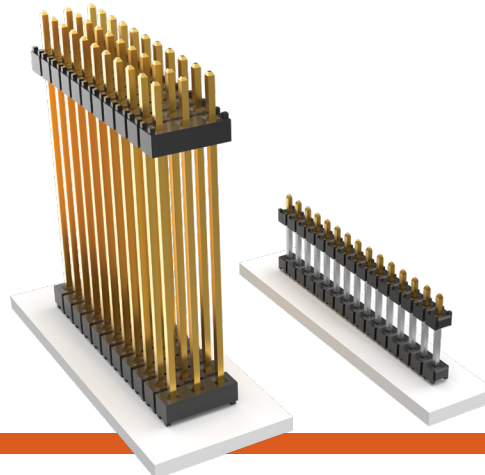


**FLEX
STACK**

FLEXIBLE .025" SQ BOARD STACKERS

(2.54 mm) .100" PITCH • DW/EW/ZW SERIES



DW/EW/ZW

Board Mates:

SSW, SSQ, ESW, ESQ,
CES, SLW, BSW, BCS,
SSM, HLE, PHF

Cable Mates:

IDSS, IDSD

SPECIFICATIONS

Insulator Material:

Black Glass Filled Polyester

Terminal Material:

Phosphor Bronze

Plating:

Au or Sn over
50 μ " (1.27 μ m) Ni

Operating Temp Range:

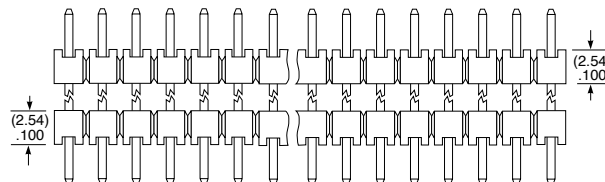
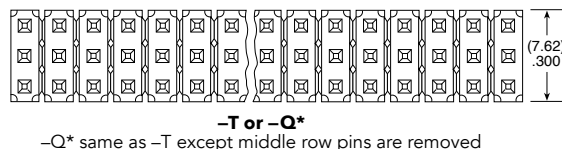
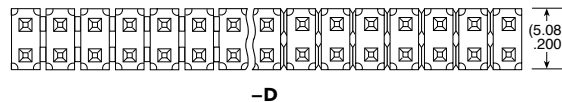
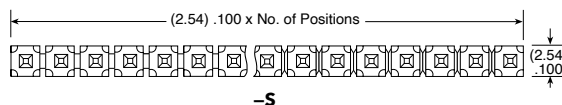
-55 °C to +125 °C with Gold
-55 °C to +105 °C with Tin

PROCESSING

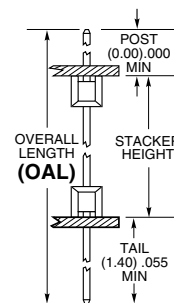
Lead-Free Solderable:

No, Lead Wave Only

SERIES	NO. PINS PER ROW	LEAD STYLE	PLATING OPTION	ROW OPTION	STACKER HEIGHT	OTHER OPTION
DW = (2.79 mm) .110" Tail	01 thru 50	Specify LEAD STYLE from chart	-F = Gold flash on contact, Matte Tin on tail -L = 10 μ " (0.25 μ m) Gold on contact area of longer tail, Matte Tin on tail -G = 10 μ " (0.25 μ m) Gold on contact area of longer tail, Gold flash on balance -T = Matte Tin	-S = Single Row -D = Double Row -T = Triple Row -Q = Double Row .200" (5.08 mm) row space	-"XXX" = Stacker Height (inches) (5.08 mm) .200" minimum Example: -250 = (6.35 mm) .250"	-"XXX" = ZW Tail Length (inches) (1.40 mm) .055" minimum Example: -250 = (6.35 mm) .250" -LL = Locking Lead (Shortest dimension between the tail and the post is the end that will be crimped. Available on tails from (2.29 mm) .090" to (7.87 mm) .310" only.) Single row, 01 & 02 positions & -Q row not available -"XXX" = Polarized (Specify omitted pin position)



LEAD STYLE	OAL
-07	(10.92) .430
-08	(13.46) .530
-09	(18.54) .730
-10	(21.08) .830
-11	(23.62) .930
-12	(26.16) 1.030
-13	(31.24) 1.230
-14	(36.32) 1.430
-15	(16.00) .630
-16	(11.30) .445
-17	(12.19) .480
-19	(33.78) 1.330
-20	(28.70) 1.130



Notes:

For added mechanical stability, Samtec recommends mechanical board spacers be used in applications with gold or selective gold plated connectors. Contact jpg@samtec.com for more information.

This Series is non-standard, non-returnable.

samtec.com?DW, samtec.com?EW or samtec.com?ZW