



# Am29F200T/Am29F200B

**2 Megabit (262,144 x 8-Bit/131,072 x 16-Bit) CMOS 5.0 Volt-only,  
Sector Erase Flash Memory**

## DISTINCTIVE CHARACTERISTICS

- **5.0 V  $\pm$  10% for read and write operations**
  - Minimizes system level power requirements
- **Compatible with JEDEC-standards**
  - Pinout and software compatible with single-power-supply flash
  - Superior inadvertent write protection
- **Package options**
  - 44-pin SO
  - 48-pin TSOP
- **Minimum 100,000 write/erase cycles guaranteed**
- **High performance**
  - 70 ns maximum access time
- **Sector erase architecture**
  - One 16 Kbyte, two 8 Kbytes, one 32 Kbyte, and three 64 Kbytes
  - Any combination of sectors can be erased. Also supports full chip erase.
- **Sector protection**
  - Hardware method that disables any combination of sectors from write or erase operations. Implemented using standard PROM programming equipment.
- **Embedded Erase Algorithms**
  - Automatically pre-programs and erases the chip or any sector
- **Embedded Program Algorithms**
  - Automatically programs and verifies data at specified address
- **Data Polling and Toggle Bit feature for detection of program or erase cycle completion**
- **Ready/Busy output (RY/BY)**
  - Hardware method for detection of program or erase cycle completion
- **Erase Suspend/Resume**
  - Supports reading data from a sector not being erased
- **Low power consumption**
  - 20 mA typical active read current for Byte Mode
  - 28 mA typical active read current for Word Mode
  - 30 mA typical program/erase current
- **Enhanced power management for standby mode**
  - 25  $\mu$ A typical standby current
- **Boot Code Sector Architecture**
  - T = Top sector
  - B = Bottom sector
- **Hardware RESET pin**
  - Resets internal state machine to the read mode

## GENERAL DESCRIPTION

The Am29F200 is a 2 Mbit, 5.0 Volt-only Flash memory organized as 256 Kbytes of 8 bits each or 128 words of 16 bits each. The 2 Mbits of data is divided into 7 sectors of one 16 Kbyte, two 8 Kbyte, one 32 Kbyte, and three 64 Kbytes, for flexible erase capability. The 8 bits of data will appear on DQ0–DQ7 or 16 bits on DQ0–DQ15. The Am29F200 is offered in 44-pin SO and 48-pin TSOP packages. This device is designed to be programmed in-system with the standard system 5.0 Volt  $V_{CC}$  supply. 12.0 Volt  $V_{PP}$  is not required for program or erase operations. The device can also be reprogrammed in standard EPROM programmers.

The standard Am29F200 offers access times of 70 ns, 90 ns, 120 ns, and 150 ns, allowing operation of high-speed microprocessors without wait states. To eliminate bus contention the device has separate chip enable ( $\overline{CE}$ ), write enable ( $\overline{WE}$ ) and output enable ( $\overline{OE}$ ) controls.

The Am29F200 is entirely command set compatible with the JEDEC single-power-supply Flash standard. Commands are written to the command register using standard microprocessor write timings. Register contents serve as input to an internal state-machine which controls the erase and programming circuitry. Write cycles also internally latch addresses and data needed for the programming and erase operations. Reading data out of the device is similar to reading from 12.0 Volt Flash or EPROM devices.

The Am29F200 is programmed by executing the program command sequence. This will invoke the Embedded Program Algorithm which is an internal algorithm that automatically times the program pulse widths and verifies proper cell margin. Erase is accomplished by executing the erase command sequence. This will invoke the Embedded Erase Algorithm which is an internal algorithm that automatically preprograms the array if

it is not already programmed before executing the erase operation. During erase, the device automatically times the erase pulse widths and verifies proper cell margin.

This device also features a sector erase architecture. This allows for sectors of memory to be erased and reprogrammed without affecting the data contents of other sectors. A sector is typically erased and verified within 1.5 seconds. The Am29F200 is erased when shipped from the factory.

The Am29F200 device also features hardware sector protection. This feature will disable both program and erase operations in any combination of eleven sectors of memory.

AMD has implemented an Erase Suspend feature that enables the user to put erase on hold for any period of time to read data from a sector that was not being erased. Thus, true background erase can be achieved.

The device features single 5.0 Volt power supply operation for both read and write functions. Internally generated and regulated voltages are provided for the program and erase operations. A low  $V_{CC}$  detector automatically inhibits write operations during power transitions. The end of program or erase is detected by the  $\overline{RY}/\overline{BY}$  pin.  $\overline{Data}$  Polling of DQ7, or by the Toggle Bit (DQ6). Once the end of a program or erase cycle has been completed, the device automatically resets to the read mode.

The Am29F200 also has a hardware  $\overline{RESET}$  pin. When this pin is driven low, execution of any Embedded Program Algorithm or Embedded Erase Algorithm will be terminated. The internal state machine will then be reset into the read mode. The  $\overline{RESET}$  pin may be tied to the system reset circuitry. Therefore, if a system reset occurs during the Embedded Program Algorithm or Embedded Erase Algorithm, the device will be automatically reset to the read mode and will have erroneous data stored in the address locations being operated on. These locations will need re-writing after the Reset. Resetting the device will enable the system's microprocessor to read the boot-up firmware from the Flash memory.

AMD's Flash technology combines years of Flash memory manufacturing experience to produce the highest levels of quality, reliability and cost effectiveness. The

Am29F200 memory electrically erases all bits within a sector simultaneously via Fowler-Nordhiem tunneling. The bytes/words are programmed one byte/word at a time using the EPROM programming mechanism of hot electron injection.

### Flexible Sector-Erase Architecture

- One 16 Kbyte, two 8 Kbytes, one 32 Kbyte, and three 64 Kbyte sectors
- Individual-sector or multiple-sector erase capability
- Sector protection is user definable

|          | (x8)   | (x16)  |
|----------|--------|--------|
| 16 Kbyte | 3FFFFh | 1FFFFh |
| 8 Kbyte  | 3BFFFh | 1DFFFh |
| 8 Kbyte  | 39FFFh | 1CFFFh |
| 32 Kbyte | 37FFFh | 1BFFFh |
| 64 Kbyte | 2FFFFh | 17FFFh |
| 64 Kbyte | 1FFFFh | 0FFFFh |
| 64 Kbyte | 0FFFFh | 07FFFh |
|          | 00000h | 00000h |

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### Am29F200T Sector Architecture

|          | (x8)   | (x16)  |
|----------|--------|--------|
| 64 Kbyte | 3FFFFh | 1FFFFh |
| 64 Kbyte | 2FFFFh | 17FFFh |
| 64 Kbyte | 1FFFFh | 0FFFFh |
| 64 Kbyte | 0FFFFh | 07FFFh |
| 32 Kbyte | 07FFFh | 03FFFh |
| 8 Kbyte  | 05FFFh | 02FFFh |
| 8 Kbyte  | 03FFFh | 01FFFh |
| 16 Kbyte | 00000h | 00000h |

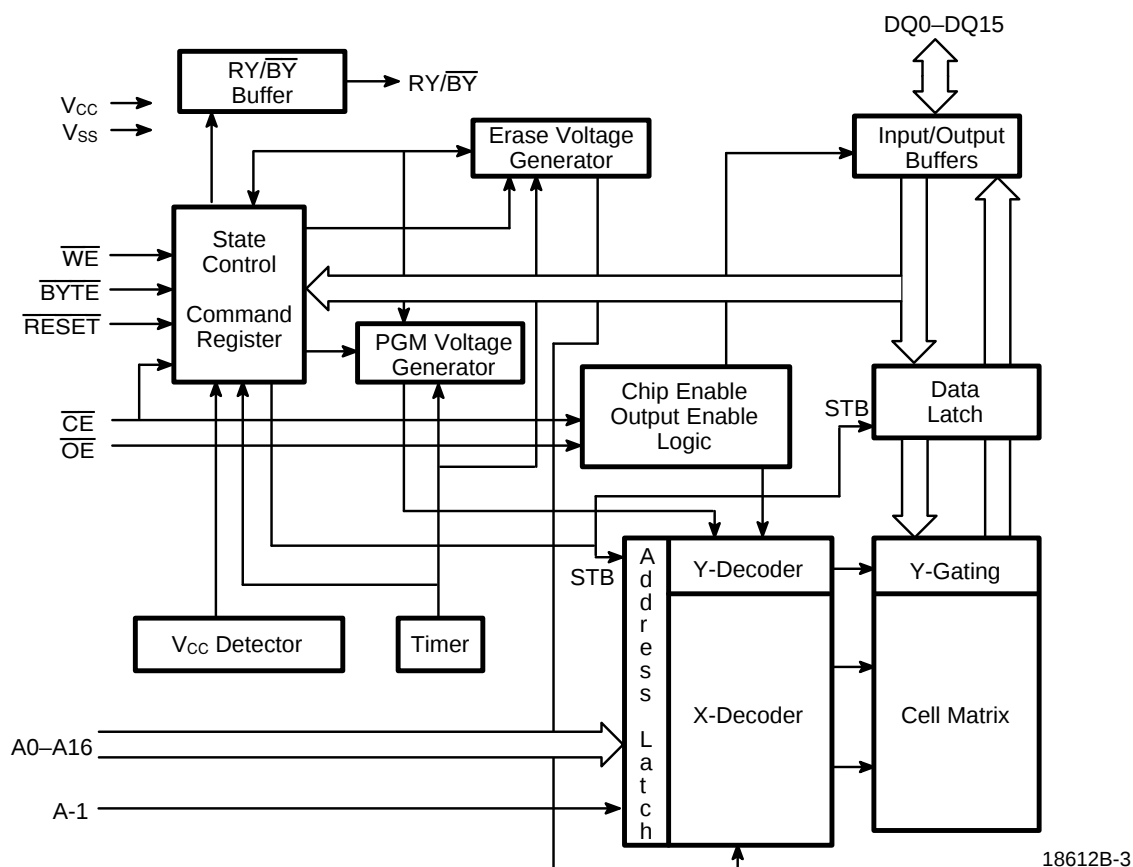
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### Am29F200B Sector Architecture

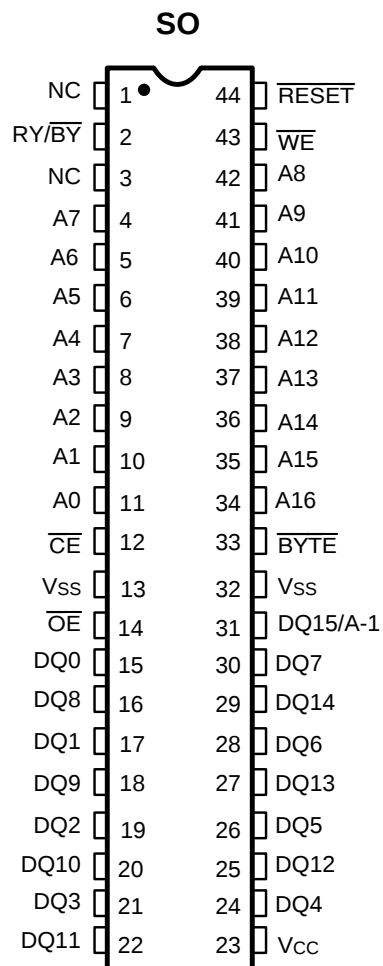
## PRODUCT SELECTOR GUIDE

| Family Part No:                                                                       | Am29F200 |     |      |      |
|---------------------------------------------------------------------------------------|----------|-----|------|------|
| Ordering Part No: $V_{CC} = 5.0\text{ V} \pm 5\%$<br>$V_{CC} = 5.0\text{ V} \pm 10\%$ | -75      |     |      |      |
|                                                                                       |          | -90 | -120 | -150 |
| Max Access Time (ns)                                                                  | 70       | 90  | 120  | 150  |
| $\overline{CE}$ ( $\overline{E}$ ) Access (ns)                                        | 70       | 90  | 120  | 150  |
| $\overline{OE}$ ( $\overline{G}$ ) Access (ns)                                        | 30       | 35  | 50   | 55   |

## BLOCK DIAGRAM



## CONNECTION DIAGRAMS



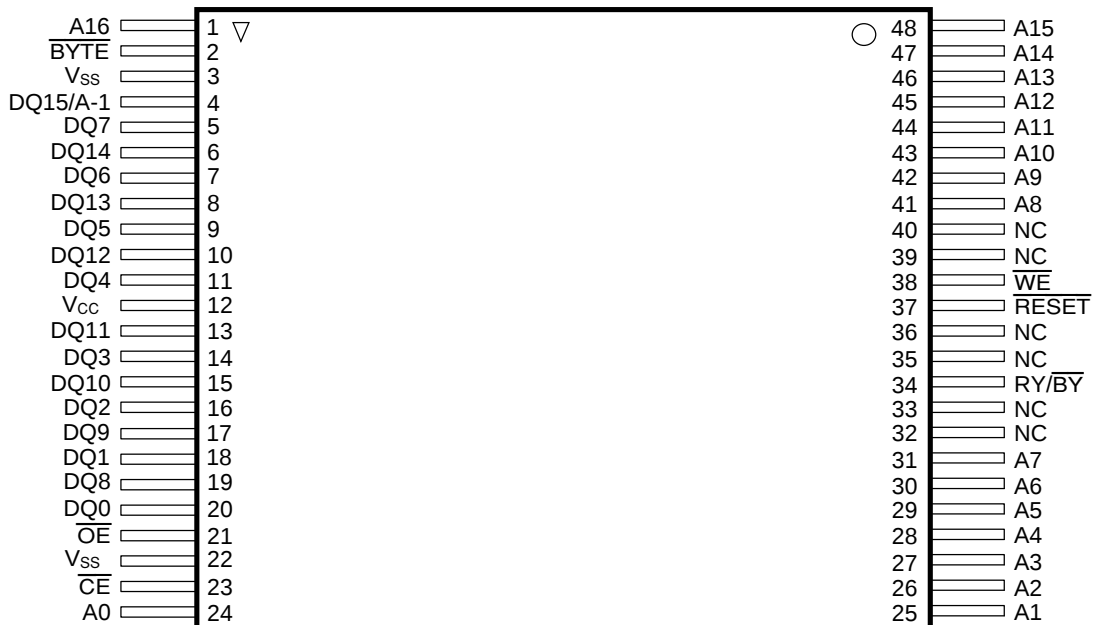
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## CONNECTION DIAGRAMS



Standard TSOP

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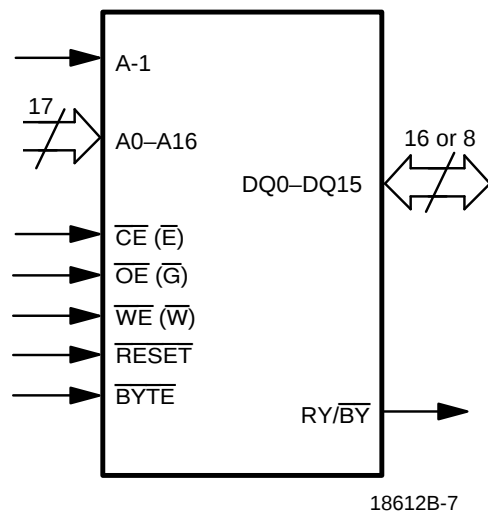
Reverse TSOP

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## PIN CONFIGURATION

|                                  |   |                                                                                               |
|----------------------------------|---|-----------------------------------------------------------------------------------------------|
| A-1, A0–A16                      | = | 17 Addresses                                                                                  |
| $\overline{\text{BYTE}}$         | = | Selects 8-bit or 16-bit mode                                                                  |
| $\overline{\text{CE}}$           | = | Chip Enable                                                                                   |
| DQ0–DQ15                         | = | 16 Data Inputs/Outputs                                                                        |
| NC                               | = | Pin Not Connected Internally                                                                  |
| $\overline{\text{OE}}$           | = | Output Enable                                                                                 |
| $\overline{\text{RESET}}$        | = | Hardware Reset Pin, Active Low                                                                |
| $\text{RY}/\overline{\text{BY}}$ | = | Ready/Busy Output                                                                             |
| $V_{\text{CC}}$                  | = | +5.0 Volt Single-Power Supply<br>( $\pm 10\%$ for -90, -120, -150) or<br>( $\pm 5\%$ for -75) |
| $V_{\text{SS}}$                  | = | Device Ground                                                                                 |
| $\overline{\text{WE}}$           | = | Write Enable                                                                                  |

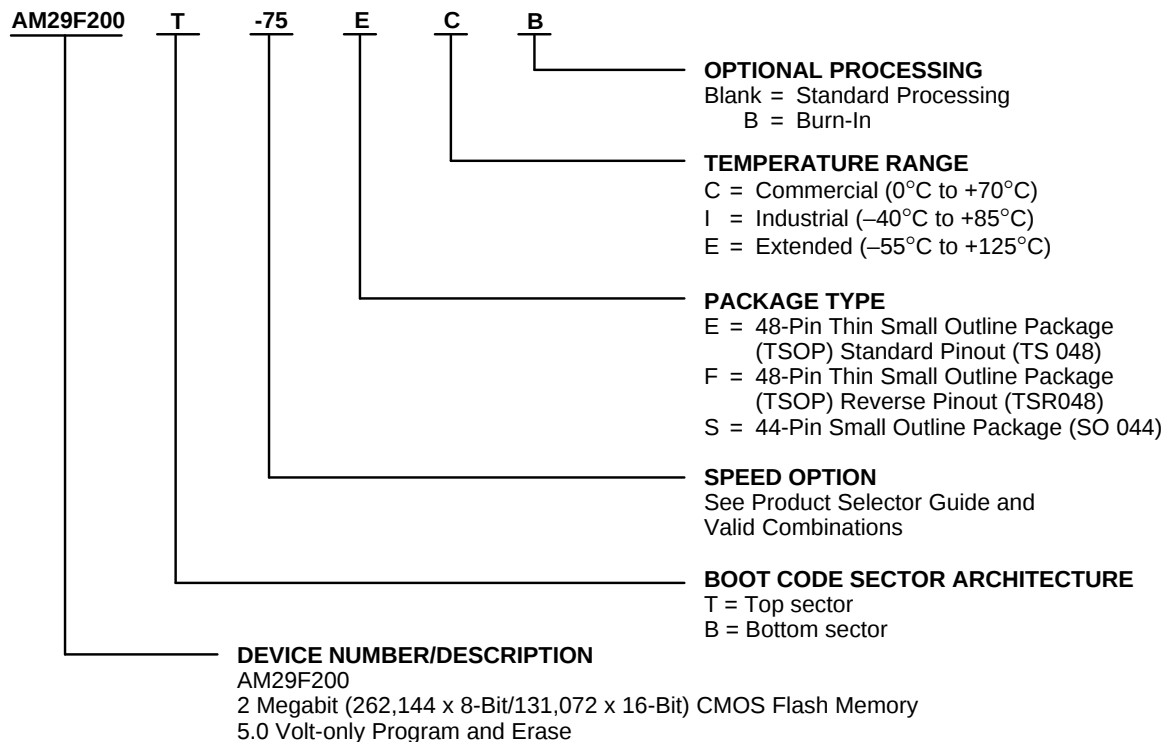
## LOGIC SYMBOL



## ORDERING INFORMATION

### Standard Products

AMD standard products are available in several packages and operating ranges. The order number (Valid Combination) is formed by a combination of:



| Valid Combinations |                                                   |
|--------------------|---------------------------------------------------|
| AM29F200T/B-75     | EC, FC, SC                                        |
| AM29F200T/B-90     | EC, EI, FC, FI, EE, EEB, FE, FEB, SC, SI, SE, SEB |
| AM29F200T/B-120    |                                                   |
| AM29F200T/B-150    |                                                   |

#### Valid Combinations

Valid Combinations list configurations planned to be supported in volume for this device. Consult the local AMD sales office to confirm availability of specific valid combinations and to check on newly released combinations.

**Table 1.1 Am29F200 User Bus Operations ( $\overline{\text{BYTE}} = V_{IH}$ )**

| Operation                       | $\overline{\text{CE}}$ | $\overline{\text{OE}}$ | $\overline{\text{WE}}$ | A0 | A1 | A6 | A9       | DQ0–DQ15  | $\overline{\text{RESET}}$ |
|---------------------------------|------------------------|------------------------|------------------------|----|----|----|----------|-----------|---------------------------|
| Autoselect, AMD Manuf. Code (1) | L                      | L                      | H                      | L  | L  | L  | $V_{ID}$ | Code      | H                         |
| Autoselect Device Code (1)      | L                      | L                      | H                      | H  | L  | L  | $V_{ID}$ | Code      | H                         |
| Read (3)                        | L                      | L                      | H                      | A0 | A1 | A6 | A9       | $D_{OUT}$ | H                         |
| Standby                         | H                      | X                      | X                      | X  | X  | X  | X        | HIGH Z    | H                         |
| Output Disable                  | L                      | H                      | H                      | X  | X  | X  | X        | HIGH Z    | X                         |
| Write                           | L                      | H                      | L                      | A0 | A1 | A6 | A9       | $D_{IN}$  | H                         |
| Unable Sector Protect           | L                      | $V_{ID}$               | L                      | X  | X  | X  | $V_{ID}$ | X         | H                         |
| Verify Sector Protect (2)       | L                      | L                      | H                      | L  | H  | L  | $V_{ID}$ | Code      | H                         |
| Temporary Sector Unprotect      | X                      | X                      | X                      | X  | X  | X  | X        | X         | $V_{ID}$                  |
| Hardware Reset                  | X                      | X                      | X                      | X  | X  | X  | X        | HIGH Z    | L                         |

**Table 1.2 Am29F200 User Bus Operations ( $\overline{\text{BYTE}} = V_{IL}$ )**

| Operation                       | $\overline{\text{CE}}$ | $\overline{\text{OE}}$ | $\overline{\text{WE}}$ | A0 | A1 | A6 | A9       | DQ0–DQ7   | DQ8–DQ15 | $\overline{\text{RESET}}$ |
|---------------------------------|------------------------|------------------------|------------------------|----|----|----|----------|-----------|----------|---------------------------|
| Autoselect, AMD Manuf. Code (1) | L                      | L                      | H                      | L  | L  | L  | $V_{ID}$ | Code      | HIGH Z   | H                         |
| Autoselect Device Code (1)      | L                      | L                      | H                      | H  | L  | L  | $V_{ID}$ | Code      | HIGH Z   | H                         |
| Read (3)                        | L                      | L                      | H                      | A0 | A1 | A6 | A9       | $D_{OUT}$ | HIGH Z   | H                         |
| Standby                         | H                      | X                      | X                      | X  | X  | X  | X        | HIGH Z    | HIGH Z   | H                         |
| Output Disable                  | L                      | H                      | H                      | X  | X  | X  | X        | HIGH Z    | HIGH Z   | H                         |
| Write                           | L                      | H                      | L                      | A0 | A1 | A6 | A9       | $D_{IN}$  | HIGH Z   | H                         |
| Enable Sector Protect           | L                      | $V_{ID}$               | L                      | X  | X  | X  | $V_{ID}$ | X         | HIGH Z   | H                         |
| Verify Sector Protect (2)       | L                      | L                      | H                      | L  | H  | L  | $V_{ID}$ | Code      | HIGH Z   | H                         |
| Temporary Sector Unprotect      | X                      | X                      | X                      | X  | X  | X  | X        | X         | HIGH Z   | $V_{ID}$                  |
| Hardware Reset                  | X                      | X                      | X                      | X  | X  | X  | X        | HIGH Z    | HIGH Z   | L                         |

**Legend:**

L = logic 0, H = logic 1, X = Don't Care. See Characteristics for voltage levels.

**Notes:**

1. Manufacturer and device codes may also be accessed via a command register write sequence. Refer to Table 4.
2. Refer to the section on Sector Protection.
3.  $\overline{\text{WE}}$  can be  $V_{IL}$  if  $\overline{\text{OE}}$  is  $V_{IL}$ .  $\overline{\text{OE}}$  at  $V_{IL}$  initiates the write operations.

**Read Mode**

The Am29F200 has two control functions which must be satisfied in order to obtain data at the outputs.  $\overline{\text{CE}}$  is the power control and should be used for device selection.  $\overline{\text{OE}}$  is the output control and should be used to gate data to the output pins if a device is selected.

Address access time ( $t_{ACC}$ ) is equal to the delay from stable addresses to valid output data. The chip enable access time ( $t_{CE}$ ) is the delay from stable addresses and

stable  $\overline{\text{CE}}$  to valid data at the output pins. The output enable access time is the delay from the falling edge of  $\overline{\text{OE}}$  to valid data at the output pins (assuming the addresses have been stable for at least  $t_{ACC-tOE}$  time).

**Standby Mode**

There are two ways to implement the standby mode on the Am29F200 device, both using the  $\overline{\text{CE}}$  pin.

A CMOS standby mode is achieved with the  $\overline{\text{CE}}$  input held at  $V_{\text{CC}} \pm 0.5 \text{ V}$ . Under this condition the current is typically reduced to less than  $100 \mu\text{A}$ . A TTL standby mode is achieved with the  $\overline{\text{CE}}$  pin held at  $V_{\text{IH}}$ . Under this condition the current is typically reduced to  $1 \text{ mA}$ .

In the standby mode the outputs are in the high impedance state, independent of the  $\overline{\text{OE}}$  input.

## Output Disable

With the  $\overline{\text{OE}}$  input at a logic high level ( $V_{\text{IH}}$ ), output from the device is disabled. This will cause the output pins to be in a high impedance state.

## Autoselect

The autoselect mode allows the reading of a binary code from the device and will identify its manufacturer and type. This mode is intended for use by programming equipment for the purpose of automatically matching the device to be programmed with its corresponding programming algorithm. This mode is functional over the entire temperature range of the device.

To activate this mode, the programming equipment must force  $V_{\text{ID}}$  ( $11.5 \text{ V}$  to  $12.5 \text{ V}$ ) on address pin A9. Two identifier bytes may then be sequenced from the device

outputs by toggling address A0 from  $V_{\text{IL}}$  to  $V_{\text{IH}}$ . All addresses are don't cares except A0, A1, and A6 (see Table 2.1).

The manufacturer and device codes may also be read via the command register, for instances when the Am29F200 is erased or programmed in a system without access to high voltage on the A9 pin. The command sequence is illustrated in Table 4 (see Autoselect Command Sequence).

Byte 0 ( $A0 = V_{\text{IL}}$ ) represents the manufacturer's code (AMD=01H) and byte 1 ( $A0 = V_{\text{IH}}$ ) the device identifier code (Am29F200T = 51H and Am29F200B = 57H for x8 mode; Am29F200T = 2251H and Am29F200B = 2257H for x16 mode). These two bytes/words are given in the table below. All identifiers for manufacturer and device will exhibit odd parity with DQ7 defined as the parity bit. In order to read the proper device codes when executing the Autoselect, A1 must be  $V_{\text{IL}}$  (see Tables 2.1 and 2.2).

The autoselect mode also facilitates the determination of sector protection in the system. By performing a read operation at the address location XX02H with the higher order address bits A12 – A17 set to the desired sector address, the device will return 01H for a protected sector and 00H for a non-protected sector.

**Table 2.1 Am29F200 Sector Protection Verify Autoselect Codes**

| Type                  |           |      | A12–A16        | A6              | A1              | A0              | Code (HEX) |
|-----------------------|-----------|------|----------------|-----------------|-----------------|-----------------|------------|
| Manufacturer Code–AMD |           |      | X              | $V_{\text{IL}}$ | $V_{\text{IL}}$ | $V_{\text{IL}}$ | 01H        |
| Am29F200 Device Code  | Am29F200T | Byte | X              | $V_{\text{IL}}$ | $V_{\text{IL}}$ | $V_{\text{IH}}$ | 51H        |
|                       |           | Word |                |                 |                 |                 | 2251H      |
|                       | Am29F200B | Byte | X              | $V_{\text{IL}}$ | $V_{\text{IL}}$ | $V_{\text{IH}}$ | 57H        |
|                       |           | Word |                |                 |                 |                 | 2257H      |
| Sector Protection     |           |      | Sector Address | $V_{\text{IL}}$ | $V_{\text{IH}}$ | $V_{\text{IL}}$ | 01H*       |

\*Outputs 01H at protected sector addresses

**Table 2.2 Expanded Autoselect Code Table**

| Type                  | Code                | DQ 15 | DQ 14 | DQ 13 | DQ 12 | DQ 11 | DQ 10 | DQ 9 | DQ 8 | DQ 7 | DQ 6 | DQ 5 | DQ 4 | DQ 3 | DQ 2 | DQ 1 | DQ 0 |
|-----------------------|---------------------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Manufacturer Code–AMD | 01H                 | 0     | 0     | 0     | 0     | 0     | 0     | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 1    |
| Am29F200 Device Code  | Am29F200T(B)<br>(W) | 51H   | A–1   | HI–Z  | HI–Z  | HI–Z  | HI–Z  | HI–Z | HI–Z | HI–Z | 0    | 1    | 0    | 1    | 0    | 0    | 1    |
|                       |                     | 2251H | 0     | 0     | 1     | 0     | 0     | 0    | 1    | 0    | 0    | 1    | 0    | 1    | 0    | 0    | 1    |
|                       | Am29F200B(B)<br>(W) | 57H   | A–1   | HI–Z  | HI–Z  | HI–Z  | HI–Z  | HI–Z | HI–Z | HI–Z | 1    | 0    | 1    | 0    | 0    | 1    | 0    |
|                       |                     | 2257H | 0     | 0     | 1     | 0     | 0     | 0    | 1    | 0    | 1    | 0    | 1    | 0    | 0    | 1    | 0    |
| Sector Protection     |                     | 01H   | 0     | 0     | 0     | 0     | 0     | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 1    |

(B) – Byte mode

(W) – Word mode

**Table 3.1 Sector Address Tables (Am29F200T)**

|     | A16 | A15 | A14 | A13 | A12 | (x8) Address Range | (x16) Address Range |
|-----|-----|-----|-----|-----|-----|--------------------|---------------------|
| SA0 | 0   | 0   | X   | X   | X   | 00000h–0FFFFh      | 00000h–07FFFh       |
| SA1 | 0   | 1   | X   | X   | X   | 10000h–1FFFFh      | 08000h–0FFFFh       |
| SA2 | 1   | 0   | X   | X   | X   | 20000h–2FFFFh      | 10000h–17FFFh       |
| SA3 | 1   | 1   | 0   | X   | X   | 30000h–37FFFh      | 18000h–1BFFFh       |
| SA4 | 1   | 1   | 1   | 0   | 0   | 38000h–39FFFh      | 1C000h–1CFFFh       |
| SA5 | 1   | 1   | 1   | 0   | 1   | 3A000h–3BFFFh      | 1D000h–1DFFFh       |
| SA6 | 1   | 1   | 1   | 1   | X   | 3C000h–3FFFFh      | 1E000h–1FFFFh       |

**Table 3.2 Sector Address Tables (Am29F200B)**

|     | A16 | A15 | A14 | A13 | A12 | (x8) Address Range | (x16) Address Range |
|-----|-----|-----|-----|-----|-----|--------------------|---------------------|
| SA0 | 0   | 0   | 0   | 0   | X   | 00000h–03FFFh      | 00000h–01FFFh       |
| SA1 | 0   | 0   | 0   | 1   | 0   | 04000h–05FFFh      | 02000h–02FFFh       |
| SA2 | 0   | 0   | 0   | 1   | 1   | 06000h–07FFFh      | 03000h–03FFFh       |
| SA3 | 0   | 0   | 1   | X   | X   | 08000h–0FFFFh      | 04000h–07FFFh       |
| SA4 | 0   | 1   | X   | X   | X   | 10000h–1FFFFh      | 08000h–0FFFFh       |
| SA5 | 1   | 0   | X   | X   | X   | 20000h–2FFFFh      | 10000h–17FFFh       |
| SA6 | 1   | 1   | X   | X   | X   | 30000h–3FFFFh      | 18000h–1FFFFh       |

## Write

Device erasure and programming are accomplished via the command register. The contents of the register serve as inputs to the internal state machine. The state machine outputs dictate the function of the device.

The command register itself does not occupy any addressable memory location. The register is a latch used to store the commands, along with the address and data information needed to execute the command. The command register is written to by bringing  $\overline{WE}$  to  $V_{IL}$ , while  $\overline{CE}$  is at  $V_{IL}$  and  $\overline{OE}$  is at  $V_{IH}$ . Addresses are latched on the falling edge of  $\overline{WE}$  or  $\overline{CE}$ , whichever happens later; while data is latched on the rising edge of  $\overline{WE}$  or  $\overline{CE}$ , whichever happens first. Standard microprocessor write timings are used.

Refer to AC Write Characteristics and the Erase/Programming Waveforms for specific timing parameters.

## Sector Protection

The Am29F200 features hardware sector protection. This feature will disable both program and erase operations in any combination of ten sectors of memory. The sector protect feature is enabled using *programming equipment at the user's site*. The device is shipped with all sectors unprotected. Alternatively, AMD may program and protect sectors in the factory prior to shipping the device (AMD's ExpressFlash Service).

It is possible to determine if a sector is protected in the system by writing an Autoselect command. Performing

a read operation at the address location XX02H, where the higher order address bits (A16, A15, A14, A13, and A12) is the desired sector address, will produce a logical "1" at DQ0 for a protected sector. See Table 2.1 for Autoselect codes.

## Temporary Sector Unprotect

This feature allows temporary unprotection of previously protected sectors of the Am29F200 device in order to change data in-system. The Sector Unprotect mode is activated by setting the  $\overline{RESET}$  pin to high voltage (12 V). During this mode, formerly protected sectors can be programmed or erased by selecting the sector addresses. Once the 12 V is taken away from the  $\overline{RESET}$  pin, all the previously protected sectors will be protected again. Refer to Figures 17 and 18.

## Command Definitions

Device operations are selected by writing specific address and data sequences into the command register.

**Writing incorrect address and data values or writing them in the improper sequence will reset the device to the read mode.** Table 4 defines the valid register command sequences. Note that the Erase Suspend (B0H) and Erase Resume (30H) commands are valid only while the Sector Erase operation is in progress. Moreover, both Reset/Read commands are functionally equivalent, resetting the device to the read mode.

**Table 4. Am29F200 Command Definitions (Notes 1–7)**

| Command Sequence Read/Reset |           | Bus Write Cycles Req'd | First Bus Write Cycle                                                         |      | Second Bus Write Cycle |      | Third Bus Write Cycle |      | Fourth Bus Read/Write Cycle |                                            | Fifth Bus Write Cycle |      | Sixth Bus Write Cycle |      |  |
|-----------------------------|-----------|------------------------|-------------------------------------------------------------------------------|------|------------------------|------|-----------------------|------|-----------------------------|--------------------------------------------|-----------------------|------|-----------------------|------|--|
|                             |           |                        | Addr                                                                          | Data | Addr                   | Data | Addr                  | Data | Addr                        | Data                                       | Addr                  | Data | Addr                  | Data |  |
| Reset/Read                  |           | 1                      | XXXXH                                                                         | F0H  |                        |      |                       |      |                             |                                            |                       |      |                       |      |  |
| Reset/Read                  | Word      | 4                      | 5555H                                                                         | AAH  | 2AAAH                  | 55H  | 5555H                 | F0H  | RA                          | RD                                         |                       |      |                       |      |  |
|                             | Byte      |                        | AAAAH                                                                         |      | 5555H                  |      | AAAAH                 |      |                             |                                            |                       |      |                       |      |  |
| Autoselect                  | Word      | 4                      | 5555H                                                                         | AAH  | 2AAAH                  | 55H  | 5555H                 | 90H  | 01H                         | 2251H (T Device ID)<br>2257H (B Device ID) |                       |      |                       |      |  |
|                             | Byte      |                        | AAAAH                                                                         |      | 5555H                  |      | AAAAH                 |      |                             | 51H (T Device ID)<br>57H (B Device ID)     |                       |      |                       |      |  |
|                             | Word/Byte |                        |                                                                               |      |                        |      |                       |      |                             | 01H (T/B Manuf. ID)                        |                       |      |                       |      |  |
| Program                     | Word      | 4                      | 5555H                                                                         | AAH  | 2AAAH                  | 55H  | 5555H                 | A0H  | PA                          | Data                                       |                       |      |                       |      |  |
|                             | Byte      |                        | AAAAH                                                                         |      | 5555H                  |      | AAAAH                 |      |                             |                                            |                       |      |                       |      |  |
| Chip Erase                  | Word      | 6                      | 5555H                                                                         | AAH  | 2AAAH                  | 55H  | 5555H                 | 80H  | 5555H                       | AAH                                        | 2AAAH                 | 55H  | 5555H                 | 10H  |  |
|                             | Byte      |                        | AAAAH                                                                         |      | 5555H                  |      | AAAAH                 |      | AAAAH                       |                                            | 5555H                 |      | AAAAH                 |      |  |
| Sector Erase                | Word      | 6                      | 5555H                                                                         | AAH  | 2AAAH                  | 55H  | 5555H                 | 80H  | 5555H                       | AAH                                        | 2AAAH                 | 55H  | SA                    | 30H  |  |
|                             | Byte      |                        | AAAAH                                                                         |      | 5555H                  |      | AAAAH                 |      | AAAAH                       |                                            | 5555H                 |      |                       |      |  |
| Sector Erase Suspend        |           |                        | Erase can be suspended during sector erase with Addr (don't care), Data (B0H) |      |                        |      |                       |      |                             |                                            |                       |      |                       |      |  |
| Sector Erase Resume         |           |                        | Erase can be resumed after suspend with Addr (don't care), Data (30H)         |      |                        |      |                       |      |                             |                                            |                       |      |                       |      |  |

**Notes:**

1. Bus operations are defined in Table 1.1.
2. RA = Address of the memory location to be read.  
PA = Address of the memory location to be programmed. Addresses are latched on the falling edge of the  $\overline{WE}$  pulse.  
SA = Address of the sector to be erased. The combination of A16, A15, A14, A13, and A12 will uniquely select any sector.
3. RD = Data read from location RA during read operation.  
PD = Data to be programmed at location PA. Data is latched on the rising edge of  $\overline{WE}$ .
4. Reading from non-erasing sectors is allowed in the Erase Suspend mode.
5. Address bit A15 = X = Don't Care for all address commands except for Program Address (PA) and Sector Address (SA). Write Sequences may be initiated with A15 in either state.
6. Address bits A16 = X = Don't Care for all address commands except for Program Address (PA) and Sector Address (SA).
7. The system should generate the following address patterns:  
Word Mode: 5555H or 2AAAH to addresses A0 – A14  
Byte Mode: AAAAH or 5555H to addresses A-1 – A14.

## Read/Reset Command

The read or reset operation is initiated by writing the read/reset command sequence into the command register. Microprocessor read cycles retrieve array data from the memory. The device remains enabled for reads until the command register contents are altered.

The device will automatically power-up in the read/reset state. In this case, a command sequence is not required to read data. Standard microprocessor read cycles will retrieve array data. This default value ensures that no spurious alteration of the memory content occurs during the power transition. Refer to the AC Read Characteristics and Waveforms for the specific timing parameters.

## Autoselect Command

Flash memories are intended for use in applications where the local CPU can alter memory contents. As such, manufacture and device codes must be accessible while the device resides in the target system. PROM programmers typically access the signature codes by raising A9 to a high voltage. However, multiplexing high voltage onto the address lines is not generally a desirable system design practice.

The device contains an autoselect command operation to supplement traditional PROM programming methodology. The operation is initiated by writing the autoselect command sequence into the command register. Follow-

ing the command write, a read cycle from address XX00H retrieves the manufacture code of 01H. A read cycle from address XX01H returns the device code (Am29F200T = 51H and Am29F200B = 57H for x8 mode; Am29F200T = 2251H and Am29F200B = 2257H for x16 mode) (see Tables 2.1 and 2.2).

All manufacturer and device codes will exhibit odd parity with DQ7 defined as the parity bit.

Furthermore, the write protect status of sectors can be read in this mode. Scanning the sector addresses (A16, A15, A14, A13, and A12) while (A6, A1, A0) = (0, 1, 0) will produce a logical “1” at device output DQ0 for a protected sector.

To terminate the operation, it is necessary to write the read/reset command sequence into the register.

## Byte/Word Programming

The device is programmed on a byte-by-byte (or word-by-word) basis. Programming is a four bus cycle operation. There are two “unlock” write cycles. These are followed by the program set-up command and data write cycles. Addresses are latched on the falling edge of  $\overline{CE}$  or  $\overline{WE}$ , whichever happens later and the data is latched on the rising edge of  $\overline{CE}$  or  $\overline{WE}$ , whichever happens first. The rising edge of  $\overline{CE}$  or  $\overline{WE}$  (whichever happens first) begins programming using the Embedded Program Algorithm. Upon executing the algorithm, the system is *not* required to provide further controls or timings. The device will automatically provide adequate internally generated program pulses and verify the programmed cell margin.

The automatic programming operation is completed when the data on DQ7 (also used as Data Polling) is equivalent to the data written to this bit at which time the device returns to the read mode and addresses are no longer latched (see Table 5, Write Operation Status). Therefore, the device requires that a valid address to the device be supplied by the system at this particular instance of time for Data Polling operations. Data Polling must be performed at the memory location which is being programmed.

Any commands written to the chip during the Embedded Program Algorithm will be ignored. If a hardware reset occurs during the programming operation, the data at that particular location will be corrupted.

Programming is allowed in any sequence and across sector boundaries. Beware that a data “0” cannot be programmed back to a “1”. Attempting to do so may cause the device to exceed programming time limits (DQ5 = 1) or result in an apparent success, according to the data polling algorithm, but a read from reset/read mode will show that the data is still “0”. Only erase operations can convert “0”s to “1”s.

Figure 1 illustrates the Embedded Programming Algorithm using typical command strings and bus operations.

## Chip Erase

Chip erase is a six bus cycle operation. There are two “unlock” write cycles. These are followed by writing the “set-up” command. Two more “unlock” write cycles are then followed by the chip erase command.

Chip erase does *not* require the user to program the device prior to erase. Upon executing the Embedded Erase Algorithm command sequence the device will automatically program and verify the entire memory for an all zero data pattern prior to electrical erase. The erase is performed sequentially on all sectors at the same time (see Table “Erase and Programming Performance”). The system is not required to provide any controls or timings during these operations.

The automatic erase begins on the rising edge of the last  $\overline{WE}$  pulse in the command sequence and terminates when the data on DQ7 is “1” (see Write Operation Status section) at which time the device returns to read the mode.

Figure 2 illustrates the Embedded Erase Algorithm using typical command strings and bus operations.

## Sector Erase

Sector erase is a six bus cycle operation. There are two “unlock” write cycles. These are followed by writing the “set-up” command. Two more “unlock” write cycles are then followed by the sector erase command. The sector address (any address location within the desired sector) is latched on the falling edge of  $\overline{WE}$ , while the command (30H) is latched on the rising edge of  $\overline{WE}$ . After a time-out of 80  $\mu$ s from the rising edge of the last sector erase command, the sector erase operation will begin.

Multiple sectors may be erased sequentially by writing the six bus cycle operations as described above. This sequence is followed with writes of the Sector Erase command to addresses in other sectors desired to be sequentially erased. The time between writes must be less than 80  $\mu$ s otherwise that command will not be accepted and erasure will start. It is recommended that processor interrupts be disabled during this time to guarantee this condition. The interrupts can be re-enabled after the last Sector Erase command is written. A time-out of 80  $\mu$ s from the rising edge of the last  $\overline{WE}$  will initiate the execution of the Sector Erase command(s). If another falling edge of the  $\overline{WE}$  occurs within the 80  $\mu$ s time-out window the timer is reset. (Monitor DQ3 to determine if the sector erase timer window is still open, see section DQ3, Sector Erase Timer.) Any command other than Sector Erase or Erase Suspend during this period will reset the device to the read mode, ignoring the previous command string. In that case, restart the erase on those sectors and allow them to complete.

(Refer to the Write Operation Status section for DQ3, Sector Erase Timer operation.) Loading the sector erase buffer may be done in any sequence and with any number of sectors (0 to 6).

Sector erase does *not* require the user to program the device prior to erase. The device automatically programs all memory locations in the sector(s) to be erased prior to electrical erase. When erasing a sector or sectors the remaining unselected sectors are not affected. The system is *not* required to provide any controls or timings during these operations.

The automatic sector erase begins after the 80  $\mu$ s time out from the rising edge of the WE pulse for the last sector erase command pulse and terminates when the data on DQ7,  $\overline{\text{Data}}$  Polling, is "1" (see Write Operation Status section) at which time the device returns to the read mode.  $\overline{\text{Data}}$  Polling must be performed at an address within any of the sectors being erased.

Figure 2 illustrates the Embedded Erase Algorithm using typical command strings and bus operations.

## Erase Suspend

The Erase Suspend command allows the user to interrupt a Sector Erase operation and then perform data reads from a sector not being erased. This command is applicable **ONLY** during the Sector Erase operation which includes the time-out period for sector erase. The Erase Suspend command will be ignored if written during the Chip Erase operation or Embedded Program Algorithm. Writing the Erase Suspend command during the Sector Erase time-out results in immediate termination of the time-out period and suspension of the erase operation.

Any other command written during the Erase Suspend mode will be ignored except the Erase Resume command. Writing the Erase Resume command resumes the erase operation. The addresses are "don't-cares" when writing the Erase Suspend or Erase Resume command.

When the Erase Suspend command is written during the Sector Erase operation, the device will take a maximum of 15  $\mu$ s to suspend the erase operation. When the device has entered the erase-suspended mode, DQ6 will stop toggling. The user must use the address of a sector NOT being erased for reading DQ6 to determine if the erase operation has been suspended. Further writes of the Erase Suspend command are ignored.

When the erase operation has been suspended, the device defaults to the erase-suspend-read mode. Reading data in this mode is the same as reading from the standard read mode except that the data must be read from sectors that have not been erase-suspended.

To resume the operation of Sector Erase, the Resume command (30H) should be written. Any further writes of the Resume command at this point will be ignored. Another Erase Suspend command can be written after the chip has resumed erasing.

## Write Operation Status

Table 5. Write Operation Status

|                      | Status                      | DQ7                     | DQ6    | DQ5 | DQ3 |                                  |
|----------------------|-----------------------------|-------------------------|--------|-----|-----|----------------------------------|
| In Progress          | Auto-Programming            | $\overline{\text{DQ7}}$ | Toggle | 0   | 0   | $(\overline{\text{D}})$ (Note 1) |
|                      | Program/Erase in Auto Erase | 0                       | Toggle | 0   | 1   |                                  |
| Exceeded Time Limits | Auto-Programming            | $\overline{\text{DQ7}}$ | Toggle | 1   | 1   | $(\overline{\text{D}})$ (Note 1) |
|                      | Program/Erase in Auto-Erase | 0                       | Toggle | 1   | 1   |                                  |

### Notes:

1. DQ0, DQ1, DQ2 are reserve pins for future use.
2. DQ8 – DQ15 = Don't Care for x16 mode.
3. DQ4 for AMD internal use only.

## DQ7

### Data Polling

The Am29F200 device features  $\overline{\text{Data}}$  Polling as a method to indicate to the host that the embedded algorithms are in progress or completed. During the Embedded Program Algorithm an attempt to read the device will produce the complement of the data last written to DQ7. Upon completion of the Embedded Program Algorithm, an attempt to read the device will produce the true data last written to DQ7. During the Embedded Erase Algorithm, an attempt to read the device will produce a “0” at the DQ7 output. Upon completion of the Embedded Erase Algorithm an attempt to read the device will produce a “1” at the DQ7 output. The flowchart for  $\overline{\text{Data}}$  Polling (DQ7) is shown in Figure 3.

For chip erase, the  $\overline{\text{Data}}$  Polling is valid after the rising edge of the sixth  $\overline{\text{WE}}$  pulse in the six write pulse sequence. For sector erase, the  $\overline{\text{Data}}$  Polling is valid after the last rising edge of the sector erase  $\overline{\text{WE}}$  pulse.  $\overline{\text{Data}}$  Polling must be performed at sector addresses within any of the sectors being erased and **not** a protected sector. Otherwise, the status may not be valid.

Just prior to the completion of Embedded Algorithm operations DQ7 may change asynchronously while the output enable ( $\overline{\text{OE}}$ ) is asserted low. This means that the device is driving status information on DQ7 at one instant of time and then that byte's valid data at the next instant of time. Depending on when the system samples the DQ7 output, it may read the status or valid data. Even if the device has completed the Embedded Algorithm operations and DQ7 has a valid data, the data outputs on DQ0–DQ6 may be still invalid. The valid data on DQ0–DQ7 will be read on the successive read attempts.

The  $\overline{\text{Data}}$  Polling feature is only active during the Embedded Programming Algorithm, Embedded Erase Algorithm, or sector erase time-out (see Table 7).

See Figure 11 for the  $\overline{\text{Data}}$  Polling timing specifications and diagrams.

## DQ6

### Toggle Bit

The Am29F200 also features the “Toggle Bit” as a method to indicate to the host system that the embedded algorithms are in progress or completed.

During an Embedded Program or Erase Algorithm cycle, successive attempts to read ( $\overline{\text{OE}}$  toggling) data from the device at any address will result in DQ6 toggling between one and zero. Once the Embedded Program or Erase Algorithm cycle is completed, DQ6 will stop toggling and valid data will be read on the next successive attempt. During programming, the Toggle Bit is valid after the rising edge of the fourth  $\overline{\text{WE}}$  pulse in the four write pulse sequence. For chip erase, the Toggle Bit is valid after the rising edge of the sixth  $\overline{\text{WE}}$  pulse in the six write pulse sequence. For Sector erase, the Toggle Bit is valid after the last rising edge of the sector erase  $\overline{\text{WE}}$  pulse. The Toggle Bit is active during the sector time-out.

Either  $\overline{\text{CE}}$  or  $\overline{\text{OE}}$  toggling will cause DQ6 to toggle. In addition, an Erase Suspend/Resume command will cause DQ6 to toggle. See Figure 12 for the Toggle Bit timing specifications and diagrams.

## DQ5

### Exceeded Timing Limits

DQ5 will indicate if the program or erase time has exceeded the specified limits (internal pulse count). Under these conditions DQ5 will produce a “1”. This is a failure condition which indicates that the program or erase cycle was not successfully completed.  $\overline{\text{Data}}$  Polling is the only operating function of the device under this condition. The  $\overline{\text{CE}}$  circuit will partially power down the device under these conditions (to approximately 2 mA). The  $\overline{\text{OE}}$  and  $\overline{\text{WE}}$  pins will control the output disable functions as described in Table 1.1 and 1.2.

The DQ5 failure condition will also appear if a user tries to program a 1 to a location that is previously programmed to 0. In this case the device locks out and never completes the Embedded Program Algorithm. Hence, the system never reads a valid data on DQ7 bit and DQ6 never stops toggling. Once the device has exceeded timing limits, the DQ5 bit will indicate a “1.” Please note that this is not a device failure condition since the device was incorrectly used. If this occurs, reset the device.

## DQ3

### Sector Erase Timer

After the completion of the initial sector erase command sequence the sector erase time-out will begin. DQ3 will remain low until the time-out is complete.  $\overline{\text{Data}}$  Polling and Toggle Bit are valid after the initial sector erase command sequence.

If  $\overline{\text{Data}}$  Polling or the Toggle Bit indicates the device has been written with a valid erase command, DQ3 may be used to determine if the sector erase timer window is still open. If DQ3 is high (“1”) the internally controlled erase cycle has begun; attempts to write subsequent commands (other than Erase Suspend) to the device will be ignored until the erase operation is completed as indicated by  $\overline{\text{Data}}$  Polling or Toggle Bit. If DQ3 is low (“0”), the device will accept additional sector erase commands. To insure the command has been accepted, the system software should check the status of DQ3 prior to and following each subsequent sector erase command. If DQ3 were high on the second status check, the command may not have been accepted.

Refer to Table 5: Write Operation Status.

## RY/ $\overline{\text{BY}}$

### Ready/Busy

The Am29F200 provides a RY/ $\overline{\text{BY}}$  open-drain output pin as a way to indicate to the host system that the Embedded Algorithms are either in progress or have been completed. If the output is low, the device is busy with either a program or erase operation. If the output is high, the

device is ready to accept any read/write or erase operation. When the  $\overline{\text{RY/BY}}$  pin is low, the device will not accept any additional program or erase commands with the exception of the Erase Suspend command. If the Am29F200 is placed in an Erase Suspend mode, the  $\overline{\text{RY/BY}}$  output will be high.

During programming, the  $\overline{\text{RY/BY}}$  pin is driven low after the rising edge of the fourth  $\overline{\text{WE}}$  pulse. During an erase operation, the  $\overline{\text{RY/BY}}$  pin is driven low after the rising edge of the sixth  $\overline{\text{WE}}$  pulse. The  $\overline{\text{RY/BY}}$  pin should be ignored while RESET is at  $V_{\text{IL}}$ . Refer to Figure 13 for a detailed timing diagram.

Since this is an open-drain output, several  $\overline{\text{RY/BY}}$  pins can be tied together in parallel with a pull-up resistor to  $V_{\text{CC}}$ .

## RESET

### Hardware Reset

The Am29F200 device may be reset by driving the RESET pin to  $V_{\text{IL}}$ . The RESET pin must be kept low ( $V_{\text{IL}}$ ) for at least 500 ns. Any operation in progress will be terminated and the internal state machine will be reset to the read mode 20  $\mu\text{s}$  after the RESET pin is driven low. Furthermore, once the RESET pin goes high, the device requires an additional 50 ns before it will allow read access. When the RESET pin is low, the device will be in the standby mode for the duration of the pulse and all the data output pins will be tri-stated. If a hardware reset occurs during a program or erase operation, the data at that particular location will be indeterminate.

The RESET pin may be tied to the system reset input. Therefore, if a system reset occurs during the Embedded Program or Erase Algorithm, the device will be automatically reset to read mode and this will enable the system's microprocessor to read the boot-up firmware from the Flash memory.

### Byte/Word Configuration

The  $\overline{\text{BYTE}}$  pin selects the byte (8-bit) mode or word (16 bit) mode for the Am29F200 device. When this pin is driven high, the device operates in the word (16 bit) mode. The data is read and programmed at DQ0–DQ15. When this pin is driven low, the device operates in byte (8 bit) mode. Under this mode, the DQ15/A-1 pin becomes the lowest address bit and DQ8–DQ14 bits are tristated. However, the command

bus cycle is always an 8-bit operation and hence commands are written at DQ0–DQ7 and the DQ8–DQ15 bits are ignored. Refer to Figures 15 and 16 for the timing diagram.

## Data Protection

The Am29F200 is designed to offer protection against accidental erasure or programming caused by spurious system level signals that may exist during power transitions. During power up the device automatically resets the internal state machine in the Read mode. Also, with its control register architecture, alteration of the memory contents only occurs after successful completion of specific multi-bus cycle command sequences.

The device also incorporates several features to prevent inadvertent write cycles resulting from  $V_{\text{CC}}$  power-up and power-down transitions or system noise.

### Low $V_{\text{CC}}$ Write Inhibit

To avoid initiation of a write cycle during  $V_{\text{CC}}$  power-up and power-down, the Am29F200 locks out write cycles for  $V_{\text{CC}} < V_{\text{LKO}}$  (see DC Characteristics section for voltages). When  $V_{\text{CC}} < V_{\text{LKO}}$ , the command register is disabled, all internal program/erase circuits are disabled, and the device resets to the read mode. The Am29F200 ignores all writes until  $V_{\text{CC}} > V_{\text{LKO}}$ . The user must ensure that the control pins are in the correct logic state when  $V_{\text{CC}} > V_{\text{LKO}}$  to prevent unintentional writes.

### Write Pulse “Glitch” Protection

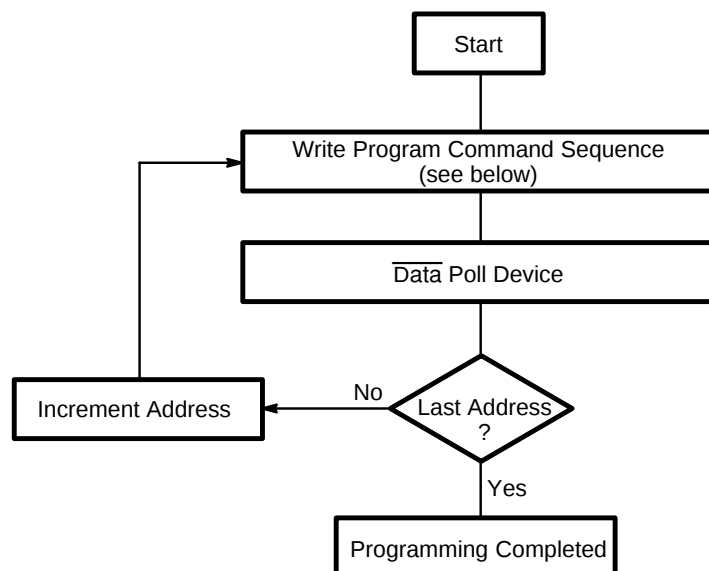
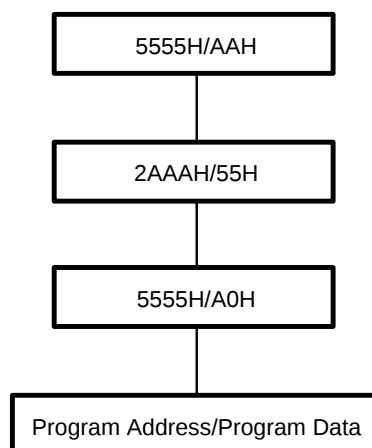
Noise pulses of less than 5 ns (typical) on  $\overline{\text{OE}}$ ,  $\overline{\text{CE}}$ , or  $\overline{\text{WE}}$  will not initiate a write cycle.

### Logical Inhibit

Writing is inhibited by holding any one of  $\overline{\text{OE}} = V_{\text{IL}}$ ,  $\overline{\text{CE}} = V_{\text{IH}}$ , or  $\overline{\text{WE}} = V_{\text{IH}}$ . To initiate a write cycle  $\overline{\text{CE}}$  and  $\overline{\text{WE}}$  must be a logical zero while  $\overline{\text{OE}}$  is a logical one.

### Power-Up Write Inhibit

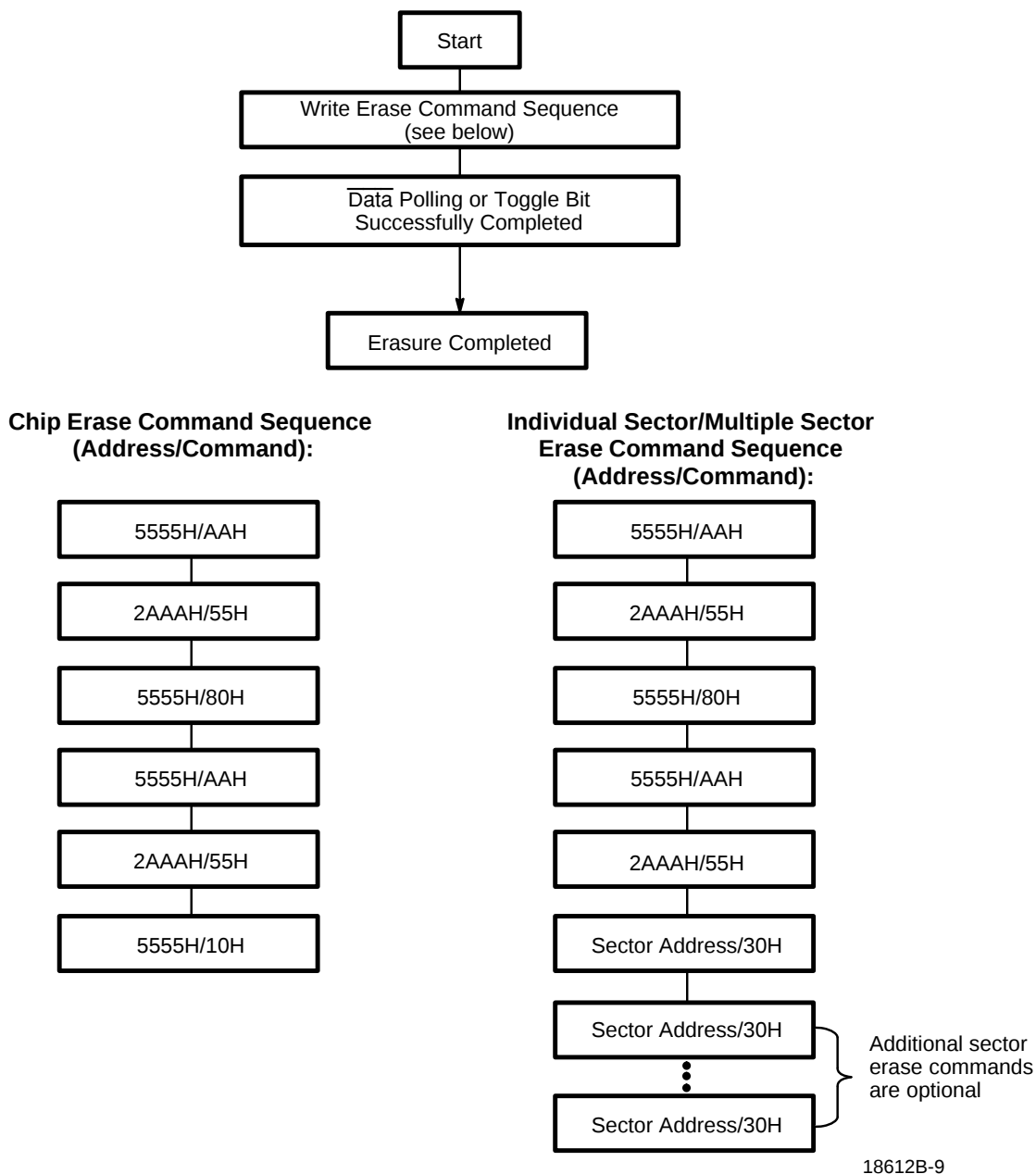
Power-up of the device with  $\overline{\text{WE}} = \overline{\text{CE}} = V_{\text{IL}}$  and  $\overline{\text{OE}} = V_{\text{IH}}$  will not accept commands on the rising edge of  $\overline{\text{WE}}$ . The internal state machine is automatically reset to the read mode on power-up.

**EMBEDDED ALGORITHMS****Program Command Sequence (Address/Command):**

18612B-8

**Figure 1. Embedded Programming Algorithm**

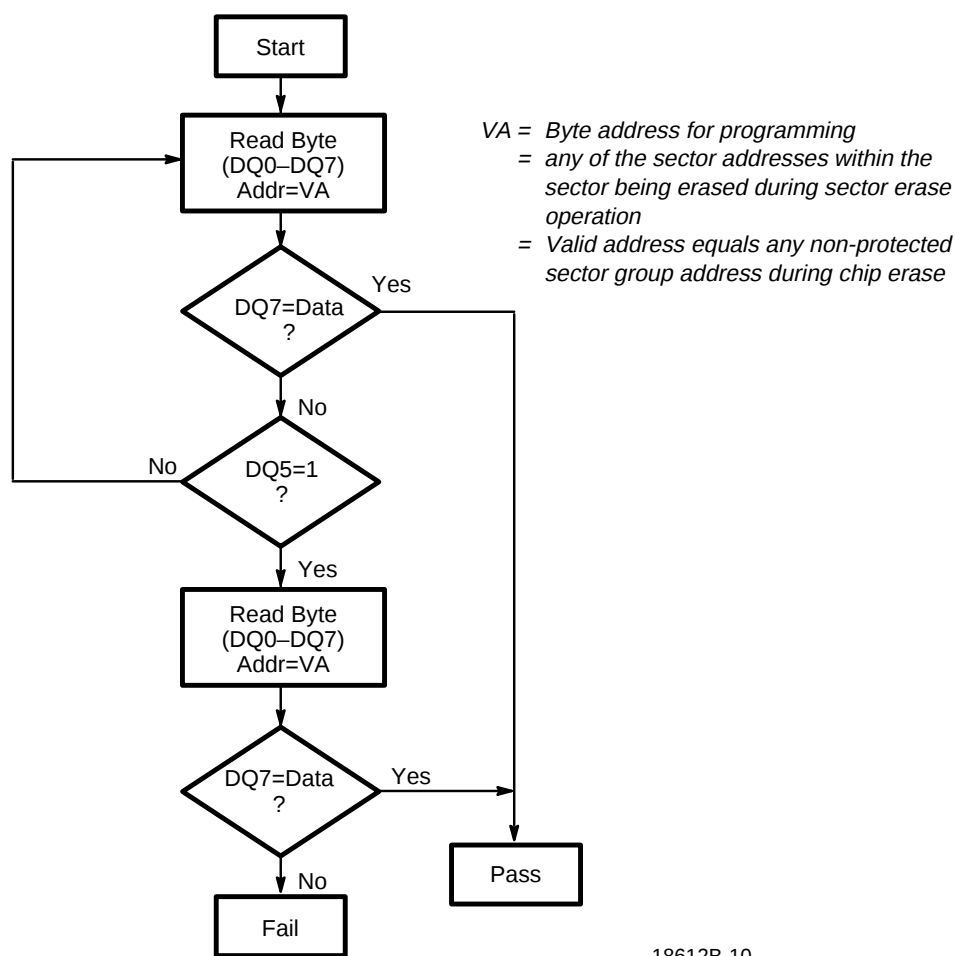
## EMBEDDED ALGORITHMS



**Note:**

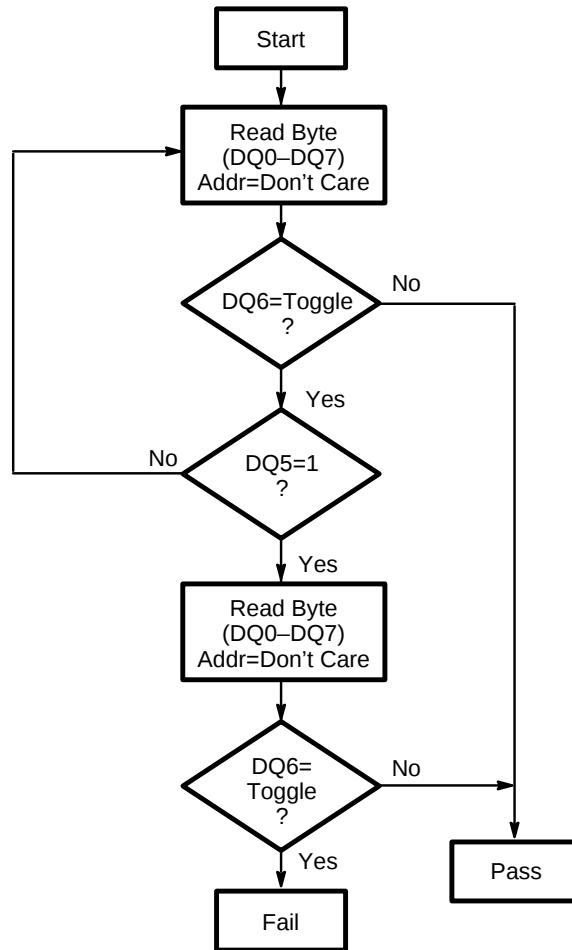
1. To insure the command has been accepted, the system software should check the status of DQ3 prior to and following each subsequent sector erase command. If DQ3 were high on the second status check, the command may not have been accepted.

**Figure 2. Embedded Erase Algorithm**

**Note:**

1. DQ7 is rechecked even if DQ5 = "1" because DQ7 may change simultaneously with DQ5.

**Figure 3. Data Polling Algorithm**

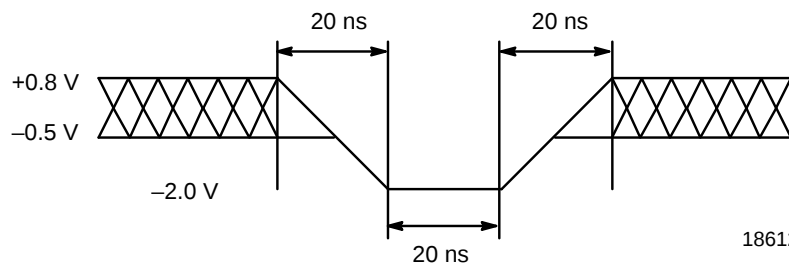


18612B-11

**Note:**

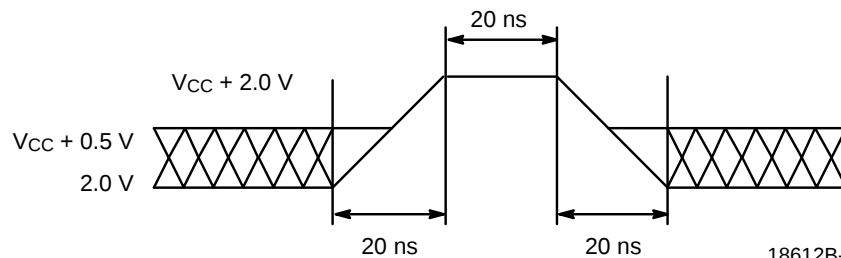
1. DQ6 is rechecked even if DQ5 = "1" because DQ6 may stop toggling at the same time as DQ5 changing to "1".

**Figure 4. Toggle Bit Algorithm**



18612B-12

**Figure 5. Maximum Negative Overshoot Waveform**



18612B-13

**Figure 6. Maximum Positive Overshoot Waveform**

## ABSOLUTE MAXIMUM RATINGS

|                                       |                   |
|---------------------------------------|-------------------|
| Storage Temperature                   |                   |
| Plastic Packages                      | –65°C to +125°C   |
| Ambient Temperature                   |                   |
| with Power Applied                    | –55°C to +125°C   |
| Voltage with Respect to Ground        |                   |
| All pins except A9 (Note 1)           | –2.0 V to +7.0 V  |
| V <sub>CC</sub> (Note 1)              | –2.0 V to +7.0 V  |
| A9 (Note 2)                           | –2.0 V to +14.0 V |
| Output Short Circuit Current (Note 3) | 200 mA            |

### Notes:

1. Minimum DC voltage on input or I/O pins is –0.5 V. During voltage transitions, inputs may overshoot V<sub>SS</sub> to –2.0 V for periods of up to 20 ns. Maximum DC voltage on input and I/O pins is V<sub>CC</sub> + 0.5 V. During voltage transitions, input and I/O pins may overshoot to V<sub>CC</sub> + 2.0 V for periods up to 20 ns.
2. Minimum DC input voltage on A9 pin is –0.5 V. During voltage transitions, A9 may overshoot V<sub>SS</sub> to –2.0 V for periods of up to 20 ns. Maximum DC input voltage on A9 is +12.5 V which may overshoot to 14.0 V for periods up to 20 ns.
3. No more than one output shorted to ground at a time. Duration of the short circuit should not be greater than one second.

Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only; functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure of the device to absolute maximum rating conditions for extended periods may affect device reliability.

## OPERATING RANGES

### Commercial (C) Devices

Ambient Temperature (T<sub>A</sub>) . . . . . 0°C to +70°C

### Industrial (I) Devices

Ambient Temperature (T<sub>A</sub>) . . . . . –40°C to +85°C

### Extended (E) Devices

Ambient Temperature (T<sub>A</sub>) . . . . . –55°C to +125°C

### V<sub>CC</sub> Supply Voltages

V<sub>CC</sub> for Am29F200T/B-75 . . . . . +4.75 V to +5.25 V

V<sub>CC</sub> for Am29F200T/B-90,  
120, 150 . . . . . +4.50 V to +5.50 V

Operating ranges define those limits between which the functionality of the device is guaranteed.

## DC CHARACTERISTICS

### TTL/NMOS Compatible

| Parameter Symbol | Parameter Description                                 | Test Conditions                                                              | Min  | Max            | Unit    |
|------------------|-------------------------------------------------------|------------------------------------------------------------------------------|------|----------------|---------|
| $I_{LI}$         | Input Load Current                                    | $V_{IN} = V_{SS}$ to $V_{CC}$ , $V_{CC} = V_{CC\ Max}$                       |      | $\pm 1.0$      | $\mu A$ |
| $I_{LIT}$        | A9 Input Load Current                                 | $V_{CC} = V_{CC\ Max}$ , A9 = 12.5 V                                         |      | 50             | $\mu A$ |
| $I_{LO}$         | Output Leakage Current                                | $V_{OUT} = V_{SS}$ to $V_{CC}$ , $V_{CC} = V_{CC\ Max}$                      |      | $\pm 1.0$      | $\mu A$ |
| $I_{CC1}$        | $V_{CC}$ Active Current (Note 1)                      | $\overline{CE} = V_{IL}$ , $\overline{OE} = V_{IH}$                          |      | 40             | mA      |
|                  |                                                       | Byte<br>Word                                                                 |      | 50             |         |
| $I_{CC2}$        | $V_{CC}$ Active Current (Notes 2, 3)                  | $\overline{CE} = V_{IL}$ , $\overline{OE} = V_{IH}$                          |      | 60             | mA      |
| $I_{CC3}$        | $V_{CC}$ Standby Current                              | $V_{CC} = V_{CC\ Max}$ , $\overline{CE} = V_{IH}$ , $\overline{OE} = V_{IH}$ |      | 1.0            | mA      |
| $V_{IL}$         | Input Low Voltage                                     |                                                                              | -0.5 | 0.8            | V       |
| $V_{IH}$         | Input High Voltage                                    |                                                                              | 2.0  | $V_{CC} + 0.5$ | V       |
| $V_{ID}$         | Voltage for Autoselect and Temporary Sector Unprotect | $V_{CC} = 5.0$ Volt                                                          | 11.5 | 12.5           | V       |
| $V_{OL}$         | Output Low Voltage                                    | $I_{OL} = 5.8$ mA, $V_{CC} = V_{CC\ Min}$                                    |      | 0.45           | V       |
| $V_{OH}$         | Output High Voltage                                   | $I_{OH} = -2.5$ mA, $V_{CC} = V_{CC\ Min}$                                   | 2.4  |                | V       |
| $V_{LKO}$        | Low $V_{CC}$ Lock-Out Voltage                         |                                                                              | 3.2  | 4.2            | V       |

#### Notes:

1. The  $I_{CC}$  current listed includes both the DC operating current and the frequency dependent component (at 6 MHz). The frequency component typically is less than 2 mA/MHz, with  $\overline{OE}$  at  $V_{IH}$ .
2.  $I_{CC}$  active while Embedded Program or Erase Algorithm is in progress.
3. Not 100% tested.

## DC CHARACTERISTICS (continued)

### CMOS Compatible

| Parameter Symbol | Parameter Description                                 | Test Conditions                                                                                     |      | Min                     | Max                     | Unit |
|------------------|-------------------------------------------------------|-----------------------------------------------------------------------------------------------------|------|-------------------------|-------------------------|------|
| I <sub>LI</sub>  | Input Load Current                                    | V <sub>IN</sub> = V <sub>SS</sub> to V <sub>CC</sub> , V <sub>CC</sub> = V <sub>CC</sub> Max        |      |                         | ±1.0                    | μA   |
| I <sub>LIT</sub> | A9 Input Load Current                                 | V <sub>CC</sub> = V <sub>CC</sub> Max, A9 = 12.5 V                                                  |      |                         | 50                      | μA   |
| I <sub>LO</sub>  | Output Leakage Current                                | V <sub>OUT</sub> = V <sub>SS</sub> to V <sub>CC</sub> , V <sub>CC</sub> = V <sub>CC</sub> Max       |      |                         | ±1.0                    | μA   |
| I <sub>CC1</sub> | V <sub>CC</sub> Active Current (Note 1)               | $\overline{CE} = V_{IL}, \overline{OE} = V_{IH}$                                                    | Byte |                         | 40                      | mA   |
|                  |                                                       |                                                                                                     | Word |                         | 50                      |      |
| I <sub>CC2</sub> | V <sub>CC</sub> Active Current (Notes 2, 3)           | $\overline{CE} = V_{IL}, \overline{OE} = V_{IH}$                                                    |      |                         | 60                      | mA   |
| I <sub>CC3</sub> | V <sub>CC</sub> Standby Current                       | V <sub>CC</sub> = V <sub>CC</sub> Max, $\overline{CE} = V_{CC} \pm 0.5$ V, $\overline{OE} = V_{IH}$ |      |                         | 100                     | μA   |
| V <sub>IL</sub>  | Input Low Voltage                                     |                                                                                                     |      | -0.5                    | 0.8                     | V    |
| V <sub>IH</sub>  | Input High Voltage                                    |                                                                                                     |      | 0.7x<br>V <sub>CC</sub> | V <sub>CC</sub><br>+0.3 | V    |
| V <sub>ID</sub>  | Voltage for Autoselect and Temporary Sector Unprotect | V <sub>CC</sub> = 5.0 V                                                                             |      | 11.5                    | 12.5                    | V    |
| V <sub>OL</sub>  | Output Low Voltage                                    | I <sub>OL</sub> = 5.8 mA, V <sub>CC</sub> = V <sub>CC</sub> Min                                     |      |                         | 0.45                    | V    |
| V <sub>OH1</sub> | Output High Voltage                                   | I <sub>OH</sub> = -2.5 mA, V <sub>CC</sub> = V <sub>CC</sub> Min                                    |      | 0.85<br>V <sub>CC</sub> |                         | V    |
| V <sub>OH2</sub> |                                                       | I <sub>OH</sub> = -100 μA, V <sub>CC</sub> = V <sub>CC</sub> Min                                    |      | V <sub>CC</sub><br>-0.4 |                         | V    |
| V <sub>LKO</sub> | Low V <sub>CC</sub> Lock-out Voltage                  |                                                                                                     |      | 3.2                     | 4.2                     | V    |

#### Notes:

1. The I<sub>CC</sub> current listed includes both the DC operating current and the frequency dependent component (at 6 MHz). The frequency component typically is less than 2 mA/MHz, with  $\overline{OE}$  at V<sub>IH</sub>.
2. I<sub>CC</sub> active while Embedded Program or Erase Algorithm is in progress.
3. Not 100% tested.

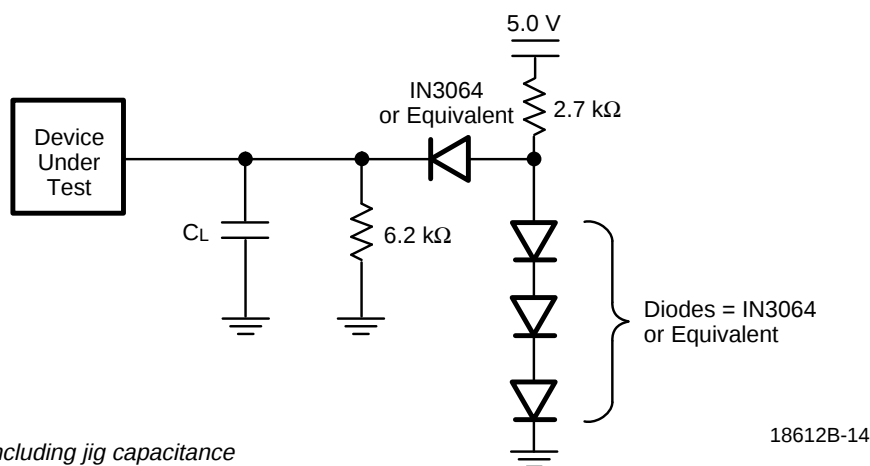
## AC CHARACTERISTICS

### Read-only Operations Characteristics

| Parameter Symbols |                                        | Description                                                                                  | Test Setup                                           |     | -75<br>(Note 1) | -90<br>(Note 2) | -120<br>(Note 2) | -150<br>(Note 2) | Unit |
|-------------------|----------------------------------------|----------------------------------------------------------------------------------------------|------------------------------------------------------|-----|-----------------|-----------------|------------------|------------------|------|
| JEDEC             | Standard                               |                                                                                              |                                                      |     |                 |                 |                  |                  |      |
| t <sub>AVAV</sub> | t <sub>RC</sub>                        | Read Cycle Time (Note 4)                                                                     |                                                      | Min | 70              | 90              | 120              | 150              | ns   |
| t <sub>AVQV</sub> | t <sub>ACC</sub>                       | Address to Output Delay                                                                      | $\overline{CE} = V_{IL}$<br>$\overline{OE} = V_{IL}$ | Max | 70              | 90              | 120              | 150              | ns   |
| t <sub>ELQV</sub> | t <sub>CE</sub>                        | Chip Enable to Output Delay                                                                  | $\overline{OE} = V_{IL}$                             | Max | 70              | 90              | 120              | 150              | ns   |
| t <sub>GLQV</sub> | t <sub>OE</sub>                        | Output Enable to Output Delay                                                                |                                                      | Max | 30              | 35              | 50               | 55               | ns   |
| t <sub>EHQZ</sub> | t <sub>DF</sub>                        | Chip Enable to Output High Z (Notes 3, 4)                                                    |                                                      | Max | 20              | 20              | 30               | 35               | ns   |
| t <sub>GHQZ</sub> | t <sub>DF</sub>                        | Output Enable to Output High Z (Notes 3, 4)                                                  |                                                      | Max | 20              | 20              | 30               | 35               | ns   |
| t <sub>AXQX</sub> | t <sub>OH</sub>                        | Output Hold Time From Addresses, $\overline{CE}$ or $\overline{OE}$ , Whichever Occurs First |                                                      | Min | 0               | 0               | 0                | 0                | ns   |
|                   | t <sub>Ready</sub>                     | $\overline{RESET}$ Pin Low to Read Mode (Note 4)                                             |                                                      | Max | 20              | 20              | 20               | 20               | μs   |
|                   | t <sub>ELFL</sub><br>t <sub>ELFH</sub> | $\overline{CE}$ to $\overline{BYTE}$ Switching Low or High                                   |                                                      | Max | 5               | 5               | 5                | 5                | ns   |

#### Notes:

1. Test Conditions:  
Output Load: 1 TTL gate and 30 pF  
Input rise and fall times: 5 ns  
Input pulse levels: 0.0 V to 3.0 V  
Timing measurement reference level  
Input: 1.5 V  
Output: 1.5 V
2. Test Conditions:  
Output Load: 1 TTL gate and 100 pF  
Input rise and fall times: 20 ns  
Input pulse levels: 0.45 V to 2.4 V  
Timing measurement reference level  
Input: 0.8 and 2.0 V  
Output: 0.8 and 2.0 V
3. Output driver disable time.
4. Not 100% tested.



#### Notes:

- For -75:  $C_L = 30$  pF including jig capacitance  
For all others:  $C_L = 100$  pF including jig capacitance

Figure 7. Test Conditions

## AC CHARACTERISTICS

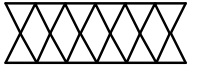
## Write/Erase/Program Operations

| Parameter Symbols |          |                                                                                             |                                                 | -75 | -90 | -120 | -150 | Unit          |
|-------------------|----------|---------------------------------------------------------------------------------------------|-------------------------------------------------|-----|-----|------|------|---------------|
| JEDEC             | Standard | Description                                                                                 |                                                 |     |     |      |      |               |
| tAVAV             | tWC      | Write Cycle Time (2)                                                                        | Min                                             | 70  | 90  | 120  | 150  | ns            |
| tAVWL             | tAS      | Address Setup Time                                                                          | Min                                             | 0   | 0   | 0    | 0    | ns            |
| tWLAX             | tAH      | Address Hold Time                                                                           | Min                                             | 45  | 45  | 50   | 50   | ns            |
| tDVWH             | tDS      | Data Setup Time                                                                             | Min                                             | 30  | 45  | 50   | 50   | ns            |
| tWHDX             | tDH      | Data Hold Time                                                                              | Min                                             | 0   | 0   | 0    | 0    | ns            |
|                   | toEH     | Output Enable                                                                               | Read (2)                                        | Min | 0   | 0    | 0    | ns            |
|                   |          | Hold Time                                                                                   | Toggle and $\overline{\text{Data}}$ Polling (2) | Min | 10  | 10   | 10   | ns            |
| tGHWL             | tGHWL    | Read Recover Time Before Write ( $\overline{\text{OE}}$ High to $\overline{\text{WE}}$ Low) | Min                                             | 0   | 0   | 0    | 0    | ns            |
| tELWL             | tCS      | $\overline{\text{CE}}$ Setup Time                                                           | Min                                             | 0   | 0   | 0    | 0    | ns            |
| tWHEH             | tCH      | $\overline{\text{CE}}$ Hold Time                                                            | Min                                             | 0   | 0   | 0    | 0    | ns            |
| tWLWH             | tWP      | Write Pulse Width                                                                           | Min                                             | 35  | 45  | 50   | 50   | ns            |
| tWHWL             | tWPH     | Write Pulse Width High                                                                      | Min                                             | 20  | 20  | 20   | 20   | ns            |
| tWHWH1            | tWHWH1   | Byte Programming Operation                                                                  | Typ                                             | 16  | 16  | 16   | 16   | $\mu\text{s}$ |
| tWHWH2            | tWHWH2   | Sector Erase Operation (1)                                                                  | Typ                                             | 1.5 | 1.5 | 1.5  | 1.5  | sec           |
|                   |          |                                                                                             | Max                                             | 30  | 30  | 30   | 30   | sec           |
|                   | tvCS     | VCC Set Up Time (2)                                                                         | Min                                             | 50  | 50  | 50   | 50   | $\mu\text{s}$ |
|                   | tVIDR    | Rise Time to V <sub>ID</sub> (2, 3)                                                         | Min                                             | 500 | 500 | 500  | 500  | ns            |
|                   | toESP    | $\overline{\text{OE}}$ Setup Time to $\overline{\text{WE}}$ Active (2, 3)                   | Min                                             | 4   | 4   | 4    | 4    | $\mu\text{s}$ |
|                   | tRP      | $\overline{\text{RESET}}$ Pulse Width                                                       | Min                                             | 500 | 500 | 500  | 500  | ns            |
|                   | tFLQZ    | $\overline{\text{BYTE}}$ Switching Low to Output High Z (3, 4)                              | Max                                             | 20  | 30  | 30   | 30   | ns            |
|                   | tBUSY    | Program/Erase Valid to RY/ $\overline{\text{BY}}$ Delay (2)                                 | Min                                             | 30  | 35  | 50   | 55   | ns            |

**Notes:**

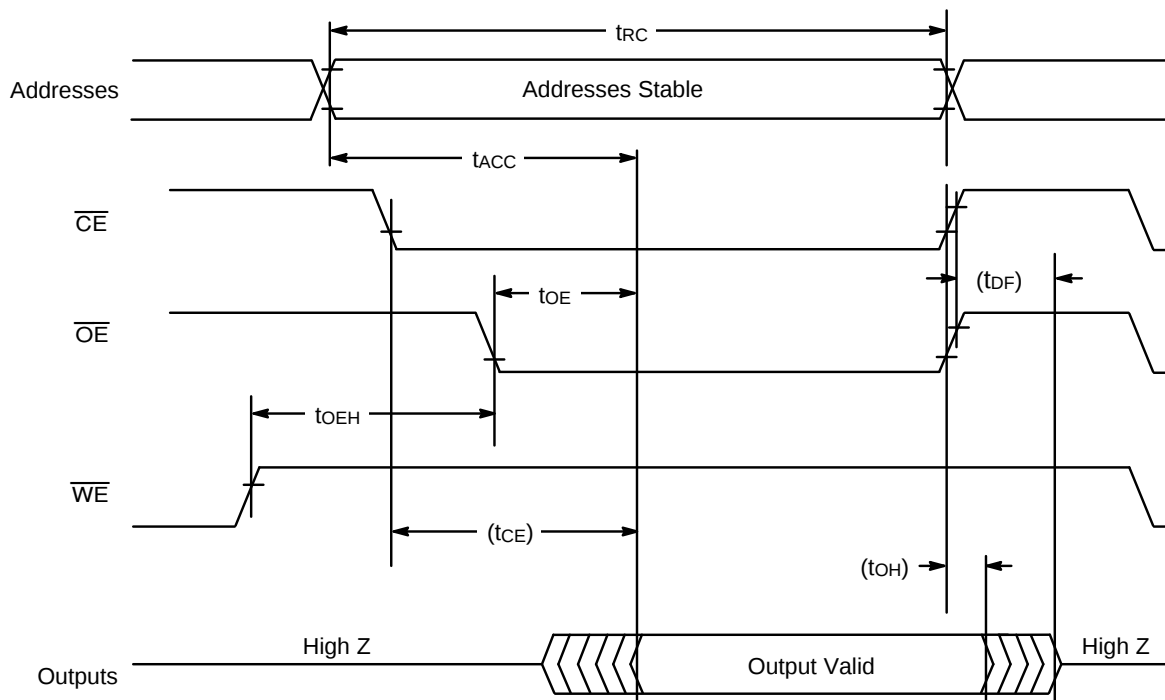
1. This does not include the preprogramming time.
2. Not 100% tested.
3. These timings are for Temporary Sector Unprotect operation.
4. Output Driver Disable Time.

## KEY TO SWITCHING WAVEFORMS

| WAVEFORM                                                                          | INPUTS                           | OUTPUTS                                   |
|-----------------------------------------------------------------------------------|----------------------------------|-------------------------------------------|
|  | Must Be Steady                   | Will Be Steady                            |
|  | May Change from H to L           | Will Be Changing from H to L              |
|  | May Change from L to H           | Will Be Changing from L to H              |
|  | Don't Care, Any Change Permitted | Changing, State Unknown                   |
|  | Does Not Apply                   | Center Line is High-Impedance "Off" State |

KS000010

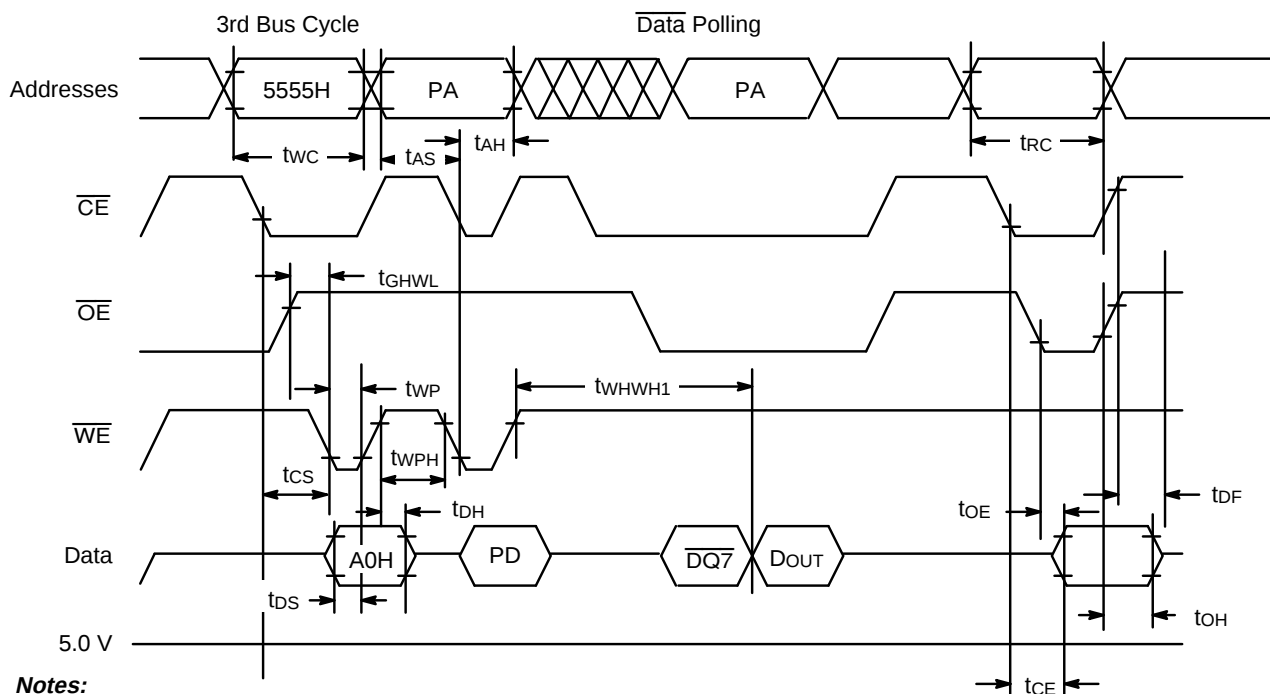
## SWITCHING WAVEFORMS



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Figure 8. AC Waveforms for Read Operations

## SWITCHING WAVEFORMS

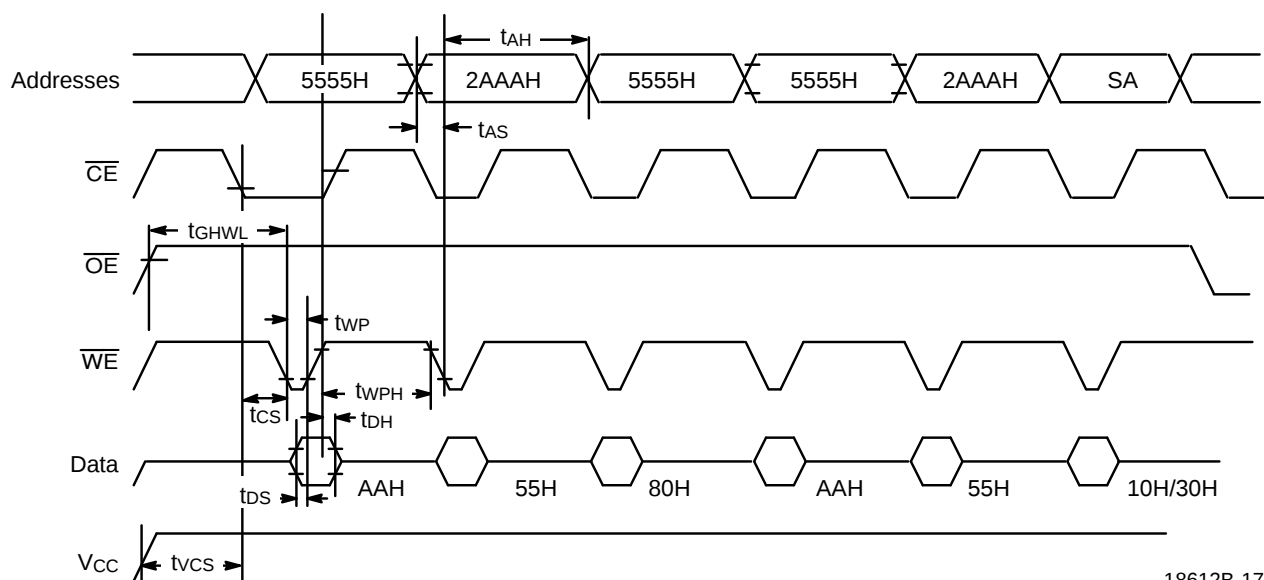


### Notes:

1. PA is address of the memory location to be programmed.
2. PD is data to be programmed at byte address.
3.  $\overline{DQ7}$  is the output of the complement of the data written to the device.
4. DOUT is the output of the data written to the device.
5. Figure indicates last two bus cycles of four bus cycle sequence.
6. These waveforms are for the x16 mode.

18612B-16

**Figure 9. Program Operation Timings**



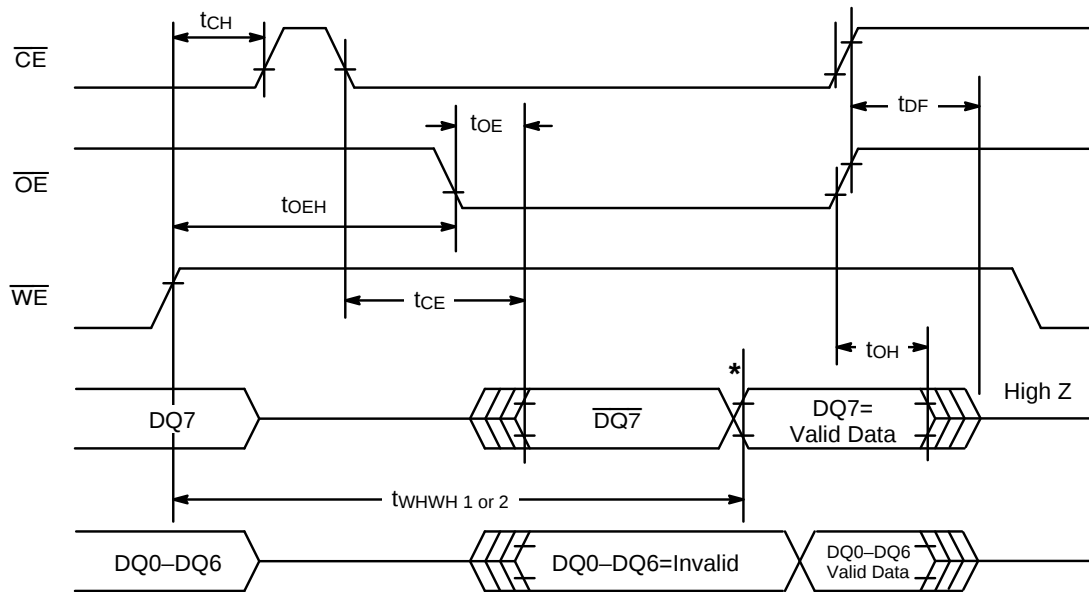
18612B-17

### Notes:

1. SA is the sector address for Sector Erase. Addresses = don't care for Chip Erase.
2. These waveforms are for the x16 mode.

**Figure 10. AC Waveforms Chip/Sector Erase Operations**

## SWITCHING WAVEFORMS

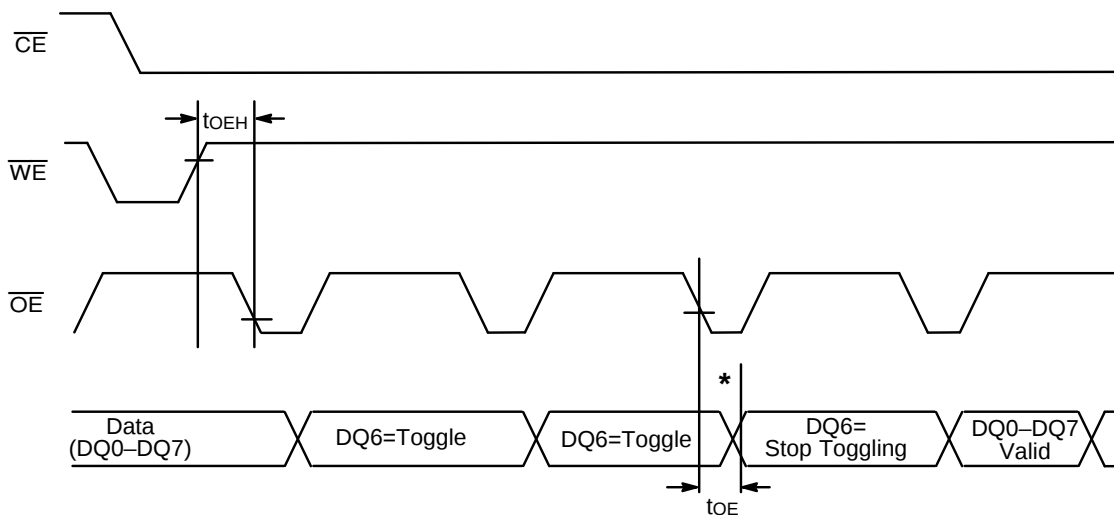


**Note:**

\*DQ7=Valid Data (The device has completed the Embedded operation).

18612B-18

**Figure 11. AC Waveforms for Data Polling During Embedded Algorithm Operations**



**Note:**

\*DQ6 stops toggling (The device has completed the Embedded operation).

18612B-19

**Figure 12. AC Waveforms for Toggle Bit During Embedded Algorithm Operations**

## SWITCHING WAVEFORMS

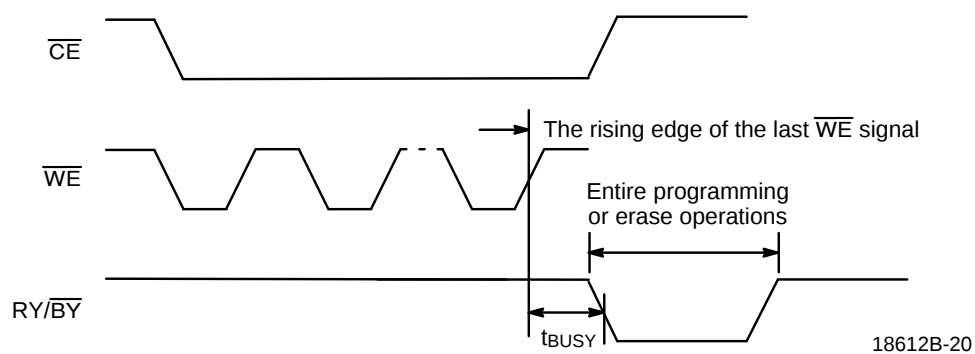


Figure 13.  $RY/\overline{BY}$  Timing Diagram During Program/Erase Operations

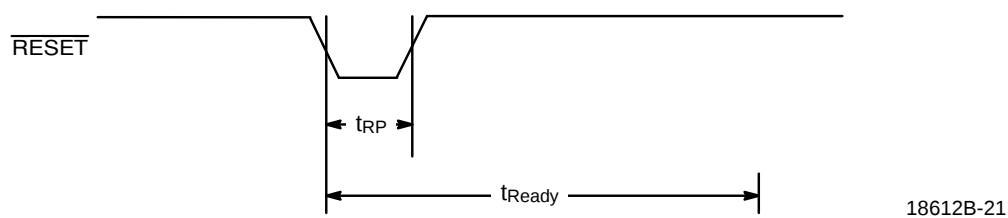


Figure 14.  $\overline{RESET}$  Timing Diagram

## SWITCHING WAVEFORMS

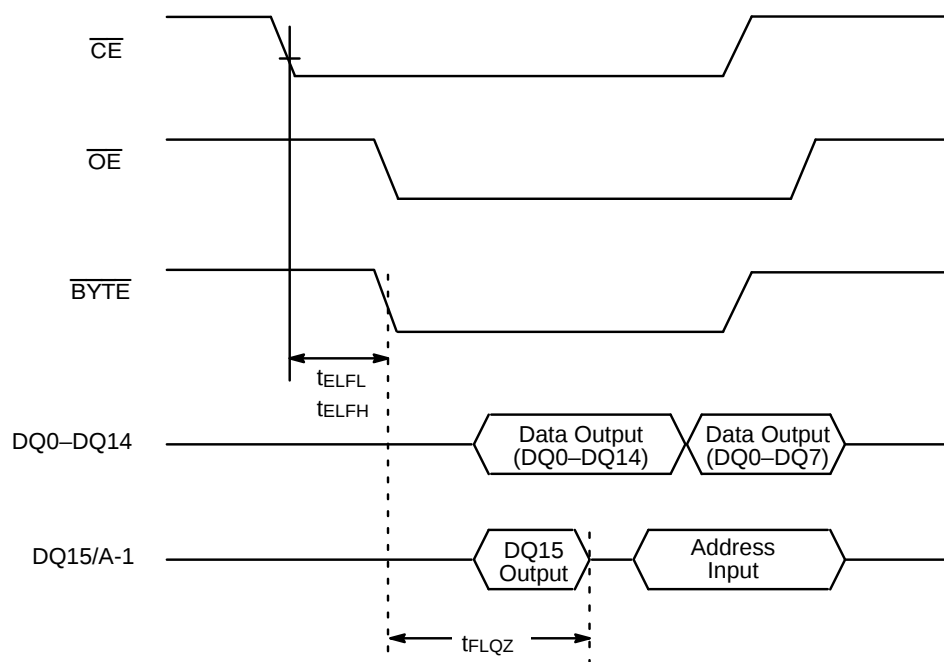


Figure 15.  $\overline{BYTE}$  Timing Diagram for Read Operation

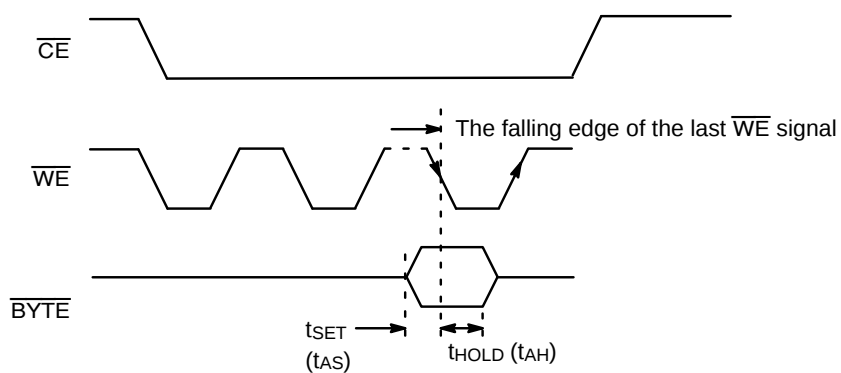
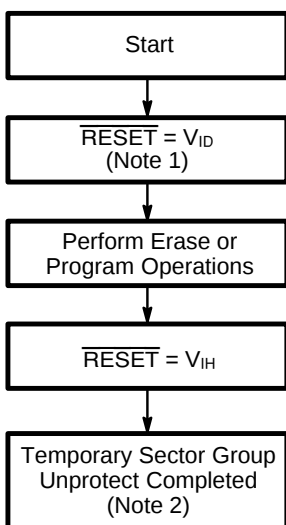


Figure 16.  $\overline{BYTE}$  Timing Diagram for Write Operations

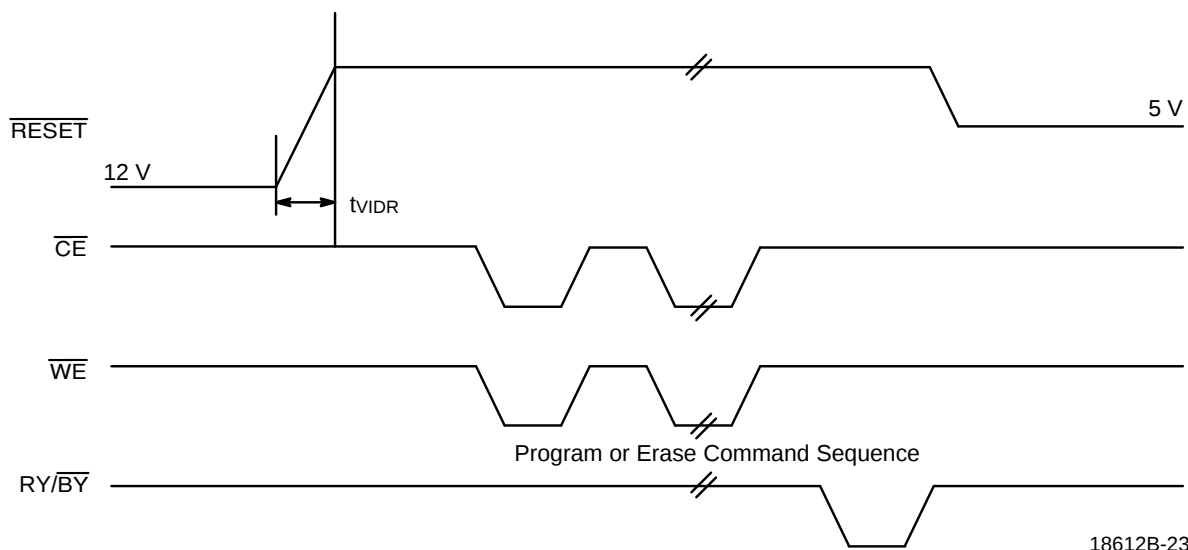


18612B-22

**Notes:**

1. All protected sectors unprotected.
2. All previously protected sectors are protected once again.

**Figure 17. Temporary Sector Unprotect Algorithm**



18612B-23

**Figure 18. Temporary Sector Unprotect Timing Diagram**

## AC CHARACTERISTICS

### Write/Erase/Program Operations

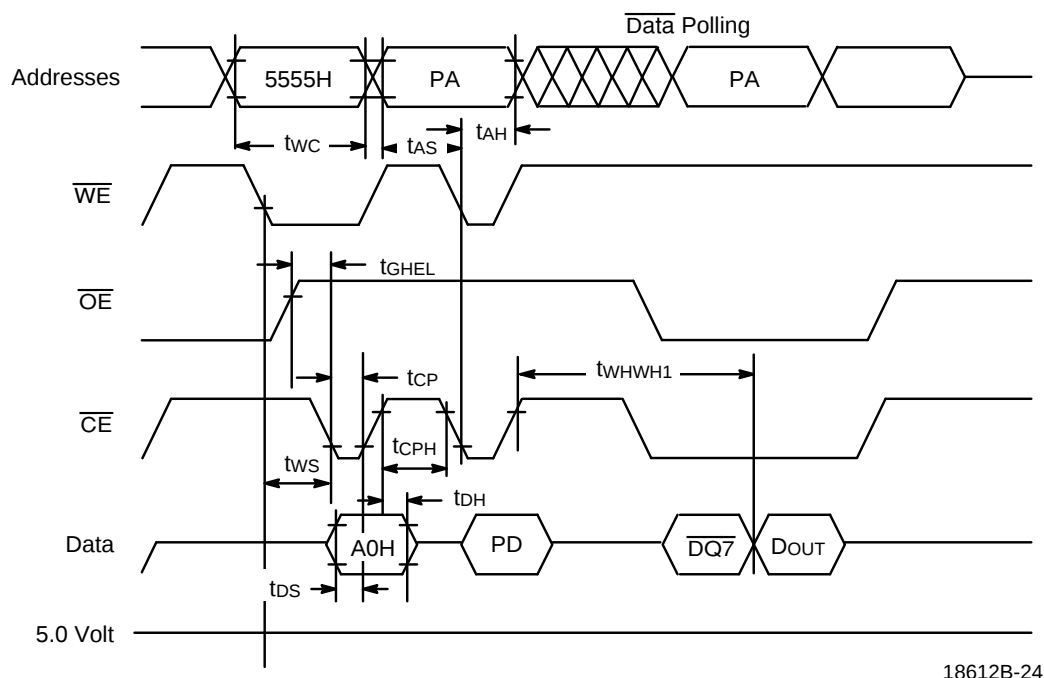
#### Alternate $\overline{CE}$ Controlled Writes

| Parameter Symbols |          |                                                      |     |                                          |     |     |      |      |         |
|-------------------|----------|------------------------------------------------------|-----|------------------------------------------|-----|-----|------|------|---------|
| JEDEC             | Standard | Description                                          |     |                                          | -75 | -90 | -120 | -150 | Unit    |
| tAVAV             | tWC      | Write Cycle Time (Note 2)                            | Min |                                          | 70  | 90  | 120  | 150  | ns      |
| tAVEL             | tAS      | Address Setup Time                                   | Min |                                          | 0   | 0   | 0    | 0    | ns      |
| tELAX             | tAH      | Address Hold Time                                    | Min |                                          | 45  | 45  | 50   | 50   | ns      |
| tDVEH             | tDS      | Data Setup Time                                      | Min |                                          | 30  | 45  | 50   | 50   | ns      |
| tEHDx             | tDH      | Data Hold Time                                       | Min |                                          | 0   | 0   | 0    | 0    | ns      |
|                   | tOES     | Output Enable Setup Time                             | Min |                                          | 0   | 0   | 0    | 0    | ns      |
|                   | tOEh     | Output Enable Hold Time                              | Min | Read (Note 2)                            | 0   | 0   | 0    | 0    | ns      |
|                   |          |                                                      | Min | Toggle and $\overline{Data}$ Polling (2) | 10  | 10  | 10   | 10   | ns      |
| tGHEL             | tGHEL    | Read Recover Time Before Write                       | Min |                                          | 0   | 0   | 0    | 0    | ns      |
| tWLEL             | tWS      | $\overline{WE}$ Setup Time                           | Min |                                          | 0   | 0   | 0    | 0    | ns      |
| tEHWH             | tWH      | $\overline{WE}$ Hold Time                            | Min |                                          | 0   | 0   | 0    | 0    | ns      |
| tELEH             | tCP      | $\overline{CE}$ Pulse Width                          | Min |                                          | 35  | 45  | 50   | 50   | ns      |
| tEHEL             | tCPH     | $\overline{CE}$ Pulse Width High                     | Min |                                          | 20  | 20  | 20   | 20   | ns      |
| tWHWH1            | tWHWH1   | Byte Programming Operation                           | Typ |                                          | 16  | 16  | 16   | 16   | $\mu$ s |
| tWHWH2            | tWHWH2   | Sector Erase Operation (Note 1)                      | Typ |                                          | 1.5 | 1.5 | 1.5  | 1.5  | sec     |
|                   |          |                                                      | Max |                                          | 30  | 30  | 30   | 30   | sec     |
|                   | tFLQZ    | $\overline{BYTE}$ Switching Low to Output High Z (2) | Max |                                          | 20  | 30  | 30   | 30   | ns      |

#### Notes:

1. This does not include the preprogramming time.
2. Not 100% tested.

## SWITCHING WAVEFORMS



18612B-24

### Notes:

1. PA is address of the memory location to be programmed.
2. PD is data to be programmed at byte address.
3.  $\overline{DQ7}$  is the output of the complement of the data written to the device.
4. DOUT is the output of the data written to the device.
5. Figure indicates last two bus cycles of four bus cycle sequence.
6. These waveforms are for the x16 mode.

Figure 19. Alternate  $\overline{CE}$  Controlled Program Operation Timings

## ERASE AND PROGRAMMING PERFORMANCE

| Parameter             | Limits          |                   |      | Comments                                  |
|-----------------------|-----------------|-------------------|------|-------------------------------------------|
|                       | Typ             | Max               | Unit |                                           |
| Sector Erase Time     | 1.0<br>(Note 1) | 30                | sec  | Excludes 00H programming prior to erasure |
| Chip Erase Time       | 7<br>(Note 1)   | 105               | sec  | Excludes 00H programming prior to erasure |
| Byte Programming Time | 14<br>(Note 1)  | 1000<br>(Note 3)  | μs   | Excludes system-level overhead (Note 4)   |
| Chip Programming Time | 3.6<br>(Note 1) | 25<br>(Notes 3,5) | sec  | Excludes system-level overhead (Note 4)   |

### Notes:

1. 25°C, 5 V  $V_{CC}$ , 100,000 cycles.
2. Although Embedded Algorithms allow for a longer chip program and erase time, the actual time will be considerably less since bytes program or erase significantly faster than the worst case byte.
3. Under worst case condition of 90°C, 4.5 V  $V_{CC}$ , 100,000 cycles.
4. System-level overhead is defined as the time required to execute the four bus cycle command necessary to program each byte. In the pre-programming step of the Embedded Erase algorithm, all bytes are programmed to 00H before erasure.
5. The Embedded Algorithms allow for 48 ms byte program time. DQ5 = "1" only after a byte takes the theoretical maximum time to program. A minimal number of bytes may require significantly more programming pulses than the typical byte. The majority of the bytes will program within one or two pulses. This is demonstrated by the Typical and Maximum Programming Times listed above.

## LATCHUP CHARACTERISTICS

|                                                        | Min     | Max              |
|--------------------------------------------------------|---------|------------------|
| Input Voltage with respect to $V_{SS}$ on all I/O pins | -1.0 V  | $V_{CC} + 1.0$ V |
| $V_{CC}$ Current                                       | -100 mA | +100 mA          |

Includes all pins except  $V_{CC}$ . Test conditions:  $V_{CC} = 5.0$  V, one pin at a time.

## TSOP PIN CAPACITANCE

| Parameter Symbol | Parameter Description   | Test Setup    | Typ | Max | Unit |
|------------------|-------------------------|---------------|-----|-----|------|
| $C_{IN}$         | Input Capacitance       | $V_{IN} = 0$  | 6   | 7.5 | pF   |
| $C_{OUT}$        | Output Capacitance      | $V_{OUT} = 0$ | 8.5 | 12  | pF   |
| $C_{IN2}$        | Control Pin Capacitance | $V_{IN} = 0$  | 8   | 10  | pF   |

### Notes:

1. Sampled, not 100% tested.
2. Test conditions  $T_A = 25^\circ\text{C}$ ,  $f = 1.0$  MHz.

## SO PIN CAPACITANCE

| Parameter Symbol | Parameter Description   | Test Setup    | Typ | Max | Unit |
|------------------|-------------------------|---------------|-----|-----|------|
| $C_{IN}$         | Input Capacitance       | $V_{IN} = 0$  | 6   | 7.5 | pF   |
| $C_{OUT}$        | Output Capacitance      | $V_{OUT} = 0$ | 8.5 | 12  | pF   |
| $C_{IN2}$        | Control Pin Capacitance | $V_{PP} = 0$  | 8   | 10  | pF   |

### Notes:

1. Sampled, not 100% tested.
2. Test conditions  $T_A = 25^\circ\text{C}$ ,  $f = 1.0$  MHz.

## DATA RETENTION

| Parameter                           | Test Conditions | Min | Unit  |
|-------------------------------------|-----------------|-----|-------|
| Minimum Pattern Data Retention Time | 150°C           | 10  | Years |
|                                     | 125°C           | 20  | Years |

## DATA SHEET REVISION SUMMARY FOR AM29F200T/AM29F200B

### Title

Changed from “Preliminary” to “Final”.

### Distinctive Characteristics

Added entries for power management, hardware reset, and sector protection.

### General Description – Flexible Sector Erase Architecture

Added addresses for x16 configuration to figures.

### Tables 3.1 and 3.2 – Sector Address Tables

Added x16 address range.

### Sector Protect, Sector Unprotect

Moved information on how to implement Sector Protect and Sector Unprotect, and moved Figures 17 through 20, to the *Am29F200 Data Sheet Supplement for PROM Programmer Manufacturers*.

### Table 7 – Command Definitions

Added fourth bus cycle and word/byte information to the Autoselect section.

### Table 9 – Embedded Programming Algorithm

Deleted.

### Table 10 – Embedded Erase Algorithm

Deleted.

### Absolute Maximum Ratings

Changed to reflect currently available packages; corrected errors in the notes.

### Figure 14 – $\overline{\text{RESET}}$ Timing Diagram

Removed  $\overline{\text{CE}}$  and  $\text{RY}/\overline{\text{BY}}$  waveforms.

### Figure 17 – Temporary Unprotect Algorithm

Added figure.

### Figure 18 – Temporary Sector Unprotect Timing Diagram

Added figure.

### Erase and Programming Performance

Added notes 3, 4, and 5.