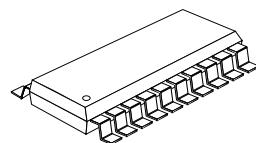


MICROSTEPPING MOTOR CONTROLLER WITH DUAL DAC

■ GENERAL DESCRIPTION

NJU39612 is a dual 7-bit+sign; Digital-to-Analog Converter (DAC) developed to be used in micro stepping applications together with the dual stepper motor driver. The NJU39612 has a set of input registers connected to an 8-bit data port for easy interfacing directly to a microprocessor. Two registers are used to store the data for each seven-bit DAC, the eighth bit being a sign bit (sign/magnitude coding).

■ PACKAGE OUTLINE



NJU39612E2

■ FEATURES

- Analog control voltages from 3V down to 0.0V
- High-speed microprocessor interface
- Full -scale error ± 1 LSB
- Fast conversion speed $3 \mu\text{s}$
- Matches the dual stepper motor drivers
- Package EMP20

■ BLOCK DIAGRAM

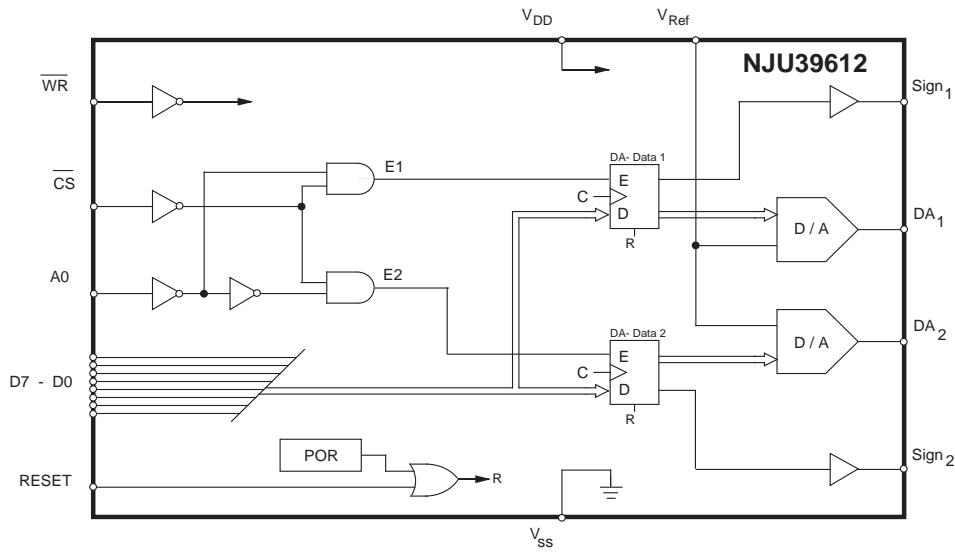


Figure 1. Block Diagram

■ PIN CONFIGURATION

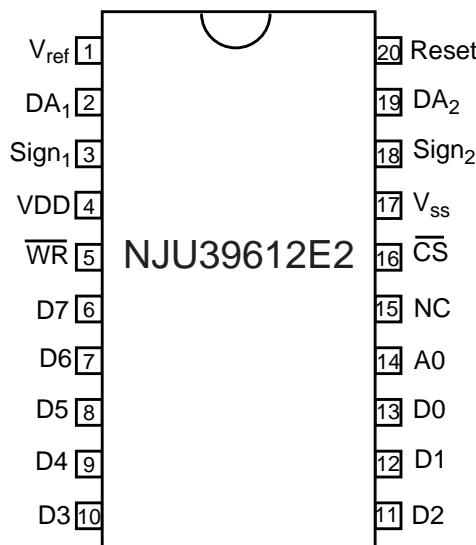


Figure 2. Pin configuration

■ PIN DESCRIPTION

Refer to figure 2.

EMP	Symbol	Description
1	V_{Ref}	Voltage reference supply pin, 2.5 V nominal (3.0 V maximum)
2	DA_1	Digital-to-Analog 1, voltage output. Output between 0.0 V and V_{ref} - 1 LSB.
3	$Sign_1$	Sign 1, TTL/CMOS level. To be connected directly to NJM377x phase input. Databit D7 is transferred non inverted from NJU39612 data input.
4	V_{DD}	Voltage Drain-Drain, logic supply voltage. Normally +5 V.
5	WR	Write, TTL/CMOS level, input for writing to internal registers. Data is clocked into flip flops on positive edge.
6	D7	Data 7, TTL/CMOS level, input to set data bit 7 in data word.
7	D6	Data 6, TTL/CMOS level, input to set data bit 6 in data word.
8	D5	Data 5, TTL/CMOS level, input to set data bit 5 in data word.
9	D4	Data 4, TTL/CMOS level, input to set data bit 4 in data word.
10	D3	Data 3, TTL/CMOS level, input to set data bit 3 in data word.
11	D2	Data 2, TTL/CMOS level, input to set data bit 2 in data word.
12	D1	Data 1, TTL/CMOS level, input to set data bit 1 in data word.
13	D0	Data 0, TTL/CMOS level, input to set data bit 0 in data word.
14	A0	Address 0, TTL/CMOS level, input to select data transfer, A0 selects between channel 1 (A0 = LOW) and channel 2 (A0 = HIGH).
15	NC	Not connected
16	\overline{CS}	Chip Select, TTL/CMOS level, input to select chip and activate data transfer from data inputs. LOW level = chip is selected.
17	V_{ss}	Voltage Source-Source. Ground pin, 0 V reference for all signals and measurements unless otherwise noted.
18	$Sign_2$	Sign 2. TTL/CMOS level. To be connected directly to NJM377x phase input. Data bit D7 is transferred non-inverted from NJU39612 data input.
19	DA_2	Digital-to-Analog 2, voltage output. Output between 0.0 V and V_{ref} - 1 LSB.
20	Reset	Reset, digital input resetting internal registers. HIGH level = Reset, $V_{Res} \geq 3.5$ V = HIGH level. Pulled low internally.

■ DEFINITION OF TERMS

Resolution

Resolution is defined as the reciprocal of the number of discrete steps in the DAC output. It is directly related to the number of switches or bits within the DAC. For example, NJU39612 has 2⁷, or 128, output levels and therefore has 7 bits resolution. Remember that this is not equal to the number of microsteps available.

Linearity Error

Linearity error is the maximum deviation from a straight line passing through the end points of the DAC transfer characteristic. It is measured after adjusting for zero and full scale. Linearity error is a parameter intrinsic to the device and cannot be externally adjusted.

Power Supply Sensitivity

Power supply sensitivity is a measure of the effect of power supply changes on the DAC full-scale output.

Settling Time

Full-scale current settling time requires zero-to-full-scale or full-scale-to-zero output change. Settling time is the time required from a code transition until the DAC output reaches within $\pm 1/2$ LSB of the final output value.

Full-scale Error

Full-scale error is a measure of the output error between an ideal DAC and the actual device output.

Differential Non-linearity

The difference between any two consecutive codes in the transfer curve from the theoretical 1LSB, is differential non-linearity

Monotonic

If the output of a DAC increases for increasing digital input code, then the DAC is monotonic. A 7-bit DAC which is monotonic to 7 bits simply means that increasing digital input codes will produce an increasing analog output. NJU39612 is monotonic to 7 bits.

■ FUNCTIONAL DESCRIPTION

Each DAC channel contains one register and a D/A converter. A block diagram is shown on the first page.

The sign outputs generate the phase shifts, i.e., they reverse the current direction in the phase windings.

Data Bus Interface

NJU39612 is designed to be compatible with 8-bit microprocessors such as the 6800, 6801, 6803, 6808, 6809, 8051, 8085, Z80 and other popular types and their 16/32 bit counter parts in 8 bit data mode. The data bus interface consists of 8 data bits, write signal, chip select, and two address pins. All inputs are TTL-compatible (except reset). The address pin control data transfer to the two internal D-type registers. Data is transferred according to figure 7 and on the positive edge of the write signal.

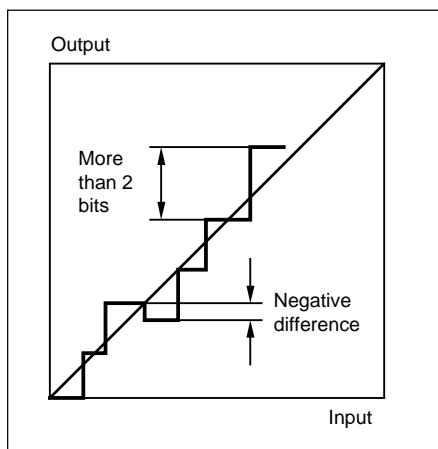


Figure 3. Errors in D/A conversion.
Differential non-linearity of more than 1 bit, output is non-monotonic.

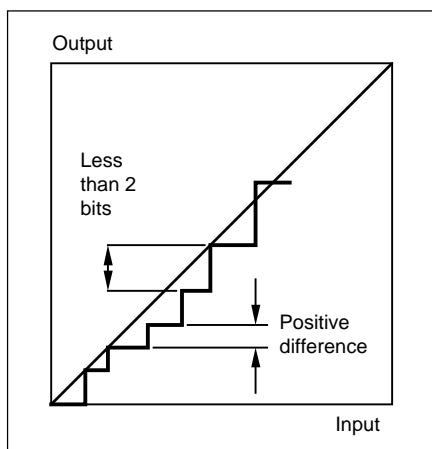


Figure 4. Errors in D/A conversion.
Differential non-linearity of less than 1 bit, output is monotonic.

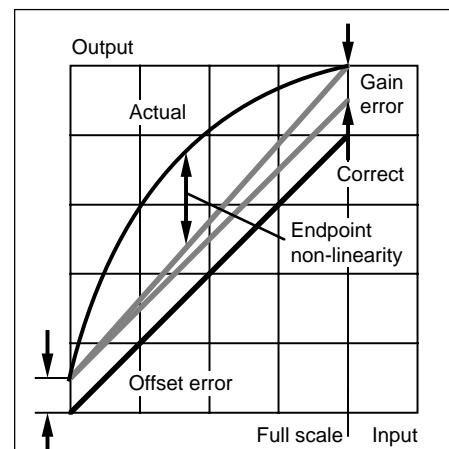


Figure 5. Errors in D/A conversion.
Non-linearity, gain and offset errors.

Current Direction, Sign₁ & Sign₂

These bits are transferred from D₇ when writing in the respective DA register. A₀ must be set according to the data transfer table in figure 7.

DA₁ and DA₂

These are the two outputs of DAC1 and DAC2. Input to the DACs are internal data bus (Q₆₁ ... Q₀₁) and (Q₆₂ ... Q₀₂).

Reference Voltage V_{Ref}

V_{Ref} is the analog input for the two DACs. Special care in layout, gives a very low voltage drop from pin to resistor. Any V_{Ref} between 0.0 V and V_{DD} can be applied, but output might be non-linear above 3.0 V.

Power-on Reset

This function automatically resets all internal flip flops at power-on. This results in V_{ss} voltage at both DAC outputs and all digital outputs.

Reset

If Reset is not used, leave it disconnected.

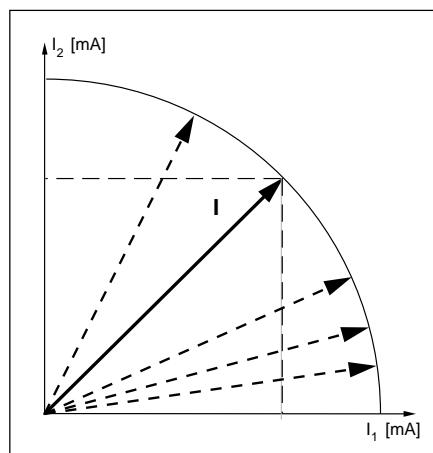


Figure 6a. Assuming that torque is proportional to the current in resp. winding it is possible to draw figure 8b.

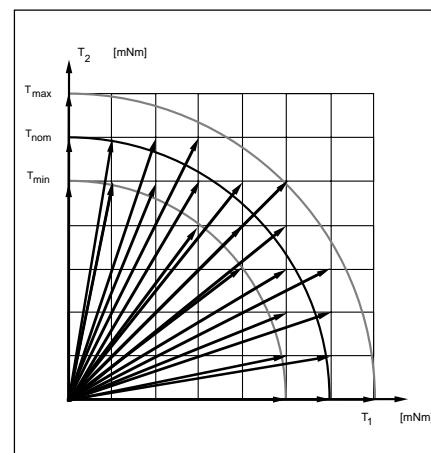


Figure 6b. An example of accessible positions with a given torque deviation/fullstep. Note that 1:st μ step sets highest resolution. Data points are exaggerated for illustration purpose.
TNom = code 127.

CS	A0	Data Transfer
0	0	D7 → Sign1, (D6—D0) → (Q61—Q01)
0	1	D7 → Sign2, (D6—D0) → (Q62—Q02)
1	X	No Transfer

Figure 7. Table showing how data is transferred inside NJU39612.

■ ABSOLUTE MAXIMUM RATINGS

Parameter	Pin no.	Symbol	Min	Max	Unit
Voltage					
Supply	4	V_{DD}	-	6	V
Logic inputs	5-14,16	V_I	-0.3	$V_{DD} + 0.3$	V
Reference input	1	V_{Ref}	-0.3	$V_{DD} + 0.3$	V
Current					
Logic inputs	5-14,16	I_I	-0.4	+0.4	mA
Temperature					
Storage temperature		T_{stg}	-55	+150	°C
Operating ambient temperature		T_{opr}	-20	+85	°C

■ RECOMMENDED OPERATING CONDITIONS

Parameter	Symbol	Min	Typ	Max	Unit
Supply voltage	V_{DD}	4.75	5.0	5.25	V
Reference voltage	V_{Ref}	0	2.5	3.8	V
Rise and fall time of WR	t_r, t_f	-	-	1	μs

■ ELECTRICAL CHARACTERISTICS

Electrical characteristics over recommended operating conditions.

Parameter	Symbol	Conditions	Min	Typ	Max	Unit
Logic Input						
Reset logic HIGH input voltage	V_{IHR}		3.5	-	-	V
Reset logic LOW input voltage	V_{ILR}		-	-	0.1	V
Logic HIGH input voltage	V_{IH}		2.0	-	-	V
Logic LOW input voltage	V_{IL}		-	-	0.8	V
Reset input current	I_{IR}	$V_{SS} < V_{IR} < V_{DD}$	-0.01	-	1	mA
Input current, other inputs	I_I	$V_{SS} < V_I < V_{DD}$	-1	-	1	μ A
Input capacitance			-	3	-	pF
Internal Timing Characteristics						
Address setup time	t_{as}	Valid for A0	60	-	-	ns
Data setup time	t_{ds}	Valid for D0 - D7	60	-	-	ns
Chip select setup time	t_{cs}		70	-	-	ns
Address hold time	t_{ah}		-	-	20	ns
Data hold time	t_{dh}		-	-	20	ns
Chip select hold time	t_{ch}		-	-	20	ns
Write cycle length	t_{WR}		50	-	-	ns
Reset cycle length	t_{res}		80	-	-	ns
Reference Input						
Input resistance	R_{ref}		6	9	-	kohm
Logic Outputs						
Logic HIGH output current	I_{OH}	$V_O = 2.4$ V	-	-13	-5	mA
Logic LOW output current	I_{OL}	$V_O = 0.4$ V	2	5	-	mA
Write propagation delay	t_{pwr}	From positive edge of WR. Outputs valid, $C_{load} = 120$ pF	-	30	100	ns
Reset propagation delay	t_{pres}	From positive edge of Reset to outputs valid, $C_{load} = 120$ pF	-	60	150	ns
DAC Outputs						
Nominal output voltage	V_{DA}	Reset open, $V_{Ref} = 2.5$ V	0	-	V_{Ref} - 1LSB	V
Resolution			-	7	-	Bits
Offset error			-	0.2	0.5	LSB
Gain error			-	0.1	0.5	LSB
Endpoint nonlinearity			-	0.2	0.5	LSB
Differential nonlinearity			-	0.2	0.5	LSB
Load error		$(V_{DA, \text{unloaded}} - V_{DA, \text{loaded}})$ $R_{load} = 2.5$ kohm, Code 127 to DAC	-	0.1	0.5	LSB
Power supply sensitivity		Code 127 to DAC 4.75 V $< V_{DD} < 5.25$ V	-	0.1	0.3	LSB
Conversion speed	t_{DAC}	For a full-scale transition to ± 0.5 LSB of final value, $R_{load} = 2.5$ kohm, $C_{load} = 50$ pF.	-	3	8	μ s

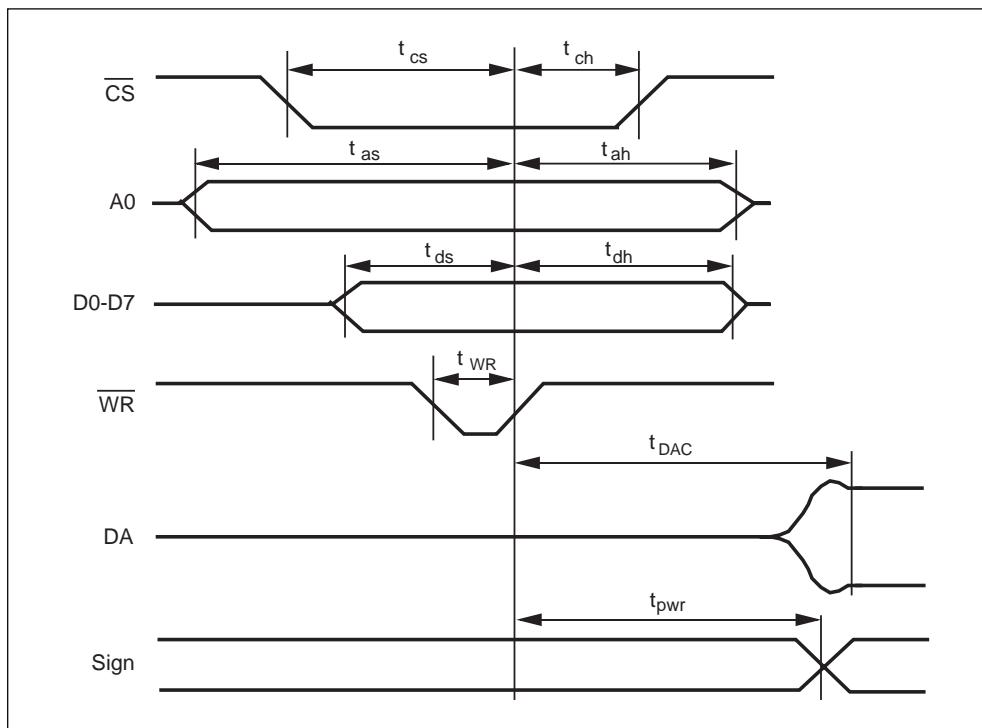


Figure 8. Timing

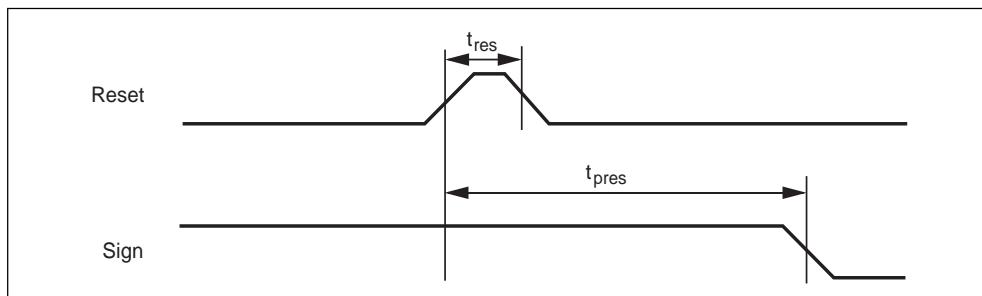


Figure 9. Timing of Reset

■ APPLICATIONS INFORMATION

How Many Microsteps?

The number of true microsteps that can be obtained depends upon many different variables, such as the number of data bits in the Digital-to-Analog converter, errors in the converter, acceptable torque ripple, single- or double-pulse programming, the motor's electrical, mechanical and magnetic characteristics, etc. Many limits can be found in the motor's ability to perform properly; overcome friction, repeatability, torque linearity, etc. It is important to realize that the number of current levels, 128 (2^7), is *not* the number of steps available. 128 is the number of current levels (reference voltage levels) available from each driver stage. Combining a current level in one winding with any of 128 other current levels in the other winding will make up 128 current levels. So expanding this, it is possible to get 16,384 (128 • 128) combinations of different current levels in the two windings. Remember that these 16,384 micro-positions are not all useful, the torque will vary from 100% to 0% and some of the options will make up the same position. For instance, if the current level in one winding is OFF (0%) you can still vary the current in the other winding in 128 levels. All of these combinations will give you the same position *but* a varying torque.

Typical Application

The microstepper solution can be used in a system with or without a microprocessor.

Without a microprocessor, a counter addresses a ROM where appropriate step data is stored. Step and Direction are the input signals which represent clock and up / down of counter. This is the ideal solution for a system where there is no microprocessor or it is heavily loaded with other tasks.

With a microprocessor, data is stored in ROM / RAM area or each step is successively calculated. NJU39612 is connected like any peripheral addressable device. All parts of stepping can be tailored for specific damping needs etc. This is the ideal solution for a system where there is an available microprocessor with extra capacity and low cost is more essential than simplicity. See typical application, figure 13.

■ User Hints

Never disconnect ICs or PC Boards when power is supplied.

Select a motor that is rated for the current you need to establish desired torque. A high supply voltage will gain better stepping performance even if the motor is not rated for the V_{MM} voltage, the current regulation in the drivers from New JRC will take care of it. A normal stepper motor might give satisfactory result, but while microstepping, a "microstepping-adapted" motor is recommended. This type of motor has smoother motion due to two major differences, the stator / rotor teeth relationship is non-equal and the static torque is lower.

The NJU39612 can handle programs which generate microsteps at a desired resolution as well as quarter stepping, half stepping, full stepping, and wave drive.

Ramping

Every drive system has inertia which must be considered in the drive system. The rotor and load inertia play a big role at higher speeds. Unlike the DC motor, the stepper motor is a synchronous motor and does not change its speed due to load variations. Examining a typical stepper motor's torque-versus-speed curve indicates a sharp torque drop-off for the "start-stop without error" curve. The reason for this is that the torque requirements increase by the cube of the speed change. For good motor performance, controlled acceleration and deceleration should be considered even though microstepping will improve overall performance.

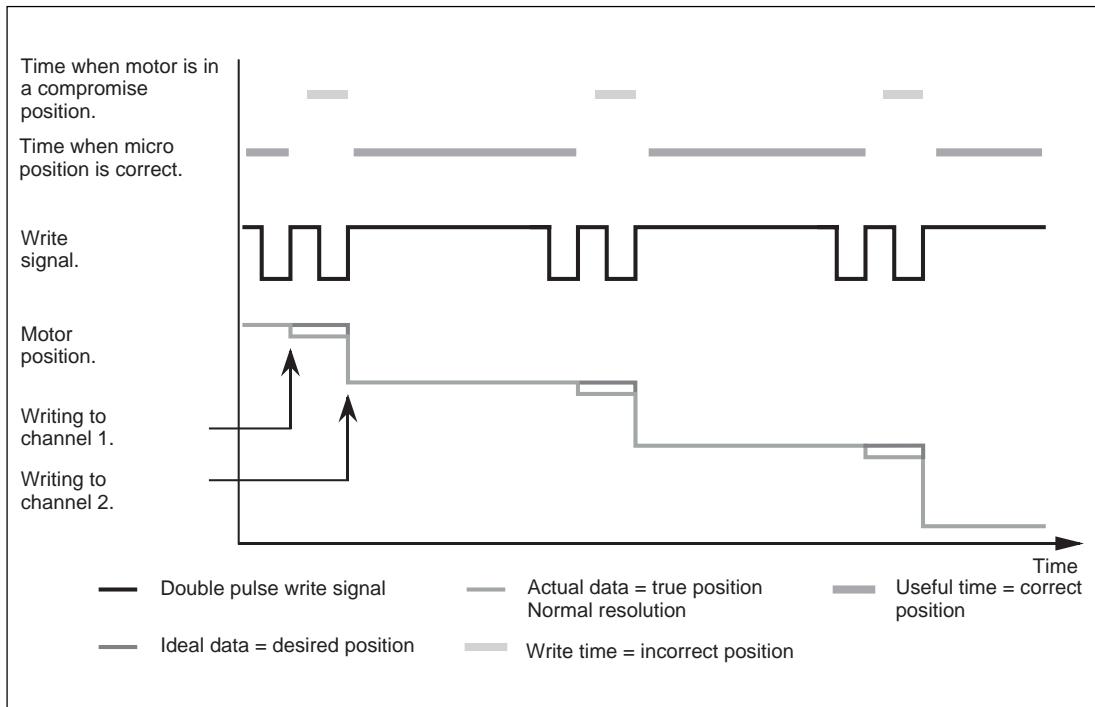


Figure 10. Double pulse programming, in- and output signals.

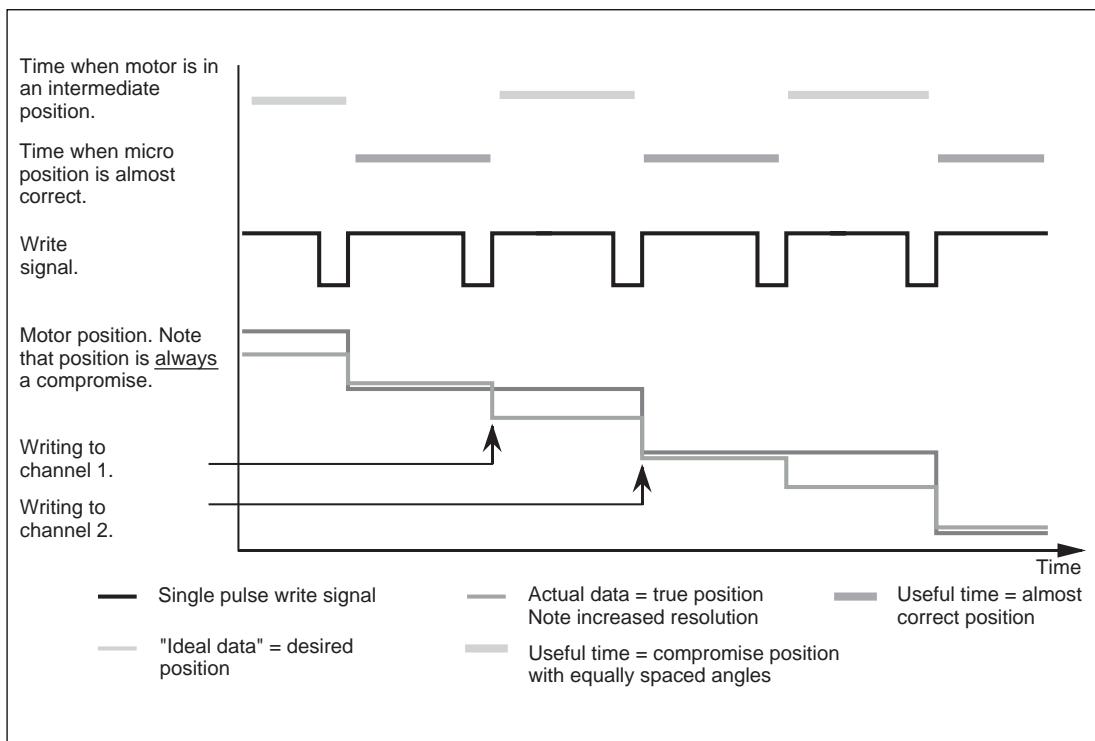


Figure 11. Single pulse programming, in- and output signals.

■ Programming NJU39612

There are basically two different ways of programming the NJU39612. They are called “single-pulse programming” and “double-pulse programming.” Writing to the device can only be accomplished by addressing one register at a time. When taking one step, at least two registers are normally updated. Accordingly there must be a certain time delay between writing to the first and the second register. This programming necessity gives some special stepping advantages.

Double-pulse Programming

The normal way is to send two write pulses to the device, with the correct addressing in between, keeping the delay between the pulses as short as possible. Write signals will look as illustrated in figure10. The advantages are:

- low torque ripple
- correct step angles between each set of double pulses
- short compromise position between the two step pulses
- normal microstep resolution

Single-pulse Programming

A different approach is to send one pulse at a time with an equally-spaced duty cycle. This can easily be accomplished and any two adjacent data will make up a microstep position. Write signals will look as in figure 11. The advantages are:

- higher microstep resolution
- smoother motion

The disadvantages are:

- higher torque ripple
- compromise positions with almost-correct step angles

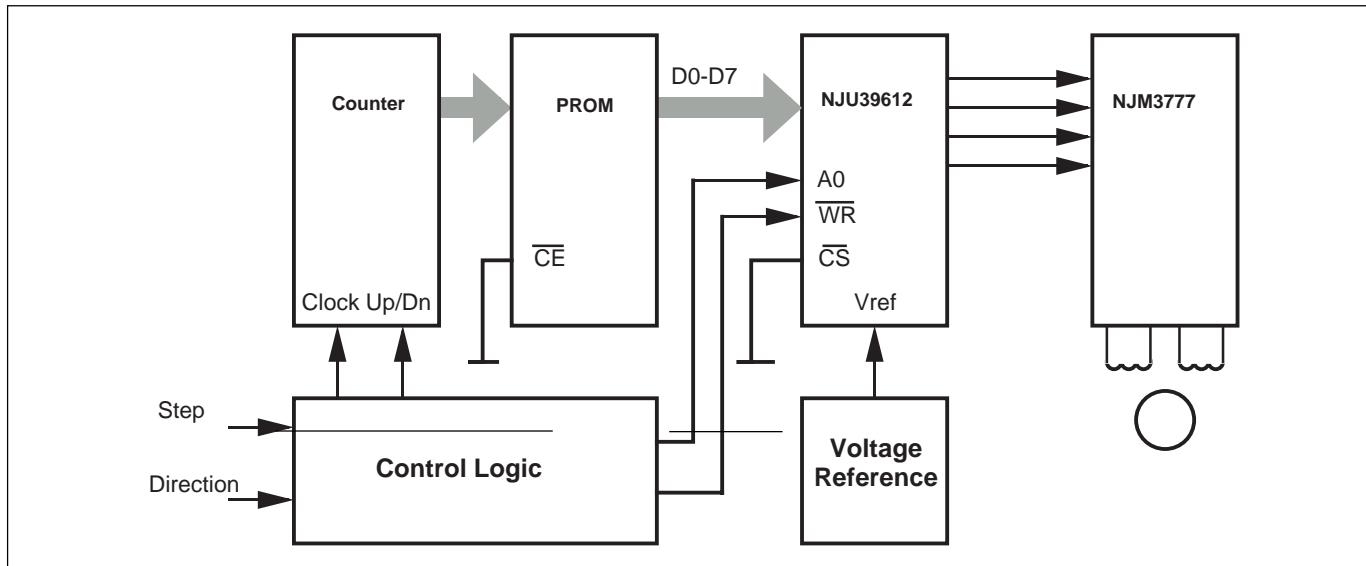


Figure 12. Typical blockdiagram of an application without a microprocessor.

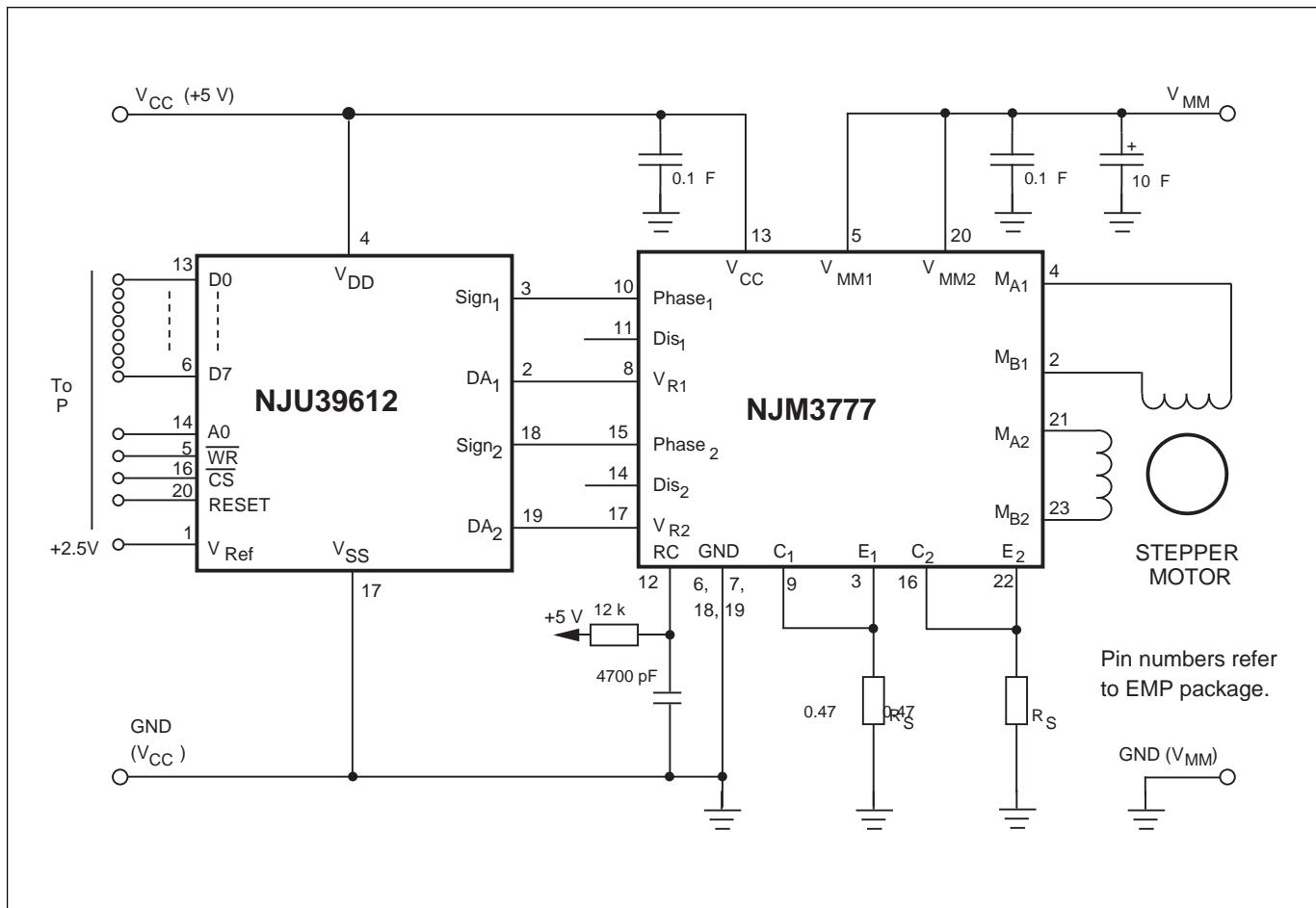


Figure 13. Typical application in a microprocessor based system.

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