

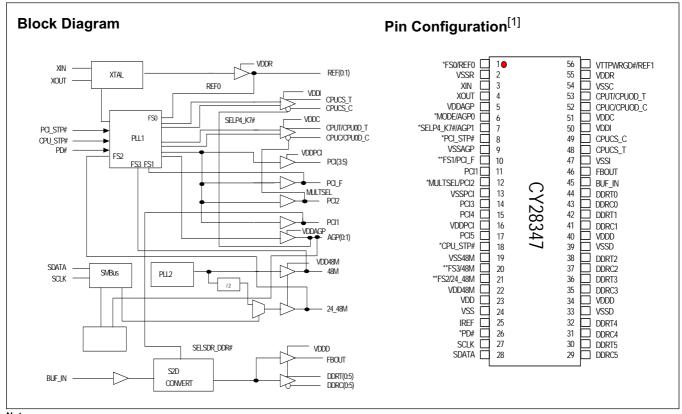
Universal Single-chip Clock Solution for VIA P4M266/KM266 DDR Systems

Features

- Supports VIA P4M266/KM266 chipsets
- Supports Pentium[®] 4, Athlon™ processors
- Supports two DDR DIMMS
- Provides
 - Two different programmable CPU clock pairs
 - Six differential DDR SDRAM pairs
 - Two low-skew/low-jitter AGP clocks
 - Six low-skew/low-jitter PCI clocks
 - One 48M output for USB
 - One programmable 24M or 48M for SIO
- Dial-a-Frequency™ and Dial-a-dB™ features
- · Spread Spectrum for best electromagnetic interference (EMI) reduction
- SMBus-compatible for programmability
- 56-pin SSOP and TSSOP packages

Table 1. Frequency Selection Table

FS(3:0)	CPU	AGP	PCI
0000	66.80	66.80	33.40
0001	100.20	66.80	33.40
0010	120.00	60.00	30.00
0011	133.33	66.67	33.33
0100	72.00	72.00	36.00
0101	105.00	70.00	35.00
0110	160.00	64.00	32.00
0111	140.00	70.00	35.00
1000	77.00	77.00	38.50
1001	110.00	73.33	36.67
1010	180.00	60.00	30.00
1011	150.00	60.00	30.00
1100	90.00	60.00	30.00
1101	100.00	66.67	33.33
1110	200.00	66.67	33.33
1111	133.33	66.67	33.33



Note:

1. Pins marked with [*] have internal pull-up resistors. Pins marked with [**] have internal pull-down resistors.

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Pin Description [2]

Pin	Name	PWR	I/O	Description	
3	XIN		I	Oscillator Buffer Input. Connect to a crystal or to an external clock.	
4	XOUT	VDD	0	Oscillator Buffer Output. Connect to a crystal. Do not connect when an external clock is applied at XIN.	
1	FS0/REF0	VDD	I/O PU	Power-on Bidirectional Input/Output . At power-up, FS0 is the input. When the power supply voltage crosses the input threshold voltage, FS0 state is latched and this pin becomes REF0, buffered copy of signal applied at XIN. (1–2 x strength, selectable by SMBus. Default value is 1 x strength.)	
56	VTTPWRGD#	VDDR	I	If SELP4_K7# = 1, with a P4 processor setup as CPU(T:C). At power-up, VTT_PWRGD# is an input. When this input is sampled LOW, the FS (3:0) and MULTSEL are latched and all output clocks are enabled. After the first transition to a LOW on VTT_PWRGD#, this pin is ignored and will not effect the behavior of the device thereafter. When the VTT_PWRGD# feature is not used, please connect this signal to ground through a $10 \text{K}\Omega$ resistor.	
	REF1	VDDR	0	If SELP4_K7# = 0, with an Athlon (K7) processor as CPUOD_(T:C). VTT_PWRGD# function is disabled, and the feature is ignored. This pin becomes REF1 and is a buffered copy of the signal applied at XIN.	
44,42,38, 36,32,30	DDRT(0:5)	VDDD	0	These pins are configured for DDR clock outputs. They are "True" copies of signal applied at Pin45, BUF_IN.	
43,41,37 35,31,29	DDRC(0:5)	VDDD	0	These pins are configured for DDR clock outputs. They are "Complementary" copies of signal applied at Pin45, BUF_IN.	
7	SELP4_K7#/ AGP1	VDDAGP	I/O PU	Power-on Bidirectional Input/Output . At power-up, SELP4_K7# is the input. When the power supply voltage crosses the input threshold voltage, SELP4_K7# state is latched and this pin becomes AGP1 clock output. SELP4_K7# = 1 selects P4 mode. SELP4_K7# = 0 selects K7 mode.	
12	MULTSEL/PCI2	VDDPCI	I/O PU	Power-on Bidirectional Input/Output . At power-up, MULTSEL is the input. When the power supply voltage crosses the input threshold voltage, MULTSEL state is latched and this pin becomes PCI2 clock output. MULTSEL = 0, loh is 4 x IREFMULTSEL = 1, loh is 6 x IREF	
53	CPUT/CPUOD_T	VDDC	0	3.3V True CPU Clock Outputs . This pin is programmable through strapping pin7, SELP4_K7#. If SELP4_K7# = 1, this pin is configured as the CPUT Clock Output. If SELP4_K7# = 0, this pin is configured as the CPUOD_T Open Drain Clock Output. See <i>Table 1</i> .	
52	CPUC/CPUOD_C	VDDC	0	3.3V Complementary CPU Clock Outputs . This pin is programmable through strapping pin7, SELP4_K7#. If SELP4_K7# = 1, this pin is configured as the CPUC Clock Output. If SELP4_K7# = 0, this pin is configured as the CPUOD_C Open Drain Clock Output. See <i>Table 1</i> .	
14,15,17	PCI (3:5)	VDDPCI	0	PCI Clock Outputs. Are synchronous to CPU clocks. See Table 1.	
48,49	CPUCS_T/C	VDDI	0	2.5V CPU Clock Outputs for Chipset. See Table 1.	
18	CPU_STP#	VDDPCI	I PU	If pin 6 is pulled down at power on reset, then this pin becomes CPU_STP#. When CPU_STP# is asserted LOW, then both of the CPU signals stop at the next HIGH to LOW transition or stays LOW if it already is LOW. This does not stop the CPUCS signals.	
10	FS1/PCI_F	VDDPCI	I/O PD	Power-on Bidirectional Input/Output . At power-up, FS1 is the input. When the power supply voltage crosses the input threshold voltage, FS1 state is latched and this pin becomes PCI_F clock output.	
20	FS3/48M	VDD48M	I/O PD	Power-on Bidirectional Input/Output . At power-up, FS3 is the input. When the power supply voltage crosses the input threshold voltage, FS3 state is latched and this pin becomes 48M, a USB clock output.	
11	PCI1	VDDPCI	0	PCI Clock Output.	
21	FS2/24_48M	VDD48M	I/O PD	Power-on Bidirectional Input/Output. At power-up, FS2 is the input. When the power supply voltage crosses the input threshold voltage, FS2 state is latched and	

Note: 2. PU = internal pull-up. PD = internal pull-down. Typically = 250 k Ω (range 200 k Ω to 500 k Ω).



Pin Description (continued)^[2]

Pin	Name	PWR	I/O	Description
6	MODE/AGP0	VDDAGP	I/O PU	Power-on Bidirectional Input/Output . At power-up, MODE is an input and becomes AGP0 output after the power supply voltage crosses the input threshold voltage. Must have $10 \text{K}\Omega$ resistor to V _{SS} . See <i>Table 2</i> .
8	PCI_STP#	VDDAGP	I PU	If pin 6 is pulled down at power on reset, then this pin becomes PCI_STP#. When PCI_STP# is asserted LOW, then all of the PCI signals, except the PCI_F, stops at the next HIGH to LOW transition or stays LOW if it already is LOW.
25	IREF		I	Current reference programming input for CPU buffers. A precise resistor is attached to this pin, which is connected to the internal current reference.
28	SDATA		I/O	Serial Data Input. Conforms to the SMBus specification of a Slave Receive/Transmit device. It is an input when receiving data. It is an open drain output when acknowledging or transmitting data.
27	SCLK		ı	Serial Clock Input. Conforms to the SMBus specification.
26	PD#		I PU	When PD# is asserted LOW, the device enters power down mode. See power management function.
45	BUF_IN		ı	2.5V CMOS type input to the DDR differential buffers.
46	FBOUT		0	This is the single-ended, SDRAM buffered output of the signal applied at BUF_IN. It is in phase with the DDRT(0:5) signals.
5	VDDAGP			3.3V power supply for AGP clocks.
51	VDDC			3.3V power supply for CPU (T: C) clocks.
16	VDDPCI			3.3V power supply for PCI clocks.
55	VDDR			3.3V power supply for REF clock.
50	VDDI			2.5V power supply for CPUCS_T/C clocks.
22	VDD48M			3.3V power supply for 48M.
23	VDD			3.3V Common power supply.
34,40	VDDD			2.5V power supply for DDR clocks.
9	VSSAGP			Ground for AGP clocks.
13	VSSPCI			Ground for PCI clocks.
54	VSSC			Ground for CPU (T:C) clocks.
33,39	VSSD			Ground for DDR clocks.
19	VSS48M			Ground for 48M clock.
47	VSSI			Ground for CPUCS_T/C clocks.
24	VSS			Common ground.

Table 2. MODE Pin-Power Management Input Control

MODE, Pin 6 (Latched Input)	Pin 26	Pin 18	Pin 8
0	PD#	CPU_STP#	PCI_STP#
Invalid	Reserved	Reserved	Reserved

Table 3. Swing Select Functions Through Hardware

MULTSEL	Board Target Trace/Term Z	Reference R, IREF = VDD/(3*Rr)	Output Current	VOH@Z
0	50 Ohm	Rr = 221 1%, IREF = 5.00 mA	IOH = 4* Iref	1.0V@50
1	50 Ohm	Rr = 475 1%, IREF = 2.32 mA	IOH = 6* Iref	0.7V@50



Serial Data Interface

To enhance the flexibility and function of the clock synthesizer, a two-signal serial interface is provided. Through the Serial Data Interface, various device functions such as individual clock output buffers, etc., can be individually enabled or disabled.

The registers associated with the Serial Data Interface initializes to their default setting upon power-up, and therefore use of this interface is optional. Clock device register changes are normally made upon system initialization, if any are required. The interface can also be used during system operation for power management functions.

Table 4. Command Code Definition

Data Protocol

The clock driver serial protocol accepts Byte Write, Byte Read, Block Write, and Block Read operation from the controller. For Block Write/Read operation, the bytes must be accessed in sequential order from lowest to highest byte (most significant bit first) with the ability to stop after any complete byte has been transferred. For Byte Write and Byte Read operations, the system controller can access individual indexed bytes. The offset of the indexed byte is encoded in the command code, as described in *Table 4*.

The Block Write and Block Read protocol is outlined in *Table 5* while *Table 6* outlines the corresponding Byte Write and Byte Read protocol. The slave receiver address is 11010010 (D2H).

Bit	Description
7	0 = Block Read or Block Write operation 1 = Byte Read or Byte Write operation
\ /	Byte offset for Byte Read or Byte Write operation. For Block Read or Block Write operations, these bits should be "0000000"

Table 5. Block Read and Block Write Protocol

	Block Write Protocol		Block Read Protocol
Bit	Description	Bit	Description
1	Start	1	Start
2:8	Slave address - 7 bits	2:8	Slave address - 7 bits
9	Write	9	Write
10	Acknowledge from slave	10	Acknowledge from slave
11:18	Command Code - 8 Bit "00000000" stands for block operation	11:18	Command Code - 8 Bit "00000000" stands for block operation
19	Acknowledge from slave	19	Acknowledge from slave
20:27	Byte Count - 8 bits	20	Repeat start
28	Acknowledge from slave	21:27	Slave address - 7 bits
29:36	Data byte 0 - 8 bits	28	Read
37	Acknowledge from slave	29	Acknowledge from slave
38:45	Data byte 1 - 8 bits	30:37	Byte count from slave - 8 bits
46	Acknowledge from slave	38	Acknowledge
	Data Byte N/Slave Acknowledge	39:46	Data byte from slave - 8 bits
	Data Byte N - 8 bits	47	Acknowledge
	Acknowledge from slave	48:55	Data byte from slave - 8 bits
	Stop	56	Acknowledge
			Data bytes from slave/Acknowledge
			Data byte N from slave - 8 bits
			Not Acknowledge
			Stop

Table 6. Byte Read and Byte Write Protocol

	Byte Write Protocol		Byte Read Protocol
Bit	Description	Bit	Description
1	Start	1	Start
2:8	Slave address - 7 bits	2:8	Slave address - 7 bits
9	Write	9	Write



Table 6. Byte Read and Byte Write Protocol (continued)

10	Acknowledge from slave	10	Acknowledge from slave
11:18	Command Code - 8 bits "1xxxxxxx" stands for byte operation bit[6:0] of the command code represents the offset of the byte to be accessed	11:18	Command Code - 8 bits "1xxxxxxx" stands for byte operation bit[6:0] of the command code represents the offset of the byte to be accessed
19	Acknowledge from slave	19	Acknowledge from slave
20:27	Data Byte from Master – 8 Bits	20	Repeat start
28	Acknowledge from slave	21:27	Slave address - 7 bits
29	Stop	28	Read
		29	Acknowledge from slave
		30:37	Data byte from slave - 8 bits
		38	Not Acknowledge
		39	Stop

Byte 0: Frequency Select Register

Bit	@Pup	Pin#	Name	Description
7	0			Reserved.
6	H/W Setting	21	FS2	For Selecting Frequencies see Table 1.
5	H/W Setting	10	FS1	For Selecting Frequencies see Table 1.
4	H/W Setting	1	FS0	For Selecting Frequencies see Table 1.
3	0			If this bit is programmed to "1," it enables WRITES to bits (6:4,1) for selecting the frequency via software (SMBus) If this bit is programmed to a "0" it enables only READS of bits (6:4,1), which reflect the hardware setting of FS(0:3).
2	H/W Setting	11	Reserved	Reserved
1	H/W Setting	20	FS3	For Selecting frequencies in Table 1.
0	H/W Setting	7	SELP4_K7#	Only for reading the hardware setting of the CPU interface mode, status of SELP4_K7# strapping.

Byte 1: CPU Clocks Register

Bit	@Pup	Pin#	Name	Description
7	0		SSMODE	0 = Down Spread. 1 = Center Spread. See <i>Table 10</i> .
6	1		SSCG	1 = Enable (default). 0 = Disable
5	1		SST1	Select spread bandwidth. See Table 10.
4	1		SST0	Select spread bandwidth. See Table 10.
3	1	48,49	CPUCS_T/C_ EN#	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.
2	1	53,52	CPUOD_T/C_EN#	1 = output enabled (running). 0 = output disable asynchronously in a LOW state.
1	0	53,52	CPUT/C_PD_CNTRL	In K7 mode, this bit is ignored. In P4 mode, when PD# asserted LOW, 0 = drive CPUT to 2xIref and CPUC LOW and 1 = three-state CPUT and CPUC.
0	1	11	MULT0	Only For reading the hardware setting of the Pin11 MULT0 value.

Byte 2: PCI Clock Register

Bit	@Pup	Pin#	Name	Description
7	0		PCI_DRV	PCI clock output drive strength 0 = Normal, 1 = increase the drive strength 20%.
6	1	10	PCI_F	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.
5	1			Reserved, set = 1.



Byte 2: PCI Clock Register (continued)

Bit	@Pup	Pin#	Name	Description	
4	1	17	PCI5	PCI5 1 = output enabled (running). 0 = output disabled asynchronouslin a LOW state.	
3	1	15	PCI4	PCI4 1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.	
2	1	14	PCI3	PCI3 1 = output enabled (running). 0 = output disabled asynchronous in a LOW state.	
1	1	12	PCI2	PCI2 1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.	
0	1	11	PCI1	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.	

Byte 3: AGP/Peripheral Clocks Register

Bit	@Pup	Pin#	Name	Description
7	0	21	24_48M "0" = pin 21 output is 24 MHz. Writing a "1" into this re asynchronously changes the frequency at pin 21 to 48	
6	1	20	48MHz 1 = output enabled (running). 0 = output disabled asynchinously in a LOW state.	
5	1	21	24_48M	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.
4	0	6,7,8	DASAG1	Programming these bits allow shifting skew of the AGP(0:2)
3	0	6,7,8	DASAG0	signals relative to their default value. See <i>Table 7</i> .
2	1		Reserved, set = 1.	
1	1	7	AGP1 1 = output enabled (running). 0 = output disabled asyn nously in a LOW state.	
0	1	6	AGP0 1 = output enabled (running). 0 = output disabled asyr nously in a LOW state.	

Byte 4: Peripheral Clocks Register

Bit	@Pup	Pin#	Name	Description
7	1	20	48M	1 = strength x 1. 0= strength x 2 1 = strength x 1. 0= strength x 2
6	1	21	24_48M	
5	0	6,7,8	DARAG1	Programming these bits allow modifying the frequency ratio of
4	0	6,7,8	DARAG0	the AGP(2:0), PCI(6:1, F) clocks relative to the CPU clocks. See Table 8.
3	1	1	REF0 1 = output enabled (running). 0 = output disabled asy nously in a LOW state.	
2	1	56	REF1 1 = output enabled (running). 0 = output disabled asyn nously in a LOW state. (K7 Mode only.)	
1	1	1	REF0 1 = strength x 1. 0 = strength x 2	
0	1	56	REF1	1 = strength x 1. 0 = strength x 2 (K7 Mode only)

Table 7. Dial-a-Skew™ AGP(0:2)

DASAG (1:0)	AGP(0:2) Skew Shift
00	Default
01	–280 ps
10	+280 ps
11	+480 ps



Table 8. Dial-A-Ratio™ AGP(0:2)

DARAG (1:0)	CU/AGP Ratio
00	Frequency Selection Default
01	2/1
10	2.5/1
11	3/1

Byte 5: DDR Clock Register

Bit	@Pup	Pin#	Name	Description
7	0	45	BUF_IN threshold voltage	DDR Mode, BUF_IN threshold setting. 0 = 1.15V, 1 = 1.05V.
6	1	46	FBOUT	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.
5	1	29,30	DDRT/C5	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.
4	1	31,32	DDRT/C4	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.
3	1	35,36	DDRT/C3	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.
2	1	37,38	DDRT/C2	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.
1	1	41,42	DDRT/C1	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.
0	1	43,44	DDRT/C0	1 = output enabled (running). 0 = output disabled asynchronously in a LOW state.

Byte 6: Reserve Register

Bit	@Pup	Description
7	1	Reserved.
6	0	Reserved.
5	0	Reserved.
4	0	Reserved.
3	0	Reserved.
2	0	Reserved.
1	0	Reserved.
0	0	Reserved.

Byte 7: Dial-a-Frequency Control Register N

Bit	@Pup	Name	Description
7	0	Reserved	Reserved for device function test.
6	0	N6, MSB	These bits are for programming the PLL's internal N register. This
5	0	N5	access allows the user to modify the CPU frequency at very high resolution (accuracy). All other synchronous clocks (clocks that
4	0	N4	are generated from the same PLL, such as PCI) remain at their
3	0	N3	existing ratios relative to the CPU clock.
2	0	N2	
1	0	N1	
0	0	N0, LSB	



Byte 8: Silicon Signature Register (all bits are Read-only)

Bit	@Pup	Name	Description
7	0	Revision_ID3	Revision ID bit [3]
6	0	Revision_ID2	Revision ID bit [2]
5	0	Revision_ID1	Revision ID bit [1]
4	0	Revision_ID0	Revision ID bit [0]
3	1	Vender_ID3	Cypress's Vendor ID bit [3]
2	0	Vender_ID2	Cypress's VendorID bit [2]
1	0	Vender_ID1	Cypress's Vendor ID bit [1]
0	0	Vender_ID0	Cypress's Vendor ID bit [0]

Byte9: Dial-A-Frequency Control Register R

Bit	@Pup	Name	Description	
7	0		Reserved	
6	0	R5, MSB	These bits are for programming the PLL's internal R register. This access allows	
5	0	R4	the user to modify the CPU frequency at very high resolution (accuracy). All other synchronous clocks (clocks that are generated from the same PLL, such as PCI)	
4	0	R3	remain at their existing ratios relative to the CPU clock.	
3	0	R2		
2	0	R1		
1	0	R0		
0	0	DAF_ENB	R and N register mux selection. 0=R and N values come from the ROM. 1=data is load from DAF (I2C) registers.	

Dial-a-Frequency Feature

SMBus Dial-a-frequency feature is available in this device via Byte7 and Byte9.

P is a PLL constant that depends on the frequency selection prior to accessing the Dial-a-Frequency feature.

Table 9.

FS(4:0)	Р	
XXXXX	96016000	

Spread Spectrum Clock Generation (SSCG)

Spread Spectrum is enabled/disabled via SMBus register Byte 1, Bit 6.

Table 10. Spread Spectrum Table

Mode	SST1	SST0	% Spread
0	0	0	-1.5%
0	0	1	-1.0%
0	1	0	-0.7%
0	1	1	-0.5%
1	0	0	±0.75%
1	0	1	±0.5%
1	1	0	±0.35%
1	1	1	±0.25%



Maximum Ratings[3]

Input Voltage Relative to V _{SS} :	V _{SS} – 0.3V
Input Voltage Relative to V_{DDQ} or AV_{DD} :	V _{DD} + 0.3V
Storage Temperature:	–65°C to + 150°C
Operating Temperature:	0°C to +70°C
Maximum ESD	2000V
Maximum Power Supply:	5.5V

This device contains circuitry to protect the inputs against damage due to HIGH static voltages or electric field. However, precautions should be take to avoid application of any voltage higher than the maximum rated voltages to this circuit. For proper operation, V_{IN} and V_{OUT} should be constrained to the range.

 $V_{SS} < (V_{IN} \text{ or } V_{OUT}) < V_{DD}$

Unused inputs must always be tied to an appropriate logic voltage level (either V_{SS} or V_{DD}).

DC Parameters $(V_{DD} = V_{DDPCI} = V_{DDAGP} = V_{DDR} = V_{DDAGP} = V_{DDC} = 3.3V \pm 5\%, V_{DDI} = V_{DD} = 2.5 \pm 5\%, T_A = 0 ^{\circ}C \text{ to } +70 ^{\circ}C)$

Parameter	Description	Conditions	Min.	Тур.	Max.	Unit
VIL1	Input LOW Voltage	Applicable to PD#, F S(0:4)			1.0	Vdc
VIH1	Input HIGH Voltage		2.0			Vdc
VIL2	Input LOW Voltage	Applicable to SDATA and SCLK			1.0	Vdc
VIH2	Input HIGH Voltage		2.2			Vdc
Vol	Output LOW Voltage for Sreset#	IOL	0.4			V
Iol	Pull-down Current for Sreset#	VOL = 0.4V	24	35		mA
loz	Three-state Leakage Current				10	μА
Idd3.3V	Dynamic Supply Current	CPU frequency set at 133.3 ^[4]		156	180	mA
Idd2.5V	Dynamic Supply Current	CPU frequency set at 133.3 MHz ^[4]		177	200	mA
lpd	Power-down Supply current	PD# = 0		3.8	4.0	mA
Ipup	Internal Pull-up Device Current	Input @ V _{SS}			-25	μА
Ipdwn	Internal Pull-down Device Current	Input @ V _{DD}			10	μΑ
Cin	Input Pin Capacitance				5	pF
Cout	Output Pin Capacitance				6	pF
Lpin	Pin Inductance				7	pF
Cxtal	Crystal Pin Capacitance	Measured from the X _{IN} or X _{OUT} to V _{SS}	27	36	45	pF

AC Parameters

		66 MHz		100 MHz		133 MHz		200 MHz			
Parameter	Description	Min.	Max.	Min.	Max.	Min.	Max.	Min.	Max.	Unit	Notes
Crystal											
TDC	Xin Duty Cycle	45	55	45	55	45	55	45	55	%	5,6,7,8
TPeriod	Xin Period	69.84	71.0	69.84	71.0	69.84	71.0	69.84	71.0	ns	5,6,7,8
VHIGH	Xin HIGH Voltage	0.7V _{DD}	V_{DD}	0.7V _{DD}	V _{DD}	0.7V _{DD}	V_{DD}	0.7V _{DD}	V _{DD}	٧	7,9
VLOW	Xin LOW Voltage	0	0.3V _{DD}	٧							
Tr / Tf	Xin Rise and Fall Times		10.0		10.0		10		10	ns	7
TCCJ	Xin Cycle to Cycle Jitter		500		500		500		500	ps	10,11,12,13
Txs	Crystal Start-up Time		30		30		30		30	ms	9

Notes:

- 3. Multiple Supplies: The Voltage on any input or I/O pin cannot exceed the power pin during power-up. Power supply sequencing is NOT required.
- 4. All outputs loaded as per maximum capacitative load table in P4 and DDR mode. See *Table 12*.
- 5. All outputs loaded as per loading specified in the loading table. See Table 12.
- 6. This measurement is applicable with Spread ON or spread OFF.
- 7. This is required for the duty cycle on the REF clock out to be as specified. The device will operate reliably with input duty cycles up to 30/70 but the REF clock duty cycle will not be within data sheet specifications.
- 8. The typical value of VX is expected to be 0.5*VDDD (or 0.5*VDDD for CPUCS signals) and will track the variations in the DC level of the same.
- 9. Measured between 0.2Vdd and 0.7Vdd.
- 10. Probes are placed on the pins, and measurements are acquired between 0.4V and 2.4V for 3.3V signals and between 0.4V and 2.0V for 2.5V signals, and between 20% and 80% for differential signals.
- 11. Probes are placed on the pins, and measurements are acquired at 2.4V for 3.3V signals and at 2.0V for 2.5V signals.
- 12. When Xin is driven from and external clock source (3.3V parameters apply).
- 13. When Crystal meets minimum 40 ohm device series resistance specification.



AC Parameters (continued)

		66	MHz	100	MHz	133 MHz		200 MHz			
Parameter	Description	Min.	Max.	Min.	Max.	Min.	Max.	Min.	Max.	Unit	Notes
P4 Mode C	PU at 0.7V										
TDC	CPUT/C Duty Cycle	45	55	45	55	45	55	45	55	%	5,6,10,14,15
TPeriod	CPUT/C Period	14.85	15.3	9.85	10.2	7.35	7.65	4.85	5.1	ns	5,6,10,14,15
Tr/Tf	CPUT/C Rise and Fall Times	175	700	175	700	175	700	175	700	ps	15,16
	Rise/Fall Matching		20%		20%		20%		20%		16,17
Delta Tr/Tf	Rise/Fall Time Variation		125		125		125		125	ps	10,15,16,18
TSKEW	CPUT/C to CPUCS_T/C Clock Skew		100		100		100		100	ps	10,11,12,14,1 5
TCCJ	CPUT/C Cycle-to-Cycle Jitter		150		150		150		150	ps	6,10,11,12,14 15
Vcross	Crossing Point Voltage	280	430	280	430	280	430	280	430	mV	15.
P4 Mode C	PU at 1.0V										
TDC	CPUT/C Duty Cycle	45	55	45	55	45	55	45	55	%	5,10,6,14
TPeriod	CPUT/C Period	14.85	15.3	9.85	10.2	7.35	7.65	4.85	5.1	nS	5,10,6,14
Differ- ential Tr/Tf	CPUT/C Rise and Fall Times	175	467	175	467	175	467	175	467	ps	10,11,19
Delta Tr/Tf	Rise/Fall Time Variation		125		125		125		125	ps	10,18
TSKEW	CPUT/C to CPUCS_T/C Clock Skew		100		100		100		100	ps	10,11,12,14
TCCJ	CPUT/C Cycle-to-Cycle Jitter		150		150		150		150	ps	10,11,12,14
Vcross	Crossing Point Voltage	510	760	510	760	510	760	510	760	mV	19
SE- DeltaSlew	Absolute Single-ended Rise/Fall Waveform Symmetry		325		325		325		325	ps	20
K7 Mode											
TDC	CPUOD_T/C Duty Cycle	45	55	45	55	45	55	45	55		5,6,10
TPeriod	CPUOD_T/C Period	14.85	15.3	9.85	10.2	7.35	7.65	4.85	5.1		5,6,10
TLOW	CPUOD_T/C LOW Time	2.8		2.8		1.67		2.8		ns	5,6,10
Tf	CPUOD_T/C Fall Time	0.4	1.6	0.4	1.6	0.4	1.6	0.4	1.6	ns	5,10,21
TCCJ	CPUOD_T/C Cycle-to-Cycle Jitter		±250		±250		±250		±250	ps	6,10
VD	Differential Voltage AC	.4	Vp+.6V	.4	Vp+.6V	.4	Vp+.6V	.4	Vp+.6V	V	22
VX	Differential Crossover Voltage	500	1100	500	1100	500	1100	500	1100	mV	23
Chipset											
TDC	CPUCS_T/C Duty Cycle	45	55	45	55	45	55	45	55	%	5,10,6

^{14.} Measured at VX between the rising edge and the following falling edge of the signal.

15. Determined as a fraction of 2*(Trise-Tfall)/(Trise+Tfall).

16. See figure 6 for 0.7V loading specification.

17. Measurement taken from differential waveform, from -0.35V to +0.35V.

18. The time specified is measured from when all VDD's reach their respective supply rail (3.3V and 2.5V) till the frequency output is stable and operating within

specifications.

19. Ideally the probes should be placed on the pins. If there is a transmission line between the test point and the pin for one signal of the pair (e.g., CPU), you should add the same length transmission line to the other signal of the pair (e.g., AGP).

^{20.} Measured in absolute voltage, i.e., single-ended measurement.

^{21.} Probes are placed on the pins, and measurements are acquired at 1.5V for 3.3V signals and at 1.25V for 2.5V, and 50% point for differential signals.

^{22.} Measured at VX, or where subtraction of CLK–CLK# crosses 0 volts.

23. VD is the magnitude of the difference between the measured voltage level on a DDRT (and CPUCS_T) clock and the measured voltage level on its complementary DDRC (and CPUCS_C) one.



AC Parameters (continued)

		66 I	ИHz	100	MHz	133	MHz	MHz 200 MHz			
Parameter	Description	Min.	Max.	Min.	Max.	Min.	Max.	Min.	Max.	Unit	Notes
TPeriod	CPUCS_T/C Period	15	15.5	10.0	10.5	7.35	7.65	4.85	5.1	ns	5,10,6
Tr / Tf	CPUCS_T/C Rise and Fall Times	0.4	1.6	0.4	1.6	0.4	1.6	0.4	1.6	ns	5,10,21
VD	Differential Voltage AC	0.4	Vp+ 0.6V	0.4	Vp+ 0.6V	0.4	Vp+ 0.6V	0.4	Vp+ 0.6V	V	24
VX	Differential Crossover Voltage	0.5*VD DI-0.2	0.5*VD DI+0.2	0.5*VD DI-0.2	0.5*VD DI+0.2	0.5*VD DI-0.2	0.5*VD DI+0.2	0.5*VD DI-0.2	0.5*VD DI+0.2	V	14
AGP											
TDC	AGP(0:2) Duty Cycle	45	55	45	55	45	55	45	55	%	5,6,10
TPeriod	AGP(0:2) Period	15	16	15	16	15	16	15	16	ns	5,6,10
THIGH	AGP(0:2) HIGH Time	5.25		5.25		5.25		5.25		ns	10,25
ΓLOW	AGP(0:2) LOW Time	5.05		5.05		5.05		5.05		ns	10,18
Tr/Tf	AGP(0:2) Rise and Fall Times	0.4	1.6	0.4	1.6	0.4	1.6	0.4	1.6	ns	10,21
TSKEW	Any AGP to Any AGP Clock Skew		250		250		250		250	ps	10,11,12
TCCJ	AGP(0:2) Cycle-to-Cycle Jitter		500		500		500		500	ps	6,10,11,12
PCI											
TDC	PCI(_F,1:6) Duty Cycle	45	55	45	55	45	55	45	55	%	5,6,10
TPeriod	PCI(_F,1:6) Period	30.0		30.0		30.0		30.0		ns	5,6,10
THIGH	PCI(_F,1:6) HIGH Time	12.0		12.0		12.0		12.0		ns	10,25
TLOW	PCI(_F,1:6) LOW Time	12.0		12.0		12.0		12.0		ns	10,18
Tr/Tf	PCI(_F,1:6) Rise and Fall Times	0.5	2.0	0.5	2.0	0.5	2.0	0.5	2.0	ns	10,21
TSKEW	Any PCI to Any PCI Clock Skew		500		500		500		500	ps	10,11,12
TCCJ	PCI(_F,1:6) Cycle-to-Cycle Jitter		500		500		500		500	ps	10,6,11,12
48 MHz											
TDC	48-MHz Duty Cycle	45	55	45	55	45	55	45	55		5,6,10
TPeriod	48-MHz Period	20.8299	20.8333	20.8299	20.8333	20.8299	20.8333	20.8299	20.8333	ns	5,6,10
Tr/Tf	48-MHz Rise and Fall Times	1.0	4.0	1.0	4.0	1.0	4.0	1.0	4.0	ns	10,21
TCCJ	48-MHz Cycle-to-Cycle Jitter		500		500		500		500	ps	10,6,11,12
24 MHz											
TDC	24-MHz Duty Cycle	45	55	45	55	45	55	45	55	%	5,6,10
TPeriod	24-MHz Period	41.660	41.667	41.660	41.667	41.660	41.667	41.660	41.667	ns	5,6,10
Tr / Tf	24-MHz Rise and Fall Times	1.0	4.0	1.0	4.0	1.0	4.0	1.0	4.0	ns	10,21
TCCJ	24-MHz Cycle-to-Cycle Jitter		500		500		500		500	ps	6,10,11,12

Notes:

24. Measured at VX between the falling edge and the following rising edge of the signal.

25. Probes are placed on the pins, and measurements are acquired at 0.4V.



AC Parameters (continued)

		66 I	ИHz	100	MHz	133	MHz	//Hz 200 MHz			
Parameter	Description	Min.	Max.	Min.	Max.	Min.	Max.	Min.	Max.	Unit	Notes
REF											
TDC	REF Duty Cycle	45	55	45	55	45	55	45	55	%	5,10,6
TPeriod	REF Period	69.8413	71.0	69.8413	71.0	69.8413	71.0	69.8413	71.0	ns	5,6,10
Tr/Tf	REF Rise and Fall Times	1.0	4.0	1.0	4.0	1.0	4.0	1.0	4.0	ns	10,21
TCCJ	REF Cycle-to-Cycle Jitter		1000		1000		1000		1000	ps	6,10,11,12
DDR											
VX	Crossing Point Voltage of DDRT/C	0.5*VD DD-0.2	0.5*VD DD+0.2	0.5*VD DD-0.2	0.5*VD DD+0.2	0.5*VD DD-0.2	0.5*VD DD+0.2	0.5*VD DD-0.2	0.5*VD DD+0.2	V	23
VD	Differential Voltage Swing	0.7	VDDD + 0.6	0.7	VDDD + 0.6	0.7	VDDD+ 0.6	0.7	VDDD+ 0.6	V	22
TDC	DDRT/C(0:5) Duty Cycle	45	55	45	55	45	55	45	55	%	14
TPeriod	DDRT/C(0:5) Period	14.85	15.3	9.85	10.2	14.85	15.3	9.85	10.2	ns	14
Tr/Tf	DDRT/C(0:5) Rise/Fall Slew Rate	1	3	1	3	1	3	1	3	V/ns	21
TSKEW	DDRT/C to Any DDRT/C Clock Skew		100		100		100		100	ps	10,11,14
TCCJ	DDRT/C(0:5) Cycle-to-Cycle Jitter		±75		±75		±75		±75	ps	10,11,14
THPJ	DDRT/C(0:5) Half Period Jitter		±100		±100		±100		±100	ps	10,11,14
TDelay	BUF_IN to Any DDRT/C Delay	1	4	1	4	1	4	1	4	ns	6,10
TSKEW	FBOUT to Any DDRT/C Skew		100		100		100		100	ps	6,10
tstable	All Clock Stabilization from Power-up		1.5		1.5		1.5		1.5	ms	12

Connection Circuit DDRT/C Signals

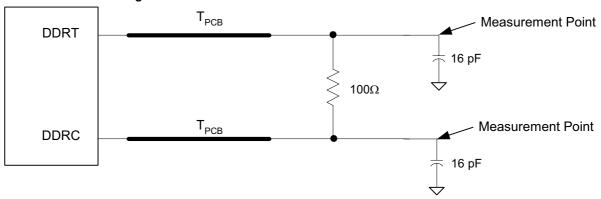


Figure 1. Differential DDR Termination



For Open Drain CPU Output Signals (with K7 Processor SELP4_K7# = 0)

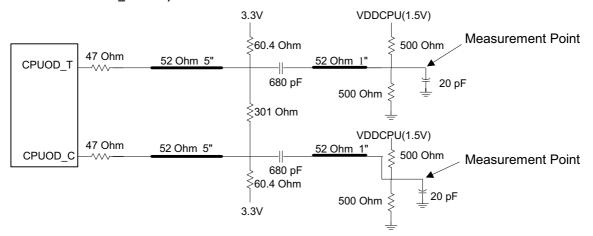


Figure 2. K7 Termination

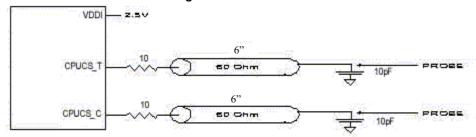


Figure 3. Chipset Termination

For Differential CPU Output Signals (with P4 Processor SELP4_K7#= 1)

The following diagram shows lumped test load configurations for the differential Host Clock Outputs. Figure 4 is for the 1.0V

amplitude signalling and $\it Figure~5$ is for the 0.7V amplitude signalling.

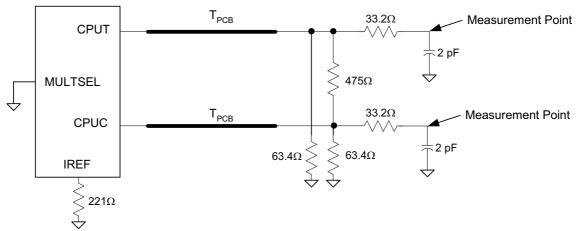


Figure 4. P4 1.0V Configuration



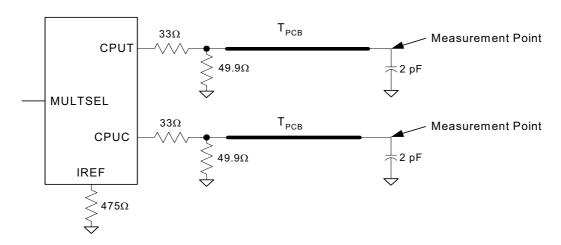


Figure 5. P4 0.7V Configuration

Table 11. Group Timing Relationships and Tolerances

		Offset (ps)	Tolerance (ps)	Conditions
t _{CSAGP}	CPUCS to AGP	750	500	CPUCS Leads
t _{AP}	AGP to PCI	500	500	AGP Leads

Table 12.Signal Loading

Clock Name	Max. Load (in pF)
REF (0:1), 48MHz (USB), 24_48MHz	20
AGP(0:2), PCI_F(0:5)SDRAM (0:11)	30
FBOUT	10
DDRT/C	See Figure 1
CPUT/C	See Figure 4 and Figure 5
CPUOD_T/C	See Figure 2
CPUCS_T/C	See Figure 3

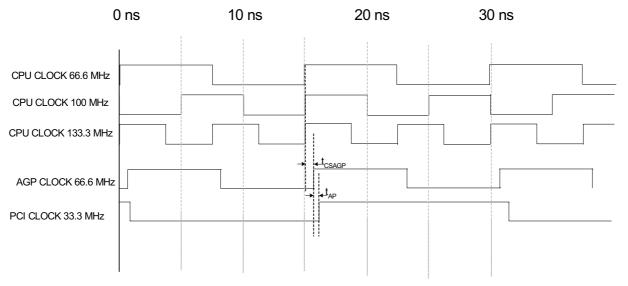


Figure 6. Clock Timing Relationships



CPU_STP# Assertion (P4 Mode)

When CPU_STP# pin is asserted, all CPU outputs will be stopped after being sampled by two rising CPUC clock edges. The final state of the stopped CPU signal is CPUT = HIGH and CPUC = LOW. There is no change to the output drive current

values during the stopped state. The CPUT is driven HIGH with a current value equal to (Mult 0 "select") x (Iref), and the CPUC signal will not be driven. Due to external pulldown circuitry CPUC will be LOW during this stopped state.

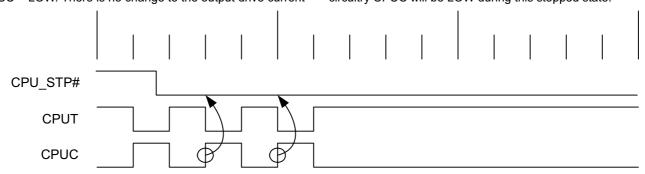


Figure 7. CPU_STP# Assertion Waveform (P4 Mode)

Table 13.CPU_STP# Functionality

CPU_STP#	CPU#4	CPU
1	Normal	Normal
0	Iref*Mult	Float

CPU_STP# Deassertion (P4 Mode)

The deassertion of the CPU_STP# signal will cause all CPU outputs that were stopped to resume normal operation in a synchronous manner. Synchronous manner meaning that no short or stretched clock pulses will be produce when the clock resumes. The maximum latency from the deassertion to active outputs is no more than two CPU clock cycles.

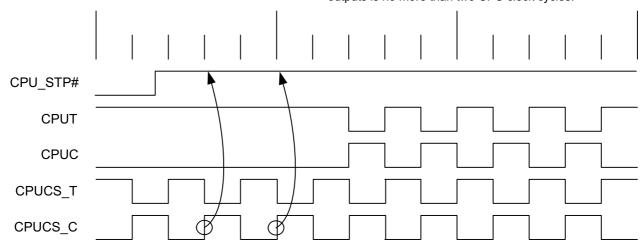


Figure 8. CPU_STP# Deassertion Waveform (P4 Mode)



CPU_STP# Assertion (K7 Mode)

When CPU_STP# pin is asserted, all CPU outputs will be stopped after being sampled by two rising CPUC clock edges.

The final state of the stopped CPU signal is CPUOD_T = LOW and CPUOD_C = LOW.

CPU_STP#

CPUOD_T

CPUOD_C

Figure 9. CPU_STP# Assertion Waveform (K7 Mode)

CPU_STP# Deassertion (K7 Mode)

The deassertion of the CPU_STP# signal will cause all CPU outputs that were stopped to resume normal operation in a synchronous manner. Synchronous manner meaning that no

short or stretched clock pulses will be produce when the clock resumes. The maximum latency from the deassertion to active outputs is no more than two CPU clock cycles.

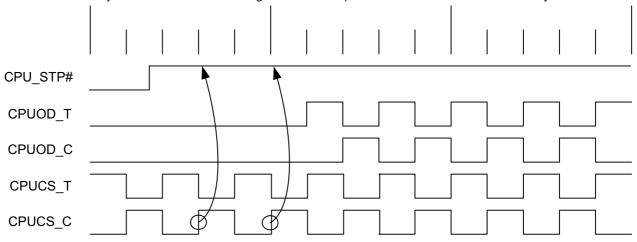


Figure 10. CPU_STP# Deassertion Waveform (K7 Mode)



PCI_STP# Assertion

The PCI_STP# signal is an active LOW input used for synchronous stopping and starting the PCI outputs while the rest of the clock generator continues to function. The setup

time for capturing PCI_STP# going LOW is 10 ns (t_{setup}). The PCI F clock will not be affected by this pin.

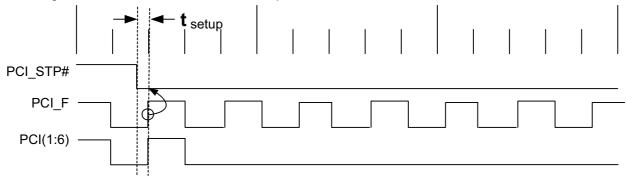


Figure 11. PCI STP# Assertion Waveform

PCI_STP#- Deassertion

The deassertion of the PCI_STP# signal will cause all PCI clocks to resume running in a synchronous manner within one PCI clock period after PCI_STP# transitions to a HIGH level.

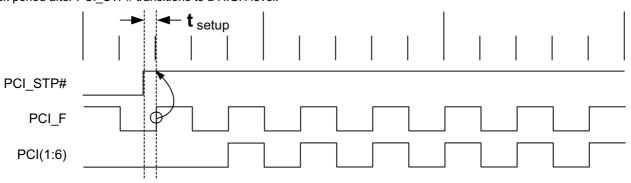


Figure 12. PCI_STP# Deassertion Waveform

Power Management Functions

All clocks can be individually enabled or stopped via the 2-wire control interface. All clocks maintain valid HIGH period on transitions from running to stop and on transitions from stopped to running when the chip was not powered OFF.

Power Down Assertion (P4 Mode)

When PD# is sampled LOW by two consecutive rising edges of CPUC clock then all clocks must be held LOW on their next HIGH to LOW transition. CPUT clocks must be held with a value of 2 x Iref,



P4 Processor <u>SELP4_K7# = 1</u>.

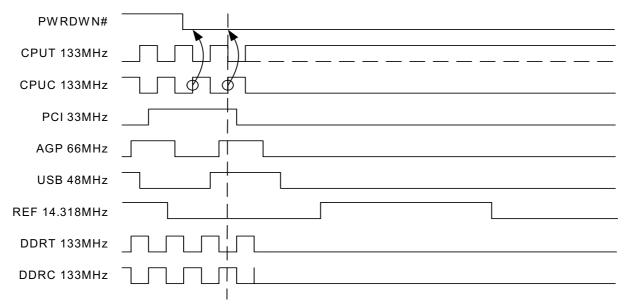


Figure 13. Power-down Assertion Timing Waveform (in P4 Mode)

Power-down Deassertion (P4 Mode)

The power-up latency needs to less than 1.5mS.

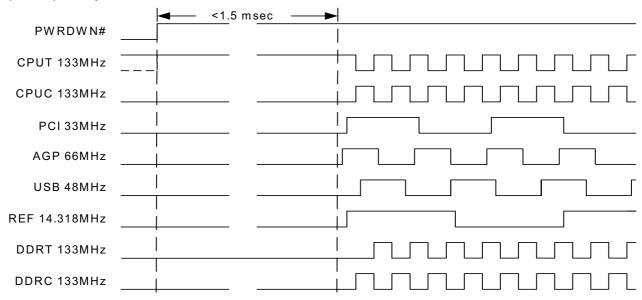


Figure 14. Power-down Deassertion Timing Waveform (in P4 Mode)



AMD K7 processor SELP4 K7# = 0

Power-down Assertion (K7 Mode)

When the PD# signal is asserted LOW, all clocks are disabled to a LOW level in an orderly fashion prior to removing power from the CPU. When PD# is sampled LOW by two consecutive rising edges of the CPUCS_C clock, then all affected clocks are stopped in a LOW state after the next HIGH to LOW

transition or remains LOW. When in power-down (and before power is removed), all outputs are synchronously stopped in a LOW state (see *Figure 15* below), all PLLs are shut off, and the crystal oscillator is disabled. When the device is shutdown, the I2C function is also disabled.

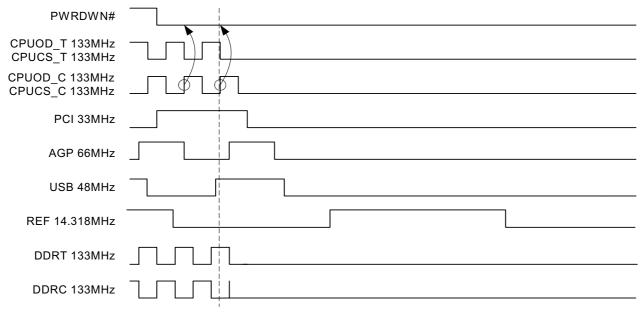


Figure 15. Power-down Assertion Timing Waveform (in K7 Mode)

Power Down Deassertion (K7 Mode)

When deasserted PD# to HIGH level, all clocks are enabled and start running on the rising edge of the next full period in order to guarantee a glitch-free operation, no partial clock pulses.

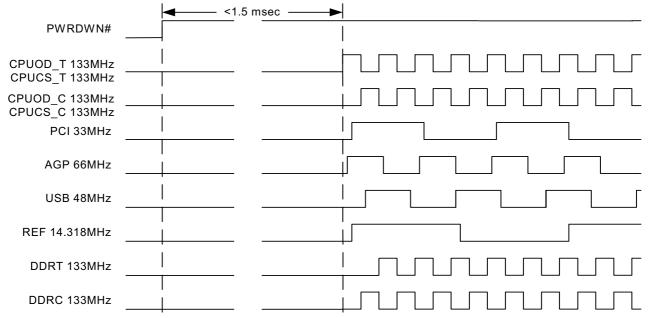


Figure 16. Power-down Deassertion Timing Waveform (in K7 Mode)



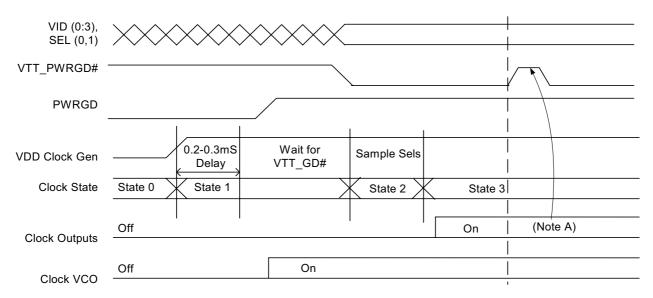


Figure 17. VTT_PWGD# Timing Diagram (With Advanced PIII Processor SELP4_K7# = 1) $^{[26]}$

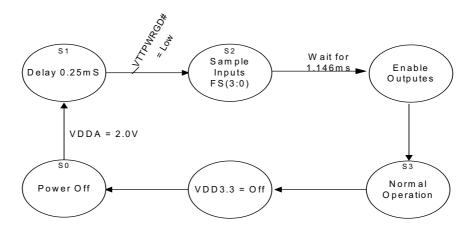


Figure 18. Clock Generator Power-up/Run State Diagram (with P4 Processor SELP4_K7# = 1)

Ordering Information

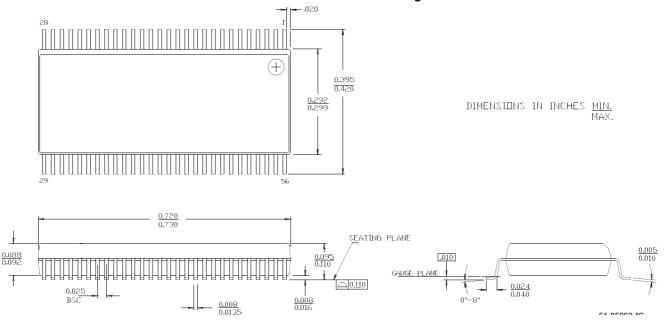
Part Number	Package Type	Product Flow
CY28347OC	56-pin Shrunk Small Outline Package (SSOP)	Commercial, 0° to 70°C
CY28347OCT	56-pin Shrunk Small Outline Package (SSOP) – Tape and Reel	Commercial, 0° to 70°C
CY28347ZC	56-pin Thin Shrunk Small Outline package (TSSOP)	Commercial, 0° to 70°C
CY28347ZCT	56-pin Thin Shrunk Small Outline package (TSSOP) – Tape and Reel	Commercial, 0° to 70°C

^{26.} This timing diagram shows that VTT_PWRGD# transits to a logic LOW in the first time at power up. After the first HIGH to LOW transition of VTT_PWRGD#, device is not affected, VTT_PWRGD# is ignored.

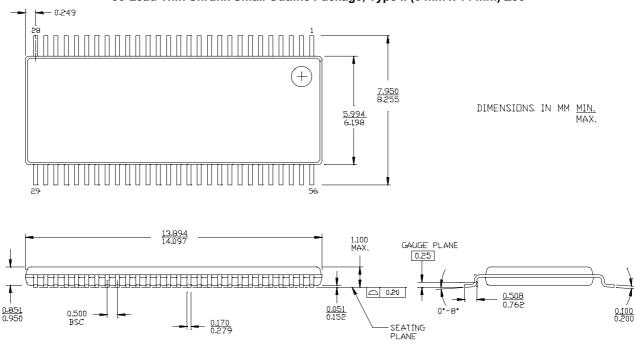


Package Drawing and Dimensions

56-lead Shrunk Small Outline Package O56



56-Lead Thin Shrunk Small Outline Package, Type II (6 mm x 14 mm) Z56



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