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## STEREO AUDIO CODEC WITH INTEGRATED HEADPHONE AND SPEAKER AMPLIFIERS

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### FEATURES

- Stereo Audio DAC and Mono Audio ADC Support Rates Up to 48 ksp/s
- High Quality 95-dB Stereo Audio Playback Performance
- MIC Preamp and Hardware Automatic Gain Control With Up to 59.5-dB Gain
- Stereo 16- $\Omega$  Headphone Amplifier With Capless Output Option
- 400-mW 8- $\Omega$  Audio Power Amp With Direct Battery Supply Connection
- 32- $\Omega$  Differential Earpiece Driver
- Differential Interface to Cellular Phone Module
- Integrated PLL For Flexible Audio Clock Generation
- Low Power 19-mW Stereo Audio Playback at 48 ksp/s and 3.3-V Analog Supply level
- Programmable Digital Audio Bass/Treble/EQ/De-Emphasis
- Auto-Detection of Jack Insertion, Headset Type, and Button Press
- Direct Battery Measurement Accepts Up to 6-V Input
- On-Chip Temperature and Auxiliary Input Measurement
- Programmable Measurement Converter Resolution, Speed, Averaging, and Timing
- SPI™ and I<sup>2</sup>S™ Serial Interfaces
- Full Power-Down Control
- 48-Pin QFN Package

### APPLICATIONS

- Personal Digital Assistants
- Cellular Smartphones
- Digital Still Cameras
- Digital Camcorders
- MP3 Players

### DESCRIPTION

The TLV320AIC29 is a low-power, high-performance audio codec with 16/20/24/32-bit 95-dB stereo playback, mono record functionality at up to 48 ksp/s. Two microphone inputs include independent programmable bias voltages, built-in pre-amps, and hardware automatic gain control, with single-ended or fully-differential signal input capabilities.

The stereo 16- $\Omega$  headphone drivers on the AIC29 support capless as well as ac-coupled output configurations. An 8- $\Omega$  BTL differential speaker driver provides up to 400 mW of power and 98-dB SNR, while a differential driver is also available for driving a 32- $\Omega$  speaker or telephone earpiece. A programmable digital audio effects processor enables bass, treble, midrange, or equalization playback processing. The digital audio data format is programmable to work with popular audio standard protocols (I<sup>2</sup>S, DSP, left/right justified) in master or slave mode, and also includes an on-chip programmable PLL for flexible clock generation capability. Highly configurable software power control is provided, enabling 48 ksp/s stereo audio playback to 16- $\Omega$  headphones at 19 mW with a 3.3-V analog supply level.

The AIC29 offers a 12-bit measurement ADC and internal reference voltage. It includes an on-chip temperature sensor capable of reading 0.3°C resolution, as well as a battery measurement input capable of reading battery voltages up to 6 V, while operating at an analog supply as low as 3 V. The AIC29 is available in a 48-lead 7 x 7 mm QFN package.

US Patent No. 624639



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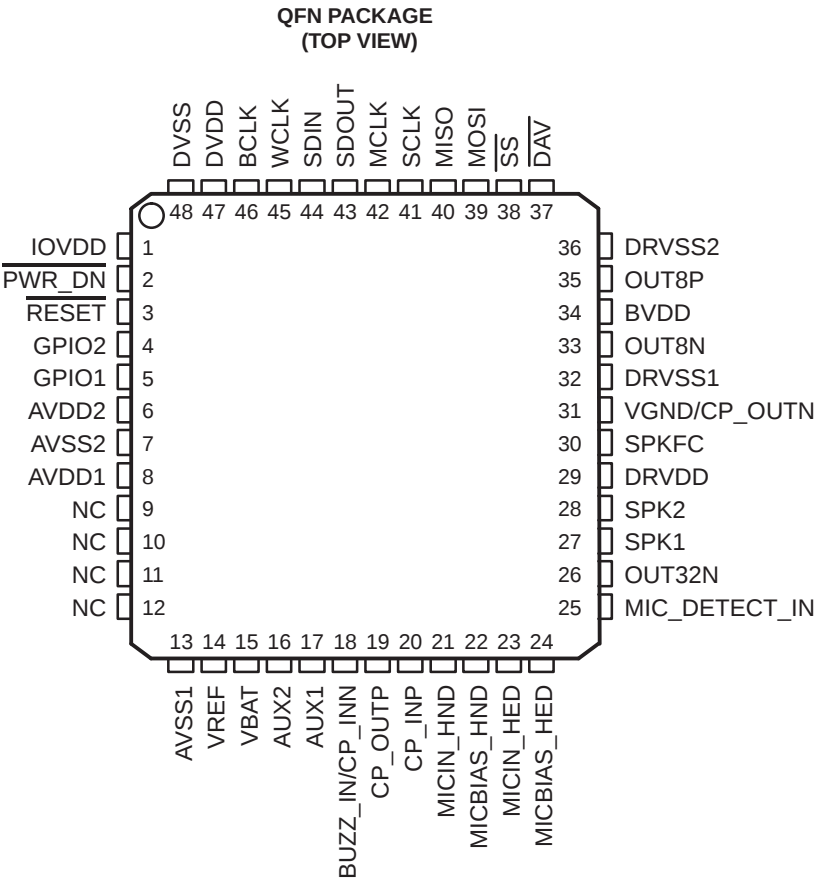
This integrated circuit can be damaged by ESD. Texas Instruments recommends that all integrated circuits be handled with appropriate precautions. Failure to observe proper handling and installation procedures can cause damage.

ESD damage can range from subtle performance degradation to complete device failure. Precision integrated circuits may be more susceptible to damage because very small parametric changes could cause the device not to meet its published specifications.

**PACKAGE/ORDERING INFORMATION**

| PRODUCT     | PACKAGE | PACKAGE DESIGNATOR | OPERATING TEMPERATURE RANGE | ORDERING NUMBER  | TRANSPORT MEDIA     |
|-------------|---------|--------------------|-----------------------------|------------------|---------------------|
| TLV320AIC29 | QFN-48  | RGZ                | -40°C to +85°C              | TLV320AIC29IRGZ  | Rails, 52           |
|             |         |                    |                             | TLV320AIC29IRGZR | Tape and Reel, 2500 |

**PIN ASSIGNMENTS**



## Terminal Functions

| PIN | NAME           | DESCRIPTION                                            | PIN | NAME          | DESCRIPTION                                                          |
|-----|----------------|--------------------------------------------------------|-----|---------------|----------------------------------------------------------------------|
| 1   | IOVDD          | IO Supply                                              | 25  | MIC_DETECT_IN | Microphone detect input                                              |
| 2   | PWR_DN         | Hardware power down                                    | 26  | OUT32N        | Receiver driver output                                               |
| 3   | RESET          | Hardware reset                                         | 27  | SPK1          | Headset driver output/receiver driver output                         |
| 4   | GPIO2          | General purpose IO                                     | 28  | SPK2          | Headset driver output                                                |
| 5   | GPIO1          | General purpose IO                                     | 29  | DRVDD         | Headphone driver power supply                                        |
| 6   | AVDD2          | PLL analog power supply                                | 30  | SPKFC         | Driver feedback/ speaker detect input                                |
| 7   | AVSS2          | Analog ground                                          | 31  | VGND/CP_OUTN  | Virtual ground for audio output/Inverted output to cell phone module |
| 8   | AVDD1          | Audio ADC, DAC, reference, SAR ADC analog power supply | 32  | DRVSS1        | Driver ground                                                        |
| 9   | NC             | No connect                                             | 33  | OUT8N         | Loudspeaker driver output                                            |
| 10  | NC             | No connect                                             | 34  | BVDD          | Battery power supply                                                 |
| 11  | NC             | No connect                                             | 35  | OUT8P         | Loudspeaker driver output                                            |
| 12  | NC             | No connect                                             | 36  | DRVSS2        | Driver ground                                                        |
| 13  | AVSS1          | Analog ground                                          | 37  | DAV           | Auxiliary data available output                                      |
| 14  | VREF           | Reference voltage for SAR ADC                          | 38  | SS            | SPI Slave select input                                               |
| 15  | VBAT           | Battery monitor input                                  | 39  | MOSI          | SPI Serial data input                                                |
| 16  | AUX2           | Secondary auxiliary input                              | 40  | MISO          | SPI Serial data output                                               |
| 17  | AUX1           | First auxiliary input                                  | 41  | SCLK          | SPI Serial clock input                                               |
| 18  | BUZZ_IN/CP_INN | Buzzer input/Inverting input from cell phone module    | 42  | MCLK          | Master clock                                                         |
| 19  | CP_OUTP        | Non-Inverted output to cell phone module               | 43  | SDOUT         | Audio data output                                                    |
| 20  | CP_INP         | Non-inverting input from cell phone module             | 44  | SDIN          | Audio data input                                                     |
| 21  | MICIN_HND      | Handset microphone input                               | 45  | WCLK          | Audio word clock                                                     |
| 22  | MICBIAS_HND    | Handset microphone bias voltage                        | 46  | BCLK          | Audio bit clock                                                      |
| 23  | MICIN_HED      | Headset microphone input                               | 47  | DVDD          | Digital core supply                                                  |
| 24  | MICBIAS_HED    | Headset microphone bias voltage                        | 48  | DVSS          | Digital core and IO ground                                           |

**ABSOLUTE MAXIMUM RATINGS**over operating free-air temperature range unless otherwise noted<sup>(1), (2)</sup>

|                                               |                                                                        | UNITS                                                  |
|-----------------------------------------------|------------------------------------------------------------------------|--------------------------------------------------------|
| AVDD1/2 to AVSS1/2                            |                                                                        | –0.3 V to 3.9 V                                        |
| DRVDD to DRVSS1/2                             |                                                                        | –0.3 V to 3.9 V                                        |
| BVDD to DRVSS1/2                              |                                                                        | –0.3 V to 4.5 V                                        |
| IOVDD to DVSS                                 |                                                                        | –0.3 V to 3.9 V                                        |
| Digital input voltage to DVSS                 |                                                                        | –0.3 V to IOVDD + 0.3 V                                |
| Analog input (except VBAT) voltage to AVSS1/2 |                                                                        | –0.3 V to AVDD + 0.3 V                                 |
| VBAT input voltage to AVSS1/2                 |                                                                        | –0.3 V to 6 V                                          |
| AVSS1/2 to DRVSS1/2 to DVSS                   |                                                                        | –0.1 V to 0.1 V                                        |
| AVDD1/2 to DRVDD                              |                                                                        | –0.1 V to 0.1 V                                        |
| Operating temperature range                   |                                                                        | –40°C to 85°C                                          |
| Storage temperature range                     |                                                                        | –65°C to 105°C                                         |
| Junction temperature (T <sub>J</sub> Max)     |                                                                        | 105°C                                                  |
| QFN package                                   | Power dissipation                                                      | (T <sub>J</sub> Max – T <sub>A</sub> )/θ <sub>JA</sub> |
|                                               | θ <sub>JA</sub> Thermal impedance (with thermal pad soldered to board) | 27°C/W                                                 |
| Lead temperature                              | Infrared (15 sec)                                                      | 240°C                                                  |

(1) Stresses beyond those listed under “absolute maximum ratings” may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under “recommended operating conditions” is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

(2) If the AIC29 is used to drive high power levels to an 8-Ω load for extended intervals at an ambient temperature above 80°C, multiple vias should be used to electrically and thermally connect the thermal pad on the QFN package to an internal heat dissipating ground plane on the user's PCB.

## ELECTRICAL CHARACTERISTICS

At +25°C, AVDD1, AVDD2, DRVDD, IOVDD = 3.3 V, BVDD = 3.9 V, DVDD = 1.8 V, V<sub>ref</sub> = 2.5 V, Fs (Audio) = 48 kHz, unless otherwise noted

| PARAMETER                                 | TEST CONDITIONS                                                           | MIN | TYP   | MAX | UNITS  |
|-------------------------------------------|---------------------------------------------------------------------------|-----|-------|-----|--------|
| <b>BATTERY MONITOR INPUTS</b>             |                                                                           |     |       |     |        |
| Input voltage range                       |                                                                           | 0.5 |       | 6.0 | V      |
| Input leakage current                     | Battery conversion not selected                                           |     | 1     |     | μA     |
| Accuracy                                  | Variation across temperature after system calibration at room temperature |     | 15    |     | mV     |
| <b>SAR A/D CONVERTER</b>                  |                                                                           |     |       |     |        |
| Resolution                                | Programmable: 8-, 10-,12-bits                                             | 8   |       | 12  | Bits   |
| No missing codes (DNL)                    | 12-Bit resolution                                                         |     | 11    |     | Bits   |
| Integral linearity                        |                                                                           | -5  |       | 5   | LSB    |
| Offset error                              |                                                                           | -6  |       | 6   | LSB    |
| Gain error                                |                                                                           | -6  |       | 6   | LSB    |
| Noise                                     |                                                                           |     | 30    |     | μVrms  |
| <b>VOLTAGE REFERENCE (VREF)</b>           |                                                                           |     |       |     |        |
| Voltage range                             | VREF output programmed = 2.5 V                                            | 2.3 | 2.5   | 2.7 | V      |
|                                           | VREF output programmed = 1.25 V                                           |     | 1.25  |     |        |
|                                           | External reference                                                        | 1.1 |       | 2.5 | V      |
| Reference drift                           | Internal VREF = 1.25 V                                                    |     | 20    |     | ppm/°C |
| Current drain                             | Extra current drawn when the internal reference is turned on.             |     | 750   |     | μA     |
| <b>AUDIO CODEC</b>                        |                                                                           |     |       |     |        |
| <b>ADC CHANNEL FILTER CHARACTERISTICS</b> |                                                                           |     |       |     |        |
| Filter gain from 0 to 0.39 Fs             |                                                                           |     | ±0.1  |     | dB     |
| Filter gain at 0.4125 Fs                  |                                                                           |     | -0.25 |     | dB     |
| Filter gain at 0.45 Fs                    |                                                                           |     | -0.3  |     | dB     |
| Filter gain at 0.5 Fs                     |                                                                           |     | -17.5 |     | dB     |
| Filter gain from 0.55 Fs to 64 Fs         |                                                                           |     | -75   |     | dB     |
| Group delay                               |                                                                           |     | 17/Fs |     | sec    |

**ELECTRICAL CHARACTERISTICS (continued)**

At +25°C, AVDD1, AVDD2, DRVDD, IOVDD = 3.3 V, BVDD = 3.9 V, DVDD = 1.8 V, Int. V<sub>ref</sub> = 2.5 V, Fs (Audio) = 48 kHz, unless otherwise noted (continued)

| PARAMETER                       | TEST CONDITIONS                                       | MIN     | TYP   | MAX     | UNITS |
|---------------------------------|-------------------------------------------------------|---------|-------|---------|-------|
| <b>MICROPHONE INPUT TO ADC</b>  |                                                       |         |       |         |       |
|                                 | MICIN_HED 1020 Hz sine wave input, Fs = 48 ksps       |         |       |         |       |
| Full-scale input voltage (0 dB) |                                                       |         | 0.707 |         | Vrms  |
| Input Common Mode               |                                                       |         | 1.5   |         | V     |
| SNR                             | Measured as idle channel noise, 0 dB gain, A-weighted | 80      | 90    |         | dBA   |
| THD                             | 0.63 Vrms input, 0-dB gain                            |         | -81   | -72     | dB    |
| PSRR                            | 217 Hz, 100 mV on AVDD1/2 <sup>(1)</sup>              |         | 55    |         | dB    |
|                                 | 1020 Hz, 100 mV on AVDD1/2 <sup>(1)</sup>             |         | 55    |         | dB    |
| Mute attenuation                | Output code with 0.63 Vrms sine wave input at 1 kHz   |         | 0000H |         |       |
| Input resistance                | Only ADC on                                           | 15      |       | 50      | kΩ    |
|                                 | ADC and Sidetone on                                   | 8       |       | 16      | kΩ    |
| Input capacitance               |                                                       |         | 10    |         | pF    |
| <b>HEADSET MICROPHONE BIAS</b>  |                                                       |         |       |         |       |
| Voltage range                   | Control register 1DH/Page 2, D7–D8=00                 |         | 3.3   |         | V     |
|                                 | Control register 1DH/Page 2, D7–D8=01                 |         | 2.5   |         |       |
|                                 | Control register 1DH/Page 2, D7–D8=1X                 |         | 2     |         |       |
| PSRR                            | 217 Hz, 100 mV on AVDD1/2                             |         | 55    |         | dB    |
|                                 | 217 Hz, 100 mV on BVDD                                |         | 77    |         |       |
|                                 | 1020 Hz, 100 mV on AVDD1/2                            |         | 55    |         |       |
|                                 | 1020 Hz, 100 mV on BVDD                               |         | 77    |         |       |
| Sourcing current                |                                                       |         | 5     |         | mA    |
| <b>HANDSET MICROPHONE BIAS</b>  |                                                       |         |       |         |       |
| Voltage range                   | Control register 1DH/Page 2, D6=0                     |         | 2.5   |         | V     |
|                                 | Control register 1DH/Page 2, D6=1                     |         | 2     |         |       |
| PSRR                            | 217 Hz, 100 mV on AVDD1/2                             |         | 55    |         | dB    |
|                                 | 1020 Hz, 100 mV on AVDD1/2                            |         | 55    |         |       |
| Sourcing current                |                                                       |         | 5     |         | mA    |
| <b>DAC INTERPOLATION FILTER</b> |                                                       |         |       |         |       |
| Pass band                       |                                                       | 20      |       | 0.45Fs  | Hz    |
| Pass band ripple                |                                                       |         | ±0.06 |         | dB    |
| Transition band                 |                                                       | 0.45Fs  |       | 0.55Fs  | Hz    |
| Stop band                       |                                                       | 0.550Fs |       | 7.455Fs | Hz    |
| Stop band attenuation           |                                                       |         | 65    |         | dB    |
| Filter group delay              |                                                       |         | 21/Fs |         | Sec   |
| De-emphasis error               |                                                       |         | ±0.1  |         | dB    |

(1) ADC PSRR measurement is calculated as:

$$\text{PSRR} = 20 \log_{10} \left( \frac{V_{\text{SIG}_{\text{sup}}}}{V_{\text{ADCOUT}}} \right)$$

where V<sub>SIG<sub>sup</sub></sub> is the ac signal applied on AVDD1/2, which is 100 mV<sub>pp</sub> at 1020 Hz, and  $V_{\text{ADCOUT}} = \frac{\text{Amplitude of Digital Output}}{\text{Max Possible Digital Amplitude}}$

**ELECTRICAL CHARACTERISTICS (continued)**

At +25°C, AVDD1, AVDD2, DRVDD, IOVDD = 3.3 V, BVDD = 3.9 V, DVDD = 1.8 V, V<sub>ref</sub> = 2.5 V, Fs (Audio) = 48 kHz, unless otherwise noted (continued)

| PARAMETER                                               | TEST CONDITIONS                                                                   | MIN   | TYP   | MAX | UNITS            |
|---------------------------------------------------------|-----------------------------------------------------------------------------------|-------|-------|-----|------------------|
| <b>DAC HEADPHONE OUTPUT</b>                             |                                                                                   |       |       |     |                  |
|                                                         | Load = 16 Ω (single-ended), 50 pF                                                 |       |       |     |                  |
| Full-scale output voltage (0dB)                         |                                                                                   |       | 0.848 |     | V <sub>rms</sub> |
| Output common mode                                      |                                                                                   |       | 1.5   |     | V                |
| SNR                                                     | Measured as idle channel noise, A-weighted                                        | 85    | 95    |     | dBA              |
| THD                                                     | –1 dBFS Input, 0-dB gain                                                          |       | –80   | –60 | dB               |
| PSRR                                                    | 217 Hz, 100 mV on AVDD1/2 <sup>(1)</sup>                                          |       | 65    |     | dB               |
|                                                         | 1020 Hz, 100 mV on AVDD1/2 <sup>(1)</sup>                                         |       | 65    |     | dB               |
| Interchannel isolation                                  | Coupling from ADC to DAC                                                          |       | 100   |     | dB               |
| Mute attenuation                                        |                                                                                   |       | 120   |     | dB               |
| Maximum output power                                    | Per channel                                                                       |       | 44    |     | mW               |
| Digital volume control                                  |                                                                                   | –63.5 |       | 0   | dB               |
| Digital volume control step size                        |                                                                                   |       | 0.5   |     | dB               |
| Channel separation                                      | Between SPK1 and SPK2                                                             |       | –75   |     | dB               |
| <b>DAC SPEAKER OUTPUT</b>                               |                                                                                   |       |       |     |                  |
|                                                         | Load = 8 Ω (differential), 50 pF                                                  |       |       |     |                  |
| Full-scale output voltage (0 dB)                        |                                                                                   |       | 1.838 |     | V <sub>rms</sub> |
| Output common mode                                      |                                                                                   |       | 1.75  |     | V                |
| SNR                                                     | Measured as idle channel noise, A-weighted                                        | 90    | 99    |     | dBA              |
| THD                                                     | –1 dBFS Input, 0-dB gain                                                          |       | –75   | –55 | dB               |
| PSRR                                                    | 217 Hz, 100 mV on AVDD1/2                                                         |       | 74    |     | dB               |
|                                                         | 217 Hz, 100 mV on BVDD                                                            |       | 72    |     |                  |
|                                                         | 1020 Hz, 100 mV on AVDD1/2                                                        |       | 74    |     |                  |
|                                                         | 1020 Hz, 100 mV on BVDD                                                           |       | 72    |     |                  |
| Interchannel isolation                                  | Coupling from ADC to DAC                                                          |       | 90    |     | dB               |
| Mute attenuation                                        |                                                                                   |       | 120   |     | dB               |
| Maximum output power                                    |                                                                                   |       | 400   |     | mW               |
| <b>CELLPHONE</b>                                        |                                                                                   |       |       |     |                  |
| <b>MIC INPUT TO CP_OUT</b>                              |                                                                                   |       |       |     |                  |
|                                                         | 1020-Hz Sine wave input on MICIN_HND, load on CP_OUT = 10 kΩ, 50 pF               |       |       |     |                  |
| Full-scale input voltage (0 dB)                         |                                                                                   |       | 0.707 |     | V <sub>rms</sub> |
| Input common mode                                       |                                                                                   |       | 1.5   |     | V                |
| Full-scale output voltage (0 dB)                        |                                                                                   |       | 0.707 |     | V <sub>rms</sub> |
| Output common mode                                      |                                                                                   |       | 1.5   |     | V                |
| SNR                                                     | Measured as idle channel noise, A-weighted                                        |       | 89    |     | dBA              |
| THD                                                     | 0 dBFS Input, 0-dB gain                                                           |       | –75   |     | dB               |
| <b>MICSEL to CP_OUT(Differential)<br/>CPOUTP–CPOUTN</b> |                                                                                   |       |       |     |                  |
|                                                         | 1020-Hz Sine wave input on MICIN_HND, load between CP_OUTP–CP_OUTN = 10 kΩ, 50 pF |       |       |     |                  |
| Full-scale input voltage (0 dB)                         |                                                                                   |       | 0.707 |     | V <sub>rms</sub> |
| Input common mode                                       |                                                                                   |       | 1.5   |     | V                |
| Full-scale output voltage (0 dB)                        |                                                                                   |       | 1.414 |     | V <sub>rms</sub> |
| Output common mode                                      |                                                                                   |       | 1.5   |     | V                |
| SNR                                                     | Measured as idle channel noise, A-weighted                                        | 80    | 96    |     | dBA              |
| THD                                                     | 0 dBFS Input, 0-dB gain                                                           |       | –92   | –60 | dB               |
| PSRR                                                    | 217 Hz, 100 mV on AVDD1/2                                                         |       | 49    |     | dB               |
|                                                         | 1020 Hz, 100 mV on AVDD1/2                                                        |       | 49    |     |                  |

|                        |                                |     |    |
|------------------------|--------------------------------|-----|----|
| Interchannel isolation | CP_IN to CP_OUT (Differential) | 80  | dB |
| Mute attenuation       | CP_OUT (Differential) muted    | 120 | dB |

(1) DAC PSRR measurement is calculated as:

$$\text{PSRR} = 20 \log_{10} \left( \frac{V_{\text{SIG}_{\text{sup}}}}{V_{\text{SPK1}/2}} \right)$$

| PARAMETER                                   | TEST CONDITIONS                                                                             | MIN  | TYP      | MAX      | UNITS |
|---------------------------------------------|---------------------------------------------------------------------------------------------|------|----------|----------|-------|
| <b>CP_INP TO 32Ω RECEIVER (SPK1–OUT32N)</b> | 1020-Hz Sine wave input on CP_IN, Load on SPK1–OUT32N = 32 Ω (Differential), 50 pF          |      |          |          |       |
| Full-scale input voltage (0 dB)             |                                                                                             |      | 0.707    |          | Vrms  |
| Input common mode                           |                                                                                             |      | 1.5      |          | V     |
| Full-scale output voltage (0 dB)            |                                                                                             |      | 1.697    |          | Vrms  |
| Output common mode                          |                                                                                             |      | 1.5      |          | V     |
| SNR                                         |                                                                                             |      | 97       |          | dBA   |
| THD                                         |                                                                                             |      | –82      |          | dB    |
| <b>CP_IN TO (Differential) in to 32 Ω</b>   | 1020-Hz Sine wave input on CP_INP–CP_OUTN, Load on SPK1–OUT32N = 32 Ω (Differential), 50 pF |      |          |          |       |
| Full-scale input voltage (0 dB)             |                                                                                             |      | 1.414    |          | Vrms  |
| Input common mode                           |                                                                                             |      | 1.5      |          | V     |
| Full-scale output voltage (0 dB)            |                                                                                             |      | 1.697    |          | Vrms  |
| Output common mode                          |                                                                                             |      | 1.5      |          | V     |
| SNR                                         | Measured as idle channel noise, A-weighted                                                  | 85   | 101      |          | dBA   |
| THD                                         | 0 dBfs input, 0 dB gain                                                                     |      | –82      | –60      | dB    |
| PSRR                                        | 217 Hz, 100 mV on AVDD1/AVDD2/DRVDD                                                         |      | –74      |          | dB    |
|                                             | 1020 Hz, 100 mV on AVDD1/AVDD2/DRVDD                                                        |      | –74      |          |       |
| Interchannel isolation                      |                                                                                             |      | –85      |          | dB    |
| Mute attenuation                            |                                                                                             |      | 120      |          | dB    |
| Maximum output power                        |                                                                                             |      | 82       |          | mW    |
| <b>DIGITAL INPUT/OUTPUT</b>                 |                                                                                             |      |          |          |       |
| Logic family                                |                                                                                             |      | CMOS     |          |       |
| Logic level: V <sub>IH</sub>                | I <sub>IH</sub> = +5 μA, IOVDD > 1.5 V                                                      |      | 0.7IOVDD |          | V     |
|                                             | I <sub>IH</sub> = +5 μA, IOVDD < 1.5 V                                                      |      | 0.9IOVDD |          | V     |
| V <sub>IL</sub>                             | I <sub>IL</sub> = +5 μA                                                                     | –0.3 |          | 0.3IOVDD | V     |
| V <sub>OH</sub>                             | I <sub>OH</sub> = 2 TTL loads                                                               |      | 0.8IOVDD |          | V     |
| V <sub>OL</sub>                             | I <sub>OL</sub> = 2 TTL loads                                                               |      |          | 0.1IOVDD | V     |
| Capacitive load                             |                                                                                             |      | 10       |          | pF    |

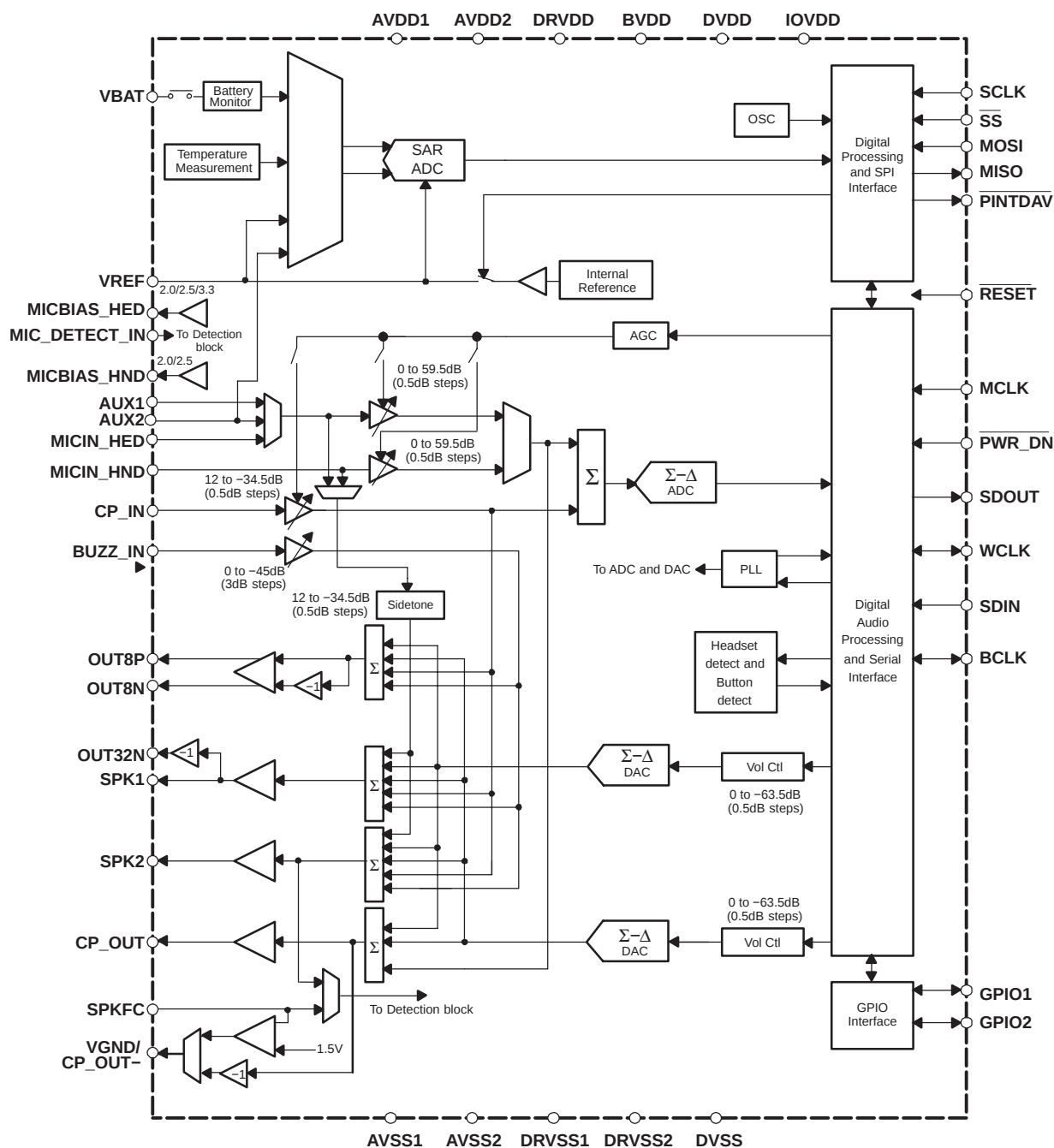
**ELECTRICAL CHARACTERISTICS (continued)**

At +25°C, AVDD1, AVDD2, DRVDD, IOVDD = 3.3 V, BVDD = 3.9 V, DVDD = 1.8 V, V<sub>ref</sub> = 2.5 V, Fs (Audio) = 48 kHz, unless otherwise noted (continued)

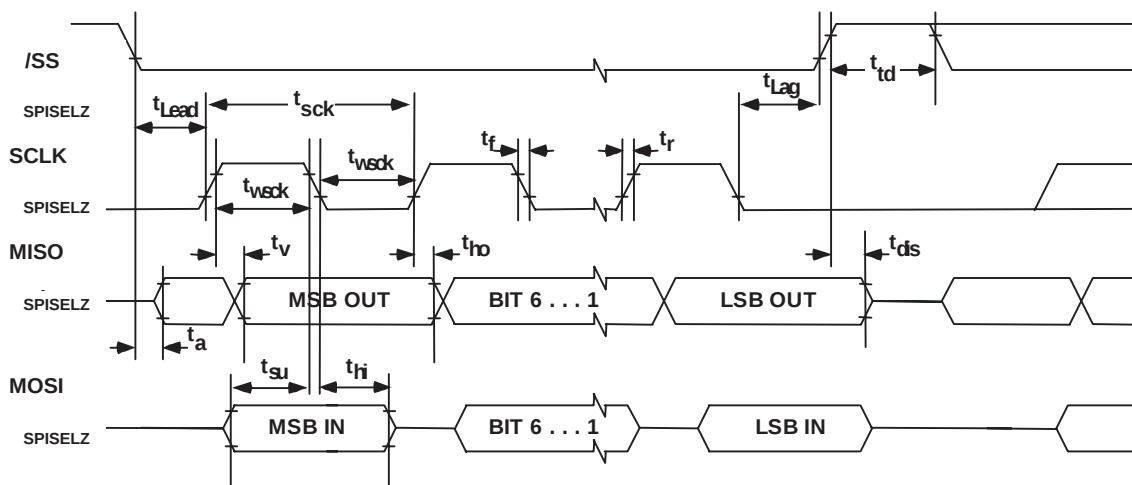
| PARAMETER                                              | TEST CONDITIONS                                                               | MIN  | TYP | MAX  | UNITS |
|--------------------------------------------------------|-------------------------------------------------------------------------------|------|-----|------|-------|
| <b>POWER SUPPLY REQUIREMENTS</b>                       |                                                                               |      |     |      |       |
| Power supply voltage                                   |                                                                               |      |     |      |       |
| AVDD1, AVDD2                                           |                                                                               | 3    | 3.3 | 3.6  | V     |
| DRVDD                                                  |                                                                               | 3    | 3.3 | 3.6  | v     |
| BVDD                                                   |                                                                               | 3    |     | 4.2  | v     |
| IOVDD                                                  | Max MCLK = 100 MHz                                                            | 2    |     | 3.6  | V     |
|                                                        | Max MCLK = 50 MHz                                                             | 1.1  |     | 3.6  | V     |
| DVDD                                                   |                                                                               | 1.65 | 1.8 | 1.95 | V     |
| SAR ADC Quiescent Current                              | IAVDD1, Host                                                                  |      | 58  |      | μA    |
|                                                        | IDVDD, Host controlled AUX1 conversion at 10 Ksps                             |      | 68  |      | μA    |
| Analog supply current – audio play back only           | IAVDD1 with loudspeaker output (no signal), PLL off                           |      | 2.6 |      | mA    |
|                                                        | IBVDD with loudspeaker output (no signal), PLL off                            |      | 6.4 |      |       |
|                                                        | IAVDD1 with headphone output (no signal), VGND off, PLL off                   |      | 2.4 |      |       |
|                                                        | IDRVDD with headphone output (no signal), VGND off, PLL off                   |      | 3.3 |      |       |
| Digital supply current – audio play back only          | IDVDD, PLL off                                                                |      | 2.5 |      | mA    |
| Analog supply current – mic record only <sup>(1)</sup> | IAVDD1, headset mic, PLL off                                                  |      | 5   |      | mA    |
|                                                        | IBVDD, headset mic, PLL off                                                   |      | 270 |      | μA    |
|                                                        | IAVDD1, handset mic, PLL off                                                  |      | 5.6 |      | mA    |
| Digital supply current – mic record only               | IDVDD, PLL off                                                                |      | 1.4 |      | mA    |
| Analog supply current                                  | IAVDD2, PLL on                                                                |      | 1.3 |      | mA    |
| Digital supply current                                 | IDVDD, PLL on                                                                 |      | 0.9 |      | mA    |
| Total current                                          | Hardware power down                                                           |      | 1   |      | μA    |
|                                                        | Only headset/button detection enabled                                         |      | 50  |      |       |
|                                                        | Only auto temperature measurement with 5.59 min delay                         |      | 50  |      |       |
|                                                        | Headset/button detection and auto temperature measurement with 5.59 min delay |      | 70  |      |       |

<sup>(1)</sup> Mic record currents measured with no load on MICBIAS.

# FUNCTIONAL BLOCK DIAGRAM



## SPI TIMING DIAGRAM



## TYPICAL TIMING REQUIREMENTS

All specifications typical at 25°C, DVDD = 1.8 V(1)

| PARAMETER  |                           | IOVDD = 1.1 V |     | IOVDD = 3.3 V |     | UNITS |
|------------|---------------------------|---------------|-----|---------------|-----|-------|
|            |                           | MIN           | MAX | MIN           | MAX |       |
| $t_{wsck}$ | SCLK Pulse width          | 30            |     | 18            |     | ns    |
| $t_{Lead}$ | Enable Lead Time          | 18            |     | 15            |     | ns    |
| $t_{Lag}$  | Enable Lag Time           | 18            |     | 15            |     | ns    |
| $t_{td}$   | Sequential Transfer Delay | 18            |     | 15            |     | ns    |
| $t_a$      | Slave MISO access time    |               | 18  |               | 15  | ns    |
| $t_{dis}$  | Slave MISO disable time   |               | 18  |               | 15  | ns    |
| $t_{su}$   | MOSI data setup time      | 6             |     | 6             |     | ns    |
| $t_{hi}$   | MOSI data hold time       | 6             |     | 6             |     | ns    |
| $t_{ho}$   | MISO data hold time       | 4             |     | 4             |     | ns    |
| $t_v$      | MISO data valid time      |               | 25  |               | 13  | ns    |
| $t_r$      | Rise Time                 |               | 6   |               | 4   | ns    |
| $t_f$      | Fall Time                 |               | 6   |               | 4   | ns    |

(1) These parameters are based on characterization and are not tested in production.

## AUDIO INTERFACE TIMING DIAGRAMS

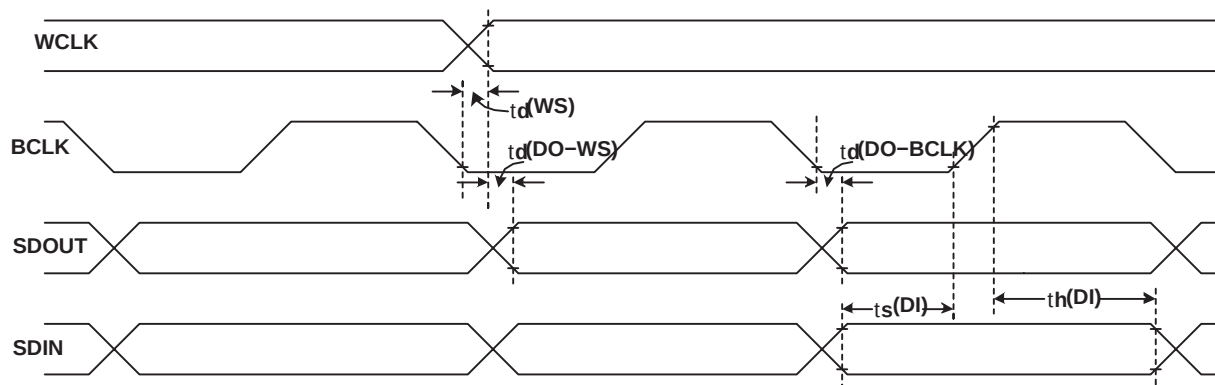


Figure 1. DSP Timing in Master Mode

### Typical Timing Requirements (see Figure 1)

| PARAMETER <sup>(1)</sup>                                | IOVDD = 1.1 V |     | IOVDD = 3.3 V |     | UNITS |
|---------------------------------------------------------|---------------|-----|---------------|-----|-------|
|                                                         | MIN           | MAX | MIN           | MAX |       |
| $t_d(\text{WCLK})$ WCLK delay                           |               | 30  |               | 15  | ns    |
| $t_d(\text{DO-WCLK})$ WCLK to DOUT delay (for L2F mode) |               | 30  |               | 15  | ns    |
| $t_d(\text{DO-BCLK})$ BCLK to DOUT delay                |               | 30  |               | 15  | ns    |
| $t_s(\text{DI})$ SDIN setup                             | 6             |     | 6             |     | ns    |
| $t_h(\text{DI})$ SDIN hold                              | 6             |     | 6             |     | ns    |
| $t_r$ Rise time                                         |               | 18  |               | 6   | ns    |
| $t_f$ Fall time                                         |               | 18  |               | 6   | ns    |

(1) These parameters are based on characterization and are not tested in production.

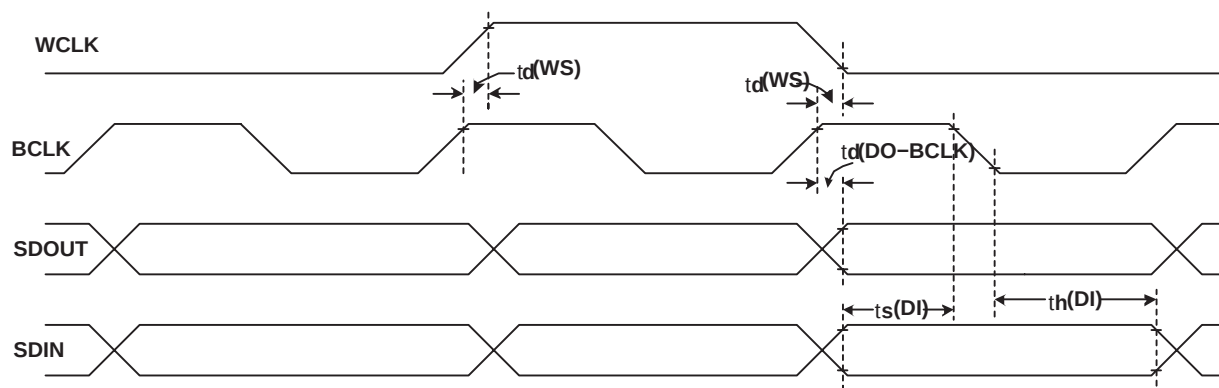


Figure 2. DSP Timing in Master Mode

### Typical Timing Requirements (see Figure 2)

| PARAMETER <sup>(1)</sup>                 | IOVDD = 1.1 V |     | IOVDD = 3.3 V |     | UNITS |
|------------------------------------------|---------------|-----|---------------|-----|-------|
|                                          | MIN           | MAX | MIN           | MAX |       |
| $t_d(\text{WCLK})$ WCLK delay            |               | 30  |               | 15  | ns    |
| $t_d(\text{DO-BCLK})$ BCLK to DOUT delay |               | 30  |               | 15  | ns    |
| $t_s(\text{DI})$ SDIN setup              | 6             |     | 6             |     | ns    |
| $t_h(\text{DI})$ SDIN hold               | 6             |     | 6             |     | ns    |
| $t_r$ Rise time                          |               | 18  |               | 6   | ns    |
| $t_f$ Fall time                          |               | 18  |               | 6   | ns    |

(1) These parameters are based on characterization and are not tested in production.

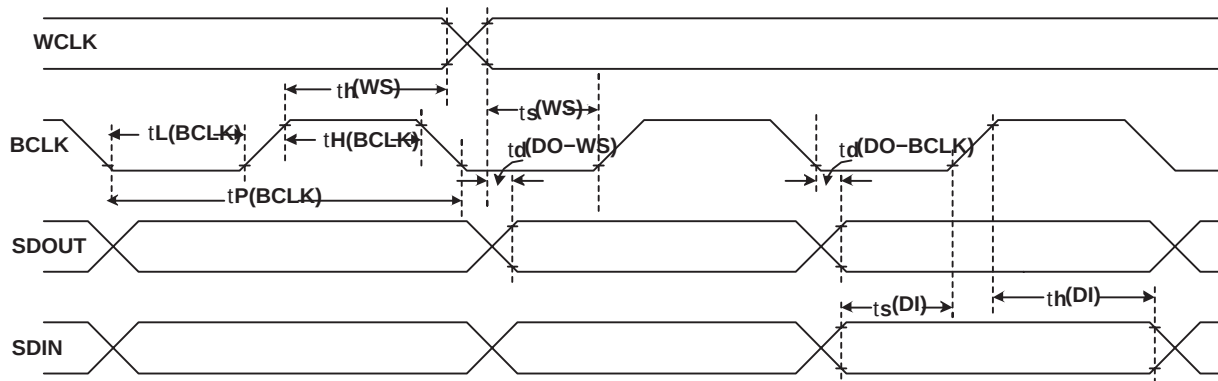


Figure 3. I<sup>2</sup>S/LJF/RJF Timing in Slave Mode

Typical Timing Requirements (see Figure 3)

| PARAMETER <sup>(1)</sup> |                                   | IOVDD = 1.1 V |     | IOVDD = 3.3 V |     | UNITS |
|--------------------------|-----------------------------------|---------------|-----|---------------|-----|-------|
|                          |                                   | MIN           | MAX | MIN           | MAX |       |
| t <sub>H</sub> (BCLK)    | BCLK high period                  | 40            |     | 35            |     | ns    |
| t <sub>L</sub> (BCLK)    | BCLK low period                   | 40            |     | 35            |     | ns    |
| t <sub>S</sub> (WCLK)    | WCLK setup                        | 6             |     | 6             |     | ns    |
| t <sub>H</sub> (WCLK)    | WCLK hold                         | 6             |     | 6             |     | ns    |
| t <sub>d</sub> (DO-WCLK) | WCLK to DOUT delay (for LJF mode) |               | 30  |               | 18  | ns    |
| t <sub>d</sub> (DO-BCLK) | BCLK to DOUT delay                |               | 30  |               | 15  | ns    |
| t <sub>S</sub> (DI)      | SDIN setup                        | 6             |     | 6             |     | ns    |
| t <sub>H</sub> (DI)      | SDIN hold                         | 6             |     | 6             |     | ns    |
| t <sub>r</sub>           | Rise time                         |               | 5   |               | 4   | ns    |
| t <sub>f</sub>           | Fall time                         |               | 5   |               | 4   | ns    |

(1) These parameters are based on characterization and are not tested in production.

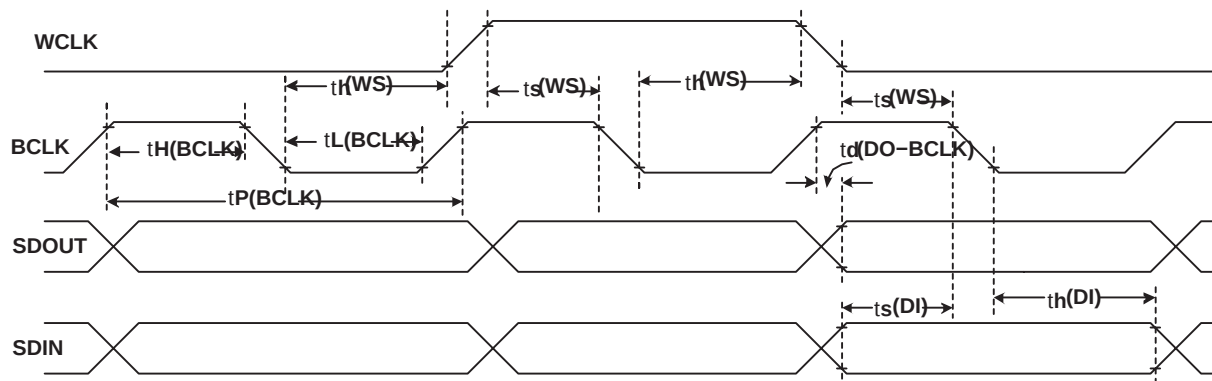


Figure 4. DSP Timing in Slave Mode

Typical Timing Requirements (see Figure 4)

| PARAMETER(1)          |                    | IOVDD = 1.1 V |     | IOVDD = 3.3 V |     | UNITS |
|-----------------------|--------------------|---------------|-----|---------------|-----|-------|
|                       |                    | MIN           | MAX | MIN           | MAX |       |
| $t_H(\text{BCLK})$    | BCLK high period   | 40            |     | 35            |     | ns    |
| $t_L(\text{BCLK})$    | BCLK low period    | 40            |     | 35            |     | ns    |
| $t_P(\text{BCLK})$    | BCLK period        | 80            |     | 80            |     | ns    |
| $t_S(\text{WS})$      | WCLK setup         | 6             |     | 6             |     | ns    |
| $t_H(\text{WS})$      | WCLK hold          | 6             |     | 6             |     | ns    |
| $t_d(\text{DO-BCLK})$ | BCLK to DOUT delay |               | 30  |               | 15  | ns    |
| $t_S(\text{DI})$      | SDIN setup         | 6             |     | 6             |     | ns    |
| $t_H(\text{DI})$      | SDIN hold          | 6             |     | 6             |     | ns    |
| $t_r$                 | Rise time          |               | 5   |               | 4   | ns    |
| $t_f$                 | Fall time          |               | 5   |               | 4   | ns    |

(1) These parameters are based on characterization and are not tested in production.

## TYPICAL CHARACTERISTICS

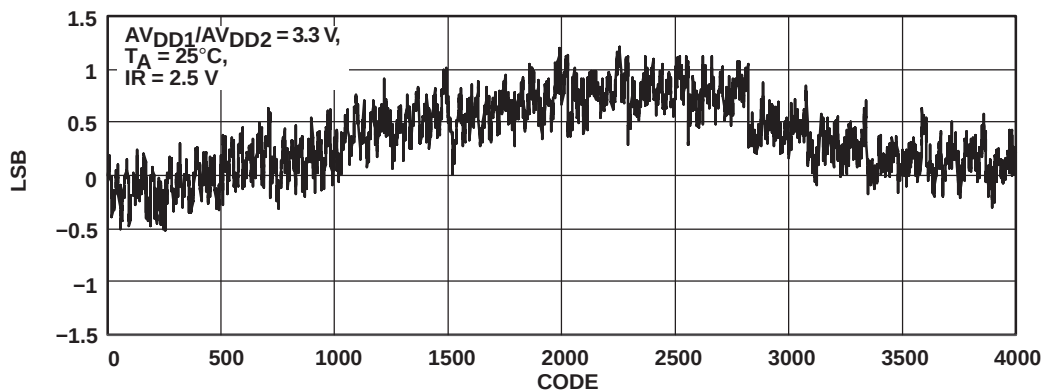


Figure 5. SAR INL ( $T_A = 25^\circ\text{C}$ , Internal Reference = 2.5 V, 12 bit,  $AV_{DD1}/AV_{DD2} = 3.3\text{ V}$ )

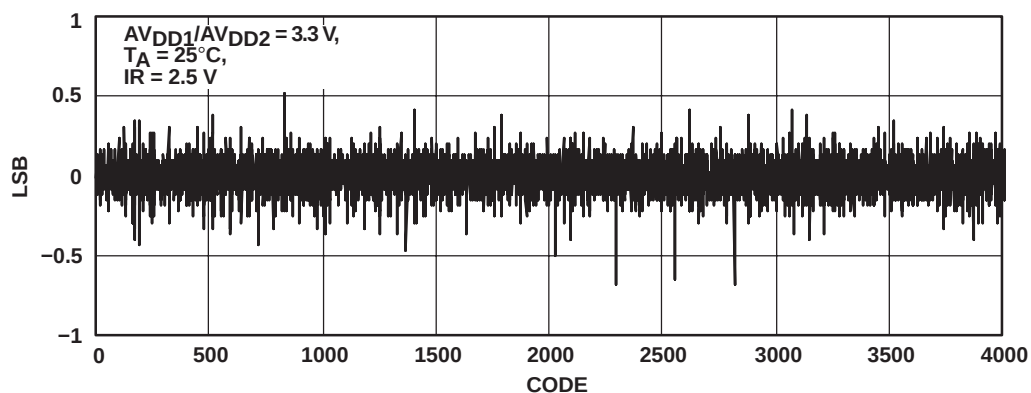


Figure 6. SAR DNL ( $T_A = 25^\circ\text{C}$ , Internal Reference = 2.5 V, 12 bit,  $AV_{DD1}/AV_{DD2} = 3.3\text{ V}$ )

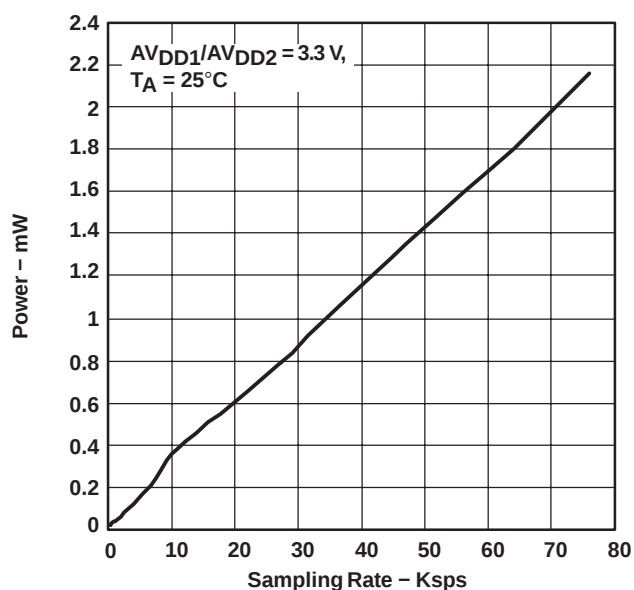


Figure 7. SAR ADC Power Consumption vs Speed ( $T_A = 25^\circ\text{C}$ , External Reference, AUX Conversion,  $AV_{DD1}/AV_{DD2} = 3.3\text{ V}$ )

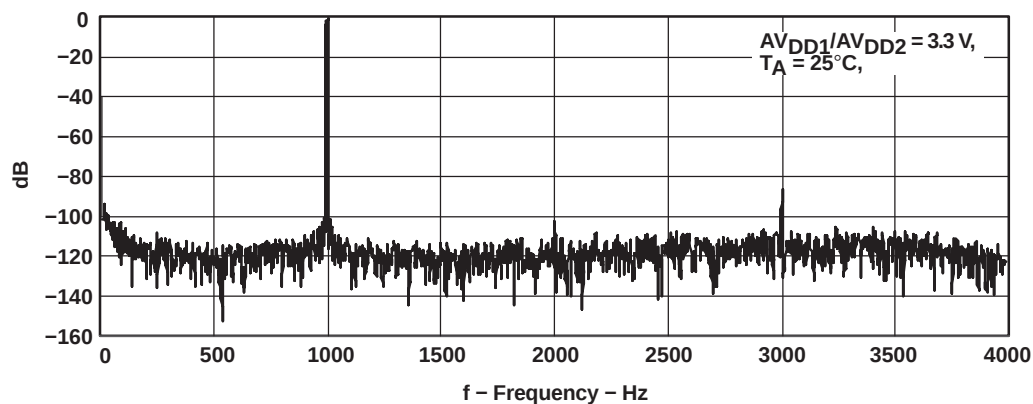


Figure 8. ADC FFT Plot at 8 ksps ( $T_A = 25^\circ\text{C}$ , -1 dB, 1 kHz input,  $AV_{DD1}/AV_{DD2} = 3.3\text{ V}$ )

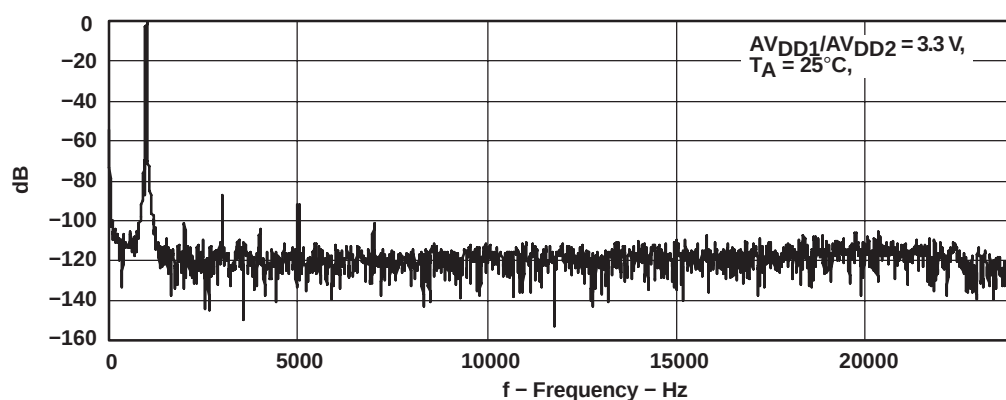


Figure 9. ADC FFT Plot at 48 ksps ( $T_A = 25^\circ\text{C}$ , -1 dB, 1 kHz input,  $AV_{DD1}/AV_{DD2} = 3.3\text{ V}$ )

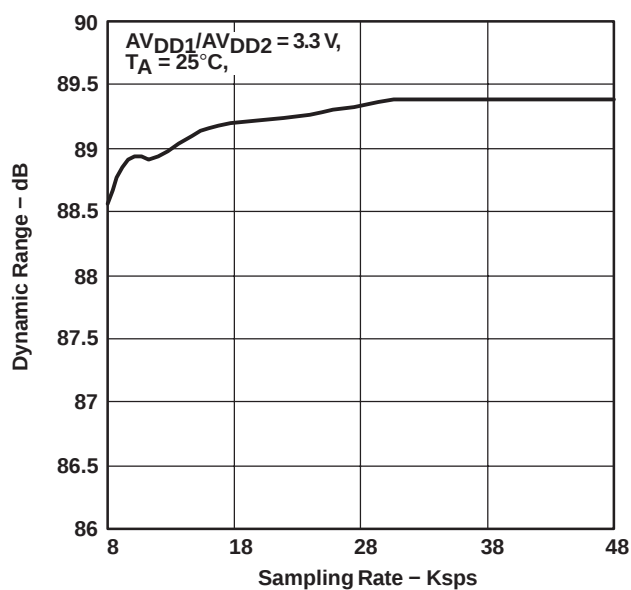


Figure 10. ADC Dynamic Range vs Sampling Rate ( $T_A = 25^\circ\text{C}$ ,  $AV_{DD1}/AV_{DD2} = 3.3\text{ V}$ )

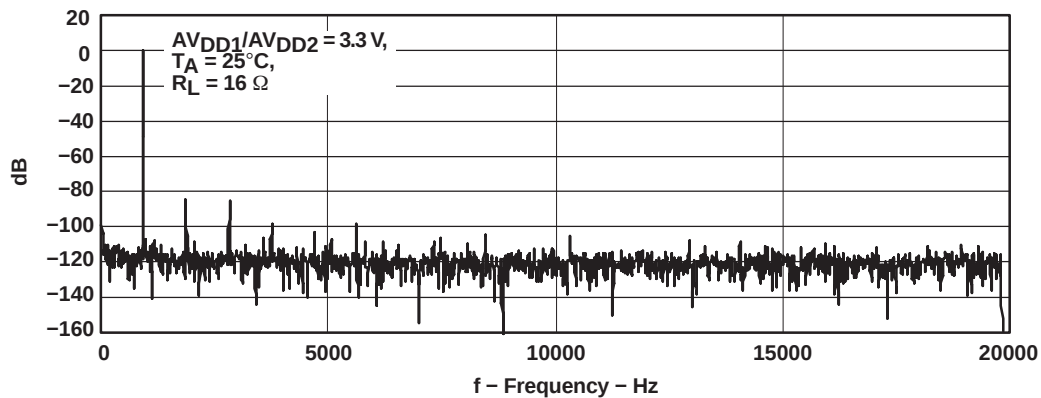


Figure 11. DAC FFT Plot ( $T_A = 25^\circ\text{C}$ ,  $-1\text{ dB}$ ,  $1\text{ kHz}$  Input,  $AVDD1/AVDD2/DRVDD = 3.3\text{ V}$ ,  $R_L = 16\ \Omega$ )

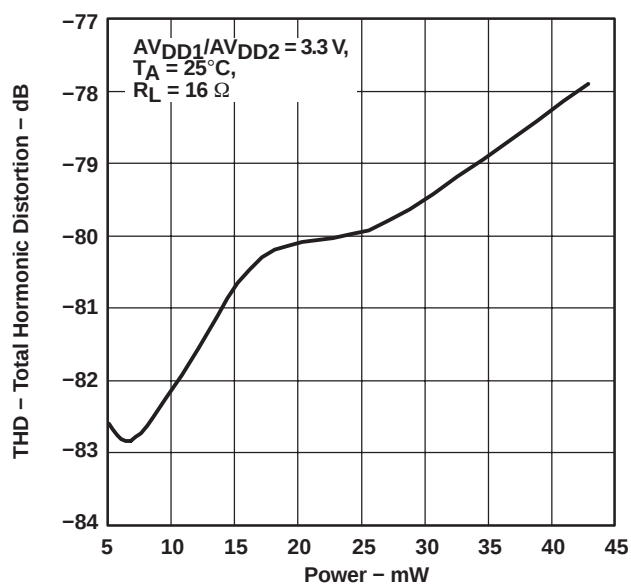


Figure 12. THD vs Power on SPK1/2 ( $T_A = 25^\circ\text{C}$ ,  $1\text{ kHz}$  Input,  $AVDD1/AVDD2/DRVDD = 3.3\text{ V}$ ,  $R_L = 16\ \Omega$ )

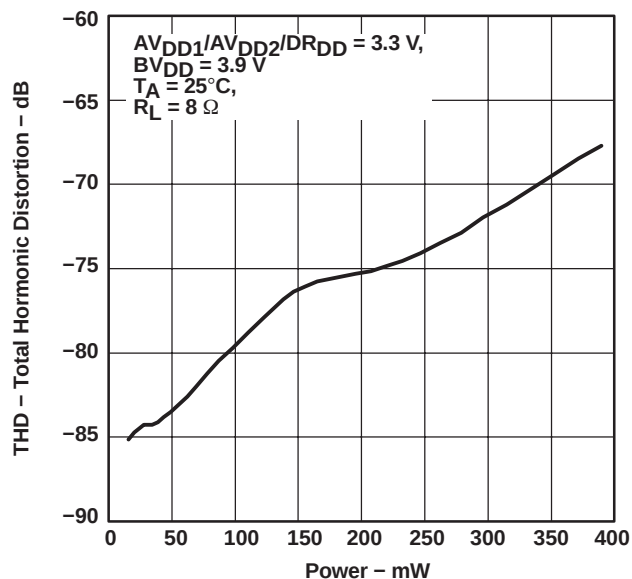


Figure 13. THD vs Power on Loudspeaker Driver ( $T_A = 25^\circ\text{C}$ , 1 kHz Input, AVDD1/AVDD2/DRVDD = 3.3 V, BVDD = 3.9 V,  $R_L = 8\ \Omega$ )

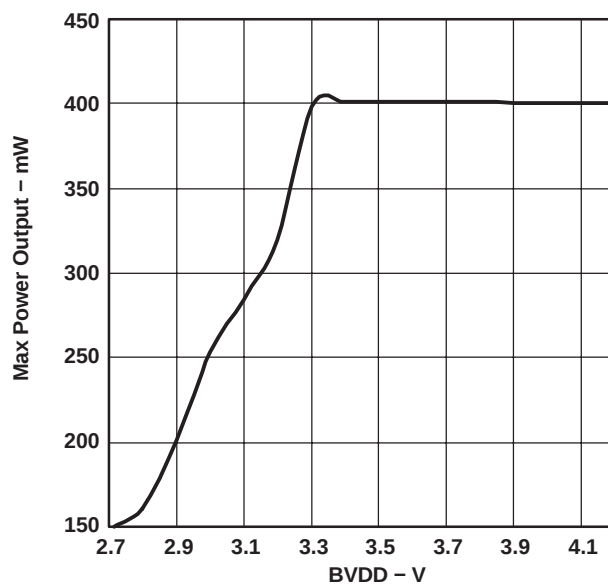


Figure 14. Loudspeaker Driver Output Power vs BVDD ( $T_A = 25^\circ\text{C}$ , 1 kHz Input, AVDD1/AVDD2/DRVDD = 3.3 V,  $R_L = 8\ \Omega$ , THD  $\leq -40\ \text{dB}$ )

## OVERVIEW

The AIC29 is a highly integrated stereo audio DAC and mono audio ADC for portable computing, communication and entertainment applications. The AIC29 has a register-based architecture where all peripheral functions are controlled through the registers and on-board state machines.

The AIC29 consists of the following blocks:

- Audio Codec
- Headset and Button Detection
- Battery Monitors
- Auxiliary Inputs
- Temperature Monitor

Communication to the AIC29 is via a standard SPI serial interface. This interface requires that the Slave Select signal ( $\overline{SS}$ ) be driven low to communicate with the AIC29. Data is then shifted into or out of the AIC29 under control of the host microprocessor, which also provides the serial data clock.

Control of the AIC29 and its functions is accomplished by writing to different registers in the AIC29. A simple command protocol is used to address the 16-bit registers. Registers control the operation of the SAR ADC and audio codec.

## OPERATION—AUDIO CODEC

### AUDIO ANALOG I/O

The AIC29 has stereo audio DAC and mono audio ADC. It has a wide range of analog interfaces to support different headsets and analog outputs. The AIC29 has features to interface output drivers (8- $\Omega$ , 16- $\Omega$ , 32- $\Omega$ ) and Microphone PGA to Cell-phone. The AIC29 also has a virtual ground (VGND) output, which can be optionally used to connect to the ground terminal of a speaker or headphone to eliminate the ac-coupling capacitor needed at the speaker or headphone output. A special circuit has also been included in the AIC29 to insert a short keyclick sound into the stereo audio output, even when the audio DAC is powered down. The keyclick sound is used to provide feedback to the user when a particular button is pressed or item is selected. The specific sound of the keyclick can be adjusted by varying several register bits that control its frequency, duration, and amplitude.

### AUDIO DIGITAL I/O INTERFACE

Digital audio data samples can be transmitted between the AIC29 and the CPU via the serial bus (BCLK, WCLK, SDOUT, SDIN) that can be configured to transfer digital data in four different formats: Right justified (RJF), Left justified (LJF), I<sup>2</sup>S and DSP. The four modes are MSB first and operate with variable word length between 16/20/24/32 bits. The AIC29's audio codec can operate in master or slave mode, depending on the setting of D11 at the register 06h of page 2. The word-select signal (WCLK) and bit clock signal (BCLK) are configured as inputs when the bus is in slave mode (D11 = 0). They are configured as outputs when the bus is in master mode (D11 = 1). Under master mode, both clocks start running when the I<sup>2</sup>S bus needs to be active (one of the analog input/output paths has been configured and powered up). The WCLK is representative of the sampling rate of the audio ADC/DAC and is synchronized with SDOUT. Although the SDOUT signal can contain two channels of information (a left and right channel), the AIC29 sends the same ADC data in both channels.

- **ADC/DAC Sampling Rate**

The audio-control-1 register (Register 00H, Page 2) determines the sampling rates of DAC and ADC. The sampling frequency is scaled down from the reference rate (Fsref). The reference rate is usually either 44.1 kHz or 48 kHz which can be selectable using bit D13 of the register Audio Control 3 (06H/Page2). The ADC and DAC can operate with either common WCLK (equal sampling rates) or separate GPIO1 (For ADC) and WCLK (For DAC) for unequal sampling rates. When the audio codec is powered up, it is by default configured as an I<sup>2</sup>S slave with both the DAC and ADC operating at Fsref.

- **Word Select Signals**

The word select signal (WCLK) indicates the channel being transmitted:

- WCLK = 0: left channel for I<sup>2</sup>S mode;
- WCLK = 1: right channel for I<sup>2</sup>S mode.

For other modes refer to the timing diagrams below.

- **Bitclock (BCLK) Signal**

In addition to being programmable as master or slave mode, the BCLK can also be configured in two transfer modes, 256-S transfer mode and continuous transfer mode, which are described below. These modes are set using bit D12 of control register 06H/page 2.

- **256-S Transfer Mode**

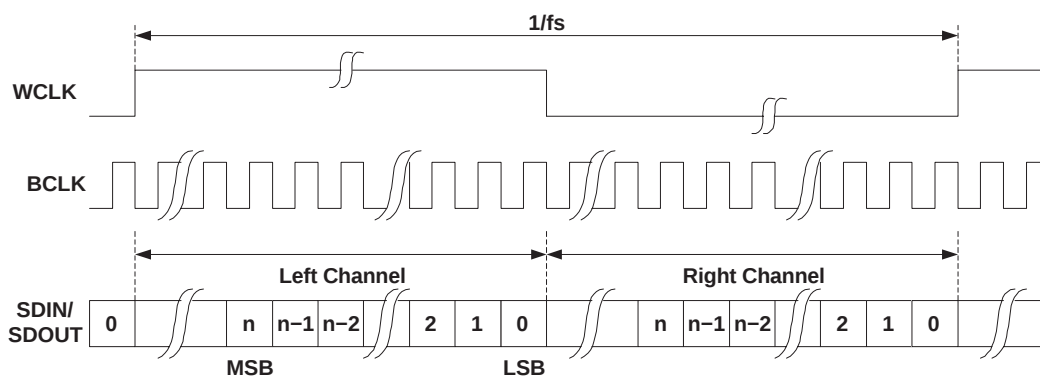
In the 256-S mode, the BCLK rate always equals 256 times the WCLK frequency. In the 256-S mode, the combination of ADC/DAC sampling rate equal to F<sub>sref</sub> (as selected by bit D5D0 of control register 00H/page 2) and left-justified mode is not supported. If IOVDD is equal to 1.1 V, then ADC/DAC sampling rate should be less than 39 kHz for all modes except the left justified mode where it should be less than 24 kHz.

- **Continuous Transfer Mode**

In the continuous transfer mode, the BCLK rate always equals two-word length times the frequency of WCLK.

- **Right Justified Mode**

In right-justified mode, the LSB of left channel is valid on the rising edge of BCLK preceding, the falling edge on WCLK. Similarly the LSB of right channel is valid on the rising edge of BCLK preceding the rising edge of WCLK.



**Figure 15. Timing Diagram for Right-Justified Mode**

- **Left Justified Mode**

In left-justified mode, the MSB of right channel is valid on the rising edge of BCLK, following the falling edge on WCLK. Similarly the MSB of left channel is valid on the rising edge of BCLK following the rising edge of WCLK.

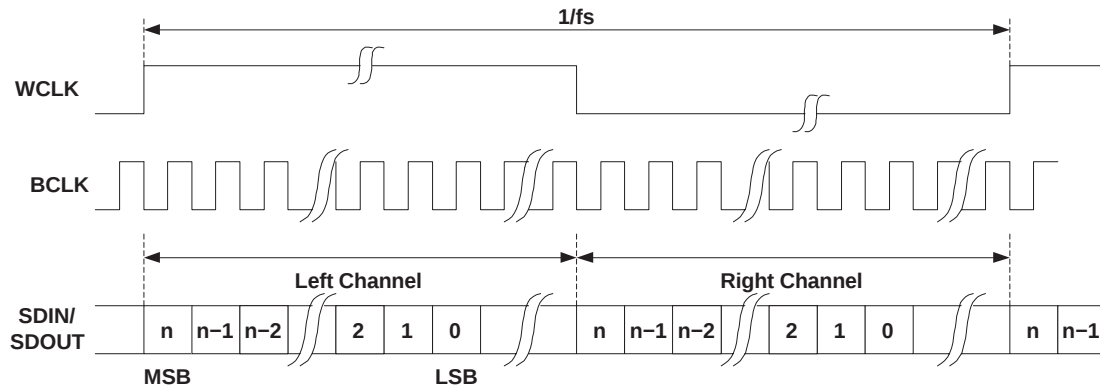


Figure 16. Timing Diagram for Left-Justified Mode

- **I<sup>2</sup>S Mode**

In I<sup>2</sup>S mode, the MSB of left channel is valid on the second rising edge of BCLK, after the falling edge on WCLK. Similarly the MSB of right channel is valid on the second rising edge of BCLK, after the rising edge of WCLK.

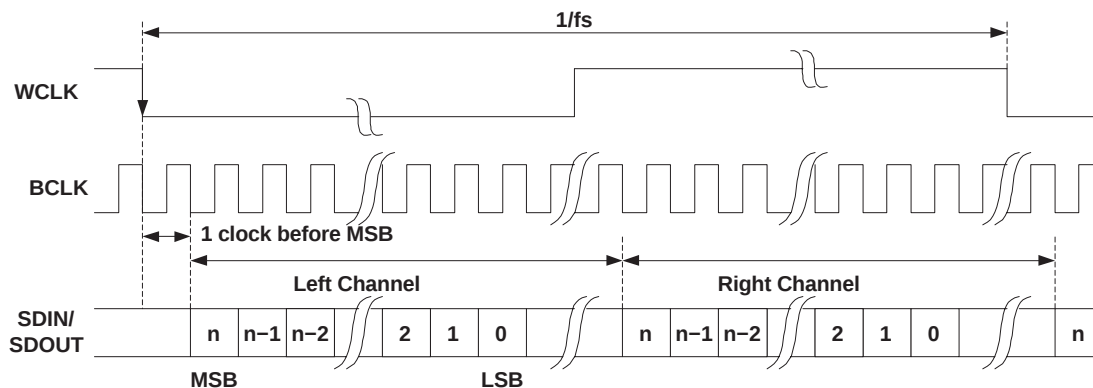


Figure 17. Timing Diagram for I2S Mode

- **DSP Mode**

In DSP mode, the falling edge of WCLK starts the data transfer with the left channel data first and immediately followed by the right channel data. Each data bit is valid on the falling edge of BCLK.

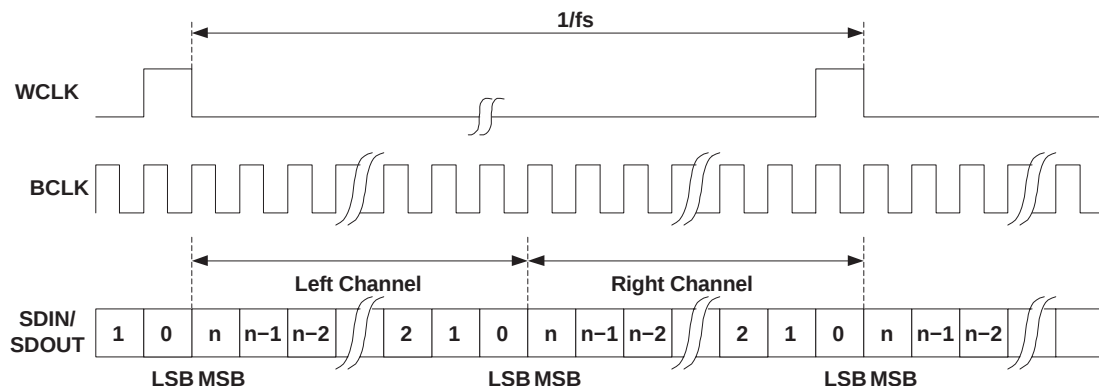


Figure 18. Timing Diagram for DSP Mode

## AUDIO DATA CONVERTERS

The AIC29 includes a stereo audio DAC and a mono audio ADC. Both ADC and DAC can operate with a maximum sampling rate of 53 kHz and support all audio standard rates of 8 kHz, 11.025 kHz, 12 kHz, 16 kHz, 22.05 kHz, 24 kHz, 32 kHz, 44.1 kHz, and 48 kHz. By utilizing the flexible clock generation capability and internal programmable interpolation, a wide variety of sampling rates up to 53 kHz can be obtained from many possible MCLK inputs. In addition, the DAC and ADC can independently operate at different sampling rates as indicated in control register 00H/page 2.

When the ADC or DAC is operating, the AIC29 requires an applied audio MCLK input. The user should also set bit D13 of control register 06H/page 2 to indicate which Fsref rate is being used. If the codec ADC or DAC is powered up, then the auxiliary ADC uses MCLK and BCLK for its internal clocking, and the internal oscillator is powered down to save power.

Typical audio DACs can suffer from poor out-of-band noise performance when operated at low sampling rates, such as 8 kHz or 11.025 kHz. The AIC29 includes programmable interpolation circuitry to provide improved audio performance at such low sampling rates, by first upsampling low-rate data to a higher rate, filtering to reduce audible images, and then passing the data to the internal DAC, which is actually operating at the Fsref rate. This programmable interpolation is determined using bit D5D3 of control register 00H/page 2.

For example, if playback of 11.025 kHz data is required, the AIC29 can be configured such that Fsref = 44.1 kHz. Then using bit D5D3 of control register/page 2, the DAC sampling rate (Fs) can be set to Fsref/4, or FS = 11.025 kHz. In operation, the 11.025 kHz digital input data is received by the AIC29, upsampled to 44.1 kHz, and filtered for images. It is then provided to the audio DAC operating at 44.1 kHz for playback. In reality, the audio DAC further upsamples the 44.1 kHz data by a ratio of 128 x and performs extensive interpolation filtering and processing on this data before conversion to a stereo analog output signal.

### Phase Locked Loop (PLL)

The AIC29 has an on chip PLL to generate the needed internal ADC and DAC operational clocks from a wide variety of clocks that may be available in the system. The PLL supports an MCLK varying from 2 MHz to 100 MHz and is register programmable to enable generation of required sampling rates with fine precision.

ADC and DAC sampling rates are given by

$$\text{DAC\_Fs} = \frac{\text{Fsref}}{\text{N1}}$$

and

$$\text{ADC\_Fs} = \frac{\text{Fsref}}{\text{N2}}$$

Where, Fsref must fall between 39 kHz and 53 kHz, and N1, N2=1, 1.5, 2, 3, 4, 5, 5.5, 6 are register programmable.

The PLL can be enabled or disabled using register programming.

- When PLL is disabled

$$\text{Fsref} = \frac{\text{MCLK}}{128 \times Q}$$

$$Q = 2, 3 \dots 17$$

— Note: For ADC, with N2 = 1.5 or 5.5, odd values of Q are not allowed.

— In this mode, the MCLK can operate up to 100 MHz, and Fsref should fall between 39 kHz and 53 kHz.

- When PLL is enabled

$$F_{sref} = \frac{MCLK \times K}{2048 \times P}$$

$$P = 1, 2, 3 \dots 8$$

$$K = J.D$$

$$J = 1, 2, 3 \dots 63$$

$$D = 0, 1, 2 \dots 9999$$

P, J and D are register programmable. where J is integer part of K before the decimal point, and D is four-digit fractional part of K after the decimal point, including lagging zeros.

Examples: If K = 8.5, then J = 8, D = 5000

If K = 7.12, then J = 7, D = 1200

If K = 7.012, then J = 7, D = 120

The PLL is programmed through Registers 1BH and 1CH of Page 2.

- When PLL is enabled and D = 0, the following conditions must be satisfied

$$2 \text{ MHz} \leq \frac{MCLK}{P} \leq 20 \text{ MHz}$$

$$80 \text{ MHz} \leq \frac{MCLK \times K}{P} \leq 110 \text{ MHz}$$

$$4 \leq J \leq 55$$

- When PLL is enabled D ≠ 0, the following conditions must be satisfied

$$10 \text{ MHz} \leq \frac{MCLK}{P} \leq 20 \text{ MHz}$$

$$80 \text{ MHz} \leq \frac{MCLK \times K}{P} \leq 110 \text{ MHz}$$

$$4 \leq J \leq 11$$

#### Example 1:

For MCLK = 12 MHz and Fsref = 44.1 kHz

P = 1, K = 7.5264

J = 7, D = 5264

#### Example 2:

For MCLK = 12 MHz and Fsref = 48 kHz

P = 1, K = 8.192

J = 8, D = 1920

To externally observe the PLL function, the GPIO2 pin can be set up as the clock monitor (set D2 = 1, register 22h, page 2). Note that besides setting up the PLL and GPIO2, the audio ADC or DAC must be enabled for the PLL output to appear at the GPIO2.

#### Example 1:

- Start from power up (with the proper sequence)
- Make sure MCLK is provided and /PWR\_DWN and /RESET are both high
- Set and enable PLL
- Connect and power up (do not unmute anything) ADC or DAC or both, for instance:
  - Page2/Reg03h to C530h or C510h (default is C500h) to connect MICSEL to ADC
  - Page2/Reg05h to FDFCh (default is FFFCh) to power up ADC.
- Set Page2/Reg22h to 0004h to output PLL to GPIO2 pin.

## MONO AUDIO ADC

### Analog Front End

The analog front end of the audio ADC consists of an analog MUX and a programmable gain amplifier (PGA). The MUX can connect either of the Headset Input (MICIN\_HED), Handset Input (MICIN\_HND), AUX1 and AUX2 signal through the PGA to the ADC for audio recording. The Cell-phone Input (CP\_IN) can also be connected to ADC through a PGA at the same time. This enables recording of conversation during a cell-phone call. The AIC29 also has an option of choosing MICIN\_HED/MICIN\_HND and AUX1/AUX2 as differential input pair. The AIC29 also includes two microphone bias circuits which can source up to 5 mA of current, and are programmable to a 2 V, 2.5 V or 3.3 V level for Headset and 2 V or 3.3 V level for handset.

Because of the oversampling nature of the audio ADC and the integrated digital decimation filtering, requirements for analog anti-aliasing filtering are very relaxed. The AIC29 integrates a second order analog anti-aliasing filter with 20-dB attenuation at 1 MHz. This filter, combined with the digital decimal filter, provides sufficient anti-aliasing filtering without requiring any external components.

The PGA, for microphone and AUX Inputs, allows analog gain control from 0 dB to 59.5 dB in steps of 0.5 dB. The PGA gain changes are implemented with an internal soft-stepping. This soft-stepping ensures that volume control changes occur smoothly with no audible artifacts. Upon reset, the PGA gain defaults to a mute condition, and upon power down, the PGA soft-steps the volume to mute before shutting down. A read-only flag (D0 control register 04H/Page 2) is set whenever the gain applied by PGA equals the desired value set by the register. The soft-stepping control can be disabled by programming D15=1 in register 1DH of Page 2. When soft stepping is enabled and ADC power down register is written, MCLK should be running to ensure that soft-stepping to mute has completed. MCLK can be shut down once Mic PGA power down flag is set.

The PGA, for Cell phone Input (CP\_IN) allows gain control from –34.5 dB to 12 dB in steps of 0.5 dB. The PGA gain changes are implemented with an internal soft-stepping. This soft-stepping ensures that volume control changes occur smoothly with no audible artifacts. Upon reset, the PGA gain defaults to a mute condition, and upon power down, the PGA soft-steps the volume to mute before shutting down. A read-only flag (D7 control register 1FH/Page 2) is set whenever the gain applied by PGA equals the desired value set by the register. The soft-stepping control can be disabled by the programming D12=1 in register 1DH of Page 2. When soft-stepping is enabled and ADC power down register is written, MCLK should be running to ensure that soft-stepping to mute has completed. MCLK can be shut down once Cell PGA power down flag is set.

### Delta-Sigma ADC

The analog-to-digital converter has a delta-sigma modulator with a 128 times oversampling ratio. The ADC can support maximum output rate of 53 kHz.

### Decimation Filter

The audio ADC includes an integrated digital decimation filter that removes high frequency content and downsamples the audio data from an initial sampling rate of 128 times  $F_s$  to the final output sampling rate of  $F_s$ . The decimation filter provides a linear phase output response with a group delay of  $17/F_s$ . The –3 dB bandwidth of the decimation filter extends to  $0.45 F_s$  and scales with the sample rate ( $F_s$ ).

### Programmable High Pass Filter

The ADC channel has a programmable high-pass filter whose cutoff frequency can be programmed through control register. By default the high pass filter is off. The high-pass filter is a first order IIR filter. This filter can be used to remove the DC component of the input signal and offset of the ADC channel.

### Automatic Gain Control (AGC)

The AIC29 includes Automatic gain control (AGC) for Microphone Inputs (MICIN\_HED or MICIN\_HND) and Cell-phone input (CP\_IN). AGC can be used to maintain nominally constant output signal amplitude when recording speech signals. This circuitry automatically adjusts the PGA gain as the input signal becomes overly loud or very weak, such as when a person speaking into a microphone moves closer or farther from the microphone. The AGC algorithm has several programmable settings, including target gain, attack and decay time constants, noise threshold, and max PGA applicable that allow the algorithm to be fine tuned for any particular application. The algorithm uses the absolute average of the signal (which is the average of the absolute value of the signal) as a measure of the nominal amplitude of the output signal.

**Target gain** represents the nominal output level at which the AGC attempts to hold the ADC output signal level. The AIC29 allows programming of eight different target gains, which can be programmed from  $-5.5$  dB to  $-24$  dB relative to a full-scale signal. Since the AIC29 reacts to the signal absolute average and not to peak levels, it is recommended that the target gain be set with enough margin to avoid clipping at the occurrence of loud sounds.

**Attack time** determines how quickly the AGC circuitry reduces the PGA gain when the input signal is too loud. It can be varied from 8 ms to 20 ms.

**Decay time** determines how quickly the PGA gain is increased when the input signal is too low. It can be varied in the range from 100 ms to 500 ms.

**Noise threshold** is the minimum amplitude for the input signal that the AGC considers as a valid signal. If the average amplitude of the incoming signal falls below this value, the AGC considers it as silence and brings down the gain to 0 dB in steps of 0.5 dB for every FS. This will also set the noise threshold flag. The gain stays at 0 dB until the average amplitude of the input signal rises above the noise threshold value. This ensures that noise does not get amplified in the absence of a valid input speech signal. Noise threshold level is programmable from  $-30$  dB to  $-90$  dB for microphone input, and from  $-30$  dB to  $-60$  dB for cell-phone input. When AGC Noise Threshold is set to  $-70$  dB,  $-80$  dB, or  $-90$  dB, the microphone input Max PGA applicable setting must be greater than or equal to 11.5 dB, 21.5 dB, or 31.5 dB respectively. This operation includes debounce and hysteresis to avoid the AGC gain from cycling between high gain and 0 dB when the signal amplitude is near the noise threshold level. When the noise threshold flag is set, status of gain applied by AGC and saturation flag should be ignored.

**Maximum input gain applicable** allows user to restrict maximum gain applied by the AGC. This can be used for limiting PGA gain in situations where environment noise is greater than programmed noise threshold. Microphone input Max PGA can be programmed from 0 dB to 59.5 dB in steps of 0.5 dB. Cell-phone input Max PGA can be programmed from  $-34.5$  dB to  $-0.5$  dB in steps of 0.5 dB, as well as  $+12$  dB.

See Table 1 for various AGC programming options. AGC can be used only if microphone input or Cell-phone input is routed to the ADC channel. When both microphone input and Cell-phone input are connected to the ADC, AGC is automatically disabled.

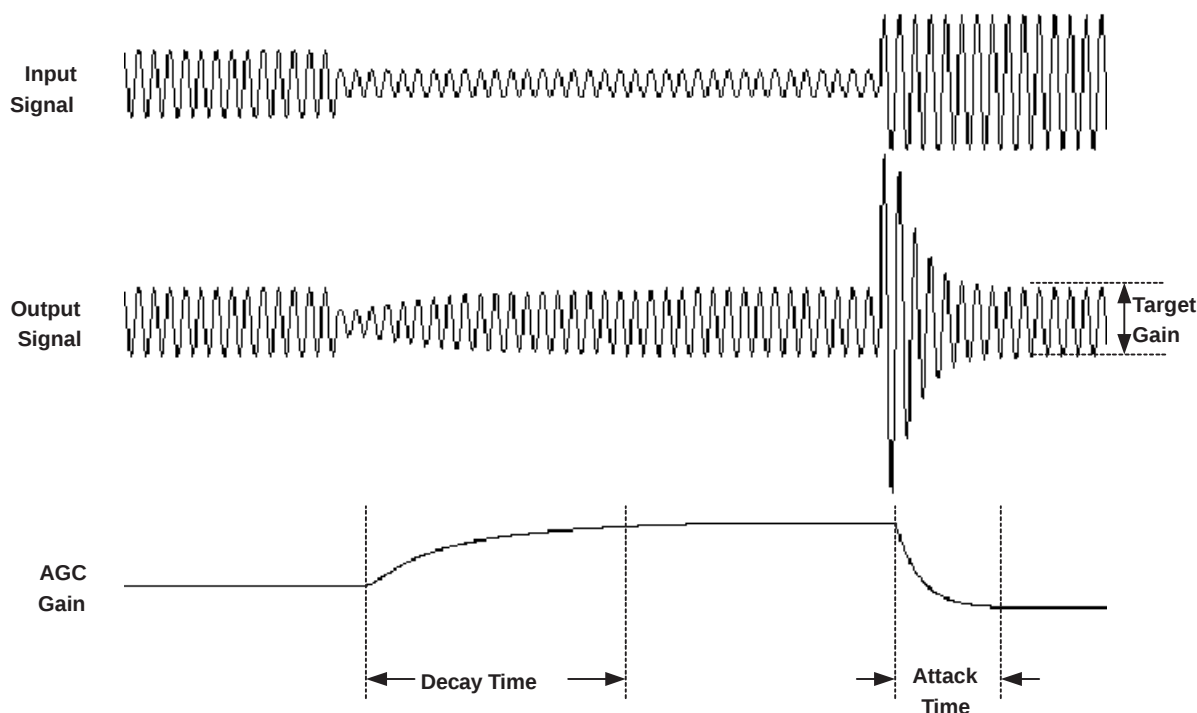


Figure 19. AGC Characteristics

**Table 1. AGC Settings**

|                                        | MIC HEADSET INPUT |                  | MIC HANDSET INPUT |                  | CELL-PHONE INPUT |                  |
|----------------------------------------|-------------------|------------------|-------------------|------------------|------------------|------------------|
|                                        | BIT               | CONTROL REGISTER | BIT               | CONTROL REGISTER | BIT              | CONTROL REGISTER |
| AGC enable                             | D0                | 01H              | D0                | 1EH              | D0               | 24H              |
| Target gain                            | D7–D5             | 01H              | D7–D5             | 1EH              | D7–D5            | 24H              |
| Time constants (attack and decay time) | D4–D1             | 01H              | D4–D1             | 1EH              | D4–D1            | 24H              |
| Noise threshold                        | D13–D11           | 24H              | D13–D11           | 24H              | D13–D11          | 24H              |
| Noise threshold flag                   | D11               | 04H              | D11               | 04H              | D14              | 24H              |
| Hysteresis                             | D10–D9            | 1DH              | D10–D9            | 1DH              | D10–D9           | 24H              |
| Debounce time (normal to silence mode) | D8–D6             | 26H              | D8–D6             | 26H              | D8–D6            | 27H              |
| Debounce time (silence to normal mode) | D5–D3             | 26H              | D5–D3             | 26H              | D5–D3            | 27H              |
| Max PGA applicable                     | D15–D9            | 26H              | D15–D9            | 26H              | D15–D9           | 27H              |
| Gain applied by AGC                    | D15–D8            | 01H              | D15–D8            | 1EH              | D14–D8           | 1FH              |
| Saturation flag                        | D0                | 04H              | D0                | 04H              | D7               | 1FH              |
| Clip stepping disable                  | D3                | 06H              | D3                | 06H              | D8               | 24H              |

NOTE: All settings shown in Table 1 are located in Page 2 of control registers.

## Stereo Audio DAC

Each channel of the stereo audio DAC consists of a digital audio processing block, a digital interpolation filter, digital delta-sigma modulator, and an analog reconstruction filter. The DAC is designed to provide enhanced performance at low sample rates through increased oversampling and image filtering, thereby keeping quantization noise generated within the delta-sigma modulator and signal images strongly suppressed within the audio band to beyond 20 kHz. This is realized by keeping the upsampled rate constant at 128 x Fsref and changing the oversampling ratio as the input sample rate is changed. For Fsref of 48 kHz, the digital delta-sigma modulator always operates at a rate of 6.144 MHz. This ensures that quantization noise generated within the delta-sigma modulator stays within the frequency band below 20 kHz at all sample rates. Similarly, for Fsref rate of 44.1 kHz, the digital delta-sigma modulator always operates at a rate of 5.6448 MHz.

## Digital Audio Processing

The DAC channel consists of optional filters for de-emphasis and bass, treble, midrange level adjustment, or speaker equalization. The de-emphasis function is only available for sample rates of 32 kHz, 44.1 kHz, and 48 kHz. The transfer function consists of a pole with time constant of 50ms and a zero with time constant of 15ms. Frequency response plots are given in the *Audio Codec Filter Frequency Responses* section of this data sheet.

The DAC digital effects processing block consists of a fourth order digital IIR filter with programmable coefficients (one set per channel). The filter is implemented as cascade of two biquad sections with frequency response given by:

$$\left( \frac{N_0 + 2 \times N_1 \times z^{-1} + N_2 \times z^{-2}}{32768 - 2 \times D_1 \times z^{-1} - D_2 \times z^{-2}} \right) \left( \frac{N_3 + 2 \times N_4 \times z^{-1} + N_5 \times z^{-2}}{32768 - 2 \times D_4 \times z^{-1} - D_5 \times z^{-2}} \right)$$

The N and D coefficients are fully programmable, and the entire filter can be enabled or bypassed. The coefficients for this filter implement a variety of sound effects, with bass-boost or treble boost being the most commonly used in portable audio applications. The default N and D coefficients in the part are given by:

N0 = N3 = 27619  
N1 = N4 = -27034  
N2 = N5 = 26461  
D1 = D4 = 32131  
D2 = D5 = -31506

These coefficients implement a shelving filter with 0 dB gain from dc to approximately 150 Hz, at which point it rolls off to 3 dB attenuation for higher frequency signals, thus giving a 3-dB boost to signals below 150 Hz. The N and D coefficients are represented by 16-bit twos complement numbers with values ranging from –32768 to +32767. Frequency response plots are given in the *Audio Codec Filter Frequency Responses* section of this data sheet.

## Interpolation Filter

The interpolation filter upsamples the output of the digital audio processing block by the required oversampling ratio. It provides a linear phase output with a group delay of  $21/F_s$ .

In addition, the digital interpolation filter provides enhanced image filtering to reduce signal images caused by the upsampling process that are below 20 kHz. For example, upsampling an 8-kHz signal produces signal images at multiples of 8 kHz, i.e., 8 kHz, 16 kHz, 24 kHz, etc. The images at 8 kHz and 16 kHz are below 20 kHz and still audible to the listener, therefore, they must be filtered heavily to maintain a good quality output. The interpolation filter is designed to maintain at least 65 dB rejection of images that land below  $7.455 F_s$ . In order to utilize the programmable interpolation capability, the  $F_{sref}$  should be programmed to a higher rate (restricted to be in the range of 39 kHz to 53 kHz when the PLL is in use), and the actual  $F_s$  is set using the dividers in bits D5D3 of control register 00H/page 2. For example, if  $F_s = 8$  kHz is required, then  $F_{sref}$  can be set to 48 kHz, and the DAC  $F_s$  set to  $F_{sref}/6$ . This ensures that all images of the 8-kHz data are sufficiently attenuated well beyond a 20-kHz audible frequency range. Passband ripple for all sample-rate cases (from 20 Hz to  $0.45 F_s$ ) is +0.06 dB maximum.

## Delta-Sigma DAC

The audio digital-to-analog converter incorporates a third order multi-bit delta-sigma modulator followed by an analog reconstruction filter. The DAC provides high-resolution, low-noise performance, using oversampling and noise shaping techniques. The analog reconstruction filter design consists of a 6 tap analog FIR filter followed by a continuous time RC filter. The analog FIR operates at 6.144 MHz ( $128 \times 48$  kHz, for  $F_{sref}$  of 48 kHz) or at 5.6448 MHz ( $128 \times 44.1$  kHz, for  $F_{sref}$  of 44.1 kHz). The DAC analog performance may be degraded by excessive clock jitter on the MCLK input. Therefore, care must be taken to keep jitter on this clock to a minimum (less than 50ps).

## DAC Digital Volume Control

The DAC has a digital volume control block, which implements programmable gain. The volume level can be varied from 0 dB to –63.5 dB in 0.5 dB steps, in addition to a mute bit, independently for each channel. The volume level of both channels can also be changed simultaneously by the master volume control. The gain is implemented with a soft-stepping algorithm, which only changes the actual volume by one step per input sample, either up or down, until the desired volume is reached. The rate of soft-stepping can be slowed to one step per two input samples through D1 of control register 04H/Page 2.

Because of soft-stepping, the host does not know when the DAC has been completely muted. This may be important if the host wishes to mute the DAC before making a significant change, such as changing sample rates. In order to help with this situation, the part provides a flag back to the host via a read-only register bit (D2–D3 of control register 04H/page 2) that alerts the host when the part has completed the soft-stepping, and the actual volume has reached the desired volume level. The soft-stepping feature can be disabled by programming D14=1 in register 1DH in Page 2. If soft-stepping is enabled, the MCLK signal should be kept applied to the device, until the DAC power-down flag is set. When this flag is set, the internal soft-stepping process and power down sequence is complete, and the MCLK can be stopped if desired.

The AIC29 also includes functionality to detect when the user switches on or off the de-emphasis or digital audio processing functions, then (1) soft-mute the DAC volume control, (2) change the operation of the digital effects processing and (3) soft-unmute the part. This avoids any possible pop/clicks in the audio output due to instantaneous changes in the filtering. A similar algorithm is used when first powering up or down the DAC. The circuit begins operation at power-up with the volume control muted, then soft-steps it up to the desired volume level. At power-down, the logic first soft-steps the volume down to a mute level, then powers down the circuitry.

## DAC Powerdown

The DAC powerdown flag (D4D3 of control register 05H/page 2) along with D10 of control register 05H/page 2 denotes the powerdown status of the DAC according to Table 2.

**Table 2. DAC Powerdown Status**

| D10, D4, D3 | POWERUP/POWERDOWN STATE OF DAC                                                                                                                                                                         |
|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0,0,0       | DAC left and right are in stable powerup state.                                                                                                                                                        |
| 0,0,1       | DAC left is in stable powerup state.<br>DAC right is in the process of powering up. The length of this state is determined by PLL and output driver powerup delays controlled by register programming. |
| 0,1,0       | DAC left is in the process of powering up. The length of this state is determined by PLL and output driver powerup delays controlled by register programming.<br>DAC right is in stable powerup state. |
| 0,1,1       | DAC left and right are in the process of powering up. The length of this state is determined by PLL and output driver powerup delays controlled by register programming.                               |
| 1,0,0       | DAC left and right are in the process of powering down. The length of this state is determined by soft-stepping of volume control block.                                                               |
| 1,0,1       | DAC left is in the process of powering down. The length of this state is determined by soft-stepping of volume control block.<br>DAC right is in stable powerdown state.                               |
| 1,1,0       | DAC left is in stable powerdown state.<br>DAC right is in the process of powering down. The length of this state is determined by soft-stepping of volume control block.                               |
| 1,1,1       | DAC left and right are in stable powerdown state.                                                                                                                                                      |

## Analog Outputs

The AIC29 has the capability to route the DAC output to any of the selected analog outputs. The AIC29 provides various analog routing capabilities. All analog outputs other than the selected ones are powered down for optimal power consumption.

### ● Headphone Drivers

The AIC29 features stereo headphone drivers (SPK1 and SPK2) that can deliver 44 mW per channel at 3.3-V supply, into 16-Ω loads. The AIC29 provides flexibility to connect either of the DAC channels to either of the headphone driver outputs. It also allows mixing of signals from different DAC channels. The headphones can be connected in a single ended configuration using ac-coupling capacitors, or the capacitors can be removed and virtual ground (VGND) powered for a cap-less output connection. Note that the VGND amplifier must be powered up if the cap-less configuration is used.

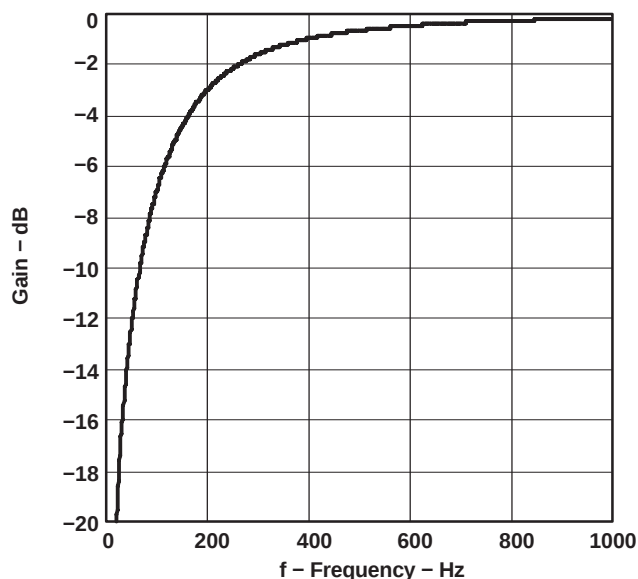
In the case of an ac-coupled output, the value of the capacitors is typically chosen based on the amount of low-frequency cut that can be tolerated. The capacitor in series with the load impedance forms a high-pass filter with –3 dB cutoff frequency of  $1/(2\pi RC)$  in Hz, where R is the impedance of the headphones. Use of an overly small capacitor reduces low-frequency components in the signal output and lead to low-quality audio. When driving 16-Ω headphones, capacitors of 220-μF (a commonly used value) result in a high-pass filter cutoff frequency of 45 Hz, although reducing these capacitors to 50 μF results in a cutoff frequency of 199 Hz, which is generally considered noticeable when playing music. The cutoff frequency is reduced to half of the above values if 32-Ω headphones are used instead of 16-Ω.

The AIC29 programmable digital effects block can be used to help reduce the size of capacitors needed by implementing a low frequency boost function to help compensate for the high-pass filter introduced by the ac-coupling capacitors. For example, by using 50-μF capacitors and setting the AIC29 programmable filter coefficients as shown below, the frequency response can be improved as shown in Figure 21.

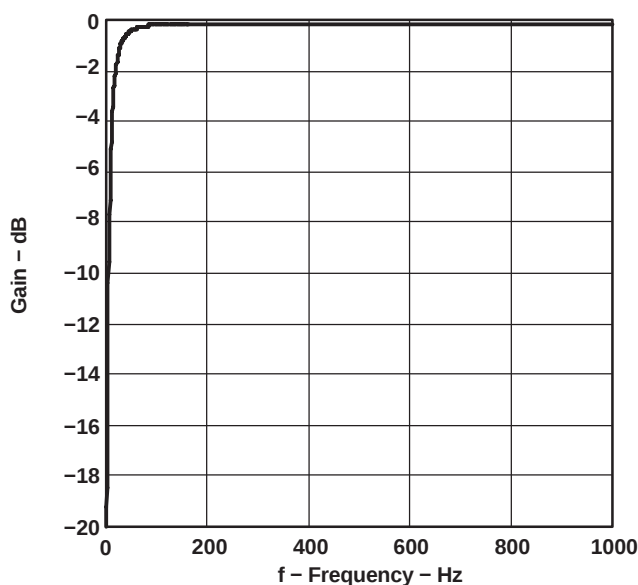
Filter coefficients (use the same for both channels):

$$N0 = 32767, N1 = -32346, N2 = 31925, N3 = 32767, N4 = 0, N5 = 0$$

$$D0 = 32738, D1 = -32708, D4 = 0, D5 = 0$$



**Figure 20. Uncompensated Response For 16-Ω Load and 50-μF Decoupling Capacitor**



**Figure 21. Frequency Response For 16-Ω Load and 50-μF Decoupling Capacitor After Gain Compensation Using Above Set of Coefficients For Audio Effects Filter**

Using the capless output configuration eliminates the need for these capacitors and removes the accompanying high-pass filter entirely. However, this configuration does have one drawback – if the RETURN terminal of the headphone jack (which is wired to the AIC29 VGND pin) is ever connected to a ground that is shorted to the AIC29 ground pin, then the VGND amplifier enters short-circuit protection, and the audio output does not function properly.

The AIC29 incorporates a programmable short-circuit detection/protection function. In case of short circuit, all analog outputs are disabled and a *read only* bit D1 of control register 1DH/page 2 is set. In such cases, there are two ways to return to normal operation:

- Hardware or software reset
- Power down all the output drivers, which can be achieved by setting bits D12, D11, D 8, D7, and D6 of control register 05H/page 2 and then wait for driver power down status flags (bits D15–D10 of control register 25H/page 2) to become 1. The wait time is typically less than 50 ms after which, output drivers can be programmed as desired.

For the cap interface, this feature can be disabled by setting bit D0 of control register 20H/page 2. In the case of the cap-less interface, VGND short circuit protection must also be disabled, which can be achieved by setting bit D4 of control register 21H/page 2.

The AIC29 implements a pop reduction scheme to reduce audible artifacts during powerup and powerdown of headphone drivers. The scheme can be controlled by programming bits D5 and D4 of control register 25H/page 2. By default, the driver pop reduction scheme is enabled and can be disabled by programming bit D5 of control register 25H/page 2 to 1. When this scheme is enabled and the virtual ground connection is not used (VGND amplifier is powered down), the audio output driver slowly charges up any external ac-coupling capacitors to reduce audible artifacts. Bit D4 of control register 25H/page 2 provides control of the charging time for the ac-coupling capacitor as either 0.8 sec or 4 sec. When the virtual ground amplifier is powered up and used, the external ac-coupling capacitor is eliminated, and the powerup time becomes 1 ms. This scheme takes effect whenever any of the headphone drivers are powered up.

- **Speaker Driver**

The AIC29 has an integrated speaker driver (OUT8P–OUT8N) capable of driving an 8  $\Omega$  differential load. The speaker driver, powered directly from the battery supply (3.5 V to 4.2 V) on the BVDD pin can deliver 400 mW at 3.9 V supply. It allows connecting one or both DAC channel to speaker driver. The AIC29 also has a short circuit protection feature for the speaker driver which can be enabled by setting bit D5 of control register 21H/page 2.

- **Receiver Driver**

The AIC29 includes a receiver driver (SPK1–OUT32N), which can drive a 32  $\Omega$  differential load. It is capable of delivering 82 mW into a 32  $\Omega$  load. The AIC29 does not allow both the receiver driver and headphone drivers to be turned on at the same time. Also, when the receiver driver is being used, the headphone driver load must be disconnected.

### **Simultaneous DAC Playback to Headphone and Speaker Outputs**

A limitation of the TLV320AIC28 was that the audio DAC output could not be routed to the headphone (SPK1/SPK2) and speaker (OUT8P/N) outputs at the same time. The TLV320AIC29 alleviates this restriction by using the BUZZ\_IN PGA to route the SPK1 and SPK2 signals to the OUT8P/N drivers (bits D7 and D6, Register 25h, page 2). The BUZZ\_IN PGA allows independent volume control of the headphone and speaker output.

### **Headset Interface**

The AIC29 supports all standard headset interfaces. It is capable of interfacing with 3-wire stereo headset, 3-wire cellular headset and 4-wire stereo-cellular headsets. It supports both capacitor-coupled (cap) and capacitor-less (capless) interface for headset through software programming.

- **Capless Interface**

Figure 22 shows the connection diagram to the AIC29 for capless interface. VGND acts as a ground of headset jack. Voltage at VGND is 1.5 V and MICBIAS\_HED voltage is programmed to 3.3 V. With this, the voltage across microphone is configured to be 1.8 V. In order to minimize the effect of routing resistance on VGND inside the device and on the printed circuit board (PCB), SPKFC should be shorted to VGND at the jack. This reduces crosstalk from speaker to microphone because of common ground as VGND.

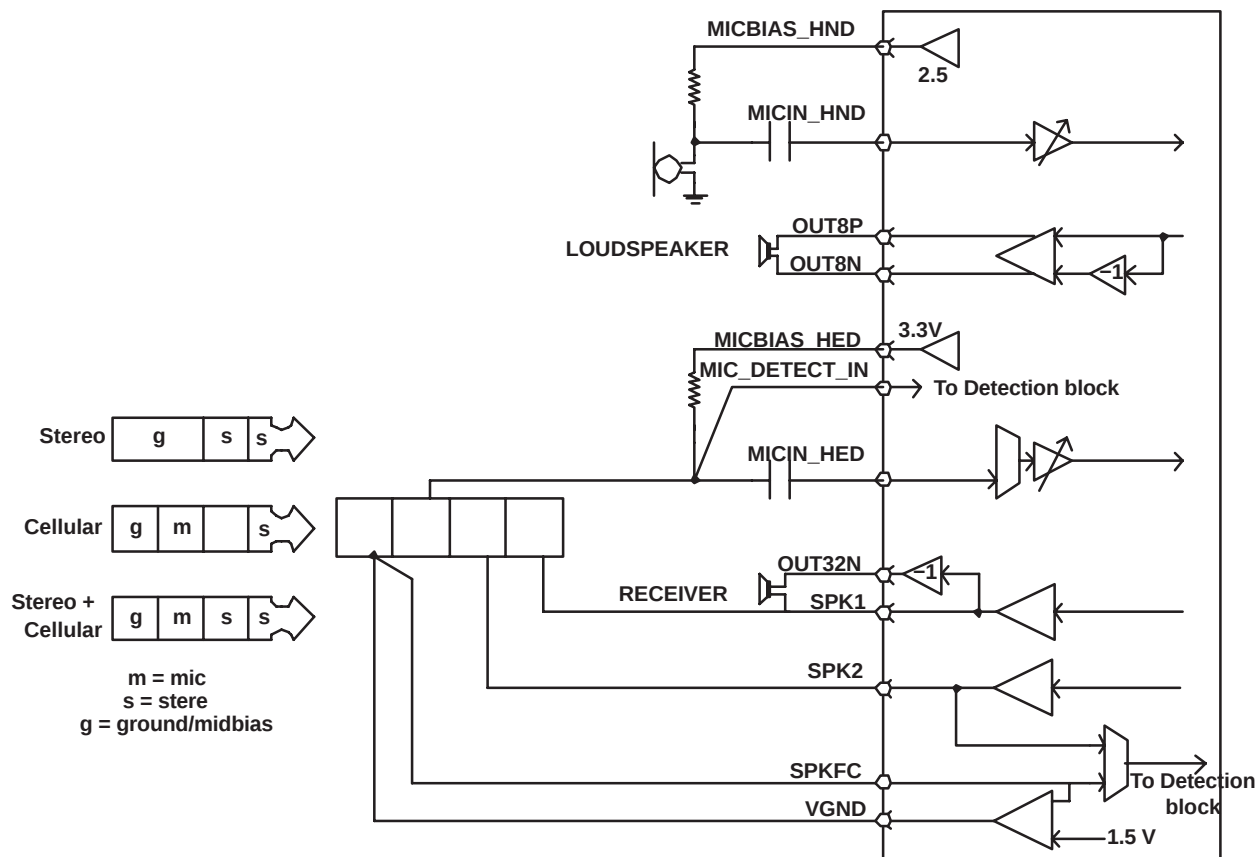


Figure 22. Connection Diagram for Capless Interface

- **Cap Interface**

Figure 23 shows connection diagram to device for cap interface.

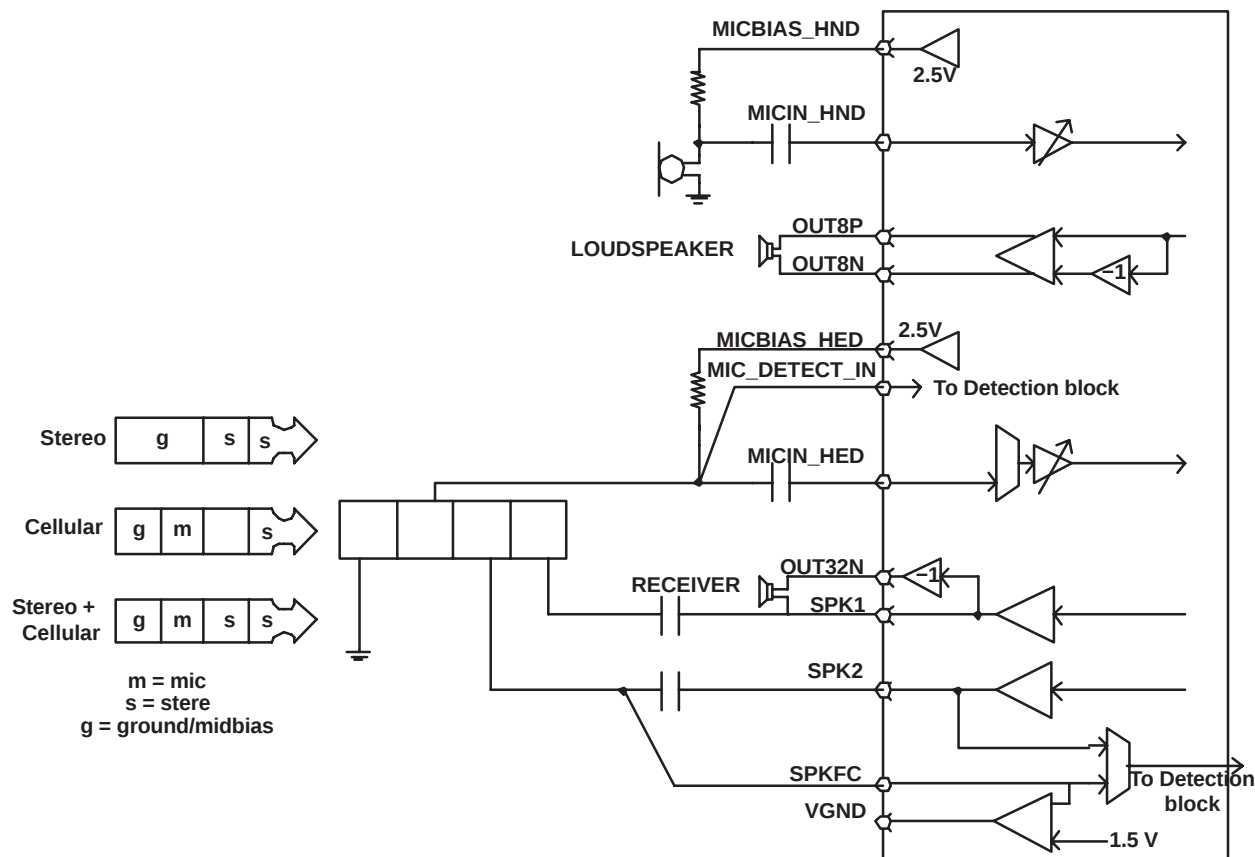
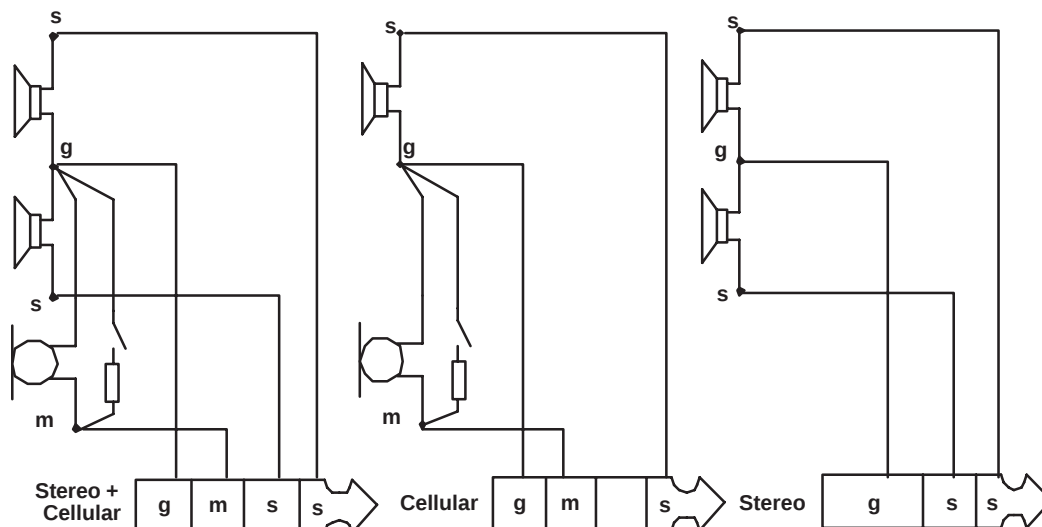


Figure 23. Connection Diagram for Cap Interface

### ● Auto Detection

The AIC29 has built in monitors to automatically detect the insertion and removal of headsets. The detection scheme can differentiate between stereo, cellular and stereo-cellular headsets. Upon detection of headset insertion or removal, the AIC29 updates read-only bit D12 of control register 22H/Page 2. The AIC29 can be programmed to send an active high interrupt for insertion and removal of headsets to the host-processor over GPIO1 using bit D3 of control register 22H/Page 2 and GPIO2 using bit D4 of control register 22H/Page 2. The headset detection feature can be enabled by setting bit D15 of control register 22H/Page 2. When headset detection is enabled and headset is not detected, SPK2, VGND and MICBIAS\_HED are turned off irrespective of control register settings. The AIC29 also has the capability to detect button press on the headset microphone. It consumes less than 50  $\mu$ A while waiting for button press with everything else powered down. Upon button press, the AIC29 updates read-only bit D11 of control register 22H/Page 2. It can also send an active high interrupt for indicating button press to the processor over GPIO1 using bit D1D0 of control register 22H/Page 2. The AIC29 provides debounce programmability for headset and button detect. Debounce programmability can be used to reject glitches generated, and hence avoids false detection, while inserting headset or pressing button.

Figure 24 shows terminal connections and jack configuration required for various headsets. Care should be taken to avoid any dc path from MIC\_DETECT\_IN to ground, when a headset is not inserted.



**Figure 24. Connection Diagram for Jacks**

- **Headset Detection**

- Interrupt polarity: Active high.
- Typical interrupt duration: 1.75 ms.
- Debounce programmability on bits D10 and D9 in control register 22H/Page 2:
  - 00 => 16 ms duration (with 2 ms clock resolution)
  - 01 => 32 ms duration (with 4 ms clock resolution)
  - 10 => 64 ms duration (with 8 ms clock resolution)
  - 11 => 128 ms duration (with 16 ms clock resolution)
- Headset detect flag is available till headset is connected.

- **Button Detection**

- Interrupt polarity: Active high.
- Typical interrupt duration: Button pressed time + clock resolution. Clock resolution depends upon debounce programmability.
- Typical interrupt delay from button: Debounce duration + 0.5ms
- Debounce programmability:
  - 00 => No glitch rejection
  - 01 => 8 ms duration (with 1 ms clock resolution)
  - 10 => 16 ms duration (with 2 ms clock resolution)
  - 11 => 32 ms duration (with 4 ms clock resolution)
- Button detect flag is set when button is pressed. It gets clear when flag read is done after button press removal.

## AUDIO ROUTING

### Audio Interface for Smart-Phone Applications

The AIC29 supports audio routing features to combine various analog inputs and route them to analog outputs or the ADC for smart-phone applications. In smart-phone applications, the AIC29 can be used to interface the cell-phone module to microphones and speakers. The AIC29 allows the input from the cell-phone module to be routed to different speakers through a PGA which supports a range of 12 dB to –34.5 dB in steps of 0.5 dB. The cell-phone input can also be mixed with the microphone input for recording through the ADC. The microphone or DAC audio can be routed to the cell-phone output. The buzzer input from cell-phone can be routed to the speakers through a PGA. The buzzer input supports PGA range of 0 dB to –45 dB in steps of 3 dB. The mixing and PGA are under full software control. The mixing feature can be used even when both ADC and DAC are powered down. Cell-phone PGA, microphone PGA and buzzer PGA includes soft-stepping logic. Soft-stepping logic works on Fsref if DAC is powered up otherwise; it works on internal oscillator clocks.

## Differential Smart Phone Interface

The TLV320AIC29 provides a pin-compatible upgrade to TLV320AIC28. One improvement is the ability to connect differentially to a cell phone module, which improves noise immunity in the customers system. When configured as differential input (bit D10, Register 06h) the CP\_INP pin and BUZZ\_IN/CP\_INN pin function as a differential input to the CP\_INP PGA. In this mode, the gain of the CP\_IN PGA is increased by +6 dB over the default mode, so the PGA gain range is -28.5 dB to +18 dB. Also, in differential input mode, BUZZ\_IN must be disconnected from the BUZZ\_IN PGA (bit D8, Register 25h, page 2).

When configured as differential output (bit D9, Register 06h, page 2), the CP\_OUTP and VGND/CP\_OUTN pins function as a differential output pair. This differential output will only allow the signal on MICSEL (bits D7–D5, Register 03h, page 2) to be routed out. When differential mode is used, capless headphone output must be disabled (bit D3, Register 21h, page 2) and VGND msut be powered down (bit D8, Register 05h, page 2).

## DAC Headphone Pop Reduction

The TLV320AIC29 contains circuitry to reduce the level of 'pop noise' heard when connecting the DAC to the headphone outputs. This mode is valid only for DAC to headphone (SPK1/2) routing. DAC pop removal should be enabled (bit D9, Register 21H, page2) before turning on the DAC. This bit should also be disabled just before turning off the DAC.

This Pop reduction mode is not valid for DAC to speaker driver routing, so this mode must be disabled in all other cases. It is automatically disabled for DAC to SPK1–OUT32N routing. When a signal other than the DAC is already selected for headphone driver (SPK1/2) and then DAC to SPK1/2 routing is desired, then this scheme should be disabled.

## Analog Mixer

The analog mixer can be used to route the analog input selected for the ADC through an analog volume control and then mix it with the audio DAC output. The analog mixer feature is available only if the single ended microphone input or the AUX input is selected as the input to the ADC, not when the ADC input is configured in fully-differential mode. This feature is available even if the ADC and DAC are powered down. The analog volume control has a range from +12 dB to -34.5 dB in 0.5 dB steps plus mute and includes soft-stepping logic. The internal oscillator is used for soft-stepping whenever the ADC and DAC are powered down.

## Keyclick

A special circuit has been included for inserting a square-wave signal into the analog output signal path based on register control. This functionality is intended for generating keyclick sounds for user feedback. Register 04H/Page 2 contains bits that control the amplitude, frequency, and duration of the square-wave signal. The frequency of the signal can be varied from 62.5 Hz to 8 kHz and its duration can be programmed from 2 periods to 32 periods. Whenever this register is written, the square wave is generated and coupled into the audio output. The keyclick enable bit D15 of control register 04H/Page 2 is reset after the duration of a keyclick is played out. This capability is available even when the ADC and DAC are powered down.

## OPERATION—AUXILIARY MEASUREMENT

### Auxiliary ADC Converter

The auxiliary analog inputs (battery voltage monitor, chip temperature, and auxiliary inputs) are provided via a multiplexer to the successive approximation register (SAR) analog-to-digital (A/D) converter. The ADC architecture is based on capacitive redistribution architecture, which inherently includes a sample/hold function.

The ADC is controlled by an ADC control register. Several modes of operation are possible, depending upon the bits set in the control register. Channel selection, scan operation, averaging, resolution, and conversion rate may all be programmed through this register. These modes are outlined in the sections below for each type of analog input. The results of conversions made are stored in the appropriate result register.

### Data Format

The AIC29 output data is in unsigned Binary format and can be read from registers over the SPI interface.

## Reference

The AIC29 has an internal voltage reference that can be set to 1.25 V or 2.5 V, through the reference control register.

The internal reference voltage should only be used in the single-ended mode for battery monitoring, temperature measurement, and for utilizing the auxiliary inputs.

An external reference can also be applied to the VREF pin, and the internal reference can be turned off.

## Variable Resolution

The AIC29 provides three different resolutions for the ADC: 8, 10 or 12 bits. Performing the conversions at lower resolution reduce the amount of time it takes for the ADC to complete its conversion process, which lowers power consumption.

## Conversion Clock and Conversion Time

The AIC29 contains an internal 8 MHz clock, which is used to drive the state machines inside the device that perform the many functions of the part. This clock is divided down to provide a clock to run the ADC. The division ratio for this clock is set in the ADC control register. The ability to change the conversion clock rate allows the user to choose the optimal value for resolution, speed, and power. If the 8 MHz clock is used directly, the ADC is limited to 8-bit resolution; using higher resolutions at this speed does not result in accurate conversions. Using a 4 MHz conversion clock is suitable for 10-bit resolution; 12-bit resolution requires that the conversion clock run at 1 or 2 MHz.

Regardless of the conversion clock speed, the internal clock runs nominally at 8 MHz. The conversion time of the AIC29 is dependent upon several functions. While the conversion clock speed plays an important role in the time it takes for a conversion to complete, a certain number of internal clock cycles are needed for proper sampling of the signal. Moreover, additional times, such as the panel voltage stabilization time, can add significantly to the time it takes to perform a conversion. Conversion time can vary depending upon the mode in which the AIC29 is used. Throughout this data sheet, internal and conversion clock cycles are used to describe the times that many functions take to execute. Considering the total system design, these times must be taken into account by the user.

When both the audio ADC and DAC are powered down, the auxiliary ADC uses an internal oscillator for conversions. However, to save power whenever audio ADC or DAC are powered up, the internal oscillator is powered down and MCLK and BCLK are used to clock the auxiliary ADC.

The AIC29 uses the programmed value of bit D13 in control register 06H/page 2 and the PLL programmability to derive a clock from MCLK. The various combinations are listed in Table 3.

**Table 3. Conversion Clock Frequency**

|              | D13=0 (in control register 06H/page 2)         | D13=1 (in control register 06H/page 2)         |
|--------------|------------------------------------------------|------------------------------------------------|
| PLL enabled  | $\frac{MCLK \times K \times 13}{P \times 160}$ | $\frac{MCLK \times K \times 17}{P \times 192}$ |
| PLL disabled | $\frac{MCLK \times 13}{Q \times 10}$           | $\frac{MCLK \times 17}{Q \times 12}$           |

## Temperature Measurement

In some applications, such as battery charging, a measurement of ambient temperature is required. The temperature measurement technique used in the AIC29 relies on the characteristics of a semiconductor junction operating at a fixed current level. The forward diode voltage ( $V_{BE}$ ) has a well-defined characteristic versus temperature. The ambient temperature can be predicted in applications by knowing the 25°C value of the  $V_{BE}$  voltage and then monitoring the variation of that voltage as the temperature changes.

The AIC29 offers two modes of temperature measurement. The first mode requires a single reading to predict the ambient temperature. A diode, as shown in Figure 25, is used during this measurement cycle. This voltage is typically 600 mV at +25°C with a 20-μA current through it. The absolute value of this diode voltage can vary

a few millivolts. The temperature coefficient of this voltage is typically 2 mV/°C. During the final test of the end product, the diode voltage at a known room temperature should be stored in nonvolatile memory. Further calibration can be done to calculate the precise temperature coefficient of the particular. This method has a temperature resolution of approximately 0.3°C/LSB and accuracy of approximately  $\pm 2^\circ\text{C}$  with two-temperature calibration. Figure 26 and Figure 27 shows typical plots with single and two-temperature calibration respectively.

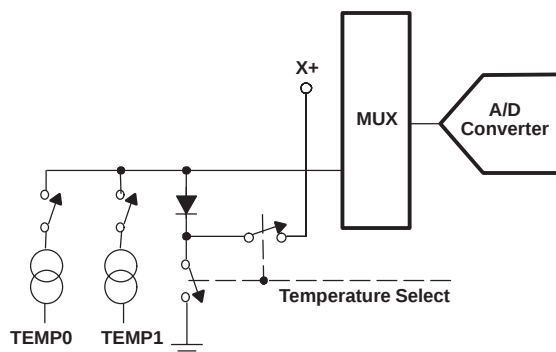


Figure 25. Functional Block Diagram of Temperature Measurement Mode

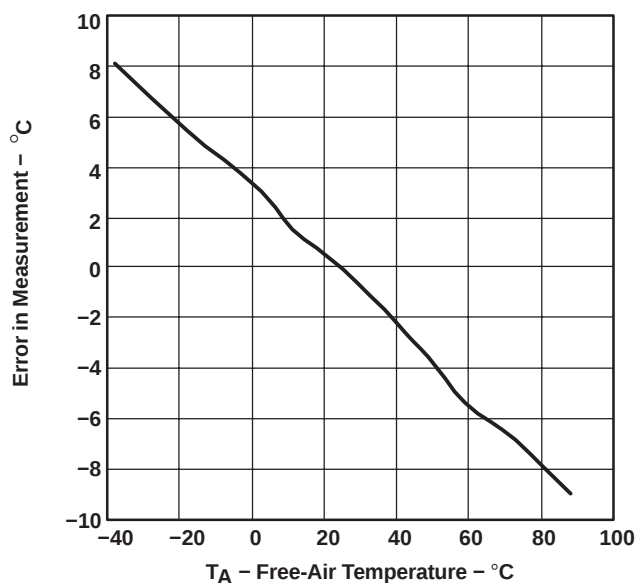
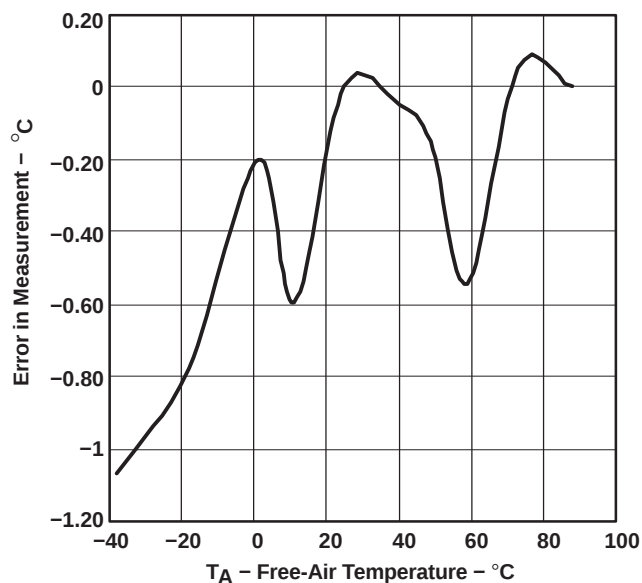


Figure 26. Typical Plot of Single Measurement Method After Calibrating for Offset at Room Temperature



**Figure 27. Typical Plot of Single Measurement Method After Calibrating for Offset and Gain At Two Temperatures**

The second mode uses a two-measurement (differential) method. This mode requires a second conversion with a current 82 times larger. The voltage difference between the first (TEMP1) and second (TEMP2) conversion, using 82 times the bias current, is represented by:

$$\frac{kT}{q} \times \ln(N)$$

where:

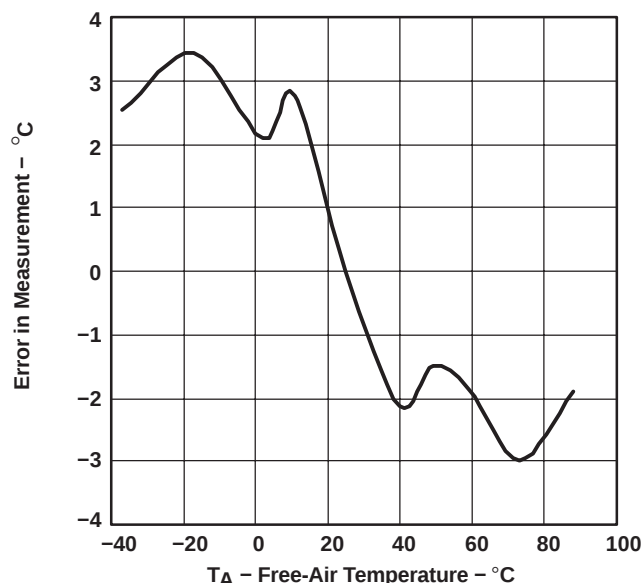
N is the current ratio = 82

k = Boltzmann's constant ( $1.38054 \cdot 10^{-23}$  electrons volts/degrees Kelvin)

q = the electron charge ( $1.602189 \cdot 10^{-19}$  °C)

T = the temperature in degrees Kelvin

The equation for the relation between differential code and temperature may vary slightly from device to device and can be calibrated at final system test by the user. This method provides resolution of approximately 1.5°C/LSB and accuracy of approximately  $\pm 4^\circ\text{C}$  after calibrating at room temperature.



**Figure 28. Typical Plot of Differential Measurement Method After Calibrating for Offset at Room Temperature**

The AIC29 supports programmable auto-temperature measurement mode, which can be enabled using control register 0CH/page 1. In this mode, the AIC29 can auto-start the temperature measurement after a programmable interval. The user can program minimum and maximum threshold values through a register. If the measurement goes outside the threshold range, the AIC29 sets a flag in the read only control register 0CH/page 1, which gets cleared after the flag is read. The AIC29 can also be configured to send an active high interrupt over GPIO1 by setting D9 in control register 0CH/page 1. The duration of the interrupt is approximately 2 ms.

### Battery Measurement

An added feature of the AIC29 is the ability to monitor the battery voltage on the other side of a voltage regulator (dc/dc converter), as shown in Figure 29. The battery voltage can vary from 0.5 V to 6 V while maintaining the analog supply voltage to the AIC29 at 3.0 V to 3.6 V. The input voltage (VBAT) is divided down by a factor of 5 so that a 6.0 V battery voltage is represented as 1.2 V to the ADC. In order to minimize the power consumption, the divider is only on during the sampling of the battery input.

If the battery conversion results in A/D output code of  $B$ , the voltage at the battery pin can be calculated as:

$$V_{BAT} = \frac{B}{2^N} \times 5 \times V_{REF}$$

Where:

$N$  is the programmed resolution of A/D

$V_{REF}$  is the programmed value of internal reference or the applied external reference.

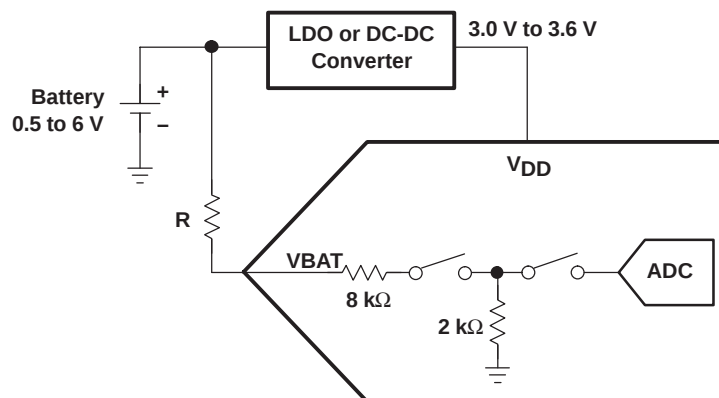


Figure 29. Battery Measurement Functional Block Diagram

See the section *Conversion Time Calculation for the AIC29* in this data sheet for timing diagrams and conversion time calculations.

For increased protection and robustness, TI recommends a minimum 100-Ω resistor be added in series between the system battery and the VBAT pin. The 100-Ω resistor will cause an approximately 1% gain change in the battery voltage measurement, which can easily be corrected in software when the battery conversion data is read by the operating system.

### Auxiliary Measurement

The auxiliary voltage inputs (AUX1 and AUX2) can be measured in much the same way as the battery inputs except the difference that input voltage is not divided. Applications might include external temperature sensing, ambient light monitoring for controlling the backlight, or sensing the current drawn from the battery. The auxiliary input can also be monitored continuously in scan mode.

The AIC29 provides feature to measure resistance using auxiliary inputs. It has two modes of operation: (1) External bias resistance measurement (2) Internal bias resistance measurement. Internal bias resistance measurement mode does not need an external bias resistance of 50 kΩ, but provides less accuracy because of on chip resistance variation, which is typically ±20%. Figure 30 shows connection diagram for resistance measurement mode on AUX1.

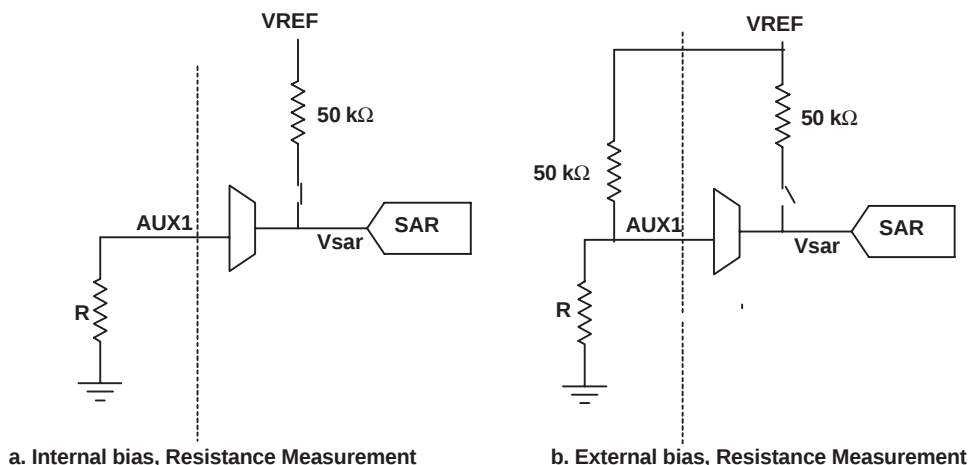


Figure 30. Connection Diagram for Resistance Measurement

Resistance can be calculated using following formula:

$$R = 50 \text{ K}\Omega \times \frac{V_{\text{sar}}}{V_{\text{REF}} - V_{\text{sar}}}$$

Where:

VREF is the SAR ADC reference

Vsar is input to the SAR ADC

The AIC29 supports programmable auto-auxiliary measurement mode, which can be enabled using control register 0CH/page 1. In this mode, the AIC29 can auto start the auxiliary measurement after a programmable interval. The user can program minimum and maximum threshold values through a register. If the measurement goes outside the threshold range, the AIC29 sets a flag in the read only control register 0CH/page 1, which gets cleared after the flag is read. The AIC29 can also be configured to send an active high interrupt over GPIO1 by setting D9 of control register 0CH/page 1. The duration of the interrupt is approximately 2 ms.

See the section *Conversion Time Calculation for the AIC29* in this data sheet for timing diagram and conversion time calculation

### Port Scan

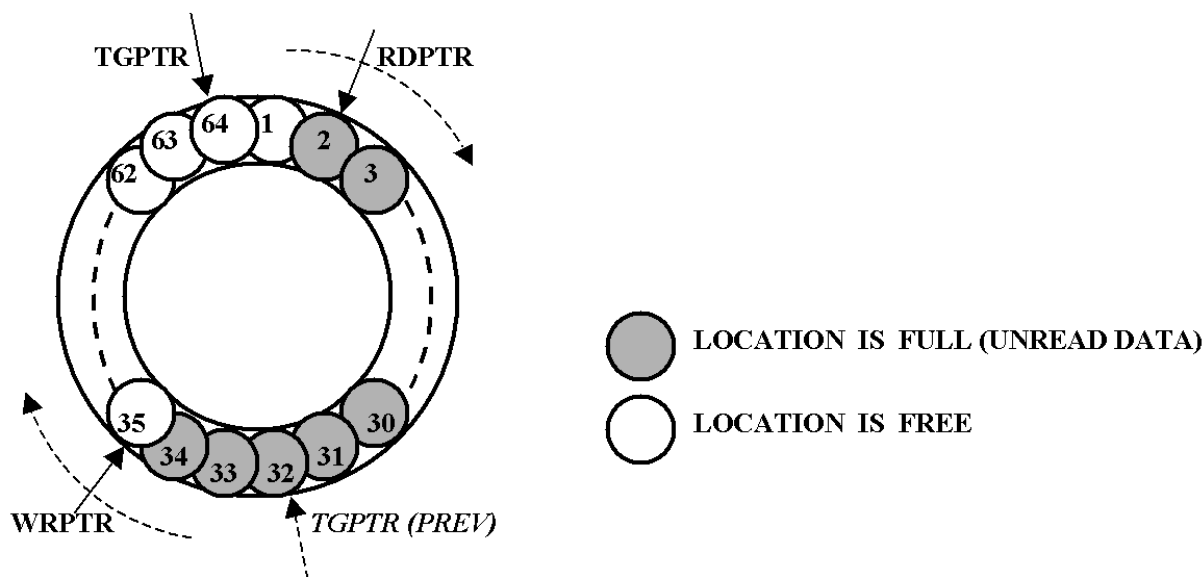
If making measurements of VBAT, AUX1, and AUX2 is desired on a periodic basis, the Port Scan mode can be used. This mode causes the AIC29 to sample and convert battery input and both auxiliary inputs. At the end of this cycle, the battery and auxiliary result registers contain the updated values. Thus, with one write to the AIC29, the host can cause three different measurements to be made.

See the section *Issues* at the end of this data sheet for details of a known issue with this mode.

See the section *Conversion Time Calculation for the AIC29* and subsection *Port Scan Operation* in this data sheet for timing diagrams and conversion time calculations.

### Buffer Mode

The AIC29 supports a programmable buffer mode, which is applicable auxiliary (BAT, AUX1, AUX2, TEMP1, TEMP2). Buffer mode is implemented using a circular FIFO with a depth of 64. The number of interrupts required to be serviced by a host processor can be reduced significantly buffer mode. Buffer mode can be enabled using control register 02H/page1.



**Figure 31. Circular Buffer**

Converted data is automatically written into the FIFO. To control the writing, reading and interrupt process, a write pointer (WRPTR), a read pointer (RDPTR) and a trigger pointer (TGPTR) are used. The read pointer always shows the location, which will be read next. The write pointer indicates the location, in which the next converted data is going to be written. The trigger pointer indicates the location at which an interrupt will be generated if the write pointer reaches that location. Trigger level is the number of the data points needed to be present in the FIFO before generating an interrupt. Figure 31 shows the case when trigger level is programmed as 32. On resetting buffer mode, RDPTR moves to location 1, WRPTR moves to location 1, and TGPTR moves to location equal to programmed trigger level.

The user can select the input or input sequence, which needs to be converted, from the ADCSM bits of control register 00H/page 1. The converted values are written in a predefined sequence to the circular buffer. The user has flexibility to program a specific trigger level in order to choose the configuration which best fits the application. When the number of converted data, written in FIFO, becomes equal to the programmed trigger level then the device generates an interrupt signal on  $\overline{\text{DAV}}$  pin.

Buffer mode can be used in single-shot conversion or continuous conversion mode.

In single shot conversion mode, once the number of data written reaches programmed trigger level, the AIC29 generates an interrupt and waits for the user to start reading. As soon as the user starts reading the first data from the last converted set, the AIC29 clears the interrupt and starts a new set of conversions and the trigger pointer is incremented by the programmed trigger level. An interrupt is generated again when the trigger condition is satisfied.

In continuous conversion mode, once number of data written reaches the programmed trigger level, the AIC29 generates an interrupt. It immediately starts a new set of conversions and the trigger pointer is incremented by the programmed trigger level. An interrupt gets cleared either by writing the next converted data into the FIFO or by starting to read from the FIFO.

See the section *Conversion Time Calculation for the AIC29* and subsection *Buffer Mode Operation* in this data sheet for timing diagrams and conversion time calculations.

Depending upon how the user is reading data, the FIFO can become empty or full. If the user is trying to read data even if the FIFO is empty, then RDPTR keeps pointing to same location. If the FIFO gets full then the next location is overwritten with newly converted data and the read pointer is incremented by one.

While reading the FIFO, the AIC29 provides FIFO empty and full status flags along with the data. The user can also read a status flag from control register 02H/page 1.

## **DIGITAL INTERFACE**

### **RESET**

The device requires reset after power up. This requires a low-to-high transition on the  $\overline{\text{RESET}}$  pin after power up for correct operation. Reset initializes all the internal registers, counters and logic.

### **Hardware Power-Down**

Hardware power-down powers down all the internal circuitry to save power. All the register contents are maintained.

### **General Purpose I/O**

The AIC29 has two general purpose I/O (GPIO1 and GPIO2), which can be programmed either as inputs or outputs. As outputs they can be programmed to control external logic through the AIC29 registers or send interrupts to the host processor on events like button detect, headset insertion, headset removal, Auxiliary/temperature outside threshold range etc. As inputs they can be used by the host-processor to monitor logic states of signals on the system through the AIC29 registers.

### **SPI Digital Interface**

All AIC29 control registers are programmed through a standard SPI bus. The SPI allows full-duplex, synchronous, serial communication between a host processor (the master) and peripheral devices (slaves). The SPI master generates the synchronizing clock and initiates transmissions. The SPI slave devices depend on a master to start and synchronize transmissions.

A transmission begins when initiated by a master SPI. The byte from the master SPI begins shifting in on the slave MOSI pin under the control of the master serial clock. As the byte shifts in on the MOSI pin, a byte shifts out on the MISO pin to the master shift register.

The idle state of the serial clock for the AIC29 is low, which corresponds to a clock polarity setting of 0 (typical microprocessor SPI control bit CPOL = 0). The AIC29 interface is designed so that with a clock phase bit setting of 1 (typical microprocessor SPI control bit CPHA = 1), the master begins driving its MOSI pin and the slave begins driving its MISO pin on the first serial clock edge. The  $\overline{\text{SS}}$  pin can remain low between transmissions; however, the AIC29 only interprets command words which are transmitted after the falling edge of  $\overline{\text{SS}}$ .

## AIC29 COMMUNICATION PROTOCOL

### Register Programming

The AIC29 is entirely controlled by registers. Reading and writing these registers is controlled by an SPI master and accomplished by the use of a 16-bit command, which is sent prior to the data for that register. The command is constructed as shown in Figure 32.

The command word begins with an R/W bit, which specifies the direction of data flow on the SPI serial bus. The following 4 bits specify the page of memory this command is directed to, as shown in Table 4. The next six bits specify the register address on that page of memory to which the data is directed. The last five bits are reserved for future use and should be written only with zeros.

**Table 4. Page Addressing**

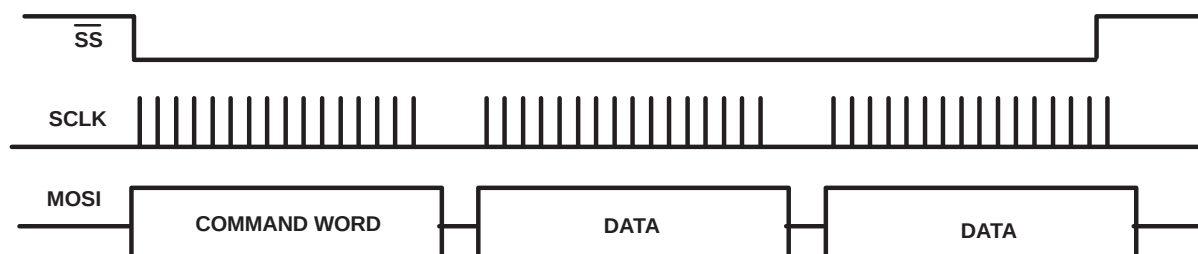
| PG3 | PG2 | PG1 | PG0 | PAGE ADDRESSED |
|-----|-----|-----|-----|----------------|
| 0   | 0   | 0   | 0   | 0              |
| 0   | 0   | 0   | 1   | 1              |
| 0   | 0   | 1   | 0   | 2              |
| 0   | 0   | 1   | 1   | 3              |
| 0   | 1   | 0   | 0   | Reserved       |
| 0   | 1   | 0   | 1   | Reserved       |
| 0   | 1   | 1   | 0   | Reserved       |
| 0   | 1   | 1   | 1   | Reserved       |
| 1   | 0   | 0   | 0   | Reserved       |
| 1   | 0   | 0   | 1   | Reserved       |
| 1   | 0   | 1   | 0   | Reserved       |
| 1   | 0   | 1   | 1   | Reserved       |
| 1   | 1   | 0   | 0   | Reserved       |
| 1   | 1   | 0   | 1   | Reserved       |
| 1   | 1   | 1   | 0   | Reserved       |
| 1   | 1   | 1   | 1   | Reserved       |

To read all the first page of memory, for example, the host processor must send the AIC29 the command 0x8000 – this specifies a read operation beginning at page 0, address 0. The processor can then start clocking data out of the AIC29. The AIC29 automatically increments its address pointer to the end of the page; if the host processor continues clocking data out past the end of a page, the AIC29 sends back the value 0xFFFF.

Likewise, writing to page 1 of memory would consist of the processor writing the command 0x0800, which specifies a write operation, with PG0 set to 1, and all the ADDR bits set to 0. This results in the address pointer pointing at the first location in memory on page 1. See the section on the AIC29 memory map for details of register locations.

| BIT 15<br>MSB | BIT 14 | BIT 13 | BIT 12 | BIT 11 | BIT 10 | BIT 9 | BIT 8 | BIT 7 | BIT 6 | BIT 5 | BIT 4 | BIT 3 | BIT 2 | BIT 1 | BIT 0<br>LSB |
|---------------|--------|--------|--------|--------|--------|-------|-------|-------|-------|-------|-------|-------|-------|-------|--------------|
| R/W*          | PG3    | PG2    | PG1    | PG0    | ADDR5  | ADDR4 | ADDR3 | ADDR2 | ADDR1 | ADDR0 | 0     | 0     | 0     | 0     | 0            |

**Figure 32. AIC29 Command Word**



**Figure 33. Register Write Operation**

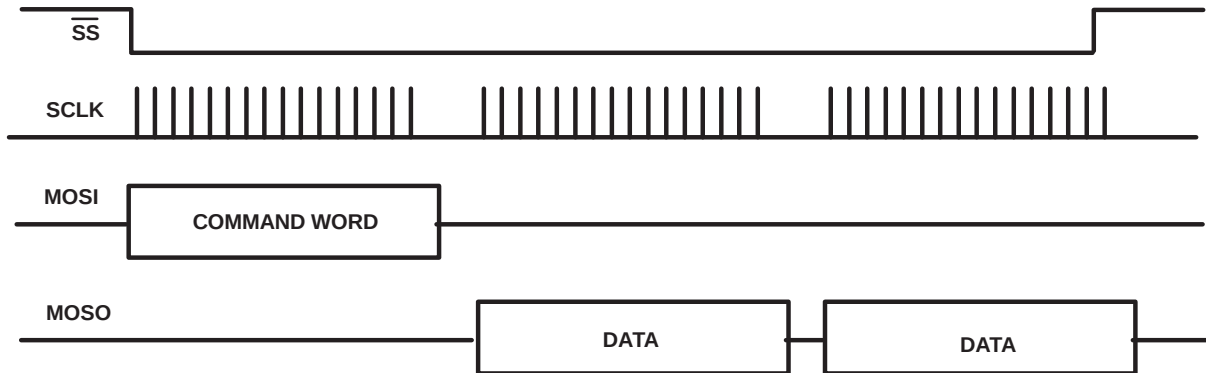


Figure 34. Register Read Operation

### AIC29 Memory Map

The AIC29 has several 16-bit registers which allow control of the device as well as providing a location for results from the AIC29 to be stored until read by the host microprocessor. These registers are separated into four pages of memory in the AIC29: a data page (page 0), control pages (page 1 and page 2) and a buffer data page (page 3). The memory map is shown in Table 5.

Table 5. Memory Map

| PAGE 0: AUXILIARY DATA REGISTER |          | PAGE 1: AUXILIARY CONTROL REGISTERS |                           | PAGE 2: AUDIO CONTROL REGISTERS |                                           | PAGE 3: BUFFER DATA REGISTERS |                 |
|---------------------------------|----------|-------------------------------------|---------------------------|---------------------------------|-------------------------------------------|-------------------------------|-----------------|
| ADDR                            | REGISTER | ADDR                                | REGISTER                  | ADDR                            | REGISTER                                  | ADDR                          | REGISTER        |
| 00                              | Reserved | 00                                  | AUX ADC                   | 00                              | Audio Control 1                           | 00                            | Buffer Location |
| 01                              | Reserved | 01                                  | Status                    | 01                              | Headset PGA Control                       | 01                            | Buffer Location |
| 02                              | Reserved | 02                                  | Buffer Mode               | 02                              | DAC PGA Control                           | 02                            | Buffer Location |
| 03                              | Reserved | 03                                  | Reference                 | 03                              | Mixer PGA Control                         | 03                            | Buffer Location |
| 04                              | Reserved | 04                                  | Reset Control Register    | 04                              | Audio Control 2                           | 04                            | Buffer Location |
| 05                              | BAT      | 05                                  | Configuration             | 05                              | Power Down Control                        | 05                            | Buffer Location |
| 06                              | Reserved | 06                                  | Temperature Max           | 06                              | Audio Control 3                           | 06                            | Buffer Location |
| 07                              | AUX1     | 07                                  | Temperature Min           | 07                              | Digital Audio Effects Filter Coefficients | 07                            | Buffer Location |
| 08                              | AUX2     | 08                                  | AUX1 Max                  | 08                              | Digital Audio Effects Filter Coefficients | 08                            | Buffer Location |
| 09                              | TEMP1    | 09                                  | AUX1 Min                  | 09                              | Digital Audio Effects Filter Coefficients | 09                            | Buffer Location |
| 0A                              | TEMP2    | 0A                                  | AUX2 Max                  | 0A                              | Digital Audio Effects Filter Coefficients | 0A                            | Buffer Location |
| 0B                              | Reserved | 0B                                  | AUX2 Min                  | 0B                              | Digital Audio Effects Filter Coefficients | 0B                            | Buffer Location |
| 0C                              | Reserved | 0C                                  | Measurement Configuration | 0C                              | Digital Audio Effects Filter Coefficients | 0C                            | Buffer Location |
| 0D                              | Reserved | 0D                                  | Programmable Delay        | 0D                              | Digital Audio Effects Filter Coefficients | 0D                            | Buffer Location |
| 0E                              | Reserved | 0E                                  | Reserved                  | 0E                              | Digital Audio Effects Filter Coefficients | 0E                            | Buffer Location |
| 0F                              | Reserved | 0F                                  | Reserved                  | 0F                              | Digital Audio Effects Filter Coefficients | 0F                            | Buffer Location |
| 10                              | Reserved | 10                                  | Reserved                  | 10                              | Digital Audio Effects Filter Coefficients | 10                            | Buffer Location |
| 11                              | Reserved | 11                                  | Reserved                  | 11                              | Digital Audio Effects Filter Coefficients | 11                            | Buffer Location |
| 12                              | Reserved | 12                                  | Reserved                  | 12                              | Digital Audio Effects Filter Coefficients | 12                            | Buffer Location |
| 13                              | Reserved | 13                                  | Reserved                  | 13                              | Digital Audio Effects Filter Coefficients | 13                            | Buffer Location |
| 14                              | Reserved | 14                                  | Reserved                  | 14                              | Digital Audio Effects Filter Coefficients | 14                            | Buffer Location |
| 15                              | Reserved | 15                                  | Reserved                  | 15                              | Digital Audio Effects Filter Coefficients | 15                            | Buffer Location |
| 16                              | Reserved | 16                                  | Reserved                  | 16                              | Digital Audio Effects Filter Coefficients | 16                            | Buffer Location |
| 17                              | Reserved | 17                                  | Reserved                  | 17                              | Digital Audio Effects Filter Coefficients | 17                            | Buffer Location |
| 18                              | Reserved | 18                                  | Reserved                  | 18                              | Digital Audio Effects Filter Coefficients | 18                            | Buffer Location |
| 19                              | Reserved | 19                                  | Reserved                  | 19                              | Digital Audio Effects Filter Coefficients | 19                            | Buffer Location |
| 1A                              | Reserved | 1A                                  | Reserved                  | 1A                              | Digital Audio Effects Filter Coefficients | 1A                            | Buffer Location |

| PAGE 0: AUXILIARY DATA REGISTER |          | PAGE 1: AUXILIARY CONTROL REGISTERS |          | PAGE 2: AUDIO CONTROL REGISTERS |                           | PAGE 3: BUFFER DATA REGISTERS |                  |
|---------------------------------|----------|-------------------------------------|----------|---------------------------------|---------------------------|-------------------------------|------------------|
| ADDR                            | REGISTER | ADDR                                | REGISTER | ADDR                            | REGISTER                  | ADDR                          | REGISTER         |
| 1B                              | Reserved | 1B                                  | Reserved | 1B                              | PLL Programmability       | 1B                            | Buffer Location  |
| 1C                              | Reserved | 1C                                  | Reserved | 1C                              | PLL Programmability       | 1C                            | Buffer Location  |
| 1D                              | Reserved | 1D                                  | Reserved | 1D                              | Audio Control 4           | 1D                            | Buffer Location  |
| 1E                              | Reserved | 1E                                  | Reserved | 1E                              | Handset PGA Control       | 1E                            | Buffer Location  |
| 1F                              | Reserved | 1F                                  | Reserved | 1F                              | Cell & Buzzer PGA Control | 1F                            | Buffer Location  |
| 20                              | Reserved | 20                                  | Reserved | 20                              | Audio Control 5           | 20                            | Buffer Location  |
| 21                              | Reserved | 21                                  | Reserved | 21                              | Audio Control 6           | 21                            | Buffer Location  |
| 22                              | Reserved | 22                                  | Reserved | 22                              | Audio Control 7           | 22                            | Buffer Location  |
| 23                              | Reserved | 23                                  | Reserved | 23                              | GPIO Control              | 23                            | Buffer Location  |
| 24                              | Reserved | 24                                  | Reserved | 24                              | AGC–CP_IN Control         | 24                            | Buffer Location  |
| 25                              | Reserved | 25                                  | Reserved | 25                              | Driver Powerdown Status   | 25                            | Buffer Location  |
| 26                              | Reserved | 26                                  | Reserved | 26                              | Mic AGC control           | 26                            | Buffer Location  |
| 27                              | Reserved | 27                                  | Reserved | 27                              | Cell-phone AGC Control    | 27                            | Buffer Location  |
| 28                              | Reserved | 28                                  | Reserved | 28                              | Reserved                  | 28                            | Buffer Location  |
| 29                              | Reserved | 29                                  | Reserved | 29                              | Reserved                  | 29                            | Buffer Location  |
| 2A                              | Reserved | 2A                                  | Reserved | 2A                              | Reserved                  | 2A                            | Buffer Location  |
| 2B                              | Reserved | 2B                                  | Reserved | 2B                              | Reserved                  | 2B                            | Buffer Location  |
| 2C                              | Reserved | 2C                                  | Reserved | 2C                              | Reserved                  | 2C                            | Buffer Location  |
| 2D                              | Reserved | 2D                                  | Reserved | 2D                              | Reserved                  | 2D                            | Buffer Location  |
| 2E                              | Reserved | 2E                                  | Reserved | 2E                              | Reserved                  | 2E                            | Buffer Location  |
| 2F–3F                           | Reserved | 2F–3F                               | Reserved | 2F–3F                           | Reserved                  | 2F–3F                         | Buffer Locations |

### AIC29 Control Registers

This section describes each of the registers shown in the memory map of Table 5. The registers are grouped according to the function they control. Note that in the AIC29, bits in control registers may refer to slightly different functions depending upon if you are reading the register or writing to it.

### AIC29 Data Registers (Page 0)

The data registers of the AIC29 hold data results from conversion of auxiliary ADC. All of these registers default to 0000H upon reset. These registers are *read only*.

### BAT, AUX1, AUX2, TEMP1 and TEMP2 Registers

The results of all ADC conversions are placed in the appropriate data register. The data format of the result word, R, of these registers is right-justified, as follows:

| Bit 15<br>MSB | Bit 14 | Bit 13 | Bit 12 | Bit 11     | Bit 10 | Bit 9 | Bit 8 | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0<br>LSB |
|---------------|--------|--------|--------|------------|--------|-------|-------|-------|-------|-------|-------|-------|-------|-------|--------------|
| 0             | 0      | 0      | 0      | R11<br>MSB | R10    | R9    | R8    | R7    | R6    | R5    | R4    | R3    | R2    | R1    | R0<br>LSB    |

## PAGE 1 CONTROL REGISTER MAP

### REGISTER 00H: Auxiliary ADC Control

| BIT                   | NAME            | RESET VALUE                  | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |             |               |                  |            |                      |                |                      |                |                       |                 |
|-----------------------|-----------------|------------------------------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------|---------------|------------------|------------|----------------------|----------------|----------------------|----------------|-----------------------|-----------------|
| D15                   |                 | 0                            | R           | Reserved. The value of this bit should always be set to zero.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |             |               |                  |            |                      |                |                      |                |                       |                 |
| D14                   | ADST            | 1(for read)<br>0 (for write) | R/W         | ADC STATUS.<br>READ<br>0 =>ADC is busy<br>1 => ADC is not busy (default).<br>WRITE<br>0 => Normal mode (default).<br>1 => Stop conversion and power down.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |             |               |                  |            |                      |                |                      |                |                       |                 |
| D13–D10               | ADCSM           | 0000                         | R/W         | ADC Scan Mode.<br>0000 => No scan<br>0001 => Reserved<br>0010 => Reserved<br>0011 => Reserved<br>0100 => Reserved<br>0101 => Reserved<br>0110 => BAT input is converted and the results returned to the BAT data register.<br>0111 => AUX2 input is converted and the results returned to the AUX2 data register<br>1000 => AUX1 input is converted and the results returned to the AUX1 data register.<br>1001 => Auto Scan function: For AUX1, AUX2, TEMP1 or TEMP2 as chosen using control register 0CH/page 1. Scan continues until stop bit is sent or D13–D10 are changed.<br>1010 => TEMP1 input is converted and the results returned to the TEMP1 data register.<br>1011 => Port scan function: BAT, AUX1, AUX2 inputs are measured and the results returned to the appropriate data registers.<br>1100 => TEMP2 input is converted and the results returned to the TEMP2 data register.<br>1101 => Reserved<br>1110 => Reserved<br>1111 => Reserved |             |               |                  |            |                      |                |                      |                |                       |                 |
| D9–D8                 | RESOL           | 00                           | R/W         | Resolution Control. The ADC resolution is specified with these bits.<br>00 => 12-bit resolution<br>01 => 8-bit resolution<br>10 => 10-bit resolution<br>11 => 12-bit resolution                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |             |               |                  |            |                      |                |                      |                |                       |                 |
| D7–D6                 | ADAVG           | 00                           | R/W         | Converter Averaging Control. These two bits allow user to specify the number of averages the converter will perform selected by bit D0, which selects either Mean Filter or Median Filter.<br><br><table><tr><td>Mean Filter</td><td>Median Filter</td></tr><tr><td>00 =&gt; No average</td><td>No average</td></tr><tr><td>01 =&gt; 4-data average</td><td>5-data average</td></tr><tr><td>10 =&gt; 8-data average</td><td>9-data average</td></tr><tr><td>11 =&gt; 16-data average</td><td>15-data average</td></tr></table>                                                                                                                                                                                                                                                                                                                                                                                                                                | Mean Filter | Median Filter | 00 => No average | No average | 01 => 4-data average | 5-data average | 10 => 8-data average | 9-data average | 11 => 16-data average | 15-data average |
| Mean Filter           | Median Filter   |                              |             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |             |               |                  |            |                      |                |                      |                |                       |                 |
| 00 => No average      | No average      |                              |             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |             |               |                  |            |                      |                |                      |                |                       |                 |
| 01 => 4-data average  | 5-data average  |                              |             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |             |               |                  |            |                      |                |                      |                |                       |                 |
| 10 => 8-data average  | 9-data average  |                              |             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |             |               |                  |            |                      |                |                      |                |                       |                 |
| 11 => 16-data average | 15-data average |                              |             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |             |               |                  |            |                      |                |                      |                |                       |                 |
| D5–D4                 | ADCR            | 00                           | R/W         | Conversion Rate Control. These two bits specify the internal clock rate, which the ADC uses to control performing a single conversion. These bits are the same whether reading or writing.<br><br>$t_{\text{conv}} = \frac{N + 4}{f_{\text{INTCLK}}}$<br>Where f <sub>INTCLK</sub> is the internal clock frequency. For example, with 12-bit resolution and a 2 MHz internal clock frequency, the conversion time is 8 μs. This yields an effective throughput rate of 125 kHz.<br><br>00 => 8 MHz internal clock rate (use for 8-bit resolution only)<br>01 =>4 MHz internal clock rate (use for 8-bit/10-bit resolution only)<br>10 =>2 MHz internal clock rate<br>11 =>1 MHz internal clock rate                                                                                                                                                                                                                                                           |             |               |                  |            |                      |                |                      |                |                       |                 |
| D3–D1                 |                 | 0's                          | R           | Reserved                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |             |               |                  |            |                      |                |                      |                |                       |                 |
| D0                    | AVGFS           | 0                            | R/W         | Average Filter Select<br>0 => Mean Filter<br>1 => Median Filter                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |             |               |                  |            |                      |                |                      |                |                       |                 |

**REGISTER 01H: Status Register**

| BIT     | NAME    | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
|---------|---------|-------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15–D14 | DAV     | 10          | R/W         | Data Available. These two bits program the function of the $\overline{\text{DAV}}$ pin.<br>00 => Reserved<br>01 => Acts as data available (active low) only. The $\overline{\text{DAV}}$ goes low as soon as one set of ADC conversion(s) is completed. For scan mode, $\overline{\text{DAV}}$ remains low as long as all the appropriate registers have not been read out.<br>10 => Reserved<br>11 => Reserved<br>Note:– D15–D14 should be programmed to 01 for the AIC29 to operate properly. |
| D13     | PWRDN   | 0           | R           | ADC Power down status<br>0 => ADC is active<br>1 => ADC stops conversion and powers down                                                                                                                                                                                                                                                                                                                                                                                                        |
| D12     |         | 0           | R           | Reserved                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| D11     | DAVAIL  | 0           | R           | Data Available Status<br>0 => No data available.<br>1 => Data is available(i.e one set of conversion is done)<br>Note:– This bit gets cleared only after all the converted data have been completely read out. This bit is not valid in case of buffer mode.                                                                                                                                                                                                                                    |
| D10–D7  |         | 0           | R           | Reserved                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| D6      | BSTAT   | 0           | R           | BAT Data Register Status<br>0 => No new data is available in BAT data register<br>1 => New data is available in BAT data register<br>Note: This bit gets cleared only after the converted data of BAT has been completely read out of the register. This bit is not valid in case of buffer mode.                                                                                                                                                                                               |
| D5      |         | 0           | R           | Reserved                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| D4      | AX1STAT | 0           | R           | AUX1 Data Register Status<br>0 => No new data is available in AUX1–data register<br>1 => New data is available in AUX1–data register<br>Note: This bit gets cleared only after the converted data of AUX1 has been completely read out of the register. This bit is not valid in case of buffer mode.                                                                                                                                                                                           |
| D3      | AX2STAT | 0           | R           | AUX2 Data Register Status<br>0 => No new data is available in AUX2–data register<br>1 => New data is available in AUX2–data register<br>Note: This bit gets cleared only after the converted data of AUX2 has been completely read out of the register. This bit is not valid in case of buffer mode.                                                                                                                                                                                           |
| D2      | T1STAT  | 0           | R           | TEMP1 Data Register Status<br>0 => No new data is available in TEMP1–data register<br>1 => New data is available in TEMP1–data register<br>Note: This bit gets cleared only after the converted data of TEMP1 has been completely read out of the register. This bit is not valid in case of buffer mode.                                                                                                                                                                                       |
| D1      | T2STAT  | 0           | R           | TEMP2 Data Register Status<br>0 => No new data is available in TEMP2–data register<br>1 => New data is available in TEMP2–data register<br>Note: This bit gets cleared only after the converted data of TEMP2 has been completely read out of the register. This bit is not valid in case of buffer mode.                                                                                                                                                                                       |
| D0      |         | 0           | R           | Reserved                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |

**REGISTER 02H: Buffer Control**

| BIT     | NAME   | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                     |
|---------|--------|----------------|----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15     | BUFRES | 0              | R/W            | Buffer Reset.<br>0 => Buffer mode is disabled and RDPTR, WRPTR & TGPTR set to their reset value.<br>1 => Buffer mode is enabled.                             |
| D14     | BUFCNT | 0              | R/W            | Buffer Mode Selection<br>0 => Continuous conversion mode.<br>1 => Single shot mode.                                                                          |
| D13–D11 | BUFTL  | 000            | R/W            | Trigger Level TL selection of Buffer used for SAR ADC<br>000 => 8<br>001 => 16<br>010 => 24<br>011 => 32<br>100 => 40<br>101 => 48<br>110 => 56<br>111 => 64 |
| D10     | BUFOVF | 0              | R              | Buffer Full Flag<br>0 => Buffer is not full.<br>1 => Buffer is full. This means buffer contains 64 unread converted data.                                    |
| D9      | BUFEMF | 1              | R              | Buffer Empty Flag<br>0 => Buffer is not empty.<br>1 => Buffer is empty. This means there is no unread converted data in the buffer.                          |
| D8–D0   |        | 0's            | R              | Reserved                                                                                                                                                     |

**REGISTER 03H: Reference Control**

| BIT    | NAME   | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                             |
|--------|--------|----------------|----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15–D6 |        | 0's            | R              | Reserved                                                                                                                                                                                                                                                                                                                                                                                                                             |
| D5     |        | 0              | R/W            | Reserved. Always write 0 to this bit.                                                                                                                                                                                                                                                                                                                                                                                                |
| D4     | VREFM  | 0              | R/W            | Voltage Reference Mode. This bit configures the VREF pin as either external reference or internal reference.<br>0 => External reference<br>1 => Internal reference                                                                                                                                                                                                                                                                   |
| D3–D2  | RPWUDL | 00             | R/W            | Reference Power Up Delay. These bits allow for a delay time for measurements to be made after the reference powers up, thereby assuring that the reference has settled<br>00 => 0 $\mu$ s<br>01 => 100 $\mu$ s<br>10 => 500 $\mu$ s<br>11 => 1000 $\mu$ s<br>Note: This will be valid only when device is programmed for internal reference and Bit D1 = 1, i.e., reference is powered down between the conversions if not required. |
| D1     | RPWDN  | 1              | R/W            | Reference Power Down. This bit controls the power down of the internal reference voltage.<br>0 => Powered up at all times.<br>1 => Powered Down between conversions.<br>Note: When D4 = 0 i.e. device is in external reference mode then the internal reference is powered down always.                                                                                                                                              |
| D0     | IREFV  | 0              | R/W            | Internal Reference Voltage. This bit selects the internal voltage for AUX ADC.<br>0 => VREF = 1.25 V<br>1 => VREF = 2.50 V                                                                                                                                                                                                                                                                                                           |

**REGISTER 04H: Reset Control**

| BIT    | NAME  | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                  |
|--------|-------|-------------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15-D0 | RSALL | R/W         | FFFFH       | Reset All. Writing the code 0xBB00, as shown below, to this register causes the AIC29 to reset all its control registers to their default, power-up values.<br>1011101100000000 => Reset all control registers<br>Others => Do not write other sequences to the register. |

**REGISTER 05H: Reserved**

| BIT    | NAME | RESET VALUE | READ/ WRITE | FUNCTION |
|--------|------|-------------|-------------|----------|
| D15-D0 |      | 0's         | R           | Reserved |

**REGISTER 06H: Temperature Max Threshold Measurement**

| BIT     | NAME    | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                  |
|---------|---------|-------------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15-D13 |         | 0's         | R           | Reserved                                                                                                                                                                                                                                                                                                                                                                                                                  |
| D12     | TMXES   | 0           | R/W         | Max Temperature (TEMP1 or TEMP2) threshold check enable for Auto/Non-Auto-Scan Measurement.<br>0 => Max Temperature threshold check is disabled.<br>1 => Max Temperature threshold check is enabled.<br>Only valid for TEMP1 or TEMP2. Depends on bit TSCAN of control register 0CH/page 1 in case of auto-scan measurement and depends on bits ADCSM of control register 00H/page 1 in case of non-auto-scan measurement |
| D11-D0  | TTHRESH | FFFH        | R/W         | Temperature Max Threshold. When code due to temperature measurement goes above or equal to programmed threshold value, interrupt is generated.                                                                                                                                                                                                                                                                            |

**REGISTER 07H: Temperature Min Threshold Measurement**

| BIT     | NAME    | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                   |
|---------|---------|-------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15-D13 |         | 0's         | R           | Reserved                                                                                                                                                                                                                                                                                                                                                                                                                   |
| D12     | TMNES   | 0           | R/W         | Min Temperature (TEMP1 or TEMP2) threshold check enable for Auto/Non-Auto-Scan Measurement.<br>0 => Min Temperature threshold check is disabled.<br>1 => Min Temperature threshold check is enabled.<br>Only valid for TEMP1 or TEMP2. Depends on bit TSCAN of control register 0CH/page 1 in case of auto-scan measurement and depends on bits ADCSM of control register 00H/page 1 in case of non-auto-scan measurement. |
| D11-D0  | TTHRESL | 000H        | R/W         | Temperature Min Threshold. When code due to temperature measurement goes below or equal to programmed threshold value, interrupt is generated.                                                                                                                                                                                                                                                                             |

**REGISTER 08H: AUX1 Max Threshold Measurement**

| BIT     | NAME     | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                       |
|---------|----------|-------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15-D13 |          | 0's         | R           | Reserved                                                                                                                                                       |
| D12     | A1MXES   | 0           | R/W         | Max AUX1 threshold check enable for Auto/Non-Auto-Scan Measurement.<br>0 => Max AUX1 threshold check is disabled.<br>1 => Max AUX1 threshold check is enabled. |
| D11-D0  | A1THRESH | FFFH        | R/W         | AUX1 Threshold. When code due to AUX1 measurement goes above or equal to programmed threshold value, interrupt is generated.                                   |

**REGISTER 09H: AUX1 Min Threshold Measurement**

| BIT     | NAME     | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                       |
|---------|----------|----------------|----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15–D13 |          | 0's            | R              | Reserved                                                                                                                                                       |
| D12     | A1MNES   | 0              | R/W            | Min AUX1 threshold check enable for Auto/Non–Auto–Scan Measurement.<br>0 => Min AUX1 threshold check is disabled.<br>1 => Min AUX1 threshold check is enabled. |
| D11–D0  | A1THRESL | 000H           | R/W            | AUX1 Threshold. When code due to AUX1 measurement goes below or equal to programmed threshold value, interrupt is generated.                                   |

**REGISTER 0AH: AUX2 Max Threshold Measurement**

| BIT     | NAME     | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                       |
|---------|----------|----------------|----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15–D13 |          | 0's            | R              | Reserved                                                                                                                                                       |
| D12     | A2MXES   | 0              | R/W            | Max AUX2 threshold check enable for Auto/Non–Auto–Scan Measurement.<br>0 => Max AUX2 threshold check is disabled.<br>1 => Max AUX2 threshold check is enabled. |
| D11–D0  | A1THRESH | FFFH           | R/W            | AUX2 Threshold. When code due to AUX2 measurement goes above or equal to programmed threshold value, interrupt is generated.                                   |

**REGISTER 0BH: AUX2 Max Threshold Measurement**

| BIT     | NAME     | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                       |
|---------|----------|----------------|----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15–D13 |          | 0's            | R              | Reserved                                                                                                                                                       |
| D12     | A2MNES   | 0              | R/W            | Min AUX2 threshold check enable for Auto/Non–Auto–Scan Measurement.<br>0 => Min AUX2 threshold check is disabled.<br>1 => Min AUX2 threshold check is enabled. |
| D11–D0  | A2THRESL | 000H           | R/W            | AUX2 Threshold. When code due to AUX2 measurement goes below or equal to programmed threshold value, interrupt is generated.                                   |

**REGISTER 0CH: Measurement Configuration**

| BIT   | NAME    | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                        |
|-------|---------|-------------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15   | TSCAN   | 0           | R/W         | TEMP Configuration when Auto-Temperature is selected<br>0 => TEMP1 is used for auto-temperature function<br>1 => TEMP2 is used for auto-temperature function                                                                                                                                                                    |
| D15   | A1CONF  | 0           | R/W         | AUX1 Configuration.<br>0 => AUX1 is used for voltage measurement.<br>1 => AUX1 is used for resistance measurement.                                                                                                                                                                                                              |
| D14   | A2CONF  | 0           | R/W         | AUX2 Configuration.<br>0 => AUX2 is used for voltage measurement.<br>1 => AUX2 is used for resistance measurement.                                                                                                                                                                                                              |
| D12   | ATEMES  | 0           | R/W         | Auto Temperature (TEMP1 or TEMP2) measurement enable<br>0 => Auto temperature measurement is disabled.<br>1 => Auto temperature measurement is enabled.<br>TEMP1 or TEMP2 selection is depends on TSCAN bit.                                                                                                                    |
| D11   | AA1MES  | 0           | R/W         | Auto AUX1 measurement enable<br>0 => Auto AUX1 measurement is disabled.<br>1 => Auto AUX1 measurement is enabled.                                                                                                                                                                                                               |
| D10   | AA2MES  | 0           | R/W         | Auto AUX2 measurement enable<br>0 => Auto AUX2 measurement is disabled.<br>1 => Auto AUX2 measurement is enabled.                                                                                                                                                                                                               |
| D9    | IGPIO1  | 0           | R/W         | Enable GPIO1 for Auto/Non-Auto-Scan interrupt (this programmability is valid only if D11 & D9 of control register 23H/page 2 are 0's)<br>0 => GPIO1 is not selected for interrupt.<br>1 => GPIO1 is used to send an interrupt. Interrupt is generated when any of TEMP (TEMP1 or TEMP2), AUX1 or AUX2 are not passing threshold |
| D8    | THMXFL  | 0           | R           | Max threshold flag for Temperature (TEMP1 or TEMP2) measurement.<br>0 => Temperature measurement is less than max threshold setting.<br>1 => Temperature measurement is greater than or equal to max threshold setting.                                                                                                         |
| D7    | THMNFL  | 0           | R           | Min threshold flag for Temperature (TEMP1 or TEMP2) measurement.<br>0 => Temperature measurement is greater than min threshold setting.<br>1 => Temperature measurement is less than or equal to max threshold setting.                                                                                                         |
| D6    | A1HMXFL | 0           | R           | Max threshold flag for AUX1 measurement.<br>0 => AUX1 measurement is less than max threshold setting.<br>1 => AUX1 measurement is greater than or equal to max threshold setting.                                                                                                                                               |
| D5    | A1HMNFL | 0           | R           | Min threshold flag for AUX1 measurement.<br>0 => AUX1 measurement is greater than min threshold setting.<br>1 => AUX1 measurement is less than or equal to max threshold setting.                                                                                                                                               |
| D4    | A2HMXFL | 0           | R           | Max threshold flag for AUX2 measurement.<br>0 => AUX2 measurement is less than max threshold setting.<br>1 => AUX2 measurement is greater than or equal to max threshold setting.                                                                                                                                               |
| D3    | A2HMNFL | 0           | R           | Min threshold flag for AUX2 measurement.<br>0 => AUX2 measurement is greater than min threshold setting.<br>1 => AUX2 measurement is less than or equal to max threshold setting.                                                                                                                                               |
| D2    | EXTRES  | 0           | R/W         | External Bias Resistance Measurement mode<br>0 => Internal bias resistance measurement mode is enabled.<br>1 => External bias resistance measurement mode is enabled.                                                                                                                                                           |
| D1-D0 |         | 0's         | R           | Reserved                                                                                                                                                                                                                                                                                                                        |

**REGISTER 0DH: Programmable Delay In-Between Continuous Conversion**

| BIT     | NAME      | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                       |
|---------|-----------|-------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15     | NTSPDELEN | 0           | R/W         | Programmable delay for auxiliary auto measurement mode<br>0 => Programmable delay is disabled for auxiliary auto measurement mode.<br>1 => Programmable delay is enabled for auxiliary auto measurement mode.                                                                                                                                  |
| D14–D12 | NTSPDINTV | 010         | R/W         | Programming delay in-between conversion for auxiliary auto measurement mode<br>000 => 1.12 min<br>001 => 3.36 min<br>010 => 5.59 min<br>011 => 7.83 min<br>100 => 10.01 min<br>101 => 12.30 min<br>110 => 14.54 min<br>111 => 16.78 min<br>Note: These delays are from end of one set of conversion to the start of another set of conversion. |
| D11–D8  |           | 0's         | R           | Reserved                                                                                                                                                                                                                                                                                                                                       |
| D7      | CLKSEL    | 0           | R/W         | Clock selection for the auxiliary converter<br>0 => Internal oscillator clock is selected.<br>1 => External MCLK is selected.<br>Note: External clock is used only to control the delay programmed in between the conversion.                                                                                                                  |
| D6–D0   | CLKDIV    | 0000001     | R/W         | Clock Division used to divide MCLK for getting 1 MHz clock for programmable delay, i.e. MCLK/CLKDIV = 1 MHz,<br>0000000 => 128,<br>0000001 => 1,<br>0000010 => 2,<br>.....<br>1111110 => 126,<br>1111111 => 127                                                                                                                                |

**REGISTER 0EH: Reserved**

| BIT    | NAME | RESET VALUE | READ/ WRITE | FUNCTION                                |
|--------|------|-------------|-------------|-----------------------------------------|
| D15–D8 | RESV | FFh         | R/W         | Reserved. Write only FFh to these bits. |

**PAGE 2 CONTROL REGISTER MAP****REGISTER 00H: Audio Control 1**

| BIT     | NAME   | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                       |
|---------|--------|-------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15–D14 | ADCHPF | 00          | R/W         | ADC High Pass Filter<br>00 => Disabled<br>01 => –3db point = $0.0045 \times F_s$<br>10 => –3dB point = $0.0125 \times F_s$<br>11 => –3dB point = $0.025 \times F_s$<br>Note: $F_s$ is ADC sample rate                                                                                                                                          |
| D13–D12 |        | 0's         | R           | Reserved                                                                                                                                                                                                                                                                                                                                       |
| D11–D10 | WLEN   | 00          | R/W         | Codec Word Length<br>00 => Word length = 16–bit<br>01 => Word length = 20–bit<br>10 => Word length = 24–bit<br>11 => Word length = 32–bit                                                                                                                                                                                                      |
| D9–D8   | DATFM  | 00          | R/W         | Digital Data Format<br>00 => I2S Mode<br>01 => DSP Mode<br>10 => Right Justified<br>11 => Left Justified<br>Note: Right justified valid only when the ratio between DAC and ADC sample rate is an integer. e.g. ADC = 32 kHz and DAC = 24 kHz or vice-versa is invalid for right justified Mode.                                               |
| D7–D6   |        | 0's         | R           | Reserved                                                                                                                                                                                                                                                                                                                                       |
| D5–D3   | DACFS  | 000         | R/W         | DAC Sampling Rate<br>000 => DAC FS = $F_{sref}/1$<br>001 => DAC FS = $F_{sref}/(1.5)$<br>010 => DAC FS = $F_{sref}/2$<br>011 => DAC FS = $F_{sref}/3$<br>100 => DAC FS = $F_{sref}/4$<br>101 => DAC FS = $F_{sref}/5$<br>110 => DAC FS = $F_{sref}/(5.5)$<br>111 => DAC FS = $F_{sref}/6$<br>Note: $F_{sref}$ is set between 39 kHz and 53 kHz |
| D2–D0   | ADCFS  | 000         | R/W         | ADC Sampling Rate<br>000 => ADC FS = $F_{sref}/1$<br>001 => ADC FS = $F_{sref}/(1.5)$<br>010 => ADC FS = $F_{sref}/2$<br>011 => ADC FS = $F_{sref}/3$<br>100 => ADC FS = $F_{sref}/4$<br>101 => ADC FS = $F_{sref}/5$<br>110 => ADC FS = $F_{sref}/(5.5)$<br>111 => ADC FS = $F_{sref}/6$<br>Note: $F_{sref}$ is set between 39 kHz and 53 kHz |

**REGISTER 01H: Gain Control for Headset/Aux Input**

| BIT    | NAME                | RESET<br>VALUE     | READ/<br>WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
|--------|---------------------|--------------------|----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|---------------------|--------------------|------|---|-----|------|----|-----|------|----|-----|------|----|-----|------|---|-----|------|----|-----|------|----|-----|------|----|-----|------|---|-----|------|----|-----|------|----|-----|------|----|-----|------|---|-----|------|----|-----|------|----|-----|------|----|-----|
| D15    | ADMUT_HED           | 1                  | R/W            | Headset/Aux Input Mute<br>1 => Headset/Aux Input Mute<br>0 => Headset/Aux Input not muted<br>Note: If AGC is enabled and Headset/Aux Input is selected then ADMUT_HED+ADPGA_HED reflects gain being applied by AGC.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| D14-D8 | ADPGA_HED           | 1111111            | R/W            | ADC Headset/Aux PGA Settings<br>0000000 => 0 dB<br>0000001 => 0.5 dB<br>0000010 => 1.0 dB<br>.....<br>1110110 => 59.0 dB<br>.....<br>1111111 => 59.5 dB<br>Note: If AGC is enabled and Headset/Aux Input is selected then ADMUT_HED+ADPGA_HED reflects gain being applied by AGC.<br>If AGC is on, the decoding for read values is as follows<br>01110111 => +59.5 dB<br>01110110 => +59.0 dB<br>.....<br>00000000 => 0 dB<br>.....<br>11101001 => -11.5 dB<br>11101000 => -12 dB                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| D7-D5  | AGCTG_HED           | 000                | R/W            | AGC Target Gain for Headset/Aux Input. These three bits set the AGC's targeted ADC output level.<br>000 => -5.5 dB<br>001 => -8.0 dB<br>010 => -10 dB<br>011 => -12 dB<br>100 => -14 dB<br>101 => -17 dB<br>110 => -20 dB<br>111 => -24 dB                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| D4-D1  | AGCTC_HED           | 0000               | R/W            | AGC Time Constant for Headset/Aux Input. These four bits set the AGC attack and decay time constants. Time constants remain same irrespective of any sampling frequency<br><br><table><thead><tr><th></th><th>Attack time<br/>(ms)</th><th>Decay time<br/>(ms)</th></tr></thead><tbody><tr><td>0000</td><td>8</td><td>100</td></tr><tr><td>0001</td><td>11</td><td>100</td></tr><tr><td>0010</td><td>16</td><td>100</td></tr><tr><td>0011</td><td>20</td><td>100</td></tr><tr><td>0100</td><td>8</td><td>200</td></tr><tr><td>0101</td><td>11</td><td>200</td></tr><tr><td>0110</td><td>16</td><td>200</td></tr><tr><td>0111</td><td>20</td><td>200</td></tr><tr><td>1000</td><td>8</td><td>400</td></tr><tr><td>1001</td><td>11</td><td>400</td></tr><tr><td>1010</td><td>16</td><td>400</td></tr><tr><td>1011</td><td>20</td><td>400</td></tr><tr><td>1100</td><td>8</td><td>500</td></tr><tr><td>1101</td><td>11</td><td>500</td></tr><tr><td>1110</td><td>16</td><td>500</td></tr><tr><td>1111</td><td>20</td><td>500</td></tr></tbody></table> |  | Attack time<br>(ms) | Decay time<br>(ms) | 0000 | 8 | 100 | 0001 | 11 | 100 | 0010 | 16 | 100 | 0011 | 20 | 100 | 0100 | 8 | 200 | 0101 | 11 | 200 | 0110 | 16 | 200 | 0111 | 20 | 200 | 1000 | 8 | 400 | 1001 | 11 | 400 | 1010 | 16 | 400 | 1011 | 20 | 400 | 1100 | 8 | 500 | 1101 | 11 | 500 | 1110 | 16 | 500 | 1111 | 20 | 500 |
|        | Attack time<br>(ms) | Decay time<br>(ms) |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0000   | 8                   | 100                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0001   | 11                  | 100                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0010   | 16                  | 100                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0011   | 20                  | 100                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0100   | 8                   | 200                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0101   | 11                  | 200                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0110   | 16                  | 200                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0111   | 20                  | 200                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1000   | 8                   | 400                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1001   | 11                  | 400                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1010   | 16                  | 400                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1011   | 20                  | 400                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1100   | 8                   | 500                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1101   | 11                  | 500                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1110   | 16                  | 500                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1111   | 20                  | 500                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| D0     | AGCEN_HED           | 0                  | R/W            | AGC Enable for Headset/Aux Input<br>0 => AGC is off for Headset/Aux Input<br>(ADC Headset/Aux PGA is controlled by ADMUT_HED+ADPGA_HED)<br>1 => AGC is on for Headset/Aux Input<br>(ADC Headset/Aux PGA is controlled by AGC)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |

**REGISTER 02H: CODEC DAC Gain Control**

| BIT    | NAME  | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                     |
|--------|-------|-------------|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15    | DALMU | 1           | R/W         | DAC Left Channel Mute<br>1 => DAC Left Channel Muted<br>0 => DAC Left Channel not muted                                                                                                                                                      |
| D14–D8 | DALVL | 1111111     | R/W         | DAC Left Channel Volume Control<br>0000000 => DAC left channel volume = 0 dB<br>0000001 => DAC left channel volume = –0.5 dB<br>.....<br>1111110 => DAC left channel volume = –63.0 dB<br>1111111 => DAC left channel volume = –63.5 dB      |
| D7     | DARMU | 1           | R/W         | DAC Right Channel Mute<br>1 => DAC Right Channel Muted<br>0 => DAC Right Channel not muted                                                                                                                                                   |
| D6–D0  | DARVL | 1111111     | R/W         | DAC Right Channel Volume Control<br>0000000 => DAC right channel volume = 0 dB<br>0000001 => DAC right channel volume = –0.5 dB<br>.....<br>1111110 => DAC right channel volume = –63.0 dB<br>1111111 => DAC right channel volume = –63.5 dB |

**REGISTER 03H: Mixer PGA Control**

| BIT    | NAME     | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
|--------|----------|-------------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15    | ASTMU    | 1           | R/W         | Analog Sidetone Mute Control<br>1 => Analog sidetone mute<br>0 => Analog sidetone not muted                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| D14–D8 | ASTG     | 1000101     | R/W         | Analog Sidetone Gain Setting<br>0000000 => Analog sidetone = –34.5 dB<br>0000001 => Analog sidetone = –34 dB<br>0000010 => Analog sidetone = –33.5 dB<br>...<br>1000101 => Analog sidetone = 0 dB<br>1000110 => Analog sidetone = 0.5 dB<br>...<br>1011100 => Analog sidetone = 11.5 dB<br>1011101 => Analog sidetone = 12 dB<br>1011110 => Analog sidetone = 12 dB<br>1011111 => Analog sidetone = 12 dB<br>11xxxxx => Analog sidetone = 12 dB                                                                                                                                                                                      |
| D7–D5  | MICSEL   | 000         | R/W         | Selection for Mic Input and Aux Input for ADC/Cell phone–output/Analog side–tone.<br>000 => Single-ended input MICIN_HED selected<br>001 => Single-ended input MICIN_HND selected<br>010 => Single-ended input AUX1 selected<br>011 => Single-ended input AUX2 selected<br>100 => Differential input MICIN_HED and AUX1 connected to ADC.<br>101 => Differential input MICIN_HED and AUX2 connected to ADC.<br>110 => Differential input MICIN_HND and AUX1 connected to ADC.<br>111 => Differential input MICIN_HND and AUX2 connected to ADC.<br>Note: When D7=1 (differential input selected), analog side–tone path is not valid |
| D4     | MICADC   | 0           | R/W         | Selection of ADC input<br>0 => Nothing connected<br>1 => Input selected by MICSEL connected to ADC.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| D3     | CPADC    | 0           | R/W         | Connects Cell phone input to ADC<br>0 => Cell phone input not connected to ADC.<br>1 => Cell phone input connected to ADC.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| D2–D1  | Reserved | 0's         | R           | Reserved                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| D0     | ASTGF    | 0           | R           | Analog Sidetone PGA Flag (Read Only)<br>0 => Gain Applied ≠ PGA Register setting<br>1 => Gain Applied = PGA register setting.<br>Note: This flag indicates when the soft–stepping for analog sidetone is completed.                                                                                                                                                                                                                                                                                                                                                                                                                  |

**REGISTER 04H: Audio Control 2**

| BIT     | NAME   | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|---------|--------|----------------|----------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15     | KCLEN  | 0              | R/W            | Keyclick Enable<br>0 => Keyclick Disabled<br>1 => Keyclick Enabled<br>Note: This bit is automatically cleared after giving out the keyclick signal length equal to the programmed value.                                                                                                                                                                                                                                                                                                                                                    |
| D14–D12 | KCLAC  | 100            | R/W            | Keyclick Amplitude Control<br>000 => Lowest Amplitude<br>....<br>100 => Medium Amplitude<br>....<br>111 => Highest Amplitude                                                                                                                                                                                                                                                                                                                                                                                                                |
| D11     | APGASS | 0              | R/W            | Headset/Aux or Handset PGA Soft-stepping control<br>0 => 0.5 dB change every WCLK or ADWS<br>1 => 0.5 dB change every 2 WCLK or 2 ADWS<br><br>When AGC is enabled for Headset/Aux or Handset, this bit is read only and acts as Noise Threshold Flag. The read value indicates the following<br>0 => signal power greater than noise threshold<br>1 => signal power is less than noise threshold                                                                                                                                            |
| D10–D8  | KCLFRQ | 100            | R/W            | Keyclick Frequency<br>000 => 62.5 Hz<br>001 => 125 Hz<br>010 => 250 Hz<br>011 => 500 Hz<br>100 => 1 kHz<br>101 => 2 kHz<br>110 => 4 kHz<br>111 => 8 kHz                                                                                                                                                                                                                                                                                                                                                                                     |
| D7–D4   | KCLLN  | 0001           | R/W            | Keyclick Length<br>0000 => 2 periods key click<br>0001 => 4 periods key click<br>0010 => 6 periods key click<br>0011 => 8 periods key click<br>0100 => 10 periods key click<br>0101 => 12 periods key click<br>0110 => 14 periods key click<br>0111 => 16 periods key click<br>1000 => 18 periods key click<br>1001 => 20 periods key click<br>1010 => 22 periods key click<br>1011 => 24 periods key click<br>1100 => 26 periods key click<br>1101 => 28 periods key click<br>1110 => 30 periods key click<br>1111 => 32 periods key click |
| D3      | DLGAF  | 0              | R              | DAC Left Channel PGA Flag<br>0 => Gain applied ≠ PGA register setting<br>1 => Gain applied = PGA register setting.<br>Note: This flag indicates when the soft-stepping for DAC left channel is completed                                                                                                                                                                                                                                                                                                                                    |
| D2      | DRGAF  | 0              | R              | DAC Right Channel PGA Flag<br>0 => Gain applied ≠ PGA register setting<br>1 => Gain applied = PGA register setting.<br>Note: This flag indicates when the soft-stepping for DAC right channel is completed                                                                                                                                                                                                                                                                                                                                  |

| BIT | NAME  | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
|-----|-------|-------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D1  | DASTC | 0           | R/W         | DAC Channel PGA Soft-stepping control<br>0 => 0.5 dB change every WCLK<br>1 => 0.5 dB change every 2 WCLK                                                                                                                                                                                                                                                                                                                                                             |
| D0  | ADGAF | 0           | R           | Headset/Aux or Handset PGA Flag<br>1 => Gain applied = PGA register setting.<br>0 => Gain applied ≠ PGA Register setting<br>Note: This flag indicates when the soft-stepping for PGA is completed.<br><br>When AGC is enabled for Headset/Aux or Handset, this bit is read-only and acts as Saturation Flag. The read value of this bit indicates the following<br>0 => AGC is not saturated<br>1 => AGC is saturated (PGA has reached -12 dB or max PGA applicable). |

**REGISTER 05H: CODEC Power Control**

| BIT | NAME      | RESET VALUE | READ/WRITE | FUNCTION                                                                                                                                    |
|-----|-----------|-------------|------------|---------------------------------------------------------------------------------------------------------------------------------------------|
| D15 | MBIAS_HND | 1           | R/W        | MICBIAS_HND Power-down Control<br>0 => MICBIAS_HND is powered up.<br>1 => MICBIAS_HND is powered down.                                      |
| D14 | MBIAS_HED | 1           | R/W        | MICBIAS_HED Power-down Control<br>0 => MICBIAS_HED is powered up.<br>1 => MICBIAS_HED is powered down.                                      |
| D13 | ASTPWD    | 1           | R/W        | Analog Sidetone Power-down Control<br>0 => Analog sidetone powered up<br>1 => Analog sidetone powered down                                  |
| D12 | SP1PWDN   | 1           | R/W        | SPK1(Single-Ended)/OUT32N(Differential) Power-down Control<br>0 => SPK1/OUT32N is powered up<br>1 => SPK1/OUT32N is powered down            |
| D11 | SP2PWDN   | 1           | R/W        | SPK2 Power-down Control<br>0 => SPK2 is powered up<br>1 => SPK2 is powered down                                                             |
| D10 | DAPWDN    | 1           | R/W        | DAC Power-down Control<br>0 => DAC powered up<br>1 => DAC powered down                                                                      |
| D9  | ADPWDN    | 1           | R/W        | ADC Power-down Control<br>0 => ADC powered up<br>1 => ADC powered down                                                                      |
| D8  | VGPWDN    | 1           | R/W        | Driver Virtual Ground Power-down Control<br>0 => VGND is powered up<br>1 => VGND is powered down                                            |
| D7  | COPWDN    | 1           | R/W        | CP_OUT Power-down Control<br>0 => CP_OUT is powered up<br>1 => CP_OUT is powered down                                                       |
| D6  | LSPWDN    | 1           | R/W        | Loudspeaker (8-Ω Driver) Power-down Control<br>0 => Loudspeaker (8-Ω driver) is powered up<br>1 => Loudspeaker (8-Ω driver) is powered down |
| D5  | ADPWDF    | 1           | R          | ADC Power Down Flag<br>0 => ADC power down is not complete<br>1 => ADC power down is complete                                               |
| D4  | LDAPWDF   | 1           | R          | DAC Left Power Down Flag<br>0 => DAC left power down is not complete<br>1 => DAC left power down is complete                                |
| D3  | RDAPWDF   | 1           | R          | DAC Right Power Down Flag<br>0 => DAC right power down is not complete<br>1 => DAC right power down is complete                             |
| D2  | ASTPWF    | 1           | R          | Analog Sidetone Power Down Flag<br>0 => Analog sidetone power down is not complete<br>1 => Analog sidetone power down is complete           |

| BIT | NAME   | RESET VALUE | READ/WRITE | FUNCTION                                                                                                              |
|-----|--------|-------------|------------|-----------------------------------------------------------------------------------------------------------------------|
| D1  | EFFCTL | 0           | R/W        | Digital Audio Effects Filter<br>0 => Disable digital audio effects filter<br>1 => Enable digital audio effects filter |
| D0  | DEEMPF | 0           | R/W        | De-emphasis Filter Enable<br>0 => Disable de-emphasis filter<br>1 => Enable de-emphasis filter                        |

NOTE: D15–D6 are all 1's, then full codec section is powered down.

### REGISTER 06H: Audio Control 3

| BIT     | NAME   | RESET VALUE | READ/WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                       |
|---------|--------|-------------|------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15–D14 | DMSVOL | 00          | R/W        | DAC Channel Master Volume Control<br>00 => Left channel and right channel have independent volume controls<br>01 => Left channel volume control is the programmed value of the right channel volume control.<br>10 => Right channel volume control is the programmed value of the left channel volume control.<br>11 => same as 00                                                                             |
| D13     | REFFS  | 0           | R/W        | Reference Sampling Rate<br>Note: This setting controls the coefficients in the de-emphasis filter, the time-constants in AGC, and internal divider values that generate the clock for the auxiliary measurement ADC. If an Fsref above 48 kHz is being used, then it is recommended to set this to the 48-kHz setting, otherwise either setting can be used.<br>0 => Fsref = 48.0 kHz<br>1 => Fsref = 44.1 kHz |
| D12     | DAXFM  | 0           | R/W        | Master Transfer Mode<br>0 => Continuous data transfer mode<br>1 => 256-s data transfer mode                                                                                                                                                                                                                                                                                                                    |
| D11     | SLVMS  | 0           | R/W        | CODEC Master Slave Selection<br>0 => The AIC29 is slave codec<br>1 => The AIC29 is master codec                                                                                                                                                                                                                                                                                                                |
| D10     | CPIDF  | 0           | R/W        | Differential CP_IN<br>0 => Select Single-ended input for CP_IN<br>1 => Select Differential input for CP_IN                                                                                                                                                                                                                                                                                                     |
| D9      | CPODF  | 0           | R/W        | Differential CP_OUT<br>0 => Select Single-ended output for CP_OUT<br>1 => Select Differential input for CP_OUT                                                                                                                                                                                                                                                                                                 |
| D8      | ADCOVF | 0           | R          | ADC Channel Overflow Flag<br>0 => ADC channel data is within saturation limits<br>1 => ADC channel data has exceeded saturation limits.<br>Note: This flag gets reset after register read.                                                                                                                                                                                                                     |
| D7      | DALOVF | 0           | R          | DAC Left Channel Overflow Flag<br>0 => DAC left channel data is within saturation limits<br>1 => DAC left channel data has exceeded saturation limits<br>Note: This flag gets reset after register read.                                                                                                                                                                                                       |
| D6      | DAROVF | 0           | R          | DAC Right Channel Overflow Flag<br>0 => DAC right channel data is within saturation limits<br>1 => DAC right channel data has exceeded saturation limits<br>Note: This flag gets reset after register read.                                                                                                                                                                                                    |
| D5–D4   |        | 00          | R/W        | Reserved.                                                                                                                                                                                                                                                                                                                                                                                                      |
| D3      | CLPST  | 0           | R/W        | MIC AGC Clip Stepping Disable<br>0 => Disabled<br>1 => Enabled<br>Note: Valid only when AGC is selected for the Headset/Aux or Handset input.                                                                                                                                                                                                                                                                  |
| D2–D0   | REVID  | XXX         | R          | AIC29 Device Revision ID                                                                                                                                                                                                                                                                                                                                                                                       |

### REGISTER 07H: Digital Audio Effects Filter Coefficients

| BIT    | NAME | RESET VALUE (IN DECIMAL) | READ/WRITE | FUNCTION                                |
|--------|------|--------------------------|------------|-----------------------------------------|
| D15–D0 | L_N0 | 27619                    | R/W        | Left channel bass-boost coefficient N0. |

**REGISTER 08H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                |
|--------|------|-----------------------------|----------------|-----------------------------------------|
| D15-D0 | L_N1 | -27034                      | R/W            | Left channel bass-boost coefficient N1. |

**REGISTER 09H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                |
|--------|------|-----------------------------|----------------|-----------------------------------------|
| D15-D0 | L_N2 | 26461                       | R/W            | Left channel bass-boost coefficient N2. |

**REGISTER 0AH: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                |
|--------|------|-----------------------------|----------------|-----------------------------------------|
| D15-D0 | L_N3 | 27619                       | R/W            | Left channel bass-boost coefficient N3. |

**REGISTER 0BH: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                |
|--------|------|-----------------------------|----------------|-----------------------------------------|
| D15-D0 | L_N4 | -27034                      | R/W            | Left channel bass-boost coefficient N4. |

**REGISTER 0CH: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                |
|--------|------|-----------------------------|----------------|-----------------------------------------|
| D15-D0 | L_N5 | 26461                       | R/W            | Left channel bass-boost coefficient N5. |

**REGISTER 0DH: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                |
|--------|------|-----------------------------|----------------|-----------------------------------------|
| D15-D0 | L_D1 | 32131                       | R/W            | Left channel bass-boost coefficient D1. |

**REGISTER 0EH: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                |
|--------|------|-----------------------------|----------------|-----------------------------------------|
| D15-D0 | L_D2 | -31506                      | R/W            | Left channel bass-boost coefficient D2. |

**REGISTER 0FH: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                |
|--------|------|-----------------------------|----------------|-----------------------------------------|
| D15-D0 | L_D4 | 32131                       | R/W            | Left channel bass-boost coefficient D4. |

**REGISTER 10H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                |
|--------|------|-----------------------------|----------------|-----------------------------------------|
| D15-D0 | L_D5 | -31506                      | R/W            | Left channel bass-boost coefficient D5. |

**REGISTER 11H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                 |
|--------|------|-----------------------------|----------------|------------------------------------------|
| D15-D0 | R_N0 | 27619                       | R/W            | Right channel bass-boost coefficient N0. |

**REGISTER 12H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                 |
|--------|------|-----------------------------|----------------|------------------------------------------|
| D15-D0 | R_N1 | -27034                      | R/W            | Right channel bass-boost coefficient N1. |

**REGISTER 13H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                 |
|--------|------|-----------------------------|----------------|------------------------------------------|
| D15-D0 | R_N2 | 26461                       | R/W            | Right channel bass-boost coefficient N2. |

**REGISTER 14H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                 |
|--------|------|-----------------------------|----------------|------------------------------------------|
| D15–D0 | R_N3 | 27619                       | R/W            | Right channel bass-boost coefficient N3. |

**REGISTER 15H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                 |
|--------|------|-----------------------------|----------------|------------------------------------------|
| D15–D0 | R_N4 | –27034                      | R/W            | Right channel bass-boost coefficient N4. |

**REGISTER 16H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                 |
|--------|------|-----------------------------|----------------|------------------------------------------|
| D15–D0 | R_N5 | 26461                       | R/W            | Right channel bass-boost coefficient N5. |

**REGISTER 17H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                 |
|--------|------|-----------------------------|----------------|------------------------------------------|
| D15–D0 | R_D1 | 32131                       | R/W            | Right channel bass-boost coefficient D1. |

**REGISTER 18H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                 |
|--------|------|-----------------------------|----------------|------------------------------------------|
| D15–D0 | R_D2 | –31506                      | R/W            | Right channel bass-boost coefficient D2. |

**REGISTER 19H: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                 |
|--------|------|-----------------------------|----------------|------------------------------------------|
| D15–D0 | R_D4 | 32131                       | R/W            | Right channel bass-boost coefficient D4. |

**REGISTER 1AH: Digital Audio Effects Filter Coefficients**

| BIT    | NAME | RESET VALUE<br>(IN DECIMAL) | READ/<br>WRITE | FUNCTION                                 |
|--------|------|-----------------------------|----------------|------------------------------------------|
| D15–D0 | R_D5 | –31506                      | R/W            | Right channel bass-boost coefficient D5. |

**REGISTER 1BH: PLL Programmability**

| BIT     | NAME   | RESET VALUE | READ/WRITE | FUNCTION                                                                                                                                                           |
|---------|--------|-------------|------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15     | PLLSEL | 0           | R/W        | PLL Enable<br>0 => Disable PLL.<br>1 => Enable PLL.                                                                                                                |
| D14–D11 | QVAL   | 0010        | R/W        | Q value: Valid when PLL is disabled<br>0000 => 16,<br>0001 => 17,<br>0010 => 2,<br>0011 => 3,<br>.....<br>1100 => 12,<br>1101 => 13,<br>1110 => 14,<br>1111 => 15, |
| D10–D8  | PVAL   | 000         | R/W        | P value: Valid when PLL is enabled<br>000 => 8,<br>001 => 1,<br>010 => 2,<br>011 => 3,<br>100 => 4,<br>101 => 5,<br>110 => 6,<br>111 => 7                          |

|       |       |        |     |                                                                                                                                                                                        |
|-------|-------|--------|-----|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D7–D2 | J_VAL | 000001 | R/W | J value: Valid when PLL is enabled<br>000000 => Not valid,<br>000001 => 1,<br>000010 => 2,<br>000011 => 3,<br>.....<br>111100 => 60,<br>111101 => 61,<br>111110 => 62,<br>111111 => 63 |
| D1–D0 |       | 00     | R   | Reserved (Write only 00)                                                                                                                                                               |

**REGISTER ICH: PLL Programmability**

| BIT    | NAME     | RESET VALUE    | READ/WRITE | FUNCTION                                                                                                                      |
|--------|----------|----------------|------------|-------------------------------------------------------------------------------------------------------------------------------|
| D15–D2 | D_VAL    | 0<br>(decimal) | R/W        | D value: Valid when PLL is enabled<br>D value is valid from 0000 to 9999 in decimal.<br>Greater than 9999 is treated as 9999. |
| D1–D0  | Reserved | 0              | R          | Reserved (Write only 00)                                                                                                      |

**REGISTER IDH: Audio Control 4**

| BIT    | NAME   | RESET VALUE | READ/WRITE | FUNCTION                                                                                                                                                                      |
|--------|--------|-------------|------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15    | ADSTPD | 0           | R/W        | Headset/Aux or Handset PGA Soft-stepping Control<br>0 => Enable soft-stepping<br>1 => Disable soft-stepping                                                                   |
| D14    | DASTPD | 0           | R/W        | DAC PGA Soft-stepping Control<br>0 => Enable soft-stepping<br>1 => Disable soft-stepping                                                                                      |
| D13    | ASSTPD | 0           | R/W        | Analog Sidetone PGA Soft-stepping Control<br>0 => Enable soft-stepping<br>1 => Disable soft-stepping<br>Note: When soft-stepping is enabled gain is changed 0.5 dB per Fsref. |
| D12    | CISTPD | 0           | R/W        | Cell-phone PGA Soft-stepping Control<br>0 => Enable soft-stepping<br>1 => Disable soft-stepping<br>Note: When soft-stepping is enabled gain is changed 0.5 dB per Fsref.      |
| D11    | BISTPD | 0           | R/W        | Buzzer PGA Soft-stepping Control<br>0 => Enable soft-stepping<br>1 => Disable soft-stepping<br>Note: When soft-stepping is enabled gain is changed 3 dB per Fsref.            |
| D10–D9 | AGCHYS | 00          | R/W        | MIC AGC Hysteresis selection<br>00 => 1 dB<br>01 => 2 dB<br>10 => 4 dB<br>11 => No Hysteresis<br>Note: Valid only when AGC is selected for Headset/Aux or Handset input       |
| D8–D7  | MB_HED | 00          | R/W        | Micbias for Headset<br>00 => MICBIAS_HED = 3.3 V<br>01 => MICBIAS_HED = 2.5 V<br>10 => MICBIAS_HED = 2.0 V<br>11 => MICBIAS_HED = 2.0 V                                       |
| D6     | MB_HND | 0           | R/W        | Micbias for Handset<br>0 => MICBIAS_HND = 2.5 V<br>1 => MICBIAS_HND = 2.0 V                                                                                                   |
| D5–D2  |        | 0's         | R          | Reserved (Write only 0000)                                                                                                                                                    |
| D1     | SCPFL  | 0           | R          | Driver Short Circuit Protection Flag.<br>0 => No short circuit happened.<br>1 => Short circuit detected on headphone outputs.                                                 |
| D0     |        | X           | R          | Reserved (Write only 0)                                                                                                                                                       |

**REGISTER 1EH: Gain Control for Handset Input**

| BIT    | NAME                | RESET VALUE        | READ/WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
|--------|---------------------|--------------------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|---------------------|--------------------|------|---|-----|------|----|-----|------|----|-----|------|----|-----|------|---|-----|------|----|-----|------|----|-----|------|----|-----|------|---|-----|------|----|-----|------|----|-----|------|----|-----|------|---|-----|------|----|-----|------|----|-----|------|----|-----|
| D15    | ADMUT_HND           | 1                  | R/W        | Handset Input Mute<br>1 => Handset Input Mute<br>0 => Handset Input not muted<br>Note: If AGC is enabled and handset Input is selected then ADMUT_HND+ADPGA_HND will reflect gain being applied by AGC.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| D14–D8 | ADPGA_HND           | 1111111            | R/W        | ADC Handset PGA Settings<br>0000000 => 0 dB<br>0000001 => 0.5 dB<br>0000010 => 1.0 dB<br>....<br>1110110 => 59.0 dB<br>.....<br>1111111 => 59.5 dB<br>Note: If AGC is enabled and handset Input is selected then ADMUT_HND+ADPGA_HND will reflect gain being applied by AGC.<br>If AGC is on, the decoding for read values is as follows<br>01110111 => +59.5 dB<br>01110110 => +59.0 dB<br>.....<br>00000000 => 0 dB<br>.....<br>11101000 => –12 dB                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| D7–D5  | AGCTG_HND           | 000                | R/W        | AGC Target Gain for Handset Input.<br>These three bits set the AGC's targeted ADC output level.<br>000 => –5.5 dB<br>001 => –8.0 dB<br>010 => –10 dB<br>011 => –12 dB<br>100 => –14 dB<br>101 => –17 dB<br>110 => –20 dB<br>111 => –24 dB                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| D4–D1  | AGCTC_HND           | 0000               | R/W        | AGC Time Constant for Handset Input.<br>These four bits set the AGC attack and decay time constants. Time constants remain the same irrespective of any sampling frequency.<br><table><tr><th></th><th>Attack time<br/>(ms)</th><th>Decay time<br/>(ms)</th></tr><tr><td>0000</td><td>8</td><td>100</td></tr><tr><td>0001</td><td>11</td><td>100</td></tr><tr><td>0010</td><td>16</td><td>100</td></tr><tr><td>0011</td><td>20</td><td>100</td></tr><tr><td>0100</td><td>8</td><td>200</td></tr><tr><td>0101</td><td>11</td><td>200</td></tr><tr><td>0110</td><td>16</td><td>200</td></tr><tr><td>0111</td><td>20</td><td>200</td></tr><tr><td>1000</td><td>8</td><td>400</td></tr><tr><td>1001</td><td>11</td><td>400</td></tr><tr><td>1010</td><td>16</td><td>400</td></tr><tr><td>1011</td><td>20</td><td>400</td></tr><tr><td>1100</td><td>8</td><td>500</td></tr><tr><td>1101</td><td>11</td><td>500</td></tr><tr><td>1110</td><td>16</td><td>500</td></tr><tr><td>1111</td><td>20</td><td>500</td></tr></table> |  | Attack time<br>(ms) | Decay time<br>(ms) | 0000 | 8 | 100 | 0001 | 11 | 100 | 0010 | 16 | 100 | 0011 | 20 | 100 | 0100 | 8 | 200 | 0101 | 11 | 200 | 0110 | 16 | 200 | 0111 | 20 | 200 | 1000 | 8 | 400 | 1001 | 11 | 400 | 1010 | 16 | 400 | 1011 | 20 | 400 | 1100 | 8 | 500 | 1101 | 11 | 500 | 1110 | 16 | 500 | 1111 | 20 | 500 |
|        | Attack time<br>(ms) | Decay time<br>(ms) |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0000   | 8                   | 100                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0001   | 11                  | 100                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0010   | 16                  | 100                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0011   | 20                  | 100                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0100   | 8                   | 200                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0101   | 11                  | 200                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0110   | 16                  | 200                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0111   | 20                  | 200                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1000   | 8                   | 400                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1001   | 11                  | 400                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1010   | 16                  | 400                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1011   | 20                  | 400                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1100   | 8                   | 500                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1101   | 11                  | 500                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1110   | 16                  | 500                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1111   | 20                  | 500                |            |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| D0     | AGCEN_HND           | 0                  | R/W        | AGC Enable for Handset Input<br>0 => AGC is off for Handset Input<br>(ADC PGA is controlled by ADMUT_HND+ADPGA_HND)<br>1 => AGC is on for Handset Input<br>(ADC PGA is controlled by AGC)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |  |                     |                    |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |

**REGISTER 1FH: Gain Control for Cell Phone Input and Buzzer Input**

| BIT    | NAME   | RESET VALUE | READ/WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
|--------|--------|-------------|------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15    | MUT_CP | 1           | R/W        | Cell phone Input PGA Power-down<br>1 => Power-down cell-phone input PGA<br>0 => Power-up cell phone input PGA                                                                                                                                                                                                                                                                                                                                                                        |
| D14-D8 | CPGA   | 1000101     | R/W        | Cell-phone Input PGA Settings.<br>0000000 => -34.5 dB<br>0000001 => -34 dB<br>0000010 => -33.5 dB<br>...<br>1000101 => 0 dB<br>1000110 => 0.5 dB<br>...<br>1011100 => 11.5 dB<br>1011101 => 12 dB<br>1011110 => 12 dB<br>1011111 => 12 dB<br>11xxxxx => 12 dB<br>Note: These bits are read-only when AGC is enabled for CP_IN (cell-phone input) and reflect the gain applied by the AGC.                                                                                            |
| D7     | CPGF   | 0           | R          | Cell phone Input PGA Flag (Read Only)<br>0 => Gain applied ≠ PGA register setting<br>1 => Gain applied = PGA register setting.<br>Note: This flag indicates when the soft-stepping for cell-phone input is completed.<br><br>When AGC is enabled for Cell-phone input, this bit is read-only and acts as Saturation Flag. The read value of this bit indicates the following<br>0 => AGC is not saturated<br>1 => AGC is saturated (PGA has reached -34.5 dB or max PGA applicable). |
| D6     | MUT_BU | 1           | R/W        | Buzzer Input PGA Power-down<br>1 => Power-down buzzer input PGA<br>0 => Power-up buzzer input PGA                                                                                                                                                                                                                                                                                                                                                                                    |
| D5-D2  | BPGA   | 1111        | R/W        | Buzzer Input PGA settings.<br>1111 => 0 dB<br>1110 => -3 dB<br>1101 => -6 dB<br>1100 => -9 dB<br>1011 => -12 dB<br>1010 => -15 dB<br>1001 => -18 dB<br>1000 => -21 dB<br>0111 => -24 dB<br>0110 => -27 dB<br>0101 => -30 dB<br>0100 => -33 dB<br>0011 => -36 dB<br>0010 => -39 dB<br>0001 => -42 dB<br>0000 => -45 dB                                                                                                                                                                |
| D1     | BUGF   | 0           | R          | Buzzer PGA Flag (Read Only)<br>0 => Gain Applied ≠ PGA Register setting<br>1 => Gain Applied = PGA register setting.<br>Note: This flag indicates when the soft-stepping for buzzer input is completed.                                                                                                                                                                                                                                                                              |
| D0     |        | 0           | R          | Reserved (Write only 0)                                                                                                                                                                                                                                                                                                                                                                                                                                                              |

**REGISTER 20H: Audio Control 5**

| BIT     | NAME     | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                        |
|---------|----------|----------------|----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15     | DIFFIN   | 0              | R/W            | Single-ended or Differential Output Selection.<br>0 => Single-ended output (headset/lineout) selected for SPK1 and SPK2 drivers<br>1 => Differential output (handset) selected for SPK1 and OUT32N drivers<br>Note: When bit D15=1, both SPK1 and OUT32N drivers should be power-up. Otherwise the AIC29 automatically power-down both SPK1 and OUT32N drivers. |
| D14–D13 | DAC2SPK1 | 00             | R/W            | DAC Channel Routing to SPK1 (Single-ended)/ SPK1–OUT32N (Differential)<br>00 => No routing from DAC to SPK1/ SPK1–OUT32N<br>01 => DAC left routed to SPK1/SPK1–OUT32N<br>10 => DAC right routed to SPK1/SPK1–OUT32N<br>11 => DAC (left + right)/2 routed to SPK1/SPK1–OUT32N                                                                                    |
| D12     | AST2SPK1 | 0              | R/W            | Analog Sidetone Routing to SPK1 (Single-ended)/SPK1–OUT32N (Differential)<br>0 => No routing from analog sidetone to SPK1/SPK1–OUT32N<br>1 => Analog sidetone routed to SPK1/SPK1–OUT32N                                                                                                                                                                        |
| D11     | BUZ2SPK1 | 0              | R/W            | Buzzer PGA Routing to SPK1 (Single-ended)/ SPK1–OUT32N (Differential)<br>0 => No routing from buzzer PGA to SPK1/SPK1–OUT32N<br>1 => Buzzer PGA routed to SPK1/ SPK1–OUT32N                                                                                                                                                                                     |
| D10     | KCL2SPK1 | 0              | R/W            | Keyclick Routing to SPK1 (Single-ended)/SPK1–OUT32N (Differential)<br>0 => No routing from keyclick to SPK1/SPK1–OUT32N<br>1 => Keyclick routed to SPK1/SPK1–OUT32N                                                                                                                                                                                             |
| D9      | CPI2SPK1 | 0              | R/W            | Cell-phone Input Routing to SPK1 (Single-ended)/SPK1–OUT32N (Differential)<br>0 => No routing from cell-phone input to SPK1/SPK1–OUT32N<br>1 => Cell phone input routed to SPK1/SPK1–OUT32N                                                                                                                                                                     |
| D8–D7   | DAC2SPK2 | 00             | R/W            | DAC Channel Routing to SPK2 (Valid for Only Single-ended)<br>00 => No routing from DAC to SPK2<br>01 => DAC left routed to SPK2<br>10 => DAC right routed to SPK2<br>11 => DAC (left + right)/2 routed to SPK2                                                                                                                                                  |
| D6      | AST2SPK2 | 0              | R/W            | Analog Sidetone Routing to SPK2 (Valid for Only Single-ended)<br>0 => No routing from analog sidetone to SPK2<br>1 => Analog sidetone routed to SPK2                                                                                                                                                                                                            |
| D5      | BUZ2SPK2 | 0              | R/W            | Buzzer PGA Routing to SPK2 (Valid for Only Single-ended)<br>0 => No routing from buzzer PGA to SPK2<br>1 => Buzzer PGA routed to SPK2                                                                                                                                                                                                                           |
| D4      | KCL2SPK2 | 0              | R/W            | Keyclick Routing to SPK2 (Valid for Only Single-ended)<br>0 => No routing from keyclick to SPK2<br>1 => Keyclick routed to SPK2                                                                                                                                                                                                                                 |
| D3      | CPI2SPK2 | 0              | R/W            | Cell-phone Input Routing to SPK2 (Valid for Only Single-ended)<br>0 => No routing from cell-phone input to SPK2<br>1 => Cell-phone input routed to SPK2                                                                                                                                                                                                         |
| D2      | MUTSPK1  | 1              | R/W            | Mute Control for SPK1 (Single-ended)/SPK1–OUT32N (Differential)<br>0 => SPK1/SPK1–OUT32N is not muted.<br>1 => SPK1/SPK1–OUT32N is muted.                                                                                                                                                                                                                       |
| D1      | MUTSPK2  | 1              | R/W            | Mute Control for SPK2 (Valid for Only Single-ended)<br>0 => SPK2 is not muted.<br>1 => SPK2 is muted.                                                                                                                                                                                                                                                           |
| D0      | HDSCPTC  | 0              | W              | Headphone Short-circuit Protection Control<br>0 => Enable short-circuit protection<br>1 => Disable short-circuit protection                                                                                                                                                                                                                                     |

**REGISTER 21H: Audio Control 6**

| BIT   | NAME      | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                   |
|-------|-----------|----------------|----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15   | SPL2LSK   | 0              | R/W            | Routing Selected for SPK1 Goes to OUT8P–OUT8N (Loudspeaker) Also.<br>0 => None of the routing selected for SPK1 goes to OUT8P–OUT8N.<br>1 => Routing selected for SPK1 using D14–D9 of control register 20H/page 2 goes to OUT8P–OUT8N.<br>Note: This programming is valid only if SPK1/OUT32N and SPK2 are powered down.                                                                                                  |
| D14   | AST2LSK   | 0              | R/W            | Analog Sidetone Routing to OUT8P–OUT8N (Loudspeaker)<br>0 => No routing from analog sidetone to OUT8P–OUT8N<br>1 => Analog sidetone routed to OUT8P–OUT8N                                                                                                                                                                                                                                                                  |
| D13   | BUZ2LSK   | 0              | R/W            | Buzzer PGA Routing to OUT8P–OUT8N (Loudspeaker)<br>0 => No routing from buzzer PGA to OUT8P–OUT8N<br>1 => Buzzer PGA routed to OUT8P–OUT8N                                                                                                                                                                                                                                                                                 |
| D12   | KCL2LSK   | 0              | R/W            | Keyclick Routing to OUT8P–OUT8N (Loudspeaker)<br>0 => No routing from keyclick to OUT8P–OUT8N<br>1 => Keyclick routed to OUT8P–OUT8N                                                                                                                                                                                                                                                                                       |
| D11   | CPI2LSK   | 0              | R/W            | Cell–phone Input Routing to OUT8P–OUT8N (Loudspeaker)<br>0 => No routing from cell–phone input to OUT8P–OUT8N<br>1 => Cell–phone input routed to OUT8P–OUT8N                                                                                                                                                                                                                                                               |
| D10   | MIC2CPO   | 0              | R/W            | MICSEL (Programmed Using Control Register 04H/Page 2) Routed to Cell–phone Output.<br>0 => No routing from MICSEL to CP_OUT.<br>1 => MICSEL routed to CP_OUT.                                                                                                                                                                                                                                                              |
| D9    | SPL2CPO   | 0              | R/W            | Routing Selected for SPK1 (Other Than Cell–phone Input) Goes to Cell–phone Output Also.<br>0 => None of the routing selected for SPK1 goes to cell–phone output.<br>1 => Routing selected for SPK1 using D14–D10 of control register 20H/page 2 goes to CP_OUT.<br>Note: This programming is valid even if SPK1/OUT32N and SPK2 are powered down.                                                                          |
| D8    | SPR2CPO   | 0              | R/W            | Routing Selected for SPK2 Goes to Cell–phone Output Also (Valid for Only Single-ended).<br>0 => None of the routing selected for SPK2 goes to cell–phone output.<br>1 => Routing selected for SPK2 using D8–D3 of control register 20H/page2 goes to CP_OUT.<br>Note: 1. This programming is valid even if SPK2 is power-down.<br>2. This programming is not valid when routing selected for SPK1 is routed to loudspeaker |
| D7    | MUTLSPK   | 1              | R/W            | Mute Control for OUT8P–OUT8N Loudspeaker<br>0 => OUT8P–OUT8N is not muted.<br>1 => OUT8P–OUT8N is muted.                                                                                                                                                                                                                                                                                                                   |
| D6    | MUTSPK2   | 1              | R/W            | Mute Control for Cell–phone Output<br>0 => CPOUT is not muted.<br>1 => CPOUT is muted.                                                                                                                                                                                                                                                                                                                                     |
| D5    | LDSCPTC   | 1              | R/W            | Loudspeaker Short–circuit Protection Control<br>0 => Enable short–circuit protection for loudspeaker<br>1 => Disable short–circuit protection for loudspeaker                                                                                                                                                                                                                                                              |
| D4    | VGNDSCPTC | 0              | R/W            | VGND Short–circuit Protection Control<br>0 => Enable short–circuit protection for VGND driver<br>1 => Disable short–circuit protection for VGND driver                                                                                                                                                                                                                                                                     |
| D3    | CAPINTF   | 0              | R/W            | Cap/Cap–less Interface Select for Headset.<br>0 => Select cap–less interface.<br>1 => Select cap interface.                                                                                                                                                                                                                                                                                                                |
| D2–D0 |           | 0's            | R              | Reserved (Write only 000)                                                                                                                                                                                                                                                                                                                                                                                                  |

**REGISTER 22H: Audio Control 7**

| BIT     | NAME     | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
|---------|----------|----------------|----------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15     | DETECT   | 0              | R/W            | Headset Detection<br>0 => Disable headset detection<br>1 => Enable headset detection                                                                                                                                                                                                                                                                                                                                                                                               |
| D14–D13 | HESTYPE  | 00             | R              | Type of Headset Detected.<br>00 => No headset detected.<br>01 => Stereo headset detected.<br>10 => Cellular headset detected<br>11 => Stereo+cellular headset detected<br>Note: These two bits are valid only if the headset detection is enabled.                                                                                                                                                                                                                                 |
| D12     | HDDETFL  | 0              | R              | Headset Detection Flag.<br>0 => Headset is not detected<br>1 => Headset is detected.                                                                                                                                                                                                                                                                                                                                                                                               |
| D11     | BDETFL   | 0              | R              | Button Press Detection Flag.<br>0 => Button press is not detected<br>1 => Button press is detected.                                                                                                                                                                                                                                                                                                                                                                                |
| D10–D9  | HDDEBNPG | 01             | R/W            | De-bouncing Programmability for Glitch Rejection During Headset Detection.<br>00 => 16 ms duration (with 2 ms clock resolution)<br>01 => 32 ms duration (with 4 ms clock resolution)<br>10 => 64 ms duration (with 8 ms clock resolution)<br>11 => 128 ms duration (with 16 ms clock resolution)                                                                                                                                                                                   |
| D8      |          | 0              | R              | Reserved (Write only 0)                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| D7–D6   | BDEBNPG  | 00             | R/W            | De-bouncing Programmability for Glitch Rejection During Button Press Detection.<br>00 => No glitch rejection.<br>01 => 8 ms duration (with 1 ms clock resolution)<br>10 => 16 ms duration (with 2 ms clock resolution)<br>11 => 32 ms duration (with 4 ms clock resolution)                                                                                                                                                                                                        |
| D5      |          | 0              | R              | Reserved (Write only 0)                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| D4      | DGPIO2   | 0              | R/W            | Enable GPIO2 for Headset Detection Interrupt<br>0 => Disable GPIO2 for headset detection interrupt<br>1 => Enable GPIO2 for headset detection interrupt<br>Note: This programmability is valid only if D15 and D13 of control register 23H/page 2 are set to 0                                                                                                                                                                                                                     |
| D3      | DGPIO1   | 0              | R/W            | Enable GPIO1 for Headset Detection Interrupt<br>0 => Disable GPIO1 for Detection interrupt<br>1 => Enable GPIO1 for Detection interrupt<br>Note: This programmability is valid only if D11 and D9 of control register 23H/page 2 are set to 0                                                                                                                                                                                                                                      |
| D2      | CLKGPIO2 | 0              | R/W            | Enable GPIO2 for CLKOUT<br>0 => Disable GPIO2 for CLKOUT mode.<br>1 => Enable GPIO2 for CLKOUT mode.<br>In CLKOUT mode the frequency of output signal is equal to the 256xDAC_FS if DAC_FS is faster than ADC_FS otherwise equal to the 256xADC_FS.<br>Note: This programmability is valid only if PLL is enabled, D15 and D13 of register 23H/page 2 are set to 0 and GPIO2 is not enabled for detection interrupt.                                                               |
| D1–D0   | ADWSF    | 00             | R/W            | ADWS Selection<br>0X => GPIO1 pin output is tri-stated.<br>10 => GPIO1 pin acts as button press detect interrupt.<br>11 => GPIO1 pin acts as ADC word-select (ADWS).<br>Note: 1. This programmability is valid only if D11 and D9 of control register 23H/page 2 are set to 0.<br>2. These bits should be programmed '11' only if different ADC and DAC sample rates are desired. In this mode WCLK acts as DAWS i.e. DAC sample rate and GPIO1 acts as ADWS i.e. ADC sample rate. |

**REGISTER 23H: GPIO Control**

| BITS  | NAME    | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                 |
|-------|---------|-------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15   | GPO2EN  | 0           | R/W         | GPIO2 Enable for General Purpose Output Port<br>0 => GPIO2 is not programmed as general purpose output port<br>1 => GPIO2 programmed as general purpose output port                      |
| D14   | GPO2SG  | 0           | R/W         | GPIO2 Output Signal Programmability<br>0 => GPIO2 goes to low if GPIO2 enable for general purpose output port<br>1 => GPIO2 goes to high if GPIO2 enable for general purpose output port |
| D13   | GPI2EN  | 0           | R/W         | GPIO2 Enable for General Purpose Input Port<br>0 => GPIO2 is not programmed as general purpose input port<br>1 => GPIO2 programmed as general purpose input port                         |
| D12   | GPI2SGF | 0           | R           | GPIO2 Input Signal Flag<br>0 => GPIO2 input is low.<br>1 => GPIO2 input is high.<br>Note: Valid only if GPIO2 is enable for general purpose input port                                   |
| D11   | GPO1EN  | 0           | R/W         | GPIO1 Enable for General Purpose Output Port<br>0 => GPIO1 is not programmed as general purpose output port<br>1 => GPIO1 programmed as general purpose output port                      |
| D10   | GPO1SG  | 0           | R/W         | GPIO1 Output Signal Programmability<br>0 => GPIO1 goes to low if GPIO1 enable for general purpose output port<br>1 => GPIO1 goes to high if GPIO1 enable for general purpose output port |
| D9    | GPI1EN  | 0           | R/W         | GPIO1 Enable for General Purpose Input Port<br>0 => GPIO1 is not programmed as general purpose input port<br>1 => GPIO1 programmed as general purpose input port                         |
| D8    | GPI1SGF | 0           | R           | GPIO1 Input Signal Flag<br>0 => GPIO1 input is low.<br>1 => GPIO1 input is high.<br>Note: Valid only if GPIO1 is enable for general purpose input port                                   |
| D7-D0 |         | 0           | R           | Reserved (Write only 00000000)                                                                                                                                                           |

**REGISTER 24H: AGC for Cell-Phone Input Control**

| BITS    | NAME        | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                            |
|---------|-------------|-------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15     |             | 0           | R           | Reserved (Write only 0)                                                                                                                                                                                                                                                                                                             |
| D14     | AGCNF_CELL  | 0           | R           | Noise Threshold Flag.<br>The read values indicate the following<br>0 => Signal power greater than noise threshold<br>1 => Signal power is less than noise threshold<br>Note: Valid only if AGC is selected for the Cell-phone input (CP_IN).                                                                                        |
| D13-D11 | AGCNL       | 000         | R/W         | AGC Noise Threshold.<br>These settings apply to both Headset/Aux/Handset and Cell-phone input.<br>000 => -30 dB<br>001 => -30 dB<br>010 => -40 dB<br>011 => -50 dB<br>100 => -60 dB<br>101 => -70 dB (not valid for Cell-phone AGC)<br>110 => -80 dB (not valid for Cell-phone AGC)<br>111 => -90 dB (not valid for Cell-phone AGC) |
| D10-D9  | AGCHYS_CELL | 00          | R/W         | AGC Hysteresis Selection for Cell-phone Input<br>00 => 1 dB<br>01 => 2 dB<br>10 => 4 dB<br>11 => No Hysteresis                                                                                                                                                                                                                      |
| D8      | CLPST_CELL  | 0           | R/W         | AGC Clip Stepping Disable for Cell-phone Input<br>0 => Disable clip stepping for cell-phone input<br>1 => Enable clip stepping for cell-phone input                                                                                                                                                                                 |

| BIT   | NAME                | RESET<br>VALUE     | READ/<br>WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
|-------|---------------------|--------------------|----------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|---------------------|--------------------|------|---|----|------|----|-----|------|----|-----|------|----|-----|------|---|-----|------|----|-----|------|----|-----|------|----|-----|------|---|-----|------|----|-----|------|----|-----|------|----|-----|------|---|-----|------|----|-----|------|----|-----|------|----|-----|
| D7–D5 | AGCTG_CELL          | 000                | R/W            | AGC Target Gain for Cell–phone Input.<br>These three bits set the AGC’s targeted ADC output level.<br>000 => –5.5 dB<br>001 => –8.0 dB<br>010 => –10 dB<br>011 => –12 dB<br>100 => –14 dB<br>101 => –17 dB<br>110 => –20 dB<br>111 => –24 dB                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| D4–D1 | AGCTC_CELL          | 0000               | R/W            | AGC Time Constant for Cell Input.<br>These four bits set the AGC attack and decay time constants. Time constants remain the same irrespective of any sampling frequency<br><table><thead><tr><th></th><th>Attack time<br/>(ms)</th><th>Decay time<br/>(ms)</th></tr></thead><tbody><tr><td>0000</td><td>8</td><td>10</td></tr><tr><td>0001</td><td>11</td><td>100</td></tr><tr><td>0010</td><td>16</td><td>100</td></tr><tr><td>0011</td><td>20</td><td>100</td></tr><tr><td>0100</td><td>8</td><td>200</td></tr><tr><td>0101</td><td>11</td><td>200</td></tr><tr><td>0110</td><td>16</td><td>200</td></tr><tr><td>0111</td><td>20</td><td>200</td></tr><tr><td>1000</td><td>8</td><td>400</td></tr><tr><td>1001</td><td>11</td><td>400</td></tr><tr><td>1010</td><td>16</td><td>400</td></tr><tr><td>1011</td><td>20</td><td>400</td></tr><tr><td>1100</td><td>8</td><td>500</td></tr><tr><td>1101</td><td>11</td><td>500</td></tr><tr><td>1110</td><td>16</td><td>500</td></tr><tr><td>1111</td><td>20</td><td>500</td></tr></tbody></table> |  | Attack time<br>(ms) | Decay time<br>(ms) | 0000 | 8 | 10 | 0001 | 11 | 100 | 0010 | 16 | 100 | 0011 | 20 | 100 | 0100 | 8 | 200 | 0101 | 11 | 200 | 0110 | 16 | 200 | 0111 | 20 | 200 | 1000 | 8 | 400 | 1001 | 11 | 400 | 1010 | 16 | 400 | 1011 | 20 | 400 | 1100 | 8 | 500 | 1101 | 11 | 500 | 1110 | 16 | 500 | 1111 | 20 | 500 |
|       | Attack time<br>(ms) | Decay time<br>(ms) |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0000  | 8                   | 10                 |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0001  | 11                  | 100                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0010  | 16                  | 100                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0011  | 20                  | 100                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0100  | 8                   | 200                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0101  | 11                  | 200                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0110  | 16                  | 200                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 0111  | 20                  | 200                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1000  | 8                   | 400                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1001  | 11                  | 400                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1010  | 16                  | 400                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1011  | 20                  | 400                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1100  | 8                   | 500                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1101  | 11                  | 500                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1110  | 16                  | 500                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| 1111  | 20                  | 500                |                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |
| D0    | AGCEN_CELL          | 0                  | R/W            | AGC Enable for Cell–phone Input<br>0 => AGC is off for Cell–phone input<br>1 => AGC is on for Cell–phone input<br>(Cell PGA is controlled by AGC)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |  |                     |                    |      |   |    |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |      |   |     |      |    |     |      |    |     |      |    |     |

#### REGISTER 25H: Driver Power-Down Status

**Note:** All values reflected in control register 25H/page2 are valid only if short circuit is not detected (bit D1 of control register 1DH/page2 is set to 0)

| BIT | NAME   | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                              |
|-----|--------|----------------|----------------|-------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15 | SPK1FL | 1              | R              | SPK1 Driver Power-down Status<br>0 => SPK1 driver not powered down.<br>1 => SPK1 driver powered down.                                                 |
| D14 | SPK2FL | 1              | R              | SPK2 Driver Power-down Status<br>0 => SPK2 driver not powered down.<br>1 => SPK2 driver powered down.                                                 |
| D13 | HNDFL  | 1              | R              | OUT32N (Handset) Driver Power-down Status<br>0 => OUT32N driver not powered down.<br>1 => OUT32N driver powered down.                                 |
| D12 | VGNDFL | 1              | R              | VGND Driver Power-down Status<br>0 => VGND driver not powered down.<br>1 => VGND driver powered down.                                                 |
| D11 | LSPKFL | 1              | R              | Loudspeaker Driver Power-down Status<br>0 => Loudspeaker driver not powered down.<br>1 => Loudspeaker driver powered down.                            |
| D10 | CELLFL | 1              | R              | Cell-phone Output (CP_OUT) Driver Power-down Status<br>0 => Cell-phone output driver not powered down.<br>1 => Cell-phone output driver powered down. |

| BIT   | NAME   | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                            |
|-------|--------|-------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------|
| D9    | DPOP   | 0           | R/W         | Dac Headphone Pop Reduction<br>0 => Disable DAC Headphone Pop Reduction<br>1 => Enable DAC Headphone Pop Reduction                  |
| D8    | BZPGA  | 0           | R/W         | BUZZ_IN Routing to BUZZ_IN PGA<br>0 => Routing from BUZZ_IN to BUZZ_PGA enabled<br>1 => Routing from BUZZ_IN to BUZZ_PGA disabled   |
| D7    | SP2PGA | 0           | R/W         | SPK2 Routing to BUZZ_IN PGA<br>0 => Routing from SPK2 to BUZZ_PGA disabled<br>1 => Routing from SPK2 to BUZZ_PGA enabled            |
| D6    | SP1PGA | 0           | R/W         | SPK1 Routing to BUZZ_IN PGA<br>0 => Routing from SPK1 to BUZZ_PGA disabled<br>1 => Routing from SPK1 to BUZZ_PGA enabled            |
| D5    | PSEQ   | 0           | R/W         | Disable Drivers (SPK1/SPK2/OUT32N/VGND) Pop Sequencing<br>0 => Enable drivers pop sequencing<br>1 => Disable drivers pop sequencing |
| D4    | PSTIME | 0           | R/W         | Drivers (SPK1/SPK2) Pop Sequencing Duration in Cap Mode<br>0 => 802 ms.<br>1 => 4006 ms.                                            |
| D3–D0 |        | 0000        | R           | Reserved (Write only 0000)                                                                                                          |

**REGISTER 26H: Mic AGC Control**

| BIT    | NAME   | RESET VALUE | READ/ WRITE | FUNCTION                                                                                                                                                                                                                                                                                                        |
|--------|--------|-------------|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15–D9 | MMPGA  | 1111111     | R/W         | Max PGA Value Applicable for Headset/Aux or Handset AGC<br>0000000 => 0 dB<br>0000001 => 0.5 dB<br>0000010 => 1.0 dB<br>....<br>1110110 => 59.0 dB<br>.....<br>1111111 => 59.5 dB                                                                                                                               |
| D8–D6  | MDEBNS | 000         | R/W         | Debounce Time for Transition from Normal Mode to Silence Mode (Input Level is Below Noise Threshold Programmed by AGCNL). This is Valid for Headset/Aux or Handset AGC.<br>000 => 0 ms<br>001 => 0.5 ms<br>010 => 1.0 ms<br>011 => 2.0 ms<br>100 => 4.0 ms<br>101 => 8.0 ms<br>110 => 16.0 ms<br>111 => 32.0 ms |
| D5–D3  | MDEBSN | 000         | R/W         | De-bounce Time for Transition from Silence Mode to Normal Mode. This is Valid for Headset/Aux or Handset AGC.<br>000 => 0 ms<br>001 => 0.5 ms<br>010 => 1.0 ms<br>011 => 2.0 ms<br>100 => 4.0 ms<br>101 => 8.0 ms<br>110 => 16.0 ms<br>111 => 32.0 ms                                                           |
| D2–D0  |        | 000         | R           | Reserved (Write only 000)                                                                                                                                                                                                                                                                                       |

**REGISTER 27H: Cell-Phone AGC Control**

| BIT    | NAME   | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                                                                                                                                                                                 |
|--------|--------|----------------|----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15–D9 | CMPGA  | 1111111        | R/W            | Max. Cell'-phone input PGA value applicable for Cell'-phone AGC<br>0000000 => -34.5 dB<br>0000001 => -34 dB<br>0000010 => -33.5 dB<br>...<br>1000100 => -0.5 dB<br>1000101 => invalid<br>1000110 => invalid<br>...<br>1011100 => Invalid<br>1011101 => 12 dB<br>1011110 => 12 dB<br>1011111 => 12 dB<br>11xxxxx => 12 dB |
| D8–D6  | CDEBNS | 000            | R              | De-bounce Time for Transition from Normal Mode to Silence Mode (Input Level is<br>Below Noise Threshold Programmed by AGCNL). This is Valid for Cell-phone AGC.<br>000 => 0 ms<br>001 => 0.5 ms<br>010 => 1.0 ms<br>011 => 2.0 ms<br>100 => 4.0 ms<br>101 => 8.0 ms<br>110 => 16.0 ms<br>111 => 32.0 ms                  |
| D5–D3  | CDEBSN | 000            | R              | De-bounce Time for Transition from Silence Mode to Normal Mode. This is Valid for<br>Cell-phone AGC.<br>000 => 0 ms<br>001 => 0.5 ms<br>010 => 1.0 ms<br>011 => 2.0 ms<br>100 => 4.0 ms<br>101 => 8.0 ms<br>110 => 16.0 ms<br>111 => 32.0 ms                                                                             |
| D2–D0  |        | 000            | R              | Reserved (Write only 000)                                                                                                                                                                                                                                                                                                |

### AIC29 Buffer Data Registers (Page 3)

The buffer data registers of the AIC29 hold data results from the SAR ADC conversions in buffer mode. Upon reset, bit D15 is set to 0, bit D14 is set to 1 and the remaining bits are don't-care. These registers are *read only*.

If buffer mode is enabled, then the results of all ADC conversions are placed in the buffer data register. The data format of the result word (R) of these registers is right-justified which is as follows:

|            |     |     |     |            |     |    |    |    |    |    |    |    |    |    |           |
|------------|-----|-----|-----|------------|-----|----|----|----|----|----|----|----|----|----|-----------|
| D15<br>MSB | D14 | D13 | D12 | D11        | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0<br>LSB |
| FUF        | EMF | X   | ID  | R11<br>MSB | R10 | R9 | R8 | R7 | R6 | R5 | R4 | R3 | R2 | R1 | R0<br>LSB |

| BIT    | NAME   | RESET<br>VALUE | READ/<br>WRITE | FUNCTION                                                                                                                                                                                                                                                                                                  |
|--------|--------|----------------|----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D15    | FUF    | 0              | R              | Buffer Full Flag<br>This flag indicates that all the 64 locations of the buffer are having unread data.                                                                                                                                                                                                   |
| D14    | EMF    | 1              | R              | Buffer Empty Flag<br>This flag indicates that there is no unread data available in FIFO. This is generated while reading the last converted data.                                                                                                                                                         |
| D13    |        | X              | R              | Reserved                                                                                                                                                                                                                                                                                                  |
| D12    | ID     | X              | R              | Data Identification<br>0 => BAT or AUX2 data in R11–R0<br>1 => AUX1 or TEMP data in R11–R0<br><br>Order for Writing Data in Buffer When Multiple Inputs are Selected<br>For Auto Scan Conversion: AUX1 (if selected), AUX2 (if selected), TEMP (if selected)<br>For Port Scan Conversion: BAT, AUX1, AUX2 |
| D11–D0 | R11–R0 | X's            | R              | Converted Data                                                                                                                                                                                                                                                                                            |

### LAYOUT

The following layout suggestions should provide optimum performance from the AIC29. However, many portable applications have conflicting requirements concerning power, cost, size, and weight. In general, most portable devices have fairly *clean* power and grounds because most of the internal components are very low power. This situation would mean less bypassing for the converter's power and less concern regarding grounding. Still, each situation is unique and the following suggestions should be reviewed carefully.

For optimum performance, care should be taken with the physical layout of the AIC29 circuitry. The basic SAR architecture is sensitive to glitches or sudden changes on the power supply, reference, ground connections, and digital inputs that occur just prior to latching the output of the analog comparator. Therefore, during any single conversion for an *n-bit* SAR converter, there are *n windows* in which large external transient voltages can easily affect the conversion result. Such glitches might originate from switching power supplies, nearby digital logic, and high power devices. The degree of error in the digital output depends on the reference voltage, layout, and the exact timing of the external event. The error can change if the external event changes in time with respect to the timing of the critical *n windows*.

With this in mind, power to the AIC29 should be clean and well bypassed. A 0.1  $\mu\text{F}$  ceramic bypass capacitor should be placed as close to the device as possible. A 1  $\mu\text{F}$  to 10  $\mu\text{F}$  capacitor may also be needed if the impedance of the connection between the AIC29 supply pins and system power supply is high.

A 1  $\mu\text{F}$  bypass capacitor should be placed on the VREF pin if the SAR ADC is intended to be used with the internal reference voltage. If an external reference voltage originates from an op amp, make sure that it can drive any bypass capacitor that is used without oscillation.

The AIC29 architecture offers no inherent rejection of noise or voltage variation in regards to using an external reference input. This is of particular concern when the reference input is tied to the power supply. Any noise and ripple from the supply appears directly in the digital results. While high frequency noise can be filtered out, voltage variation due to line frequency (50 Hz or 60 Hz) can be difficult to remove.

The ground pins should be connected to a clean ground point. In many cases, this is the *analog* ground. Avoid connections, which are too near the grounding point of a microcontroller or digital signal processor. If needed, run a ground trace directly from the converter to the power supply entry or battery connection point. The ideal layout includes an analog ground plane dedicated to the converter and associated analog circuitry.

## CONVERSION TIME CALCULATIONS FOR THE AIC29

### Auxiliary Measurement Operation

The time needed to make temperature, auxiliary, or battery measurements is given by:

$$t = \left\{ N_{AVG} \left[ \left( N_{BITS} + 1 \right) \times \frac{8 \text{ MHz}}{f_{conv}} + n_1 + n_2 \right] + 1 \right\} \times t_{OSC} + 15 \times t_{OSC} + n_3 \times t_{OSC}$$

where:

$n_1 = 6$  ; if  $f_{conv} = 8 \text{ MHz}$

7 ; if  $f_{conv} \neq 8 \text{ MHz}$

$n_2 = 24$  ; if measurement is for TEMP1 case

12 ; if measurement is for other than TEMP1 case

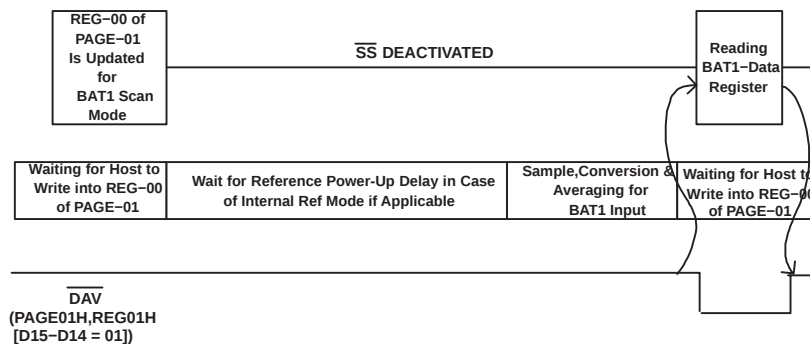
400 ns; if measurement is for the external/internal resistance using AUX1/AUX2

$n_3 = 0$  ; if external reference mode is selected

3 ; if  $t_{REF} = 0 \mu\text{s}$  or reference is programmed for power up all the time.

$1 + t_{REF} / 125 \text{ ns}$ ; if  $t_{REF} \neq 0 \mu\text{s}$  and reference needs to power down between conversions.

$t_{REF}$  is the reference power up delay time.



The time needed for continuous autoscan mode is given by:

$$t = N_{INP} \times \left( \left\{ N_{AVG} \left[ \left( N_{BITS} + 1 \right) \times \frac{8 \text{ MHz}}{f_{conv}} + n_1 + 12 \right] + 1 \right\} \times t_{OSC} + 8 \times t_{OSC} \right) + n_2 \times t_{OSC} + t_{DEL} + n_3 \times t_{OSC} + n_4 \times t_{OSC}$$

where:

$N_{INP} = 1$ ; if autoscan is selected for only one input AUX1, AUX2, TEMP1 or TEMP2

= 2; if autoscan is selected for two inputs AUX1-AUX2, AUX1-TEMP1, AUX1-TEMP2 etc

= 3; if autoscan is selected for three inputs AUX1-AUX2-TEMP1 or AUX1-AUX2-TEMP2

$n_1 = 6$  ; if  $f_{conv} = 8 \text{ MHz}$

7 ; if  $f_{conv} \neq 8 \text{ MHz}$

$n_2 = 12$  ; if one of the input selected is TEMP1

0 ; if measurement is for other than TEMP1

$n_3 = 0$  ; if external reference mode is selected or  $t_{DEL} = 0$ .

3 ; if  $t_{REF} = 0 \text{ ms}$  or reference is programmed for power up all the times.

$1 + t_{REF} / 125 \text{ ns}$  ; if  $t_{REF} \neq 0 \text{ us}$  and reference needs to power down between conversions.

$t_{REF}$  is the reference power up delay time.

$n_4 = 0$  ; if  $t_{DEL} = 0$ .

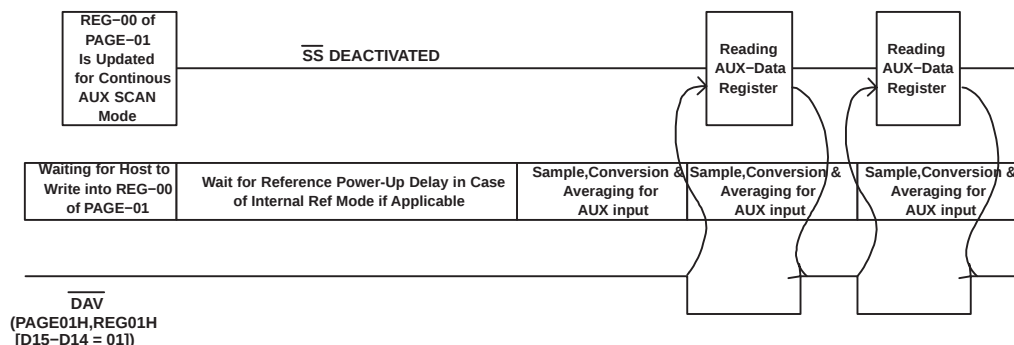
$= 7$  ; if  $t_{DEL} \neq 0$

$t_{DEL}$  = Programmable delay in between conversion

$= 0$  ; if programmable delay mode is disabled

(1) The above equation is valid only from second conversion onwards.

(2)  $t_{DEL}$  delay is generated by using internal oscillator clock whose typical frequency is 1 MHz in internal clock mode, or MCLK/CLKDIV (as programmed in control register 14H/page 1) in external clock mode.



## Port Scan Operation

The time needed to complete one set of port scan conversions is given by:

$$t_{\text{coordinate}} = 3 \times \left\{ N_{\text{AVG}} \left[ \left( N_{\text{BITS}} + 1 \right) \times \frac{8 \text{ MHz}}{f_{\text{conv}}} + n_1 + 12 \right] + 1 \right\} \times t_{\text{OSC}} + 31 \times t_{\text{OSC}} + n_2 \times t_{\text{OSC}}$$

where:

$n_1 = 6$  ; if  $f_{\text{conv}} = 8 \text{ MHz}$

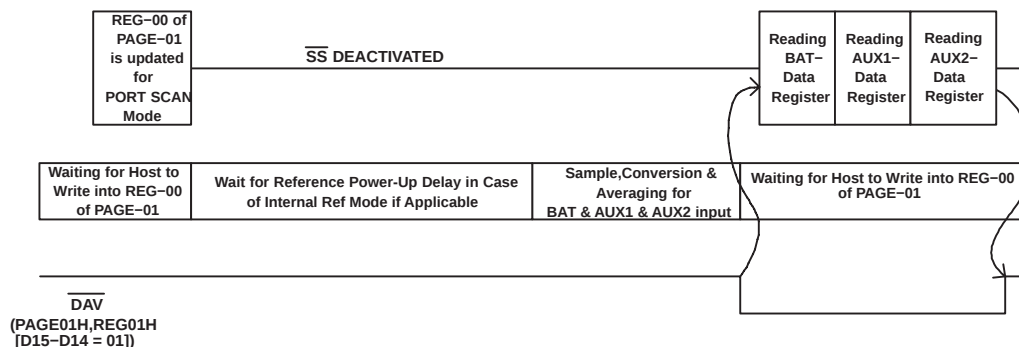
$7$  ; if  $f_{\text{conv}} \neq 8 \text{ MHz}$

$n_2 = 0$  ; if external reference mode is selected

$3$  ; if  $t_{\text{REF}} = 0 \mu\text{s}$  or reference is programmed for power up all the time.

$1 + t_{\text{REF}} / 125 \text{ ns}$ ; if  $t_{\text{REF}} \neq 0 \mu\text{s}$  and reference needs to power down between conversions.

$t_{\text{REF}}$  is the reference power up delay time.



## ADC CHANNEL DIGITAL FILTER FREQUENCY RESPONSES

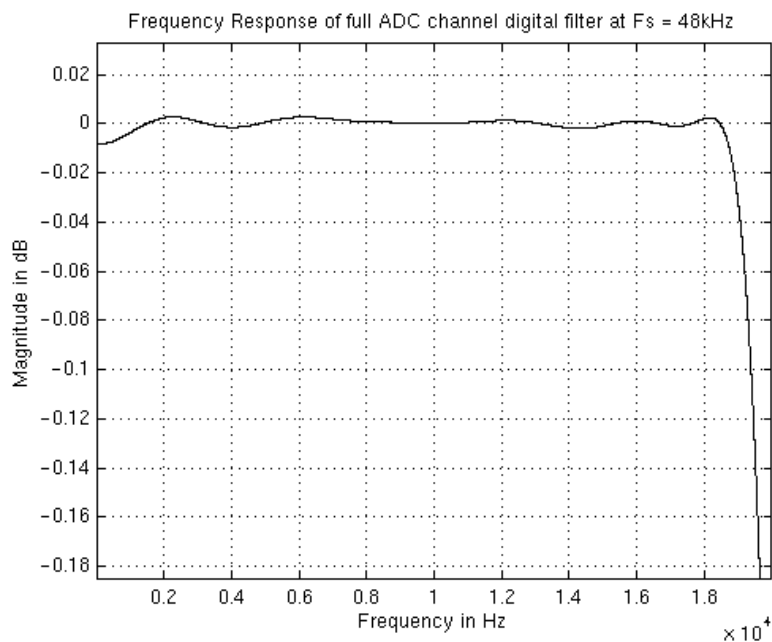


Figure 35. Pass-Band Frequency Response of ADC Digital Filter

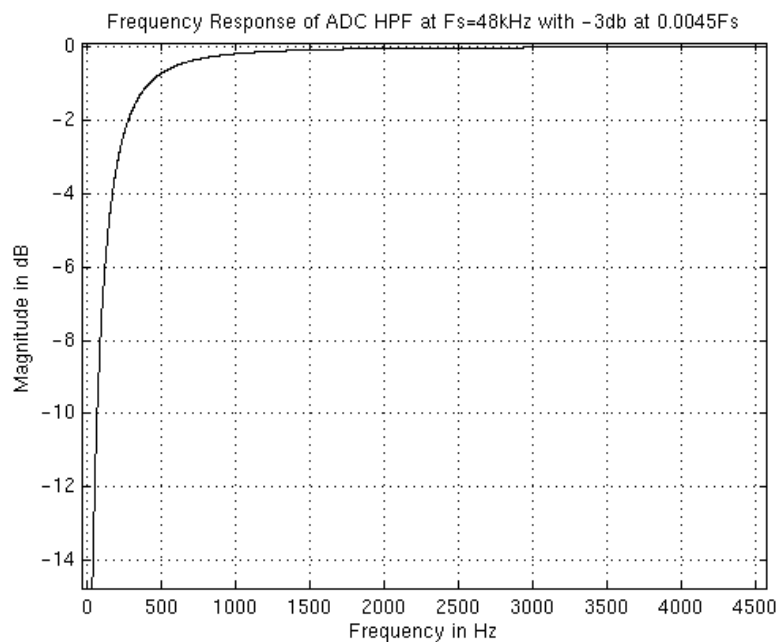
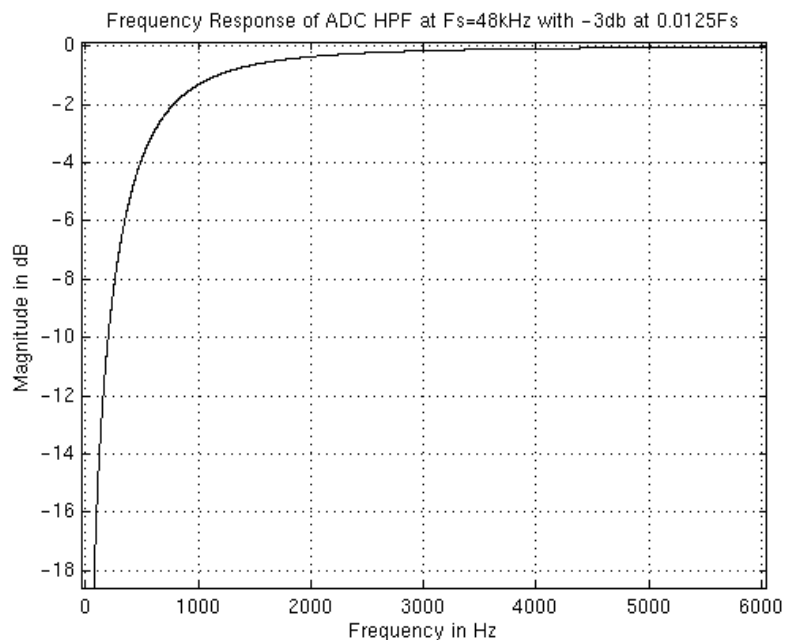
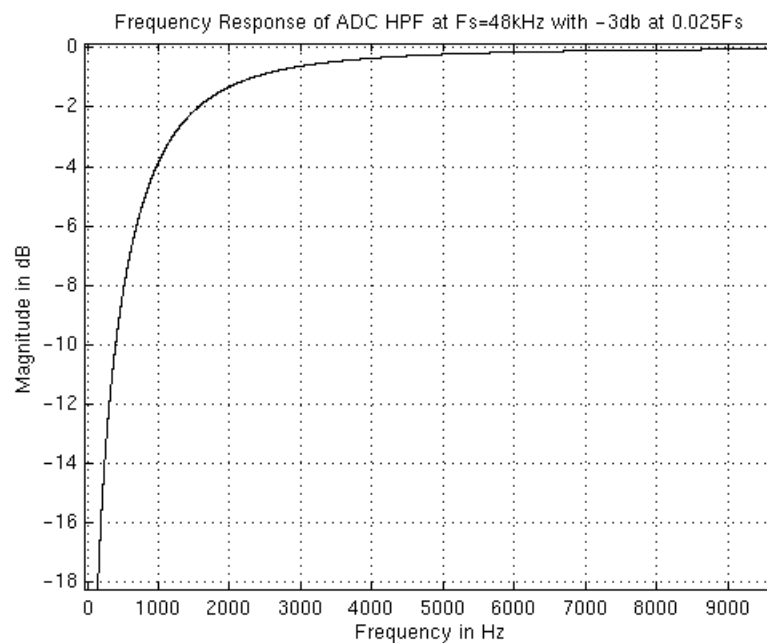


Figure 36. Frequency Response of ADC High-Pass Filter ( $F_{\text{cutoff}} = 0.0045 F_s$ )



**Figure 37. Frequency Response of ADC High-Pass Filter ( $F_{\text{cutoff}} = 0.0125 F_s$ )**



**Figure 38. Frequency Response of ADC High-Pass Filter ( $F_{\text{cutoff}} = 0.025 F_s$ )**

## DAC CHANNEL DIGITAL FILTER FREQUENCY RESPONSES

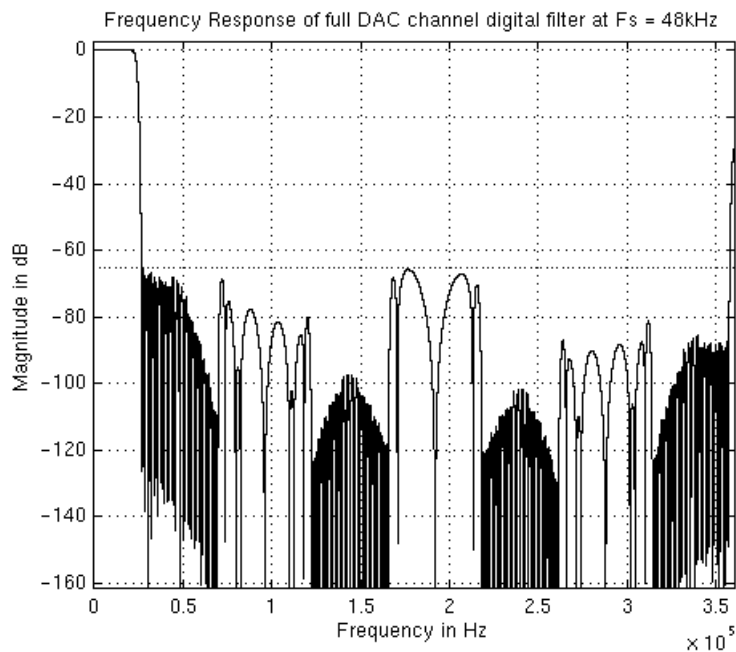


Figure 39. DAC Channel Digital Filter Frequency Response

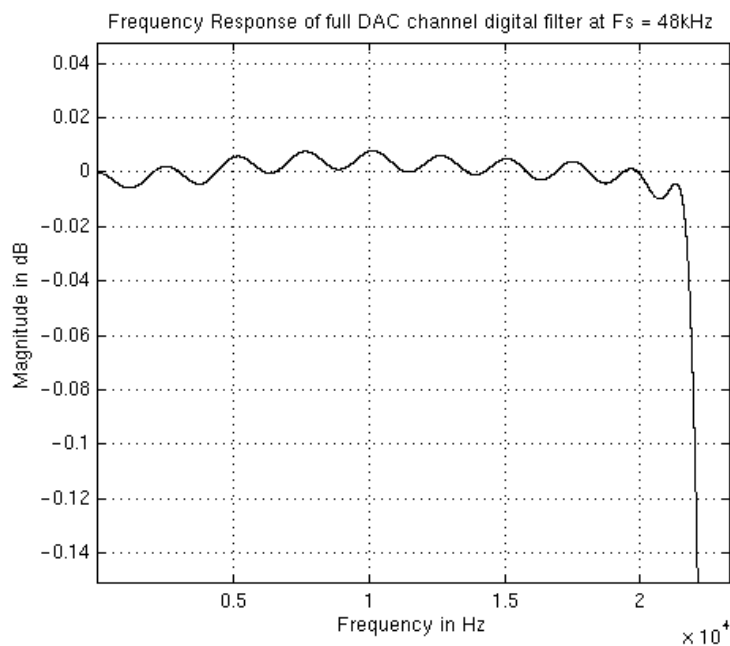


Figure 40. DAC Channel Digital Filter Pass-Band Frequency Response

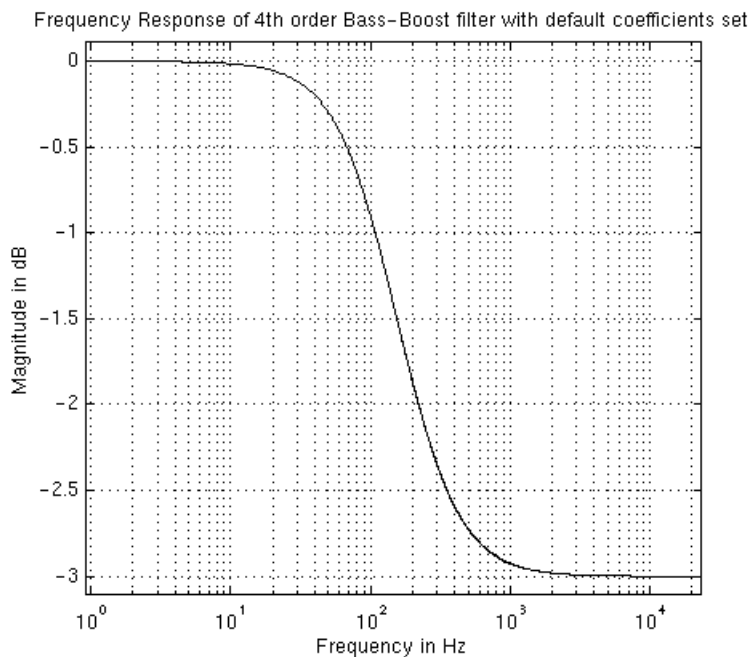


Figure 41. Default Digital Audio Effects Filter Frequency Response at 48 Ksps

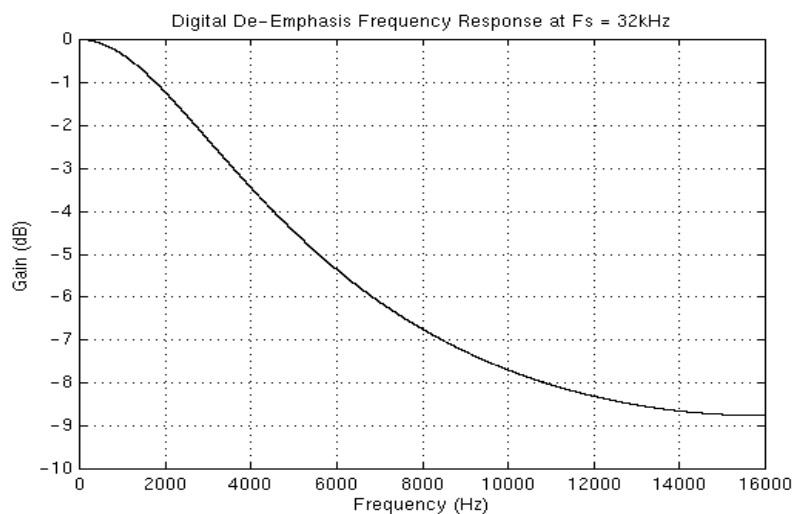
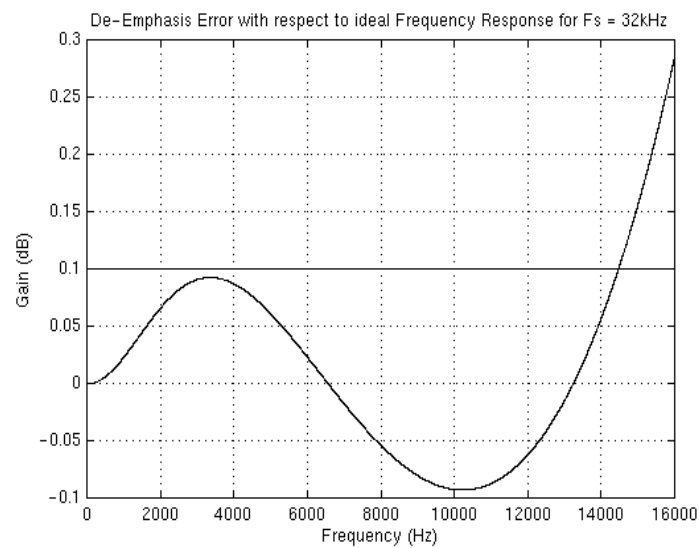
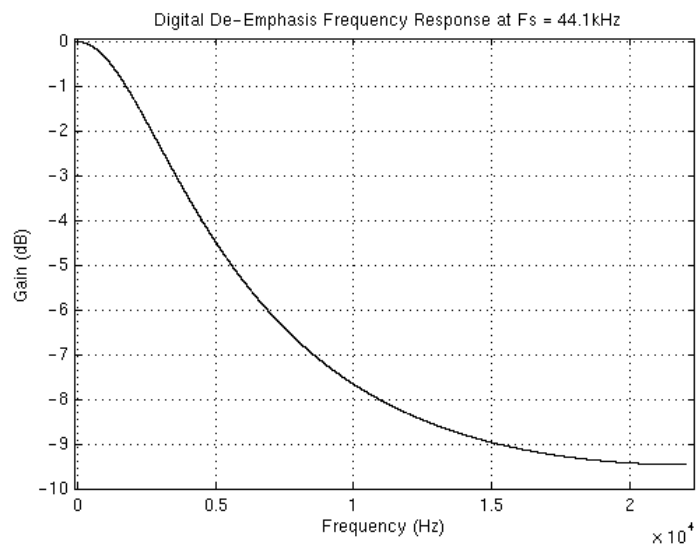


Figure 42. De-Emphasis Filter Response at 32 Ksps



**Figure 43. De-Emphasis Error at 32 Ksps**



**Figure 44. De-Emphasis Filter Frequency Response at 44.1 Ksps**

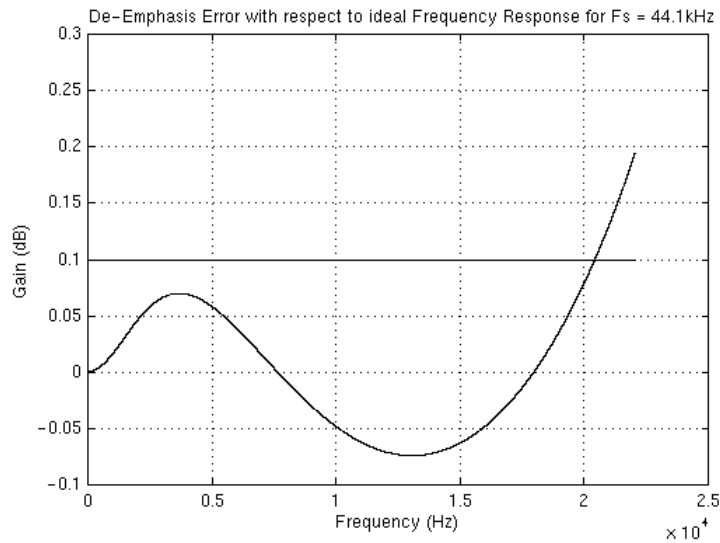


Figure 45. De-Emphasis Error at 44.1 Ksps

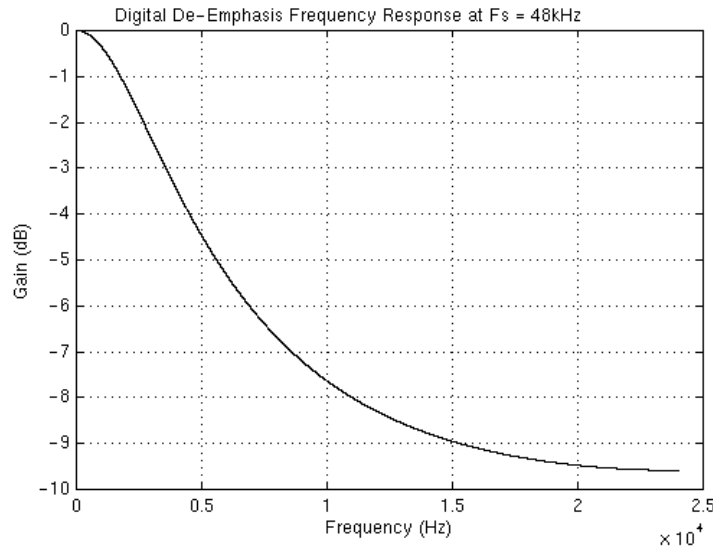
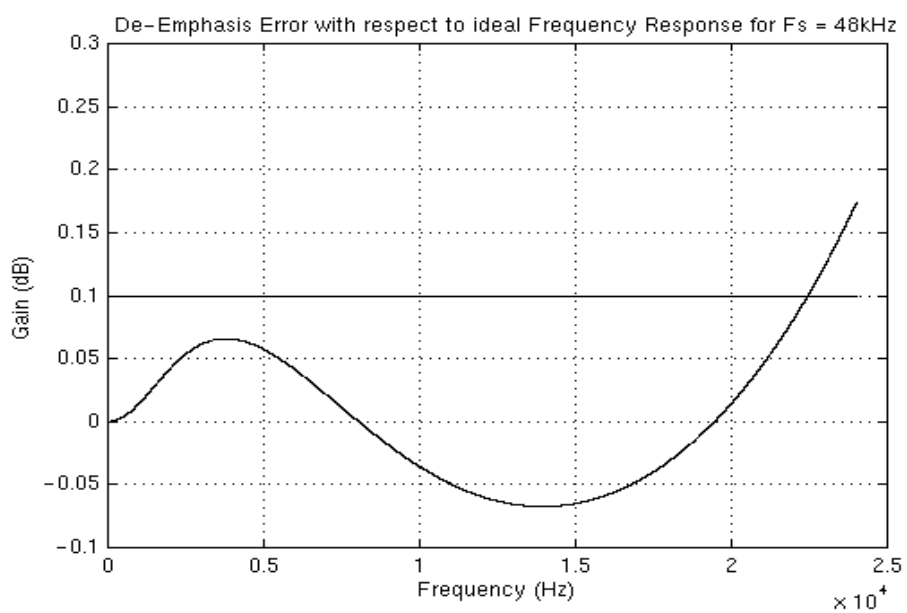


Figure 46. De-Emphasis Frequency Response at 48 Ksps



**Figure 47. De-Emphasis Error at 48 Ksps**

## PLL PROGRAMMING

The on-chip PLL in the AIC29 can be used to generate sampling clocks from a wide range of MCLK's available in a system. The PLL works by generating oversampled clocks with respect to Fsref (44.1 kHz or 48 kHz). Frequency division generates all other internal clocks. Table 6 and Table 7 gives a sample programming for PLL registers for some standard MCLK's when PLL is required. Whenever the MCLK is of the form of  $N \times 128 \times \text{Fsref}$  ( $N=2,3,\dots$ ), the PLL is not required.

**Table 6. Fsref = 44.1 kHz**

| MCLK (MHz) | P | J  | D    | ACHIEVED FSREF | % ERROR |
|------------|---|----|------|----------------|---------|
| 2.8224     | 1 | 32 | 0    | 44100.00       | 0.0000  |
| 5.6448     | 1 | 16 | 0    | 44100.00       | 0.0000  |
| 12         | 1 | 7  | 5264 | 44100.00       | 0.0000  |
| 13         | 1 | 6  | 9474 | 44099.71       | 0.0007  |
| 16         | 1 | 5  | 6448 | 44100.00       | 0.0000  |
| 19.2       | 1 | 4  | 7040 | 44100.00       | 0.0000  |
| 19.68      | 1 | 4  | 5893 | 44100.30       | -0.0007 |
| 48         | 4 | 7  | 5264 | 44100.00       | 0.0000  |

**Table 7. Fsref = 48 kHz**

| MCLK (MHz) | P | J  | D    | ACHIEVED FSREF | % ERROR |
|------------|---|----|------|----------------|---------|
| 2.048      | 1 | 48 | 0    | 48000.00       | 0.0000  |
| 3.072      | 1 | 32 | 0    | 48000.00       | 0.0000  |
| 4.096      | 1 | 24 | 0    | 48000.00       | 0.0000  |
| 6.144      | 1 | 16 | 0    | 48000.00       | 0.0000  |
| 8.192      | 1 | 12 | 0    | 48000.00       | 0.0000  |
| 12         | 1 | 8  | 1920 | 48000.00       | 0.0000  |
| 13         | 1 | 7  | 5618 | 47999.71       | 0.0006  |
| 16         | 1 | 6  | 1440 | 48000.00       | 0.0000  |
| 19.2       | 1 | 5  | 1200 | 48000.00       | 0.0000  |
| 19.68      | 1 | 4  | 9951 | 47999.79       | 0.0004  |
| 48         | 4 | 8  | 1920 | 48000.00       | 0.0000  |

## PACKAGING INFORMATION

| Orderable Device   | Status<br>(1) | Package Type | Package<br>Drawing | Pins | Package<br>Qty | Eco Plan<br>(2)            | Lead/Ball Finish | MSL Peak Temp<br>(3) | Op Temp (°C) | Top-Side Markings<br>(4) | Samples                 |
|--------------------|---------------|--------------|--------------------|------|----------------|----------------------------|------------------|----------------------|--------------|--------------------------|-------------------------|
| TLV320AIC29IRGZR   | ACTIVE        | VQFN         | RGZ                | 48   | 2500           | Green (RoHS<br>& no Sb/Br) | CU NIPDAU        | Level-2-260C-1 YEAR  | -40 to 85    | AIC29I                   | <a href="#">Samples</a> |
| TLV320AIC29IRGZRG4 | ACTIVE        | VQFN         | RGZ                | 48   | 2500           | Green (RoHS<br>& no Sb/Br) | CU NIPDAU        | Level-2-260C-1 YEAR  | -40 to 85    | AIC29I                   | <a href="#">Samples</a> |
| TLV320AIC29IRGZT   | ACTIVE        | VQFN         | RGZ                | 48   | 250            | Green (RoHS<br>& no Sb/Br) | CU NIPDAU        | Level-2-260C-1 YEAR  | -40 to 85    | AIC29I                   | <a href="#">Samples</a> |
| TLV320AIC29IRGZTG4 | ACTIVE        | VQFN         | RGZ                | 48   | 250            | Green (RoHS<br>& no Sb/Br) | CU NIPDAU        | Level-2-260C-1 YEAR  | -40 to 85    | AIC29I                   | <a href="#">Samples</a> |

(1) The marketing status values are defined as follows:

**ACTIVE:** Product device recommended for new designs.

**LIFEBUY:** TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

**NRND:** Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

**PREVIEW:** Device has been announced but is not in production. Samples may or may not be available.

**OBSELETE:** TI has discontinued the production of the device.

(2) Eco Plan - The planned eco-friendly classification: Pb-Free (RoHS), Pb-Free (RoHS Exempt), or Green (RoHS & no Sb/Br) - please check <http://www.ti.com/productcontent> for the latest availability information and additional product content details.

**TBD:** The Pb-Free/Green conversion plan has not been defined.

**Pb-Free (RoHS):** TI's terms "Lead-Free" or "Pb-Free" mean semiconductor products that are compatible with the current RoHS requirements for all 6 substances, including the requirement that lead not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, TI Pb-Free products are suitable for use in specified lead-free processes.

**Pb-Free (RoHS Exempt):** This component has a RoHS exemption for either 1) lead-based flip-chip solder bumps used between the die and package, or 2) lead-based die adhesive used between the die and leadframe. The component is otherwise considered Pb-Free (RoHS compatible) as defined above.

**Green (RoHS & no Sb/Br):** TI defines "Green" to mean Pb-Free (RoHS compatible), and free of Bromine (Br) and Antimony (Sb) based flame retardants (Br or Sb do not exceed 0.1% by weight in homogeneous material)

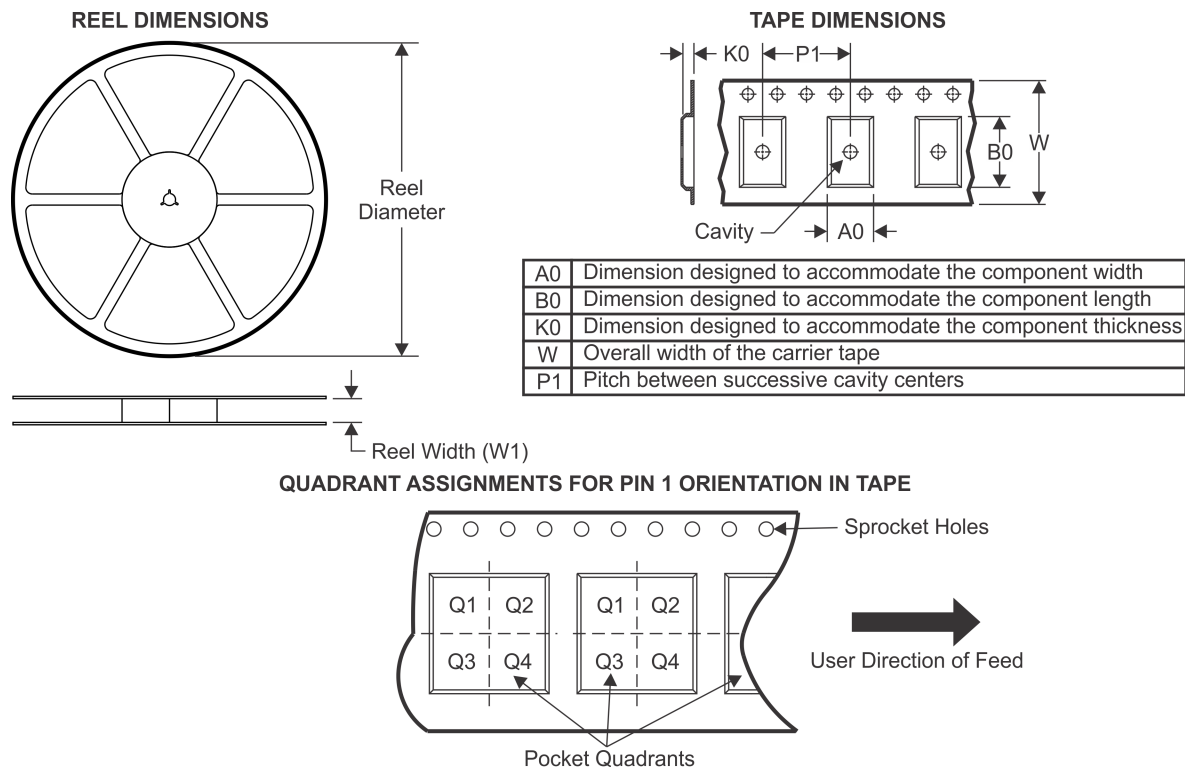
(3) MSL, Peak Temp. -- The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

(4) Multiple Top-Side Markings will be inside parentheses. Only one Top-Side Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Top-Side Marking for that device.

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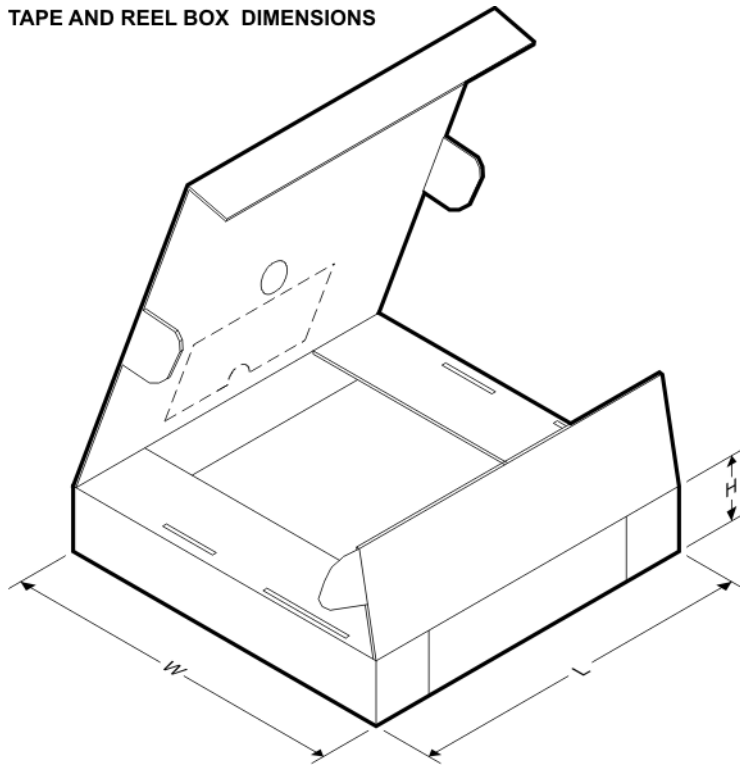


**TAPE AND REEL INFORMATION**


\*All dimensions are nominal

| Device           | Package Type | Package Drawing | Pins | SPQ  | Reel Diameter (mm) | Reel Width W1 (mm) | A0 (mm) | B0 (mm) | K0 (mm) | P1 (mm) | W (mm) | Pin1 Quadrant |
|------------------|--------------|-----------------|------|------|--------------------|--------------------|---------|---------|---------|---------|--------|---------------|
| TLV320AIC29IRGZR | VQFN         | RGZ             | 48   | 2500 | 330.0              | 16.4               | 7.3     | 7.3     | 1.5     | 12.0    | 16.0   | Q2            |
| TLV320AIC29IRGZT | VQFN         | RGZ             | 48   | 250  | 330.0              | 16.4               | 7.3     | 7.3     | 1.5     | 12.0    | 16.0   | Q2            |

## TAPE AND REEL BOX DIMENSIONS

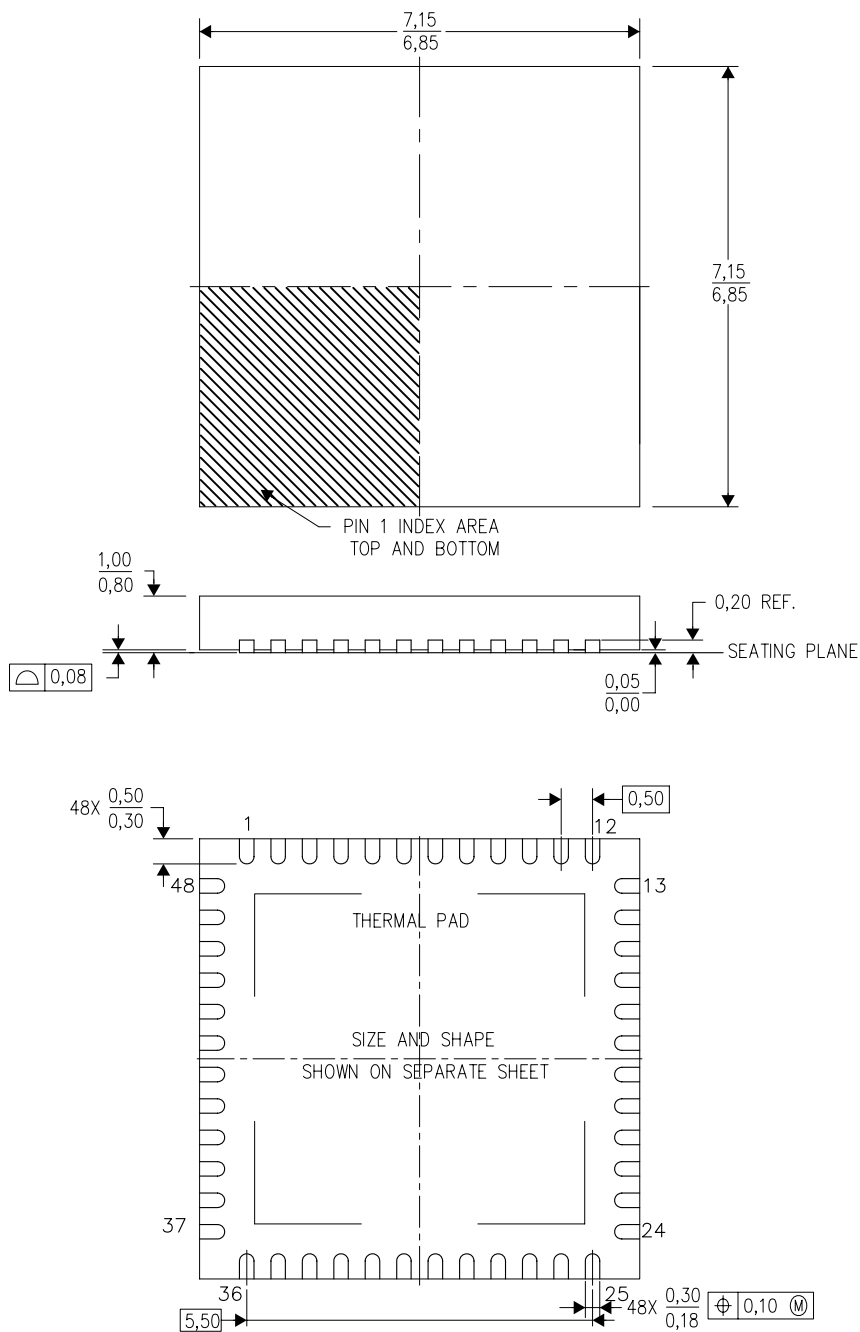


\*All dimensions are nominal

| Device           | Package Type | Package Drawing | Pins | SPQ  | Length (mm) | Width (mm) | Height (mm) |
|------------------|--------------|-----------------|------|------|-------------|------------|-------------|
| TLV320AIC29IRGZR | VQFN         | RGZ             | 48   | 2500 | 336.6       | 336.6      | 28.6        |
| TLV320AIC29IRGZT | VQFN         | RGZ             | 48   | 250  | 336.6       | 336.6      | 28.6        |

RGZ (S-PVQFN-N48)

PLASTIC QUAD FLATPACK NO-LEAD



4204101/F 06/11

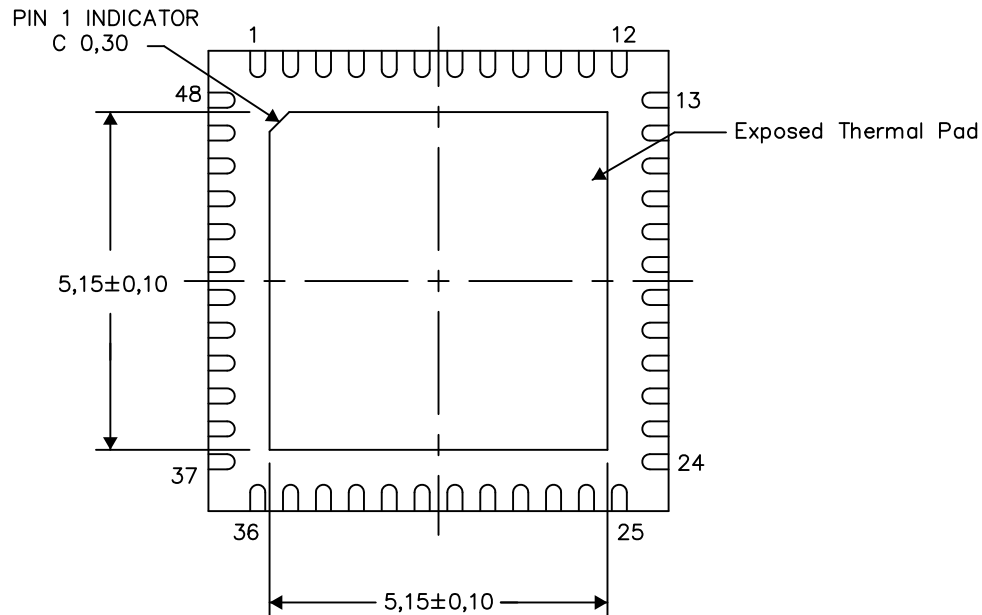
- NOTES:
- A. All linear dimensions are in millimeters. Dimensioning and tolerancing per ASME Y14.5M-1994.
  - B. This drawing is subject to change without notice.
  - C. Quad Flatpack, No-leads (QFN) package configuration.
  - D. The package thermal pad must be soldered to the board for thermal and mechanical performance.
  - E. See the additional figure in the Product Data Sheet for details regarding the exposed thermal pad features and dimensions.
  - F. Falls within JEDEC MO-220.

### THERMAL INFORMATION

This package incorporates an exposed thermal pad that is designed to be attached directly to an external heatsink. The thermal pad must be soldered directly to the printed circuit board (PCB). After soldering, the PCB can be used as a heatsink. In addition, through the use of thermal vias, the thermal pad can be attached directly to the appropriate copper plane shown in the electrical schematic for the device, or alternatively, can be attached to a special heatsink structure designed into the PCB. This design optimizes the heat transfer from the integrated circuit (IC).

For information on the Quad Flatpack No-Lead (QFN) package and its advantages, refer to Application Report, QFN/SON PCB Attachment, Texas Instruments Literature No. SLUA271. This document is available at [www.ti.com](http://www.ti.com).

The exposed thermal pad dimensions for this package are shown in the following illustration.

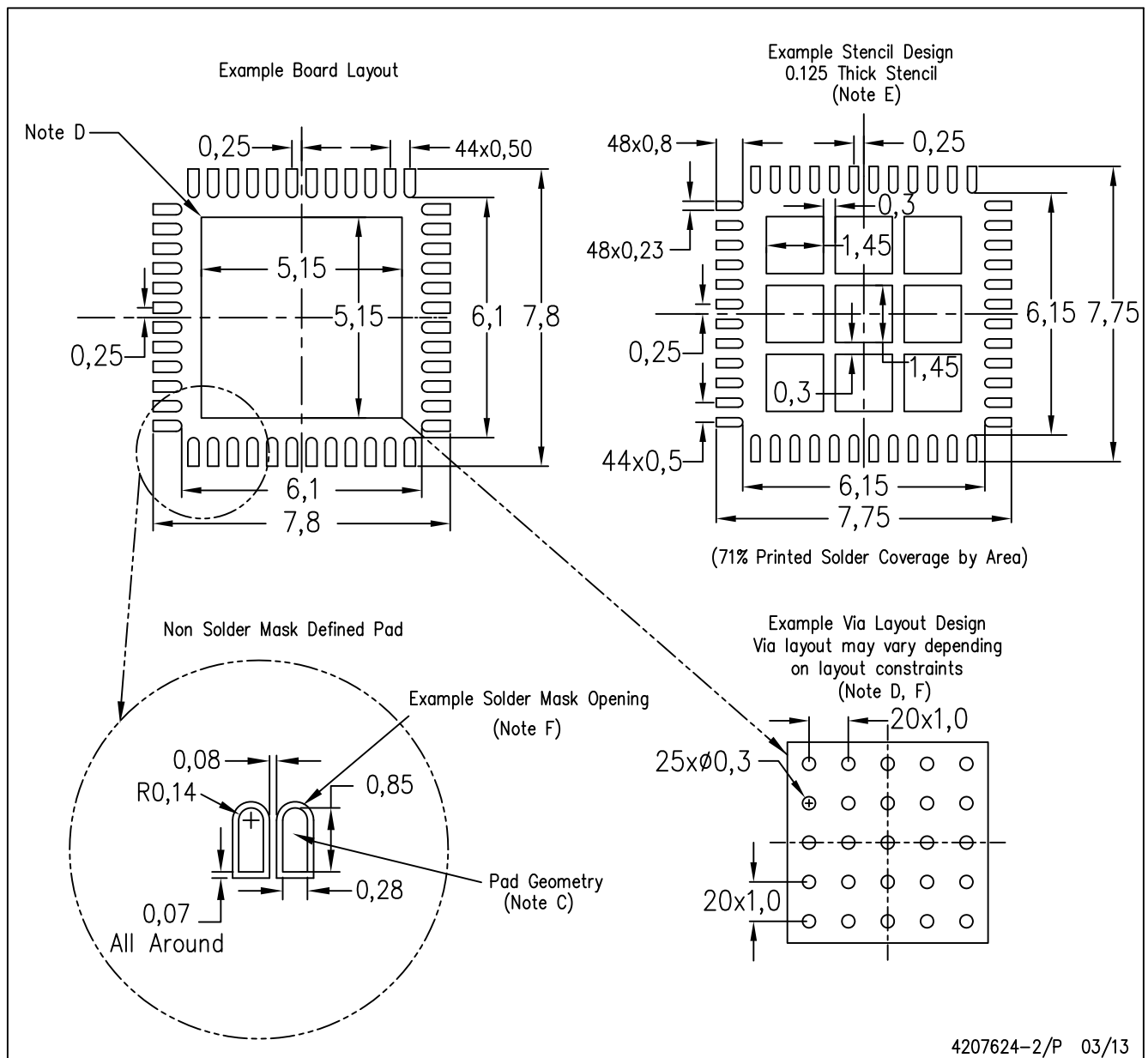


Bottom View

Exposed Thermal Pad Dimensions

4206354-2/T 03/13

NOTE: All linear dimensions are in millimeters



NOTES:

- A. All linear dimensions are in millimeters.
- B. This drawing is subject to change without notice.
- C. Publication IPC-7351 is recommended for alternate designs.
- D. This package is designed to be soldered to a thermal pad on the board. Refer to Application Note, Quad Flat-Pack Packages, Texas Instruments Literature No. SLUA271, and also the Product Data Sheets for specific thermal information, via requirements, and recommended board layout. These documents are available at [www.ti.com](http://www.ti.com) <<http://www.ti.com>>.
- E. Laser cutting apertures with trapezoidal walls and also rounding corners will offer better paste release. Customers should contact their board assembly site for stencil design recommendations. Refer to IPC 7525 for stencil design considerations.
- F. Customers should contact their board fabrication site for recommended solder mask tolerances and via tenting recommendations for vias placed in the thermal pad.

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