



» Speed evolution by Quad Processing

» Shape Search II: Cutting edge algorithm for search evolution

Keep on Evolving

Speed and accuracy determine the basic performance of sensing. Usability efficiently puts that performance to work. OMRON'S FZ Series of Vision Sensors represent an evolutionary journey that takes these three aspects from the past and into the future to allow you to increase quality.

FZ2

-500

Low-distortion Lenses

FZ1



trigger

Intelligent compact



Class No.1 speed

- Quad Processing
- 2.4GHz

> P4



Speed

Greatest Detection Class No.1 speed

• Shape Search II

> P6

Image Filters

- Brightness Correct Filter
- Stripe Removal Filter II
- Precise Calibration



Accuracy

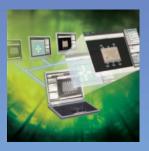
Utility

• Remote Operation

>P11

• User Data

>P13



Usability

Class No.1 speed

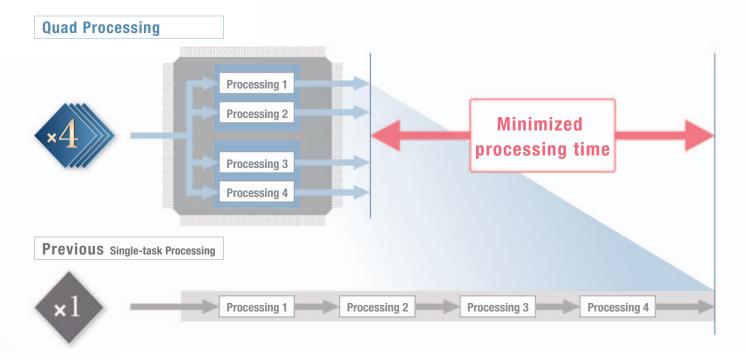
Quad Processing

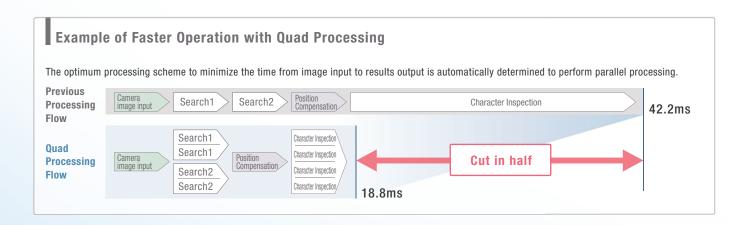
Single processing led to dual processing, and now the FZ4 takes evolution one step farther with quad processing featuring multi-core, multi-thread operation. Parallel execution of the process flow is automatically calculated to achieve optimum allocation of tasks according to the processor load to achieve the fastest processing in this class. The rapidly-evolving Intel® processors are used. Performance is maximized with a unique software structure that is matched to the processors.



Four-track Parallel Processing

Software that has been designed specifically for quad processing automatically determines the faster processing scheme. Maximum speed has been achieved even for High-resolution Cameras and search processing, both of which place a high load on the system.







High-speed Processing for High-resolution Images of 5 Million Pixels

Twice the Processing Speed

Multi-core processing distributes processing to increase speed even for individual processes. The results are the most apparent for high-resolution images.

Processing time 100ms 60ms Search processing: 1/2 FZ3-900 FZ4-1100 FZ3-900 FZ4-1100 FZ3-900 FZ4-1100 S00,000 pixels camera 2 million-pixel camera 5 million-pixel camera 5 million-pixel camera

Note: Comparison of monochrome images

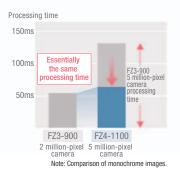
Increase Quality without Increasing Takt Time

Even if the takt time takes priority, you can still process high-resolution and Real Color images with limited affect on the takt time. We can help you increase quality for both color and resolution.

Speed Comparison for Position Compensation and Defect Inspection

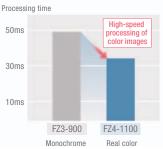
Resolution

The FZ4-1100 and it's quad processing can let you change from a 2-million to a 5-million-pixel Camera with essentially no increase in the processing time.



Color Processing

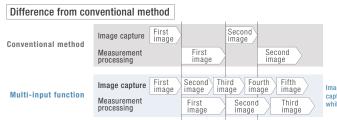
The FZ4-1100 and it's quad processing can handle real-color images in less time than previous Vision Sensors could handle monochrome images.



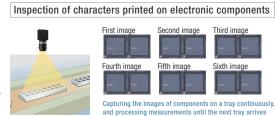
Note: Comparison for 2-million-pixel Cameras.

Multi-input Function Faster processing by preceding image capture and inspection in parallel Up to 32 image capture*

Each camera has its own image buffer for storing image data that is separate from the main memory used for measurement processing. This allows for up to 32 frames of continuous high-speed image capture even while the main memory is processing measurement data.



Images can be captured continuously while measuring.



*The number of images that can be taken depends on the Controller and the Camera that is connected to it. Refer to the user's manual for details

Greatest Detection



Class No.1 Speed

A Revolution in Searching Power. Shape Search II

The technology to find image patterns forms the basis of image sensing. The FZ4 features the Shape Search II, a new processing item that focuses on outline information. Even with overlapping images, tilting, or deformation, both the accuracy of recognizing image patterns and the speed of processing high-resolution images are ensured.

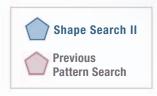
Maximizing Detection Performance

Deformation and Tilting





The FZ4 handles image deformation caused by the location of the workpieces when the Camera is installed at an angle, and it handles workpiece inclination.



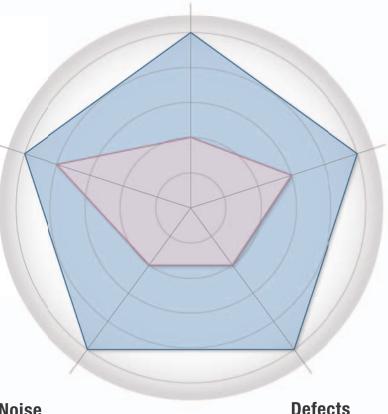
Contrast







Stable detection is possible even for variations in contrast caused by lighting or workpiece orientation.



Blurring





Robust processing handles image blurring caused by variations in workpiece height. Detection is possible for high-precision lenses even if a limited amount of blurring occurs.

Noise









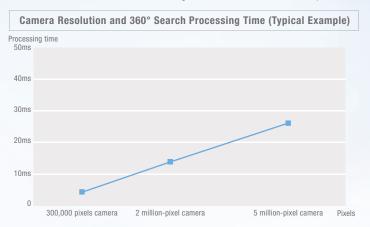


The center portion is traced even for incomplete marks that result from light reflections or noise caused by overlapping with the workpiece to simplify troublesome alignment mark detection.

Maximizing Speed

High-speed Processing at High Resolution Throughout 360° Rotation

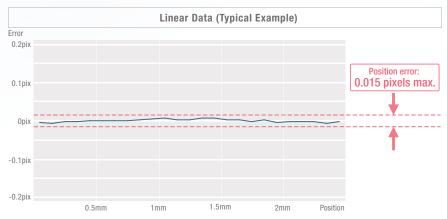
With previous searching, the processing time was greatly increased if the workpiece was rotated or if the image resolution increased. With Shape Search II, processing time is not greatly delayed throughout 360° rotation or if resolution is increases. Manufacturing takt time can be reduced and inspection items can be added to help increase quality.



Maximizing Stability

Industry-leading positional precision

After finding the general position and orientation of the workpiece, position information on edge points enables finding the precise position and orientation. The edge point position information instead of image density information is used to detect positions more precisely than with normal searching methods.



Optimizing Settings

Detection performance, speed, and stability mean that you do not need to adjust detailed parameter settings. You can quickly achieve the optimum settings and minimize setting errors caused by trying to increase performance or caused by worker differences.

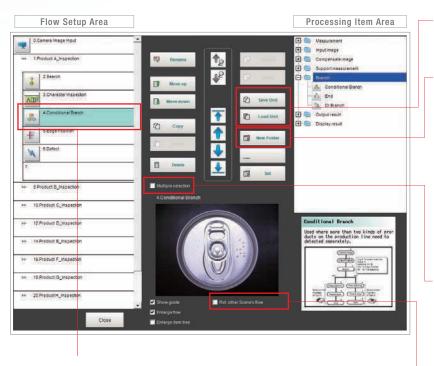


Easily Take Advantage of a Wide Range of Functions

Program-free Design, Unique Menus for Easy Operation Onsite, and a Touch Panel.

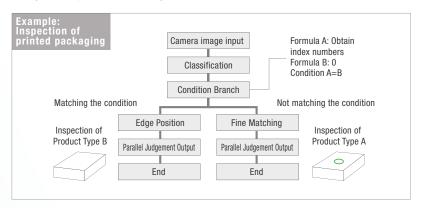
Even long, complex processing flows can be easily set up by essentially anyone with easy operating procedures.

Program-free Flow Menus for Quick Processing Design



Conditional Branching / DI Branching

Flow menus can be changed later by branching and looping according to measurement results and input conditions. Flow menu designing at the programming level is possible through a simple process of specifying a processing item for Input Condition Branching.

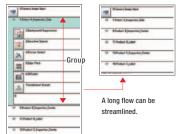


Save and Load Processing Units

You can temporarily save data when studying parameters or load data from other scene groups for an even wider range of application.

Flow Group function

Processing items can be named and grouped. You can efficiently manage a long work flow by assigning a folder to each processing item.



Performing different processing items at a time

You can copy or delete two or more processing items at a time by just checking them on the screen.



Copy & paste processing items from another scene

You can set up a new flow menu by combining different processing items copied from other scenes. When you want to utilize the setting of other scene, you do not need to make adjustments.



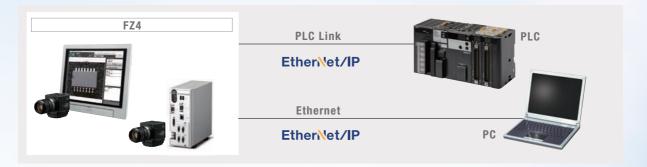
Intuitive Operation on a Touch Panel

The recent popularity of tabloid HMIs is indicative of the intuitive visualization of the direct on-screen operation of functions and inspection locations that helps to increase efficiency. The touch operation of FZ menus have been praised not only in design work, but in the procedures that are required for daily operation.



Seamless Communications with Peripheral Devices

You can seamlessly link external devices, such as PLCs, computers, actuators, and much more. High-speed communications with a host enables a wider range of operation and management.

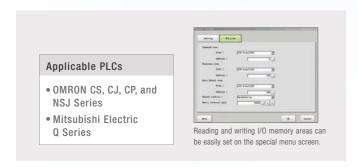


Easier Commissioning and Increased Range of Operation and Management

PLC Link Function

Easy Creation of Ladder Programs

A PLC Link function is included to reduce the effort in ladder programming and raise the design efficiency for serial communications and standard Ethernet.



EtherNet/IP

High-capacity, High-speed Data Communications

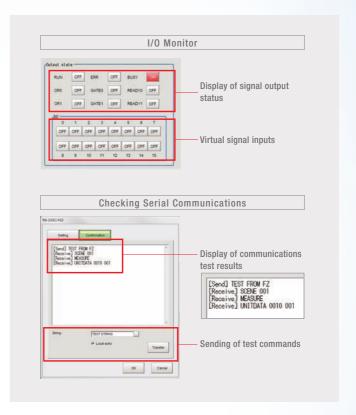
EtherNet/IP is a widely used communication protocol in factories around the world. You can easily connect to OMRON PLCs or any other vendor device that supports EtherNet/IP to enable high-speed communication.



Communications Monitoring and Checking Smooth Commissioning and Troubleshooting

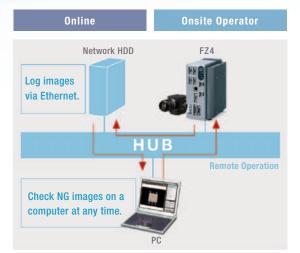
of Communications

Convenient monitoring functions are provided that let you see if communications is established correctly and if wiring is correct. Confirmations when commissioning the system and analysis during communications troubleshooting go smoothly.



Optimum Operation both Online and Offline

Connections to a network hard disk drive or network computer enables a wide range of operation possibilities. You can log measurement images longterm, or you can perform verifications and adjustments on a computer without stopping the Vision Sensor.







Ask your OMRON representative about obtaining simulation software.

New Operation Schemes through Network Applications

1 Daily Monitoring

You can store NG image in a network HDD to check the NG images every day on a computer without reducing inspection performance. Or you can start simulation software on your computer to remeasure and analyze NG images.

Handling Unstable Inspections or Measurement Failure

The user sends the designer the image data, setting data, and parameter settings. The designer can use the simulation software on the computer to check the situation and change the settings on the simulation software. The altered scene data can be returned to the user and loaded to the system to complete the adjustments. This enables smooth modifications without requiring that the designer visit the site.

Periodic Adjustments and Inspection Adjustments

The non-stop adjustment function lets you change Controller settings without stopping the production line. With remote operation, you can perform operations without going onsite.

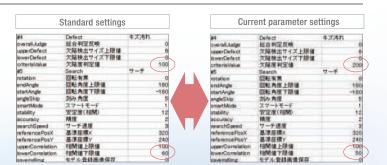
Adding Inspections or Making Changes for New Models

Based on the images to be inspected, settings are made on the simulation software on a familiar computer. The scene data is sent to the user to easily add the new settings.

Ideal for History Management

Convert Parameter Settings to CSV Data

CSV files allow you to easily understand the parameter settings. Also, you can easily change any of the settings. If you save the standard settings, you easily find incorrect setting changes by comparing the data for differences. You can attach CSV files to email and have them uploaded to the Vision Sensor to enable easy adjustments even when troubleshooting from a remote location.

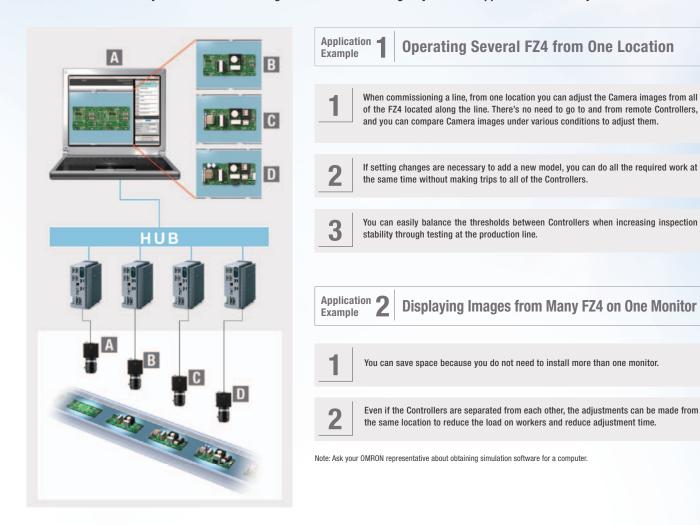


Centralize Monitoring and Adjustment of Scattered Sensors

Remote Operation

You can check the status and adjust the settings of many FZ4 on one computer.

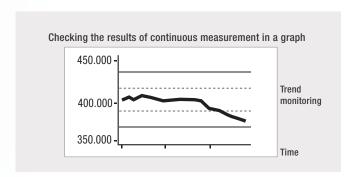
This enables efficient adjustment of Camera images when commissioning a system and application of test adjustment results.



Useful Functions for Test Measurement

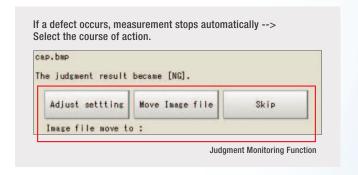
Continuous test measurement function

Settings must be verified with as many images as possible. Wi th OM-RON's FZ4, cont inuous measurements of hundreds of images can be performed by a single click.



Judgment monitoring function

Continuous measurement stops automatically when a defect occurs. Once the measurement stops, you can select the next course of action right away for efficient testing and verification.



Customize Screens for Easier Operation

You can easily customize the operating screens according to the inspections or onsite conditions. This helps you prevent downtime that can result from operating mistakes or measurement failure. There are also many customization functions for troubleshooting unexpected problems.

Customization of Displays

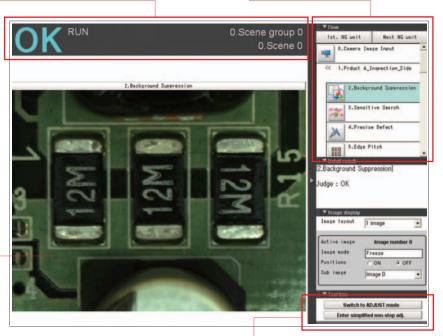
The flexible customization of the RUN mode view is possible. Not only items to be displayed but also their layout and sizes of characters used can also be changed. This enables the creation of the most easy-to-use displays for the on-site operators.



Compact Flow Displays

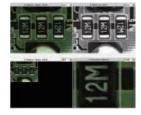
These convenient displays help prevent mistakes in operation and make it easy to see the results of processing.





Multi-screen Display, Display of the latest NG image

Displays on the Measurement screen can be changed as you like according to the number of cameras and their purposes. You can display a detail of a workpiece and its overall image at the same time on the screen. This function also enables a comparison between an NG image and the image actually being inspected.



Shortcut buttons

You can arrange a set of shortcut buttons as you like. With these buttons, you can promptly cope with any problems or adjustments whenever necessary during operation.



Example of customization

Change the Message Language (English, Chinese, or Japanese)

You can make the settings in English and then change the display language to Chinese or Japanese. Display the language that is best for the workers in the country of application.





User Data

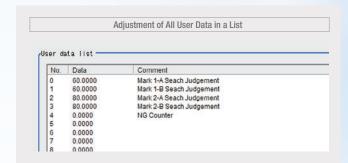
Ideal for Managing Inspection Standards and for Statistical Analysis of Inspection Results

New functionality has been added that enables using shared data within scene groups as constants and variables in the measurement flow. With the shared data, you can use the measurement flow in many new ways, including standard values, conditional branching flags, and counters.

Application =

Unified Management of Judgment Values

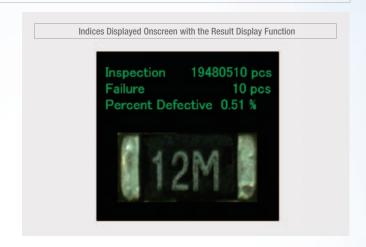
When setting up complex scene data, such as the data required for inspection of many different models, you can unify management of important judgment values for inspections to easily manage and then adjust them later. Also, if you isolate in advance the settings that are critical to inspection performance (and normally known only to the designer) as user data, the locations that require adjustment can be clarified so that the user can more easily make adjustments.



Application 2

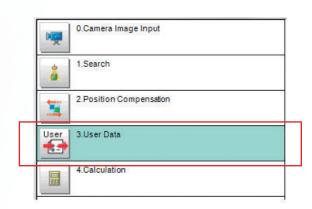
Statistical Information on Productivity Indices

User data can be used as variables that can be read and written in the inspection flow. It can also be used for counters for the number of inspected workpieces or the number of NG workpieces. Math functions can be use to calculate failure rates and display them onscreen so that productivity can be checked at any time.

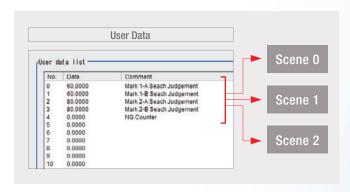


Application Method

All you have to do is set a User Data processing item in the inspection flow.



The data that is set as user data is used as shared constants and variables in different scenes.



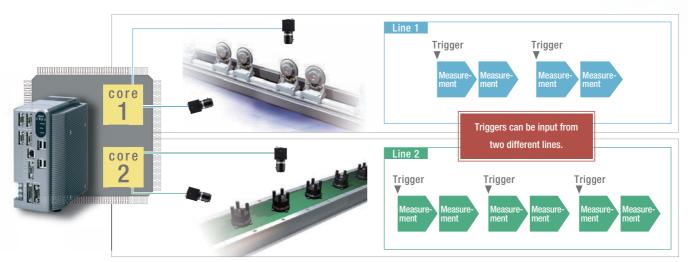
Applications of Quad Processing

Perform the Work of Two Controllers with Only One Controller

Multi-line random-trigger



With quad processors, different triggers from two lines can be input to one Controller to process two scenes in parallel and yet independently. Even if one line stops, the lines are completely independent of each other, so the other line continues to operate.

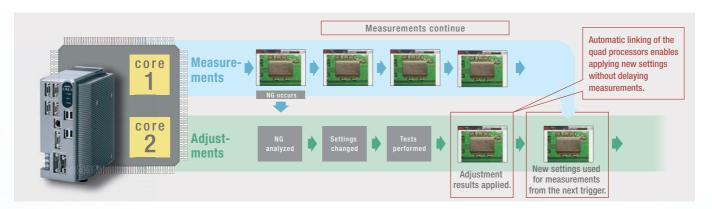


Making Confirmations and Adjustments without Stopping Production

Non-stop adjustment

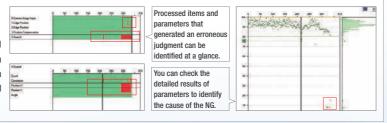


Parallel processing on quad processors not only speeds up measurements, but it enables parallel processing of measurements and adjustments. Automatic distributed quad processing means that measurements are not delayed when adjustments are applied.



Doubly effective when combined with the Non-stop adjustment mode NG analyzer

You can display in a structured manner a graph showing the results measured at once on logging images. This lets you identify the cause of a given NG much more quickly. You can also measure all images again after changing a given setting, to check the reliability of the new setting. Adjustment and troubleshooting has never been so quick, simple and reliable.

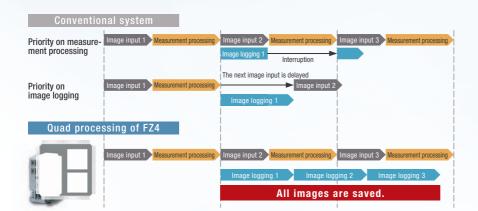


Save All Images Even during Measurements

High speed logging



The quad processors can also perform completely parallel processing of measurements and logging, enabling high-speed connection to a high-capacity hard disk (3 terabytes). You can save all of the images for a high-speed line, something that was not previous possible.*1 And by analyzing trends for all of the saved images, you can quickly isolate the cases of NGs and formulate countermeasures.



- *1 All images can be saved under the following conditions:
 - 300,000-pixel camera x 1 unit . Measurement time: 33 ms Images can be saved continuously for approx. one week when a 3-terabyte HDD is used (based on 8 hours of operation a day).

Since logging was not possible during measurement, the user had to choose either measurement or logging. Accordingly, not all images could be saved or image input triggers had to be delayed depending on the measurement trigger intervals.



Resolution

Measurement and image logging are processed completely in parallel. As a result, you can save all images.

Application Example

Application Example for Saving All Images





All images you have saved can be utilized for trend analysis to help establish an appropriate manufacturing method quickly for a new product or a line adopting a new manufacturing method.

Effect

- . When a NG occurs, the cause can be identified and remedial actions taken quickly.
- · Saving all images leads to more efficient traceability control.

NEW

More Convenience in Saving Images

It's now even more convenient to save measurement images for operational analysis, such as isolating cases of NGs and recording measurement results. You can therefore make setup work more efficient and help to increase throughput.

Save Images Directly in JPEG or BMP Format

You can easily view images on a computer or attach them to reports. With BMP files, you can measure them again on the FZ4.

Restricting the Areas of Saved Images

By restricting the areas that are saved, file sizes are smaller so you can continue to log even more files.



Save Both Filtered and Unfiltered Images

You can save both the filtered images that were actually measured and the raw images taken directly from the Camera. You can therefore tell if an NG was caused by the input image or by the filter settings.



Optimum Performance for Almost Any Application

Digital Cameras

It does not matter if priority is on speed, resolution, or installation space, there is a Camera that is ideal for your application.

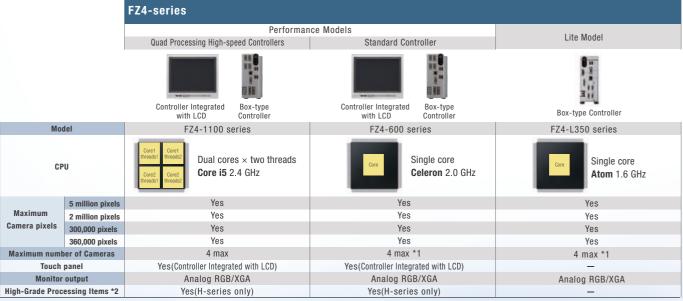


*Synchronized control of external light is possible if a Strobe Controller is also used.



Controllers

You can connect any Camera to the FZ4-series Controllers. There is no need to select a Controller specifically for the Camera. Select the Controller that has the optimum processors for the required speed.



^{*1} When connecting 5 million-pixel cameras, up to two cameras can be connected.

^{*2} Refer to page 35 for details on high-grade (HG) processing items.

Intelligent Cameras with Lighting and Focus Mechanism 360,000-pixels 300,000-pixels small pen type FZ-SPC FZ-SP FZ-SQ010F FZ-SQ050F FZ-SQ100N Color Monochrome Color Color Color 752(H)×480(V) 640(H)×480(V) 12.5ms 16.7ms Yes Yes Yes

any of the FZ4-series Controllers



Image Creation Technology Has Also Advanced

A library of image filters is provided to enable stable images regardless of severe onsite conditions or workpiece status.







Trapezoidal Correction+











Gray Filter



Panorama+











NEW

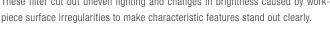


Stripe Removal Filter II

NEW

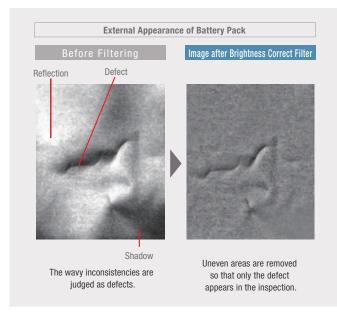
Brightness Correct Filter

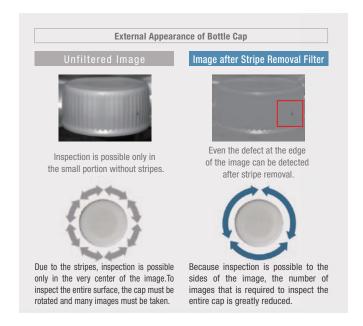
These filter cut out uneven lighting and changes in brightness caused by work-





The stripped pattern is filtered out so that only required aspects are shown clearly. Vertical, horizontal, and diagonal stripes can be removed.

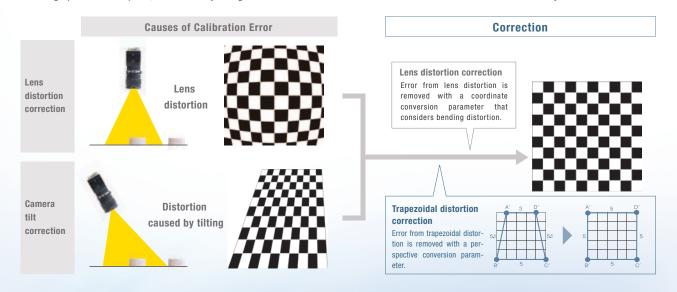




NEW

Precise Calibration

When ultra-high-precision is required, it is necessary to align the coordinates of the Camera's field of vision with the actual coordinate system.



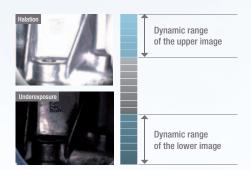
High Dynamic Range Function



Patent Pending

FZ4's high dynamic range minimizes the effects of lighting such as halation and allows highly precise inspections.

Conventional images



Defects Undetectable Due to Overexposure or Underexposure

Any spot outside the dynamic range is blurred by halation or shadow.

Reflect ive and shadowy areas can be reproduced simultaneously under the same lighting conditions.



HDR image



Dynamic range after HDR processing

Industry's highest dynamic range Max. 5000 times higher than

previous models

Defects Detectable Even on Reflective or Shadowy Surfaces
The surface of the workpiece is accurately reproduced and detected even with
overexposure or underexposure.

The reflective surfaces of cylindrically-curved workpieces in which conventional vision sensors have had difficulty can be reproduced.





What is Real Color Sensing?



Patented

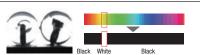
In order to secure stable measurements in different inspection environments,

FZ4 Series feature Omron's proprietary Real Color Sensing processing, in addition to the conventional color image processing.



Edges are detected reliably even when the contrast between the background and subject is low.

Color Segmentation Processing



Color images taken by the camera are processed after being converted into black and white pixels. The color extracted is represented as white, and the other colors as black. Based on minimum information, high speed processing is possible. Since color data is limited only to brightness, however, it takes a long time to make optical adjustments for extracting color features.

Color Image Processin



Color images are converted into 256 levels of black-and-white brightness and the contrasts of specific colors is enhanced. More precise, stable results can be produced compared to color segmentation. However, this method has difficulty in capturing subtle variations in color because all colors are converted into black-and-white brightness levels. Therefore, it is difficult to detect subtle changes in images with low contrast.

Previous image processing

Real Color Sensing





Different colors are represented as different positions in the 3D RGB space. Subtle variations in color can be recognized by representing them as distances between different color pixels comprising this space. Thus, scratches and dir t can be detected accurately even in images with low contrast.

OMRON FZ4 series

Complete Processing Library To Handle a Wide Range of

There are now even more processing items that help you quickly solve inspection and measurement problems.

Searching

You can detect minute differences without false detections. To achieve that, we provide a complete array of search processes that meet onsite requirements.



Search



Sensitive



Flexible Search





Ec Circle



Shape



Shape

Sensitive Search

This allows the recognition of very subtle differences that cannot be detected through ordinary search processes, by dividing the registered model image into several pieces and carefully matching them. Thus you don't have to spend a lot of time for delicate threshold setting.





Different conditions for dividing

Flexible Search

When inspecting workpieces with some variations in shape, such variations are sometimes recognized erroneously as defects. Flexible Search ensures accurate searches regardless of some variations in print quality or shape, by registering several images of non-defective products as models. It helps you decrease your inspection failure rate by rejecting defective products only.



Edges

Measure positions, widths, or number of edges.

These processing items let you measure positions, widths, and the number of edges from edge information.



Edae Position







Scan Edge



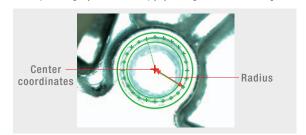
Circular Scan **Edge Position**



Circular Scan Edge Width

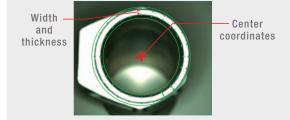
Circular Scan Edge Position

You can measure the center coordinates, diameter, and radius of a round workpiece without performing any calculations simply by drawing one measurement region.



Circular Scan Edge Width

You can measure the center coordinates, width, and thickness of a ring-shaped workpiece without performing any calculations.



These processing items let you measure sizes, positions of centers of gravity, and the number of objects.

Areas





Labeling



Labeling+

Different Types of Inspections

Defects

These processing items are ideal for external appearance inspections for damage, foreign matter, etc.







Defect

Fine Matching

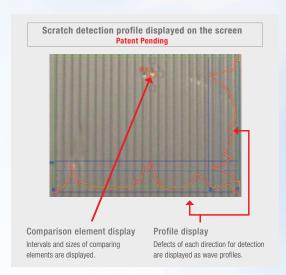
Inspections of Scratches and Dirt

Subtle scratches and dirt can be detected with more fine-tuned conditions compared to conventional inspections. Since you can clearly distinguish defects to be detected from the background, the failure detection rate can be decreased. Profiles of defects and comparison elements can be displayed on the

screen in real time. You can adjust by confirming the settings and detection results on the image.

> Fine parameters for defect detection allow fine settings at the pixel level. Combined with our 5 million-pixel camera, this function enables much more precise inspections of scratches.







With our Real Color Sensing technology, FZ4 can accurately recognize and process subtle variations in color. This feature helps you detect unpredictable scratches and dirt. High precision defect inspections are possible by using both Fine Matching and Defect flexibly according to the background of each image.



Fine Matching

Defect It is useful for detecting scratches



These processing items provide the functions that are required for character inspections of dates, lot numbers, etc.

Character **Inspections**





Character Inspection

Date Verification

Codes

These processing items can read bar codes and 2D codes from Camera images.







2D Code



2D Code

You can automatically correct for damaged codes and errors, and you can display corrected portions in red for visual emphasis. Locations that require modification are quickly understood for rapid feedback to printing devices.





Frequently uses functions are also provided in these convenient processing items.

Special **Processing**







Color Data

Circle Angle

Ordering Information

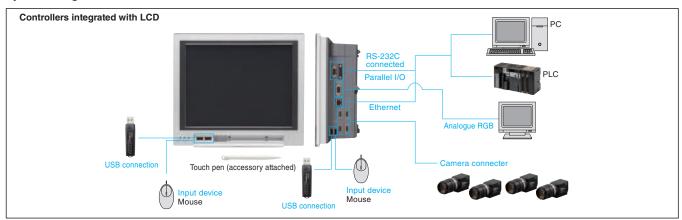
| | Item | | Descriptions | High-Grade Proc' Items | No.of cameras | Output | Model | Remarks | | |
|-------------|-------|---------------------|---------------------------------------|---------------------------|---------------|-------------|----------------|------------------|--|--|
| | | | | | 0 | NPN | FZ4-H1100 | | | |
| | | | Controllers | | 2 | PNP | FZ4-H1105 | With towards and | | |
| | | | integrated with LCD | | | NPN | FZ4-H1100-10 | With touch pen | | |
| | | | Willi LOD | | 4 | PNP | FZ4-H1105-10 | | | |
| | | | | 0 | _ | NPN | FZ4-H1150 | | | |
| | | | Box-type | | 2 | PNP | FZ4-H1155 | 1 | | |
| | | Quad | controllers | | 4 | NPN | FZ4-H1150-10 | <u> </u> | | |
| | | Processing | | | 4 | PNP | FZ4-H1155-10 | | | |
| | | High-speed | | | 0 | NPN | FZ4-1100 | | | |
| | | Controllers | Controllers | | 2 | PNP | FZ4-1105 | Wish to cale and | | |
| | | integrated with LCD | | 4 | NPN | FZ4-1100-10 | With touch pen | | | |
| | | | 202 | | 4 | PNP | FZ4-1105-10 | | | |
| _ | | | 1 - | 0 | NPN | FZ4-1150 | | | | |
| | | | Box-type controllers | | 2 | PNP | FZ4-1155 | 1 | | |
| | | | | | 4 | NPN | FZ4-1150-10 | <u> </u> | | |
| | - | | | | 4 | PNP | FZ4-1155-10 | | | |
| | | | Controllers integrated with LCD | | 2 - | NPN | FZ4-H600 | | | |
| FZ4 Series | 17.00 | | | | | PNP | FZ4-H605 | Will be a large | | |
| Controllers | 1. | | | | 4 | NPN | FZ4-H600-10 | With touch pen | | |
| | EI HE | | William | | 4 | PNP | FZ4-H605-10 | | | |
| | | | | | 0 | NPN | FZ4-H650 | | | |
| | | | Box-type | | 2 | PNP | FZ4-H655 | 1 | | |
| | | | controllers | | | NPN | FZ4-H650-10 | _ | | |
| | | Standard | | | 4 | PNP | FZ4-H655-10 | 1 | | |
| | | Controllers | | | | NPN | FZ4-600 | | | |
| | | | Controllers | | 2 | PNP | FZ4-605 | Will be a large | | |
| | | | integrated with LCD | | | NPN | FZ4-600-10 | With touch pen | | |
| | | | Willi LOD | | 4 | PNP | FZ4-605-10 | 1 | | |
| | | | | - | | NPN | FZ4-650 | | | |
| | | | Box-type | | 2 | PNP | FZ4-655 | | | |
| | | | controllers | | , | NPN | FZ4-650-10 | <u> </u> | | |
| | | | | 4 | PNP | FZ4-655-10 | 1 | | | |
| | - | | | | | NPN | FZ4-L350 | | | |
| | 1 | Lite | Box-type | _ | 2 | PNP | FZ4-L355 | 1 | | |
| | 140 | Controllers | controllers | | | NPN | FZ4-L350-10 | 1 – | | |
| | 411 | | | | 4 | PNP | FZ4-L355-10 | 1 | | |

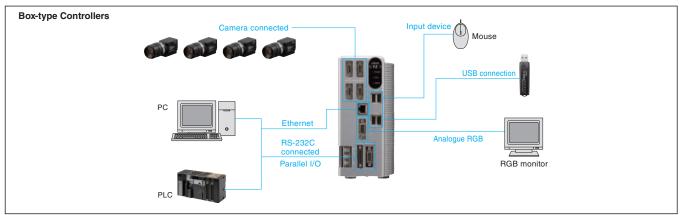
| | Item | | | Descriptions | Model | Remarks | |
|-----------------------|---------|--------------------|------------------------------|--------------|---|--|--|
| | | | 5 million pixels | Color | FZ-SC5M2 | | |
| | W. | | 5 million pixels | Monochrome | FZ-S5M2 | | |
| | | Digital | 2 million pixels | Color | FZ-SC2M | | |
| | | Cameras | 2 million pixels | Monochrome | FZ-S2M | Lens required | |
| | | | 200 000 pivolo | Color | FZ-SC | Lens required | |
| | | | 300,000 pixels | Monochrome | FZ-S | | |
| | | High-speed | 300,000 pixels | Color | FZ-SHC | | |
| Cameras | | Cameras | 300,000 pixeis | Monochrome | FZ-SH | | |
| Cameras | | | 300,000-pixel | Color | FZ-SFC | | |
| | | Small Digital | flat type | Monochrome | FZ-SF | Lenses for small camera required | |
| | | Cameras | 300,000-pixel | Color | FZ-SPC | Lenses for small carriera required | |
| | | | pen type | Monochrome | FZ-SP | | |
| | ed. | | Narrow view | Color | FZ-SQ010F | | |
| | | Intelligent | Standard view | Color | FZ-SQ050F | Compres Manual Focus Logo / High navor Lighting | |
| | | Compact Cameras | Wide View (long-distance) | Color | FZ-SQ100F | - Camera + Manual Focus Lens + High power Lighting | |
| | | | Wide View (short-distance) | Color | FZ-SQ100N | | |
| | | CCTV Lense | es | | 3Z4S-LE Series | | |
| | Milita. | Extension Tubes | | | 3243-LE Series | _ | |
| | | Low-distortion | on Lenses | | 3Z4S-LE SV-0614H/SV- 0814H/SV-1214H/SV- 1614H/SV-2514H/SV- 3514H/SV-5014H/SV- 7525H/SV-10028H | Low distortion lens for 2-million pixel cameras and 5million-pixel cameras | |
| Cameras Peripheral | | Lenses for S | imall Camera | | FZ-LES3/LES6/LES16/ LES30 | Lens for 300,000-pixel small cameras | |
| Devices | | Extension Tu | ibes for Small Came | era | FZ-LESR | Extension Tubes for 300,000-pixel small cameras | |
| | | For Intelligent | Mounting Brackets | | FQ-XL/-XL2 | _ | |
| | | Compact Camera | Polarizing Filter Attachment | | FQ-XF1 | _ | |

| l | tem | | Descriptions | | Model | Remarks | | |
|-----------------------|-------------|--------------------------|-----------------------------------|---------------|--|---|--|--|
| | .0 | Camera Cal | ble | | FZ-VS3 | Cable length: 2 m, 3 m, 5 m, or 10 m (See note 2.) | | |
| | 79 | Bend resista | ant Camera Cable | | FZ-VSB3 | Cable length: 2 m, 3 m, 5 m, or 10 m (See note 2.) | | |
| | 10 | Right-angle | Camera Cable (See note 1.) | | FZ-VSL3 | Cable length: 2 m, 3 m, 5 m, or 10 m (See note 2.) | | |
| | 4 | Bend resista | ant Right-angle Camera Cable | (See note 1.) | FZ-VSLB3 | Cable length: 2 m, 3 m, 5 m, or 10 m (See note 2.) | | |
| | 0 | Long-distan | ce Camera Cable | | FZ-VS4 | Cable length: 15 m (See note 3.) | | |
| Cables | .0 | Long-distan | ce Right-angle Camera Cable | (See note 1.) | FZ-VSL4 | Cable length: 15 m (See note 3.) | | |
| | | Cable Exter | nsion Unit | | FZ-VSJ | Up to two Extension Units and three Cables can be connected. (Maximum cable length: 45 m (See note 4.)) | | |
| | .9 | Monitor Cat | ole | | FZ-VM | Cable length: 2 m or 5 m | | |
| | 19 | Parallel I/O | Cable | | FZ-VP | Cable length: 2 m or 5 m | | |
| | .0 | Parallel I/O for Connect | Cable or-terminal Conversion Unit | | FZ-VPX | Cable length: 2 m or 5 m Connector-Terminal Block Conversion Units can be connected (Recommended Products: OMRON XW2R- J50G-T, XW2R-E50G-T, XW2R-P50G-T). | | |
| | LCD Monitor | | | | FZ-M08 | For Box-type Controllers | | |
| | • 35 | USB | 2 GB | | FZ-MEM2G | Capacity: 2 GB | | |
| | | Memory | 8 GB | | FZ-MEM8G | Capacity: 8 GB | | |
| | | VESA Attac | hment | | FZ-VESA | For installing the LCD integrated-type controller | | |
| | | Desktop Co | ntroller Stand | | FZ-DS | For installing the LCD integrated-type controller | | |
| | ina . | Display/US | B Switcher | | FZ-DU | - | | |
| Peripheral devices | | Lighting Controller | For FL-Series | | FL-TCC1 | | | |
| | | Strobe | For 3Z4S-LT Series | One channel | Manufactured by MORITEX Corporation 3Z4S-LT MLEK-C100E1TS2 | Required to control external lighting from a Controller | | |
| | | Controller | For FZ-LT Series | One channel | FZ-LTA100 | | | |
| | | | 1 3. 1 2 Li Goiles | Two channels | FZ-LTA200 | | | |
| | | | | | 3Z4S-LT Series | | | |
| | _ | External Lig | ghting | | FZ-LT Series | _ | | |
| | | | | | FL Series | | | |
| | _ | Mouse | | | - | Mouse Recommended Products Driverless wired mouse (A mouse that requires the mouse driver to be installed is not supported.) | | |

<sup>Note 1: This Cable has an L-shaped connector on the Camera end.
2: The 10-m cable cannot be used for the 5 million-pixel camera.
3: The 15-m cable cannot be used for the 5 million-pixel camera.
4: The maximum cable length depends on the Camera being connected, and the model and length of the Cable being used. For further information, please refer to the "Cameras / Cables" table in Page 33.</sup>

System configuration





Lenses High-resolution, Low-distortion Lenses

| Model | 3Z4S-LE SV-0614H | 3Z4S-LE SV-0814H | 3Z4S-LE SV-1214H | 3Z4S-LE SV-1614H | 3Z4S-LE SV-2514H | 3Z4S-LE SV-3514H | 3Z4S-LE SV-5014H | 3Z4S-LE SV-7525H | 3Z4S-LE SV-10028H |
|-----------------------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|-------------------------------------|-------------------------------------|
| Appearance/ Dimensions (mm) | 42 dia. 57.5 | 39 dia. 52.5 | 30 dia. 51.0 | 30 dia. 47.5 | 30 dia. 36.0 | 44 dia. 45.5 | 44 dia. 57.5 | 36 dia. 42.0[WD:∞] to 54.6[WD:1200] | 39 dia. 76.5[WD:∞] to 71.6[WD:2000] |
| Focal length | 6 mm | 8 mm | 12 mm | 16 mm | 25 mm | 35 mm | 50 mm | 75 mm | 100 mm |
| Brightness | F1.4 | F2.5 | F2.8 |
| Filter size | M40.5 P0.5 | M35.5 P0.5 | M27 P0.5 | M27 P0.5 | M27 P0.5 | M35.5 P0.5 | M40.5 P0.5 | M34.0 P0.5 | M37.5 P0.5 |

CCTV Lenses

| Model | 3Z4S-LE SV-03514V | 3Z4S-LE SV-04514V | 3Z4S-LE SV-0614V | 3Z4S-LE SV-0813V | 3Z4S-LE SV-1214V | 3Z4S-LE SV-1614V | 3Z4S-LE SV-2514V | 3Z4S-LE SV-3518V |
|-----------------------------------|----------------------|----------------------|---------------------|---------------------|---------------------|---------------------|---------------------|------------------------------------|
| Appearance/ Dimensions (mm) | 29.5 dia. 30.5 | 29.5 dia. 29.5 | 30.0 | 28 dia. 34.0 | 29 dia. 29.5 | 29 dia. 24.0 | 29 dia. 24.5 | 29 dia. 33.5[WD:∞] to 37.5[WD:300] |
| Focal length | 3.5 mm | 4.5 mm | 6 mm | 8 mm | 12 mm | 16 mm | 25 mm | 35 mm |
| Brightness | F1.4 | F1.4 | F1.4 | F1.3 | F1.4 | F1.4 | F1.4 | F1.8 |
| Filter size | - | _ | M27 P0.5 | M25.5 P0.5 | M27 P0.5 | M27 P0.5 | M27 P0.5 | M27 P0.5 |

| Model | 3Z4S-LE SV-5018V | 3Z4S-LE SV-7527V | 3Z4S-LE SV-10035V |
|-----------------------------------|-------------------------------------|-------------------------------------|-------------------------------------|
| Appearance/ Dimensions (mm) | 32 dia. 37.0[WD:∞] to 39.4[WD:1000] | 32 dia. 42.0[WD:∞] to 44.4[WD:1000] | 32 dia. 43.9[WD:∞] to 46.3[WD:1000] |
| Focal length | 50 mm | 75 mm | 100 mm |
| Brightness | F1.8 | F2.7 | F3.5 |
| Filter size | M30.5 P0.5 | M30.5 P0.5 | M30.5 P0.5 |

Lenses for small camera

| Model | FZ-LES3 | FZ-LES6 | FZ-LES16 | FZ-LES30 |
|-----------------------------------|--------------|--------------|--------------|--------------|
| Appearance/ Dimensions (mm) | 12 dia. 16.4 | 12 dia. 19.7 | 12 dia. 23.1 | 12 dia. 25.5 |
| Focal length | 3 mm | 6 mm | 16 mm | 30 mm |
| Brightness | F2.0 | F2.0 | F3.4 | F3.4 |

Extension Tubes

| | 3Z4S-LE SV-EXR |
|----------|--|
| Contents | Set of 7 tubes (40 mm, 20 mm,10 mm, 5 mm, 2.0 mm,1.0 mm, and 0.5 mm) Maximum outer diameter: 30 mm dia. |

Extension Tubes for small camera

| Model | FZ-LESR |
|----------|---|
| Contents | Set of 3 tubes (15 mm,10 mm, 5 mm) Maximum outer diameter: 12 mm dia. |

- Do not use the 0.5-mm, 1.0-mm, and 2.0-mm Extension
 Tubes attached to each other. Since these Extension
 Tubes are placed over the threaded section of the Lens or other Extension Tube, the connection may loosen when more than one 0.5-mm, 1.0-mm or 2.0-mm Extension
 The average tests.
- Tube are used together.

 Reinforcement is required to protect against vibration when Extension Tubes exceeding 30 mm are used.

Ratings and Specifications (Controllers)

FZ4 series Quad Processing High-speed Controllers

| Model | | NPN Output | FZ4-1100 | FZ4-1100-10 | FZ4-1150 | FZ4-1150-10 | | FZ4-H1100-10 | | FZ4-H1150-10 | | |
|--------------------------------|----------------------------------|--|--|---|-------------------------------------|-------------|--------------------|--|----------------|-----------------|--|--|
| | | PNP Output | FZ4-1105 | FZ4-1105-10 | FZ4-1155 | FZ4-1155-10 | - | FZ4-H1105-10 | FZ4-H1155 | FZ4-H1155-10 | | |
| Controller typ | е | | Controllers in LCD | itegrated with | Box-type con | trollers | Controllers in LCD | Controllers integrated with LCD Box-type controllers | | | | |
| High-grade Pr | rocessing items | | | 1 | No | | | Y | ⁄es | | | |
| No. of Camera | *** | | 2 | 4 | 2 | 4 | 2 | 4 | 2 | 4 | | |
| Connected Ca | | | Can be conn | Can be connected to all cameras. | | | | | | | | |
| | When connected to a camera | an intelligent compact | 752(H)×480(V) | | | | | | | | | |
| Processing resolution | When connected to a | a 300,000-pixel camera | 640(H)×480(V) | | | | | | | | | |
| resolution | When connected to a | a 2 million-pixel camera | 1600(H)×1200(V) | | | | | | | | | |
| | When connected to a | a 5 million-pixel camera | 2448(H)×2044(V) | | | | | | | | | |
| No. of scenes | | | 32 | | | | | | | | | |
| | | Connected to 1 camera | 232 | | | | | | | | | |
| | When connected | Connected to 2 cameras | 116 | | | | | | | | | |
| | to an intelligent compact camera | Connected to 3 cameras | 77 | | | | | | | | | |
| | oompast samera | Connected to 4 cameras | 58 | | | | | | | | | |
| | | Connected to 1 camera | Color camera | a: 270, Monoch | rome Camera | : 272 | | | | | | |
| | When connected | Connected to 2 cameras | | | | | | | | | | |
| Number | to a 300,000-pixel camera | Connected to 3 cameras | | | | | | | | | | |
| of logged | Camera | Connected to 4 cameras | Color camera: 67, Monochrome Camera: 68 | | | | | | | | | |
| images | | Connected to 1 camera | Color camera | Color camera: 43, Monochrome Camera: 43 | | | | | | | | |
| (See note 1.) | When connected | Connected to 2 cameras | Color camera: 21, Monochrome Camera: 21 | | | | | | | | | |
| | to a 2 million-pixel camera | Connected to 3 cameras | Color camera: 14, Monochrome Camera: 14 | | | | | | | | | |
| | Camera | Connected to 4 cameras | | | | | | | | | | |
| | | Connected to 1 camera | Color camera: 16, Monochrome Camera: 16 | | | | | | | | | |
| | When connected | Connected to 2 cameras | Color camera: 8, Monochrome Camera: 8 | | | | | | | | | |
| | to a 5 million-pixel | Connected to 3 cameras | | | me Camera: 5 | | | | | | | |
| | camera | Connected to 4 cameras | | | me Camera: 4 | | | | | | | |
| Operation | | | Controllers integrated with LCD: Touch pen, mouse, etc. Box-type controllers: Mouse or similar device | | | | | | | | | |
| Settings | | | Create series of processing steps by editing the flowchart (Help messages provided). | | | | | | | | | |
| Serial commu | ınications | | RS-232C/422A: 1 CH | | | | | | | | | |
| Network com | | | Ethernet 100BASE-TX/10BASE-T | | | | | | | | | |
| | ommunications | | Ethernet port baud rate: 100 Mbps (100Base-TX) | | | | | | | | | |
| Parallel I/O | | | (When used in Multi-line random-trigger mode) 17 inputs (RESET, STEP0/ENCTRIG_Z0, STEP1/ENCTRIG_Z1, DSA0 to 1, ENCTRIG_A0 to 1, ENCTRIG_B0 to 1, DI0 to 7), 29 outputs (RUN/BUSY1, BUSY0, GATE0 to 1, OR0 to 1, READY0 to 1, ERROR, STGOUT0 to 3, DO0 to 15) (When used in other mode) 13 inputs (RESET, STEP0/ENCTRIG_Z0, DSA0, ENCTRIG_A0, ENCTRIG_B0, DI0 to 7), 26 outputs (RUN, BUSY0, GATE0, OR0, READY0, ERROR, STGOUT0 to 3, DO0 to 15) *STGOUT 2 to 3 only for camera 4 ch type | | | | | | | | | |
| Monitor interfa | ace | | Controllers integrated with LCD: Integrated Controller and LCD 12.1 inch TFT color LCD (Resolution: XGA 1,024 × 768 dots) Box-type controllers: Analog RGB video output, 1 channel (Resolution: XGA 1,024 × 768 dots) | | | | | | | | | |
| USB interface |) | | 4 channels (s | supports USB | 1.1 and 2.0) | | | | | | | |
| Power supply | voltage | | 20.4 to 26.4 | VDC | | | | | | | | |
| Current | When connected to an in | telligent compact camera | 5.0 A max. | 7.5 A max. | 5.0 A max. | 7.5 A max. | 5.0 A max. | 7.5 A max. | 5.0 A max. | 7.5 A max. | | |
| consumption | When connected to a | 300,000-pixel camera | | | | | | | | | | |
| (at 24.0 VDC) (See note 2.) | | 2 million-pixel camera 5 million-pixel camera | 3.7 A max. | 4.9 A max. | 3.7 A max. | 4.9 A max. | 3.7 A max. | 4.9 A max. | 3.7 A max. | 4.9 A max. | | |
| Ambient temp | erature range | o milion pixor camera | | | l cooling fan sp no icing or con | | C for high coo | ling fan speed | S | | | |
| Ambient humi | dity range | | | | 6 to 85% (with | | on) | | | | | |
| Weight | , | | | | Approx. 1.8 kg | | | Approx. 3.4 km | Approx. 1.8 km | Approx. 1.9 km | | |
| | | | | | CD: Touch pe | | | | | | | |
| Accessories | | | | trollers: Instruc | | ,, | | ,, | , | J 3. 2. 2. 10 t | | |

Note 1: The image logging capacity changes when multiple cameras of different types are connected at the same time.

2: The current consumption when the maximum number of cameras supported by each controller are connected.

If a strobe controller model is connected to a lamp, the current consumption is as high as when an intelligent compact camera is connected.

FZ4 series Standard Controllers

| | | NPN Output | FZ4-600 | FZ4-600-10 | FZ4-650 | FZ4-650-10 | FZ4-H600 | FZ4-H600-10 | FZ4-H650 | FZ4-H650-10 | | |
|---------------------------|----------------------------------|---------------------------|---|---|----------------|------------|--------------------|--|----------------|----------------|--|--|
| Model | | PNP Output | FZ4-605 | FZ4-605-10 | FZ4-655 | FZ4-655-10 | FZ4-H605 | FZ4-H605-10 | FZ4-H655 | FZ4-H655-10 | | |
| Controller type | e | | Controllers in LCD | tegrated with | Box-type con | trollers | Controllers in LCD | Controllers integrated with LCD Box-type controllers | | | | |
| High-grade Pr | ocessing items | | | 1 | No. | | | Y | es es | | | |
| No. of Camera | as | | 2 | 4 | 2 | 4 | 2 | 4 | 2 | 4 | | |
| Connected Ca | amera | | Can be conne | Can be connected to all cameras. (When connecting 5 million-pixel cameras, up to two cameras can be connected.) | | | | | | | | |
| | When connected to a camera | n intelligent compact | 752(H)×480(| 752(H)×480(V) | | | | | | | | |
| Processing | When connected to a | 300,000-pixel camera | 640(H)×480(| V) | | | | | | | | |
| resolution | When connected to a | 2 million-pixel camera | 1600(H)×120 | 0(V) | | | | | | | | |
| | When connected to a | 5 million-pixel camera | 2448(H)×204 | 4(V) | | | | | | | | |
| No. of scenes | | | 32 | | | | | | | | | |
| Connected to 1 camera | | | 214 | - | | | | | | | | |
| | When connected | Connected to 2 cameras | 107 | | | | | | | | | |
| | to an intelligent compact camera | Connected to 3 cameras | 71 | , | | | | | | | | |
| | Compact camera | Connected to 4 cameras | 53 | , | | | | | | | | |
| | | Connected to 1 camera | Color camera | : 250, Monoch | rome Camera | : 252 | | | | | | |
| | When connected | Connected to 2 cameras | Color camera | Color camera: 250, Monochrome Camera: 252 Color camera: 125, Monochrome Camera: 126 | | | | | | | | |
| Number camera of logged | to a 300,000-pixel | Connected to 3 cameras | | Color camera: 83, Monochrome Camera: 84 | | | | | | | | |
| | camera | Connected to 4 cameras | Color camera | Color camera: 62, Monochrome Camera: 63 | | | | | | | | |
| images | | Connected to 1 camera | Color camera: 40, Monochrome Camera: 40 | | | | | | | | | |
| (See note 1.) | When connected | Connected to 2 cameras | | Color camera: 20, Monochrome Camera: 20 | | | | | | | | |
| car | to a 2 million-pixel | Connected to 3 cameras | | Color camera: 13, Monochrome Camera: 13 | | | | | | | | |
| | camera | Connected to 4 cameras | | Color camera: 10, Monochrome Camera: 10 | | | | | | | | |
| | | Connected to 1 camera | | -, -, | ome Camera: | | | | | | | |
| | When connected | Connected to 2 cameras | | : 5, Monochro | | | | | | | | |
| | to a 5 million-pixel | Connected to 3 cameras | | | | | | | | | | |
| | camera | Connected to 4 cameras | | | | | | | | | | |
| | | Confidence to 4 carrieras | Controllers integrated with LCD: Touch pen, mouse, etc. | | | | | | | | | |
| Operation | | | Box-type controllers: Mouse or similar device | | | | | | | | | |
| Settings | | | Create series of processing steps by editing the flowchart (Help messages provided). | | | | | | | | | |
| Serial commu | nications | | RS-232C/422A: 1 CH | | | | | | | | | |
| Network com | | | Ethernet 100BASE-TX/10BASE-T | | | | | | | | | |
| EtherNet/IP co | ommunications | | | | | ase-TX) | | | | | | |
| | | | Ethernet port baud rate: 100 Mbps (100Base-TX) 13 inputs (RESET, STEP0/ENCTRIG Z0, DSA0, ENCTRIG A0, ENCTRIG B0, DI0 to 7), | | | | | | | | | |
| Parallel I/O | | | 26 outputs (RUN, BUSY0, GATE0, OR0, READY0, ERROR, STGOUT0 to 3, DO0 to 15) *STGOUT 2 to 3 only for camera 4 ch type | | | | | | | | | |
| Monitor interfa | ace | | | | | | | color LCD (Res XGA 1,024 x 3 | | 024 × 768 dots | | |
| USB interface | | | 4 channels (s | supports USB | 1.1 and 2.0) | | | | | | | |
| Power supply | voltage | | 20.4 to 26.4 \ | /DC | , | | | | | | | |
| Current | When connected to an int | elligent compact camera | 5.0 A max. | 7.5 A max. | 5.0 A max. | 7.5 A max. | 5.0 A max. | 7.5 A max. | 5.0 A max. | 7.5 A max. | | |
| | | 300,000-pixel camera | | | | | | | | | | |
| at 24.0 VDC) | When connected to a | 2 million-pixel camera | 3.7 A max. | 4.9 A max. | 3.7 A max. | 4.9 A max. | 3.7 A max. | 4.9 A max. | 3.7 A max. | 4.9 A max. | | |
| (See note 2.) | When connected to a | 5 million-pixel camera | 1 | | | | | | | | | |
| Ambient temperature range | | | Operating: 0 to 45°C for low cooling fan speeds, 0 to 50°C for high cooling fan speeds Storage: –20 to 65°C (with no icing or condensation) | | | | | | | | | |
| Ambient humic | dity range | | | | 6 to 85% (with | | on) | | | | | |
| Weight | - | | | | | | | Approx. 3.4 kg | Approx. 1.8 kg | Approx. 1.9 kg | | |
| | | | | | | | |), Instruction M | | | | |
| Accessories | | | | trollers: Instruc | | . , | | | | | | |

Note 1: The image logging capacity changes when multiple cameras of different types are connected at the same time.

2: The current consumption when the maximum number of cameras supported by each controller are connected.

If a strobe controller model is connected to a lamp, the current consumption is as high as when an intelligent compact camera is connected.

FZ4 series Lite Controllers

| Model | | NPN Output | FZ4-L350 | FZ4-L350-10 | | | | |
|---|--|--|--|---|--|--|--|--|
| | | PNP Output | FZ4-L355 | FZ4-L355-10 | | | | |
| Controller type | | | Box-type controllers | | | | | |
| High-grade Pr | rocessing items | | 1 | No | | | | |
| No. of Camera | as | | 2 4 | | | | | |
| Connected Ca | amera | | Can be connected to all cameras. (When connecting 5 million-pixel cameras, up to two cameras can be connected.) | | | | | |
| | When connected to camera | an intelligent compact | 752(H)×480(V) | | | | | |
| Processing | When connected to a | a 300,000-pixel camera | 640(H)×480(V) | | | | | |
| resolution | When connected to a | a 2 million-pixel camera | 1600(H)×1200(V) | | | | | |
| | When connected to a | a 5 million-pixel camera | 2448(H)×2044(V) | | | | | |
| No. of scenes | | | 32 | | | | | |
| | | Connected to 1 camera | 214 | | | | | |
| | When connected | Connected to 2 cameras | 107 | | | | | |
| | to an intelligent | Connected to 3 cameras | 71 | | | | | |
| | compact camera | Connected to 4 cameras | 53 | | | | | |
| | | Connected to 1 camera | Color camera: 250, Monochrome Camera: 252 | | | | | |
| | When connected | Connected to 2 cameras | Color camera: 125, Monochrome Camera: 126 | | | | | |
| Number | to a 300,000-pixel | Connected to 3 cameras | Color camera: 83, Monochrome Camera: 84 | | | | | |
| of logged | camera | Connected to 4 cameras | Color camera: 62, Monochrome Camera: 63 | | | | | |
| images | When connected to a 2 million-pixel camera | Connected to 1 camera | Color camera: 40, Monochrome Camera: 40 | | | | | |
| (See note 1.) | | Connected to 2 cameras | Color camera: 20, Monochrome Camera: 20 | | | | | |
| | | Connected to 3 cameras | Color camera: 13, Monochrome Camera: 13 | | | | | |
| | | Connected to 4 cameras | Color camera: 10, Monochrome Camera: 10 | | | | | |
| | When connected to a 5 million-pixel camera | Connected to 1 camera | Color camera: 11, Monochrome Camera: 11 | | | | | |
| | | Connected to 2 cameras | | | | | | |
| | | Connected to 3 cameras | * | | | | | |
| | | Connected to 4 cameras | | | | | | |
| Operation | | Connected to 4 cameras | Mouse or similar davise | | | | | |
| Settings | | | Mouse or similar device Create series of processing steps by editing the flowchart (Help messages provided). | | | | | |
| Serial commu | minations | | RS-232C: 1 CH | the flowchart (Help Hessages provided). | | | | |
| | | | | | | | | |
| Network com | ommunications | | Ethernet 1000BASE-T/100BASE-TX/10BAS | | | | | |
| Parallel I/O | ommunications | | Ethernet port baud rate: 100 Mbps (100Base-TX) 11 inputs (RESET, STEP, DSA, and DI 0 to 7), 26 outputs (RUN, BUSY, GATE, OR, READY, ERROR, STGOUT 0 to 3, and DO 0 to 15) | | | | | |
| Monitor interfa | 200 | | *STGOUT 2 to 3 only for camera 4 ch type Analog RGB video output, 1 channel (Resolution) | ution: VGA 1 024 × 759 dota) | | | | |
| USB interface | | | | ution. AGA 1,024 x 700 dots) | | | | |
| | | | 2 channels (supports USB 1.1 and 2.0) 20.4 to 26.4 VDC | | | | | |
| | voltage (See note 2.) | talligant compact comers | 4.0 A max. | 5.5 A max. | | | | |
| Current | | telligent compact camera | 4.0 A Illax. | J.J A IIIaX. | | | | |
| consumption at 24.0 VDC) | | 300,000-pixel camera 2 million-pixel camera | 2.6 A max. | 2.9 A max. | | | | |
| (0 1 - 0) | | | 2.6 A max. | 2.9 A Max. | | | | |
| (See note 3.) When connected to a 5 million-pixel camera Ambient temperature range | | | Operating: 0 to 45°C, 0 to 50°C | | | | | |
| | | | Storage: –20 to 65°C (with no icing or condensation) | | | | | |
| Ambient humi | uity range | | Operating and storage: 35% to 85% (with no condensation) | | | | | |
| Weight | | | Approx. 1.8 kg | | | | | |
| Accessories | | | Instruction Manual | | | | | |

Note 1: The image logging capacity changes when multiple cameras of different types are connected at the same time.

2: Do not ground the positive terminal of the 24-VDC power supply to a Lite Controller.

If the positive terminal is grounded, electrical shock may occur when an SG (0-V) part, such as the case of the Controller or Camera, is touched.

3: The current consumption when the maximum number of cameras supported by each controller are connected.

If a strobe controller model is connected to a lamp, the current consumption is as high as when an intelligent compact camera is connected.

Ratings and Specifications (Cameras)

Digital Cameras

| | FZ-S | FZ-SC | FZ-S2M | FZ-SC2M | FZ-S5M2 | FZ-SC5M2 | |
|--|---|----------------------------|--|--------------------------|-------------------|--|--|
| Image elements | | | Interline transfer readi CCD image elements | | | Interline transfer reading all pixels, 2/3-inch CCD image elements | |
| Color/Monochrome | Monochrome | Color | Monochrome | Color | Monochrome | Color | |
| Effective pixels | 640(H)×480(V) | | 1600(H)×1200(V) | | 2448(H)×2044(V) | | |
| Pixel size | 7.4(µm)×7.4(µm) | | 4.4(μm)×4.4(μm) | | 3.45(µm)×3.45(µm) | | |
| Shutter function | Electronic shutter; select shutter speeds from 1/10 to 1/50,000 s | | | | | | |
| Partial function | 12 to 480 lines | | 12 to 1200 lines | | 12 to 2044 lines | | |
| Frame rate (image read time) | 80 fps (12.5ms) | | 30 fps (33.3ms) | | 16 fps (62.5ms) | | |
| Field of vision, installation distance | Selecting a lens accor | ding to the field of visio | n and installation distar | nce | | | |
| Ambient temperature range | Operating: 0 to 50°C Operating: 0 to 40°C Storage: -25 to 65°C Storage: -25 to 65°C (with no icing or condensation) (with no icing or condensation) | | | | | | |
| Ambient humidity range | Operating and storage: 35% to 85% (with no condensation) | | | | | | |
| Weight | Approx.55g Approx. 76g | | | Approx. 76g Approx. 140g | | | |
| Accessories | Instruction manual | | | | | | |

Small Digital Cameras

| | FZ-SF | FZ-SFC | FZ-SP | FZ-SPC | | | |
|--|--|---|-------|--------|--|--|--|
| Image elements | nterline transfer reading all pixels, 1/3-inch CCD image elements | | | | | | |
| Color/Monochrome | Monochrome Color Monochrome Color | | | | | | |
| Effective pixels | 640(H)×480(V) | | | | | | |
| Pixel size | 7.4(µm)×7.4(µm) | | | | | | |
| Shutter function | Electronic shutter; select shutter sp | Electronic shutter; select shutter speeds from 1/10 to 1/50,000 s | | | | | |
| Partial function | 12 to 480 lines | 12 to 480 lines | | | | | |
| Frame rate (image read time) | 80 fps (12.5ms) | | | | | | |
| Field of vision, installation distance | Selecting a lens according to the f | Selecting a lens according to the field of vision and installation distance | | | | | |
| Ambient temperature range | Operating: 0 to 50°C (camera amp) 0 to 45°C (camera head) Storage: -25 to 65°C (with no icing or condensation) | | | | | | |
| Ambient humidity range | Operating and storage: 35% to 85% (with no condensation) | | | | | | |
| Weight | Approx. 150 g | Approx. 150 g | | | | | |
| Accessories | Instruction manual, installation bracket, Four mounting brackets (M2) | | | | | | |

High-speed Cameras

| | FZ-SH | FZ-SHC | | | |
|--|---|-------------------------------|--|--|--|
| Image elements | Interline transfer reading all pixels | , 1/3-inch CCD image elements | | | |
| Color/Monochrome | Monochrome Color | | | | |
| Effective pixels | 640(H)×480(V) | | | | |
| Pixel size | 7.4(µm)×7.4(µm) | | | | |
| Shutter function | Electronic shutter; select shutter speeds from 1/10 to 1/50,000 s | | | | |
| Partial function | 12 to 480 lines | | | | |
| Frame rate (image read time) | 204 fps (4.9ms) | | | | |
| Field of vision, installation distance | Selecting a lens according to the to vision and installation distance | ield of | | | |
| Ambient temperature range | Operating: 0 to 40°C Storage: –25 to 65°C (with no icin | g or condensation) | | | |
| Ambient humidity range | Operating and storage: 35% to 85% (with no condensation) | | | | |
| Weight | Approx. 105 g | | | | |
| Accessories | Instruction manual | | | | |

Intelligent Compact Cameras

| | FZ-SQ010F | FZ-SQ050F | FZ-SQ100F | FZ-SQ100N | | | | | |
|------------------------------|--|--|--------------------------------------|---------------------|--|--|--|--|--|
| Image elements | 1/3-inch CMOS image elements | | | | | | | | |
| Color/Monochrome | Color | Color | | | | | | | |
| Effective pixels | 752(H)×480(V) | | | | | | | | |
| Pixel size | 6.0(μm)×6.0(μm) | | | | | | | | |
| Shutter function | 1/250 to 1/32,258 | | | | | | | | |
| Partial function | 8 to 480 lines | | | | | | | | |
| Frame rate (image read time) | 60 fps | | | | | | | | |
| Field of vision | 7.5×4.7 to 13×8.2 mm | 13×8.2 to 53×33 mm | 53×33 to 240×153 mm | 29×18 to 300×191 mm | | | | | |
| Installation distance | 38 to 60 mm | 56 to 215 mm | 220 to 970 mm | 32 to 380 mm | | | | | |
| LED class (See note) | Class 2 | | • | | | | | | |
| Ambient temperature range | Operating: 0 to 50°C Storage: -25 to 65°C | | | | | | | | |
| Ambient humidity range | Operating and storage: 35% to 8 | Operating and storage: 35% to 85% (with no condensation) | | | | | | | |
| Weight | Approx. 150 g | Approx. 150 g Approx. 140 g | | | | | | | |
| Accessories | Mounting bracket (FQ-XL), polari | izing filter attachment (FQ-XF1 |), instruction manual and warning la | abel | | | | | |

Note : Applicable standards: IEC62471-2

Ratings and Specifications(LCD Monitor, Cable)

LCD Monitor

| | FZ-M08 |
|---------------------------|--|
| Size | 8.4 inches |
| Туре | Liquid crystal color TFT |
| Resolution | 1,024 × 768 dots |
| Input signal | Analog RGB video input, 1 channel |
| Power supply voltage | 21.6 to 26.4 VDC |
| Current consumption | Approx. 0.7 A max. |
| Ambient temperature range | Operating: 0 to 50°C; Storage: -25 to 65°C (with no icing or condensation) |
| Ambient humidity range | Operating and storage: 35 to 85% (with no condensation) |
| Weight | Approx. 1.2 kg |
| Accessories | Instruction Sheet and 4 mounting brackets |

Camera Cables

| | FZ-VS3 (2m) | FZ-VSB3 (2m) | FZ-VSL3 (2m) | FZ-VSLB3 (2m) | | | | |
|----------------------------------|---|---|--------------|---------------|--|--|--|--|
| Shock resistiveness (durability) | 10 to 150 Hz single amplitud | e 0.15 mm 3 directions, 8 stro | kes, 4 times | | | | | |
| Ambient temperature range | Operation and storage: 0 to | 65°C (with no icing or condens | sation) | | | | | |
| Ambient humidity range | Operation and storage: 40 to 70%RH (with no condensation) | | | | | | | |
| Ambient atmosphere | No corrosive gases | No corrosive gases | | | | | | |
| Material | Cable sheath, connector: PV | C | | | | | | |
| Minimum bending radius | 69 mm 69 mm 69 mm | | | | | | | |
| Weight | approx. 170 g | арргох. 170 g арргох. 180 g арргох. 170 g арргох. 180 g | | | | | | |

Monitor Cable

| | FZ-VM |
|---------------------------|---|
| Vibration resistiveness | 10 to 150Hz single amplitude 0.15 mm 3 directions, 8 strokes, 4 times |
| Ambient temperature range | Operation: 0 to 50°C; Storage: –20 to +65°C (with no icing or condensation) |
| Ambient humidity range | Operation and storage: 35 to 85%RH (with no condensation) |
| Ambient atmosphere | No corrosive gases |
| Material | Cable sheath: heat-resistant PVC Connector: PVC |
| Minimum bending radius | 75 mm |
| Weight | approx. 170 g |

Cable Extension Unit

| | FZ-VSJ |
|------------------------------------|--|
| Power supply voltage (See note 1.) | 11.5 to 13.5 VDC |
| Current consumption (See note 2.) | 1.5 A max. |
| Ambient temperature range | Operating: 0 to 50°C; Storage: -25 to 65°C (with no icing or condensation) |
| Ambient humidity range | Operating and storage: 35 to 85% (with no condensation) |
| Maximum Units connectable | 2 Units per Camera |
| Weight | Approx. 240 g |
| Accessories | Instruction Sheet and 4 mounting screws |

- Note 1: A 12-VDC power supply must be provided to the Cable Extension Unit when connecting the Intelligent Compact Camera, the Strobe Controller, or the Lighting Controller.

 2: The current consumption shows when connecting the Cable Extension Unit to an external power supply.

Long-distance Camera Cables

| | FZ-VS4 (15m) | FZ-VSL4 (15m) | | | |
|----------------------------------|---|------------------------------|--|--|--|
| Shock resistiveness (durability) | 10 to 150 Hz single amplitude 0.15 mm 3 di | rections, 8 strokes, 4 times | | | |
| Ambient temperature range | Operation and storage: 0 to 65°C (with no ic | cing or condensation) | | | |
| Ambient humidity range | Operation and storage: 40 to 70%RH (with no condensation) | | | | |
| Ambient atmosphere | No corrosive gases | | | | |
| Material | Cable sheath, connector: PVC | | | | |
| Minimum bending radius | 78 mm | | | | |
| Weight | approx. 1400 g | | | | |

Parallel Cable

| | FZ-VP | FZ-VPX | | | | | |
|---------------------------|---|--|--|--|--|--|--|
| Vibration resistiveness | 10 to 150 Hz single amplitude 0.15 mm 3 di | rections, 8 strokes, 4 times | | | | | |
| Ambient temperature range | Operation: 0 to 50°C; Storage: -20 to 65°C | Operation: 0 to 50°C; Storage: –20 to 65°C (with no icing or condensation) | | | | | |
| Ambient humidity range | Operation and storage: 35 to 85%RH (with no condensation) | | | | | | |
| Ambient atmosphere | No corrosive gases | | | | | | |
| Material | Cable sheath: heat-resistant PVC Connector | Cable sheath: heat-resistant PVC Connector: resin | | | | | |
| Minimum bending radius | 75 mm | | | | | | |
| Weight | approx. 160 g approx. 180 g | | | | | | |

Connection Table

Camera Connection Table

| | | | | FZ4 series | |
|--------------------|-----------|------------------|---|---------------------------------|-------------------------------|
| Type of camera | Model | Resolution | Quad Processing High-speed Controllers FZ4-11 □ | Standard Controllers FZ4-6 □ | Lite Controllers FZ4-L35 □ |
| | FZ-SC | 300,000 Pixels | Yes | Yes | Yes |
| | FZ-S | 300,000 Pixels | Yes | Yes | Yes |
| Digital | FZ-SC2M | 2 million pixels | Yes | Yes | Yes |
| cameras | FZ-S2M | 2 million pixels | Yes | Yes | Yes |
| | FZ-SC5M2 | 5 million pixels | Yes | Yes (See note1.) | Yes (See note1.) |
| | FZ-S5M2 | 5 million pixels | Yes | Yes (See note1.) | Yes (See note1.) |
| High-speed | FZ-SHC | 300,000 Pixels | Yes | Yes | Yes |
| cameras | | Yes | Yes | Yes | |
| | FZ-SFC | 300,000 Pixels | Yes | Yes | Yes |
| Small digital | FZ-SF | 300,000 Pixels | Yes | Yes | Yes |
| cameras | FZ-SPC | 300,000 Pixels | Yes | Yes | Yes |
| | FZ-SP | 300,000 Pixels | Yes | Yes | Yes |
| | FZ-SQ010F | 360,000 Pixels | Yes | Yes | Yes |
| Intelligent | FZ-SQ050F | 360,000 Pixels | Yes | Yes | Yes |
| compact cameras | FZ-SQ100F | 360,000 Pixels | Yes | Yes | Yes |
| | FZ-SQ100N | 360,000 Pixels | Yes | Yes | Yes |

Note 1: When connecting 5 million-pixel cameras, up to two cameras can be connected.

Cameras / Cables Connection Table

| Type of camera | Model | Cable | | Digital cameras | | | Small digital cameras | Intelligent |
|---|---------------------|--------|-----|-----------------|-----------------|-----------------|-----------------------|-----------------|
| | | length | | 300,000-pixel | 2 million-pixel | 5 million-pixel | Pen type / flat type | compact cameras |
| | | 2m | Yes | Yes | Yes | Yes | Yes | Yes |
| Camera Cables | FZ-VS3 | 3m | Yes | Yes | Yes | Yes | Yes | Yes |
| Right-angle camera cables | FZ-VSL3 | 5m | Yes | Yes | Yes | Yes | Yes | Yes |
| | | 10m | Yes | Yes | Yes | No | Yes | Yes |
| | FZ-VSB3 FZ-VSLB3 | 2m | Yes | Yes | Yes | Yes | Yes | Yes |
| Bend resistant camera cables | | 3m | Yes | Yes | Yes | Yes | Yes | Yes |
| Bend resistant right-angle camera cables | | 5m | Yes | Yes | Yes | Yes | Yes | Yes |
| | | 10m | Yes | Yes | Yes | No | Yes | Yes |
| Long-distance camera cable Long-distance right-angle camera cable | FZ-VS4 FZ-VSL4 | 15m | Yes | Yes | Yes | No | Yes | Yes |

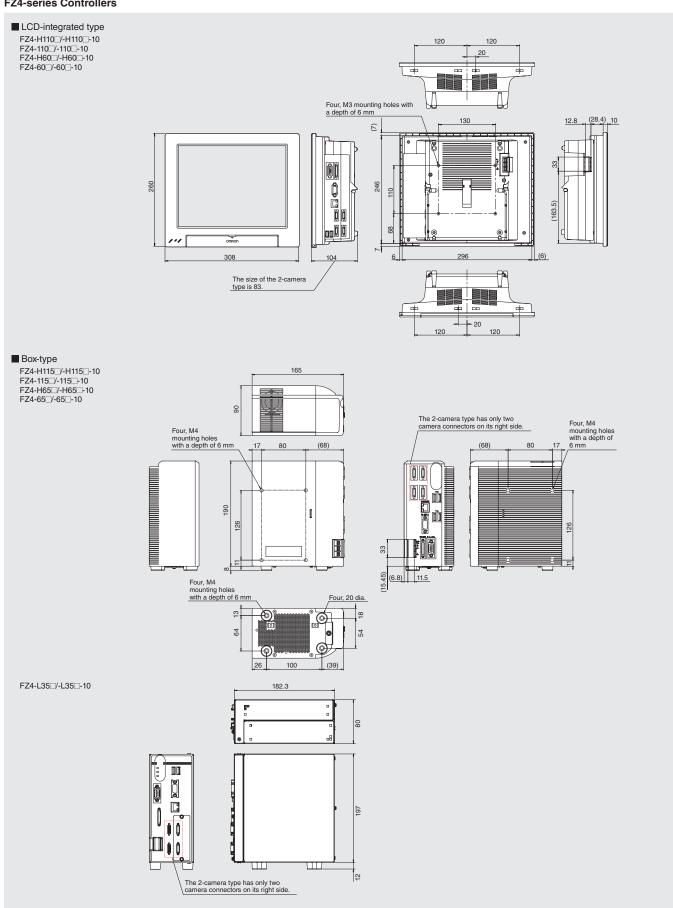
Processing Items

| | | | | | * The items in red are High Grade processing items Corresponding | | | | |
|---------------------------|-----------------|-----------------------------------|--|-----|--|-------------|---|--|------------------------|
| Group | Icon | Processing | Processing Item | | Group | Icon | Processing Item | | Page in the Catalog |
| Inspections / Measurement | Ä | Search | Used to identify the shapes and calculate the position of measurement objects. | | | | Backgrond Suppression | To enhance contrast of images by extracting color in specified brightness. | |
| | ***** | Flexible Search | Recognizing the shapes of workpieces with variation and detecting their positions. | P20 | | No. | Brightness Correct Filter | Track brightness change of entire screen and remove gradual brightness change such as uneven brightness. | P15 |
| | -0+ | Sensitive Search | Search a small difference by dividing the search model in detail, and calculating the correlation. | P20 | | | Color Gray Filter | Color image is converted into monochrome images to emphasize specific color. | |
| | | ECM Search | Used to search the similar part of model form input image. Detect the evaluation value and position. | | | 1 | Extract Color Filter | Convert color image to color extracted image or binary image. | |
| | - | Ec Circle Search | Extract circles using "round " shape information and get position, radius and quantity in high preciseness. | | Correcting | 1 | Anti Color Shading | To remove the irregular color/pattern by uniformizing max.2 specified colors. | |
| | * | Shape Search+ | Used to Search the similar part of models from input image. Detect the evaluation value and position. | | images | | Stripes Removal Filter+ | Remove the background pattern of vertical, horizontal and cross stripes. | |
| | څــــ | Shape Search II | Used to search the similar part of model from input image regardless of environmental changes. Detect the evaluation value and position. | P6 | | | Stripes Removal Filter II Halation | Remove the background pattern of vertical, horizontal and diagonal stripes. | P18 |
| | 8 | Classification | Used when various kinds of products on the assembly line need to be sorted and identified. | | | | Cut+ Panorama+ | Remove halation from input image. Combine multiple image to create one big image. | |
| | • | Edge Position | Measure position of measurement objects according to the color change in measurement area. | | | 670 | Polar | Rectify the image by polar transformation. Useful | |
| | | Edge Pitch | Detect edges by color change in measurement area. Used for calculating number of pins of IC and connectors. | | | | Transformation | for OCR or pattern inspection printed on circle. Used when using the judge results and measured values of ProcItem which are | |
| | 1 | Scan Edge Position | Measure peak/bottom edge position of workpieces according to the color change in separated measurement area. | | | * + | Line Regression | registered in processing units. Used for calculating regression line from plural measurement coodinate. | |
| | = | Scan Edge Width | Measure max/min/average width of workpieces according to the color change in separated | | | Ö | Circle Regression | Used for calculating regression circle from plural measurement coordinate. | |
| | 80 | Circular Scan | measurement area. Measure center axis, diameter and radius of | P20 | | 4 | Calibration+ | Transform (X,Y) position to the real coodinate system. | |
| | 20 | Edge Position Circular Scan | circular workpieces. Measure center axis, width and thickness of ring | P20 | | | Precise Calibration | Used for calibration corresponding to trapezoidal distortion and lens distortion. | P18 |
| | 3 | Edge Width Color Data | workpieces. Used for detecting presence and mixed varieties of products by using color average and deviation. | | | User | User Data | Used for setting of the data that can be used as common constants and variables in scene group | |
| | Ha. | Gravity and Area | Used to measure area, center of gravity of workpices by extracting the color to be measured. | | Assisting | 4 | Set Unit Data | Used to change the ProcItem data (setting parameters,etc.) that has been set up in a scene. | |
| | | Labeling | Used to measure number, area and gravity of workpieces by extracting registered color. | | | 1 | Get Unit Data | Used to get one data (measured results, setting parameters,etc.) of | |
| | | Label Data | Selecting one region of extracted Labeling, and get that measurement. Area and Gravity position can be got and judged. | | | | Set Unit Figure | ProcItem that has been set up in a scene. Used for re-setting the figure data (model, measurement area) registered in an unit. | |
| | | Labeling+ | Extract objects of registered color, and measure many features such as number and circularity. | | inspections / measurement | <u></u> | Get Unit Figure | Used for get the figure data (model, measurement area) registered in an unit. | |
| | W | Defect | Used for appearance measurement of plain-color measurement objects such as defects, stains and burrs. | | | | Trend Monitor | Used for displaying the information about results on the monitor, facilitating to avoid NG and analyze causes. | |
| | A | PreciseDefect | Check the defect on the object. Parameters for extraction defect can be set precisely. | P21 | | = | Image Logging | Used for saving the measurement images to the memory and USB memory. | |
| | | Fine Matching | Difference can be detected by overlapping and comparing(matching) registered fine images with input images. | P21 | | | Image Conversion Logging | Used for saving the measurement images in JPEG and BMP format. | P15 |
| | AB | Character Inspection | Recognize character according correlation search with model image registered in [Model Dictionary]. | | | 8 \$ | Data Logging | Used for saving the measurement data to the memory and USB memory. | |
| | Date 08-02-1 | Date Verification | Reading character string is verified with internal date. | | | ٩ | Elapsed Time | Used for calculating the elapsed time since the measurement trigger input. | |
| | A | Model Dictionary | Register character pattern as dictionary. The pattern is used in [Character Inspection]. | | | 显 | Wait | Processing is stopped only at the set time. The standby time is set by the unit of [ms]. | |
| | | Barcode+ | Recognize barcode, verify and output decoded characters. | | | 3 | Focus | Focus setting is supported. | P19 |
| | 100 | 2DCode *2 | Recognize 2D code and display where the code quality is poor. | P21 | | 1 | Iris | Focus and aperture setting is supported. | P19 |
| | *** | 2DCode+ *2 | Recognize 2D code, verify and output decoded characters. | | | 4 | Conditional Branch | Used where more than two kinds of products on the production line need to detected separately. | |
| | () | Circle Angle | Used for calculating angle of inclination of circular measurement objects. | | Branching processing | \$ 0 | End | This Procltem must be set up as the last processing unit of a branch. | |
| Image Capturing | ugg. | Camera Image Input | To input images from cameras. And set up the conditions to input images from cameras. | | Outputting results | - | DI Branch | Same as ProcItem "Branch". But you can change the targets of conditional branching via external inputs. | |
| | Sign : | Camera Image Input HDR | Create high-dynamic range images by acquiring several images with different conditions. | P19 | | Ш | Data Output | Used when you need to output data to the external devices such as PLC or PC via serial ports. | P19 |
| | Life | Camera Image Input HDR Lite | HDR function for FZ-SQ□ Intelligent Compact Cameras. | | | | Parallel Data Output | Used when you need to output data to the external devices such as PLC or PC via parallel ports. | |
| | 哽 | Camera Switching | To switch the cameras used for measurement. Not input images from cameras again. | | | PK | Parallel Judgement Output | Used when you need to output judgement results to the external devices such as PLC or PC via parallel ports. | |
| | | Measurement Image Switching | To switch the images used for measurement. Not input images from camera again. | | | | Fieldbus Data Output | Outputs data to an external device, such as a Programmable Controller, through a fieldbus interface. | |
| | * | Position Compensation | Used when positions are differed. Correct measurement is performed by correcting position of input images. | | Displaying | | Result Display | Used for displaying the texts or the figures in the camera image . | |
| | | Trapezoidal Correction+ | Rectify the trapezoidal deformed image. | P12 | Displaying results on the monitor | a | Display Image File Display | Display selected image file. | |
| | 2 | Filtering | Used for processing images input from cameras in order to make them easier to be measured. | | | | Last NG Image | Display the last NG images. | P19 |

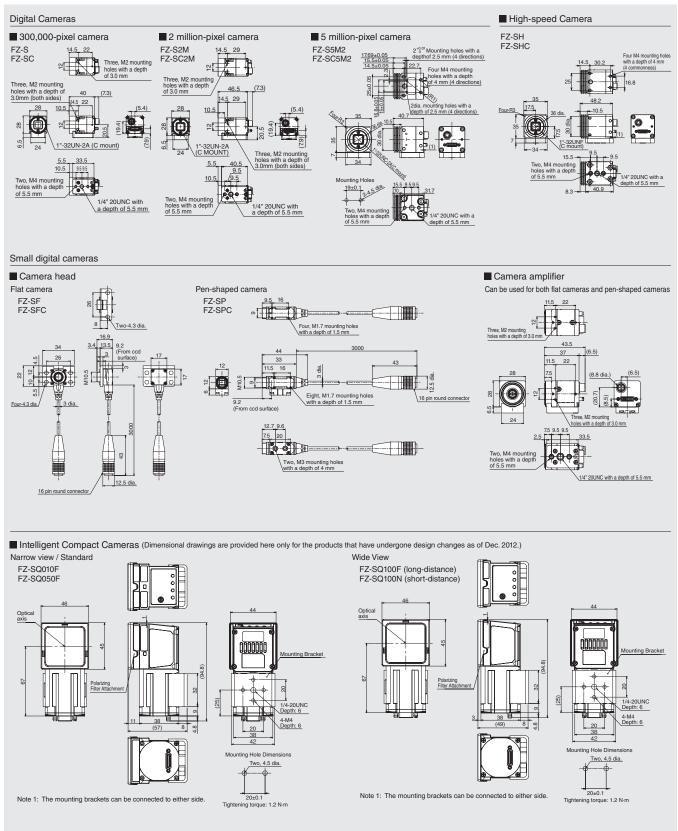
^{*1.} Bar Codes that can be read : JAN/EAN/UPC (including add-on codes), Code 39, Codabar (NW-7), ITF (Interleaved 2 of 5), Code 93, Code 128, GS1-128, GS1 DataBar (RSS-14 / RSS Limited / RSS Expanded), Pharmacode *2. 2D Codes that can be read : Data Matrix (ECC200), QR Code

External Dimensions(Unit:mm)

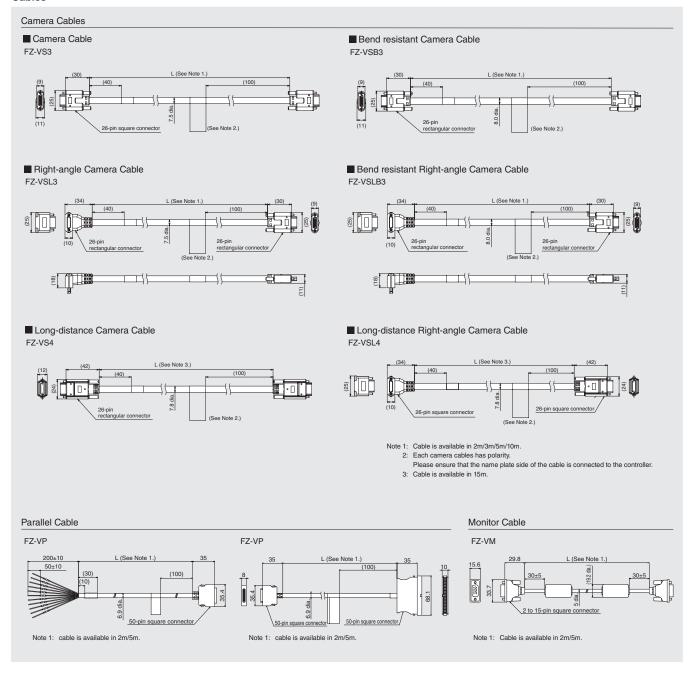
FZ4-series Controllers



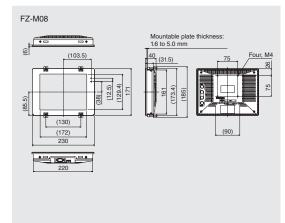
Cameras



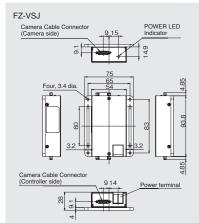
Cables



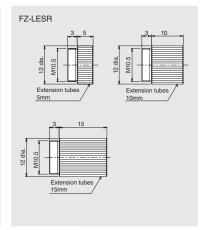
LCD Monitor



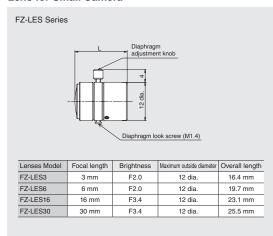
Camera Cable Extension Unit



Extension Tubes for Small Camera

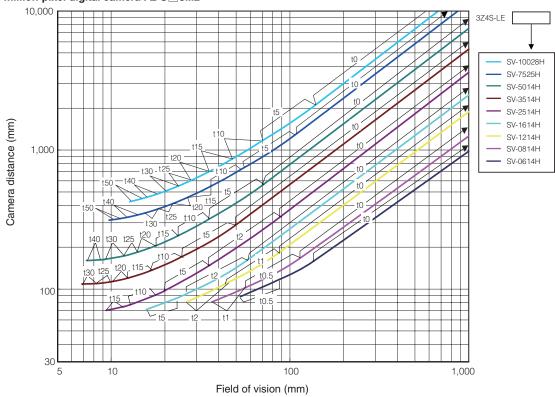


Lens for Small Camera

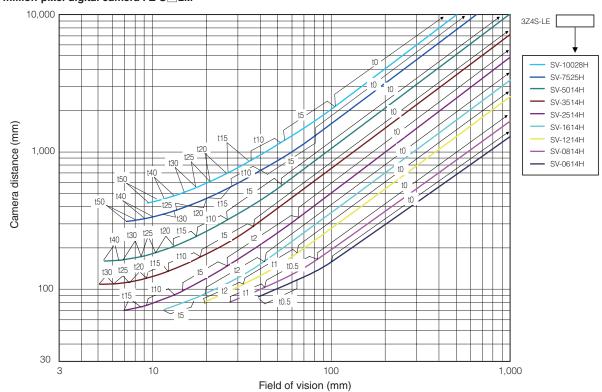


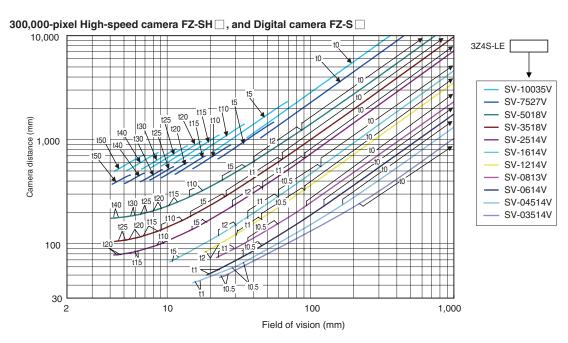
Optical Chart

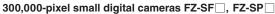


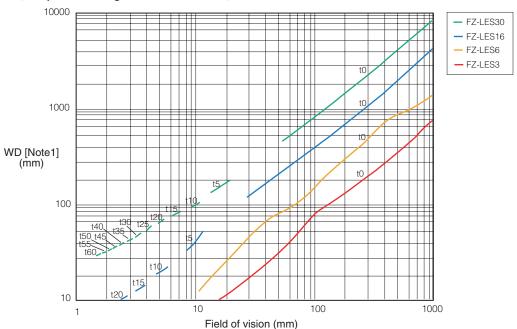


2 million-pixel digital camera FZ-S \square 2M





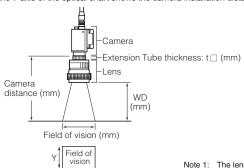




Note 1: The vertical axis represents WD, not installation distance.

■ Meaning of Optical Chart

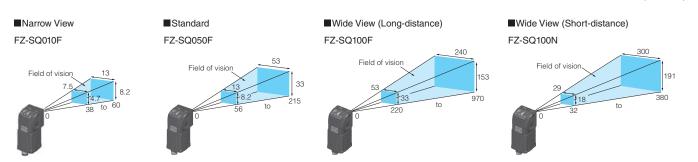
The X axis of the optical chart shows the field of vision (mm) (See Note 1.), and the Y axis of the optical chart shows the camera installation distance (mm) (See Note 2.).



Note 1: The lengths of the fields of vision given in the optical charts are the lengths of the Y axis.

2: The vertical axis represents WD for small cameras.

Intelligent Compact Cameras (Unit: mm)



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