# ELECTRONIC ASSEMBLY new display design

## **DOGXL240-7 GRAPHIC**



#### **TECHNICAL DATA**

- \* CONTROLLER UC1611s WITH INTEGRATED GRAFIC-RAM
- \* HIGH-CONTRAST LCD SUPERTWIST DISPLAY (STN AND FSTN) WITH 15µm DOT GAP
- \* OPTIONAL LED BACKLIGHTS IN VARIOUS COLORS
- \* 240x128 DOTS (CORRESPONDS TO 16 x40 CHARS OR 8X20 LARGE CHARS)
- \* POWER SUPPLY: SINGLE SUPPLY 2,7..3,3V (typ. 900 μA)
- \* NO ADDITIONAL VOLTAGES REQUIRED
- \* THREE DIFFERENT INTERFACES: 3-WIRE SPI. 4-WIRE SPI AND I2C
- \* OPERATING TEMPERATURE RANGE -20..+70°C (STORAGE -30..+80°C)
- \* LED BACKLIGHTING 10 to 150mA
- \* NO MOUNTING REQUIRED: SIMPLY SOLDER ONTO PCB

#### **ORDERING CODE**

GRAPHICS DISPLAY, 240x128, 94x67mm EA DOGXL240x-7

x: W = white background (FSTN pos. transflective)

 $B = blue \ background \ (STN \ neg. \ transmissive)$ 

 $S = black\ background\ (FSTN\ neg.\ transmissive)$ 

 $N = superwhite\ background\ (FSTN\ pos.\ reflective,\ cannot\ be\ backlit)$ 

LED BACKLIGHT, WHITE

LED BACKLIGHT, AMBER

LED BACKLIGHT, DUO COLOR GREEN/RED

#### **ACCESSORIES**

USB TEST BOARD FOR PC (WINDOWS 2000, XP, VISTA)
TOUCH PANEL, 4-WIRE, ANALOG, STICK-ON
ZIF CONNECTOR FOR TOUCH PANEL, BOTTOM CONTACT
10 CHARACTER SETS e.g. 6x8,8x8,8x16,CYRILLIC, FONT EDITOR
SOCKET 4.8mm HEIGHT (2 pcs. ARE NECCESSARY)

EA 9780-3USB
EA TOUCH240-3
EA WF100-04S
EA USBSTICK-FONT
EA FL-20P

**EA LED94X67-W** 

**EA LED94X67-A** 

EA LED94X67-GR



#### **PINOUT**

The EA DOGXL240-7, a 240x128 dots graphics display, is a new addition to ELECTRONIC ASSEMBLY's EA DOG series. It, too, has pins that allow it to be mounted quickly and easily.

#### **CONTRAST ADJUSTMENT**

The contrast can be set by means of a command for all the displays in the EA DOGXL- Series. iThe contrast setting of the display must be set once by the software, and is then kept constant throughout the entire operating temperature range (-20..+70°C), thanks to the integrated temperature compensation.

Pin	Symbol	Level Function	Pin	Symbol	Level	Function
1	NC	(A1+: LED backlight)	21	VB0+	-	Voltage Converter
2	NC	(A2+: LED backlight)	22	VB1+	-	Voltage Converter
3	NC	(A3+: LED backlight)	23	VB1-	-	Voltage Converter
4			24	VB0-	-	Voltage Converter
5			25	VA0+	-	Voltage Converter
6			26	VA1+	-	Voltage Converter
7			27	VA1-	-	Voltage Converter
8			28	VA0-	-	Voltage Converter
9			29	VLCD	-	Pow er LC Drive
10			30	VDD	Н	Pow er Supply +2,73,3V
11			31	VSS	L	Pow er Supply 0V (GND)
12			32	VSS	_	Power Supply OV (GIND)
13			33	BM0	H/L	Config Serial Interface
14			34	CD	H/L	L= Command, H= Data
15			35	CS1 (A3)	Н	Chip Select (high low)
16	-	, in the second	36	CS0 (A2)	L	Chip Select (active low)
17	•		37	RST	L	Reset (active low)
18	NC	(C1-: LED backlight)	38	SCK (D0)	H/L	Serial Clock
19	NC	(C2-: LED backlight)	39	SDA (D3)	H/L	Serial Data
20	NC	(C3-: LED backlight)	40	D13	H/L	Config Serial Interface

#### LED-BACKLIGHT

3 different variants are available for individual backlighting: white, amber and a duo-color green/red version.

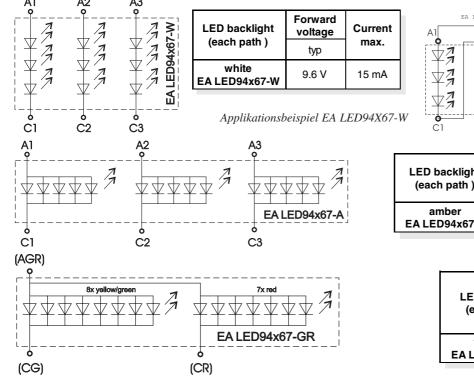
With the amber backlight, there are 3 separate LED paths containing 5 parallel LEDs, that can be switched in parallel or in series to suit the system's voltage.

With the white backlight, there are 3 separate LED paths containing 3 LEDs in series. To operate the backlight, we recommend a current source (e.g. CAT4238TD).

The duo-color backlight has common anode and two terminals for driving the red and / or the green color.

The operating life of the amber and green/red backlights is 100,000 hours. The LEDs of the white backlight are high quality NICHIA LEDs. To achieve the life-time of 100k hours, we recommend dimming or switching them off whenever possible.

<u>Important:</u> Do never connect the backlight LEDs directly to a 5 V/3.3 V supply as this will immediately destroy the LEDs. Always use a current source. Please note that derating applies at temperatures exceeding +25°C.



E	A LED94x67-	-W	e.g.Coilcraft D01608C-473M or Würth WE-PD4S
A1 77 77 77 77 77 C1	A2 O 77 77 77 77 0 C2	A3	MBR0540 CAT4238TD-GT3  220n 50V 3 FB D SD 4  H=ON L=OFF  100n lu  GND GND GND GND GND GND GND GND GND GN

LED backlight	Forward voltage	Current	Limiting resistor (ohm)	
(each path )	typ	max	@3,3 V	@5 V
amber EA LED94x67-A	2.1 V	100 mA	12	29
EA LED94X67-A				

LED backlight (each color)	Forward voltage	Current	Limiting resistor (ohm)
,	typ	max	@5 V
full color EA LED94x67-GR	2.1 V	120 mA	25



#### **4 DIFFERENT TECHNOLOGIES**

See below for an overview of available technologies, combinations with available backlights and their usability:

display type	technology	optional backlight	readability	display color non backlighted	display color with backlighted	recommended backlight color
ELECTRONIC ASSEMBLY PERSONS ER DOGXL240W-7	FSTN pos. transflective	it's fine with and without backlight	readable even without backlight	black on white	black on backlight color	all
ELECTRONIC ASSEMBLY PERMIT ER DOGXL2408-7	STN neg. blue transmissive	backlight unit required			backlight color on blue background	white, amber
ELECTRONIC ASSEMBLY Freedit ER DOGXL2405-7	FSTN neg. transmissive	backlight unit required			backlight color on black background	all
ELECTRONIC ASSEMBLY presents ER DOGXL240N-7	FSTN pos. reflective	no backlight possible	finest readable without backlight	black on white		

#### **3 DIFFERENT BACKLIGHTS**

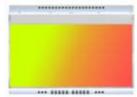
Three different backlight colors are available to match equipments design as much as possible. The most effective and brightest one is the white one EA LED94X67-W.



EA LED94X67-W white



EA LED94X67-A amber



EA LED94X67-GR green / red

If you see black and white pictures on this page but you want to see the colors of the displays, you can download a full-colored version of this document at:

http://www.lcd-module.de/deu/pdf/grafik/dogxl240-7e.pdf

#### **CHARACTER SET AND FONT EDITOR (ACCESSORY)**

With the ordering code EA USBSTICK-FONT a memory stick comes with various character sets, especially made for this display. An import function allows additionally to use Windows fonts. With the FontEditor it is easy to generate for example Cyrillic, Greek and Arabic fonts. The preview function shows immediately the size and style in simulation window.

When the testboard EA 9780-3USB is connected to the USB port, you can see the character (or any predefined text) live on the display!



#### **DATA TRANSFER**

The EA DOGXL240-7 supports three serial modes. The data transfer of the two SPI-Modes is unidirectional, that means data can only be written, not read back. Compared to other displays, a busy query is not necessary. The clock-pulse rate of the CLK line can be up to 8MHz, depending on the supply voltage and interface mode.

Serial Modes				
BM0	D13	Description		
0	0	4-wire, 8-Bit SPI		
1	0	3-wire, 9-Bit SPI		
1	1	2-wire, I2C		

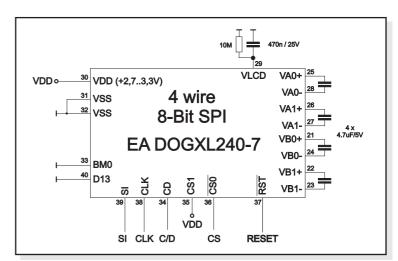
More detailed information on timing can be found on page 64 to 66 of the data sheet of the UC1611s controller on our website at <a href="http://www.lcd-module.de/fileadmin/eng/pdf/zubehoer/uc1611s-v1-0.pdf">http://www.lcd-module.de/fileadmin/eng/pdf/zubehoer/uc1611s-v1-0.pdf</a>

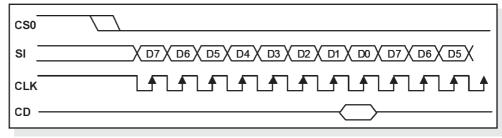
#### 4 WIRE, 8-BIT SPI-MODE

Falling edge on Pin CS0 (or rising edge on PIN CS1) is used for chip select and bus cycle reset. During each write cycle, 8 bits of data, MSB first, are latched on eight rising CLK edges into an 8-bit data holder.

If CD=0 (reading at D0), the byte will be decoded as command. If CD=1, this 8-bit will be treated as data byte.

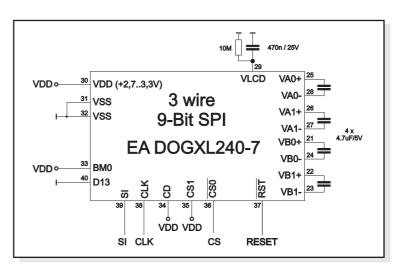
The clock-pulse rate of the CLK line can be up to 8 MHz, depending on power supply and wiring.

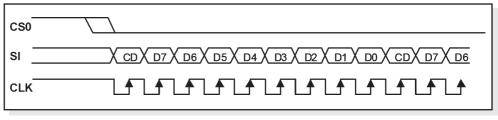




#### 3 WIRE, 9-BIT SPI-MODE

Falling edge on PIN CS0 (or rising edge on PIN CS1) is used for chip select and bus cycle reset. First of all the CD-Bit is transferred to select whether data (H) or command (L) is followed up within the next 8 bit (MSB first) The clock-pulse rate of the CLK line can be up to 8 MHz, depending on power supply and wiring.







#### 2 WIRE, I<sup>2</sup>C-MODE

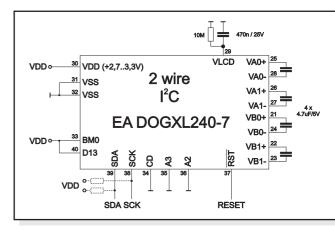
Pin A2 and A3 is used to configure the device address. That means up to 4 displays can use the same I2C bus.

The I<sup>2</sup>C mode has a bidirectional data transfer, i.e. data can be read back from the display's ram.

The clock-pulse rate of the CLK line can be up to 1.7 MHz, depending on power supply and wiring.

Please be informed, that the pins SDA+SCK contain an internal resistance of 600 to 1000 Ohm, or even more (Important, because of the LO-level while reading data and the ACK-Bit).

**Important:** After the commands to set page or column adress you always have to read a dummy byte.



A2=VSS / A3=VSS (like application example)				
Adr	Function			
\$70	Write Command			
\$71	Read Status			
\$72	Write Data			
\$73	Read Data			

A2=VDD / A3=VDD			
Adr Function			
\$7C	Write Command		
\$7D	Read Status		
\$7E	Write Data		
\$7F	\$7F Read Data		

MPU ft U	MPU U ft	MPU U ft U	MPU ft U	MPU
AP	_ D A	D A 7	A A C 0 A D 7	S 0 1 1 1
				Read Mode
MPU	MPU II II	MPU	MPU ti ti	MPU
_	th U			S 0 1 1 1

A2=VDD / A3=VSS			
Adr Function			
\$74	Write Command		
\$75 Read Status			
\$76	Write Data		
\$77	Read Data		

A2=\	A2=VSS / A3=VDD				
Adr Function					
\$78	Write Command				
\$79 Read Status					
\$7A	Write Data				
\$7B	Read Data				

#### **USB-TEST BOARD EA 9780-3USB**

For easy startup, an USB test board is available that can be connected to a PC. It comes with an USB cable and a Windows software. This allows text and images (BMP) to be displayed directly on the plugged-in display. You will find more information on the test board in the EA 9780-3USB's data sheet.

#### SIMULATION WITH WINDOWS

A simulator window also displays the contents of the display. The software can simulate all the displays and colors even without the hardware. You can download the software for free from our website. <a href="http://www.lcd-module.com/produkte/dog.html">http://www.lcd-module.com/produkte/dog.html</a>





#### **TOUCH PANEL EA TOUCH240-3 (OPTIONAL)**

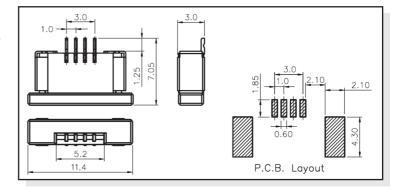
An analog touch panel is available as an accessory. It has a self-adhesive material on its rear surface and is simply stuck onto the display. The connection is made by means of a 4-pin flexible cable for a ZIF connector (e.g. EA WF100-04S) with a grid of 1.0 mm. Bending radius is defined with min. 5mm. For optimum readability we recommend that you use a backlight with the display.

Interfacing to a processor can be either done by an external touch panel controller or with a controller that is featured with analogue inputs. The touch panel is similar to a potentiometer: connecting a voltage of e.g. 3.3V to the pins *Top-Bottom* makes it possible to read out a voltage on pin *Left* or *Right* which is linear to the Y-coordinate of the pressed point. The X-coordinate will result when the voltage will be supplied to *Left-Right* and measurement is done at *Top* or *Bottom*. The pinout of the connecting cable is shown in the drawing.

Specification					
Specification	min	max	Unit		
Top-Bottom	150	400	Ω		
Left-Right	300	750	Ω		
Voltage	3	12	V		
Current	5	25	mA		
Linearity		1,5	%		
Force	45	65	g		
Contact Bounce	5	10	ms		
Op. Temperatur	-20	+60	°C		
Stor. Temperatur	-20	+70	°C		
Transmission	75	85	%		
Life Time	100000		Cycles		

#### **ZIF CONNECTOR EA WF100-04S**

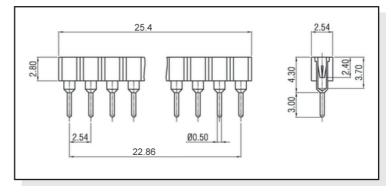
As an accessory for the touch panel we do provide a ZIF connector (4 pins) with pitch 1.0mm (SMD type). This connector is a "bottom side contact" type



# ACCESSORIES: FEMALE CONNECTOR STRIPE EA FL-20P

With the help of the single-row female connector stripe EA FL20-P the mounting of the display is detachable. In addition the overall height can be adjusted

2 pieces are required for one display!



#### 12:00 VIEW ANGLE, TOP VIEW

If the display is read mostly from above (on the front of a laboratory power supply unit, for example), the preferred angle of viewing can be set to 12 o'clock. This rotaties the display by 180°. A slightly different initialization setup is required for this.



6:00 o'clock (Bottom View)



12:00 o'clock (Top View)

	Initialisation example (changes for top view )											
Command		CD	D7	D6	D5	D4	D3	D2	D1	D0	Hex	Remark
FOAT COALLOD Managing Control	_	1	1	0	0	0	0	0	0	\$C0	Cattlemidani	
[21]	[21] Set LCD Mapping Control		0	0	0	0	0	1	0	0	\$04	Set top view



#### TABLE OF COMMANDS (OVERVIEW)

				(	Comr	nand	Code	)			Function	Default	
	Command	CD	D7	D6	D5	D4	D3	D2	D1	D0		Delault	
(1)	Write Data Byte	1			da	ata bit	t D[7	70]			Write one byte to memory	N/A	
(4)	Set Column Address LSB	0	0	0	0	0		CA[30]			Set the SRAM column address CA=0239	0x00	
. ,	Set Column Address MSB		0	0	0	1	CA[74]						
(10)	Set Page Address LSB	0	0	1	1	0		PA[30] 0 PA[64]			Set the SRAM page address PA=015 in black and white mode	0x00	
, ,	Set Page Address MSB	0	0	1	1	1	0			1]			
(15)	Set RAM Address Control	0	1	0	0	0	1	AC[20]		0]	AC0: 0=stop increment at end ,1=warp around AC1: 0=column, 1=page increment AC2: Set page increment: 0= +1, 1= -1	0x01	
(31)	Set Window Start Column	0	1	1	1	1 WPC	0			0	Set Start Column of Window Function	0x00	
(32)	Set Window Start Page	0	1	1	1	1	0	1 0 1		1	Set Start Page of Window Function	0x00	
(33)	Set Window End Column	0	1	1	1	1 WPC	0 1[7_0]			0	Set End Column of Window Function	0xFF	
(34)	Set Window End Page	0	1	1	1	1	0	1	1	1	Set End Page of Window Function	0x4F	
(07)	coaon Ena i ago	ľ	0	0			WPP	P1[50]		ı	ost z.i.a . ago of fillidon i dilonon		
(35)	Set Window program mode	0	1	1	1	1	1	0	0	C4	C4: 0=inside 1=outside	0x00	

Further information, please download the datasheet of the controller UC1611s from our homepage: <a href="http://www.lcd-module.de/fileadmin/eng/pdf/zubehoer/uc1611s-v1\_0.pdf">http://www.lcd-module.de/fileadmin/eng/pdf/zubehoer/uc1611s-v1\_0.pdf</a>

#### **INITIALISACTION EXAMPLE (6:00 VIEW ANGLE)**

	Initialisation example (bottom view)												
Comr	Command		D7	D6	D5	D4	D3	D2	D1	D0	Hex	Remark	
[28]	Set COM End	0	1	1	1	1	0	0	0	1	\$F1	Set last COM electrode to 127	
[20]		U	0	1	1	1	1	1	1	1	\$7F	(number of COM electrodes - 1)	
[00]	O a to a subtificit of a subsect of		1	1	1	1	0	0	1	0	\$F2	Cat Diaplay start line to 0	
[29]	Set partitial display start	0	0	0	0	0	0	0	0	0	\$00	Set Display start line to 0	
[00]	Set partitial display end	0	1	1	1	1	0	0	1	1	\$F3	Cat Diaglass and line to 107	
[30]		U	0	1	1	1	1	1	1	1	\$7F	Set Display end line to 127	
[4.4]	Set Potentiometer	0	1	0	0	0	0	0	0	1	\$81	Set Contrast	
[11]			1	0	0	0	1	1	1	1	\$8F	Set Contrast	
[04]	Cat I CD manning control	0	1	1	0	0	0	0	0	0	\$C0	act bottom view	
[21]	Set LCD mapping control		0	0	0	0	0	0	1	0	\$02	set bottom view	
[17]	Set line rate	0	1	0	1	0	0	0	1	1	\$A3	9.4 kilo-lines per second	
[5]	Temp. Compensation	0	0	0	1	0	0	1	0	1	\$25	Set temp. compensation to -0.10%/°C	
[20]	Set display enable	0	1	0	1	0	1	0	0	1	\$A9	Facility displaying bloods and white woods	
[23]	Set display pattern	0	1	1	0	1	0	0	0	1	\$D1	Enable display in black and white mode	

#### **GRAPHIC RAM**

The EA DOGXL240-7 has integrated a RAM to store 4 complete display contents. One byte contains 8 dots.

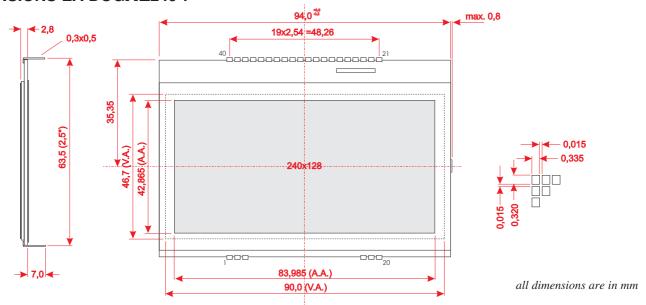
The complete datasheet for the controller UC1611s can be downloaded on our homepage:

http://www.lcd-module.de/fileadmin/eng/pdf/zubehoer/uc1611s\_v1\_0.pdf

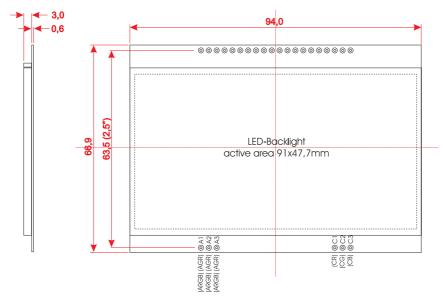
0239							
D0 ? D7	Page 0						
D0 .	Page 1						
D7							
{D7}	Page 2						

D <sub>0</sub>	Dogo 12
D7	Page 13
D0	Dogo 11
D7	Page 14
D <sub>0</sub>	Dogo 15
D7	Page 15

#### **DIMENSIONS EA DOGXL240-7**



#### **DIMENSIONS EA LED94X67**





#### **MOUNTING / ASSEMBLING**

First, clip the display and backlight modules together by gently pushing the display pins through the corresponding holes on the backlight module. Then insert the entire module into the socket, or into the soldering holes on the pcb. The backlight pins (6 pins at the bottom) must be soldered on the top side as well to ensure good contact between the modules.

#### **Important:**

- The display and the backlight do have in summary 3 protective films. There are some on the top and the bottom of the display and also one on the backlight. These must be removed.
- LC displays are generally not suited for wave or reflow soldering. Temperatures of over 80°C can cause lasting damage.
- Make sure that either display nor backlight will never come into contact with any kind of liquid like Fluxer, Cleaner, Water.

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