# $\hfill \square$ MN101D02D , MN101D02F , MN101D02G , MN101D02H

**VTR Servo** 

| Туре                                  | MN101D02D   | MN101D02F  | MN101D02G  | MN101D02H              |  |
|---------------------------------------|---|--|--|------------------------|--|
| ROM (×8-bit)                          | 72 K  | 96 K   | 128 K  | 160 K                  |  |
| RAM (×8-bit)                          | 2 K   | 3 K  | 4 K  | 5 K                    |  |
| Package                               | <u>'</u>  | QFP100-P-18  | 18B *Pb free   |                        |  |
| Minimum Instruction<br>Execution Time | With main clock operated 0.1397 μs (at 4.0 V to 5.5 V, 14.32 MHz) When sub-clock operated 71.5 μs (at 2.2 V to 5.5 V fixed to 14.32 MHz internal frequency division) 61 μs (at 2.2 V to 5.5 V, 32.768 kHz)  |  |  |                        |  |
| Interrupts                            | • RESET • Runaway • External 0, 1, 2, 3, 4/key input (p50 to 54) • Timer 0 • Timer 1 • Timer 2 • Timer 3 • Timer 4 • Timer 6 • Capstan FG • Control • HSW • Cylinder FG • Servo VSYNC • Synchronous output • OSD • XDS • Serial 0 • Serial 1 • Serial 2 • A/D (common with PWM 14 reference frequency) • OSDVSYNC |  |  |                        |  |
| Timer Counter                         | Timer counter 0: 16-bit × 1  (timer function, clock function [max. 2 s or max. 36 h at cascade-connecting with timer 6])  Clock source  |  |  |                        |  |
|                                       | Timer counter 1: 16-bit × 1 (timer function, linear timer counter function)  Clock source   |  |  |                        |  |
|                                       | Timer counter 2: 16-bit × 1 (timer function, input capture (DCTL specified edge), duty judgment of DCTL signal)  Clock source   |  |  |                        |  |
|                                       | Clock source ······   | of serial indexing, generation<br>                           | • •  | er frequency)          |  |
|                                       | Timer counter 4: 16-bit × 1 (timer function, event count [P15 input], generation of serial transmission clock)  Clock source  |  |  |                        |  |
|                                       |   | wrce ·· 1/2 <sup>16</sup> , 1/2 <sup>19</sup> of timer cou   |  | C oscillation clock)   |  |
|                                       |   | 1/512 of OSC oscillation                                     | on clock frequency; XI oscillar<br>system clock frequency<br>low of timer counter 6                              | ion clock;             |  |
| Serial Interface                      | Synchronous type clock s  | ource · 1/4, 1/8, 1/16, 1/32, 1/0<br>2-division timer 4 outp | us type) (transfer direction of 64, 1/128, 1/256 of system clo ut; SBT0 pin input ck; 2-division timer 4 output; | ck frequency;          |  |
|                                       | Serial 1: 8-bit × 1 (synchronous type/remote of selectable, start condition) Clock source   | control transmission/simple r<br>function)                   | emote control receive) (transfe<br>64, <u>1/128</u> , 1/256 of system clo<br>ut; <u>SBT1</u> pin input           | r direction of MSB/LSB |  |

## MN101D02D , MN101D02F , MN101D02G $\square$ MN101D02H

| Serial Interface (Cor | ntinue) | Serial 2: 8-Bit × 1 (I <sup>2</sup> C) (master transmission/reception, slave transmission/reception)  Clock source  |  |  |  |
|-----------------------|---------|---|--|--|--|
| OSD                   |         | Accommodation with menu of Applicable broadcasting syst Screen configuration Character type Character size Enlarged characters Character interpolation Background color Background intensity Character color Character intensity Frame function Frame intensity Box shade function  Blinking Inverted character Halftone Input Clamp method | per impose display  : NTSC, PAL, PAL-M, PAL-N  : 24 characters × 2n rows (n = 1 to 6)  : max. 512 character types (variable)  : 12 × 18 dots  : each × 2, × 3 or × 4 settings in horizontal and vertical  : none  : 8-hue settable (settable in the row unit at menu display)  : 8 gradations settable in the row unit  : white  : 8 gradations settable in the row unit  : 1-dot frame in 4 or 8 directions  : 4 gradations settable in the row unit  : settable in the character unit (only at composite output with 128 characte types or more)  : none (covered by software)  : settable in the character unit  : settable in the row unit in 2 intensity gradations (setting in the row unit)  : composite video signal input (output level: 1 V[p-p] / 2 V[p-p])  : sync chip clamp, clamp level in 4 levels |  |  |
|                       |         | Output  Measure against image fluctor  Sync signal detection function   | <ul> <li>composite video output</li> <li>digital output (6 pins)         <ul> <li>8 character and background colors each settable at digital output.</li> </ul> </li> <li>i built-in AFC circuit</li> <li>detection functions for horizontal and vertical sync signals (integral systewith horizontal sync signal interpolation function</li> </ul>  |  |  |
| XDS                   |         | Built-in U.S. closed caption data slicer (optional 2 line data can be extracted.)   |  |  |  |
| ROM Correction        |         | -   | on: up to 2 addresses possible on program being saved in internal RAM  |  |  |
| I/O Pins I/O          | )       | 73 • Common use: 73 p   | orts 0, 1, 2, 4, 5, 6, 7, A, B (by bit)  |  |  |
| Ing                   | out     | 4 • Common use: 4   |  |  |  |
| A/D Inputs            |         | 8-bit × 12-ch. (without S/H)  |  |  |  |
| PWM                   |         | 13-bit $\times$ 2-ch. (at repetition cycle 572 $\mu$ s, 14.32 MHz),<br>10-bit $\times$ 2-ch. (at repetition cycle 71.5 $\mu$ s, 14.32 MHz), 14-bit $\times$ 1-ch. (at repetition cycle 1144 $\mu$ s, 14.32 MHz)   |  |  |  |
| ICR                   |         | 18-bit × 6-ch.  |  |  |  |
| OCR                   |         | 16-bit × 7-ch., 8-bit × 1-ch.   |  |  |  |
| Special Ports         |         | Buzzer output; 3-state outpuremote control receive; CTL   | t (PTO) VLP pin; synchronous output: 7; 3-state synchronous output: 4; amp; built-in FG amp; n clock (2 V[p-p]); output of 1/4 OSC oscillation clock (1 V[p-p])  |  |  |
| Notes                 |         | VISS/VASS detection function  |  |  |  |

#### **Electrical Characteristics**

#### Supply current

| Parameter                | Symbol   | Condition   | Limit |     |     | Unit |
|--------------------------|----------|---|-------|-----|-----|------|
| Parameter                | Syllibol | Condition   | min   | typ | max | Uill |
| Operating supply current | IDD1     | 14.32 MHz operation without load, VDD = 5 V             |       | 60  | 100 | mA   |
|                          | IDD2     | 1/1024 of 14.32 MHz operation without load, VDD = 2.7 V |       | 2   | 5   | mA   |
|                          | IDD3     | Stop of 14.32 MHz oscillation, VDD = 2.7 V              |       | 50  | 100 | A    |
|                          | כטעו     | 32 kHz oscillation operation without load               |       | 30  | 100 | mA   |
| Supply current at STOP   | IDSP     | OSP Stop of oscillation without load                    |       | 0   | 20  | μA   |
|                          | IDHT0    | 14.32 MHz oscillation without load, VDD = 5 V           |       | 5   | 15  | mA   |
| Supply current at HALT   | IDIIT1   | Stop of 14.32 MHz oscillation, VDD = 2.7 V              |       | _   | 20  | μА   |
|                          | IDHT1    | 32 kHz oscillation operation without load               | 3     | 20  |     |      |

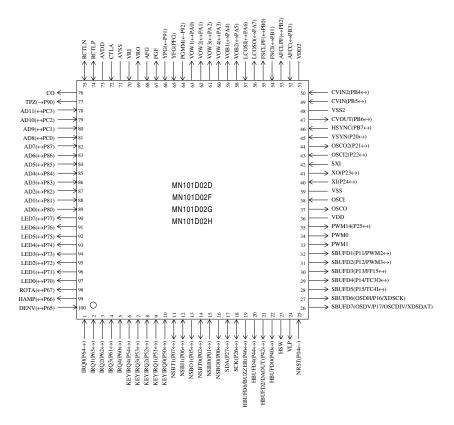
 $(Ta = 25^{\circ}C \pm 2^{\circ}C , VDD = 5.0 \text{ V}, VSS = 0 \text{ V})$ 

#### A/D Converter Performance

| Parameter                 | Symbol | Condition        | Limit |     |     | Unit  |
|---------------------------|--------|------------------|-------|-----|-----|-------|
|                           |        |                  | min   | typ | max | Oiiit |
| Conversion relative error | ΔNLAD  |                  |       |     | ±3  | LSB   |
| A/D Conversion Time       | tAD    | fosc = 14.32 MHz |       | 8   |     | μs    |
| Analog Input Voltage      |        |                  | 0     |     | 5   | V     |

 $(Ta = 25^{\circ}C \pm 2^{\circ}C, VDD = 5.0 \text{ V}, VSS = 0 \text{ V})$ 

#### Pin Assignment



QFP100-P-1818B \*Pb free

#### **Support Tool**

| In-circuit Emulator | PX-ICE101C / D + PX-PRB101D02-QFP100-P-1818B |  |  |
|---------------------|--|--|--|
| EPROM Built-in Type | Туре   | OTP: MN101DP02JAF [ES (Engineering Sample) available]                        |  |
|                     |  | ATP: MN101DP02JAC [ES (Engineering Sample) available]                        |  |
|                     | ROM (× 8-bit)                                | 192 K  |  |
|                     | RAM (× 8-bit)                                | 5 K  |  |
|                     | Minimum instruction execution time           | 0.1397 μs (at 4.0 V to 5.5 V, 14.32 MHz)                                     |  |
|                     |  | $71.5~\mu s$ (at $2.2~V$ to $5.5~V,$ fixed to $14.32~MHz$ internal division) |  |
|                     | Package                                      | OTP: QFP100-P-1818B *Pb free   |  |
|                     |  | ATP: with ceramic window   |  |

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