

# ISLA224P12

High Performance Dual 14-Bit, 125MSPS ADC

The [ISLA224P12](#) is a high performance dual 14-bit 125MSPS analog-to-digital converter offering very high dynamic range and low power consumption. It is part of a pin-compatible family of 12- to 16-bit A/Ds with maximum sample rates ranging from 125 to 500MSPS. This allows a design using the ISLA224P12 to accommodate any of the other pin-compatible A/Ds with minimal changes.

The ISLA224P12 is very flexible and can be designed into a wide variety of systems. A serial peripheral interface (SPI) port allows access to its extensive configurability as well as provides digital control over various analog parameters such as input gain and offset. Digital output data is presented in selectable LVDS or CMOS formats in half-width, double data rate (DDR). Operating from a 1.8V supply, performance is specified over the full industrial temperature range (-40 °C to +85 °C).

## Applications

- Radar Array Processing
- Software Defined Radio
- Broadband Communications
- High Performance Data Acquisition
- Communications Test Equipment

## Features

- Multi-ADC Support
  - SPI Programmable Fine Gain and Offset Control
  - Multiple ADC Synchronization
  - Optimized Output Timing
- Clock Duty Cycle Stabilizer
- Nap and Sleep Modes
- Programmable Built-in Test Patterns
- DDR LVDS-Compatible or LVCMOS Outputs
- Data Output Clock

## Key Specifications

- SNR @ 125MSPS
  - 74.7dBFS  $f_{IN} = 30\text{MHz}$
  - 70.2dBFS  $f_{IN} = 363\text{MHz}$
- SFDR @ 125MSPS
  - 86dBc  $f_{IN} = 30\text{MHz}$
  - 79dBc  $f_{IN} = 363\text{MHz}$
- Total Power Consumption = 590mW

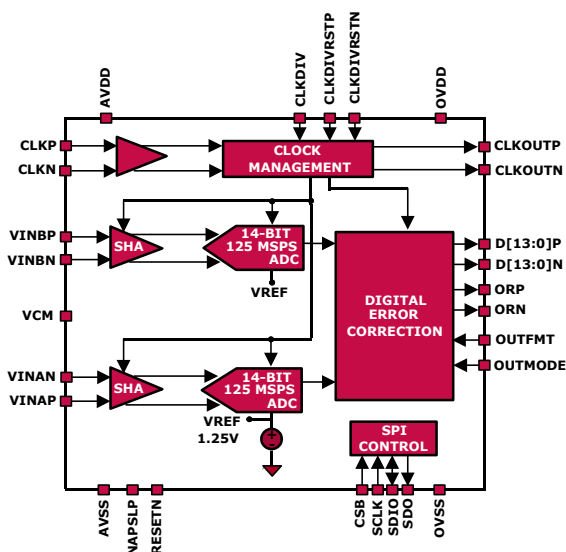
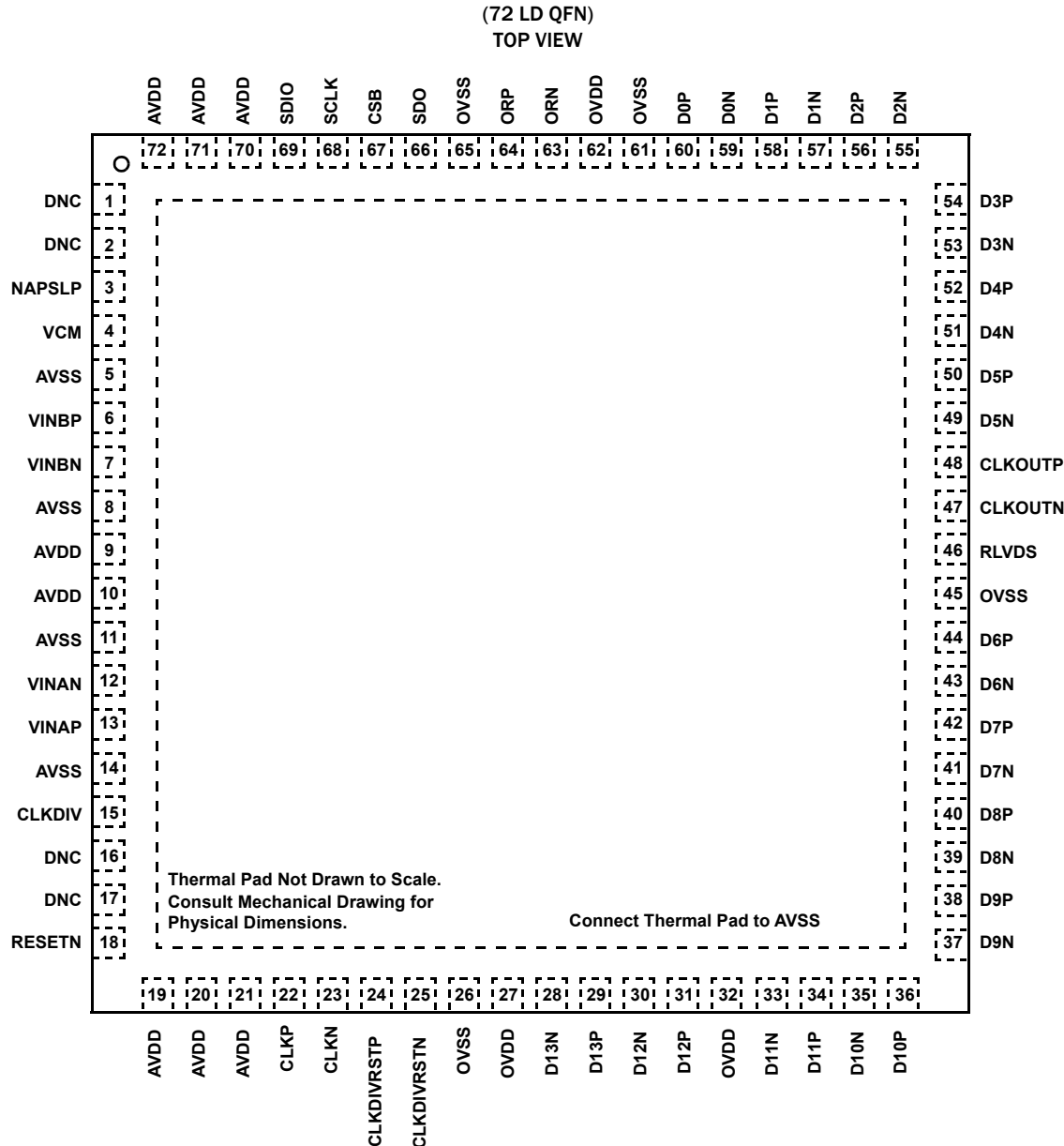


TABLE 1. PIN-COMPATIBLE FAMILY

MODEL	RESOLUTION	SPEED (MSPS)
<a href="#">ISLA224P25</a>	14	250
<a href="#">ISLA224P20</a>	14	200
<a href="#">ISLA224P13</a>	14	130
<a href="#">ISLA222P25</a>	12	250
<a href="#">ISLA222P20</a>	12	200
<a href="#">ISLA222P13</a>	12	130

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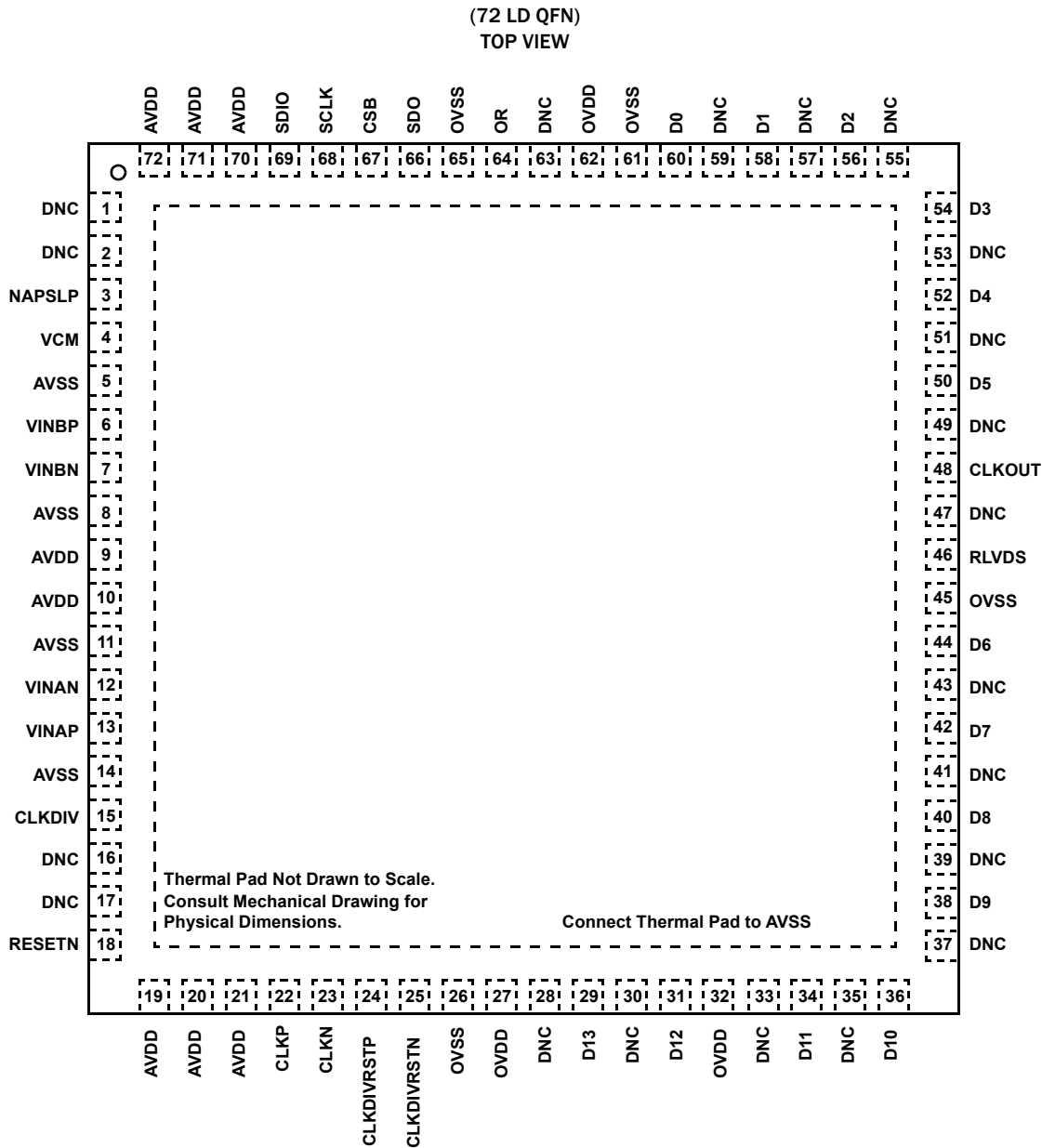


PIN NUMBER	LVDS PIN NAME	LVDS PIN FUNCTION
1, 2, 16, 17	DNC	Do Not Connect
9, 10, 19, 20, 21, 70, 71, 72	AVDD	1.8V Analog Supply
5, 8, 11, 14	AVSS	Analog Ground
27, 32, 62	OVDD	1.8V Output Supply
26, 45, 61, 65	OVSS	Output Ground
3	NAPSLP	Tri-Level Power Control (Nap, Sleep modes)
4	VCM	Common Mode Output
6, 7	VINBP, VINBN	Channel B Analog Input Positive, Negative
12, 13	VINAN, VINAP	Channel A Analog Input Negative, Positive

## Pin Descriptions - 72 Ld QFN, LVDS Mode (Continued)

PIN NUMBER	LVDS PIN NAME	LVDS PIN FUNCTION
15	CLKDIV	Tri-Level Clock Divider Control
18	RESETN	Power On Reset (Active Low)
22, 23	CLKP, CLKN	Clock Input True, Complement
24, 25	CLKDIVRSTP, CLKDIVRSTN	Synchronous Clock Divider Reset True, Complement
28, 29	D13N, D13P	LVDS Bit 13 (MSB) Output Complement, True
30, 31	D12N, D12P	LVDS Bit 12 Output Complement, True
33, 34	D11N, D11P	LVDS Bit 11 Output Complement, True
35, 36	D10N, D10P	LVDS Bit 10 Output Complement, True
37, 38	D9N, D9P	LVDS Bit 9 Output Complement, True
39, 40	D8N, D8P	LVDS Bit 8 Output Complement, True
41, 42	D7N, D7P	LVDS Bit 7 Output Complement, True
43, 44	D6N, D6P	LVDS Bit 6 Output Complement, True
46	RLVDS	LVDS Bias Resistor (connect to OVSS with 1%10k $\Omega$ )
47, 48	CLKOUTN, CLKOUTP	LVDS Clock Output Complement, True
49, 50	D5N, D5P	LVDS Bit 5 Output Complement, True
51, 52	D4N, D4P	LVDS Bit 4 Output Complement, True
53, 54	D3N, D3P	LVDS Bit 3 Output Complement, True
55, 56	D2N, D2P	LVDS Bit 2 Output Complement, True
57, 58	D1N, D1P	LVDS Bit 1 Output Complement, True
59, 60	D0N, D0P	LVDS Bit 0 (LSB) Output Complement, True
63, 64	ORN, ORP	LVDS Over Range Complement, True
66	SDO	SPI Serial Data Output
67	CSB	SPI Chip Select (active low)
68	SCLK	SPI Clock
69	SDIO	SPI Serial Data Input/Output
Exposed Paddle	AVSS	Analog Ground

Pin Configuration - CMOS Mode



Pin Descriptions - 72 Ld QFN, CMOS Mode

PIN NUMBER	CMOS PIN NAME	CMOS PIN FUNCTION
1, 2, 16, 17, 28, 30, 33, 35, 37, 39, 41, 43, 47, 49, 51, 53, 55, 57, 59, 63	DNC	Do Not Connect
9, 10, 19, 20, 21, 70, 71, 72	AVDD	1.8V Analog Supply
5, 8, 11, 14	AVSS	Analog Ground
27, 32, 62	OVDD	1.8V Output Supply
26, 45, 61, 65	OVSS	Output Ground
3	NAPSLP	Tri-Level Power Control (Nap, Sleep modes)
4	VCM	Common Mode Output

## Pin Descriptions - 72 Ld QFN, CMOS Mode (Continued)

PIN NUMBER	CMOS PIN NAME	CMOS PIN FUNCTION
6, 7	VINBP, VINBN	Channel B Analog Input Positive, Negative
12, 13	VINAN, VINAP	Channel A Analog Input Negative, Positive
15	CLKDIV	Tri-Level Clock Divider Control
18	RESETN	Power On Reset (Active Low)
22, 23	CLKP, CLKN	Clock Input True, Complement
24, 25	CLKDIVRSTP, CLKDIVRSTN	Synchronous Clock Divider Reset True, Complement
29	D13	CMOS Bit 13 (MSB) Output
31	D12	CMOS Bit 12 Output
34	D11	CMOS Bit 11 Output
36	D10	CMOS Bit 10 Output
38	D9	CMOS Bit 9 Output
40	D8	CMOS Bit 8 Output
42	D7	CMOS Bit 7 Output
44	D6	CMOS Bit 6 Output
46	RLVDS	LVDS Bias Resistor (connect to OVSS with 1%10kΩ)
48	CLKOUT	CMOS Clock Output
50	D5	CMOS Bit 5 Output
52	D4	CMOS Bit 4 Output
54	D3	CMOS Bit 3 Output
56	D2	CMOS Bit 2 Output
58	D1	CMOS Bit 1 Output
60	D0	CMOS Bit 0 (LSB) Output
64	OR	CMOS Over Range
66	SD0	SPI Serial Data Output
67	CSB	SPI Chip Select (active low)
68	SCLK	SPI Clock
69	SDIO	SPI Serial Data Input/Output
Exposed Paddle	AVSS	Analog Ground

## Ordering Information

PART NUMBER (Notes 1, 2)	PART MARKING	PACKAGE DESCRIPTION (RoHS Compliant)	PKG. DWG. #	CARRIER TYPE	TEMP. RANGE
ISLA224P12IRZ	ISLA224P12 IRZ	72 Ld QFN	L72.10x10G	Tray	-40 °C to +85 °C
ISLA224IR72EV1Z	Evaluation Board - Supports 125/130/200/250 Speed Grades				
KMB-001LEVALZ	LVDS Motherboard (Interfaces with ISLA224IR72EV1Z operating in LVDS Output Mode)				
KMB-001CEVALZ	CMOS Motherboard (Interfaces with ISLA224IR72EV1Z operating in CMOS Output Mode)				

### NOTES:

- These Pb-free plastic packaged products employ special Pb-free material sets; molding compounds/die attach materials and NiPdAu-Ag plate-e4 termination finish, which is RoHS compliant and compatible with both SnPb and Pb-free soldering operations. Pb-free products are MSL classified at Pb-free peak reflow temperatures that meet or exceed the Pb-free requirements of IPC/JEDEC J STD-020.
- For Moisture Sensitivity Level (MSL), see the [ISLA224P12](#) device information page. For more information about MSL, see [TB363](#).

## Absolute Maximum Ratings

AVDD to AVSS	-0.4V to 2.1V
OVDD to OVSS	-0.4V to 2.1V
AVSS to OVSS	-0.3V to 0.3V
Analog Inputs to AVSS	-0.4V to AVDD + 0.3V
Clock Inputs to AVSS	-0.4V to AVDD + 0.3V
Logic Input to AVSS	-0.4V to OVDD + 0.3V
Logic Inputs to OVSS	-0.4V to OVDD + 0.3V
Latchup (Tested per JESD-78C; Class 2, Level A)	100mA

## Thermal Information

Thermal Resistance (Typical)	$\theta_{JA}$ (°C/W)	$\theta_{JC}$ (°C/W)
72 Ld QFN (Notes 3, 4)	23	0.9
Operating Temperature	-40°C to +85°C	
Storage Temperature	-65°C to +150°C	
Junction Temperature	+150°C	
Pb-Free Reflow Profile	see <a href="#">TB493</a>	

CAUTION: Do not operate at or near the maximum ratings listed for extended periods of time. Exposure to such conditions may adversely impact product reliability and result in failures not covered by warranty.

### NOTES:

- $\theta_{JA}$  is measured in free air with the component mounted on a high effective thermal conductivity test board with "direct attach" features. See [TB379](#).
- For  $\theta_{JC}$ , the "case temp" location is the center of the exposed metal pad on the package underside.

**Electrical Specifications** All specifications apply under the following conditions unless otherwise noted: AVDD = 1.8V, OVDD = 1.8V,  $T_A$  = -40°C to +85°C (typical specifications at +25°C),  $A_{IN}$  = -1dBFS,  $f_{SAMPLE}$  = 125MSPS. **Boldface limits apply over the operating temperature range, -40°C to +85°C.**

PARAMETER	SYMBOL	CONDITIONS	ISLA224P12			UNITS
			MIN (Note 5)	TYP	MAX (Note 5)	
DC SPECIFICATIONS (Note 6)						
Analog Input						
Full-Scale Analog Input Range	V <sub>FS</sub>	Differential	1.95	2.0	2.2	V <sub>P-P</sub>
Input Resistance	R <sub>IN</sub>	Differential		600		Ω
Input Capacitance	C <sub>IN</sub>	Differential		4.5		pF
Full Scale Range Temp. Drift	A <sub>VTC</sub>	Full Temp		75		ppm/°C
Input Offset Voltage	V <sub>OS</sub>		-5.0	-1.7	5.0	mV
Common-Mode Output Voltage	V <sub>CM</sub>			0.94		V
Common-Mode Input Current (per pin)	I <sub>CM</sub>			2.6		μA/MSPS
Clock Inputs						
Inputs Common Mode Voltage				0.9		V
CLKP,CLKN Input Swing				1.8		V
Power Requirements						
1.8V Analog Supply Voltage	AVDD		1.7	1.8	1.9	V
1.8V Digital Supply Voltage	OVDD		1.7	1.8	1.9	V
1.8V Analog Supply Current	I <sub>AVDD</sub>			293	312	mA
1.8V Digital Supply Current (Note 6)	I <sub>OVDD</sub>	3mA LVDS		75	83	mA
Power Supply Rejection Ratio	PSRR	30MHz, 50mV <sub>P-P</sub> signal on AVDD		-65		dB
Total Power Dissipation						
Normal Mode	P <sub>D</sub>	CMOS		590		mW
		2mA LVDS		640		mW
		3mA LVDS		662	711	mW
Nap Mode	P <sub>D</sub>			77	85	mW
Sleep Mode	P <sub>D</sub>	CSB at logic high		6	10	mW
Nap/Sleep Mode Wakeup Time		Sample Clock Running		630		μs

**Electrical Specifications** All specifications apply under the following conditions unless otherwise noted: AVDD = 1.8V, OVDD = 1.8V, T<sub>A</sub> = -40°C to +85°C (typical specifications at +25°C), A<sub>IN</sub> = -1dBFS, f<sub>SAMPLE</sub> = 125MSPS. **Boldface limits apply over the operating temperature range, -40°C to +85°C. (Continued)**

PARAMETER	SYMBOL	CONDITIONS	ISLA224P12			UNITS
			MIN (Note 5)	TYP	MAX (Note 5)	
AC SPECIFICATIONS						
Differential Nonlinearity	DNL	f <sub>IN</sub> = 105MHz		±0.4		LSB
Integral Nonlinearity	INL	f <sub>IN</sub> = 105MHz		±3.0		LSB
Minimum Conversion Rate (Note 7)	f <sub>S</sub> MIN				40	MSPS
Maximum Conversion Rate	f <sub>S</sub> MAX		125			MSPS
Signal-to-Noise Ratio (Note 8)	SNR	f <sub>IN</sub> = 30MHz		74.7		dBFS
		f <sub>IN</sub> = 105MHz	72.7	74.3		dBFS
		f <sub>IN</sub> = 190MHz		72.9		dBFS
		f <sub>IN</sub> = 363MHz		70.2		dBFS
		f <sub>IN</sub> = 461MHz		68.8		dBFS
		f <sub>IN</sub> = 605MHz		68.0		dBFS
Signal-to-Noise and Distortion (Note 8)	SINAD	f <sub>IN</sub> = 30MHz		74.2		dBFS
		f <sub>IN</sub> = 105MHz	70.0	72.8		dBFS
		f <sub>IN</sub> = 190MHz		71.4		dBFS
		f <sub>IN</sub> = 363MHz		69.5		dBFS
		f <sub>IN</sub> = 461MHz		65.7		dBFS
		f <sub>IN</sub> = 605MHz		60.3		dBFS
Effective Number of Bits (Note 8)	ENOB	f <sub>IN</sub> = 30MHz		12.03		Bits
		f <sub>IN</sub> = 105MHz	11.34	11.80		Bits
		f <sub>IN</sub> = 190MHz		11.57		Bits
		f <sub>IN</sub> = 363MHz		11.25		Bits
		f <sub>IN</sub> = 461MHz		10.62		Bits
		f <sub>IN</sub> = 605MHz		9.72		Bits
Spurious-Free Dynamic Range (Note 8)	SFDR	f <sub>IN</sub> = 30MHz		86		dBc
		f <sub>IN</sub> = 105MHz	71	79		dBc
		f <sub>IN</sub> = 190MHz		76		dBc
		f <sub>IN</sub> = 363MHz		79		dBc
		f <sub>IN</sub> = 461MHz		70		dBc
		f <sub>IN</sub> = 605MHz		62		dBc
Spurious-Free Dynamic Range Excluding H2, H3 (Note 8)	SFDRX23	f <sub>IN</sub> = 30MHz		99		dBc
		f <sub>IN</sub> = 105MHz		96		dBc
		f <sub>IN</sub> = 190MHz		92		dBc
		f <sub>IN</sub> = 363MHz		89		dBc
		f <sub>IN</sub> = 461MHz		87		dBc
		f <sub>IN</sub> = 605MHz		83		dBc
Intermodulation Distortion	IMD	f <sub>IN</sub> = 70MHz		-84		dBFS
		f <sub>IN</sub> = 170MHz		-107		dBFS

**Electrical Specifications** All specifications apply under the following conditions unless otherwise noted: AVDD = 1.8V, OVDD = 1.8V, T<sub>A</sub> = -40°C to +85°C (typical specifications at +25°C), A<sub>IN</sub> = -1dBFS, f<sub>SAMPLE</sub> = 125MSPS. **Boldface limits apply over the operating temperature range, -40°C to +85°C. (Continued)**

PARAMETER	SYMBOL	CONDITIONS	ISLA224P12			UNITS
			MIN (Note 5)	TYP	MAX (Note 5)	
Channel-to-Channel Isolation		f <sub>IN</sub> = 10MHz		100		dBFS
		f <sub>IN</sub> = 121MHz		97		dBFS
Word Error Rate	WER			10 <sup>-12</sup>		
Full Power Bandwidth	FPBW			700		MHz

## NOTES:

- Compliance to datasheet limits is assured by one or more methods: production test, characterization and/or design.
- Digital Supply Current is dependent upon the capacitive loading of the digital outputs. I<sub>OVDD</sub> specifications apply for 10pF load on each digital output.
- The DLL Range setting must be changed for low-speed operation.
- Minimum specification guaranteed when calibrated at +85°C.

**Digital Specifications** Boldface limits apply over the operating temperature range, -40°C to +85°C.

PARAMETER	SYMBOL	CONDITIONS	MIN (Note 5)	TYP	MAX (Note 5)	UNITS
<b>INPUTS</b>						
Input Current High (RESETN)	I <sub>IH</sub>	V <sub>IN</sub> = 1.8V	<b>0</b>	1	<b>10</b>	μA
Input Current Low (RESETN)	I <sub>IL</sub>	V <sub>IN</sub> = 0V	<b>-25</b>	-12	<b>-7</b>	μA
Input Current High (SDIO)	I <sub>IH</sub>	V <sub>IN</sub> = 1.8V		4	<b>12</b>	μA
Input Current Low (SDIO)	I <sub>IL</sub>	V <sub>IN</sub> = 0V	<b>-600</b>	-415	<b>-300</b>	μA
Input Voltage High (SDIO, RESETN)	V <sub>IH</sub>		<b>1.17</b>			V
Input Voltage Low (SDIO, RESETN)	V <sub>IL</sub>				<b>0.63</b>	V
Input Current High (CLKDIV) (Note 9)	I <sub>IH</sub>		<b>16</b>	25	<b>34</b>	μA
Input Current Low (CLKDIV)	I <sub>IL</sub>		<b>-34</b>	-25	<b>-16</b>	μA
Input Capacitance	C <sub>DI</sub>			3		pF

**Digital Specifications** Boldface limits apply over the operating temperature range, -40°C to +85°C. (Continued)

PARAMETER	SYMBOL	CONDITIONS	MIN (Note 5)	TYP	MAX (Note 5)	UNITS
<b>LVDS INPUTS (CLKDIVRSTP, CLKDIVRSTN)</b>						
Input Common Mode Range	$V_{ICM}$		<b>825</b>		<b>1575</b>	mV
Input Differential Swing (Peak-to-peak, Single-ended)	$V_{ID}$		<b>250</b>		<b>450</b>	mV
CLKDIVRSTP Input Pull-down Resistance	$R_{Ipd}$			100		k $\Omega$
CLKDIVRSTN Input Pull-up Resistance	$R_{Ipu}$			100		k $\Omega$
<b>LVDS OUTPUTS</b>						
Differential Output Voltage (Note 10)	$V_T$	3mA Mode		612		mV <sub>p-p</sub>
Output Offset Voltage	$V_{OS}$	3mA Mode	<b>1120</b>	1150	<b>1200</b>	mV
Output Rise Time	$t_R$			240		ps
Output Fall Time	$t_F$			240		ps
<b>CMOS OUTPUTS</b>						
Voltage Output High	$V_{OH}$	$I_{OH} = -500\mu A$	<b>OVDD - 0.3</b>	OVDD - 0.1		V
Voltage Output Low	$V_{OL}$	$I_{OL} = 1mA$		0.1	<b>0.3</b>	V
Output Rise Time	$t_R$			1.8		ns
Output Fall Time	$t_F$			1.4		ns

## NOTES:

9. The Tri-Level Inputs internal switching thresholds are approximately 0.43V and 1.34V. It is advised to float the inputs, tie to ground or AVDD depending on desired function.
10. The voltage is expressed in peak-to-peak differential swing. The peak-to-peak singled-ended swing is 1/2 of the differential swing.

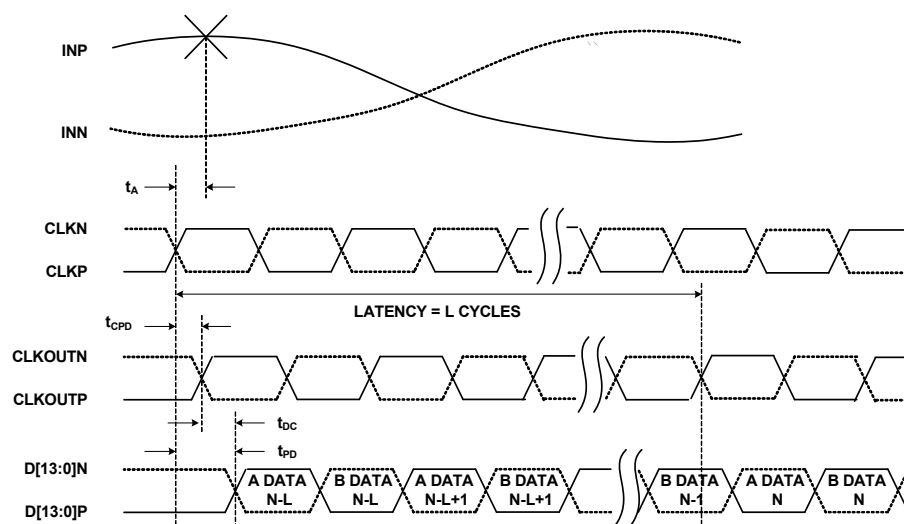
**Timing Diagrams**

FIGURE 3. LVDS

## Timing Diagrams (Continued)

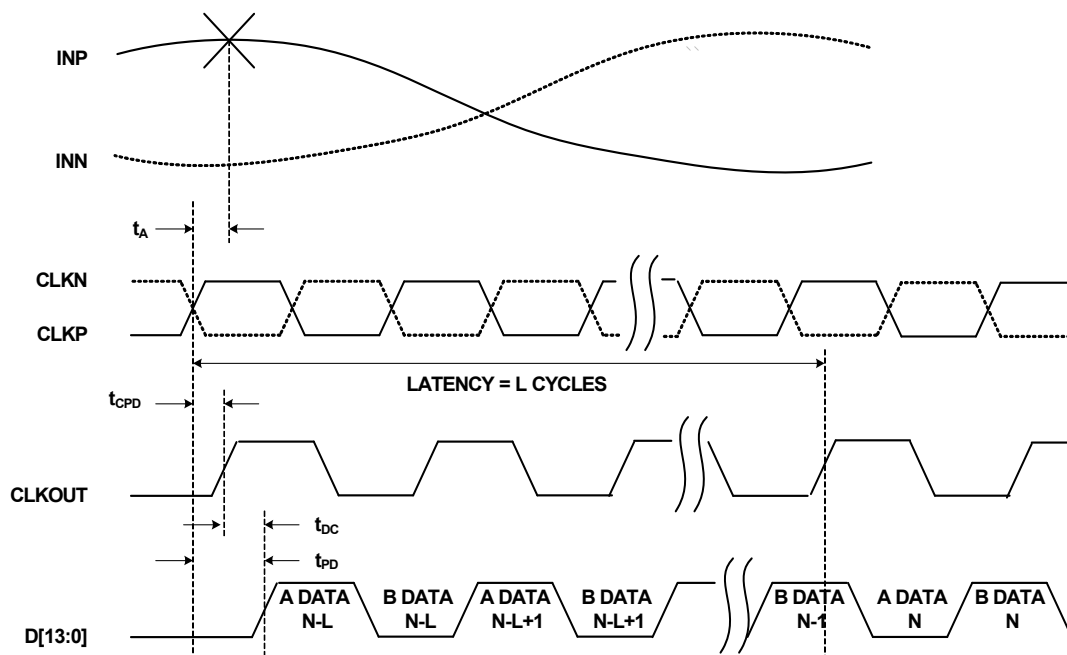


FIGURE 4. CMOS

### Switching Specifications **Boldface limits apply over the operating temperature range, -40 °C to +85 °C.**

PARAMETER	SYMBOL	CONDITION	MIN (Note 5)	TYP	MAX (Note 5)	UNITS
<b>ADC OUTPUT</b>						
Aperture Delay	$t_A$			114		ps
RMS Aperture Jitter	$j_A$			75		fs
Input Clock to Output Clock Propagation Delay	$t_{CPD}$	AVDD, OVDD = 1.7V to 1.9V, $T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$	<b>1.65</b>	2.4	<b>3</b>	ns
	$t_{CPD}$	AVDD, OVDD = 1.8V, $T_A = +25^\circ\text{C}$	<b>1.9</b>	2.3	<b>2.75</b>	ns
Relative Input Clock to Output Clock Propagation Delay (Note 13)	$dt_{CPD}$	AVDD, OVDD = 1.7V to 1.9V, $T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$	<b>-450</b>		<b>450</b>	ps
Input Clock to Data Propagation Delay	$t_{PD}$		<b>1.65</b>	2.4	<b>3.5</b>	ns
Output Clock to Data Propagation Delay, LVDS Mode	$t_{DC}$	Rising/Falling Edge	<b>-0.1</b>	0.16	<b>0.5</b>	ns
Output Clock to Data Propagation Delay, CMOS Mode	$t_{DC}$	Rising/Falling Edge	<b>-0.1</b>	0.2	<b>0.65</b>	ns
Synchronous Clock Divider Reset Setup Time (with Respect to the Positive Edge of CLKP)	$t_{RSTS}$		<b>0.4</b>	0.06		ns
Synchronous Clock Divider Reset Hold Time (with Respect to the Positive Edge of CLKP)	$t_{RSTH}$			0.02	<b>0.35</b>	ns
Synchronous Clock Divider Reset Recovery Time	$t_{RSTRT}$	DLL recovery time after Synchronous Reset		52		$\mu\text{s}$
Latency (Pipeline Delay)	L			10		cycles

**Switching Specifications** Boldface limits apply over the operating temperature range, -40°C to +85°C. (Continued)

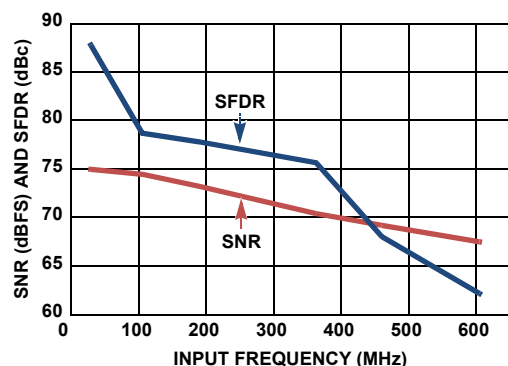
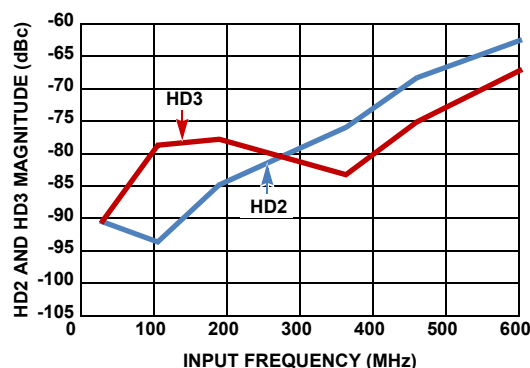
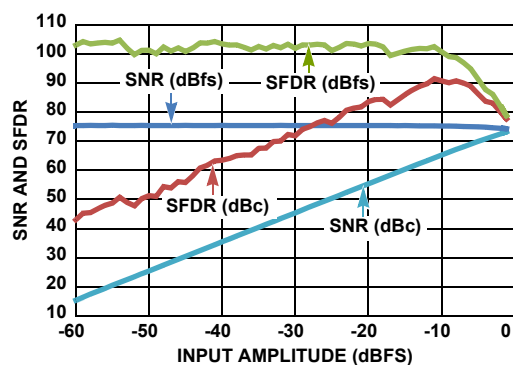
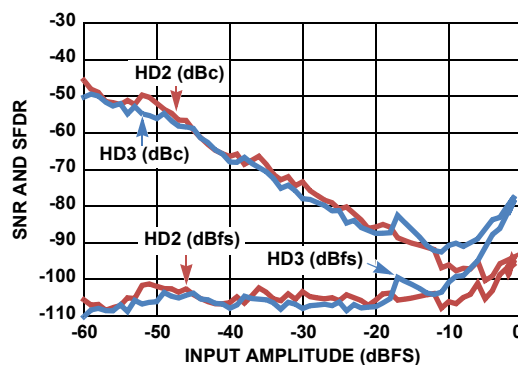
PARAMETER	SYMBOL	CONDITION	MIN (Note 5)	TYP	MAX (Note 5)	UNITS
Overvoltage Recovery	$t_{OVR}$			1		cycles
<b>SPI INTERFACE (Notes 11, 12)</b>						
SCLK Period	$t_{CLK}$	Write Operation	<b>16</b>			cycles
	$t_{CLK}$	Read Operation	<b>16</b>			cycles
CSB↓ to SCLK↑ Setup Time	$t_S$	Read or Write	<b>28</b>			cycles
CSB↑ after SCLK↑ Hold Time	$t_H$	Write	<b>5</b>			cycles
CSB↑ after SCLK↓ Hold Time	$t_{HR}$	Read	<b>16</b>			cycles
Data Valid to SCLK↑ Setup Time	$t_{DS}$	Write	<b>6</b>			cycles
Data Valid after SCLK↑ Hold Time	$t_{DH}$	Read or Write			<b>4</b>	cycles
Data Valid after SCLK↓ Time	$t_{DVR}$	Read			<b>5</b>	cycles

## NOTES:

- SPI Interface timing is directly proportional to the ADC sample period ( $t_S$ ). Values above reflect multiples of a 16ns sample period, and must be scaled proportionally for lower sample rates. ADC sample clock must be running for SPI communication.
- The SPI may operate asynchronously with respect to the ADC sample clock.
- The relative propagation delay is the difference in propagation time between any two devices that are matched in temperature and voltage, and is specified over the full operating temperature and voltage range.

**Typical Performance Curves**

All Typical Performance Characteristics apply under the following conditions unless otherwise noted: AVDD = OVDD = 1.8V,  $T_A = +25^\circ\text{C}$ ,  $A_{IN} = -1\text{dBFS}$ ,  $f_{IN} = 105\text{MHz}$ ,  $f_{SAMPLE} = 125\text{MSPS}$ .

FIGURE 5. SNR AND SFDR vs  $f_{IN}$ FIGURE 6. HD2 AND HD3 vs  $f_{IN}$ FIGURE 7. SNR AND SFDR vs  $A_{IN}$ FIGURE 8. HD2 AND HD3 vs  $A_{IN}$

## Typical Performance Curves

All Typical Performance Characteristics apply under the following conditions unless otherwise noted:  $AVDD = OVDD = 1.8V$ ,  $T_A = +25^\circ C$ ,  $A_{IN} = -1dBFS$ ,  $f_{IN} = 105MHz$ ,  $f_{SAMPLE} = 125MSPS$ . (Continued)

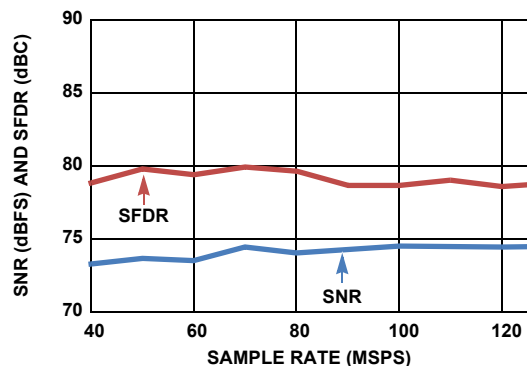


FIGURE 9. SNR AND SFDR vs  $f_{SAMPLE}$

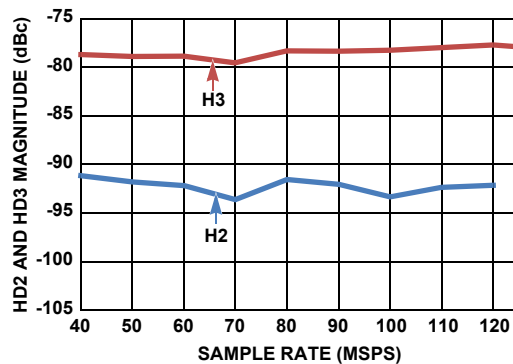


FIGURE 10. HD2 AND HD3 vs  $f_{SAMPLE}$

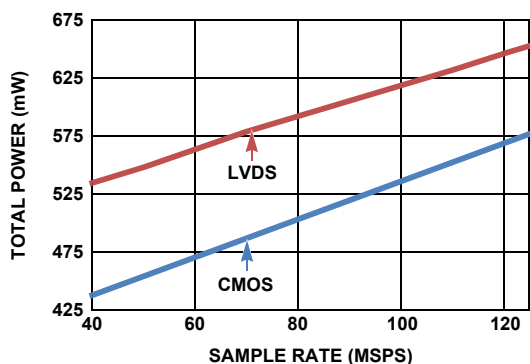


FIGURE 11. POWER vs  $f_{SAMPLE}$  IN 3mA LVDS AND CMOS MODES

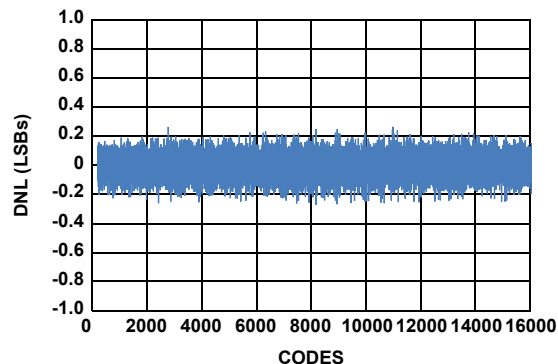


FIGURE 12. DIFFERENTIAL NONLINEARITY

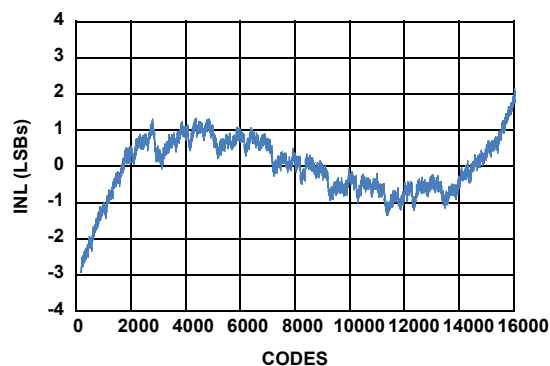


FIGURE 13. INTEGRAL NONLINEARITY

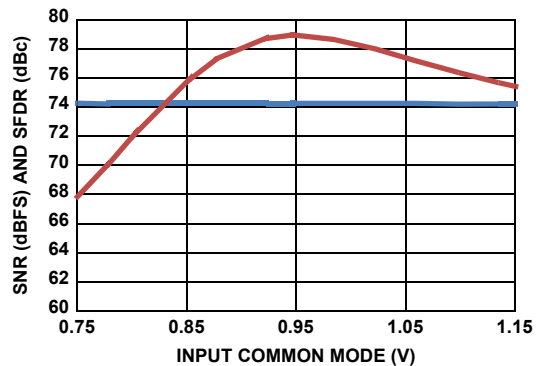


FIGURE 14. SNR AND SFDR vs VCM

## Typical Performance Curves

All Typical Performance Characteristics apply under the following conditions unless otherwise noted:  $AVDD = OVDD = 1.8V$ ,  $T_A = +25^\circ C$ ,  $A_{IN} = -1dBFS$ ,  $f_{IN} = 105MHz$ ,  $f_{SAMPLE} = 125MSPS$ . (Continued)

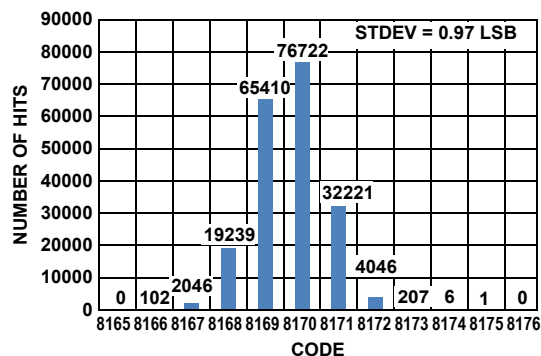


FIGURE 15. NOISE HISTOGRAM

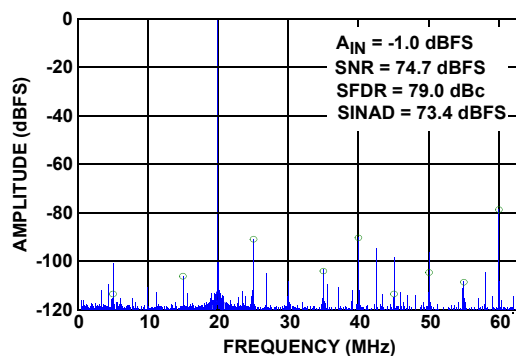


FIGURE 16. SINGLE-TONE SPECTRUM @ 105MHz

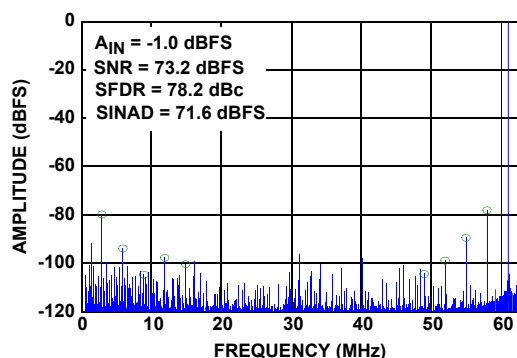


FIGURE 17. SINGLE-TONE SPECTRUM @ 190MHz

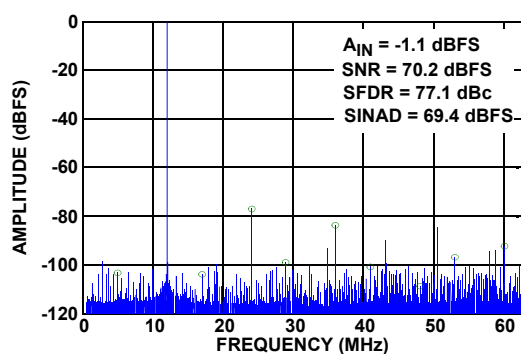


FIGURE 18. SINGLE-TONE SPECTRUM @ 363MHz

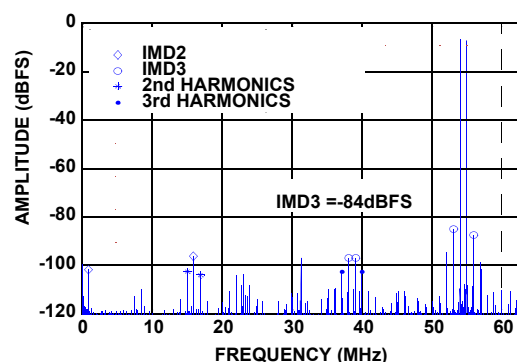


FIGURE 19. TWO-TONE SPECTRUM  
(F1 = 70MHz, F2 = 71MHz AT -7dBFS)

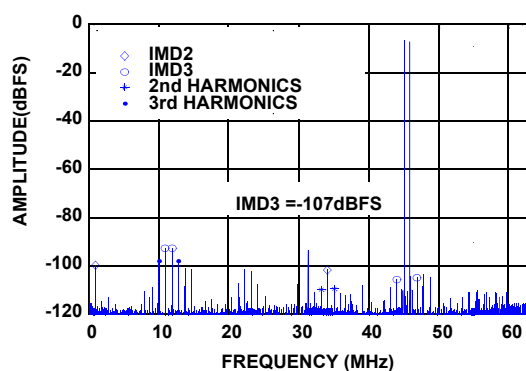


FIGURE 20. TWO-TONE SPECTRUM  
(F1 = 170MHz, F2 = 171MHz AT -7dBFS)

## Theory of Operation

### Functional Description

The ISLA224P12 is based upon a 14-bit, 125MSPS A/D converter core that utilizes a pipelined successive approximation architecture (see Figure 21). The input voltage is captured by a Sample-Hold Amplifier (SHA) and converted to a unit of charge. Proprietary charge-domain techniques are used to successively compare the input to a series of reference charges. Decisions made during the successive approximation operations determine the digital code for each input value. Digital error correction is also applied, resulting in a total latency of 10 clock cycles. This is evident to the user as a latency between the start of a conversion and the data being available on the digital outputs.

### Power-On Calibration

As mentioned previously, the cores perform a self-calibration at start-up. An internal power-on-reset (POR) circuit detects the supply voltage ramps and initiates the calibration when the analog and digital supply voltages are above a threshold. The following conditions must be adhered to for the power-on calibration to execute successfully:

- A frequency-stable conversion clock must be applied to the CLKP/CLKN pins
- DNC pins must not be connected
- SDO has an internal pull-up and should not be driven externally
- RESETN is pulled low by the ADC internally during POR
- External driving of RESETN is optional
- SPI communications must not be attempted

A user-initiated reset can subsequently be invoked in the event that the above conditions cannot be met at power-up.

After the power supply has stabilized, the internal POR releases RESETN and an internal pull-up pulls it high, which starts the calibration sequence. If a subsequent user-initiated reset is desired, the RESETN pin should be connected to an open-drain driver with an off-state/high impedance state leakage of less than 0.5mA to assure exit from the reset state so calibration can start.

The calibration sequence is initiated on the rising edge of RESETN, as shown in Figure 22. Calibration status can be determined by reading the cal\_status bit (LSB) at 0xB6. This bit is '0' during calibration and goes to a logic '1' when calibration is complete. The data outputs produce 0xCCCC during calibration; this can also be used to determine calibration status.

While RESETN is low, the output clock (CLKOUTP/CLKOUTN) is set low. Normal operation of the output clock resumes at the next input clock edge (CLKP/CLKN) after RESETN is de-asserted. At 125MSPS the nominal calibration time is 560ms, while the maximum calibration time is 1000ms.

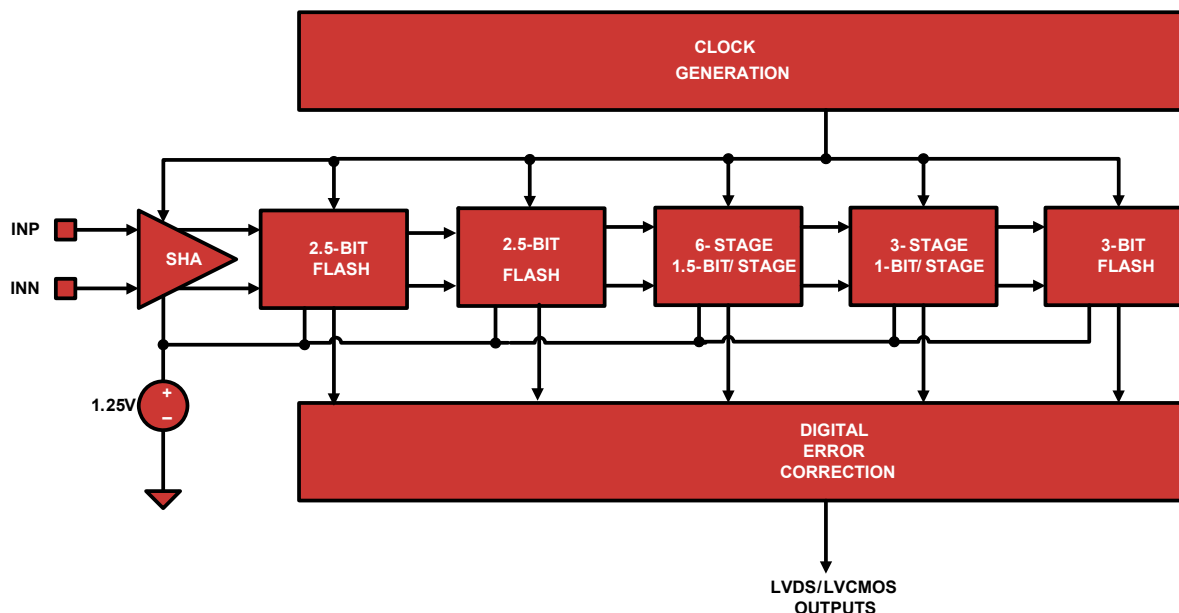


FIGURE 21. A/D CORE BLOCK DIAGRAM

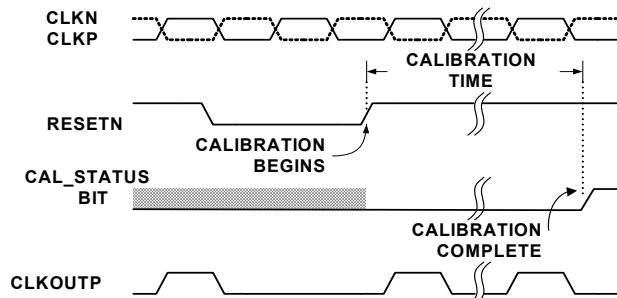
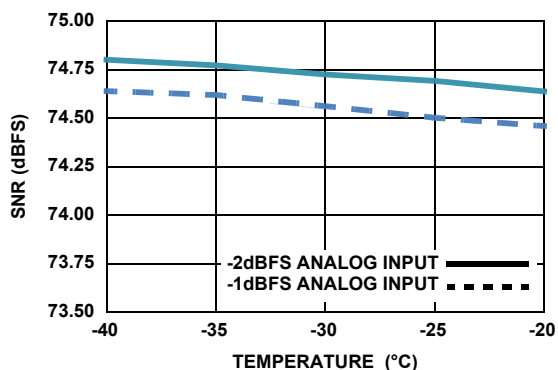
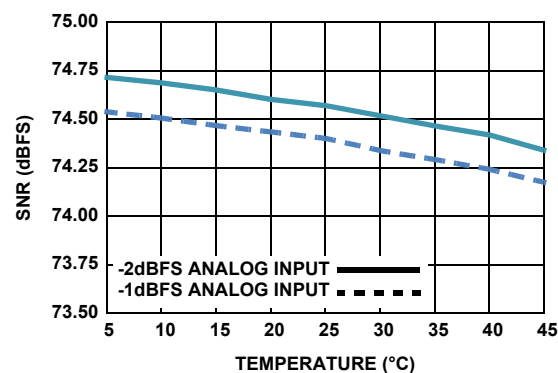
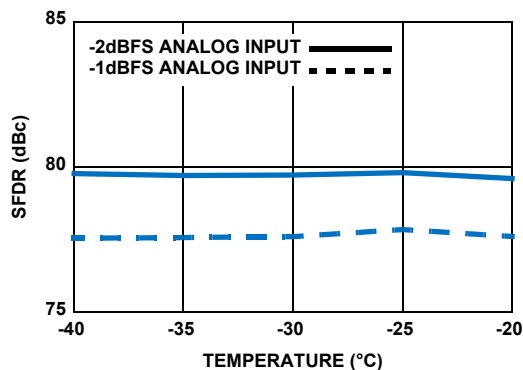
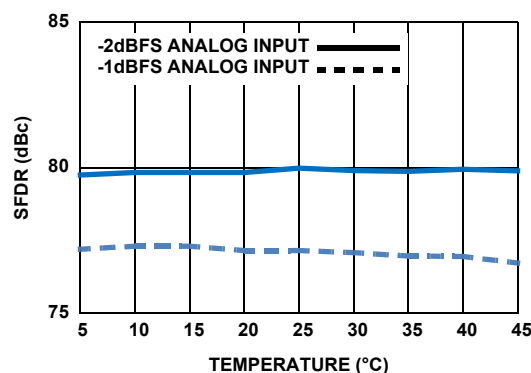


FIGURE 22. CALIBRATION TIMING

## User Initiated Reset

Recalibration of the A/D can be initiated at any time by driving the RESETN pin low for a minimum of one clock cycle. An open-drain driver with a drive strength in its high impedance state of less than 0.5mA is recommended, as RESETN has an internal high impedance pull-up to OVDD. As is the case during power-on reset, RESETN and DNC pins must be in the proper state for the calibration to successfully execute.

## Temperature Calibration

FIGURE 23. TYPICAL SNR PERFORMANCE vs TEMPERATURE, DEVICE CALIBRATED AT -40°C,  $f_{IN} = 105\text{MHz}$ FIGURE 25. TYPICAL SNR PERFORMANCE vs TEMPERATURE, DEVICE CALIBRATED AT +25°C,  $f_{IN} = 105\text{MHz}$ FIGURE 24. TYPICAL SFDR PERFORMANCE vs TEMPERATURE, DEVICE CALIBRATED AT -40°C,  $f_{IN} = 105\text{MHz}$ FIGURE 26. TYPICAL SFDR PERFORMANCE vs TEMPERATURE, DEVICE CALIBRATED AT +25°C,  $f_{IN} = 105\text{MHz}$ 

The performance of the ISLA224P12 changes with variations in temperature, supply voltage or sample rate. The extent of these changes may necessitate recalibration, depending on system performance requirements. Best performance will be achieved by recalibrating the A/D under the environmental conditions at which it will operate.

A supply voltage variation of <100mV will generally result in an SNR change of <0.5dBFS and SFDR change of <3dBc.

In situations where the sample rate is not constant, best results will be obtained if the device is calibrated at the highest sample rate. Reducing the sample rate by less than 80MSPS will typically result in an SNR change of <0.5dBFS and an SFDR change of <3dBc.

Figures 23 through 28 show the effect of temperature on SNR and SFDR performance with power on calibration performed at -40°C, +25°C, and +85°C. Each plot shows the variation of SNR/SFDR across temperature after a single power on calibration at -40°C, +25°C and +85°C. Best performance is typically achieved by a user-initiated power on calibration at the operating conditions, as stated earlier. However, it can be seen that performance drift with temperature is not a very strong function of the temperature at which the power on calibration is performed.

## Temperature Calibration (Continued)

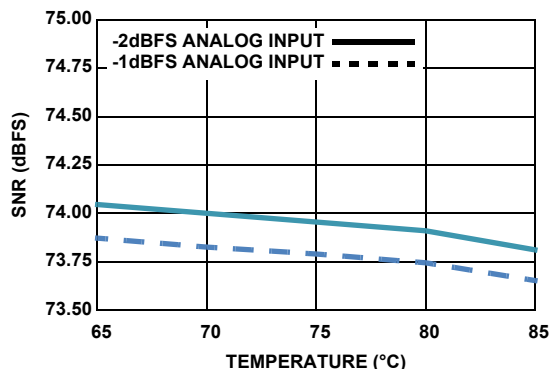


FIGURE 27. TYPICAL SNR PERFORMANCE vs TEMPERATURE, DEVICE CALIBRATED AT +85°C,  $f_{IN} = 105\text{MHz}$

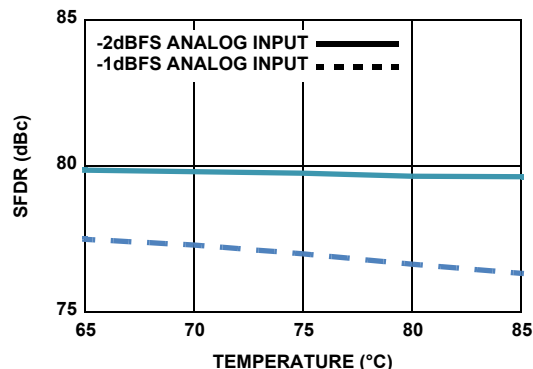


FIGURE 28. TYPICAL SFDR PERFORMANCE vs TEMPERATURE, DEVICE CALIBRATED AT +85°C,  $f_{IN} = 105\text{MHz}$

## Analog Input

A single fully differential input (VINP/VINN) connects to the sample and hold amplifier (SHA) of each unit A/D. The ideal full-scale input voltage is 2.0V, centered at the VCM voltage of 0.94V, as shown in Figure 29.

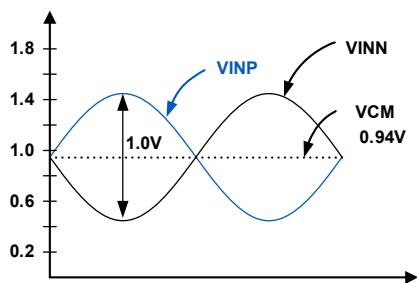


FIGURE 29. ANALOG INPUT RANGE

Best performance is obtained when the analog inputs are driven differentially. The common-mode output voltage, VCM, should be used to properly bias the inputs, as shown in Figures 30 through 32. An RF transformer will give the best noise and distortion performance for wideband and/or high intermediate frequency (IF) inputs. Two different transformer input schemes are shown in Figures 30 and 31.

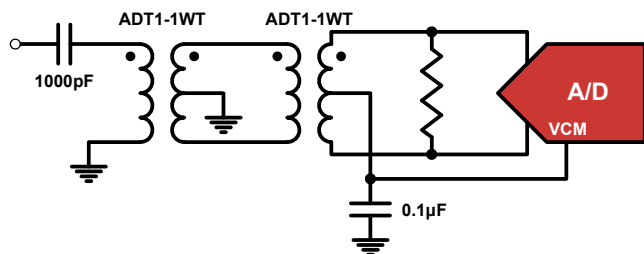


FIGURE 30. TRANSFORMER INPUT FOR GENERAL PURPOSE APPLICATIONS

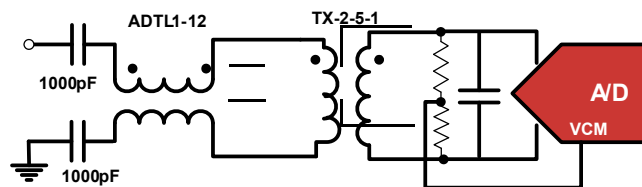


FIGURE 31. TRANSMISSION-LINE TRANSFORMER INPUT FOR HIGH IF APPLICATIONS

This dual transformer scheme is used to improve common-mode rejection, which keeps the common-mode level of the input matched to VCM. The value of the shunt resistor should be determined based on the desired load impedance. The differential input resistance of the ISLA224P12 is 600Ω.

The SHA design uses a switched capacitor input stage (see Figure 45), which creates current spikes when the sampling capacitance is reconnected to the input voltage. This causes a disturbance at the input, which must settle before the next sampling point. Lower source impedance will result in faster settling and improved performance. Therefore a 2:1 or 1:1 transformer and low shunt resistance are recommended for optimal performance.

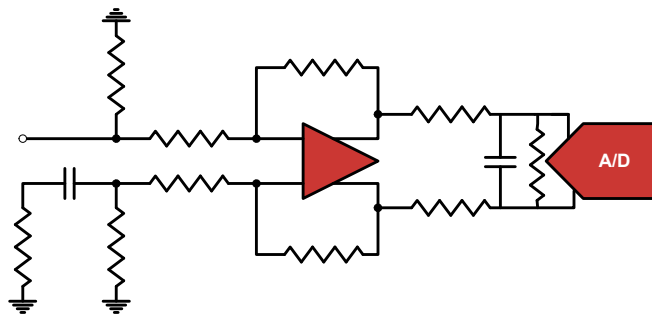


FIGURE 32. DIFFERENTIAL AMPLIFIER INPUT

A differential amplifier, as shown in the simplified block diagram in Figure 32, can be used in applications that require DC-coupling. In this configuration, the amplifier will typically dominate the achievable SNR and distortion performance. The ISL552xx differential amplifier family can also be used in certain AC applications with minimal performance degradation.

Clock Input

The clock input circuit is a differential pair (see Figure 46). Driving these inputs with a high level (up to 1.8V<sub>P-P</sub> on each input) sine or square wave will provide the lowest jitter performance. A transformer with 4:1 impedance ratio will provide increased drive levels. The clock input is functional with AC-coupled LVDS, LVPECL, and CML drive levels. To maintain the lowest possible aperture jitter, it is recommended to have high slew rate at the zero crossing of the differential clock input signal.

The recommended drive circuit is shown in Figure 33. A duty range of 40% to 60% is acceptable. The clock can be driven single-ended, but this will reduce the edge rate and may impact SNR performance. The clock inputs are internally self-biased to AVDD/2 to facilitate AC-coupling.

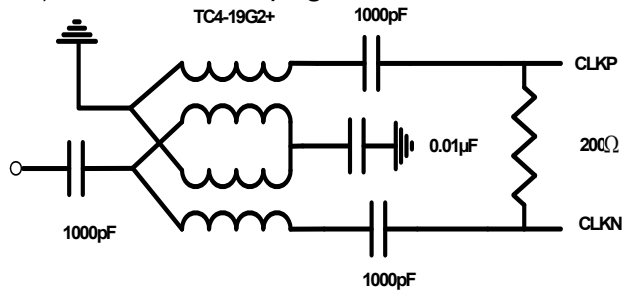


FIGURE 33. RECOMMENDED CLOCK DRIVE

A selectable 2x or 4x frequency divider is provided in series with the clock input. The divider can be used in the 2x mode with a sample clock equal to twice the desired sample rate or in 4x mode with a sample clock equal to four times the desired sample rate. This allows the use of the Phase Slip feature, which enables synchronization of multiple ADCs. The Phase Slip feature can be used as an alternative to using the CLKDIVRST pins to synchronize ADCs in a multiple ADC system.

TABLE 2. CLKDIV PIN SETTINGS

CLKDIV PIN	DIVIDE RATIO
AVSS	2
Float	1
AVDD	4

The clock divider can also be controlled through the SPI port, which overrides the CLKDIV pin setting. See “SPI Physical Interface” on page 22. A delay-locked loop (DLL) generates internal clock signals for various stages within the charge pipeline. If the frequency of the input clock changes, the DLL may take up to 100μs to regain lock at 125MSPS. The lock time is inversely proportional to the sample rate.

The DLL has two ranges of operation; slow and fast. The slow range can be used for sample rates between 40MSPS and 100MSPS, while the default fast range can be used from 80MSPS to the maximum specified sample rate.

Jitter

In a sampled data system, clock jitter directly impacts the achievable SNR performance. The theoretical relationship

between clock jitter ( $t_j$ ) and SNR is shown in Equation 1 and is illustrated in Figure 34.

$$NR = 20 \log_{10} \left( \frac{1}{2\pi f_{IN} t_j} \right)$$
 (EQ. 1)

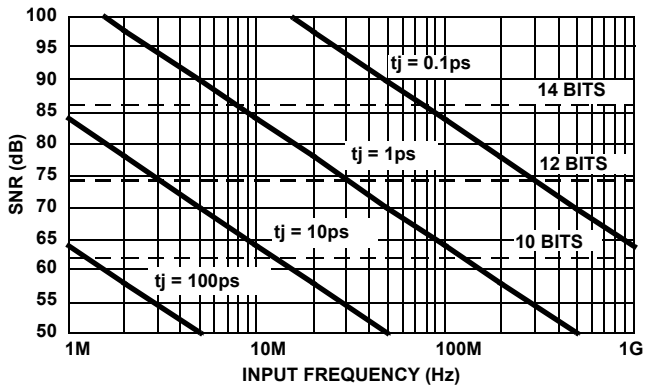


FIGURE 34. SNR vs CLOCK JITTER

This relationship shows the SNR that would be achieved if clock jitter were the only non-ideal factor. In reality, achievable SNR is limited by internal factors, such as linearity, aperture jitter and thermal noise. Internal aperture jitter is the uncertainty in the sampling instant shown in Figure 3. The internal aperture jitter combines with the input clock jitter in a root-sum-square fashion, since they are not statistically correlated, and this determines the total jitter in the system. The total jitter, combined with other noise sources, then determines the achievable SNR.

Voltage Reference

A temperature compensated internal voltage reference provides the reference charges used in the successive approximation operations. The full-scale range of each A/D is proportional to the reference voltage. The nominal value of the voltage reference is 1.25V.

Digital Outputs

Output data is available as a parallel bus in LVDS-compatible (default) or CMOS modes. In either case, the data is presented in double data rate (DDR) format. Figures 3 and 4 show the timing relationships for LVDS and CMOS modes, respectively.

Additionally, the drive current for LVDS mode can be set to a nominal 3mA (default) or a power-saving 2mA. The lower current setting can be used in designs where the receiver is in close physical proximity to the A/D. The applicability of this setting is dependent upon the PCB layout, therefore the user should experiment to determine if performance degradation is observed.

The output mode can be controlled through the SPI port, by writing to address 0x73, see “Serial Peripheral Interface” on page 22.

An external resistor creates the bias for the LVDS drivers. A 10kΩ, 1% resistor must be connected from the RLVDS pin to OVSS.

Over-Range Indicator

The over-range (OR) bit is asserted when the output code reaches positive full-scale (e.g. 0xFFFF in offset binary mode). The output code does not wrap around during an over-range condition. The OR bit is updated at the sample rate.

Power Dissipation

The power dissipated by the ISLA224P12 is primarily dependent on the sample rate and the output modes: LVDS vs CMOS and DDR vs SDR. There is a static bias in the analog supply, while the remaining power dissipation is linearly related to the sample rate. The output supply dissipation changes to a lesser degree in LVDS mode, but is more strongly related to the clock frequency in CMOS mode.

Nap/Sleep

Portions of the device may be shut down to save power during times when operation of the A/D is not required. Two power saving modes are available: Nap, and Sleep. Nap mode reduces power dissipation to <103mW while Sleep mode reduces power dissipation to <19mW.

All digital outputs (Data, CLKOUT and OR) are placed in a high impedance state during Nap or Sleep. The input clock should remain running and at a fixed frequency during Nap or Sleep, and CSB should be high. Recovery time from Nap mode will increase if the clock is stopped, since the internal DLL can take up to 104µs to regain lock at 125MSPS.

By default after the device is powered on, the operational state is controlled by the NAPSLP pin as shown in Table 3.

TABLE 3. NAPSLP PIN SETTINGS

NAPSLP PIN	MODE
AVSS	Normal
Float	Sleep
AVDD	Nap

The power-down mode can also be controlled through the SPI port, which overrides the NAPSLP pin setting. Details on this are contained in “Serial Peripheral Interface” on page 22.

Data Format

Output data can be presented in three formats: two’s complement(default), Gray code and offset binary. The data format can also be controlled through the SPI port, by writing to address 0x73. Details on this are contained in “Serial Peripheral Interface” on page 22.

Offset binary coding maps the most negative input voltage to code 0x000 (all zeros) and the most positive input to 0xFFFF (all ones). Two’s complement coding simply complements the MSB of the offset binary representation.

When calculating Gray code the MSB is unchanged. The remaining bits are computed as the XOR of the current bit position and the next most significant bit. Figure 35 shows this operation.

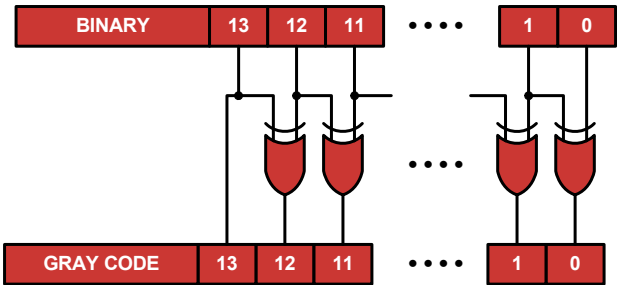


FIGURE 35. BINARY TO GRAY CODE CONVERSION

Converting back to offset binary from Gray code must be done recursively, using the result of each bit for the next lower bit as shown in Figure 36.

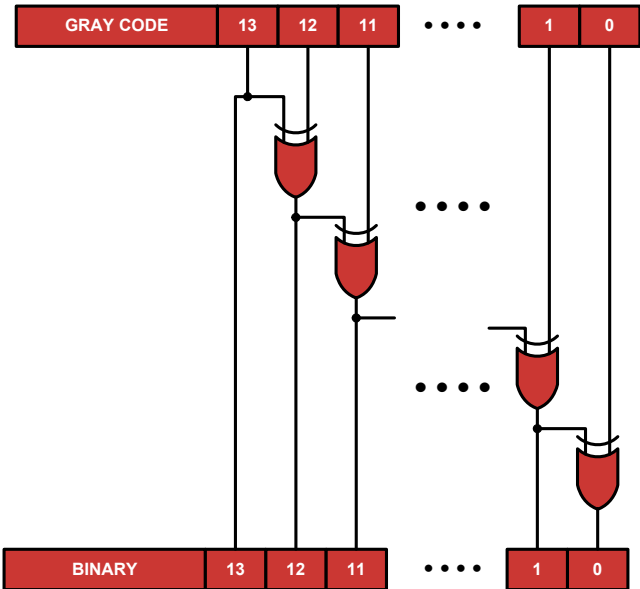


FIGURE 36. GRAY CODE TO BINARY CONVERSION

Mapping of the input voltage to the various data formats is shown in Table 4.

TABLE 4. INPUT VOLTAGE TO OUTPUT CODE MAPPING

INPUT VOLTAGE	OFFSET BINARY	TWO'S COMPLEMENT	GRAY CODE
–Full Scale	00 0000 0000 0000	10 0000 0000 0000	00 0000 0000 0000
–Full Scale + 1LSB	00 0000 0000 0001	10 0000 0000 0001	00 0000 0000 0001
Mid–Scale	10 0000 0000 0000	00 0000 0000 0000	11 0000 0000 0000
+Full Scale – 1LSB	11 1111 1111 1110	01 1111 1111 1110	10 0000 0000 0001
+Full Scale	11 1111 1111 1111	01 1111 1111 1111	10 0000 0000 0000

Clock Divider Synchronous Reset

An output clock (CLKOUTP, CLKOUTN) is provided to facilitate latching of the sampled data. The output clock frequency is equal to the input clock frequency divided by the internal clock divider setting (see “Clock Input” on page 18).

For clock divide settings > '1', the absolute phase of the output clocks for multiple A/Ds is indeterminate - there will be a phase ambiguity between the output clocks of ADCs in a multiple ADC system. The CLKDIVRST feature allows the phase of multiple A/Ds to be synchronized (see Figure 37) when the internal clock divider is used, greatly simplifying data capture in systems employing multiple A/Ds. For clock divide setting = '1', there is no phase ambiguity between clock outputs in a multiple ADC system and CLKDIVRST can be left as a DNC (do not connect)

The CLKDIVRST signal must be well-timed with respect to the sample clock (see "Switching Specifications" on page 11).

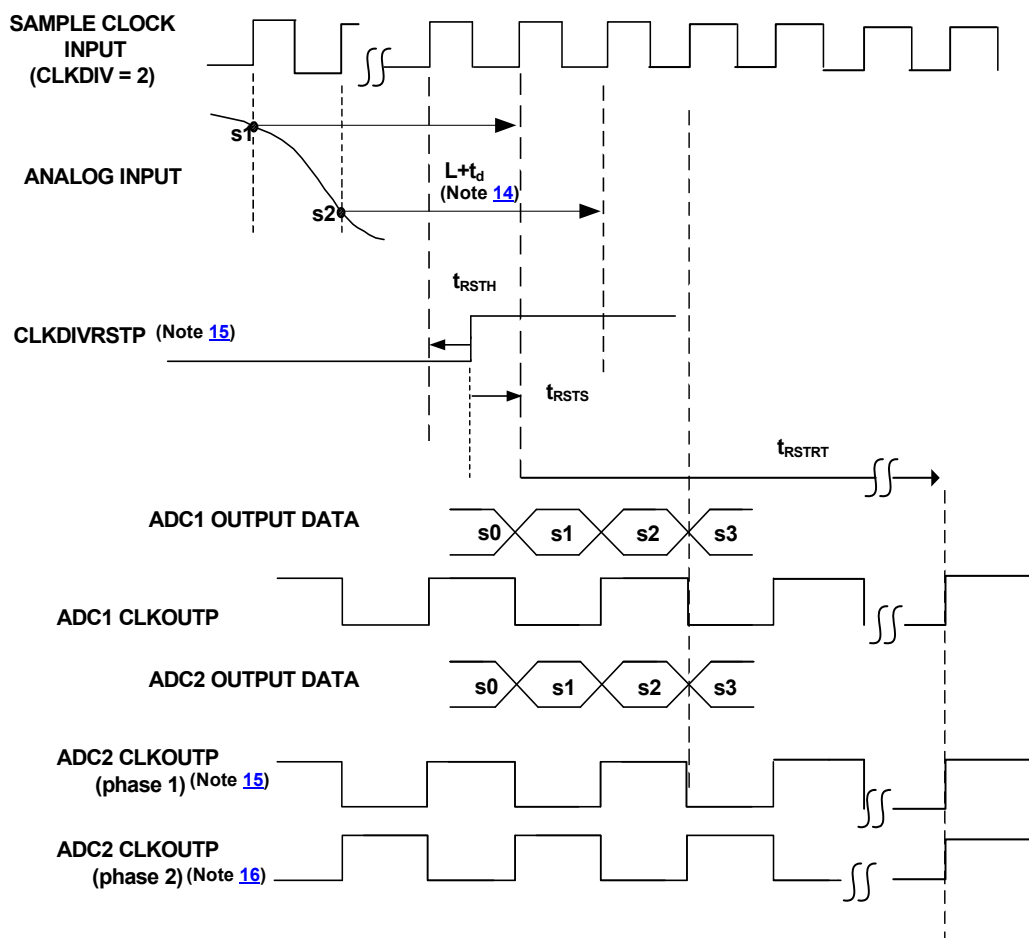
Figure 37 shows assertion of CLKDIVRSTP by a positive edge (CLKDIVRSTN must be driven but is not shown); CLKDIVRSTP can remain high indefinitely after a synchronization event.

CLKDIVRSTP can also be a pulse if needed, with CLKDIVRSTP returning to a logic '0' after assertion; in this case the CLKDIVRST pulse width should be a minimum of 3 input sample clock periods. In applications where multiple CLKDIVRST pulse events are required, a user should wait a minimum of 30 clock cycles before starting a second CLKDIVRST pulse event.

It will take a maximum of 30 input clock cycles to attain synchronization ( $t_{RSTRT}$ ) in applications where the input clock is not interrupted; if the input clock is interrupted CLKOUT will be static or indeterminate until synchronization is attained.

In some applications, interrupting the input sample clock briefly (~ 150 cycles max) can simplify the timing requirements for synchronization using CLKDIVRST, in this case the total CLKDIVRST recovery time will increase by the number of input clock cycles the sample clock is held static. Valid data is available (after recovery) in all cases after the normal pipeline latency.

Application Note AN1604 describes the synchronization of multiple ISLA1xxP50s. This document discusses the topic of synchronization in more detail and can be used to better understand the ISLA2XXPxx ADCs' operation.



NOTES:

14. Delay equals fixed pipeline latency (L cycles) plus fixed analog propagation delay  $t_d$ .
15. CLKDIVRSTP setup and hold times are with respect to input sample clock rising edge. CLKDIVRSTN is not shown, but must be driven, and is the complement of CLKDIVRSTP.
16. Either Output Clock Phase (Phase 1 or Phase 2) equally likely prior to synchronization.

FIGURE 37. SYNCHRONOUS RESET OPERATION

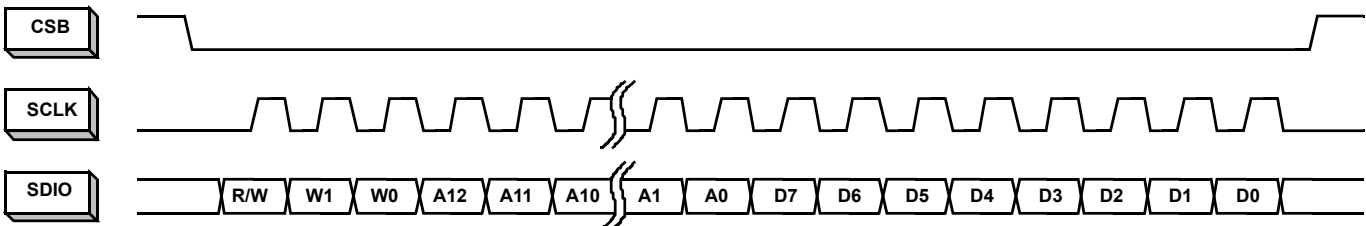


FIGURE 38. MSB-FIRST ADDRESSING

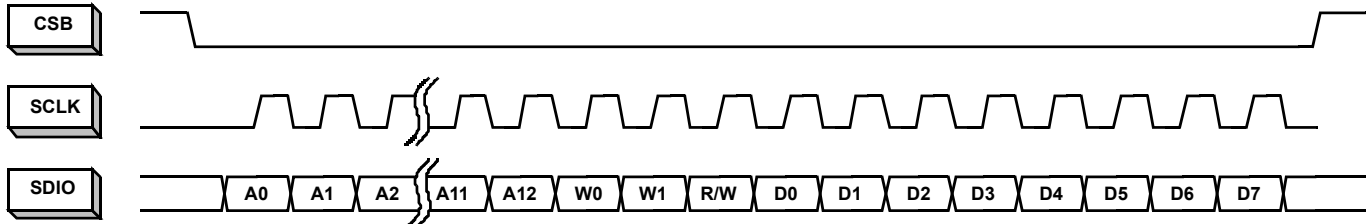
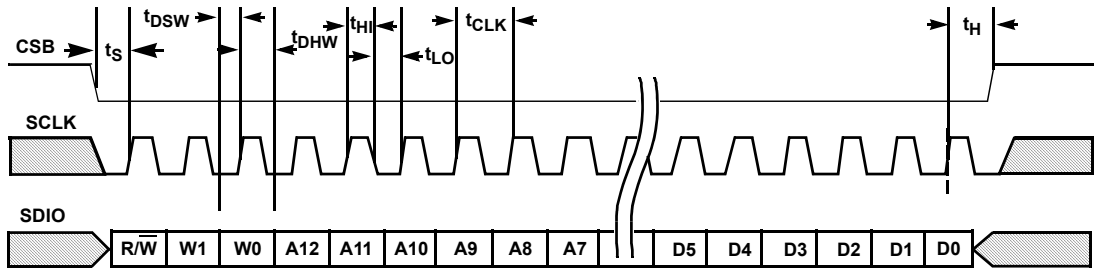
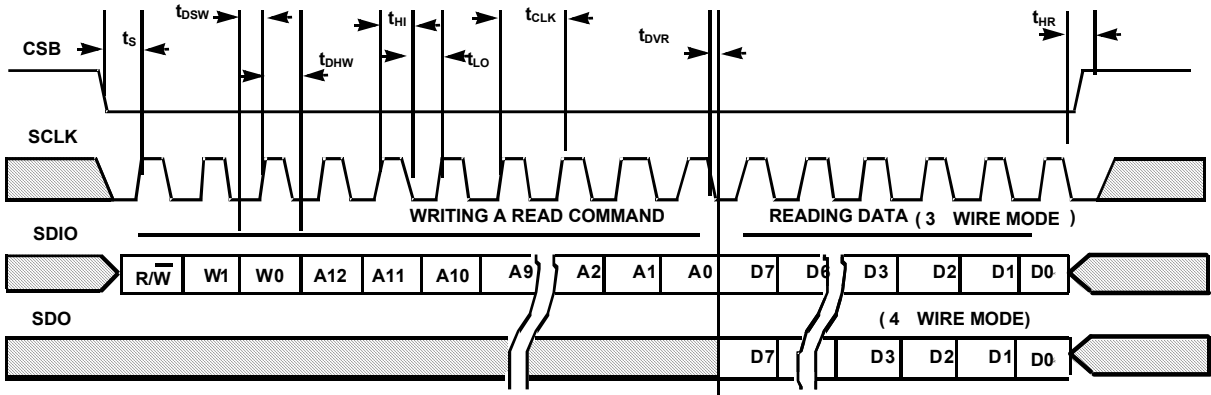


FIGURE 39. LSB-FIRST ADDRESSING



SPI WRITE

FIGURE 40. SPI WRITE



SPI READ

FIGURE 41. SPI READ

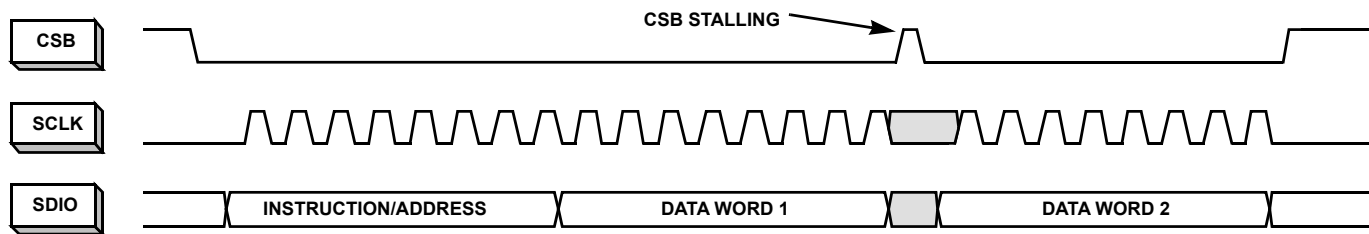


FIGURE 42. 2-BYTE TRANSFER

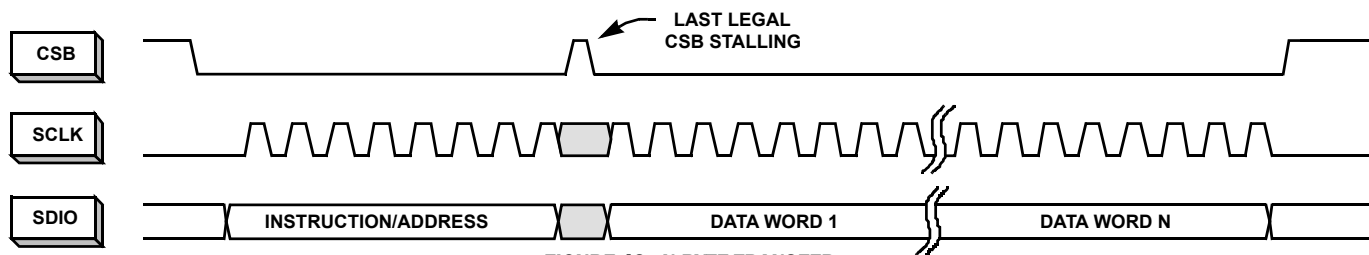


FIGURE 43. N-BYTE TRANSFER

Serial Peripheral Interface

A serial peripheral interface (SPI) bus is used to facilitate configuration of the device and to optimize performance. The SPI bus consists of chip select (CSB), serial clock (SCLK) serial data output (SDO), and serial data input/output (SDIO). The maximum SCLK rate is equal to the A/D sample rate ( $f_{\text{SAMPLE}}$ ) divided by 16 for both write operations and read operations. At  $f_{\text{SAMPLE}} = 125\text{MHz}$ , maximum SCLK is 7.8125MHz for writing and read operations. There is no minimum SCLK rate.

The following sections describe various registers that are used to configure the SPI or adjust performance or functional parameters. Many registers in the available address space (0x00 to 0xFF) are not defined in this document. Additionally, within a defined register there may be certain bits or bit combinations that are reserved. Undefined registers and undefined values within defined registers are reserved and should not be selected. Setting any reserved register or value may produce indeterminate results.

SPI Physical Interface

The serial clock pin (SCLK) provides synchronization for the data transfer. By default, all data is presented on the serial data input/output (SDIO) pin in three-wire mode. The state of the SDIO pin is set automatically in the communication protocol (described in the following). A dedicated serial data output pin (SDO) can be activated by setting 0x00[7] high to allow operation in four-wire mode.

The SPI port operates in a half duplex master/slave configuration, with the ISLA224P12 functioning as a slave. Multiple slave devices can interface to a single master in three-wire mode only, since the SDO output of an unaddressed device is asserted in four wire mode.

The chip-select bar (CSB) pin determines when a slave device is being addressed. Multiple slave devices can be written to concurrently, but only one slave device can be read from at a given time (again, only in three-wire mode). If multiple slave

devices are selected for reading at the same time, the results will be indeterminate.

The communication protocol begins with an instruction/address phase. The first rising SCLK edge following a high-to-low transition on CSB determines the beginning of the two-byte instruction/address command; SCLK must be static low before the CSB transition. Data can be presented in MSB-first order or LSB-first order. The default is MSB-first, but this can be changed by setting 0x00[6] high. Figures 38 and 39 show the appropriate bit ordering for the MSB-first and LSB-first modes, respectively. In MSB-first mode, the address is incremented for multi-byte transfers, while in LSB-first mode it's decremented.

In the default mode, the MSB is R/W, which determines if the data is to be read (active high) or written. The next two bits, W1 and W0, determine the number of data bytes to be read or written (see Table 5). The lower 13 bits contain the first address for the data transfer. This relationship is illustrated in Figure 40, and timing values are given in "Switching Specifications" on page 11.

After the instruction/address bytes have been read, the appropriate number of data bytes are written to or read from the A/D (based on the R/W bit status). The data transfer will continue as long as CSB remains low and SCLK is active. Stalling of the CSB pin is allowed at any byte boundary (instruction/address or data) if the number of bytes being transferred is three or less. For transfers of four bytes or more, CSB is allowed to stall in the middle of the instruction/address bytes or before the first data byte. If CSB transitions to a high state after that point, the state machine will reset and terminate the data transfer.

TABLE 5. BYTE TRANSFER SELECTION

[W1:W0]	BYTES TRANSFERRED
00	1
01	2

TABLE 5. BYTE TRANSFER SELECTION (Continued)

[W1:W0]	BYTES TRANSFERRED
10	3
11	4 or more

Figures 42 and 43 illustrate the timing relationships for 2-byte and N-byte transfers, respectively. The operation for a 3-byte transfer can be inferred from these diagrams.

## SPI Configuration

### ADDRESS 0X00: CHIP\_PORT\_CONFIG

Bit ordering and SPI reset are controlled by this register. Bit order can be selected as MSB to LSB (MSB first) or LSB to MSB (LSB first) to accommodate various micro controllers.

**Bit 7** SDO Active

**Bit 6** LSB First

Setting this bit high configures the SPI to interpret serial data as arriving in LSB to MSB order.

**Bit 5** Soft Reset

Setting this bit high resets all SPI registers to default values.

**Bit 4** Reserved

This bit should always be set high.

**Bits 3:0** These bits should always mirror bits 4:7 to avoid ambiguity in bit ordering.

### ADDRESS 0X02: BURST\_END

If a series of sequential registers are to be set, burst mode can improve throughput by eliminating redundant addressing. The burst is ended by pulling the CSB pin high. Setting the burst\_end address determines the end of the transfer. During a write operation, the user must be cautious to transmit the correct number of bytes based on the starting and ending addresses.

**Bits 7:0** Burst End Address

This register value determines the ending address of the burst data.

## Device Information

### ADDRESS 0X08: CHIP\_ID

### ADDRESS 0X09: CHIP\_VERSION

The generic die identifier and a revision number, respectively, can be read from these two registers.

## Device Configuration/Control

A common SPI map, which can accommodate single-channel or multi-channel devices, is used for all Renesas A/D products.

### ADDRESS 0X20: OFFSET\_COARSE\_ADC0

### ADDRESS 0X21: OFFSET\_FINE\_ADC0

The input offset of the A/D core can be adjusted in fine and coarse steps. Both adjustments are made via an 8-bit word as detailed in Table 6. The data format is twos complement.

The default value of each register will be the result of the self-calibration after initial power-up. If a register is to be incremented or decremented, the user should first read the register value then write the incremented or decremented value back to the same register. Bit 0 in register 0xFE must be set high to enable updates written to 0x20 and 0x21 to be used by the ADC (see description for 0xFE).

TABLE 6. OFFSET ADJUSTMENTS

PARAMETER	0x20[7:0] COARSE OFFSET	0x21[7:0] FINE OFFSET
Steps	255	255
- Full Scale (0x00)	-133LSB (-47mV)	-5LSB (-1.75mV)
Mid-Scale (0x80)	0.0LSB (0.0mV)	0.0LSB
+ Full Scale (0xFF)	+133LSB (+47mV)	+5LSB (+1.75mV)
Nominal Step Size	1.04LSB (0.37mV)	0.04LSB (0.014mV)

### ADDRESS 0X22: GAIN\_COARSE\_ADC0

### ADDRESS 0X23: GAIN\_MEDIUM\_ADC0

### ADDRESS 0X24: GAIN\_FINE\_ADC0

Gain of the A/D core can be adjusted in coarse, medium and fine steps. Coarse gain is a 4-bit adjustment while medium and fine are 8-bit. Multiple Coarse Gain Bits can be set for a total adjustment range of  $\pm 4.2\%$ . ('0011' @ -4.2% and '1100' @ +4.2%) It is recommended to use one of the coarse gain settings (-4.2%, -2.8%, -1.4%, 0, 1.4%, 2.8%, 4.2%) and fine-tune the gain using the registers at 0x0023 and 0x24.

The default value of each register will be the result of the self-calibration after initial power-up. If a register is to be incremented or decremented, the user should first read the register value then write the incremented or decremented value back to the same register. Bit 0 in register 0xFE must be set high to enable updates written to 0x23 and 0x24 to be used by the ADC (see description for 0xFE).

TABLE 7. COARSE GAIN ADJUSTMENT

0x22[3:0] core 0 0x26[3:0] core 1	NOMINAL COARSE GAIN ADJUST (%)
Bit3	+2.8
Bit2	+1.4
Bit1	-2.8
Bit0	-1.4

TABLE 8. MEDIUM AND FINE GAIN ADJUSTMENTS

PARAMETER	0x23[7:0] MEDIUM GAIN	0x24[7:0] FINE GAIN
Steps	256	256
-Full Scale (0x00)	-2%	-0.20%
Mid-Scale (0x80)	0.00%	0.00%
+Full Scale (0xFF)	+2%	+0.2%
Nominal Step Size	0.016%	0.0016%

**ADDRESS 0X25: MODES**

Two distinct reduced power modes can be selected. By default, the tri-level NAPSLP pin can select normal operation, nap or sleep modes (refer to "Nap/Sleep" on page 19). This functionality can be overridden and controlled through the SPI. This is an indexed function when controlled from the SPI, but a global function when driven from the pin. This register is not changed by a Soft Reset.

TABLE 9. POWER-DOWN CONTROL

VALUE	0x25[2:0] POWER DOWN MODE
000	Pin Control
001	Normal Operation
010	Nap Mode
100	Sleep Mode

**ADDRESS 0X26: OFFSET\_COARSE\_ADC1****ADDRESS 0X27: OFFSET\_FINE\_ADC1**

The input offset of A/D core #1 can be adjusted in fine and coarse steps in the same way that offset for core #0 can be adjusted. Both adjustments are made via an 8-bit word as detailed in Table 6. The data format is two's complement.

The default value of each register will be the result of the self-calibration after initial power-up. If a register is to be incremented or decremented, the user should first read the register value then write the incremented or decremented value back to the same register. Bit 0 in register 0xFE must be set high to enable updates written to 0x26 and 0x27 to be used by the ADC (see description for 0xFE).

**ADDRESS 0X28: GAIN\_COARSE\_ADC1****ADDRESS 0X29: GAIN\_MEDIUM\_ADC1****ADDRESS 0X2A: GAIN\_FINE\_ADC1**

Gain of A/D core #1 can be adjusted in coarse, medium and fine steps in the same way that core #0 can be adjusted. Coarse gain is a 4-bit adjustment while medium and fine are 8-bit. Multiple Coarse Gain Bits can be set for a total adjustment range of  $\pm 4.2\%$ . Bit 0 in register 0xFE must be set high to enable updates written to 0x29 and 0x2A to be used by the ADC (see description for 0xFE).

**Global Device Configuration/Control****ADDRESS 0X71: PHASE\_SLIP**

The output data clock is generated by dividing down the A/D input sample clock. Some systems with multiple A/Ds can more easily latch the data from each A/D by controlling the phase of the output data clock. This control is accomplished through the use of the phase\_slip SPI feature, which allows the rising edge of the output data clock to be advanced by one input clock period, as shown in the Figure 44. The clock divider (CLKDIV $\geq$ 2) is required to use PHASE\_SLIP. Execution of a phase\_slip command is accomplished by first writing a '0' to bit 0 at address 0x71, followed by writing a '1' to bit 0 at address 0x71.

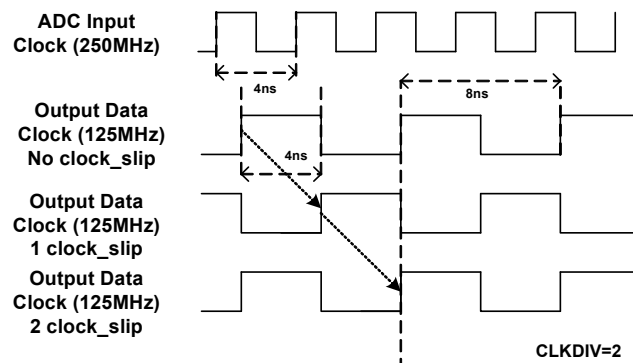


FIGURE 44. PHASE SLIP

**ADDRESS 0X72: CLOCK\_DIVIDE**

The ISLA224P12 has a selectable clock divider that can be set to divide by four, two or one (no division). By default, the tri-level CLKDIV pin selects the divisor. This functionality can be overridden and controlled through the SPI, as shown in Table 10. This register is not changed by a Soft Reset.

TABLE 10. CLOCK DIVIDER SELECTION

VALUE	0x72[2:0] CLOCK DIVIDER
000	Pin Control
001	Divide by 1
010	Divide by 2
100	Divide by 4
other	Not Allowed

**ADDRESS 0X73: OUTPUT\_MODE\_A**

The output\_mode\_A register controls the physical output format of the data, as well as the logical coding. The ISLA224P12 can present output data in two physical formats: LVDS(default) or LVCMOS. Additionally, the drive strength in LVDS mode can be set high (default, 3mA or low (2mA).

Data can be coded in three possible formats: two's complement (default), Gray code or offset binary. See Table 12.

This register is not changed by a Soft Reset.

**TABLE 11. OUTPUT MODE CONTROL**

VALUE	0x73[7:5] OUTPUT MODE
000	LVDS 3mA (Default)
001	LVDS 2mA
100	LVC MOS

**TABLE 12. OUTPUT FORMAT CONTROL**

VALUE	0x73[2:0] OUTPUT FORMAT
000	Two's Complement (Default)
010	Gray Code
100	Offset Binary

### ADDRESS 0X74: OUTPUT\_MODE\_B

#### Bit 6 DLL Range

This bit sets the DLL operating range to fast (default) or slow.

Internal clock signals are generated by a delay-locked loop (DLL), which has a finite operating range. Table 13 shows the allowable sample rate ranges for the slow and fast settings.

**TABLE 13. DLL RANGES**

DLL RANGE	MIN	MAX	UNIT
Slow	40	100	MSPS
Fast	80	125	MSPS

### ADDRESS 0XB6: CALIBRATION STATUS

The LSB at address 0xB6 can be read to determine calibration status. The bit is '0' during calibration and goes to a logic '1' when calibration is complete. This register is unique in that it can be read after POR at calibration, unlike the other registers on chip, which can't be read until calibration is complete.

### DEVICE TEST

The ISLA224P12 can produce preset or user defined patterns on the digital outputs to facilitate in-situ testing. A user can pick from preset built-in patterns by writing to the output test mode field [7:4] at 0xC0 or user defined patterns by writing to the user test mode field [2:0] at 0xC0. The user defined patterns should be loaded at address space 0xC1 through 0xD0, see the "SPI Memory Map" on page 27 for more detail. The predefined patterns are shown in Table 14. The test mode is enabled asynchronously to the sample clock, therefore several sample clock cycles may elapse before the data is present on the output bus.

### ADDRESS 0XC0: TEST\_IO

#### Bits 7:4 Output Test Mode

These bits set the test mode according to Table 14. Other values are reserved. User test patterns loaded at 0xC1 through 0xD0 are also available by writing '1000' to [7:4] at 0xC0 and a

pattern depth value to [2:0] at 0xC0. See the "SPI Memory Map" on page 27.

#### Bits 2:0 User Test Mode

The three LSBs in this register determine the test pattern in combination with registers 0xC1 through 0xD0. Refer to the "SPI Memory Map" on page 27.

**TABLE 14. OUTPUT TEST MODES**

VALUE	0xC0[7:4] OUTPUT TEST MODE	WORD 1	WORD 2
0000	Off		
0001	Midscale	0x8000	N/A
0010	Positive Full-Scale	0xFFFF	N/A
0011	Negative Full-Scale	0x0000	N/A
0100	Reserved	N/A	N/A
0101	Reserved	N/A	N/A
0110	Reserved	N/A	N/A
0111	Reserved		
1000	User Pattern	user_patt1	user_patt2
1001	Reserved	N/A	N/A
1010	Ramp	N/A	N/A

### ADDRESS 0XC1: USER\_PATT1\_LSB

### ADDRESS 0XC2: USER\_PATT1\_MSB

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 1.

### ADDRESS 0XC3: USER\_PATT2\_LSB

### ADDRESS 0XC4: USER\_PATT2\_MSB

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 2

### ADDRESS 0XC5: USER\_PATT3\_LSB

### ADDRESS 0XC6: USER\_PATT3\_MSB

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 3

### ADDRESS 0XC7: USER\_PATT4\_LSB

### ADDRESS 0XC8: USER\_PATT4\_MSB

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 4.

### ADDRESS 0XC9: USER\_PATT5\_LSB

### ADDRESS 0XCA: USER\_PATT5\_MSB

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 5.

**ADDRESS 0XCB: USER\_PATT6\_LSB****ADDRESS 0XCC: USER\_PATT6\_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 6

**ADDRESS 0XCD: USER\_PATT7\_LSB****ADDRESS 0XCE: USER\_PATT7\_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 7.

**ADDRESS 0XCF: USER\_PATT8\_LSB****ADDRESS 0XD0: USER\_PATT8\_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 8.

**ADDRESS 0XFE: OFFSET/GAIN\_ADJUST\_ENABLE**

Bit 0 at this register must be set high to enable adjustment of offset coarse and fine adjustments ADC0 (0x20 and 0x21), ADC1 (0x26 and 0x27) and gain medium and gain fine adjustments ADC0 (0x23 and 0x24), ADC1 (0x29 and 0x2A). It is recommended that new data be written to the offset and gain adjustment registers ADC0(0x20, 0x21, 0x23, 0x24) and ADC1(0x26, 0x27, 0x29, 0x2A) while Bit 0 is a '0'. Subsequently, Bit 0 should be set to '1' to allow the values written to the aforementioned registers to be used by the ADC. Bit 0 should be set to a '0' upon completion

## SPI Memory Map

	ADDR. (Hex)	PARAMETER NAME	BIT 7 (MSB)	BIT 6	BIT 5	BIT 4	BIT 3	BIT 2	BIT 1	BIT 0 (LSB)	DEF. VALUE (HEX)	
SPI Config/Control	00	port_config	SDO Active	LSB First	Soft Reset			Mirror (bit5)	Mirror (bit6)	Mirror (bit7)	00h	
	01	Reserved	Reserved									
	02	burst_end	Burst end address [7:0]									00h
	03-07	Reserved	Reserved									
DUT Info	08	chip_id	Chip ID #									Read only
	09	chip_version	Chip Version #									Read only
	0A-0F	Reserved	Reserved									
Device Config/Control	10-1F	Reserved	Reserved									
	20	offset_coarse_adc0	Coarse Offset									cal. value
	21	offset_fine_adc0	Fine Offset									cal. value
	22	gain_coarse_adc0	Reserved					Coarse Gain				cal. value
	23	gain_medium_adc0	Medium Gain									cal. value
	24	gain_fine_adc0	Fine Gain									cal. value
	25	modes_adc0	Reserved						Power Down Mode ADC0 [2:0] 000 = Pin Control 001 = Normal Operation 010 = Nap 100 = Sleep Other codes = Reserved			00h NOT reset by Soft Reset
	26	offset_coarse_adc1	Coarse Offset									cal. value
	27	offset_fine_adc1	Fine Offset									cal. value
	28	gain_coarse_adc1	Reserved					Coarse Gain				cal. value
	29	gain_medium_adc1	Medium Gain									cal. value
	2A	gain_fine_adc1	Fine Gain									cal. value
	2B	modes_adc1	Reserved						Power Down Mode ADC1 [2:0] 000 = Pin Control 001 = Normal Operation 010 = Nap 100 = Sleep Other codes = Reserved			00h NOT reset by Soft Reset
	2C-2F	Reserved	Reserved									
	33-4A	Reserved	Reserved									
	4B	Reserved						Reserved				Read only
	4C	Reserved	Reserved									Read only
	4D	Reserved		Enable	PD	Reset	Divider [2:0]				Select	00h
	4E-6F	Reserved	Reserved									
	70	skew_diff	Differential Skew									80h
	71	phase_slip	Reserved								Next Clock Edge	00h
	72	clock_divide						Clock Divide [2:0] 000 = Pin Control 001 = divide by 1 010 = divide by 2 100 = divide by 4 Other codes = Reserved				00h NOT reset by Soft Reset

## SPI Memory Map (Continued)

	ADDR. (Hex)	PARAMETER NAME	BIT 7 (MSB)	BIT 6	BIT 5	BIT 4	BIT 3	BIT 2	BIT 1	BIT 0 (LSB)	DEF. VALUE (HEX)
Device Config/Control	73	output_mode_A	Output Mode [7:5] 000 = LVDS 3mA (Default) 001 = LVDS 2mA 100 = LVCMOS Other codes = Reserved					Output Format [2:0] 000 = Two's Complement (Default) 010 = Gray Code 100 = Offset Binary Other codes = Reserved			00h NOT reset by Soft Reset
	74	output_mode_B		DLL Range 0 = Fast 1 = Slow Default='0'							00h NOT reset by Soft Reset
	75-B5	Reserved	Reserved								
	B6	cal_status								Calibration Done	Read Only
	B7-BF	Reserved									
Device Test	C0	test_io	Output Test Mode [7:4]  0 = Off (Note 14) 1 = Midscale Short 2 = +FS Short 3 = -FS Short 4 = Checkerboard (Note 15) 5-6 = Reserved 7 = All on/ off (Note 16) 8 = User Pattern (1 to 8 deep) 9 = Reserved 10 = Ramp 11-15 = Reserved					User Test Mode [2:0] 0 = user pattern 1-2 1 = cycle pattern 1 through 4 2 = cycle pattern 1 through 6 3 = cycle pattern 1 through 8 4-7 = NA			00h
	C1	user_patt1_lsb	B7	B6	B5	B4	B3	B2	B1	B0	0x00
	C2	user_patt1_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	C3	user_patt2_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	C4	user_patt2_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	C5	user_patt3_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	C6	user_patt3_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	C7	user_patt4_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	C8	user_patt4_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	C9	user_patt5_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	CA	user_patt5_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	CB	user_patt6_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	CC	user_patt6_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	CD	user_patt7_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	CE	user_patt7_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	CF	user_patt8_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	D0	user_patt8_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	D1-FD	Reserved	Reserved								
	FE	Offset/Gain_Adjust_Enable								Enable '1'=Enable	00h
	FF		Reserved								

### NOTES:

14. During Calibration xCCCC (MSB justified) is presented at the output data bus, toggling on the LSB (and higher) data bits occurs at completion of calibration. This behavior can be used as an option to determine calibration state.
15. Use test\_io = 0x41 for Checkerboard outputs on DDR Outputs.
16. Use test\_io = 0x71 for all ones/zeros outputs on DDR Outputs.



## Equivalent Circuits (Continued)

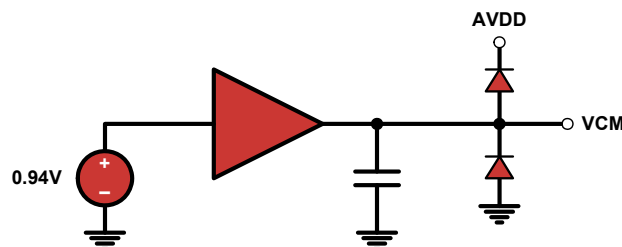


FIGURE 51. VCM\_OUT OUTPUT

## A/D Evaluation Platform

Renesas offers an A/D Evaluation platform, which can be used to evaluate any of Renesas' high speed A/D products. The platform consists of a FPGA based data capture motherboard and a family of A/D daughtercards. This USB based platform allows a user to quickly evaluate the A/D's performance at a user's specific application frequency requirements. More information is available on our [website](#).

## Layout Considerations

### Split Ground and Power Planes

Data converters operating at high sampling frequencies require extra care in PC board layout. Many complex board designs benefit from isolating the analog and digital sections. Analog supply and ground planes should be laid out under signal and clock inputs. Locate the digital planes under outputs and logic pins. Grounds should be joined under the chip.

### Clock Input Considerations

Use matched transmission lines to the transformer inputs for the analog input and clock signals. Locate transformers and terminations as close to the chip as possible.

### Exposed Paddle

The exposed paddle must be electrically connected to analog ground (AVSS) and should be connected to a large copper plane using numerous vias for optimal thermal performance.

### Bypass and Filtering

Bulk capacitors should have low equivalent series resistance. Tantalum is a good choice. For best performance, keep ceramic bypass capacitors very close to device pins. Longer traces will increase inductance, resulting in diminished dynamic performance and accuracy. Make sure that connections to ground are direct and low impedance. Avoid forming ground loops.

### LVDS Outputs

Output traces and connections must be designed for 50W (100W differential) characteristic impedance. Keep traces direct and minimize bends where possible. Avoid crossing ground and power-plane breaks with signal traces.

## LVCMOS Outputs

Output traces and connections must be designed for 50W characteristic impedance.

## Unused Inputs

Standard logic inputs (RESETN, CSB, SCLK, SDIO, SDO) that will not be operated do not require connection to ensure optimal A/D performance. These inputs can be left floating if they are not used. Tri-level inputs (NAPSLP) accept a floating input as a valid state, and therefore should be biased according to the desired functionality.

## Definitions

**Analog Input Bandwidth** is the analog input frequency at which the spectral output power at the fundamental frequency (as determined by FFT analysis) is reduced by 3dB from its full-scale low-frequency value. This is also referred to as Full Power Bandwidth.

**Aperture Delay or Sampling Delay** is the time required after the rise of the clock input for the sampling switch to open, at which time the signal is held for conversion.

**Aperture Jitter** is the RMS variation in aperture delay for a set of samples.

**Clock Duty Cycle** is the ratio of the time the clock wave is at logic high to the total time of one clock period.

**Differential Non-Linearity (DNL)** is the deviation of any code width from an ideal 1 LSB step.

**Effective Number of Bits (ENOB)** is an alternate method of specifying Signal to Noise-and-Distortion Ratio (SINAD). In dB, it is calculated as:  $ENOB = (SINAD - 1.76)/6.02$

**Gain Error** is the ratio of the difference between the voltages that cause the lowest and highest code transitions to the full-scale voltage less than 2 LSB. It is typically expressed in percent.

**I2E** The Interleave Engine. This highly configurable circuitry performs estimates of offset, gain, and sample time skew mismatches between the core converters, and updates analog adjustments for each to minimize interleave spurs.

**Integral Non-Linearity (INL)** is the maximum deviation of the A/D's transfer function from a best fit line determined by a least squares curve fit of that transfer function, measured in units of LSBs.

**Least Significant Bit (LSB)** is the bit that has the smallest value or weight in a digital word. Its value in terms of input voltage is  $V_{FS}/(2^N-1)$  where N is the resolution in bits.

**Missing Codes** are output codes that are skipped and will never appear at the A/D output. These codes cannot be reached with any input value.

**Most Significant Bit (MSB)** is the bit that has the largest value or weight.

**Pipeline Delay** is the number of clock cycles between the initiation of a conversion and the appearance at the output pins of the data.

**Power Supply Rejection Ratio (PSRR)** is the ratio of the observed magnitude of a spur in the A/D FFT, caused by an AC signal superimposed on the power supply voltage.

**Signal to Noise-and-Distortion (SINAD)** is the ratio of the RMS signal amplitude to the RMS sum of all other spectral components below one half the clock frequency, including harmonics but excluding DC.

**Signal-to-Noise Ratio** (without Harmonics) is the ratio of the RMS signal amplitude to the RMS sum of all other spectral components below one-half the sampling frequency, excluding harmonics and DC.

SNR and SINAD are either given in units of dB when the power of the fundamental is used as the reference, or dBFS (dB to full scale) when the converter's full-scale input power is used as the reference.

**Spurious-Free-Dynamic Range (SFDR)** is the ratio of the RMS signal amplitude to the RMS value of the largest spurious spectral component. The largest spurious spectral component may or may not be a harmonic.

## Revision History

The revision history provided is for informational purposes only and is believed to be accurate, but not warranted. Please go to web to make sure you have the latest Rev.

DATE	REVISION	CHANGE
Apr 8, 2024	4.01	Updated Page 1 content.
Jul 6, 2021	4.0	Updated links throughout. Updated Ordering Information table format and updated applicable notes. Changed POD from L72.10x10E to L72.10x10G. Removed Products section.
Jul 12, 2012	3.0	Features: Removed duplicate "Nap and Sleep Modes".
Jun 26, 2012	2.0	Initial Release

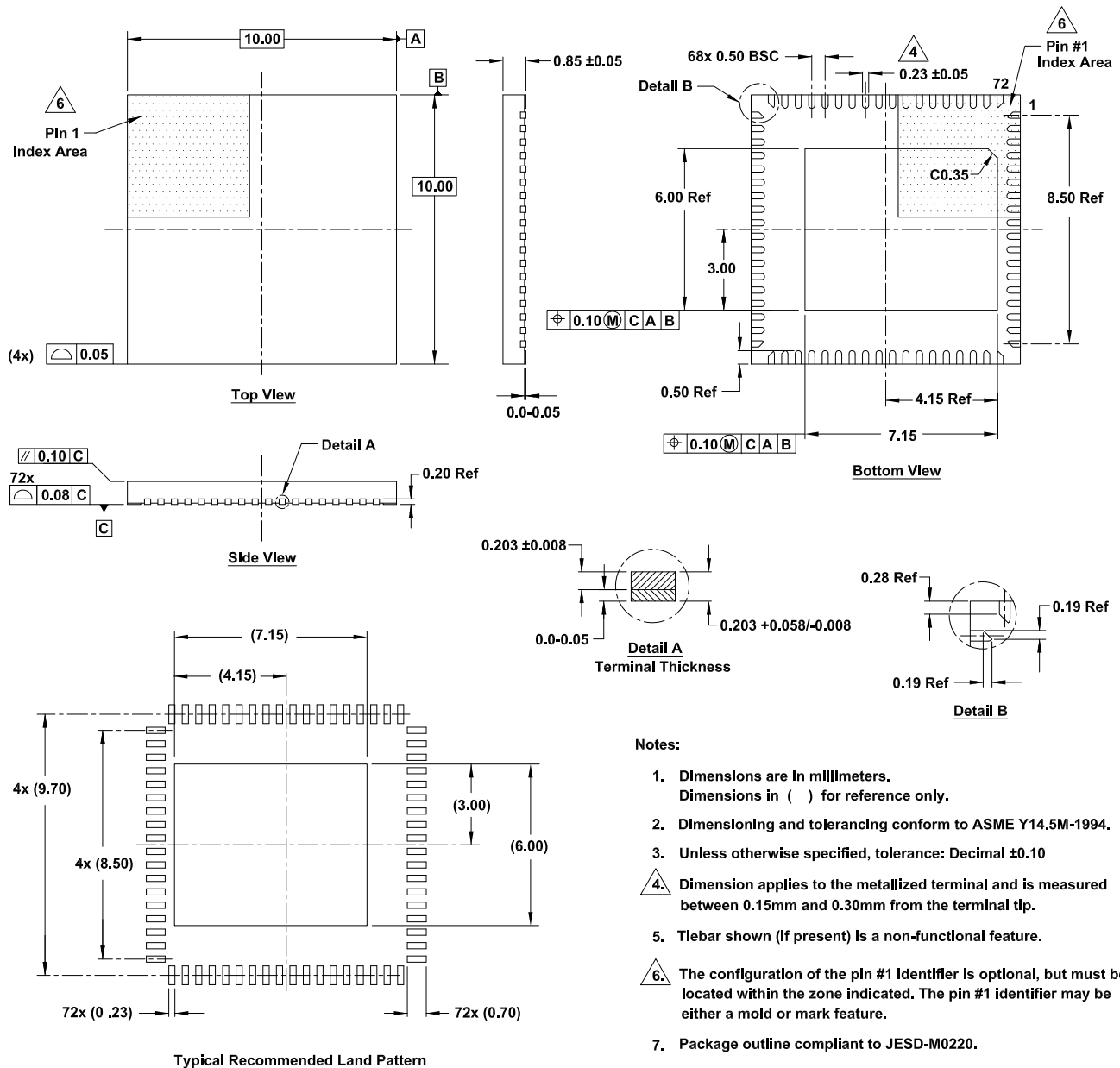
# Package Outline Drawing

For the most recent package outline drawing, see [L72.10x10G](#).

L72.10x10G

72 Lead Quad Flat No-Lead Plastic Package (QFN)

Rev 0, 4/20



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