

7451 Group

SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

DESCRIPTION

The 7451 group is a single-chip microcomputer designed with CMOS technology.

In addition to its simple instruction sets, the ROM, RAM, and I/O addresses are placed on the same memory map to enable easy programming.

It is suited for office automation equipment and control devices. The low power consumption made by the use of a CMOS process makes it especially suitable for battery powered devices requiring low power consumption. It also has a unique feature that enables it to be used as a slave microcomputer.

For details on availability of microcomputers in the 7451 group, refer to the section on group expansion.

The number of analog input pins for the 80-pin model (FP, GP version) is different from the 64-pin model (SP version). In addition, the 80-pin model has special pins for $\overline{RD}$, $\overline{WR}$, $\overline{RESET}$, DAV_{REF} , ADV_{REF} , AV_{CC} and the 64-pin model has a special V_{REF} pin.

FEATURES

- Basic machine-language instructions 71
- The minimum instruction execution time
(at 12.5MHz oscillation frequency) 0.64 μ s
- Memory size
 - ROM 0K to 24K bytes
 - RAM 256 to 1024 bytes
- Power source voltage 5V $\pm$ 10%
- Power dissipation
(at 12.5MHz oscillation frequency) 40mW
- Subroutine nesting 96 levels max.(M37451M4/E4)
96 levels max.(M37451M8/E8)
128 levels max.(M37451MC/EC/S)
- Interrupt 15 events
- Master CPU bus interface 1 byte
- 16-bit timers 3
- 8-bit timer (Serial I/O use) 1
- Serial I/O (UART or clock synchronous) 1
- A-D converter (8-bit resolution) 3 channels (DIP)
8 channels (QFP)
- D-A converter (8-bit resolution) 2 channels
- PWM output with 8-bit prescaler
(Either resolution 8 bit or 16 bit is software selectable) 1
- Programmable I/O ports
 - (mask ROM version and PROM version) 48
 - (External ROM version) 24
- Input port (Port P4) 3(DIP), 8(QFP)
- Output ports (Ports D-A₁, D-A₂) 2

APPLICATION

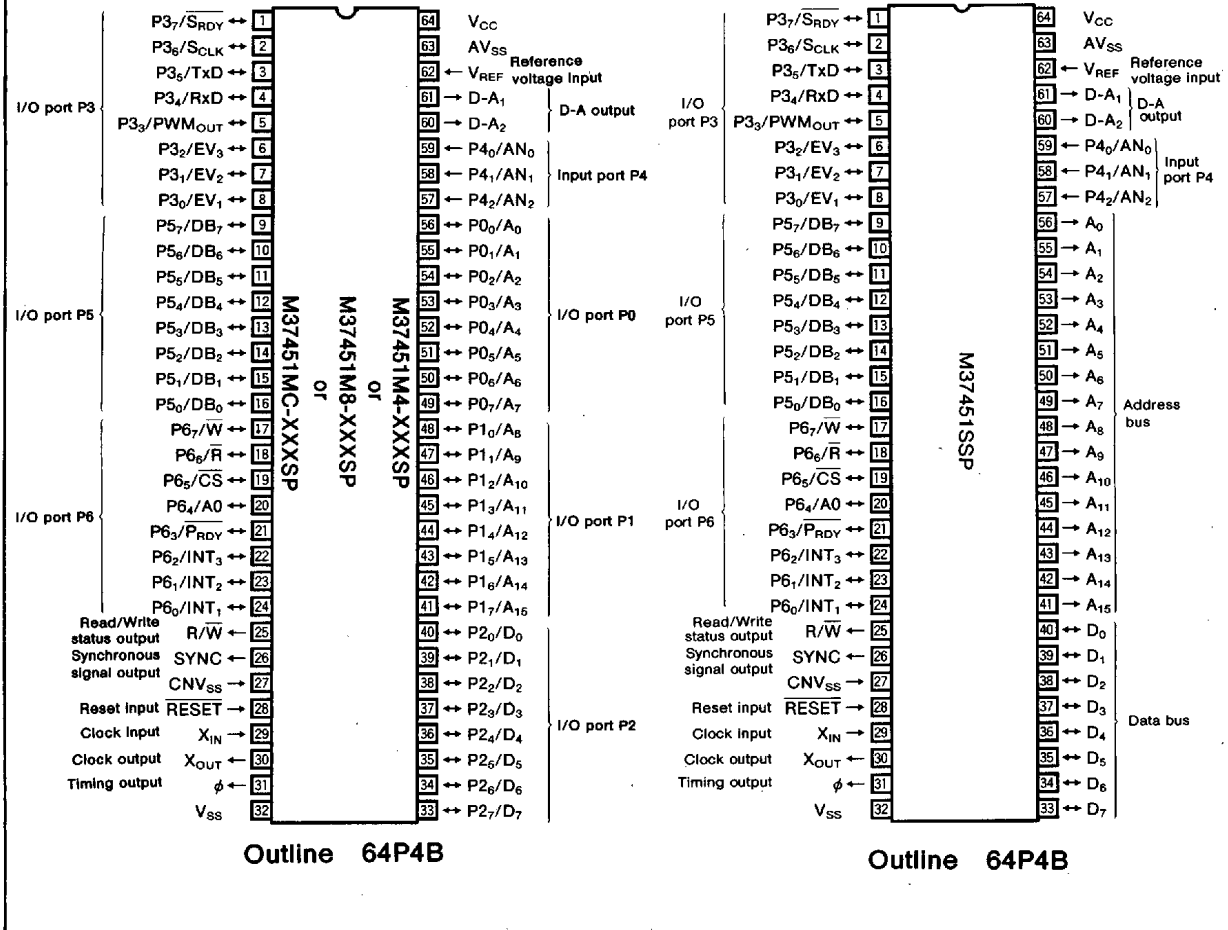
Slave controller for PPCs, facsimiles, and page printers.
HDD, optical disk, inverter, and industrial motor controllers.
Industrial robots and machines.

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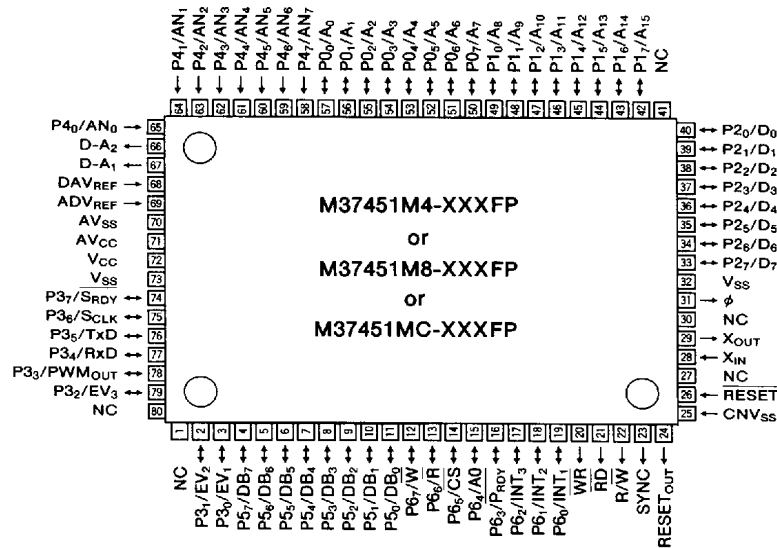
PIN CONFIGURATION (TOP VIEW)



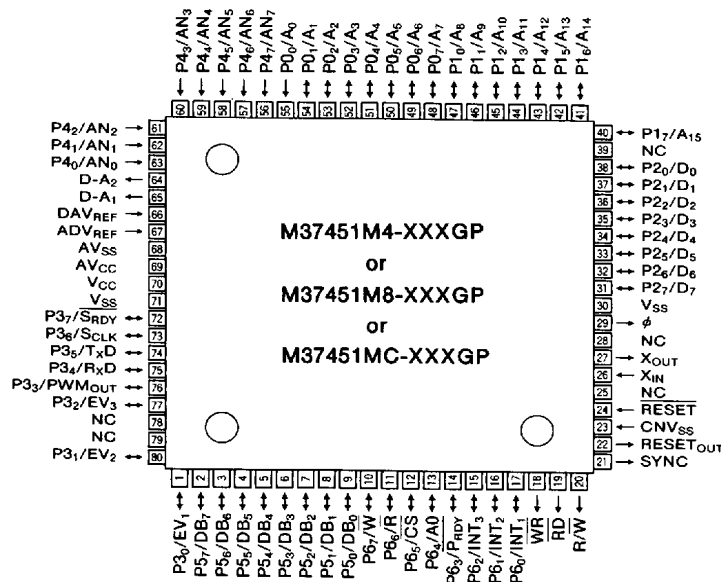
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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

PIN CONFIGURATION (TOP VIEW)



Outline 80P6N-A



Outline 80P6S-A

NC : No connection

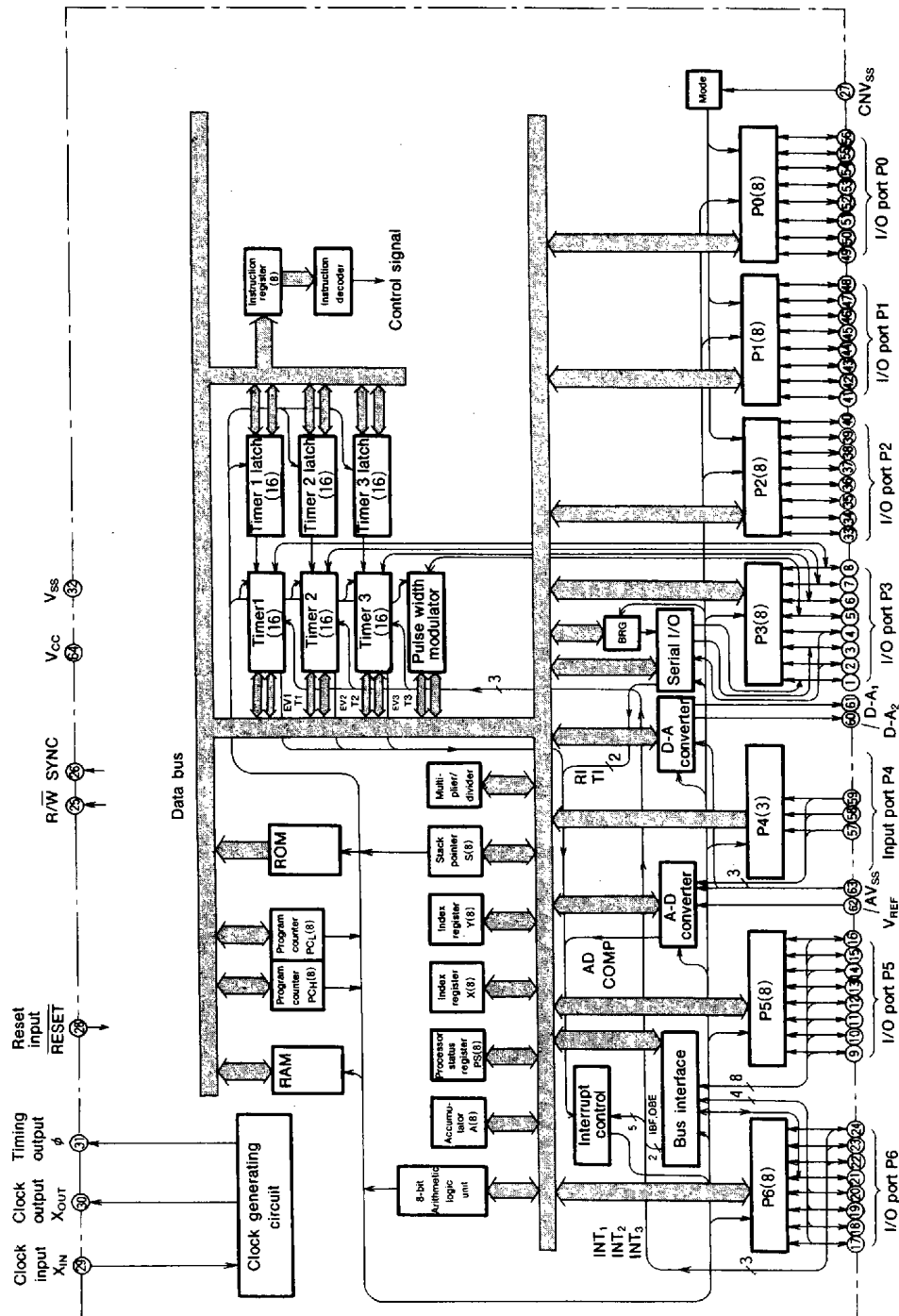
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NC : No connection

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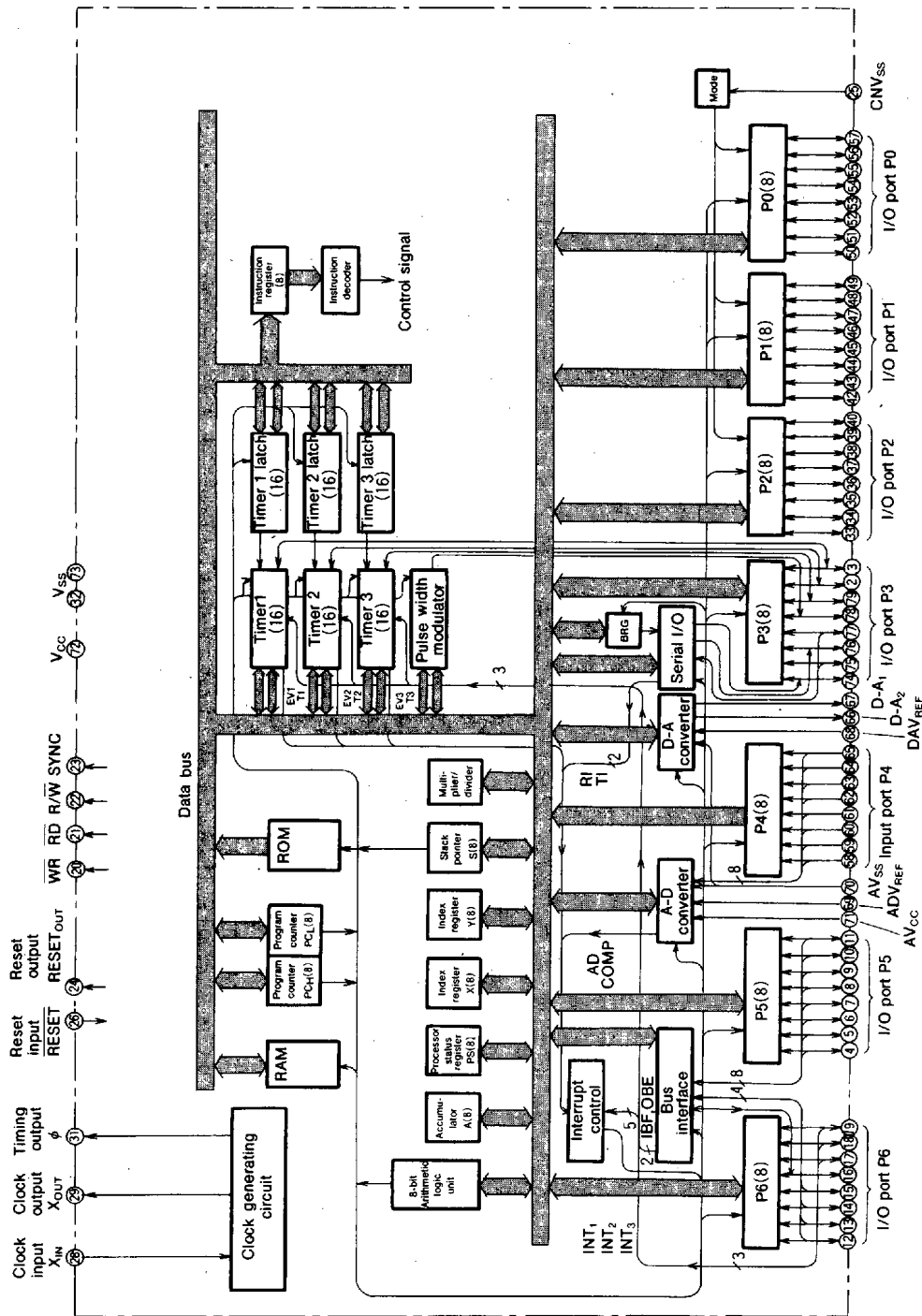
BLOCK DIAGRAM (Packages of Mask ROM and Built-in PROM : 64P4B, 64S1B)



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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

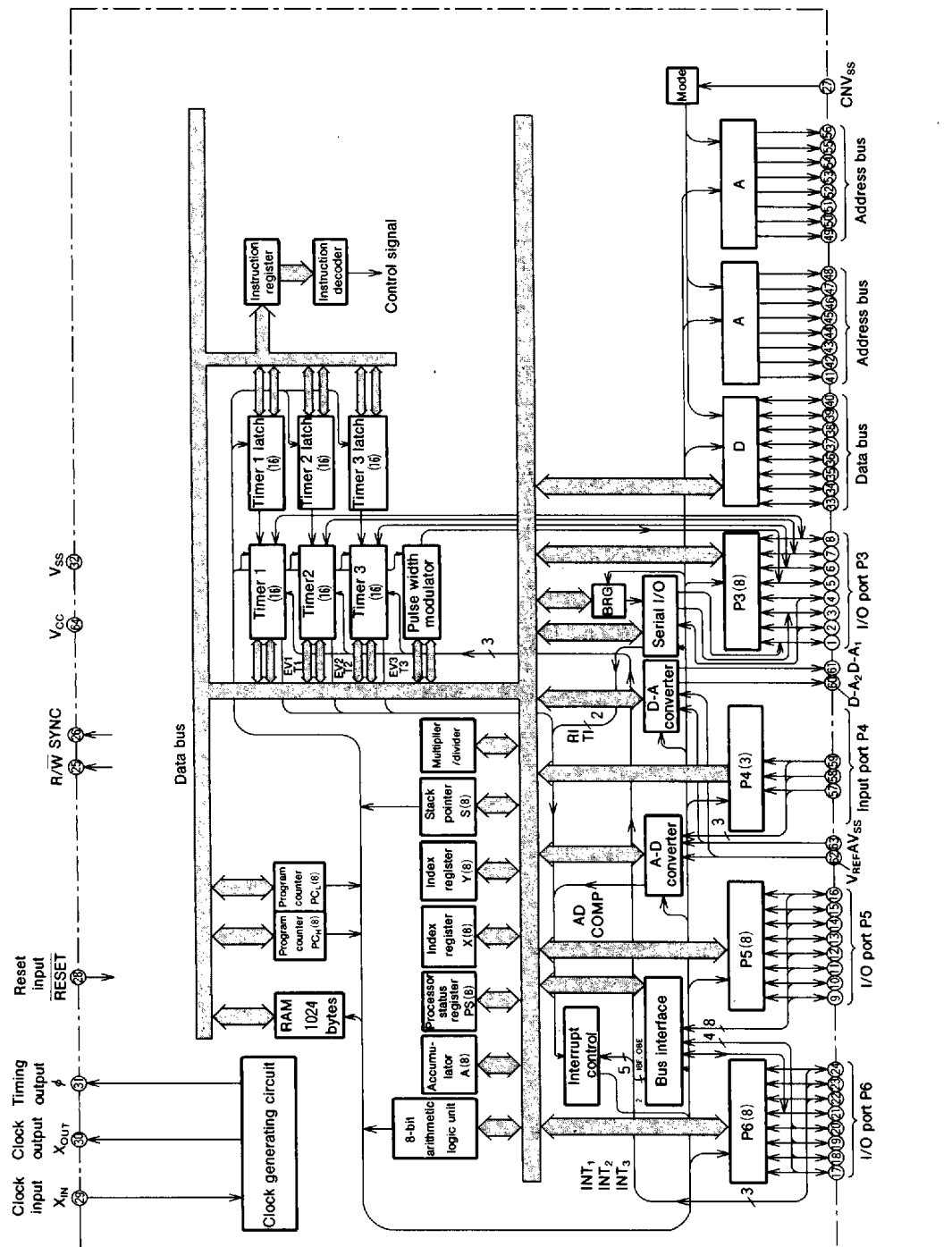
BLOCK DIAGRAM (Packages of Mask ROM and Built-in PROM : 80P6N-A, 80D0)



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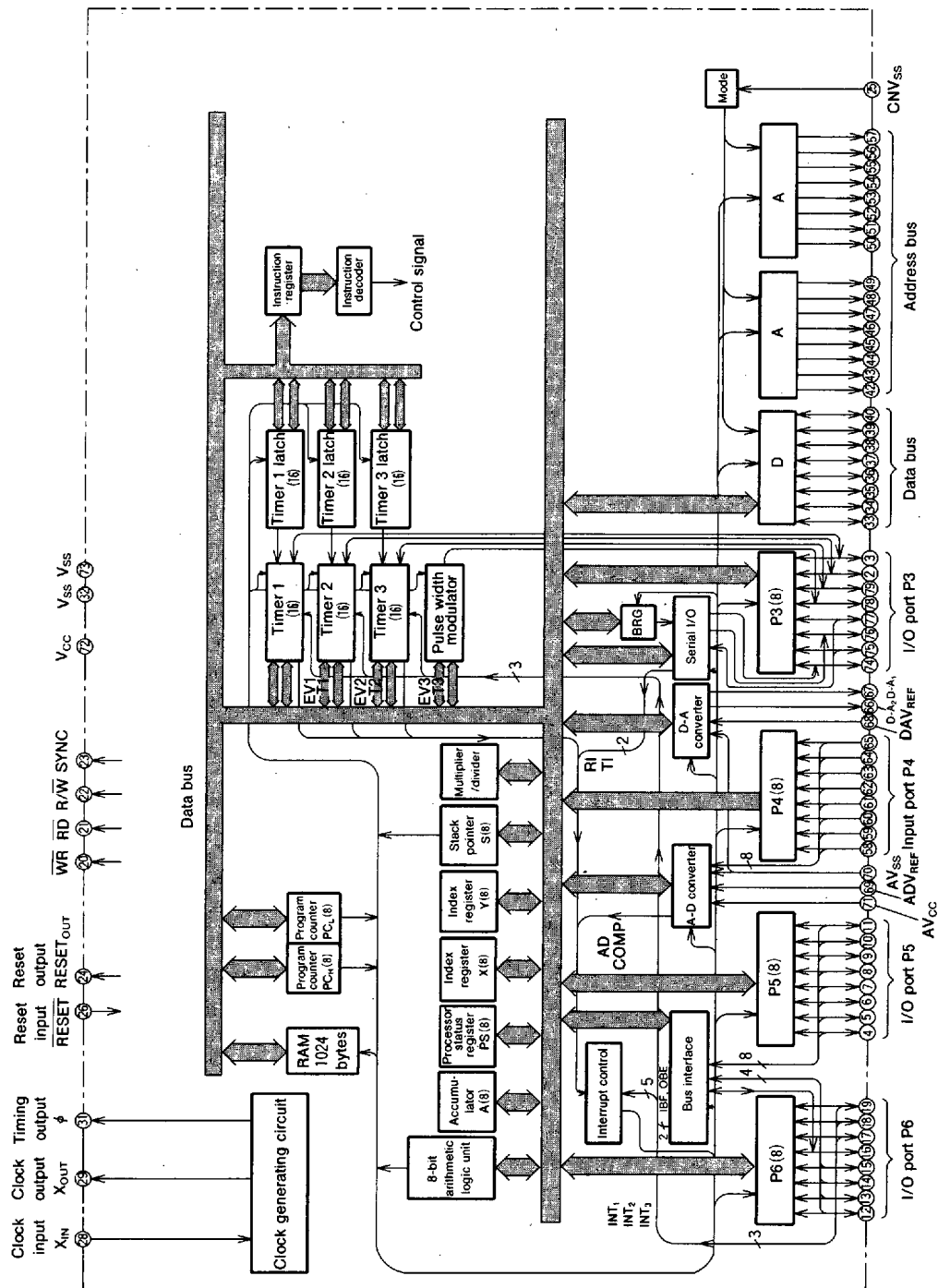
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BLOCK DIAGRAM (Package of External ROM : 64P4B)



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BLOCK DIAGRAM (Package of External ROM : 80P6N-A)



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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

PIN DESCRIPTION (mask ROM version and PROM version)

Pin	Name	Input/ Output	Functions
V _{CC} , V _{SS}	Power source		Apply voltage of 5V±10% to V _{CC} , and 0V to V _{SS} .
CNV _{SS}	CNV _{SS}	Input	Controls the processor mode of the chip. Normally connected to V _{SS} or V _{CC} .
RESET	Reset input	Input	To enter the reset state, the reset input pin must be kept at a "L" for 8 or more clock cycles (under normal V _{CC} conditions). If more time is needed for the crystal oscillator to stabilize, this "L" condition should be maintained for the required time.
X _{IN}	Clock input	Input	This chip has an internal clock generating circuit. To control generating frequency, an external ceramic or a quartz crystal oscillator is connected between the X _{IN} and X _{OUT} pins. If an external clock is used, the clock source should be connected to the X _{IN} pin and the X _{OUT} pin should be left open.
X _{OUT}	Clock output	Output	
φ	Timing output	Output	Normally outputs clock consisting of oscillating frequency divided by four.
SYNC	Synchronous signal output	Output	This signal is output "H" during operation code fetch and is used to control single stepping of programs.
R/W	Read/Write status output	Output	This signal determines the direction of the data bus. It is "H" during read and "L" during write.
P0 ₀ -P0 ₇	I/O port P0	I/O	Port P0 is an 8-bit I/O port with directional registers allowing each I/O bit to be individually programmed as input or output. The output structure is CMOS output. The low-order bits of the address are output except in single-chip mode.
P1 ₀ -P1 ₇	I/O port P1	I/O	Port P1 is an 8-bit I/O port and has basically the same functions as port P0. The high-order bits of the address are output except in single-chip mode.
P2 ₀ -P2 ₇	I/O port P2	I/O	Port P2 is an 8-bit I/O port and has basically the same functions as port P0. Used as data bus except in single-chip mode.
P3 ₀ -P3 ₇	I/O port P3	I/O	Port P3 is an 8-bit I/O port and has basically the same functions as port P0. Serial I/O, PWM output, or event I/O function can be selected with a program.
P4 ₀ -P4 ₂ (P4 ₀ -P4 ₇)	Input port P4	Input	Analog input pin for the A-D converter. The 64-pin model has three pins and the 80-pin model has eight pins. They may also be used as digital input pins.
P5 ₀ -P5 ₇	I/O port P5	I/O	Port P5 is an 8-bit I/O port and has basically the same functions as port P0. This port functions as an 8-bit data bus for the master CPU when slave mode is selected with a program.
P6 ₀ -P6 ₇	I/O port P6	I/O	Port P6 is an 8-bit I/O port and has basically the same function as port P0. Pins P6 ₃ -P6 ₇ change to a control bus for the master CPU when slave mode is selected with a program. Pins P6 ₀ -P6 ₂ may be programmed as external interrupt input pins.
D-A ₁ , D-A ₂	D-A output	Output	Analog signal from D-A converter is output.
V _{REF}	Reference voltage input	Input	Reference voltage input pin for A-D and D-A converter. This pin is for 64-pin model only.
ADV _{REF}	A-D reference voltage input	Input	Reference voltage input pin for A-D converter. This pin is for 80-pin model only.
DAV _{REF}	D-A reference voltage input	Input	Reference voltage input pin for D-A converter. This pin is for 80-pin model only.
AV _{SS}	Analog power supply		Ground level input pin for A-D and D-A converter. Same voltage as V _{SS} is applied.
AV _{CC}	Analog power supply		Power supply input pin for A-D converter. This pin is for 80-pin model only. Same voltage as V _{CC} is applied. In the case of the 64-pin model, AV _{CC} is connected to V _{CC} internally.
RD	Read signal output	Output	Control signal output as active "L" when valid data is read from data bus. This pin is for 80-pin model only.
WR	Write signal output	Output	Control signal output as active "L" when writing data from data bus to external component. This pin is for 80-pin model only.
RESET _{OUT}	Reset output	Output	Control signal output as active "H" during reset. It is used as a reset output signal for peripheral components. This pin is for 80-pin model only.

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PIN DESCRIPTION (EPROM mode of PROM version)

Pin	Name	Input/ Output	Functions
V_{CC}, V_{SS}	Power source		Apply voltage of $5V \pm 10\%$ to V_{CC} , and 0V to V_{SS} .
CNV_{SS}/V_{PP}	V_{PP}	Input	Connect to V_{PP} when programming or verifying.
$\overline{RESET}$	Reset input	Input	Connect to V_{SS}
X_{IN}	Clock input	Input	Connect a ceramic or a quartz crystal oscillator between X_{IN} and X_{OUT} for clock oscillation.
X_{OUT}	Clock output	Output	
ϕ	Timing output	Output	For timing output
SYNC	Synchronous signal output	Output	Kept to open ("L" signal is output).
$R/\overline{W}$	Read/Write status output	Output	Kept to open ("H" signal is output).
$P0_0-P0_7$	I/O port P0	Input	P0 works as the lower 8-bit address input.
$P1_0-P1_7$	I/O port P1	Input	$P1_0-P1_5$ work as the higher 6-bit address input. $P1_6$ and $P1_7$ connect to V_{CC} .
$P2_0-P2_7$	I/O port P2	I/O	P2 works as an 8-bit data bus.
$P3_0-P3_7$	I/O port P3	Input	Connect to V_{SS}
$P4_0-P4_7$ ($P4_0-P4_2$)	Input port P4	Input	Connect to V_{SS} . The 64-pin model has only three pins $P4_0-P4_2$.
$P5_0-P5_7$	I/O port P5	Input	$P5_0, P5_1, P5_2$ works as $A_{14}, \overline{OE}$, and $\overline{CE}$ inputs respectively. Connect $P5_3$ and $P5_4$ to V_{CC} and $P5_5-P5_7$ to V_{SS} .
$P6_0-P6_7$	I/O port P6	Input	Connect to V_{SS} .
$D-A_1, D-A_2$	D-A output	Output	Kept to open.
V_{REF}	Reference voltage input	Input	Connect to V_{SS} . This pin is for 64-pin model only.
ADV_{REF}	A-D reference voltage input	Input	Connect to V_{SS} . This pin is for 80-pin model only.
DAV_{REF}	D-A reference voltage input	Input	Connect to V_{SS} . This pin is for 80-pin model only.
AV_{SS}	Analog power	Input	Connect to V_{SS} .
AV_{CC}	Analog power	Input	Connect to V_{CC} or V_{SS} . This pin is for 80-pin model only.
$\overline{RD}$	Read signal output	Output	Kept to open ("H" signal is output). This pin is for 80-pin model only.
$\overline{WR}$	Write signal output	Output	Kept to open ("H" signal is output). This pin is for 80-pin model only.
$RESET_{OUT}$	Reset output	Output	Kept to open ("H" signal is output). This pin is for 80-pin model only.

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

PIN DESCRIPTION (External ROM version)

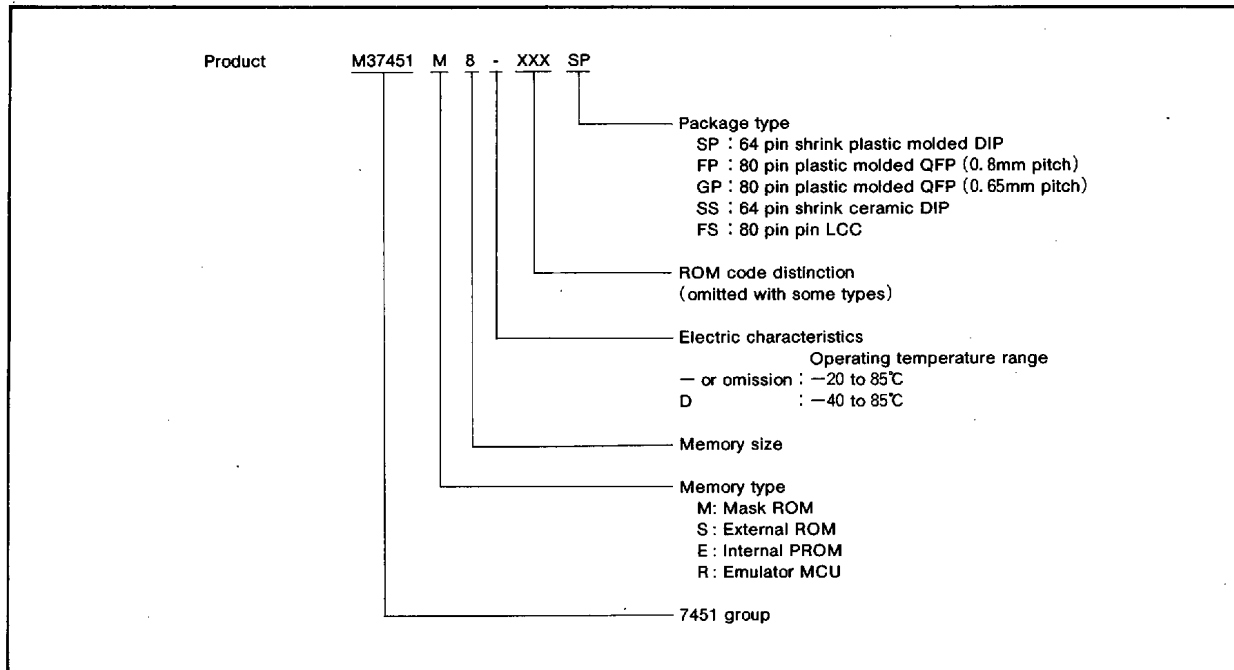
Pin	Name	Input/ Output	Functions
V _{CC} , V _{SS}	Power source		Apply voltage of 5V±10% to V _{CC} , and 0V to V _{SS} .
CNV _{SS}	CNV _{SS}	Input	This is connected to V _{CC} .
RESET	Reset input	Input	To enter the reset state, the reset input pin must be kept at a "L" for 8 or more clock cycles (under normal V _{CC} conditions). If more time is needed for the crystal oscillator to stabilize, this "L" condition should be maintained for the required time.
X _{IN}	Clock input	Input	This chip has an internal clock generating circuit. To control generating frequency, an external ceramic or a quartz-crystal oscillator is connected between the X _{IN} and X _{OUT} pins. If an external clock is used, the clock source should be connected to the X _{IN} pin and the X _{OUT} pin should be left open.
X _{OUT}	Clock output	Output	
φ	Timing output	Output	Normally outputs clock consisting of oscillating frequency divided by four.
SYNC	Synchronous signal output	Output	This signal is output "H" during operation code fetch and is used to control single stepping of programs.
R/W	Read/Write status output	Output	This signal determines the direction of the data bus. It is "H" during read and "L" during write.
A ₀ -A ₁₅	Address bus	Output	This is 16-bit address bus.
D ₀ -D ₇	Data bus	I/O	This is 8-bit data bus.
P3 ₀ -P3 ₇	Input/Output port P3	I/O	Port P3 is an 8-bit I/O port with directional registers allowing each I/O bit to be individually programmed as input or output. The output structure is CMOS output. Serial I/O, PWM output, or even I/O function can be selected with a program.
P4 ₀ -P4 ₂ (P4 ₀ -P4 ₇)	Input port P4	Input	Analog input pin for the A-D converter. The 64-pin model has three pins and the 80-pin model has eight pins. They may also be used as digital input pins.
P5 ₀ -P5 ₇	Input/Output port P5	I/O	An 8-bit input/output port with the same function as P3. This port functions as an 8-bit data bus for the master CPU when slave mode is selected with a program.
P6 ₀ -P6 ₇	Input/Output port P6	I/O	An 8-bit input/output port with the same function as P3. Pins P6 ₃ -P6 ₇ change to a control bus for the master CPU when slave mode is selected with a program. Pins P6 ₀ -P6 ₂ may be programmed as external interrupt input pins.
D-A ₁ , D-A ₂	D-A output	Output	Analog signal from D-A converter is output.
V _{REF}	Reference voltage input	Input	Reference voltage input pin for A-D and D-A converter. This pin is for 64-pin model only.
ADV _{REF}	A-D reference voltage input	Input	Reference voltage input pin for A-D converter. This pin is for 80-pin model only.
DAV _{REF}	D-A reference voltage input	Input	Reference voltage input pin for D-A converter. This pin is for 80-pin model only.
AV _{SS}	Analog power supply		Ground level input pin for A-D and D-A converter. Same voltage as V _{SS} is applied.
AV _{CC}	Analog power supply		Power supply input pin for A-D converter. This pin is for 80-pin model only. Same voltage as V _{CC} is applied. In the case of the 64-pin model AV _{CC} is connected to V _{CC} internally.
RD	Read signal output	Output	Control signal output as active "L" when valid data is read from data bus. This pin is for 80-pin model only.
WR	Write signal output	Output	Control signal output as active "L" when writing data from data bus to external component. This pin is for 80-pin model only.
RESET _{OUT}	Reset output	Output	Control signal output as active "H" during reset. It is used as a reset output signal for peripheral components. This pin is for 80-pin model only.

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PART NUMBERING

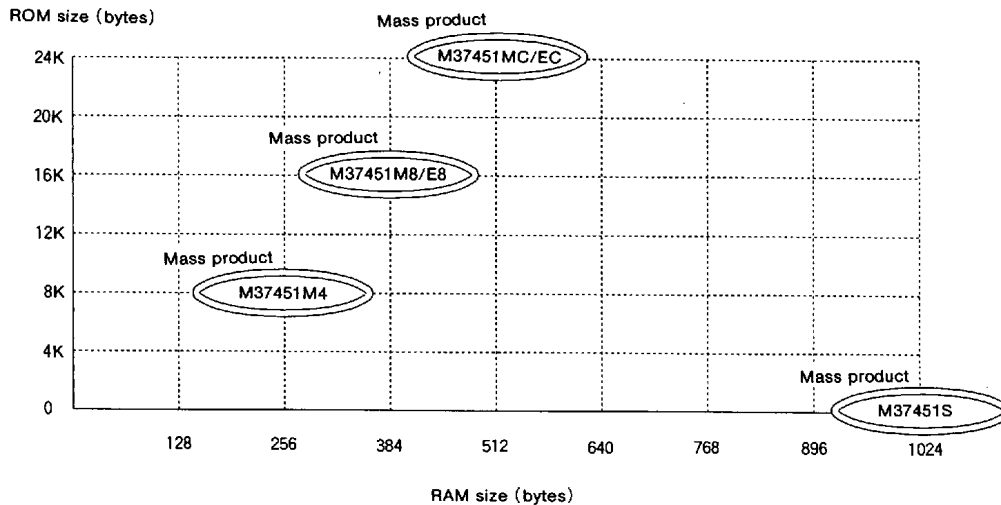


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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

GROUP EXPANSION

Memory expansion plan



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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

Currently supported products listed below

As of May 1996

Product	(P) ROM size (byte)	RAM size (byte)	Package	Remarks
M37451M4-XXXSP	8K	256	64P4B	Mask ROM version
M37451M4DXXXSP			64P4B	Extended operating temperature version
M37451M4-XXXFP			80P6N-A	Mask ROM version
M37451M4DXXXFP			80P6N-A	Extended operating temperature version
M37451M4-XXXGP			80P6S-A	Mask ROM version
M37451M8-XXXSP			80P6S-A	Mask ROM version
M37451M8DXXXSP	16K	384	64P4B	Mask ROM version
M37451M8DXXXSP			64P4B	Extended operating temperature version
M37451E8-XXXSP			64P4B	One Time PROM version
M37451E8DXXXSP			64P4B	Extended operating temperature version
M37451E8SP			64P4B	One Time PROM version (blank)
M37451M8-XXXFP			80P6N-A	Mask ROM version
M37451M8DXXXFP			80P6N-A	Extended operating temperature version
M37451E8-XXXFP			80P6N-A	One Time PROM version
M37451E8DXXXFP			80P6N-A	Extended operating temperature version
M37451E8FP			80P6N-A	One Time PROM version (blank)
M37451M8-XXXGP			80P6S-A	Mask ROM version
M37451E8-XXXGP			80P6S-A	One Time PROM version
M37451E8GP			80P6S-A	One Time PROM version (blank)
M37451E8SS			64S1B	EPROM version
M37451E8FS			80D0	EPROM version
M37451MC-XXXSP	24K	512	64P4B	Mask ROM version
M37451EC-XXXSP			64P4B	One Time PROM version
M37451ECSP			64P4B	One Time PROM version (blank)
M37451MC-XXXFP			80P6N-A	Mask ROM version
M37451EC-XXXFP			80P6N-A	One Time PROM version
M37451ECFP			80P6N-A	One Time PROM version (blank)
M37451MC-XXXGP			80P6S-A	Mask ROM version
M37451EC-XXXGP			80P6S-A	One Time PROM version
M37451ECGP			80P6S-A	One Time PROM version (blank)
M37451ECSS			64S1B	EPROM version
M37451ECFS			80D0	EPROM version
M37451SSP			64P4B	External ROM version
M37451SFP			80P6N-A	External ROM version
M37451SGP			80P6S-A	External ROM version
M37451RSS	0K	1024	64S1M	Emulator MCU
M37451RFS			80D0M	Emulator MCU

Use the EPROM version and the Emulator MCU for evaluation only. Do not use those for production applications.

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

FUNCTIONAL DESCRIPTION
Central Processing Unit (CPU)

The 7451 group uses the standard 740 family instruction set. Refer to the table of 740 family addressing modes and machine instructions or the SERIES 740 <Software> User's Manual for details on the instruction set.

Machine-resident 740 family instructions are as follows:

The FST and SLW instruction cannot be used.

The MUL, DIV, WIT, and STP instruction can be used.

MISRG2 Register

The MISRG2 register is allocated to address 00DF₁₆. Bits 0 and 1 of this register are processor mode bits. This register also has a stack page selection bit.

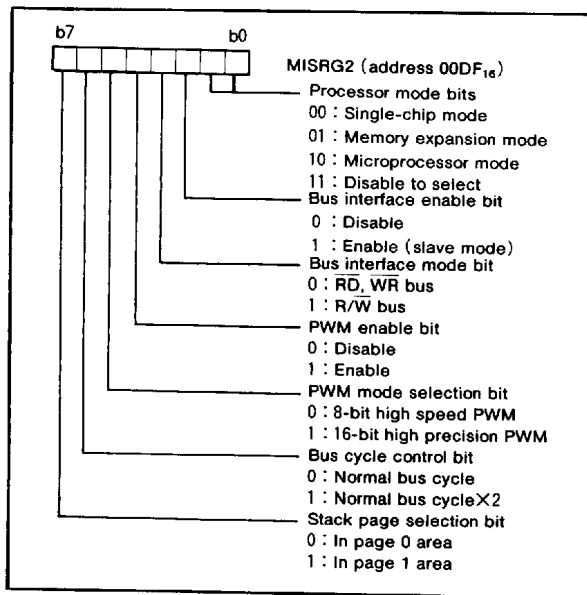


Fig. 1 Structure of MISRG 2

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

MEMORY

• Special Function Register (SFR) Area

The special function register area in the zero page contains control registers such as I/O ports and timers.

• RAM

RAM is used for data storage and for stack area of sub-routine calls and interrupts.

• ROM

ROM is used for storing user programs as well as the interrupt vector area.

• Interrupt Vector Area

The interrupt vector area is for storing jump destination addresses used at reset or when an interrupt is generated.

• Zero Page

Zero page addressing mode is useful because it enables access to this area with only 2 bytes.

• Special Page

Special page addressing mode is useful because it enables access to this area with only 2 bytes.

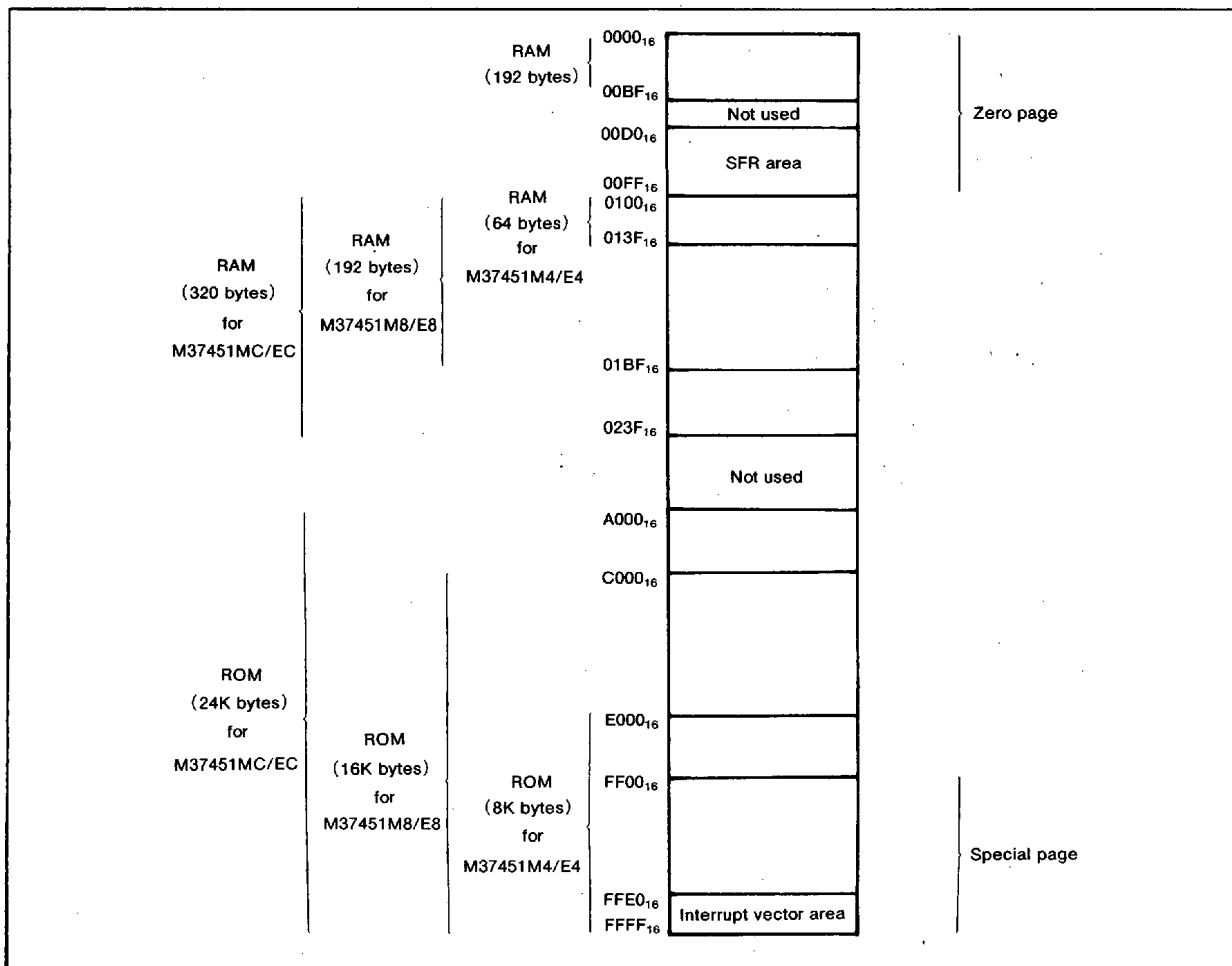


Fig. 2 Memory map (mask ROM version and PROM version)

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

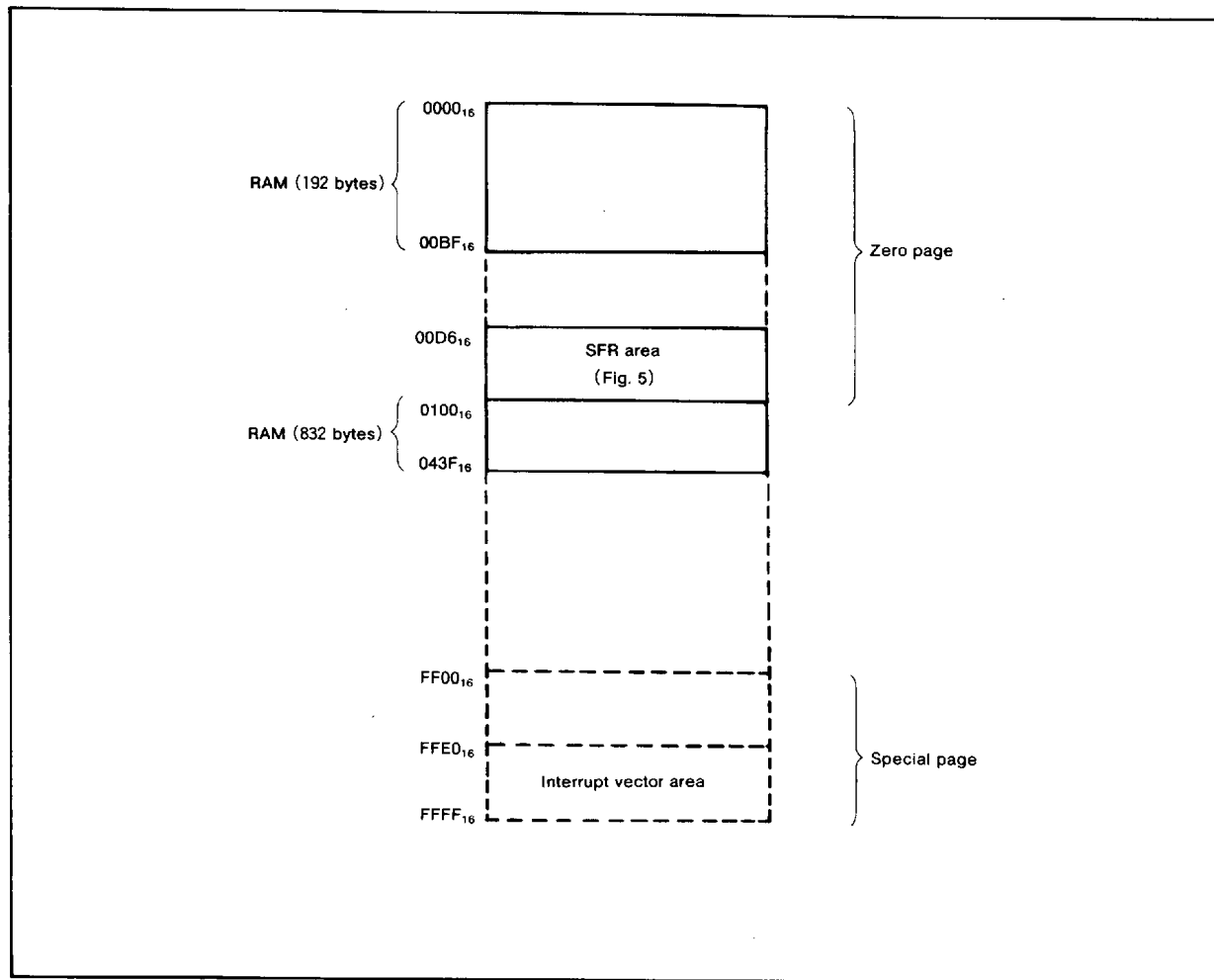


Fig. 3 Memory map (external ROM version)

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

00D0 ₁₆	P0 register	00EB ₁₆	PWM register (low-order)
00D1 ₁₆	P0 directional register	00EC ₁₆	PWM register (high-order)
00D2 ₁₆	P1 register	00ED ₁₆	Timer 1 control register
00D3 ₁₆	P1 directional register	00EE ₁₆	Timer 2 control register
00D4 ₁₆	P2 register	00EF ₁₆	Timer 3 control register
00D5 ₁₆	P2 directional register	00F0 ₁₆	Timer 1 register (low-order)
00D6 ₁₆	P3 register	00F1 ₁₆	Timer 1 register (high-order)
00D7 ₁₆	P3 directional register	00F2 ₁₆	Timer 1 latch (low-order)
00D8 ₁₆	P4 register/PWM prescaler latch	00F3 ₁₆	Timer 1 latch (high-order)
00D9 ₁₆	Additional function register	00F4 ₁₆	Timer 2 register (low-order)
00DA ₁₆	P5 register	00F5 ₁₆	Timer 2 register (high-order)
00DB ₁₆	P5 directional register	00F6 ₁₆	Timer 2 latch (low-order)
00DC ₁₆	P6 register	00F7 ₁₆	Timer 2 latch (high-order)
00DD ₁₆	P6 directional register	00F8 ₁₆	Timer 3 register (low-order)
00DE ₁₆	MISRG1	00F9 ₁₆	Timer 3 register (high-order)
00DF ₁₆	MISRG2	00FA ₁₆	Timer 3 latch (low-order)
00E0 ₁₆	D-A1 register	00FB ₁₆	Timer 3 latch (high-order)
00E1 ₁₆	D-A2 register	00FC ₁₆	Interrupt request register 1
00E2 ₁₆	A-D register	00FD ₁₆	Interrupt request register 2
00E3 ₁₆	A-D control register	00FE ₁₆	Interrupt control register 1
00E4 ₁₆	Data bus buffer register	00FF ₁₆	Interrupt control register 2
00E5 ₁₆	Data bus buffer status register		
00E6 ₁₆	Receive/Transmit buffer register		
00E7 ₁₆	Serial I/O status register		
00E8 ₁₆	Serial I/O control register		
00E9 ₁₆	UART control register		
00EA ₁₆	Baud rate generator		

Fig. 4 SFR (Special Function Register) memory map (mask ROM version and PROM version)

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

00D6 ₁₆	P3 register	00EB ₁₆	PWM register (low-order)
00D7 ₁₆	P3 directional register	00EC ₁₆	PWM register (high-order)
00D8 ₁₆	P4 register/PWM prescaler latch	00ED ₁₆	Timer 1 control register
00D9 ₁₆	Additional function register	00EE ₁₆	Timer 2 control register
00DA ₁₆	P5 register	00EF ₁₆	Timer 3 control register
00DB ₁₆	P5 directional register	00F0 ₁₆	Timer 1 register (low-order)
00DC ₁₆	P6 register	00F1 ₁₆	Timer 1 register (high-order)
00DD ₁₆	P6 directional register	00F2 ₁₆	Timer 1 latch (low-order)
00DE ₁₆	MISRG1	00F3 ₁₆	Timer 1 latch (high-order)
00DF ₁₆	MISRG2	00F4 ₁₆	Timer 2 register (low-order)
00E0 ₁₆	D-A1 register	00F5 ₁₆	Timer 2 register (high-order)
00E1 ₁₆	D-A2 register	00F6 ₁₆	Timer 2 latch (low-order)
00E2 ₁₆	A-D register	00F7 ₁₆	Timer 2 latch (high-order)
00E3 ₁₆	A-D control register	00F8 ₁₆	Timer 3 register (low-order)
00E4 ₁₆	Data bus buffer register	00F9 ₁₆	Timer 3 register (high-order)
00E5 ₁₆	Data bus buffer status register	00FA ₁₆	Timer 3 latch (low-order)
00E6 ₁₆	Receive/transmit buffer register	00FB ₁₆	Timer 3 latch (high-order)
00E7 ₁₆	Serial I/O status register	00FC ₁₆	Interrupt request register 1
00E8 ₁₆	Serial I/O control register	00FD ₁₆	Interrupt request register 2
00E9 ₁₆	UART control register	00FE ₁₆	Interrupt control register 1
00EA ₁₆	Baud rate generator	00FF ₁₆	Interrupt control register 2

Fig. 5 SFR (Special Function Register) memory map (external ROM version)

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

INTERRUPTS

Interrupts can be caused by 15 different events consisting of six external, eight internal, and one software events.

Interrupts are vectored interrupts with priorities shown in Table 1. Reset is also included in the table because its operation is similar to an interrupt.

When an interrupt is accepted, the registers are pushed, interrupt disable flag I is set to "1", and the program jumps to the address specified in the vector table. The interrupt request bit is cleared automatically. The reset and BRK instruction interrupt can never be disabled. Other interrupts are disabled when the interrupt disable flag is set to "1".

All interrupts except the BRK instruction interrupt have an interrupt request bit and an interrupt enable bit. The interrupt request bits are in interrupt request registers 1 and 2 and the interrupt enable bits are in interrupt control registers 1 and 2. Figure 6 shows the structure of the interrupt request registers 1 and 2 and interrupt control registers 1 and 2.

Interrupts other than the BRK instruction interrupt and reset are accepted when the interrupt enable bit is "1", interrupt request bit is "1", and the interrupt disable flag is "0". The interrupt request bit can be reset with a program, but not set. The interrupt enable bit can be set and reset with a program.

Reset is treated as a non-maskable interrupt with the highest priority. Figure 7 shows interrupts control.

Table 1. Interrupt vector address and priority.

Event	Priority	Interrupt vector addresses	Remarks
RESET	1	FFFF ₁₆ , FFFE ₁₆	Non-maskable
Input buffer full interrupt	2	FFFD ₁₆ , FFFC ₁₆	Valid only in slave mode
Output buffer empty interrupt	3	FFFB ₁₆ , FFFA ₁₆	Valid only in slave mode
INT ₁ interrupt	4	FFF9 ₁₆ , FFF8 ₁₆	External interrupt (polarity programmable)
INT ₂ interrupt	5	FFF7 ₁₆ , FFF6 ₁₆	External interrupt (polarity programmable)
INT ₃ interrupt	6	FFF5 ₁₆ , FFF4 ₁₆	External interrupt (polarity programmable)
Timer 1 interrupt	7	FFF3 ₁₆ , FFF2 ₁₆	
Timer 2 interrupt	8	FFF1 ₁₆ , FFF0 ₁₆	
Timer 3 interrupt	9	FFEF ₁₆ , FFEE ₁₆	
EV ₁ interrupt	10	FFED ₁₆ , FFEC ₁₆	External event interrupt (polarity programmable)
EV ₂ interrupt	11	FFEB ₁₆ , FFEA ₁₆	External event interrupt (polarity programmable)
EV ₃ interrupt	12	FFE9 ₁₆ , FFE8 ₁₆	External event interrupt (polarity programmable)
Serial I/O receive interrupt	13	FFE7 ₁₆ , FFE6 ₁₆	Valid only when serial I/O is selected
Serial I/O transmit interrupt	14	FFE5 ₁₆ , FFE4 ₁₆	Valid only when serial I/O is selected
A-D conversion completion interrupt	15	FFE3 ₁₆ , FFE2 ₁₆	
BRK instruction interrupt	16	FFE1 ₁₆ , FFE0 ₁₆	Non-maskable software interrupt

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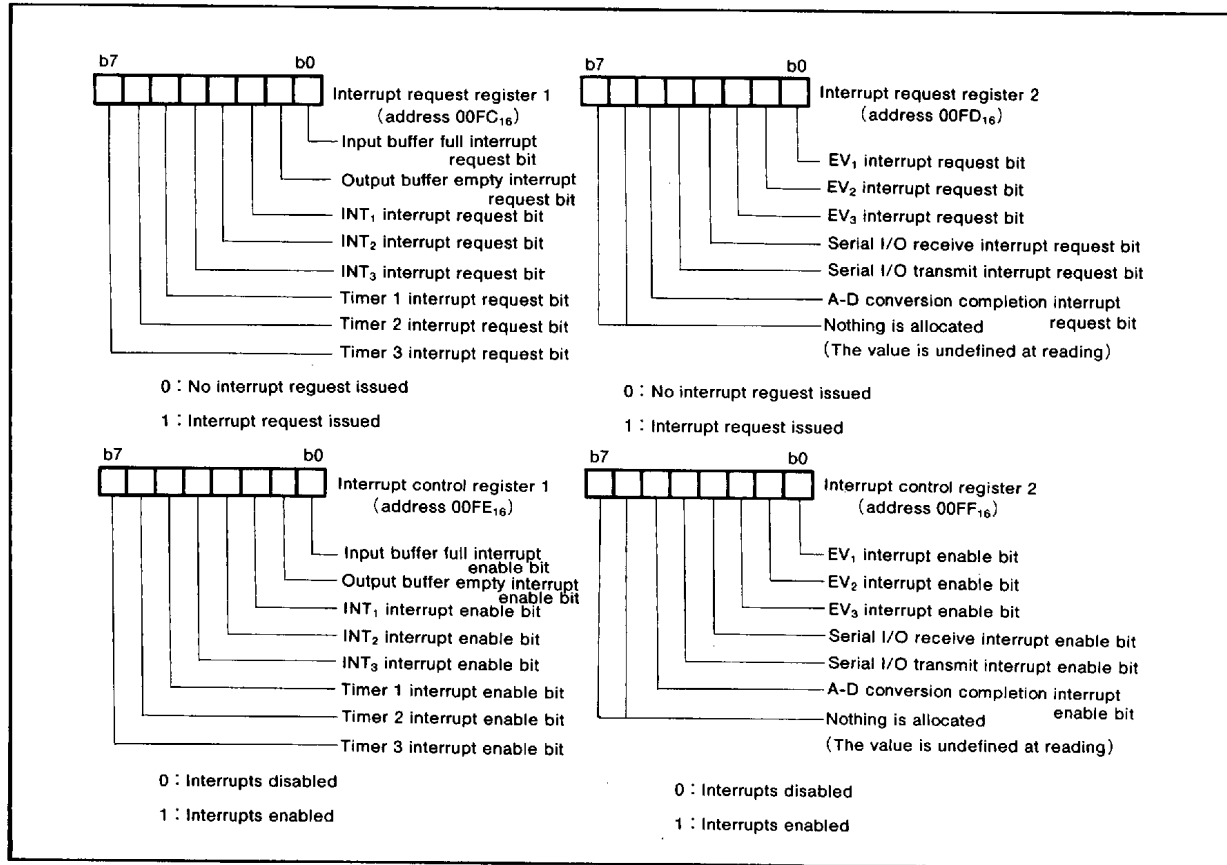


Fig. 6 Structure of registers related to interrupt

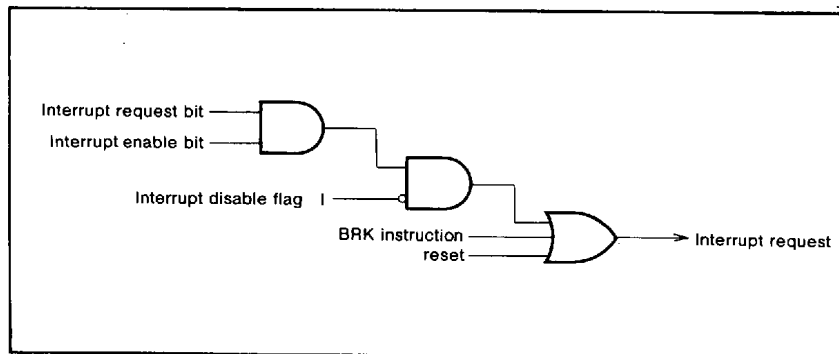


Fig. 7 Interrupt control

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TIMER

The 7451 group provides seven timer modes selectable with the timer mode selection bit in the timer i control register.

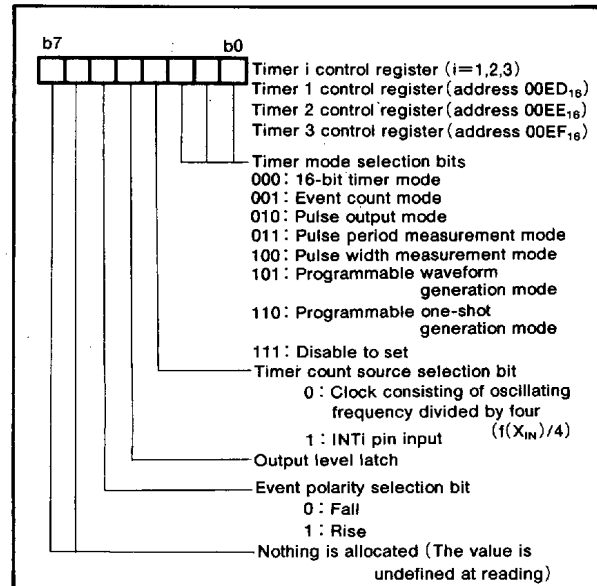


Fig. 8 Structure of timer i control register

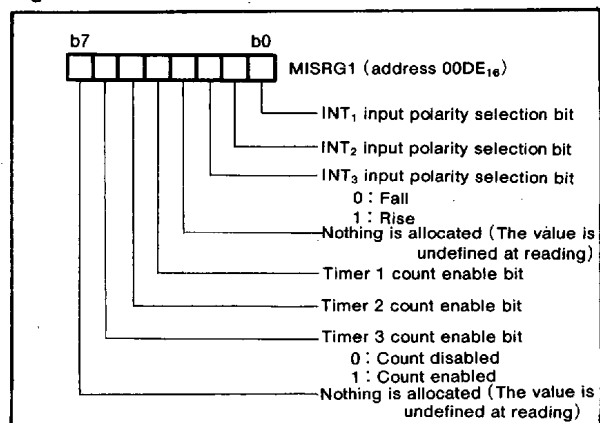


Fig. 9 Structure of MISRG1

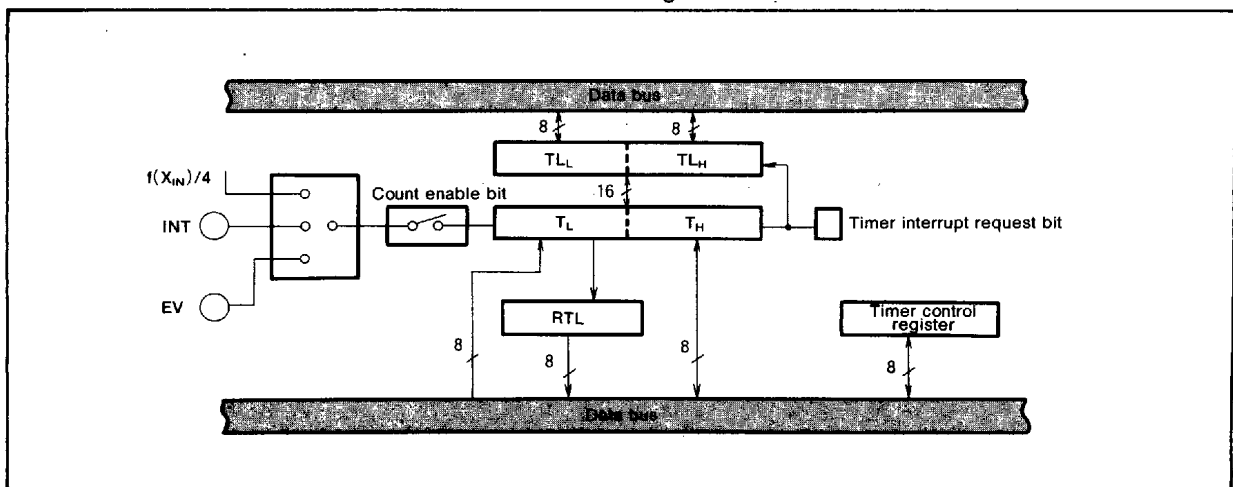


Fig. 10 Timer block diagram

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(1) 16-bit Timer Mode [000]

In this mode, an interrupt request occurs and the value of the timer latch is loaded in the timer each time the timer overflows.

The timer count source is set to $f(X_{IN})$ divided by four regardless of the count source selection bit. Assuming that the timer latch is n , the frequency dividing ratio is $1/(n+1)$.

Figure 11 shows the timer operation during 16-bit timer mode.

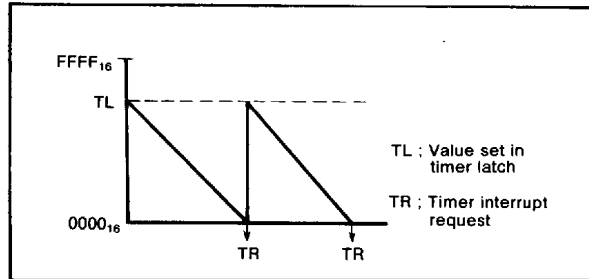


Fig. 11 16-bit timer mode operation

(2) Event Count Mode [001]

In this mode, the EVi pin input signal are counted in the direction selected by the event input polarity selection bit.

The input signal from the EVi pin is used as the count source regardless of the timer count source selection bit. The operation is the same as with the 16-bit timer mode except for the difference in the count source.

Both the "H" and "L" pulse width of the EVi pin input signal must be not less than $(4/f(X_{IN})) + 100\text{ns}$.

Figure 12 shows the timer operation during event count mode.

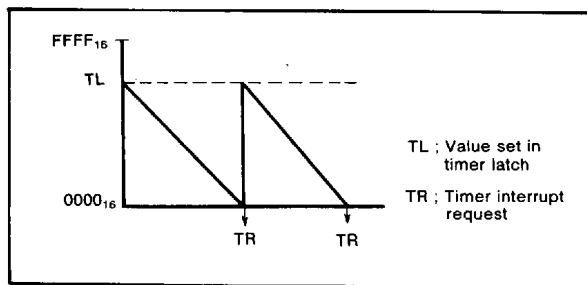


Fig. 12 Event counter mode operation

(3) Pulse Output Mode [010]

In this mode, a 50% duty pulse is output from the EVi pin.

The count source selected with the timer count source selection bit is counted. When it overflows, the phase of the EVi pin output level is reversed and the value of the timer latch is loaded in the timer.

When this mode is selected, the EVi pin output level is initialized to "L".

Figure 13 shows the timer operation during pulse output mode.

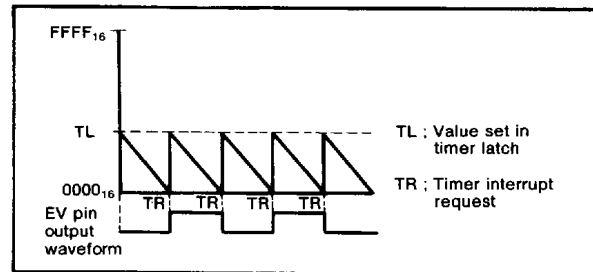


Fig. 13 Pulse output mode

(4) Pulse Period Measurement Mode [011]

This mode is used to measure the pulse period of the EVi pin input signal.

The timer counts the count source selected by the count source selection bit between the rise-to-rise or fall-to-fall interval (selected with the event input polarity selection bit in the timer i control register) of the EVi pin input signal.

At a valid edge on the EVi pin input, the 1's complement of the timer value is stored in the timer latch and the timer value is set to FFFF_{16} .

Figure 14 shows the timer operation during pulse frequency measurement mode.

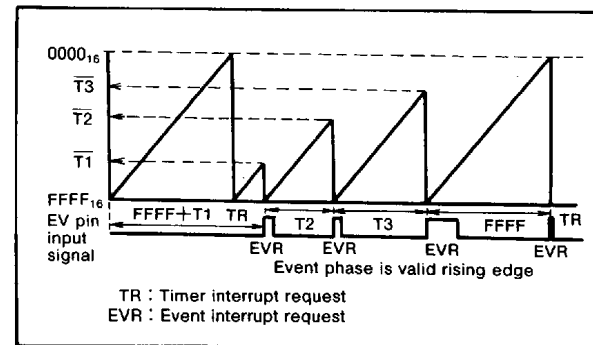


Fig. 14 Pulse period measurement mode

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(5) Pulse Width Measurement Mode [100]

This mode measures the pulse width while the EVi pin input signal is "H" or "L".

Whether to measure the "H" or "L" interval is determined by the event input polarity selection bit. If this bit is "0", the count source selected with the count source selection bit is counted while the input pulse is "H". If it is "1", the count source is counted while the input pulse is "L". A 1's complement of the timer value is stored in the timer latch for a valid edge on the EVi pin input. In addition, the timer value is set to $FFFF_{16}$ for an edge (both rise and fall) on the EVi pin input. Figure 15 shows the timer operation during pulse width measurement mode.

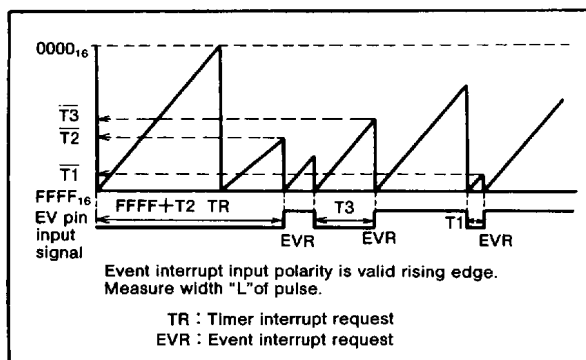


Fig. 15 Pulse width measurement mode

In pulse period measurement mode [011] and pulse width measurement mode [100], an EVi interrupt request is issued at the valid edge selected by the event phase selection bit. That is, an interrupt occurs at the end of the pulse period measurement or pulse width measurement. Also, when a timer overflow occurs, the count continues from $FFFF_{16}$ without the value of the timer latch being loaded in the timer.

Write to timer latch is inhibited in pulse period measurement mode and pulse width measurement mode. Furthermore, EVi interrupt is disabled during STP instruction execution.

(6) Programmable Waveform Generation Mode [101]

In this mode, the level set in the output level latch of the timer i control register is output to the EVi pin every time the timer overflows.

The timer counts the source selected by the count source selection bit and when it overflows, the value in the timer latch is loaded in the timer.

After it overflows, the value of the output level latch and the timer latch can be modified to generate any waveform from the EVi pin.

Figure 16 shows the timer operation during programmable waveform generation mode.

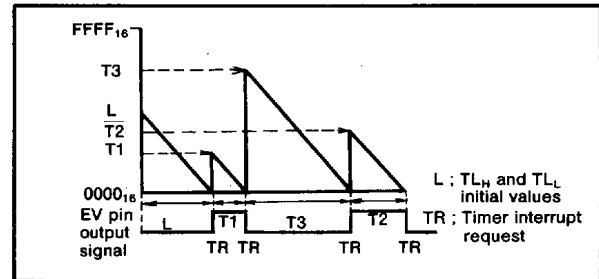


Fig. 16 Programmable waveform generation mode

(7) Programmable One-shot Generation Mode [110]

This mode uses the INTi pin input signal as a trigger and counts by writing the value of the timer latch in the timer.

The output level of the EVi pin goes "H" when the trigger is issued and goes "L" when the timer overflows.

The EVi pin level is initialized to "L" when this mode is selected.

The timer count source is set to $f(X_{IN})$ divided by four regardless of the count source selection bit.

A valid edge of the INTi pin input trigger signal is determined by the INTi phase selection bit of MISRG1 ($00DE_{16}$). Figure 17 shows the timer operation during programmable one-shot generation mode.

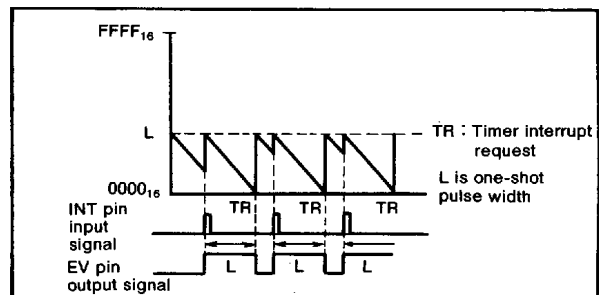


Fig. 17 Programmable one-shot generation mode

When the INTi pin input signal is selected as the count source for pulse output mode [010], pulse period measurement mode [011], pulse width measurement mode [100], and programmable waveform generation mode [101], the "H" and "L" pulse width of the input signal must not be less than $(6/f(X_{IN})) + 100ns$.

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SERIAL I/O

Serial I/O can operate in either clock synchronous or clock asynchronous (UART) mode. An exclusive baud rate gen-

eration timer (baud rate generator) is provided for serial I/O operation. Figure 18 shows the structure of the registers used for serial I/O.

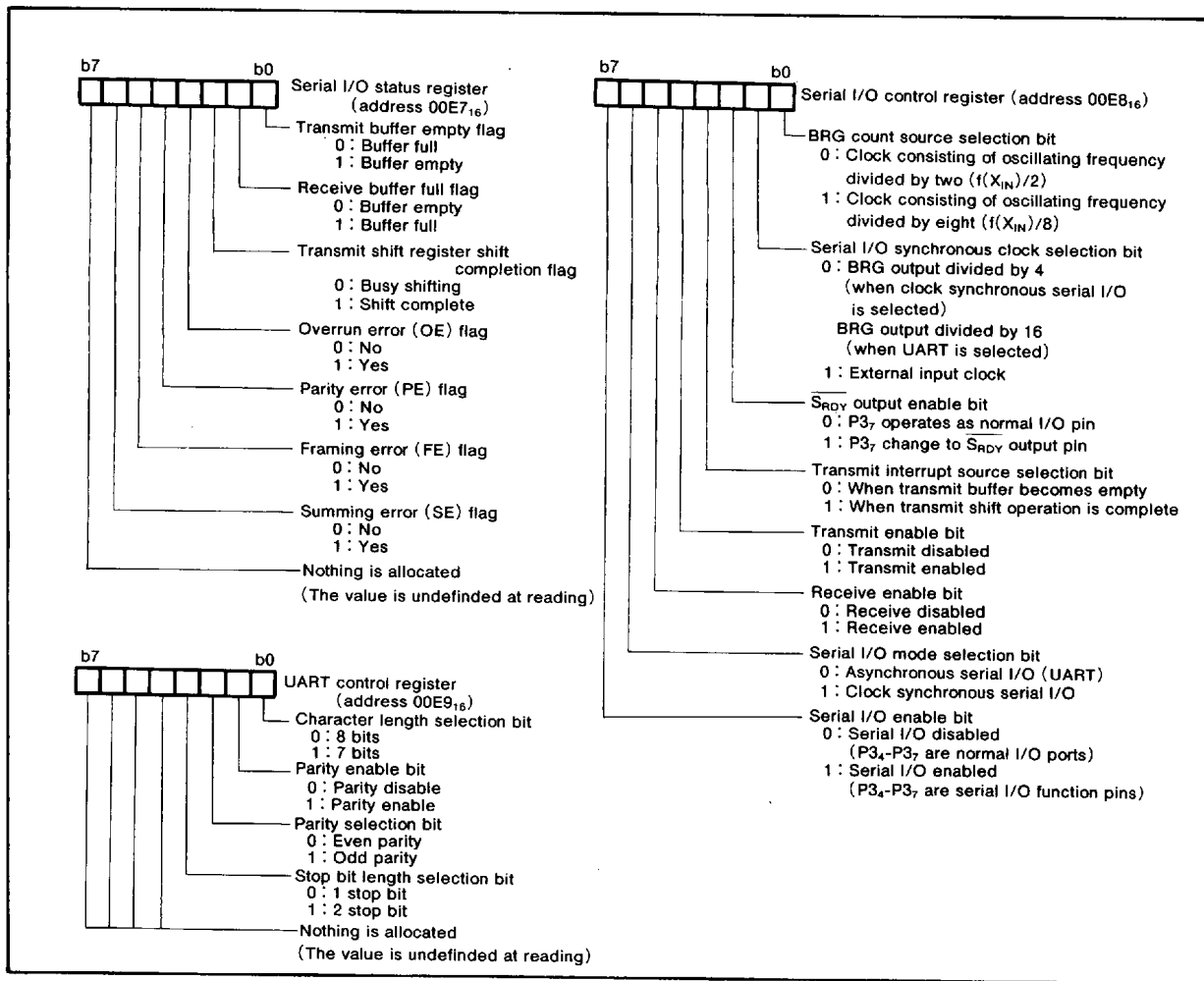


Fig. 18 Structure of registers related to serial I/O

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(1) Clock Synchronous Serial I/O

Clock synchronous serial I/O is selected by setting the mode selection bit of the serial I/O control register to "1". Figure 19 shows a block diagram of clock synchronous serial I/O and Figure 20 shows its operation.

With clock synchronous serial I/O, the same clock is used as the operating clock between the transmitting and receiving microcomputers. If an internal clock is used for operating clock, transmit/receive is started by writing a signal in the transmit/receive buffer register.

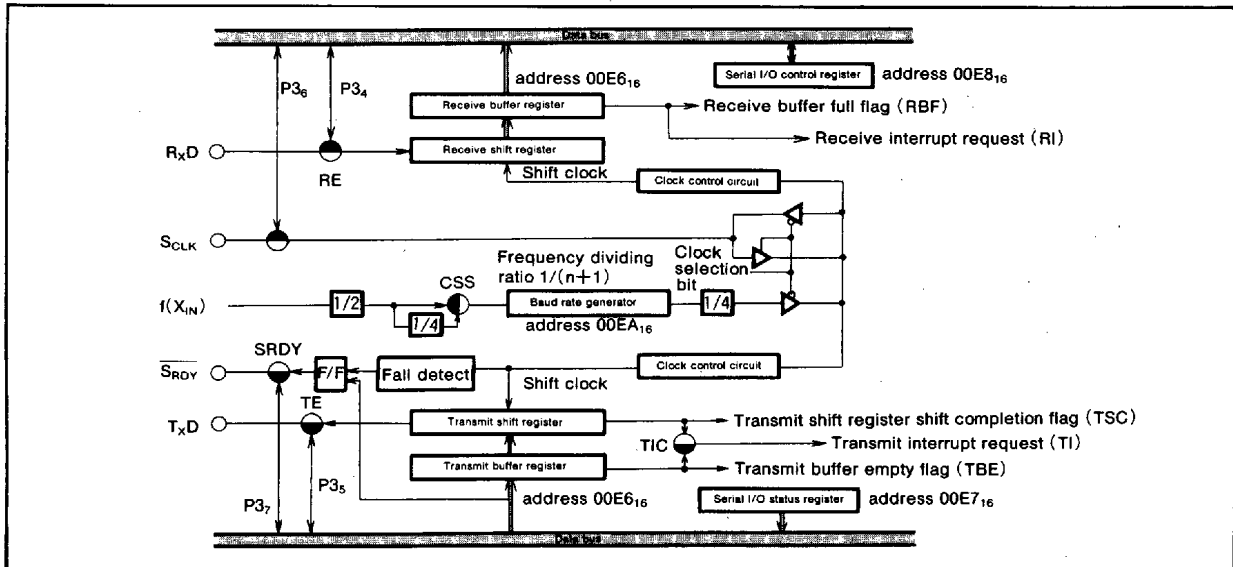


Fig. 19 Clock synchronous serial I/O block diagram

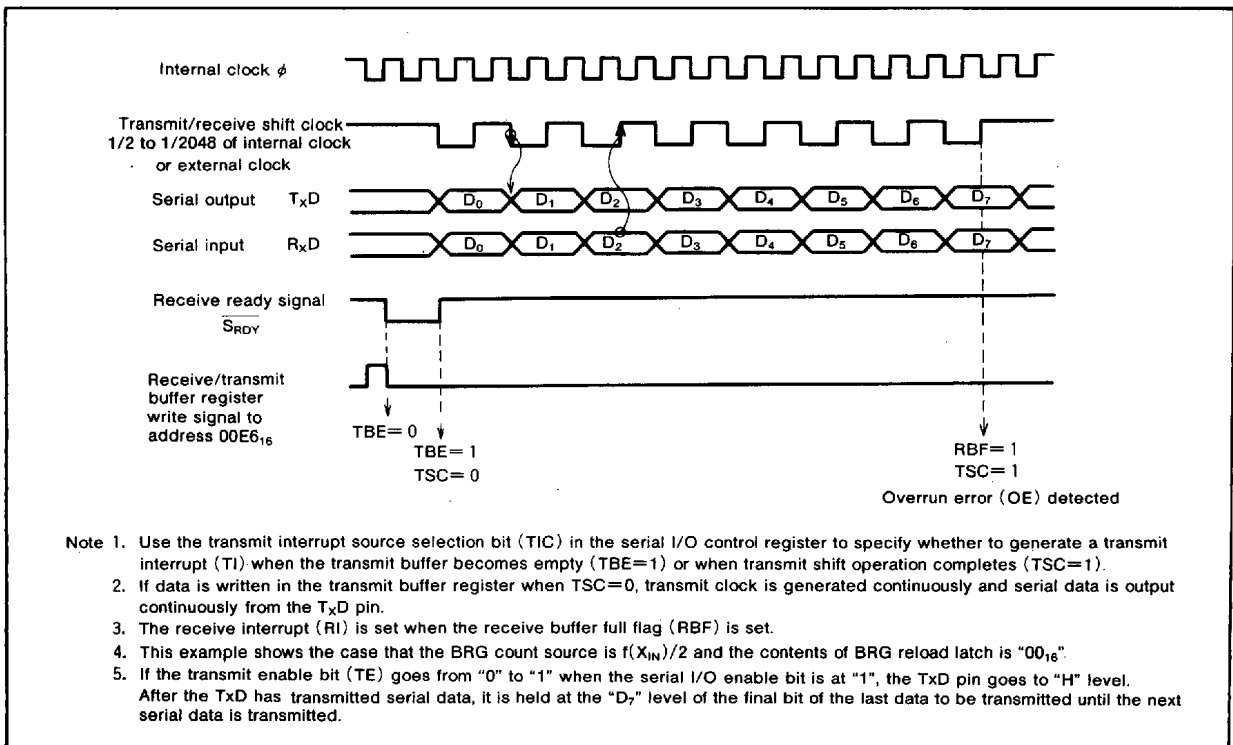


Fig. 20 Clock synchronous serial I/O operation

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(2) Clock Asynchronous Serial I/O (UART)

UART is selected by setting the mode selection bit of the serial I/O control register to "0". Figure 21 shows a block diagram of UART and Figure 22 shows its operation.

With the 7451 group, one of eight serial data transmission formats can be selected with the UART control register as shown in Figure 18. The transmission format must be agreed upon between the transmit side and the receive side.

The transmit shift register and the receive shift register has its buffer register respectively to perform serial data transfer (same memory addresses).

Data cannot be written or read directly to/from the shift registers. Therefore, the data to be transmitted is written to a buffer register and the received data is read from a buffer register. The buffer registers can also be used to store data to be transmitted next or to receive 2-byte data consecutively.

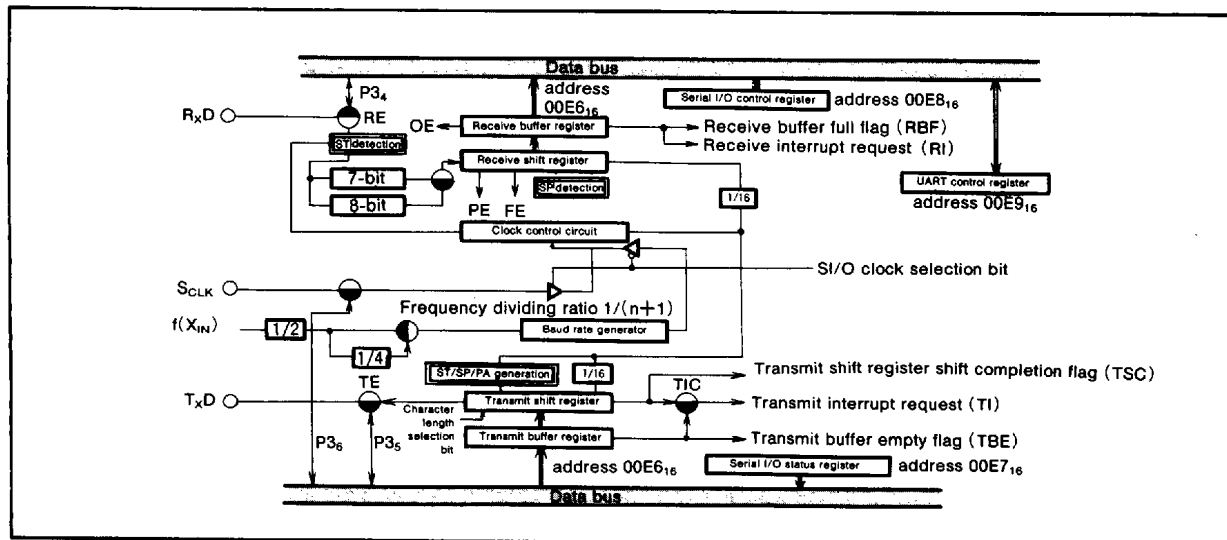


Fig. 21 UART serial I/O block diagram

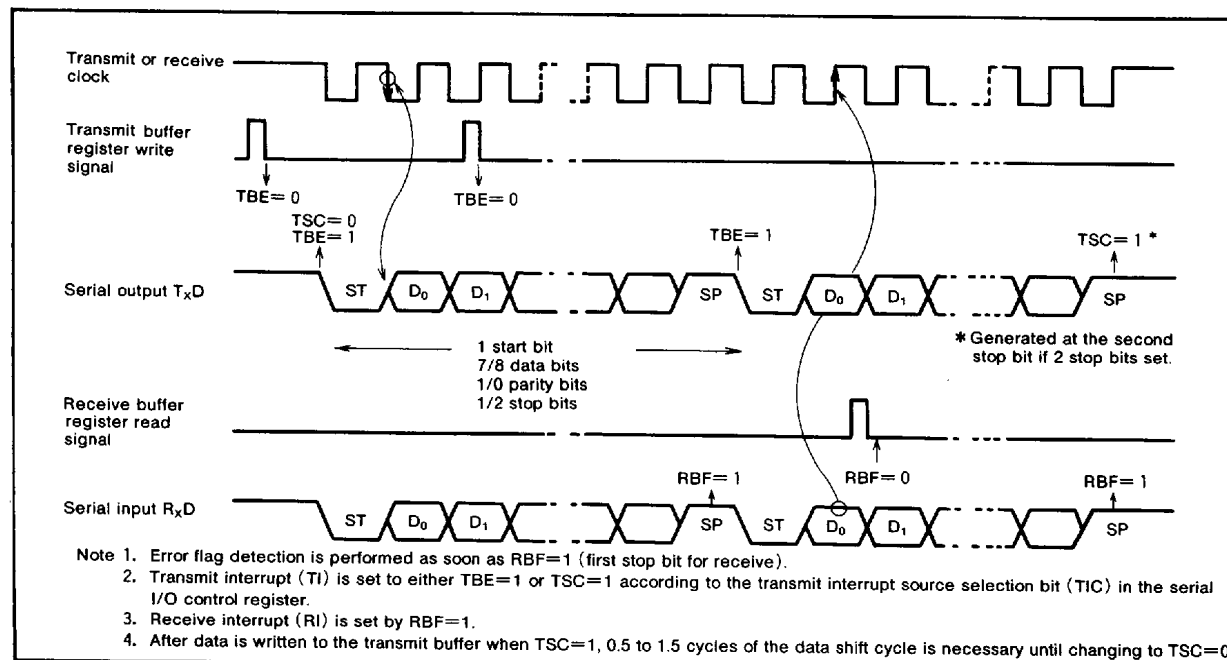


Fig. 22 UART serial I/O operation

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[Serial I/O control register] SIOCON

The serial I/O control register is an 8-bit register consisting of selection bits for controlling the serial I/O function.

- **Serial I/O enable bit SIOE**

When this bit is set to "1", serial I/O is enabled and pins P3₄-P3₇ can be used as serial I/O function pins.

- **Serial I/O mode selection bit SIOM**

This bit is used to select the serial I/O operation mode. When this bit is "0", asynchronous serial I/O (UART), which transfers data using start and stop bits, is selected. When it is "1", clock synchronous serial I/O which performs transmission and receive using the same clock is selected.

- **Receive enable bit RE**

Receive operation is enabled when this bit is set to "1" and pin P3₄ becomes a serial data input pin.

- **Transmission enable bit TE**

Transmission operation is enabled when this bit is set to "1". Pin P3₅ becomes a serial data output pin and shift data is output.

- **Transmission interrupt source selection bit TIC**

This bit is used to select events that can cause a transmission interrupt.

- **$\overline{\text{SRDY}}$ output enable bit SRDY**

If this bit is set to "1" when clock synchronous serial I/O is selected, pin P3₇ becomes an $\overline{\text{SRDY}}$ signal output pin and $\overline{\text{SRDY}}$ signal is output.

When an external clock is used during clock synchronous serial I/O, the $\overline{\text{SRDY}}$ signal is used to notify the clock sender that it can send the serial clock signal. It goes "L" when data is written in the transmit/receive buffer register and goes "H" at the first fall of the receive clock. When using the $\overline{\text{SRDY}}$ signal, the transmission enable bit must be set to "1" even when performing receive only.

- **Serial I/O synchronous clock selection bit SCS**

When this bit is "1", pin P3₆ becomes an input pin and the external clock input from the S_{CLK} pin is selected as the serial I/O synchronous clock. When this bit is "0", the baud rate generator (BRG) overflow signal is selected as the serial I/O synchronous clock. Also, when this bit is "0" during clock synchronous serial I/O, pin P3₆ becomes an output pin and the shift clock is output from the S_{CLK} pin.

When clock synchronous serial I/O is selected, the baud rate generator (BRG) output signal divided by four or an external clock input is used. When UART is selected, the BRG output signal divided by sixteen or an external clock input signal divided by sixteen is used.

- **BRG count source selection bit CSS**

The baud rate generator is an 8-bit counter with a reload register. By setting a value n in the BRG register (address 00EA₁₆), the count source selected by the BRG count source selection bit is divided by $(n+1)$.

[UART control register] UARTCON

The UART control register is a 4-bit register consisting of control bits that are valid when UART is selected. The content of this register is used to set the data format for serial data transmission/receiving.

- **Character length selection bit CHAS**

This bit is used to select the transmission/receiving character length.

- **Parity enable bit PARE**

When this bit is set to "1", a parity bit is added next to the most significant bit (MSB) of the transmission data and parity is checked during receive.

- **Parity selection bit PARS**

This bit is used to specify the type of parity to be generated during transmission and checked when data is received. The number of 1's in the data is set to even or odd according to this bit.

- **Stop bit length selection STPS**

This bit is used to determine the number of stop bits to be used during transmission.

[Serial I/O status register] SIOSTS

The serial I/O status register is a 7-bit read only register consisting of serial I/O operation status flags and error flags. Bits 4 to 6 are valid only during UART mode.

All bits of this register are initialized to "0" at reset, and when the transmit enable bit in the serial I/O control register is set to "1", bits "0" and "2" change to "1".

- **Transmission buffer empty flag TBE**

This bit is cleared to "0" when transmission data is written in the transmission buffer register and set to "1" when that data is transferred to the transmit shift register. It is also cleared when TE=0.

- **Receive buffer full flag RBF**

When receiving serial data, data is transferred to the receive buffer register and this bit is set to "1" when the receive shift register completes receiving a data byte. This bit is cleared when the data is read. This bit is also cleared when RE=0.

- **Transmit shift register shift completion flag TSC**

This bit is cleared to "0" when the data in the transmission buffer register is transferred to the transmit shift register and set to "1" when data shift completes. It is also set to "1" when TE=0.

- **Overrun error flag OE**

When continuously receiving serial data, this bit is set when the next data fill the receive shift register before the data in the receive buffer register has been read.

- **Parity error flag PE**

When receiving serial data with parity, this bit is set to "1" if the parity of the received data differs from the specified parity.

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• **Framing error flag FE**

This bit is set to "1" when there is no stop bit when transferring data from the receive shift register to the receive buffer.

• **Summing error flag SE**

This bit is set when either overrun, a parity, or a framing error occurs.

Tests for these errors are performed as soon as the data is transferred from the receive shift register to the receive buffer register and at the same time the receive buffer full flag is set. The error flags (OE, PE, FE, and SE) are cleared when any data is written in the serial I/O status register. Also, all status flags including error flags are cleared when SIOE=0.

ter 0.5 to 1.5 cycles of the shift clock), so if the TSC flag is referenced and transmission is disabled at this point, data will not be transmitted. Make sure that the TSC flag is referenced after transmission has started.

Usage cautions

- (1) To reset the serial I/O control register
Reset the serial I/O control register after disabling the transmit and receive enable bits that were enabled at that point and resetting the transmit and receive circuits. If the serial I/O control register is reset without resetting the other items, the settings will not operate correctly.
- (2) Transmit and receive interrupt requests when transmit and receive enable bits are set.
Setting the transmit and receive enable bits to "1" sets the receive buffer empty flag and the transmit shift register shift completion flag to "1". Therefore, an interrupt request is generated and the transmit interrupt request bit is set, regardless of which timing is selected for the generation of transmit interrupts.
If interrupts of this timing are not used, first clear the transmit interrupt enable bit to "0" (disabled status), set the transmit enable bit, then clear the transmit interrupt request bit again after executing one instruction (e. g., the NOP instruction). Finally, set the transmit interrupt enable bit to "1" (enabled status).
- (3) To disable transmission after one byte of data has been transmitted.
The method used in the M37451 to post the completion of data transmission is to reference the transmit shift register shift completion flag (TSC flag). The TSC flag is cleared to "0" while data is being transmitted, and it is set to "1" when the data transmission is completed. Therefore, if transmission is disabled after it has been confirmed that the TSC flag has been set, transmission can be forced to end after one byte of data is transmitted.
However, the TSC flag can also be set by enabling serial I/O, but it is not cleared by shift clock generation and transmission start (after data has been transferred from the transmit buffer to the transmit shift register, af-

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BUS INTERFACE

The 7451 group is equipped with a bus interface that is functionally similar to the MELPS 8-41 series. Its operation can be controlled with control signals from the host CPU (slave mode).

The 7451 group bus interface can be connected directly to either a R/W type CPU or separate RD, WR type CPU. Figure 23 shows a block diagram of the bus interface function. Slave mode is selected with MISRG2 (address 00DF₁₆) bit 2 and 3 as shown in Figure 24.

An input buffer full interrupt occurs when data is received from the host CPU and an output buffer empty interrupt occurs when data is read by the host CPU.

In slave mode, ports P5₀-P5₇ become a tri-state data bus used to transfer data, commands, and status to and from the host CPU.

Furthermore, ports P6₄-P6₇ become host CPU control signal input pins and P6₃ becomes a slave status output pin.

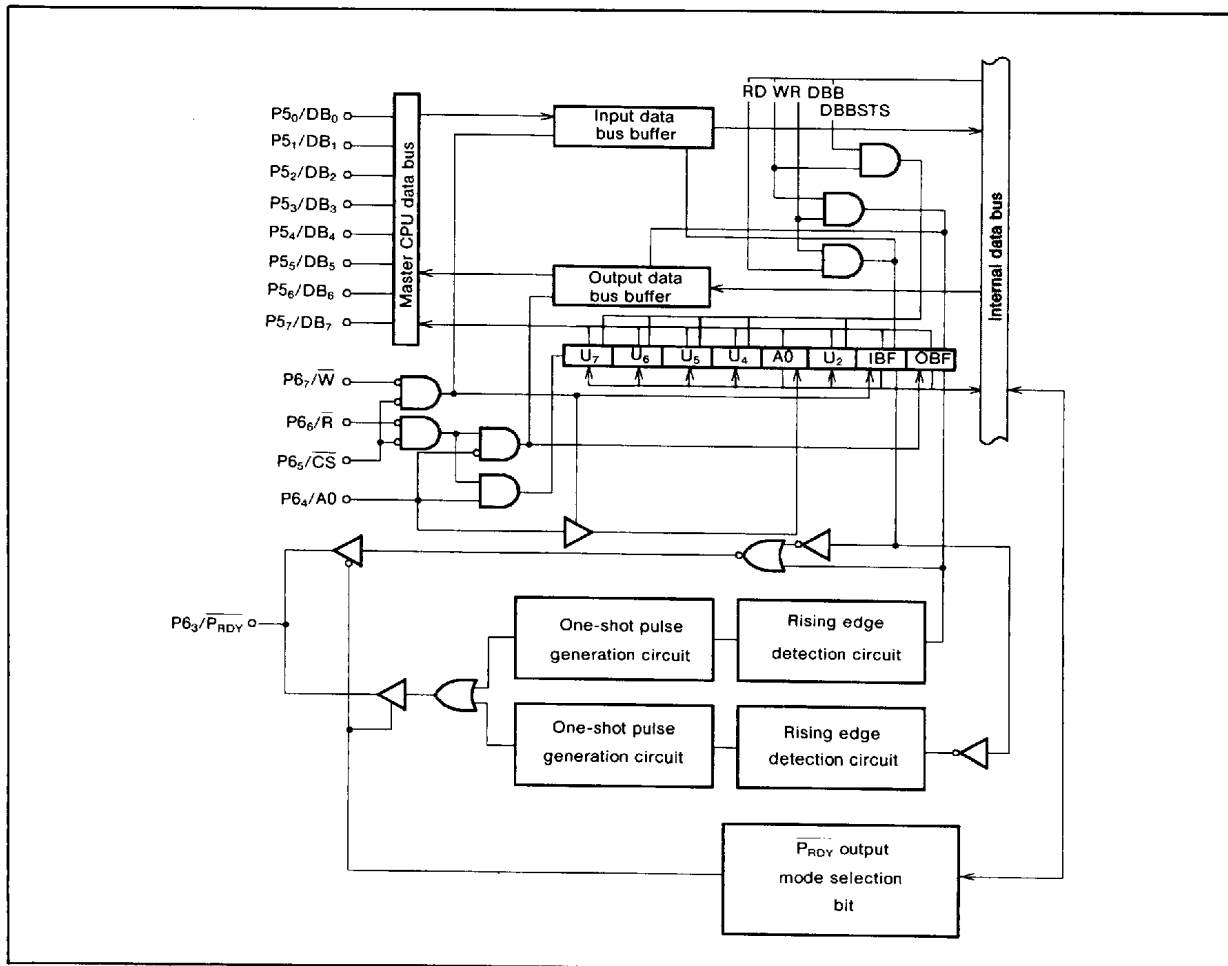


Fig. 23 Bus Interface circuit diagram

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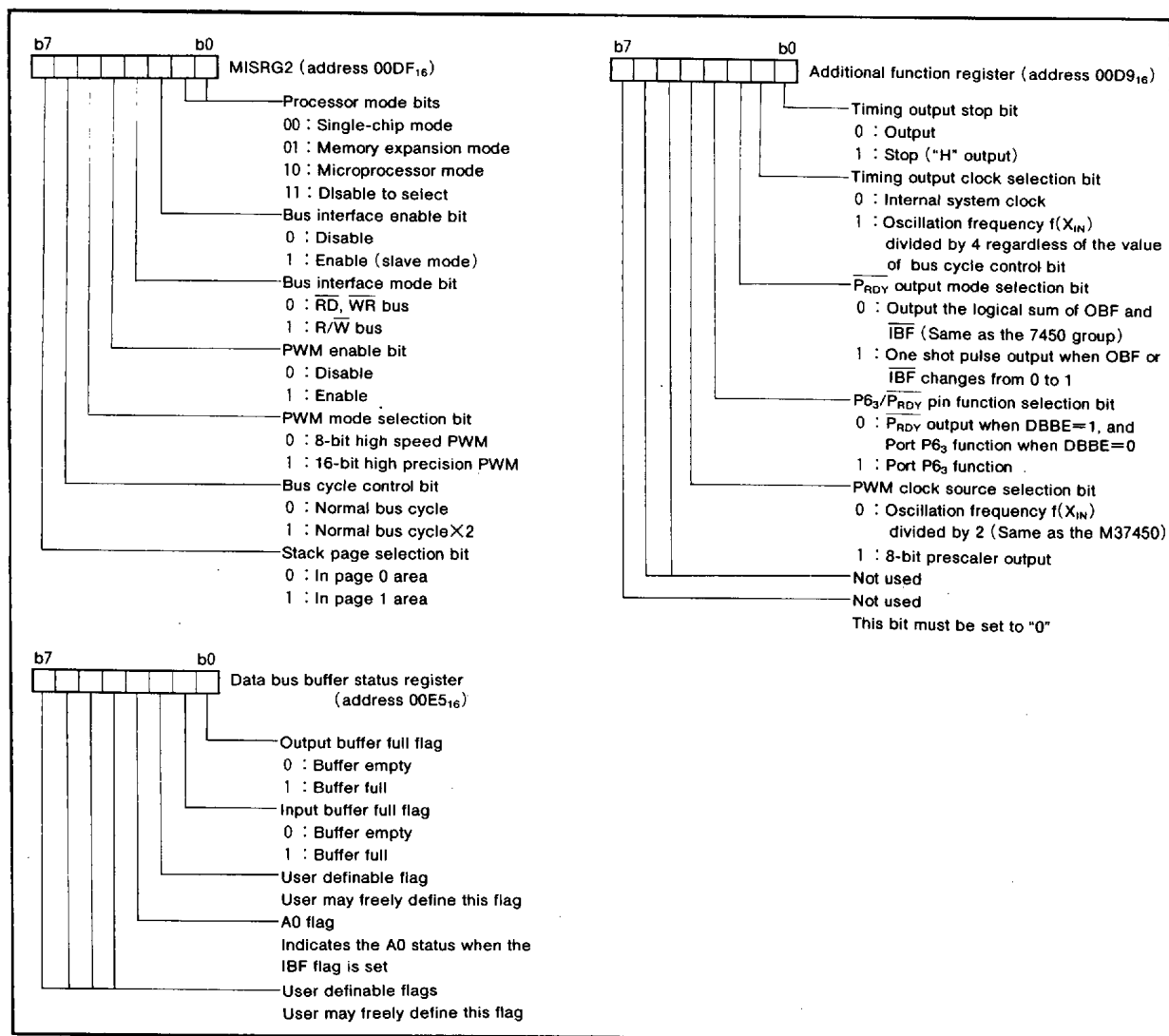


Fig. 24 Structure of bus interface relation registers

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[Data bus buffer status register] DBBSTS

This is an 8-bit register. Bits 0, 1, and 3 are read-only bits indicating the status of the data bus buffer. Bits 2, 4, 5, 6, and 7 are read/write enabled user-definable flags that can be set with a program. The host CPU can only read these flags by setting the A0 pin to "H".

• **Output buffer full flag OBF**

This flag is set when data is written in the output data bus buffer and cleared when the host CPU reads the data in the output data bus buffer. When the $\overline{P_{RDY}}$ output mode selection bit is "0", OBF is initialized to "1" only at reset and is cleared to "0" by setting the bus interface enable bit to "1". In this case, OBF is set to "1" when the bus interface enable bit changes from "1" (enable) to "0" (disable). But when the bus interface enable bit is set to "1" again, it is set to the value directly before clearing the bus interface enable bit. When the $\overline{P_{RDY}}$ output mode selection bit is "1", OBF is initialized to "1" when the bus interface enable bit is cleared to "0" or reset.

In this case, OBF is set to "1" by clearing the bus interface enable bit and it is cleared to "0" by setting the bus interface enable bit.

• **Input buffer full flag IBF**

This flag is set when the host CPU writes data in the input

data bus buffer and cleared when the slave CPU reads the data in the input data bus buffer. When the $\overline{P_{RDY}}$ output mode selection bit is "0", IBF is initialized to "0" only at reset.

When the $\overline{P_{RDY}}$ output mode selection bit is "1", IBF is initialized to "0" when the bus interface enable bit is cleared to "0" or reset.

A0 Flag

The level of the A0 pin is latched when the host CPU writes data in the input data bus buffer.

[Input data bus buffer] DBBIN

Data on the data bus is latched in DBBIN when there is a write request from the host CPU. The data in DBBIN can be read from the data bus buffer register (SFR address 00E4₁₆).

[Output data bus buffer] DBBOUT

Data is written in DBBOUT by writing data in data bus buffer register (SFR address 00E4₁₆). The data in DBBOUT is output to the data bus (P5) when the host CPU issues a read request with setting the A0 pin to "L".

Table 2. Control I/O pin functions when bus interface function is selected

Pin	Name	Bus interface mode bit	$\overline{P_{RDY}}$ output mode selection bit	$P6_3/\overline{P_{RDY}}$ pin function selection bit	Input/Output	Function
P6 ₃	$\overline{P_{RDY}}$	—	0	0	Output	Status output. The NOR of OBF and $\overline{IBF}$ is output.
				1	I/O	Port P6 ₃ function.
			1	0	Output	Status output. Normally output "0". One shot pulse whose length is half of a period of internal system clock ϕ is output, when OBF or IBF changes from "0" to "1". (Refer to Figure. 25)
				1	I/O	Port P6 ₃ function.
P6 ₄	A0	—	—	—	Input	Address input. Used to select between DBBSTS and DBBOUT during host CPU read. Also used to identify commands and data during write.
P6 ₅	$\overline{CS}$	—	—	—	Input	Chip select input. Used to select the data bus buffer. Select when "L".
P6 ₆	$\overline{R}$	0	—	—	Input	Timing signal used by the host CPU to read data from the data bus buffer.
	E	1	—	—	Input	Inputs a timing signal E or inverse of ϕ .
P6 ₇	$\overline{W}$	0	—	—	Input	Timing signal used by the host CPU to write data to the data bus buffer.
	R/ $\overline{W}$	1	—	—	Input	Input R/ $\overline{W}$ signal used to control the data transfer direction. When this signal is "L", data bus buffer write is synchronized with the E signal. When it is "H", data bus buffer read is synchronized with the E signal.

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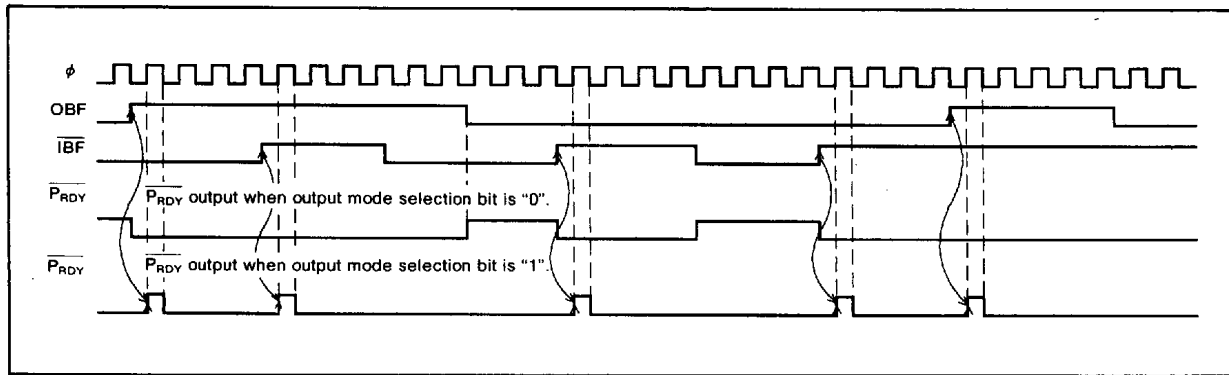


Fig. 25 Output status of $\overline{\text{P_RDY}}$ pin

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PWM

The PWM generator has two program-selectable modes; the high-speed mode (8-bit resolution) and the high-precision mode (16-bit resolution).

Also two clocks listed below can be selected as the count clock of each PWM mode.

- Oscillation frequency $f(X_{IN})$ divided by 2
- 8-bit prescaler output (The count source of prescaler is oscillation frequency $f(X_{IN})$ divided by 2)

Figure 28 shows a block diagram of PWM.

The count clock of PWM can be selected by the PWM clock source selection bit of additional function register (address 00D9₁₆). And the register MISRG2 (address 00DF₁₆) is used to enable/disable the PWM and change its mode. When the PWM enable bit is set, the PWM generator starts from its initial state.

When PWM clock source selection bit is "0", as shown in Figure 26, the output period is fixed.

In high-speed mode

$$(2 \times 255) / f(X_{IN}) \quad 40.8 \mu s \text{ at } f(X_{IN}) = 12.5 \text{ MHz}$$

In high-precision mode

$$(2 \times 65535) / f(X_{IN}) \quad 10.4856 \text{ ms at } f(X_{IN}) = 12.5 \text{ MHz}$$

When PWM clock source selection bit is "1", as shown in Figure 27, the output period can be changed by setting the value to prescaler latch (address 00D8₁₆). (Note)

In high-speed mode

$$[2(n+1) \times 255] / f(X_{IN}) \quad 40.8(n+1) \mu s \text{ at } f(X_{IN}) = 12.5 \text{ MHz}$$

In high-precision mode

$$[2(n+1) \times 65535] / f(X_{IN}) \quad 10.4856(n+1) \text{ ms at } f(X_{IN}) = 12.5 \text{ MHz}$$

n : Set value to prescaler latch

The "H" width of the output pulse is determined by setting a value only in the PWM_L register for high-speed mode and in both the PWM_H and PWM_L in this order for high-precision mode.

If the value set in the PWM register is m, the "H" width of the output pulse is

$$(PWM \text{ period} \times m) / 255 \text{ for high-speed mode and}$$

$$(PWM \text{ period} \times m) / 65535 \text{ for high-precision mode.}$$

Note : Address 00D8₁₆ functions as port P4 register (read only) when read, and functions as PWM prescaler latch (write only) when write. So the value of PWM prescaler can not be read out.

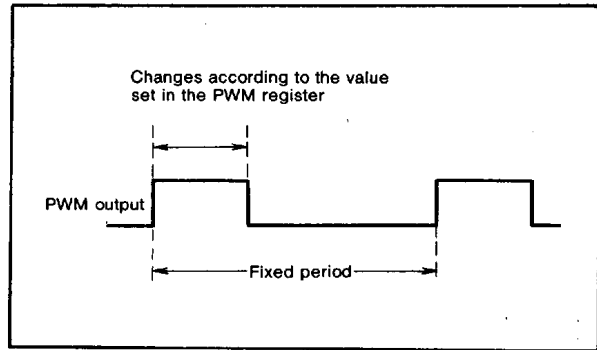


Fig. 26 PWM output (when PWM clock source selection bit is "0")

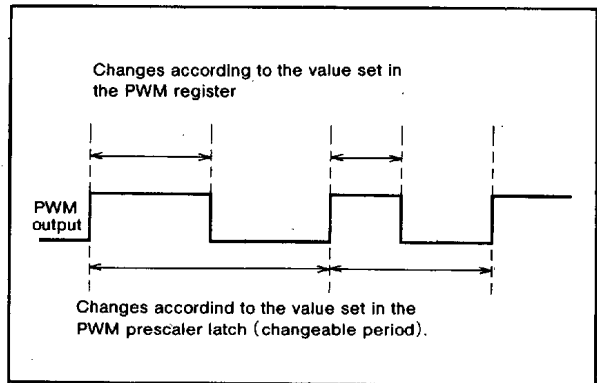


Fig. 27 PWM output (when PWM clock source selection bit is "1")

Notes on PWM start

(1) Notes on PWM start

PWM starts after the PWM enable bit is set to enable and "L" level is output from the PWM_{OUT} pin. The length of this "L"-level output is as follows:

If the PWM prescaler is not used (PWM clock source selection bit=0): 1/2 clock cycle

If the PWM prescaler is used (PWM clock source selection bit=1): $(1+n)/2$ clock cycle (where n is the value set in the prescaler)

(2) Notes on PWM restart (only when PWM clock source selection bit is "1")

If the PWM enable bit is set to enabled, then to disabled, then back to enabled, temporarily clear the PWM clock source selection bit to "0" then reset it to "1" to re-enable PWM.

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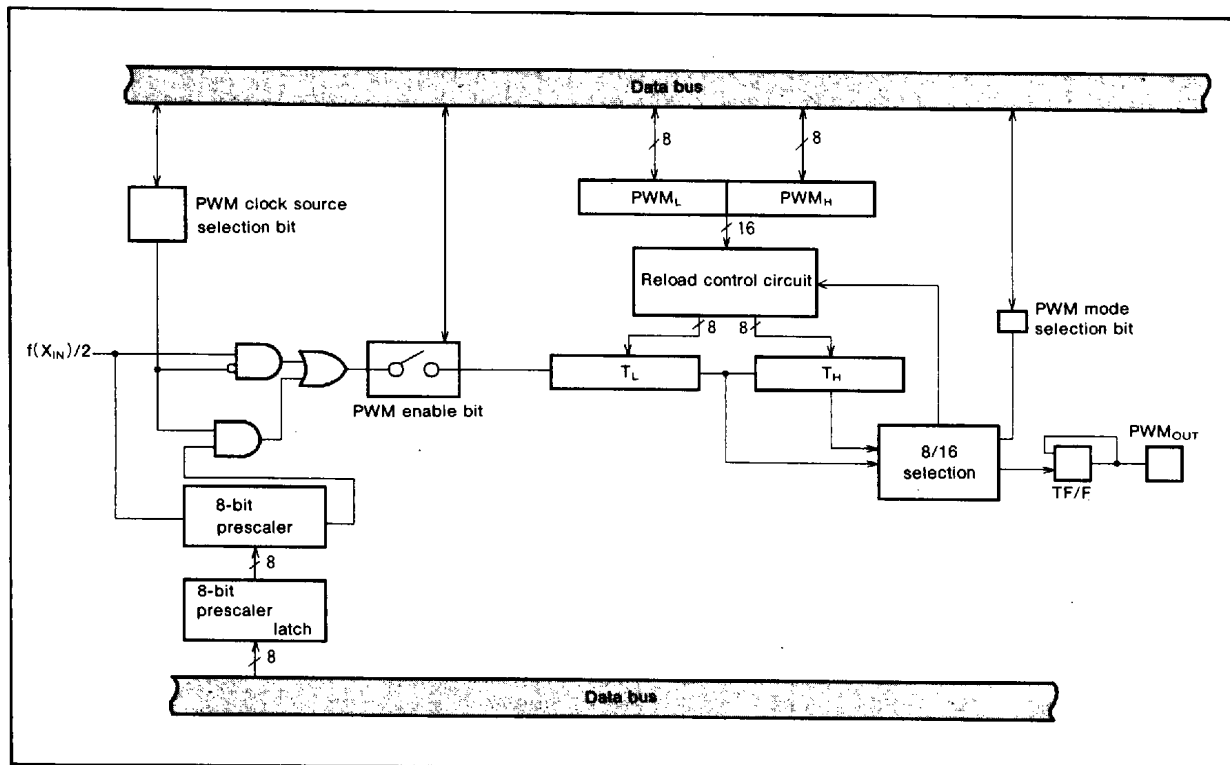


Fig. 28 PWM generator block diagram

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A-D CONVERTER

An A-D converter is an 8-bit successive approximation method. Figure 30 shows a block diagram of the A-D converter.

The 64-pin model has three analog voltage input pins; the 80-pin model has eight.

A-D conversion is started by a write operation to the analog input pin selection bit of the A-D control register shown in Figure 29 and by selecting the analog voltage input pin. The A-D conversion completion interrupt request bit in the interrupt request register 2 is set when A-D conversion completes. The result of A-D conversion is stored in the A-D register.

The contents of the A-D register must not be read during A-D conversion and $f(X_{IN})$ must be no less than 1 MHz during A-D conversion.

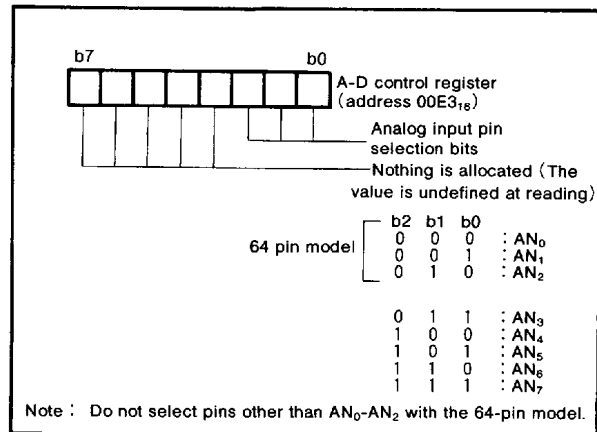


Fig. 29 Structure of A-D control register

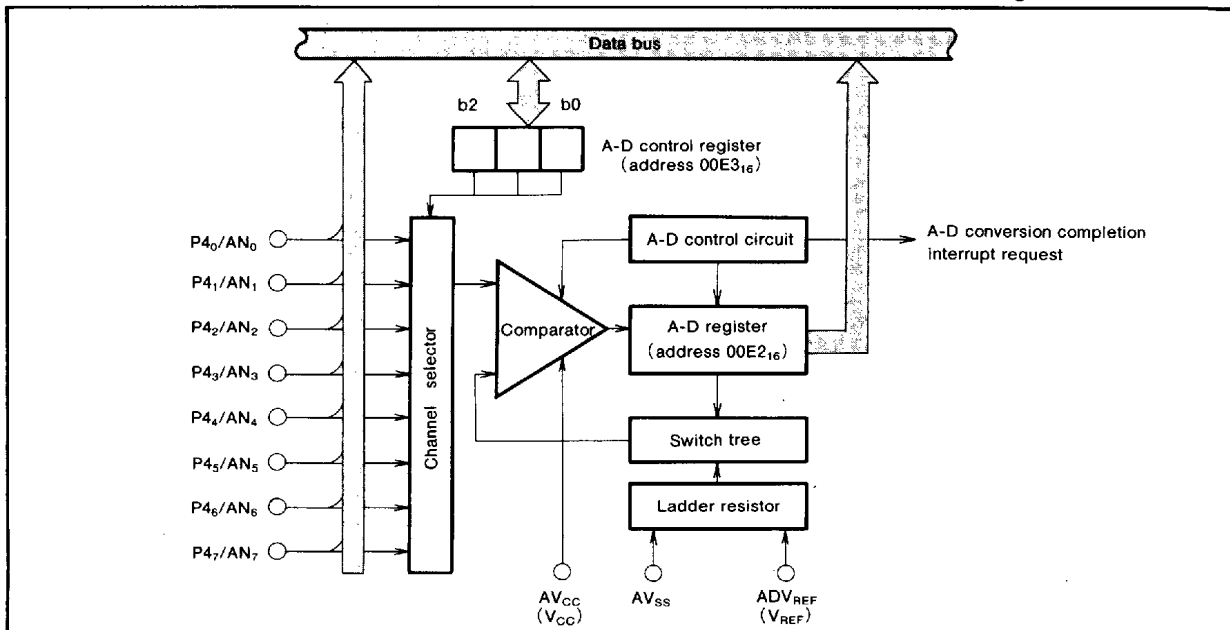


Fig. 30 A-D converter block diagram

D-A CONVERTER

Two 8-bit resolution D-A converter channels are provided. Figure 31 shows a block diagram of the D-A converter.

D-A conversion is performed by setting a value in the D-Ai register (addresses 00E0₁₆ and 00E1₁₆). The result of D-A conversion is output from the D-Ai output pin.

The output analog voltage V_{DA} is determined by the value n (decimal) set in the D-Ai register as follows:

$$V_{DA} = DAV_{REF} \times n / 256$$

* V_{REF} for 64-pin model.

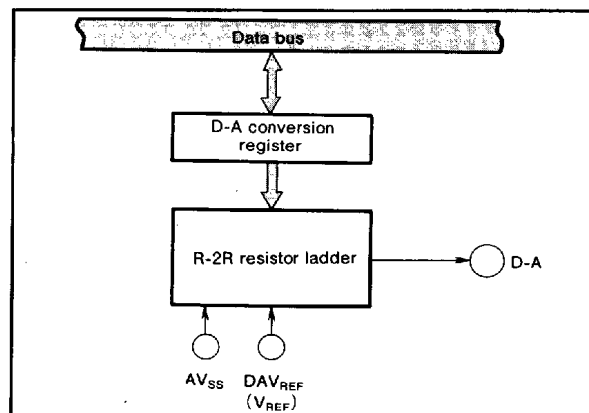


Fig. 31 D-A converter block diagram

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RESET CIRCUIT

The 7451 group is reset according to the sequence shown in Figure 32. It starts the program from the address formed by using the content of address $FFFF_{16}$ as the high order address and the content of the address $FFFE_{16}$ as the low order address, when the $\overline{\text{RESET}}$ pin is held at "L" level for no less than 8 clock cycles while the power voltage is $5V \pm 10\%$ and the crystal oscillator oscillation is stable and then returned to "H" level. The internal initializations following reset are shown in Figure 32.

10% and the crystal oscillator oscillation is stable and then returned to "H" level. The internal initializations following reset are shown in Figure 32.

An example of the reset circuit is shown in Figure 33. The reset input voltage must be kept below 0.6V until the supply voltage surpasses 4.5V.

	address	
(1) Port P0 directional register	00D1 ₁₆	00 ₁₆
(2) Port P1 directional register	00D3 ₁₆	00 ₁₆
(3) Port P2 directional register	00D5 ₁₆	00 ₁₆
(4) Port P3 directional register	00D7 ₁₆	00 ₁₆
(5) Additional function register	00D9 ₁₆	0 0 0 0 0 0 0
(6) Port P5 directional register	00DB ₁₆	00 ₁₆
(7) Port P6 directional register	00DD ₁₆	00 ₁₆
(8) MISRG1	00DE ₁₆	0 0 0 0 0 0 0
(9) MISRG2	00DF ₁₆	0 0 0 0 0 0 0 CM1 0
(10) D-A1 register	00E0 ₁₆	00 ₁₆
(11) D-A2 register	00E1 ₁₆	00 ₁₆
(12) Data bus buffer status register	00E5 ₁₆	0 0 0 0 0 0 0 1
(13) Serial I/O status register	00E7 ₁₆	0 0 0 0 0 0 0 0
(14) Serial I/O control register	00E8 ₁₆	00 ₁₆
(15) UART control register	00E9 ₁₆	0 0 0 0 0 0 0
(16) Timer 1 control register	00ED ₁₆	0 0 0 0 0 0 0
(17) Timer 2 control register	00EE ₁₆	0 0 0 0 0 0 0
(18) Timer 3 control register	00EF ₁₆	0 0 0 0 0 0 0
(19) Timer 1 register (low order)	00F0 ₁₆	FF ₁₆
(20) Timer 2 register (high order)	00F1 ₁₆	03 ₁₆
(21) Interrupt request register 1	00FC ₁₆	00 ₁₆
(22) Interrupt request register 2	00FD ₁₆	0 0 0 0 0 0 0
(23) Interrupt control register 1	00FE ₁₆	00 ₁₆
(24) Interrupt control register 2	00FF ₁₆	0 0 0 0 0 0 0
(25) Processor status register	(PS)	1
(26) Program counter	(PC _H)	Contents of address $FFFF_{16}$
	(PC _L)	Contents of address $FFFE_{16}$

Note 1. Since the contents of both registers other than those listed above (including timer 1, timer 2, timer 3, and the serial I/O register) and the RAM are undefined at reset, it is necessary to set initial values.

Note 2. The initial value of CM1 depends on the level on the CNV_{SS} pin.

Fig. 32 Internal state of microcomputer at reset

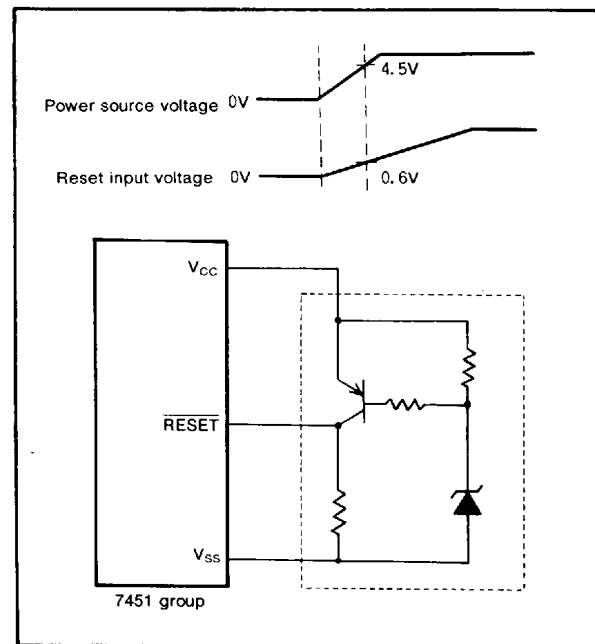


Fig. 33 Example of reset circuit

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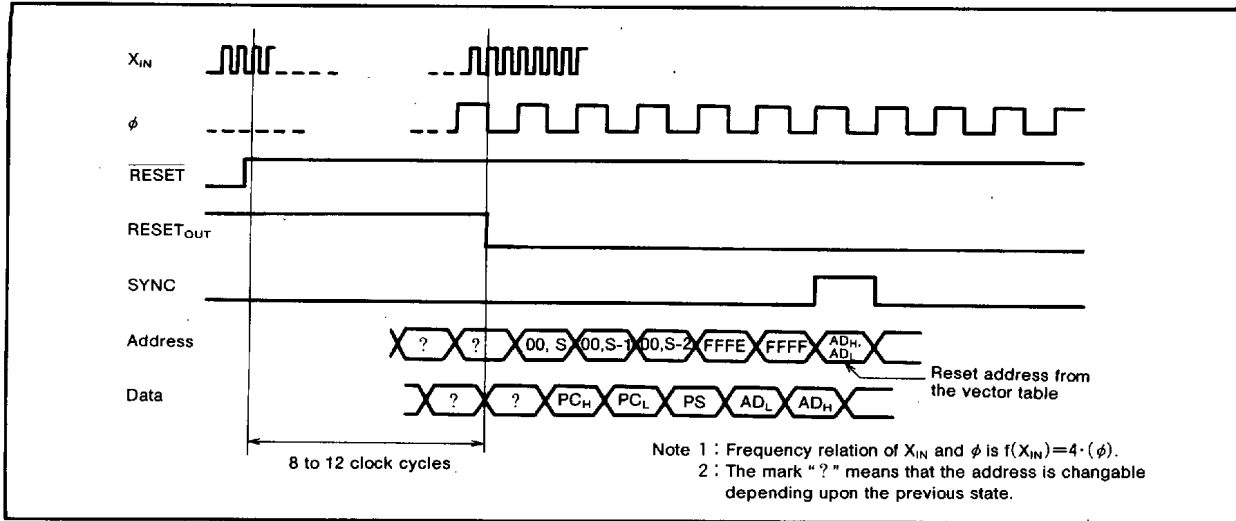


Fig. 34 Timing diagram at reset

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I/O PORTS

(1) Port P0

Port P0 is an 8-bit I/O port with CMOS output.

As shown in the memory map (Figure 4 and Figure 5), port P0 can be accessed at zero page memory address 00D0₁₆.

Port P0 has a directional register (address 00D1₁₆) which can be used to program each individual bit as input ("0") or as output ("1"). If the pins are programmed as output, the output data is latched to the port register and then output. When data is read from the output port the output pin level is not read, only the latched data in the port register is read. This allows a previously output value to be read correctly even though the output voltage level is shifted up or down. Pins set as input are in the floating state and the signal levels can thus be read. When data is written into the input port, the data is latched only to the port latch and the pin still remains in the floating state.

Port P0 has three different modes; single-chip mode, memory expansion mode and microprocessor mode.

In these modes it functions as address (A₇-A₀) output port (excluding single-chip mode). For more details, see the processor mode information.

(2) Port P1

In single-chip mode, port P1 has the same function as port P0. In other modes, it functions as address (A₁₅-A₈) output port.

Refer to the section on processor modes for details.

(3) Port P2

In single-chip mode, port P2 has the same function as port P0. In other modes, it functions as data (D₀-D₇) input/output port. Refer to the section on processor modes for details.

(4) Port P3

Port P3 is an 8-bit I/O port with function similar to port P0. All pins have program selectable dual functions. When a serial I/O function is selected, the input and output from pins P3₄-P3₇ are determined by the contents of the serial I/O registers.

This port is unaffected by the processor mode.

(5) Port P4

This is an input-only port and may be used as an analog voltage input port. The number of ports is different for the 64-pin model and 80-pin model. The 64-pin model has three ports and the 80-pin model has eight ports.

(6) Port P5

This is an 8-bit I/O port with function similar to port P0. When slave mode is selected with a program, all ports change to the data bus for the master CPU. In this case, port input/output is unaffected by the directional register.

This port is unaffected by the processor mode register.

(7) Port P6

This is an 8-bit input/output port with function similar to port P0.

When slave mode is selected with a program, ports P6₃-P6₇ change to the control bus for the bus interface function. In this case, port input/output is unaffected by the directional register.

Ports P6₀-P6₂ are shared with the external interrupt input pins (INT₁-INT₃). The INT interrupt constantly monitors the status of this port and generates an interrupt at a valid edge. Therefore, if the INT interrupt is not used, it must be disabled and if it is used, this port must be set to input.

(8) Port D-A

Port D-A consists of two analog voltage output pins. Any analog voltage can be generated by setting a value in the D-A register.

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(9) ϕ pin

The ϕ pin normally outputs the internal system clock (the oscillation frequency of the resonator connected between the X_{IN} and X_{OUT} pins, divided by four).

The timing clock output from the ϕ pin is in output mode if the timing output stop bit (bit 0 of address 00D9₁₆) is set to "0", and in stop mode if that bit is set to "1" and the timing clock output is "H".

If the timing output clock selection bit (bit 1 of address 00D9₁₆) is set to "0" when the timing output stop bit is "0" (timing output is being output), the internal system clock that is output from the ϕ pin is the oscillation frequency divided by four if the bus cycle control bit is "0", or the oscillation frequency divided by eight if that bit is "1". If the timing output clock selection bit is "1", the bus cycle control bit is ignored — the clock that is output is the oscillation frequency divided by four. (See Fig. 35)

(10) SYNC pin

This pin outputs a signal that is "H" during one cycle of the ϕ during operation code fetch.

(11) $R/\overline{W}$ pin

This is a control signal output pin that indicates the local bus direction in memory expansion and microprocessor modes.

(12) $\overline{RD}$, $\overline{WR}$ pins

These are local bus write and read timing signal output pins for memory expansion and microprocessor modes. A signal equivalent to the signal output from the $R/\overline{W}$ separated by the ϕ signal is output.

These pins are used exclusively by the 80-pin model.

(13) $\overline{RESET}_{OUT}$ pin

This pin goes "H" while the microprocessor is being reset. It can be used as a reset signal output pin for peripheral devices.

This pin is used exclusively by the 80-pin model.

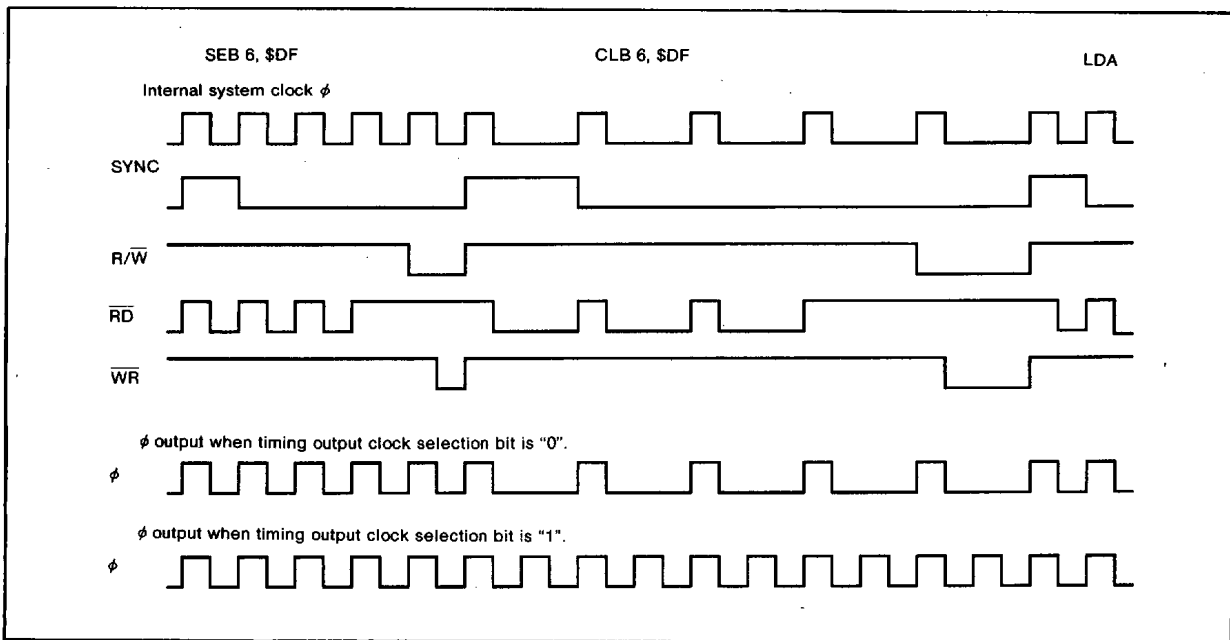


Fig. 35 Output from ϕ pin

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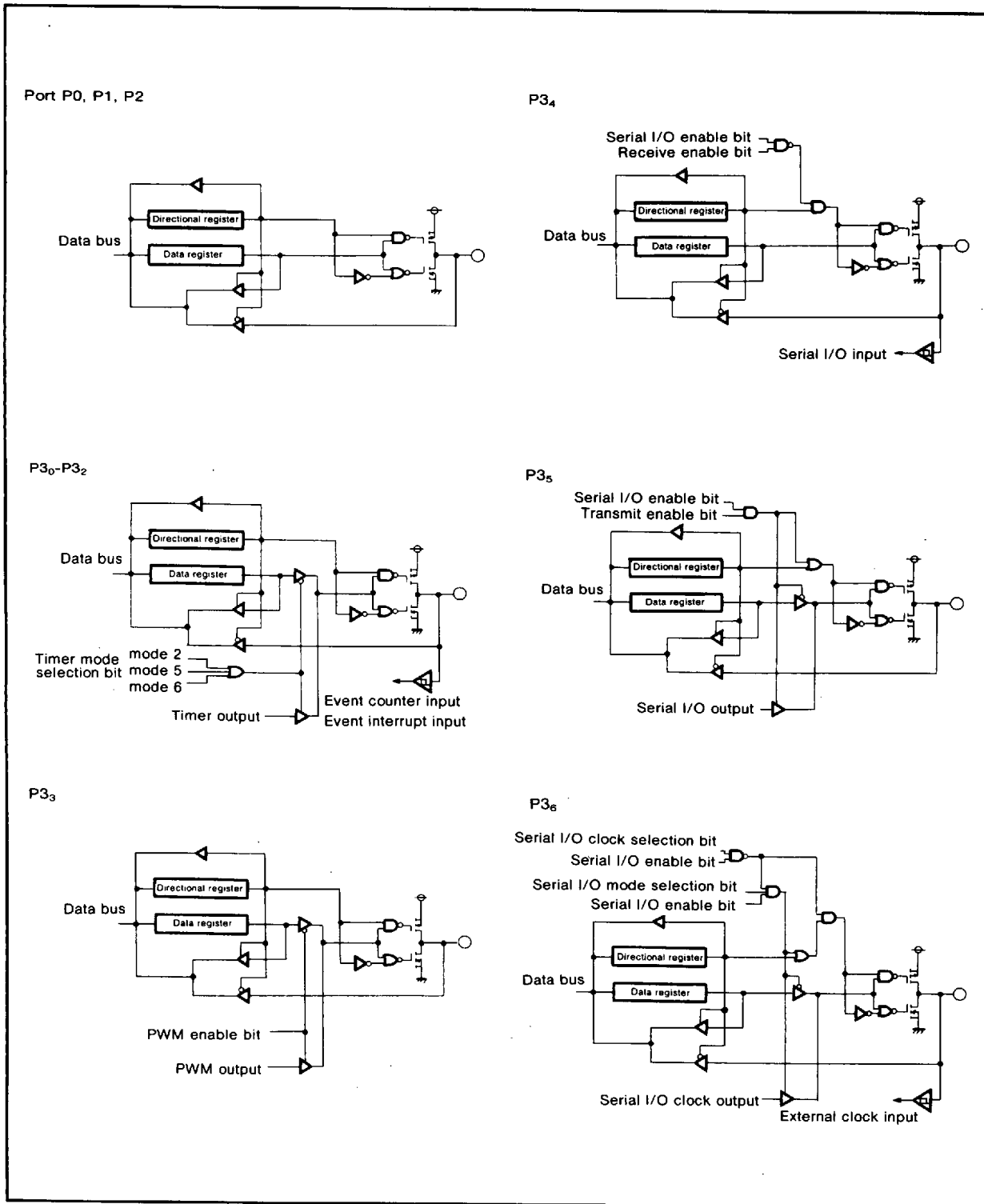


Fig. 36 Ports P0-P6 block diagram (single-chip mode) and output only pin output format (1)

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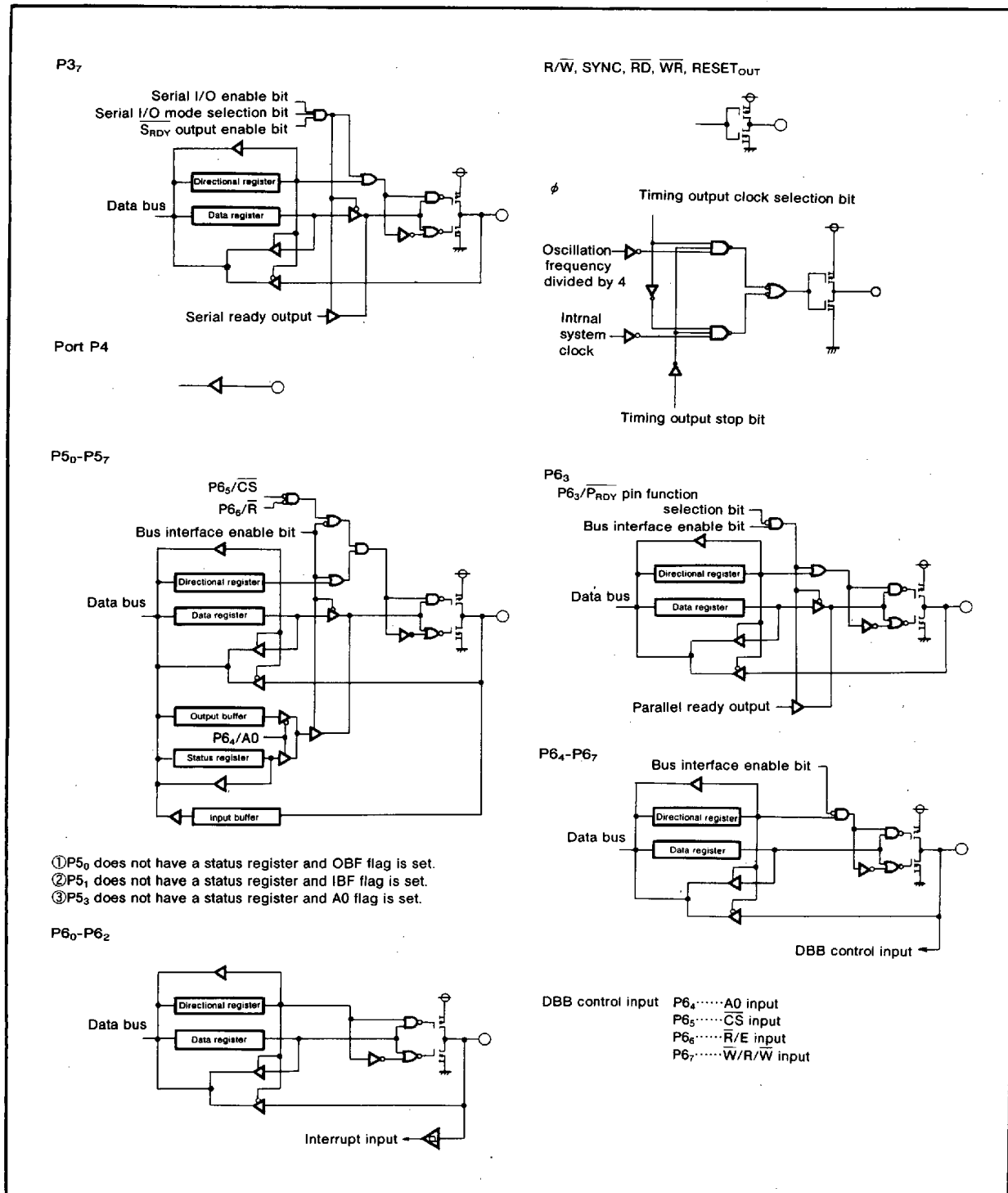


Fig. 37 Ports P0-P6 block diagram (single-chip mode) and output only pin output format (2)

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PROCESSOR MODE

By changing the contents of the processor mode bits (bits 0 and 1 at address $00DF_{16}$), three different operation modes can be selected; single-chip mode, memory expansion mode, and microprocessor mode.

The external ROM version (M37451SSP/FP/GP) works only the microprocessor mode.

In the memory expansion mode and the microprocessor mode, ports P0-P2 can be used as address, and data input/output pins.

Figure 39 shows the functions of ports P0-P2.

The memory map for the single-chip mode is shown in Figure 2 and for other modes, in Figure 38.

By connecting CNV_{SS} to V_{SS} , all three modes can be selected through software by changing the processor mode bits. Connecting CNV_{SS} to V_{CC} automatically forces the microcomputer into microprocessor mode.

The three different modes are explained as follows:

(1) Single-chip mode [00]

The microcomputer will automatically be in the single-chip mode when started from reset, if CNV_{SS} is connected to V_{SS} . Ports P0-P2 will work as original I/O ports.

(2) Memory expansion mode [01]

The microcomputer will be placed in the memory expansion mode when CNV_{SS} is connected to V_{SS} and the processor mode bits are set to "01". This mode is used to add external memory when the internal memory is not sufficient.

In this mode, port P0 and port P1 are as a system address bus and the original I/O pin function is lost.

Port P2 becomes the data bus of D_7 - D_0 (including instruction code) and loses its normal I/O functions.

(3) Microprocessor mode [10]

After connecting CNV_{SS} to V_{CC} and initiating a reset or connecting CNV_{SS} to V_{SS} and the processor mode bits are set to "10", the microcomputer will automatically default to this mode. In this mode, the internal ROM is disabled so the external memory is required. Other functions are same as the memory expansion mode. The relationship between the input level of CNV_{SS} and the processor mode is shown in Table 3.

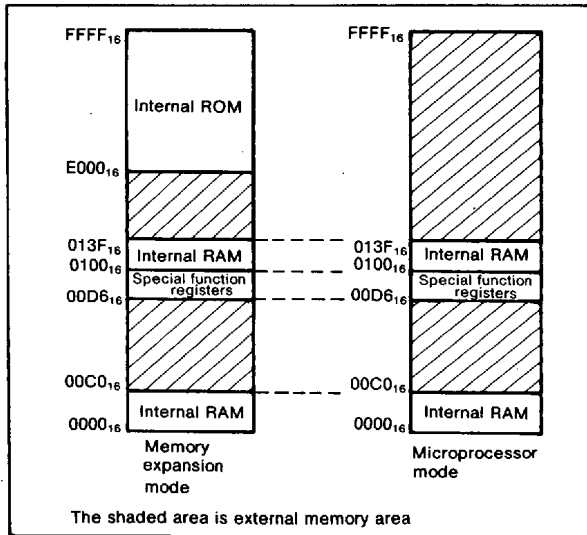


Fig. 38 External memory map in processor mode (M37451M4)

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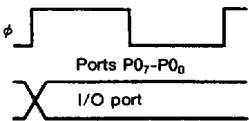
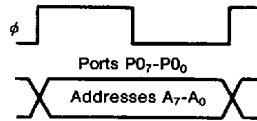
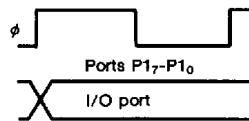
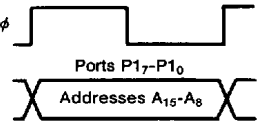
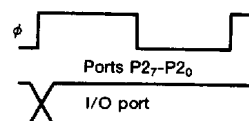
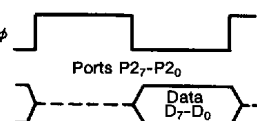
Port	CM ₁	0	0	1
	CM ₀	0	1	0
	Mode	Single-chip mode	Memory expansion mode	Microprocessor mode
Port P0			Same as left	
Port P1			Same as left	
Port P2			Same as left	

Fig. 39 Processor mode and function of ports P0-P2

Table 3. Relationship between CNV_{SS} pin input level and processor mode

CNV _{SS}	Mode	Explanation
V _{SS}	• Single-chip mode • Memory expansion mode • Microprocessor mode	The single-chip mode is set by the reset. All modes can be selected by changing the processor mode bit with the program.
V _{CC}	• Microprocessor mode	The microprocessor mode is set by the reset.

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CLOCK GENERATING CIRCUIT

The built-in clock generating circuits are shown in Figure 42.

When an STP instruction is executed, the internal clock ϕ stops oscillating at "H" level. At the same time, FF_{16} is set in the low-order byte of timer 1, 03_{16} is set in the high-order byte, and timer 1 count source is forced to $f(X_{IN})$ divided by four. This connection is cleared when timer 1 overflows or the reset is in, as discussed in the timer section.

The oscillator is restarted when an interrupt is accepted. However, the clock ϕ keeps its "H" level until timer 1 overflows.

This is because the oscillator needs a set-up period if a ceramic or a quartz crystal oscillator is used.

When the WIT instruction is executed, the clock ϕ stops in the "H" level but the oscillator continues running. This wait state is cleared when an interrupt is accepted. Since the oscillation does not stop, the next instructions are executed at once.

To return from the stop or the wait status, the interrupt enable bit must be set to "1" before executing STP or WIT instruction. Especially, to return from the stop status, the timer 1 count enable bit must be set to "1" and the timer 1 interrupt enable bit must be set to "0" before executing STP instruction.

With the 7451 group, the MISRG2 bit 6 shown in Figure 24 can be used to double the bus cycle. However, the timer, UART, and PWM operations are unaffected. This facilitates

accessing of slow peripheral LSIs when external memory and I/O are extended in memory expansion mode or microprocessor mode. Note that this bit also affects the bus cycle in single-chip mode.

The circuit example using a ceramic resonator (or a quartz-crystal oscillator) is shown in Figure 40.

The constant capacitance will differ depending on which oscillator is used, and should be set to the manufactures suggested value.

The example of external clock usage is shown in Figure 41. X_{IN} is the input, and X_{OUT} is open.

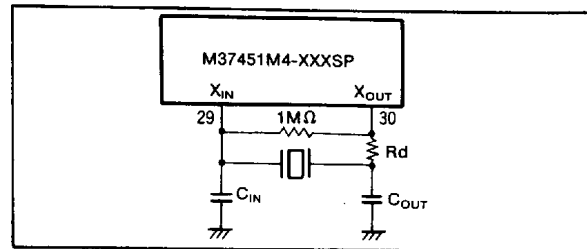


Fig. 40 External ceramic resonator circuit

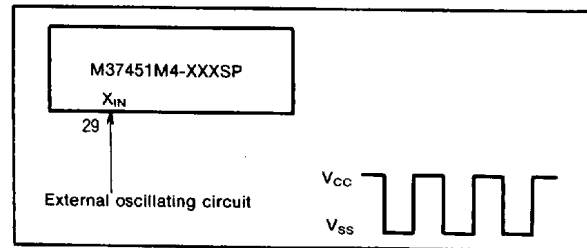


Fig. 41 External clock input circuit

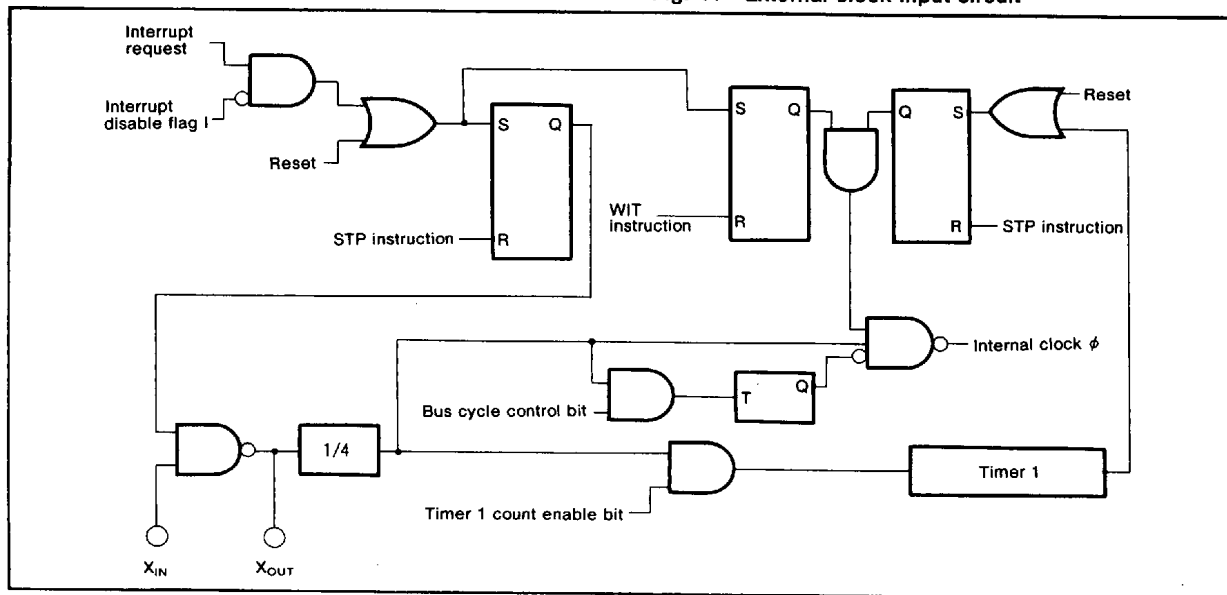


Fig. 42 Block diagram of clock generating circuit

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EPROM MODE

The PROM version features an EPROM mode in addition to its normal modes. When the RESET signal level is low ("L") and CNV_{SS}/V_{PP} signal level is high ("H"), the chip automatically enters the EPROM mode. Table 4 list the correspondence between pins and Figure 43, 44 and 45 give the pin connections in the EPROM mode. When in the EPROM mode, ports P0, P1₀—P1₅, P2, P5₀—P5₂ and CNV_{SS} are used for the PROM (equivalent to the M5L27256). When in this mode, the built-in PROM can be written to or read from using these pins in the same way as with the M5L27256. The oscillator should be connected to the X_{IN} and X_{OUT} pins, or external clock should be connected to the X_{IN} pin.

Table 4. Pin function in EPROM mode

	PROM version	M5L27256
V _{CC}	V _{CC}	V _{CC}
V _{PP}	CNV _{SS} /V _{PP}	V _{PP}
V _{SS}	V _{SS}	V _{SS}
Address input	Ports P0, P1 ₀ —P1 ₅ , P5 ₀	A ₀ —A ₁₄
Data I/O	Port P2	D ₀ —D ₇
CE	P5 ₂ /DB ₂ /CE	CE
OE	P5 ₁ /DB ₁ /OE	OE

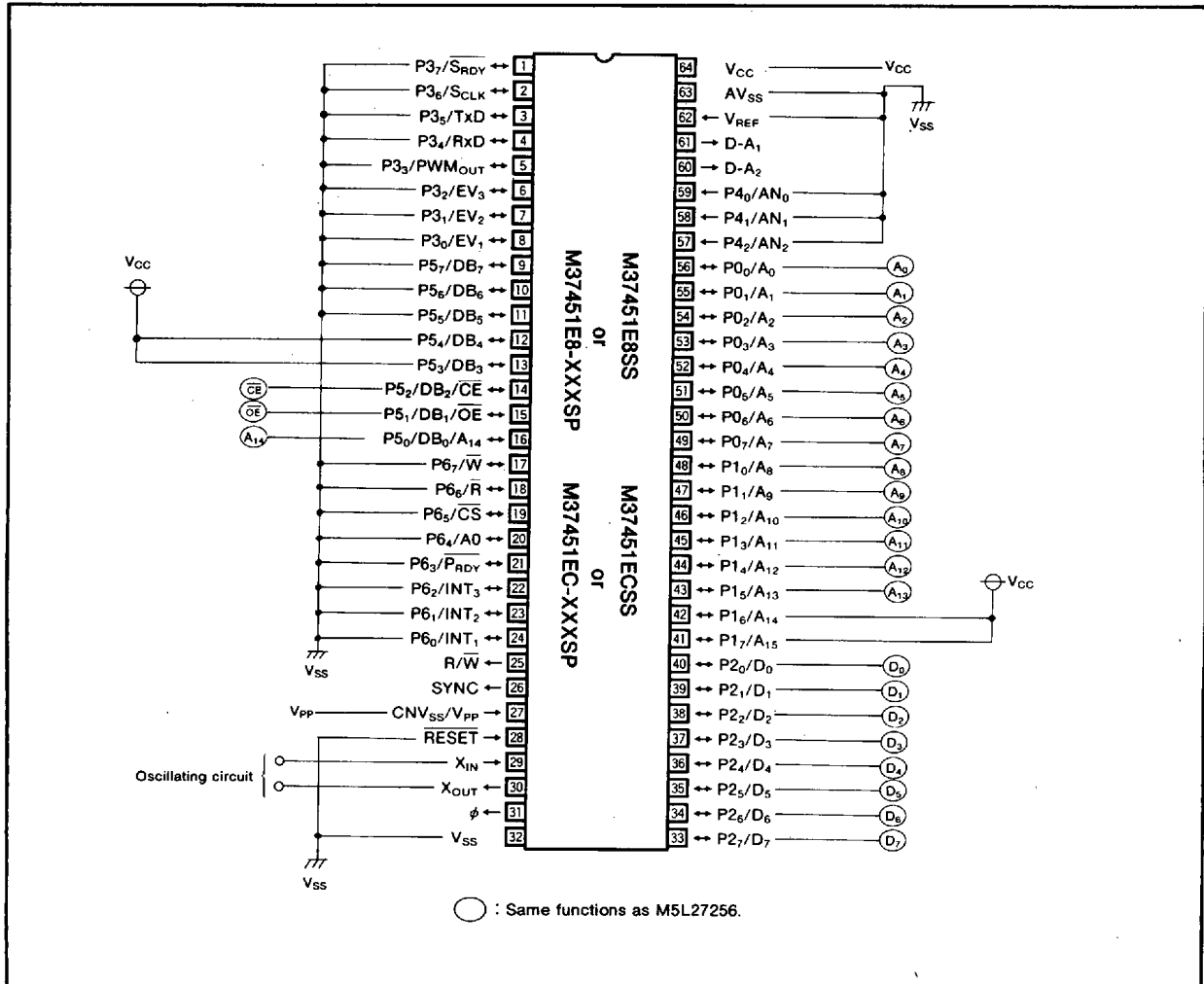


Fig. 43 Pin connection in EPROM mode (64-pin model)

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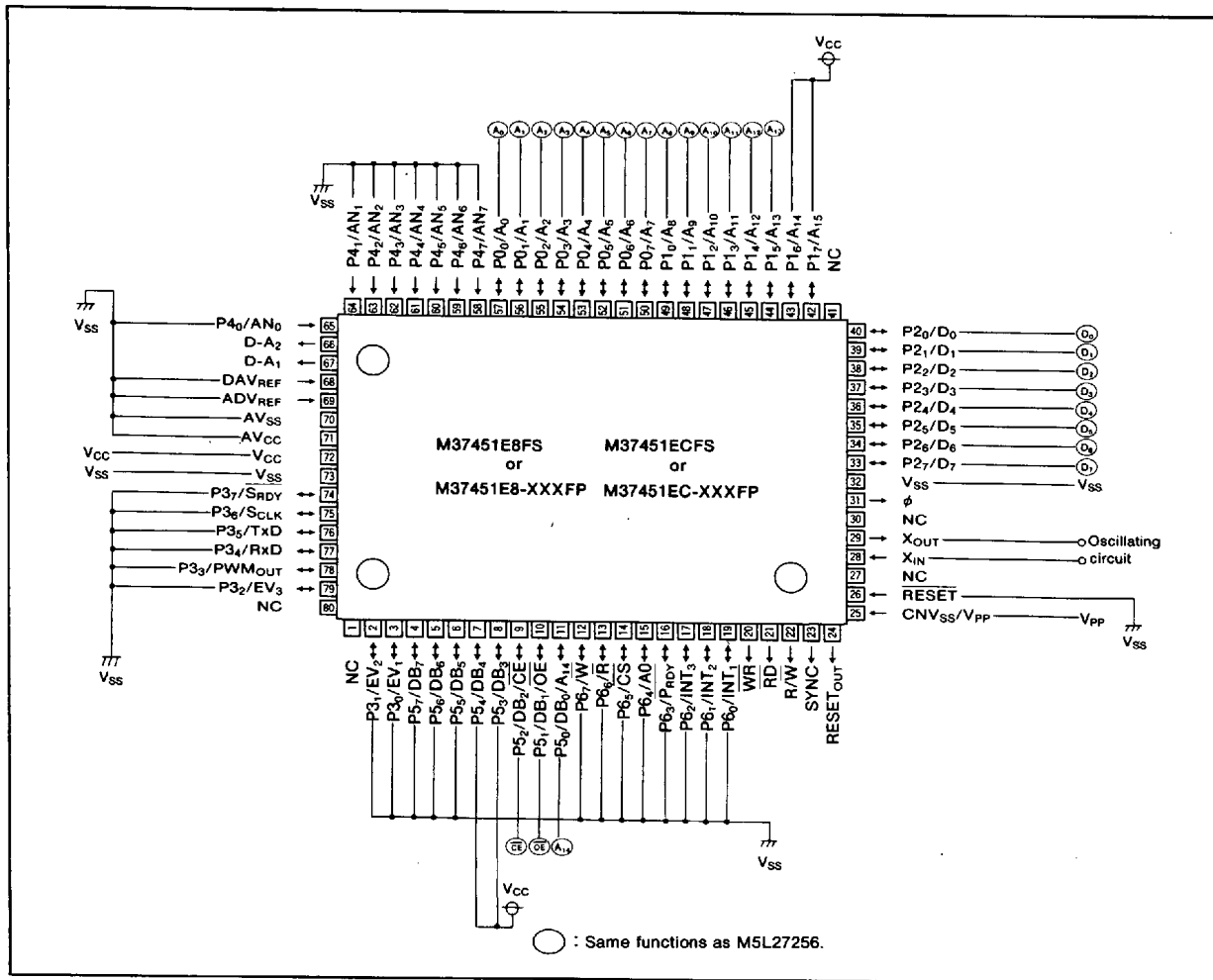


Fig. 44 Pin connection in EPROM mode (0.8mm pitch 80-pin model)

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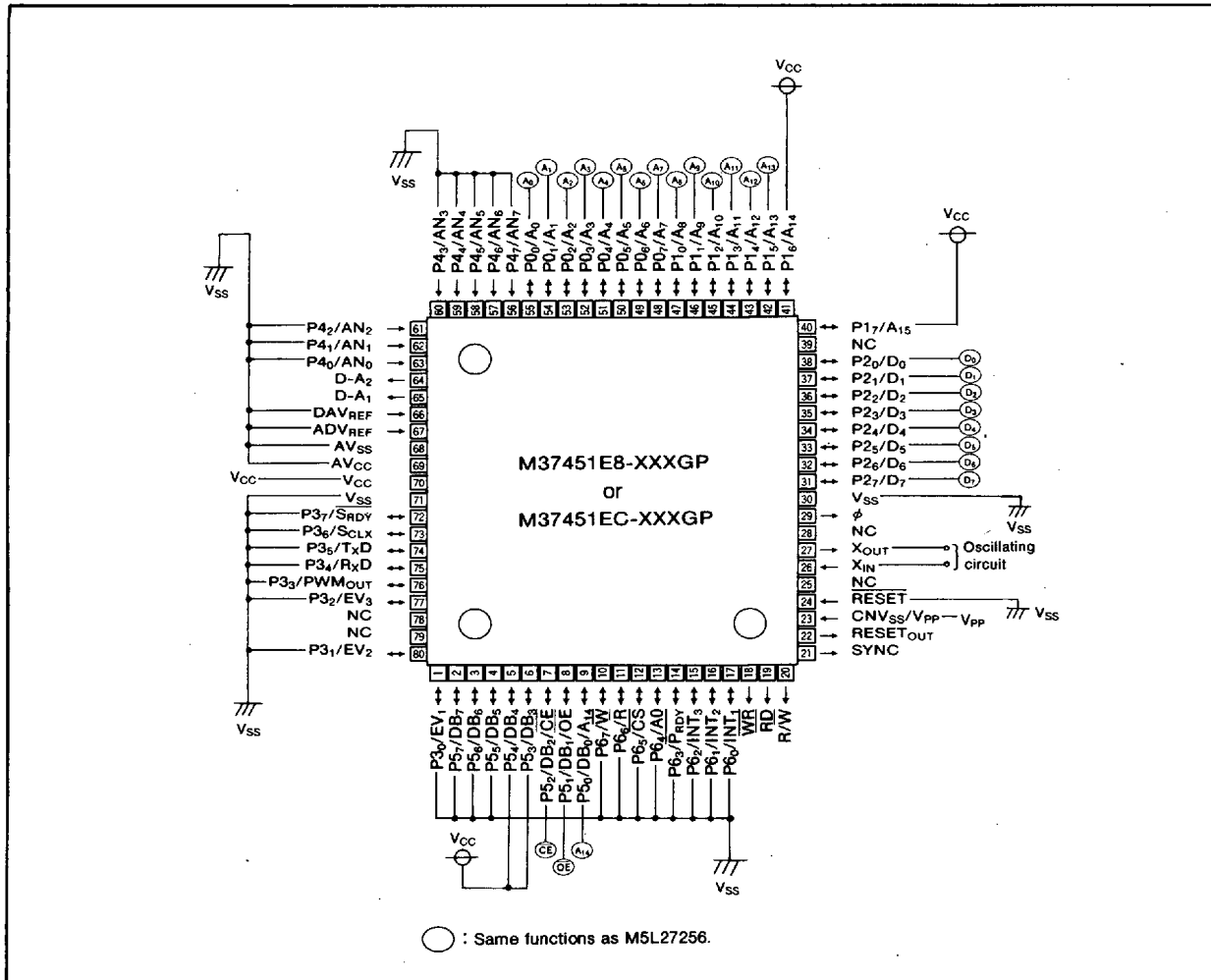


Fig. 45 Pin connection in EPROM mode (0.65mm pitch 80-pin model)

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PROM READING, WRITING AND ERASING

Reading

To read the PROM, set the $\overline{CE}$ and $\overline{OE}$ pins to a "L" level, and supply 0V to the $\overline{RESET}$ pin, 5V to the V_{CC} pin and the CNV_{SS} (V_{PP}) pin. Input the address of the data (A_0-A_{14}) to be read and the data will be output to the I/O pins D_0-D_7 . The data I/O pins will be floating when either the $\overline{CE}$ or $\overline{OE}$ pins are in the "H" state.

Writing

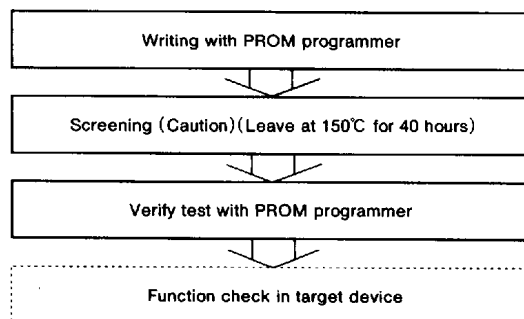
To write to the PROM, set the $\overline{OE}$ pin to an "H" level, and supply 0V to the $\overline{RESET}$ pin, 6V to the V_{CC} pin and 12.5V to the V_{PP} pin. The CPU will enter the program mode when V_{PP} is applied to the V_{PP} pin. The address to be written to is selected with pins A_0-A_{14} , and the data to be written is input to pins D_0-D_7 . Set the $\overline{CE}$ pin to a "L" level to begin writing.

Erasing

Data can only be erased on the M37451E8SS/FS and M37451ECSS/FS ceramic package, which includes a window. To erase data on this chip, use an ultraviolet light source with a 2537 Angstrom wave length. The minimum radiation power necessary for erasing is $15W \cdot s/cm^2$.

NOTES ON HANDLING

- (1) Sunlight and fluorescent light contain wave lengths capable of erasing data. For ceramic package types, cover the transparent window with a seal (provided) when this chip is in use. However, this seal must not contact the lead pins.
- (2) Before erasing, the glass should be cleaned and stains such as finger prints should be removed thoroughly. If these stains are not removed, complete erasure of the data could be prevented.
- (3) Since a high voltage is used to write data, care should be taken when turning on the PROM programmer's power.
- (4) For the programmable microcomputer (shipped in blank or One Time PROM type), Mitsubishi does not perform PROM write test and screening in the assembly process and following process. To improve reliability after write, performing write and test according to the flow below before use is recommended.
- (5) In EPROM mode, address A_{15} is set to "H" automatically.



Caution : Since the screening temperature is higher than storage temperature, never expose to 150°C exceeding 100 hours.

Table 5. I/O signal in each mode

Mode	Pin	$\overline{CE}$	$\overline{OE}$	V_{PP}	V_{CC}	Port P2
Read-out		V_{IL}	V_{IL}	5V	5V	Output
Programming		V_{IL}	V_{IH}	12.5V	6V	Input
Programming verify		V_{IH}	V_{IL}	12.5V	6V	Output
Program disable		V_{IH}	V_{IH}	12.5V	6V	Floating

Note 1 : V_{IL} and V_{IH} indicate a "L" and "H" input voltage, respectively.

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

NOTES ON PROGRAMMING

Processor status register

1. The contents of the processor status register (PS) after a reset are undefined, except for the interrupt disable flag (I) which is "1". After a reset, initialize flags which affect program execution. In particular, it is essential to initialize the index X mode (T) and the decimal operation mode (D) flag because of their effect on calculations.
2. An NOP instruction must be used after the execution of a PLP instruction.

Interrupts

The contents of the interrupt request bits do not change immediately after they have been written.

After writing to an interrupt request register, execute at least one instruction before performing a BBC or BBS instruction.

Decimal operations

To calculate in decimal notation, set the decimal mode flag (D) to "1", then execute the ADC or the SBC instruction. Only the ADC and the SBC instruction yield proper decimal results. After executing the ADC or SBC instruction, execute at least one instruction before executing the SEC, the CLC, or the CLD instruction.

In decimal mode, the values of the negative (N), overflow (V), and zero (Z) flag are invalid.

The carry flag can be used to indicate whether a carry or borrow has occurred. Initialize the carry flag before each calculation. Clear the carry flag before an ADC and set the flag before an SBC.

Timers

1. If a value n (n : 0 to 65535) is written to a timer latch, the frequency division ratio is $1/(n+1)$.
2. When directly writing a value in the timer, set the count enable bit to count disable (0) and write in the low-order byte first and then in the high-order byte.
3. The timer value must be read from the high-order byte first.

Serial I/O

In clock synchronous serial I/O mode, if the receiver is to output an $\overline{S_{RDY}}$ using an external clock, the receive enable bit, $\overline{S_{RDY}}$ output enable bit, and transmission enable bit must be set to "1".

A-D conversion

The comparator consists of coupling capacitors that lose their charge when the clock frequency is low. Therefore, $f(X_{IN})$ must be no less than 1MHz during A-D conversion. (If the bus cycle control bit is "1", the bus cycle is doubled and the A-D conversion time is also doubled, therefore, $f(X_{IN})$ must not be less than 2MHz.) Also, the STP and WIT instructions must not be executed during A-D conversion.

STP instruction

The STP instruction must be executed after setting the timer 1 count enable bit (bit 4 at address $00DE_{16}$) to enable ("1").

Multiply/Divide instructions

The index X mode (T) and the decimal mode (D) flag do not affect the MUL and DIV instruction.

The execution of these instructions does not change the contents of the processor status register.

DATA REQUIRED FOR MASK ORDERING

Please send the following data for mask orders.

- mask ROM order confirmation form
- mask specification form
- ROM data.....EPROM 3 sets

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

ABSOLUTE MAXIMUM RATINGS

Symbol	Parameter	Conditions	Ratings	Unit
V_{CC}	Power source voltage	All voltages are based on V_{SS} . Output transistors are cut off.	-0.3 to 7	V
V_I	Input voltage X_{IN} , RESET		-0.3 to 7	V
V_I	Input voltage $P0_0$ - $P0_7$, $P1_0$ - $P1_7$, $P2_0$ - $P2_7$, $P3_0$ - $P3_7$, $P4_0$ - $P4_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$, ADV_{REF} , DAV_{REF} , V_{REF} , AV_{CC}		-0.3 to $V_{CC}+0.3$	V
V_I	Input voltage CNV_{SS}		-0.3 to 13	V
V_O	Output voltage $P0_0$ - $P0_7$, $P1_0$ - $P1_7$, $P2_0$ - $P2_7$, $P3_0$ - $P3_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$, X_{OUT} , ϕ , R/W, RD, WR, SYNC, RESET _{OUT}		-0.3 to $V_{CC}+0.3$	V
P_d	Power dissipation	$T_a = 25^\circ\text{C}$	1000 (Note 1)	mW
T_{opr}	Operating temperature		-20 to 85	$^\circ\text{C}$
T_{stg}	Storage temperature		-40 to 125	$^\circ\text{C}$

Note 1 : 500mW in case of the flat package

RECOMMENDED OPERATING CONDITIONS

($V_{CC}=5V\pm10\%$, $T_a=-20$ to 85°C unless otherwise noted)

Symbol	Parameter	Limits			Unit
		Min.	Typ.	Max.	
V_{CC}	Power source voltage	4.5	5	5.5	V
V_{SS}	Power source voltage		0		V
V_{IH}	"H" input voltage RESET, X_{IN} , CNV_{SS} (Note 1)	0.8 V_{CC}		V_{CC}	V
V_{IH}	"H" input voltage $P0_0$ - $P0_7$, $P1_0$ - $P1_7$, $P2_0$ - $P2_7$, $P3_0$ - $P3_7$, $P4_0$ - $P4_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$ (expect Note 1)	2.0		V_{CC}	V
V_{IL}	"L" input voltage CNV_{SS} (Note 1)	0		0.2 V_{CC}	V
V_{IL}	"L" input voltage $P0_0$ - $P0_7$, $P1_0$ - $P1_7$, $P2_0$ - $P2_7$, $P3_0$ - $P3_7$, $P4_0$ - $P4_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$ (expect Note 1)	0		0.8	V
V_{IL}	"L" input voltage RESET	0		0.12 V_{CC}	V
V_{IL}	"L" input voltage X_{IN}	0		0.16 V_{CC}	V
$I_{OL(peak)}$	"L" peak output current $P0_0$ - $P0_7$, $P1_0$ - $P1_7$, $P2_0$ - $P2_7$, $P3_0$ - $P3_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$			10	mA
$I_{OL(avg)}$	"L" average output current $P0_0$ - $P0_7$, $P1_0$ - $P1_7$, $P2_0$ - $P2_7$, $P3_0$ - $P3_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$ (Note 2)			5	mA
$I_{OH(peak)}$	"H" peak output current $P0_0$ - $P0_7$, $P1_0$ - $P1_7$, $P2_0$ - $P2_7$, $P3_0$ - $P3_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$			-10	mA
$I_{OH(avg)}$	"H" average output current $P0_0$ - $P0_7$, $P1_0$ - $P1_7$, $P2_0$ - $P2_7$, $P3_0$ - $P3_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$ (Note 2)			-5	mA
$f(X_{IN})$	Internal clock oscillation frequency	1		12.5	MHz

Note 1 : Ports operating as special function pins INT₁-INT₃($P6_0$ - $P6_2$), EV₁-EV₃($P3_0$ - $P3_2$), R_XD ($P3_4$),
 S_{CLK} ($P3_6$)

2 : $I_{OL(avg)}$ and $I_{OH(avg)}$ are the average current in 100ms.

3 : The total of I_{OL} of Port P0, P1, and P2 should be 40mA (max.).

The total of I_{OL} of Port P3, P5, P6, R/W, SYNC, RESET_{OUT}, RD, WR and ϕ should be 40mA (max.).

The total of I_{OH} of Port P0, P1, and P2 should be 40mA (max.).

The total of I_{OH} of Port P3, P5, P6, R/W, SYNC, RESET_{OUT}, RD, WR, and ϕ should be 40mA (max.).

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

ELECTRICAL CHARACTERISTICS ($V_{CC}=5V\pm10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, $f(X_{IN})=12.5MHz$)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
V_{OH}	"H" output voltage $\overline{RD}$, $\overline{WR}$, $R/\overline{W}$, $\overline{SYNC}$, $\overline{RESET}_{OUT}$, ϕ	$I_{OH} = -2\text{ mA}$	$V_{CC}-1$			V
V_{OH}	"H" output voltage $P0_0-P0_7$, $P1_0-P1_7$, $P2_0-P2_7$, $P3_0-P3_7$, $P5_0-P5_7$, $P6_0-P6_7$	$I_{OH} = -5\text{ mA}$	$V_{CC}-1$			V
V_{OL}	"L" output voltage $P0_0-P0_7$, $P1_0-P1_7$, $P2_0-P2_7$, $P3_0-P3_7$, $P5_0-P5_7$, $P6_0-P6_7$, $\overline{RD}$, $\overline{WR}$, $R/\overline{W}$, $\overline{SYNC}$, $\overline{RESET}_{OUT}$, ϕ	$I_{OL} = 2\text{ mA}$			0.45	V
V_{OL}	"L" output voltage $P0_0-P0_7$, $P1_0-P1_7$, $P2_0-P2_7$, $P3_0-P3_7$, $P5_0-P5_7$, $P6_0-P6_7$	$I_{OL} = 5\text{ mA}$			1	V
$V_{T+} - V_{T-}$	Hysteresis $INT1-INT3(P6_0-P6_2)$, $EV_1-EV_3(P3_0-P3_2)$, $R_XD(P3_4)$, $S_{CLK}(P3_6)$	Function input level	0.3		1	V
$V_{T+} - V_{T-}$	Hysteresis $\overline{RESET}$				0.7	V
$V_{T+} - V_{T-}$	Hysteresis X_{IN}		0.1		0.5	V
I_{IL}	"L" input current $P0_0-P0_7$, $P1_0-P1_7$, $P2_0-P2_7$, $P3_0-P3_7$, $P4_0-P4_7$, $P5_0-P5_7$, $P6_0-P6_7$, $\overline{RESET}$, X_{IN}	$V_i = V_{SS}$	-5		5	μA
I_{IH}	"H" input current $P0_0-P0_7$, $P1_0-P1_7$, $P2_0-P2_7$, $P3_0-P3_7$, $P4_0-P4_7$, $P5_0-P5_7$, $P6_0-P6_7$, $\overline{RESET}$, X_{IN}	$V_i = V_{CC}$	-5		5	μA
V_{RAM}	RAM retention voltage	At stop mode	2			V
I_{CC}	Power source current	$f(X_{IN})=12.5MHz$ At system operation		8	15	mA
		At stop mode (Note 1)		1	10	μA

Note 1 : The terminals $\overline{RD}$, $\overline{WR}$, $\overline{SYNC}$, $R/\overline{W}$, $\overline{RESET}_{OUT}$, ϕ , D-A₁ and D-A₂ are all open. The other ports, which are in the input mode, are connected to V_{SS} . A-D converter is in the A-D completion state. The current through ADV_{REF} and DAV_{REF} is not included. (Fig. 50)

A-D CONVERTER CHARACTERISTICS

($V_{CC}=AV_{CC}=5V\pm10\%$, $V_{SS}=AV_{SS}=0V$, $T_a=-20$ to $85^\circ C$, $f(X_{IN})=12.5MHz$ unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
—	Resolution				8	Bits
—	Absolute accuracy	$V_{CC}=AV_{CC}=ADV_{REF}=5V\pm10\%$		± 1.5	± 3	LSB
t_{CONV}	Conversion time				49	$t_{C(\phi)}$
V_{IA}	Analog input voltage		AV_{SS}		AV_{CC}	V
V_{ADVREF}	Reference input voltage		2		V_{CC}	V
V_{REF}	Reference input voltage		2		V_{CC}	V
R_{LADDER}	Ladder resistance value	$ADV_{REF}=5V$	20	35	50	k Ω
$I_{IADVREF}$	Reference input current	$ADV_{REF}=5V$	0.1	0.14	0.25	mA
V_{AVCC}	Analog power supply input voltage			V_{CC}		V
V_{AVSS}	Analog power supply input voltage			0		V

D-A CONVERTER CHARACTERISTICS ($V_{CC}=5V\pm10\%$, $V_{SS}=AV_{SS}=0V$, $T_a=-20$ to $85^\circ C$ unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
—	Resolution				8	Bits
—	Full scale deviation	$V_{CC}=DAV_{REF}=5V\pm10\%$			1.0	%
t_{su}	Set time				3	μs
R_O	Output resistance		1	2	4	k Ω
V_{AVSS}	Analog power supply input voltage			0		V
V_{DAVREF}	Reference input voltage		4		V_{CC}	V
V_{REF}	Reference input voltage		4		V_{CC}	V
I_{DAVREF}	Reference power input current		0	5	10	mA

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

TIMING REQUIREMENTS

Port/single-chip mode ($V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
$t_{SU}(P0D-\phi)$	Port P0 input setup time	Fig.46	160			ns
$t_{SU}(P1D-\phi)$	Port P1 input setup time		160			ns
$t_{SU}(P2D-\phi)$	Port P2 input setup time		160			ns
$t_{SU}(P3D-\phi)$	Port P3 input setup time		160			ns
$t_{SU}(P4D-\phi)$	Port P4 input setup time		160			ns
$t_{SU}(P5D-\phi)$	Port P5 input setup time		160			ns
$t_{SU}(P6D-\phi)$	Port P6 input setup time		160			ns
$t_h(\phi-P0D)$	Port P0 input hold time		40			ns
$t_h(\phi-P1D)$	Port P1 input hold time		40			ns
$t_h(\phi-P2D)$	Port P2 input hold time		40			ns
$t_h(\phi-P3D)$	Port P3 input hold time		40			ns
$t_h(\phi-P4D)$	Port P4 input hold time		40			ns
$t_h(\phi-P5D)$	Port P5 input hold time		40			ns
$t_h(\phi-P6D)$	Port P6 input hold time		40			ns
$t_C(X_{IN})$	External clock input cycle time		80		1000	ns
$t_W(X_{INL})$	External clock input "L" pulse width		20			ns
$t_W(X_{INH})$	External clock input "H" pulse width		20			ns
$t_r(X_{IN})$	External clock rising time				20	ns
$t_f(X_{IN})$	External clock falling time				20	ns

Master CPU bus interface timing ($\overline{R}$ and $\overline{W}$ separation type mode)

($V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
$t_{SU}(CS-\overline{R})$	$\overline{CS}$ setup time	Fig.47	0			ns
$t_{SU}(CS-\overline{W})$	$\overline{CS}$ setup time		0			ns
$t_h(\overline{R}-CS)$	$\overline{CS}$ hold time		0			ns
$t_h(\overline{W}-CS)$	$\overline{CS}$ hold time		0			ns
$t_{SU}(A-\overline{R})$	A0 setup time		10			ns
$t_{SU}(A-\overline{W})$	A0 setup time		10			ns
$t_h(\overline{R}-A)$	A0 hold time		0			ns
$t_h(\overline{W}-A)$	A0 hold time		0			ns
$t_W(\overline{R})$	Read pulse width		120			ns
$t_W(\overline{W})$	Write pulse width		120			ns
$t_{SU}(D-\overline{W})$	Data input setup time before write		50			ns
$t_h(\overline{W}-D)$	Data input hold time after write		0			ns

Master CPU bus interface timing ($\overline{R}/\overline{W}$ type mode)

($V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
$t_{SU}(CS-E)$	$\overline{CS}$ setup time	Fig.48	0			ns
$t_h(E-CS)$	$\overline{CS}$ hold time		0			ns
$t_{SU}(A-E)$	A0 setup time		10			ns
$t_h(E-A)$	A0 hold time		0			ns
$t_{SU}(RW-E)$	$\overline{R}/\overline{W}$ setup time		0			ns
$t_h(E-RW)$	$\overline{R}/\overline{W}$ hold time		0			ns
$t_W(EL)$	Enable clock "L" pulse width		120			ns
$t_W(EH)$	Enable clock "H" pulse width		120			ns
$t_r(E)$	Enable clock rising time				25	ns
$t_f(E)$	Enable clock falling time				25	ns
$t_{SU}(D-E)$	Data input setup time before write		50			ns
$t_h(E-D)$	Data input hold time after write		0			ns

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

Local bus/memory expansion mode, microprocessor mode

($V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
$t_{su}(D-\phi)$	Data input setup time	Fig.48	60			ns
$t_h(\phi-D)$	Data input hold time		0			ns
$t_{su}(D-RD)$	Data input setup time		60			ns
$t_h(RD-D)$	Data input hold time		0			ns

Clock synchronous serial I/O ($V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
$t_{su}(RxD-SCLK)$	Serial input setup time	Fig. 49	160			ns
$t_h(SCLK-RxD)$	Serial input hold time		80			ns
$t_r(RxD)$	Serial input rising time				30	ns
$t_f(RxD)$	Serial input falling time				30	ns
$t_r(SCLK)$	Serial input clock rising time				30	ns
$t_f(SCLK)$	Serial input clock falling time				30	ns
$t_c(SCLK)$	Serial input clock period		640			ns
$t_w(SCLKL)$	Serial input clock "L" pulse width		290			ns
$t_w(SCLKH)$	Serial input clock "H" pulse width		290			ns

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

SWITCHING CHARACTERISTICS

Port/single-chip mode ($V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
$t_{d(\phi-P0Q)}$	Port P0 data output delay time	Fig.46			200	ns
$t_{d(\phi-P1Q)}$	Port P1 data output delay time				200	ns
$t_{d(\phi-P2Q)}$	Port P2 data output delay time				200	ns
$t_{d(\phi-P3Q)}$	Port P3 data output delay time				200	ns
$t_{d(\phi-P5Q)}$	Port P5 data output delay time				200	ns
$t_{d(\phi-P6Q)}$	Port P6 data output delay time				200	ns
$t_C(\phi)$	Cycle time		320		4000	ns
$t_{W(\phi H)}$	ϕ clock pulse width ("H" level)		150			ns
$t_{W(\phi L)}$	ϕ clock pulse width ("L" level)		130			ns
$t_r(\phi)$	ϕ clock rising time				20	ns
$t_f(\phi)$	ϕ clock falling time				20	ns

Master CPU bus interface (R and W separation type mode)

($V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_{a(R-D)}$	Data output enable time after read	Fig.47			80	ns
$t_{v(R-D)}$	Data output disable time after read		0		30	ns
$t_{PLH(R-PR)}$	P_{RDY} output transmission time after read				150	ns
$t_{PLH(W-PR)}$	P_{RDY} output transmission time after write				150	ns

Master CPU bus interface (R/W type mode) ($V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_{a(E-D)}$	Data output enable time after read	Fig.47			80	ns
$t_{v(E-D)}$	Data output disable time after read		0		30	ns
$t_{PLH(E-PR)}$	P_{RDY} output transmission time after E clock				150	ns

Local bus/memory expansion mode, microprocessor mode

($V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_{d(\phi-A)}$	Address delay time after ϕ	Fig.48			80	ns
$t_{v(\phi-A)}$	Address effective time after ϕ		10			ns
$t_{v(RD-A)}$	Address effective time after RD		10			ns
$t_{v(WR-A)}$	Address effective time after WR		10			ns
$t_{d(\phi-D)}$	Data output delay time after ϕ				80	ns
$t_{d(WR-D)}$	Data output delay time after WR				80	ns
$t_{v(\phi-D)}$	Data output effective time after ϕ		20			ns
$t_{v(WR-D)}$	Data output effective time after WR		20			ns
$t_{d(\phi-RW)}$	R/W delay time after ϕ				80	ns
$t_{d(\phi-SYNC)}$	SYNC delay time after ϕ				80	ns
$t_{W(RD)}$	RD pulse width		130			ns
$t_{W(WR)}$	WR pulse width		130			ns

Clock synchronous serial I/O ($V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
$t_{d(SCLK-TXD)}$	Serial output delay time	Fig. 49			100	ns
$t_r(SCLK)$	Serial output clock rising time				30	ns
$t_f(SCLK)$	Serial output clock falling time				30	ns
$t_C(SCLK)$	Serial output clock period		640			ns
$t_{W(SCLKL)}$	Serial output clock "L" pulse width		290			ns
$t_{W(SCLKH)}$	Serial output clock "H" pulse width		290			ns

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

TEST CONDITION

Input voltage level : V_{IH} 2.4V
 V_{IL} 0.45V
 Output test level : V_{OH} 2.0V
 V_{OL} 0.8V

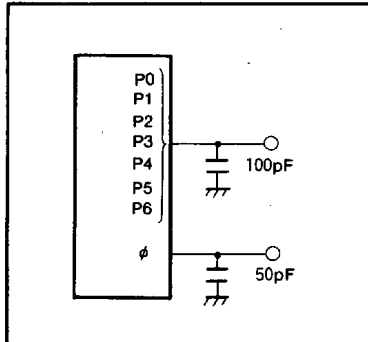


Fig. 46 Test circuit in single-chip mode

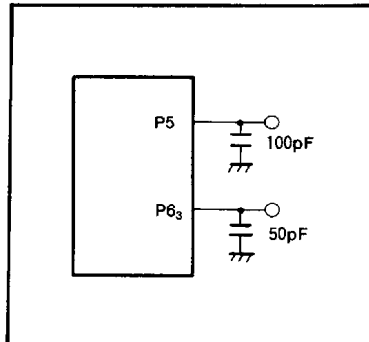


Fig. 47 Master CPU bus interface test circuit

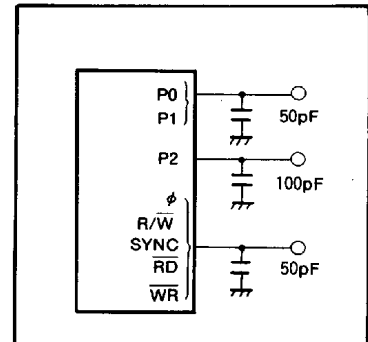


Fig. 48 Local bus test circuit

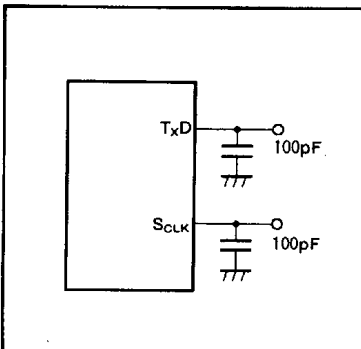


Fig. 49 Serial I/O test circuit

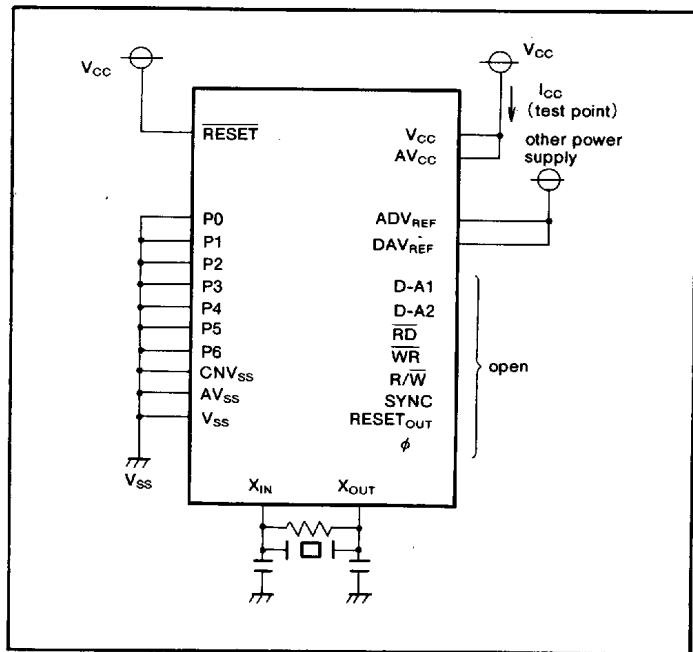


Fig. 50 I_{CC} (at stop mode) test condition

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

ABSOLUTE MAXIMUM RATINGS (External ROM version)

Symbol	Parameter	Conditions	Ratings	Unit
V_{CC}	Power source voltage	All voltage are based on V_{SS} . Output transistors are cut off.	-0.3 to 7	V
V_I	Input voltage RESET, X_{IN}		-0.3 to 7	V
V_I	Input voltage D_0 - D_7 , $P3_0$ - $P3_7$, $P4_0$ - $P4_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$, ADV_{REF} , DAV_{REF} , V_{REF} , AV_{CC}		-0.3 to $V_{CC}+0.3$	V
V_I	Input voltage CNV_{SS}		-0.3 to 13	V
V_O	Output voltage A_0 - A_{15} , D_0 - D_7 , $P3_0$ - $P3_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$, X_{OUT} , ϕ , $\overline{RD}$, $\overline{WR}$, $R/\overline{W}$, $RESET_{OUT}$, SYNC		-0.3 to $V_{CC}+0.3$	V
P_d	Power dissipation	$T_a = 25^\circ\text{C}$	1000 (Note 1)	mW
T_{opr}	Operating temperature		-20 to 85	$^\circ\text{C}$
T_{stg}	Storage temperature		-40 to 125	$^\circ\text{C}$

Note 1 : 500mW for QFP type.

RECOMMENDED OPERATING CONDITIONS

(External ROM version, $V_{CC}=5V\pm10\%$, $T_a=-20$ to 85°C unless otherwise noted)

Symbol	Parameter	Limits			Unit
		Min.	Typ.	Max.	
V_{CC}	Power source voltage	4.5	5	5.5	V
V_{SS}	Power source voltage		0		V
V_{IH}	"H" input voltage RESET, X_{IN} , CNV_{SS} (Note 1)	0.8 V_{CC}		V_{CC}	V
V_{IH}	"H" input voltage D_0 - D_7 , $P3_0$ - $P3_7$, $P4_0$ - $P4_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$ (except Note 1)	2.0		V_{CC}	V
V_{IL}	"L" input voltage CNV_{SS} (Note 1)	0		0.2 V_{CC}	V
V_{IL}	"L" input voltage D_0 - D_7 , $P3_0$ - $P3_7$, $P4_0$ - $P4_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$ (except Note 1)	0		0.8	V
V_{IL}	"L" input voltage RESET	0		0.12 V_{CC}	V
V_{IL}	"L" input voltage X_{IN}	0		0.16 V_{CC}	V
$I_{OL(peak)}$	"L" peak output current A_0 - A_{15} , D_0 - D_7 , $P3_0$ - $P3_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$			10	mA
$I_{OL(avg)}$	"L" average output current A_0 - A_{15} , D_0 - D_7 , $P3_0$ - $P3_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$ (Note 2)			5	mA
$I_{OH(peak)}$	"H" peak output current A_0 - A_{15} , D_0 - D_7 , $P3_0$ - $P3_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$			-10	mA
$I_{OH(avg)}$	"H" average output current A_0 - A_{15} , D_0 - D_7 , $P3_0$ - $P3_7$, $P5_0$ - $P5_7$, $P6_0$ - $P6_7$ (Note 2)			-5	mA
$f(X_{IN})$	Clock oscillation frequency	1		12.5	MHz

Note 1 : Ports operate as INT_1 - INT_3 ($P6_0$ - $P6_7$), EV_1 - EV_3 ($P3_0$ - $P3_7$), RxD ($P3_4$) and S_{CLK} ($P3_6$)

2 : The average output current $I_{OH(avg)}$ and $I_{OL(avg)}$ are the average value during a 100ms.

3 : The total of "L" output current $I_{OL(peak)}$ of port $P3$, $P5$, $P6$, $R/\overline{W}$, SYNC, $RESET_{OUT}$, $\overline{RD}$, $\overline{WR}$ and ϕ is less than 40mA.

The total of "H" output current $I_{OH(peak)}$ of port $P3$, $P5$, $P6$, $R/\overline{W}$, SYNC, $RESET_{OUT}$, $\overline{RD}$, $\overline{WR}$ and ϕ is less than 40mA.

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

ELECTRICAL CHARACTERISTICS

(External ROM version, $V_{CC} = 5V \pm 10\%$, $V_{SS} = 0V$, $T_a = -20$ to $85^\circ C$, $f(X_{IN}) = 12.5MHz$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
V_{OH}	"H" output voltage $\overline{RD}$, $\overline{WR}$, $R/\overline{W}$, $\overline{SYNC}$, $\overline{RESET}_{OUT}$, ϕ	$I_{OH} = -2mA$	$V_{CC} - 1$			V
V_{OH}	"H" output voltage A_0-A_{15} , D_0-D_7 , $P_{30}-P_{37}$, $P_{50}-P_{57}$, $P_{60}-P_{67}$	$I_{OH} = -5mA$	$V_{CC} - 1$			V
V_{OL}	"L" output voltage A_0-A_{15} , D_0-D_7 , $P_{30}-P_{37}$, $P_{50}-P_{57}$, $P_{60}-P_{67}$, $\overline{RD}$, $\overline{WR}$, $R/\overline{W}$, $\overline{SYNC}$, $\overline{RESET}_{OUT}$, ϕ	$I_{OL} = 2mA$			0.45	V
V_{OL}	"L" output voltage A_0-A_{15} , D_0-D_7 , $P_{30}-P_{37}$, $P_{50}-P_{57}$, $P_{60}-P_{67}$	$I_{OL} = 5mA$			1	V
$V_{T+} - V_{T-}$	Hysteresis $INT_1-INT_3(P_{60}-P_{62})$, $EV_1-EV_3(P_{30}-P_{32})$, $RxD(P_{34})$, $CLK(P_{36})$	Function input level	0.3		1	V
$V_{T+} - V_{T-}$	Hysteresis $\overline{RESET}$				0.7	V
$V_{T+} - V_{T-}$	Hysteresis X_{IN}		0.1		0.5	V
I_{IL}	"L" input current D_0-D_7 , $P_{30}-P_{37}$, $P_{40}-P_{47}$, $P_{50}-P_{57}$, $P_{60}-P_{67}$, $\overline{RESET}$, X_{IN}	$V_i = V_{SS}$	-5		5	μA
I_{IH}	"H" input current D_0-D_7 , $P_{30}-P_{37}$, $P_{40}-P_{47}$, $P_{50}-P_{57}$, $P_{60}-P_{67}$, $\overline{RESET}$, X_{IN}	$V_i = V_{CC}$	-5		5	μA
V_{RAM}	RAM retention voltage	At stop mode	2			V
I_{CC}	Power source current	At system operation $f(X_{IN}) = 12.5MHz$		8	15	mA
		At stop mode (Note 1)		1	10	μA

Note 1 : The terminals $\overline{RD}$, $\overline{WR}$, $R/\overline{W}$, $\overline{SYNC}$, $\overline{RESET}_{OUT}$, ϕ , $D-A_1$ and $D-A_2$ are all open. The other ports, which are in the input mode, are connected to V_{SS} . A-D converter is in the A-D completion state. The current through ADV_{REF} and DAV_{REF} is not included (Fig.55).

A-D CONVERTER CHARACTERISTICS

(External ROM version, $V_{CC} = AV_{CC} = 5V \pm 10\%$, $V_{SS} = AV_{SS} = 0V$, $T_a = -20$ to $85^\circ C$, $f(X_{IN}) = 12.5MHz$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
—	Resolution				8	Bits
—	Absolute accuracy	$V_{CC} = AV_{CC} = ADV_{REF} = 5V \pm 10\%$		± 1.5	± 3	LSB
t_{CONV}	Conversion time				49	$t_C(\phi)$
V_{IA}	Analog input voltage		AV_{SS}		AV_{CC}	V
V_{ADVREF}	Reference input voltage		2		V_{CC}	V
V_{REF}	Reference input voltage		2		V_{CC}	V
R_{LADDER}	Ladder resistance value	$ADV_{REF} = 5V$	20	35	50	k Ω
$I_{IADVREF}$	Reference input current	$ADV_{REF} = 5V$	0.1	0.14	0.25	mA
V_{AVCC}	Analog power supply input voltage			V_{CC}		V
V_{AVSS}	Analog power supply input voltage			0		V

D-A CONVERTER CHARACTERISTICS

(External ROM version, $V_{CC} = 5V \pm 10\%$, $V_{SS} = AV_{SS} = 0V$, $T_a = -20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
—	Resolution				8	Bits
—	Absolute accuracy	$V_{CC} = DAV_{REF} = 5V \pm 10\%$			1.0	%
t_{SU}	Setup time				3	μs
R_O	Output resistance		1	2	4	k Ω
V_{AVSS}	Analog power supply input voltage			0		V
V_{DAVREF}	Reference input voltage		4		V_{CC}	V
V_{REF}	Reference input voltage		4		V_{CC}	V
I_{DAVREF}	Reference power input current		0	5	10	mA

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

TIMING REQUIREMENTS

Port (External ROM version, $V_{CC}=5V \pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_{SU}(P3D-\phi)$	Port P3 input setup time	Fig. 51	160			ns
$t_{SU}(P4D-\phi)$	Port P4 input setup time		160			ns
$t_{SU}(P5D-\phi)$	Port P5 input setup time		160			ns
$t_{SU}(P6D-\phi)$	Port P6 input setup time		160			ns
$t_h(\phi-P3D)$	Port P3 input hold time		40			ns
$t_h(\phi-P4D)$	Port P4 input hold time		40			ns
$t_h(\phi-P5D)$	Port P5 input hold time		40			ns
$t_h(\phi-P6D)$	Port P6 input hold time		40			ns
$t_C(X_{IN})$	External clock input cycle time		80		1000	ns
$t_W(X_{INL})$	External clock input "L" pulse width		20			ns
$t_W(X_{INH})$	External clock input "H" pulse width		20			ns
$t_r(X_{IN})$	External clock rising time				20	ns
$t_f(X_{IN})$	External clock falling time				20	ns

Master CPU bus interface timing ($\overline{R}$ and $\overline{W}$ separation type mode)

(External ROM version, $V_{CC}=5V \pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_{SU}(CS-R)$	$\overline{CS}$ setup time	Fig. 52	0			ns
$t_{SU}(CS-W)$	$\overline{CS}$ setup time		0			ns
$t_h(R-CS)$	$\overline{CS}$ hold time		0			ns
$t_h(W-CS)$	$\overline{CS}$ hold time		0			ns
$t_{SU}(A-R)$	A0 setup time		10			ns
$t_{SU}(A-W)$	A0 setup time		10			ns
$t_h(R-A)$	A0 hold time		0			ns
$t_h(W-A)$	A0 hold time		0			ns
$t_W(R)$	Read pulse width		120			ns
$t_W(W)$	Write pulse width		120			ns
$t_{SU}(D-W)$	Data input setup time before write		50			ns
$t_h(W-D)$	Data input hold time after write		0			ns

Master CPU bus interface timing (R/W type mode)

(External ROM version, $V_{CC}=5V \pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_{SU}(CS-E)$	$\overline{CS}$ setup time	Fig. 52	0			ns
$t_h(E-CS)$	$\overline{CS}$ hold time		0			ns
$t_{SU}(A-E)$	A0 setup time		10			ns
$t_h(E-A)$	A0 hold time		0			ns
$t_{SU}(RW-E)$	R/W setup time		0			ns
$t_h(E-RW)$	R/W hold time		0			ns
$t_W(EL)$	Enable clock "L" pulse width		120			ns
$t_W(EH)$	Enable clock "H" pulse width		120			ns
$t_r(E)$	Enable clock rising time				25	ns
$t_f(E)$	Enable clock falling time				25	ns
$t_{SU}(D-E)$	Data input setup time before write		50			ns
$t_h(E-D)$	Data input hold time after write		0			ns

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

Local bus/Memory expansion mode, Microprocessor mode

(External ROM version, $V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_{SU}(D-\phi)$	Data input setup time	Fig. 53	60			ns
$t_{H}(\phi-D)$	Data input hold time		0			ns
$t_{SU}(D-RD)$	Data input setup time		60			ns
$t_{H}(RD-D)$	Data input hold time		0			ns

Clock synchronous serial I/O (External ROM version, $V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
$t_{SU}(RxD-SCLK)$	Serial input setup time	Fig. 54	160			ns
$t_{H}(SCLK-RxD)$	Serial input hold time		80			ns
$t_{r}(RxD)$	Serial input rising time				30	ns
$t_{f}(RxD)$	Serial input falling time				30	ns
$t_{r}(SCLK)$	Serial input clock rising time				30	ns
$t_{f}(SCLK)$	Serial input clock falling time				30	ns
$t_C(SCLK)$	Serial input clock period		640			ns
$t_W(SCLKL)$	Serial input clock "L" pulse width		290			ns
$t_W(SCLKH)$	Serial input clock "H" pulse width		290			ns

SWITCHING CHARACTERISTICS

Port (External ROM version, $V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_d(\phi-P3Q)$	Port P3 data output delay time	Fig. 51			200	ns
$t_d(\phi-P5Q)$	Port P5 data output delay time				200	ns
$t_d(\phi-P6Q)$	Port P6 data output delay time				200	ns
$t_C(\phi)$	Cycle time		320		4000	ns
$t_W(\phi H)$	ϕ clock pulse width ("H" level)		150			ns
$t_W(\phi L)$	ϕ clock pulse width ("L" level)		130			ns
$t_r(\phi)$	ϕ clock rising time				20	ns
$t_f(\phi)$	ϕ clock falling time				20	ns

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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

Master CPU bus interface ($\overline{R}$ and $\overline{W}$ separation type mode)

(External ROM version, $V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_{a(R-D)}$	Data output enable time after read	Fig. 52			80	ns
$t_{v(R-D)}$	Data output disable time after read		0		30	ns
$t_{PLH(R-PR)}$	$\overline{PRDY}$ output transmission time after read				150	ns
$t_{PLH(W-PR)}$	$\overline{PRDY}$ output transmission time after write				150	ns

Master CPU bus interface (R/ $\overline{W}$ type mode)

(External ROM version, $V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_{a(E-D)}$	Data output enable time after read	Fig. 52			80	ns
$t_{v(E-D)}$	Data output disable time after read		0		30	ns
$t_{PLH(E-PR)}$	$\overline{PRDY}$ output transmission time after E clock				150	ns

Local bus/Memory expansion mode, microprocessor mode

(External ROM version, $V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test condition	Limits			Unit
			Min.	Typ.	Max.	
$t_{d(\phi-A)}$	Address delay time after ϕ	Fig. 53			80	ns
$t_{v(\phi-A)}$	Address effective time after ϕ		10			ns
$t_{v(RD-A)}$	Address effective time after $\overline{RD}$		10			ns
$t_{v(WR-A)}$	Address effective time after $\overline{WR}$		10			ns
$t_{d(\phi-D)}$	Data output delay time after ϕ				80	ns
$t_{d(WR-D)}$	Data output delay time after $\overline{WR}$				80	ns
$t_{v(\phi-D)}$	Data output effective time after ϕ		20			ns
$t_{v(WR-D)}$	Data output effective time after $\overline{WR}$		20			ns
$t_{d(\phi-RW)}$	R/ $\overline{W}$ delay time after ϕ				80	ns
$t_{d(\phi-SYNC)}$	$\overline{SYNC}$ delay time after ϕ				80	ns
$t_{W(RD)}$	$\overline{RD}$ pulse width		130			ns
$t_{W(WR)}$	$\overline{WR}$ pulse width		130			ns

Clock synchronous serial I/O (External ROM version, $V_{CC}=5V\pm 10\%$, $V_{SS}=0V$, $T_a=-20$ to $85^\circ C$, unless otherwise noted)

Symbol	Parameter	Test conditions	Limits			Unit
			Min.	Typ.	Max.	
$t_{d(SCLK-TxD)}$	Serial output delay time	Fig. 54			100	ns
$t_r(SCLK)$	Serial output clock rising edge time				30	ns
$t_f(SCLK)$	Serial output clock falling edge time				30	ns
$t_C(SCLK)$	Serial output clock period		640			ns
$t_W(SCLKL)$	Serial output clock "L" pulse width		290			ns
$t_W(SCLKH)$	Serial output clock "H" pulse width		290			ns

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TEST CONDITION (External ROM version)

Input voltage level : V_{IH} 2.4V

V_{IL} 0.45V

Output test level : V_{OH} 2.0V

V_{OL} 0.8V

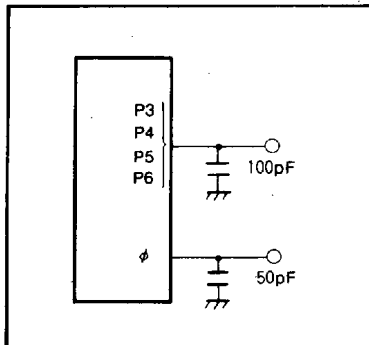


Fig. 51 Port test circuit

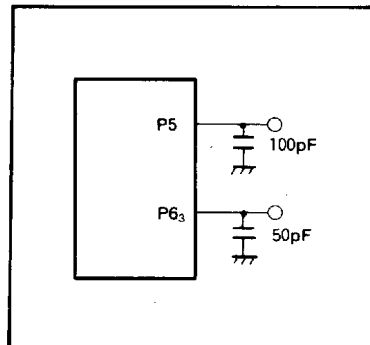


Fig. 52 Master CPU bus interface test circuit

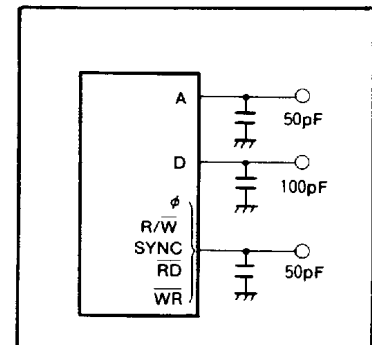


Fig. 53 Local bus test circuit

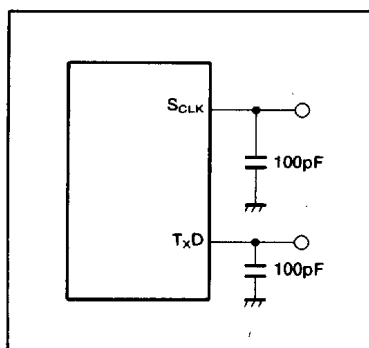


Fig. 54 Serial I/O test circuit

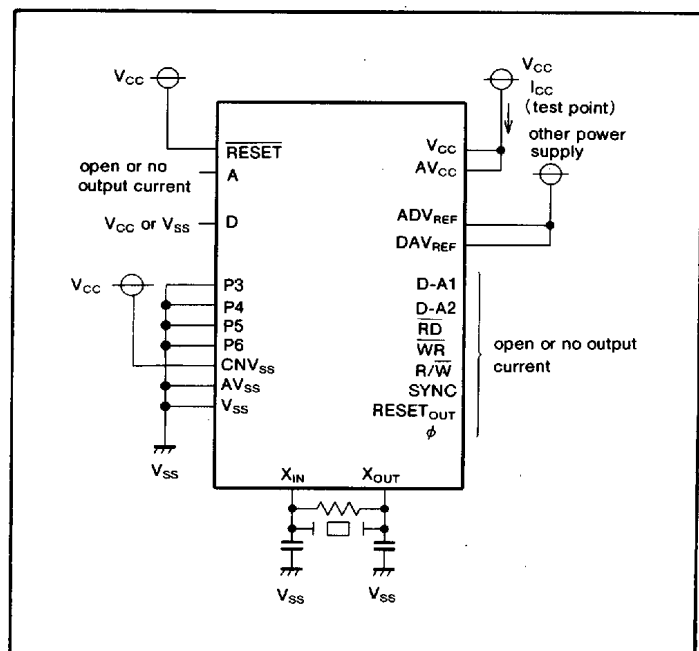


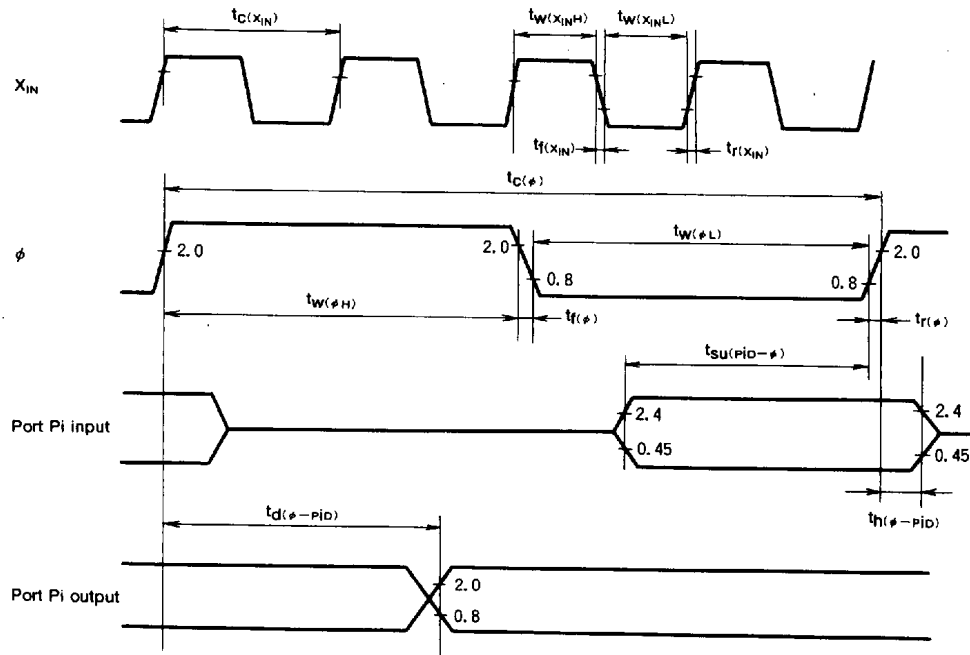
Fig. 55 I_{CC} (at stop mode) test condition

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TIMING DIAGRAM

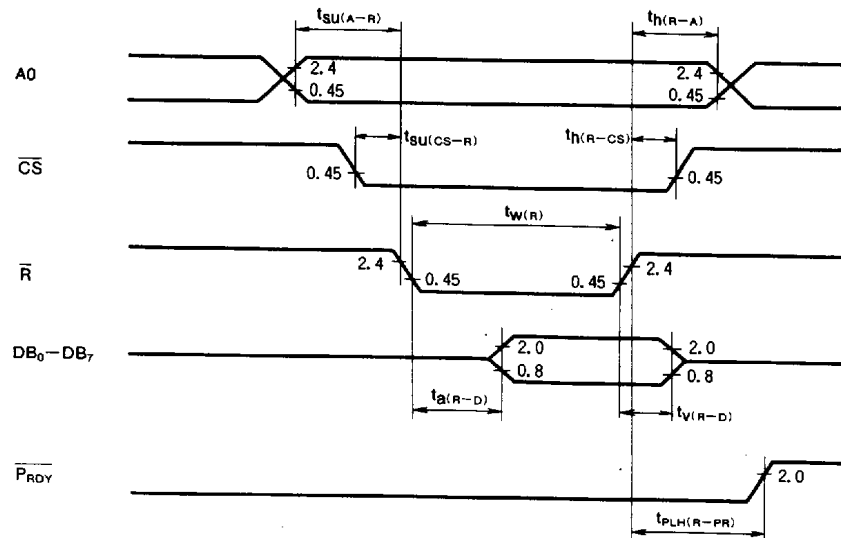
Port/single-chip mode timing diagram



Note : $V_{IH}=0.8V_{CC}$, $V_{IL}=0.16V_{CC}$ of X_{IN}

Master CPU bus interface/ $\bar{R}$ and $\bar{W}$ separation type timing diagram

Read

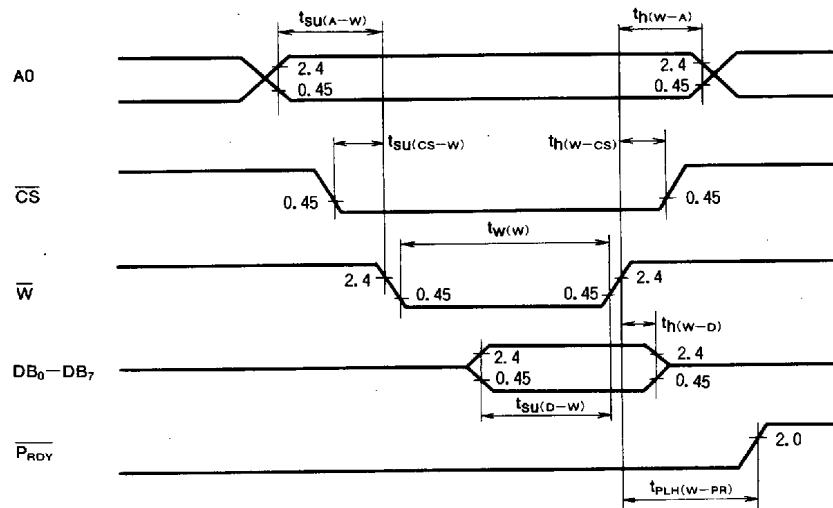


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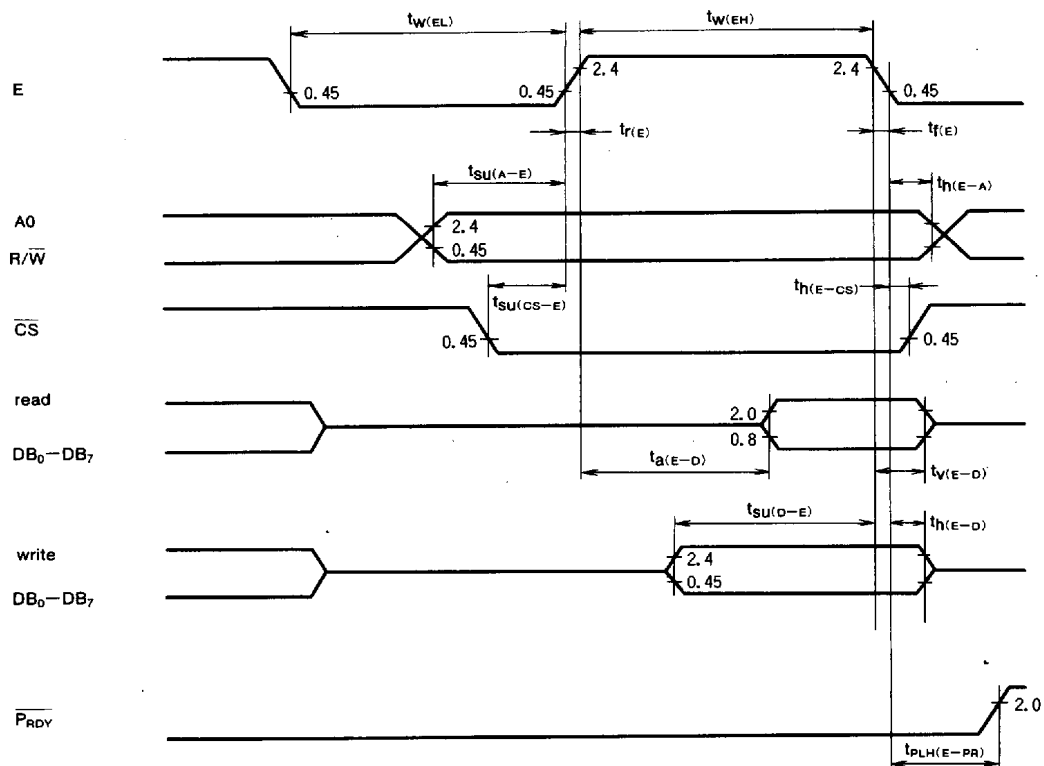


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Write



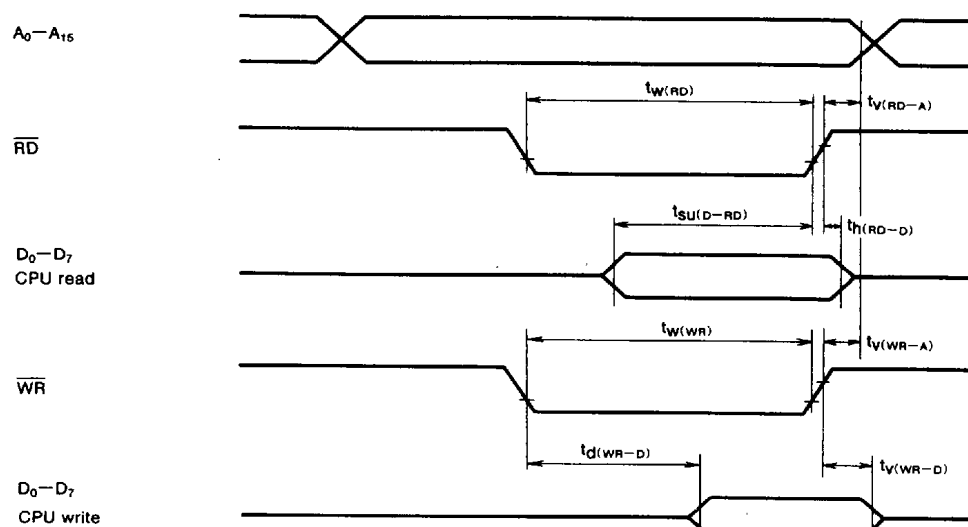
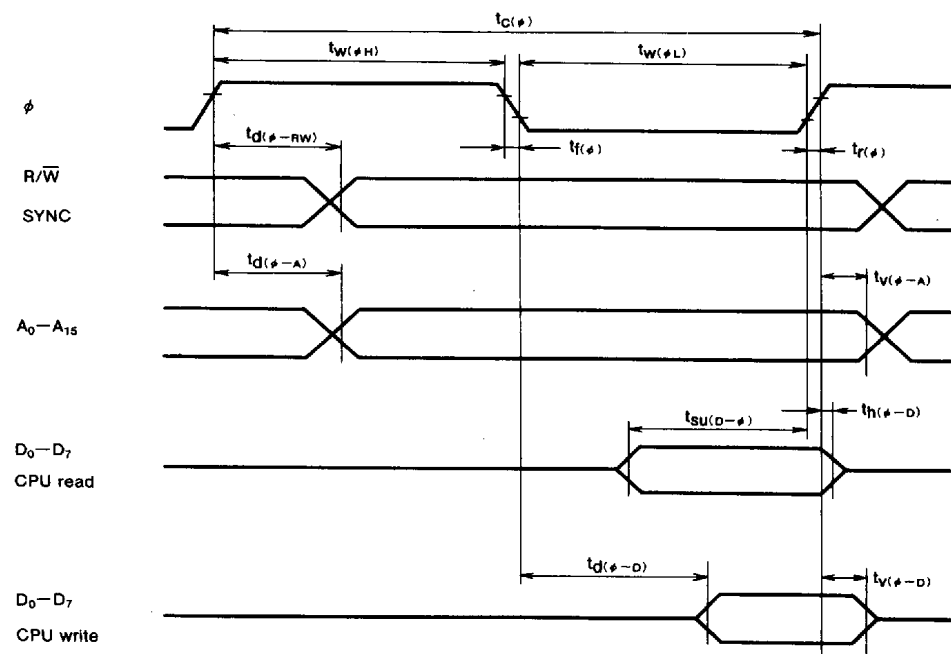
Master CPU interface/ R/W type timing diagram



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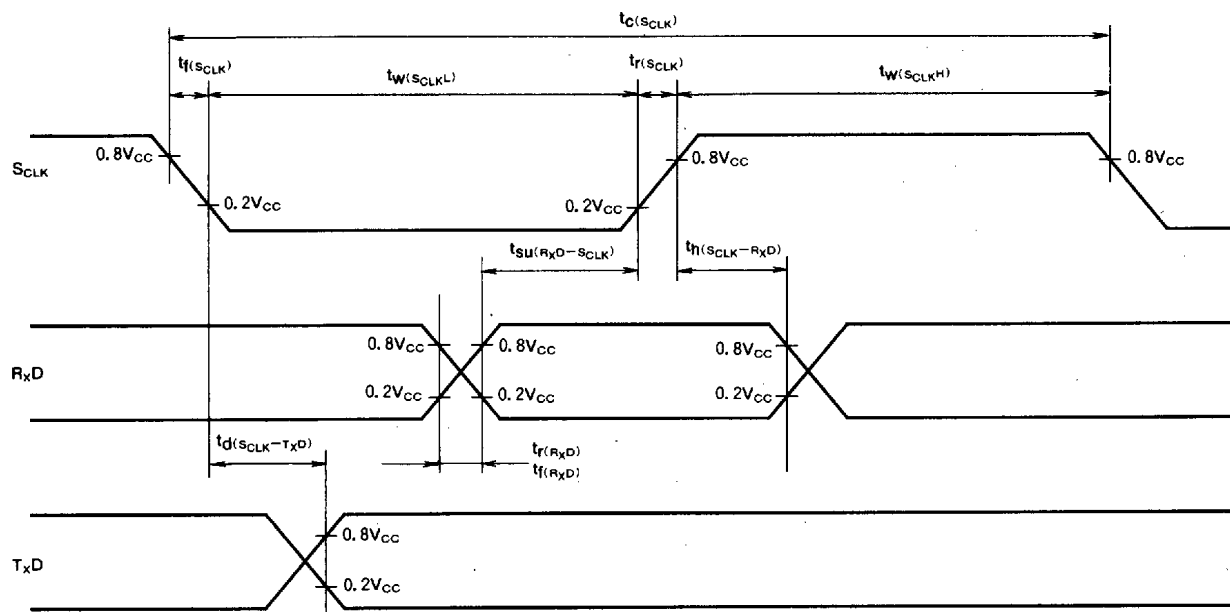
Local bus timing diagram



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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

Serial I/O timing diagram



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