



FARNELL ELECTRONIC COMPONENTS LTD
Canal Road, Leeds, LS12 2TU

Tel: Sales 0113 263 6311, Technical 0113 279 9123

PHOTO-RESIST COPPER CLAD BOARD

CAT REF:	710155	THE PROTECTIVE BLACK PEELABLE CREPE TAPE ENABLES THE MATERIAL TO BE HANDLED IN NORMAL LIGHT CONDITIONS. REMOVE BEFORE EXPOSURE
QUANTITY:	1	
SIZE:	457mm x 592mm	
SINGLE SIDED		See overleaf for detailed processing instructions. For best results use within 3 months of purchase.

SPECIFICATIONS:

Base Material	FR4 epoxy all woven glass laminate to BS4584 Part 3
Thickness	1/16" (1.6mm)
Copper Foil cladding per square ft	1oz (35 microns)
Water absorption	0.18%
Specific gravity	1.50 - 1.54
Dielectric constant ϵ at 1 MHz	4.6
Dissipation factor $\tan \delta$ at 1 MHz	0.030
Flex strength length wise	350N/mm ²
Surface resistance	10 ¹¹ Ω
Volume resistivity	10 ¹⁰ Ω cm
Foil pull off strength	140N
Photo resist	Positive working
Sensitivity	Ultraviolet
Coating thickness	7 microns ±0.7 micron
Exposure time	2-8 minutes (clear carrier film)
Developed image	Blue/green tint
Photo resist developer	FEC Order Code 141 310
Etchant	FEC Order Code 149 080 or 141 311

Shelf life is approximately 6 months stored at 15-20°C
Do not store near excessive heat ie radiators, window sill, etc

FAULT	POSSIBLE CAUSES	REMEDY
1. Bad edge definition/Tracks etching away	1. Bad contact in exposure unit 2. Over exposure 3. Over development 4. Over etching 5. Draughting film too thick - causes light to diffuse during exposure 6. Fault on artwork	1. Check exposure unit and rectify 2. Reduce exposure time 3. Reduce development time 4. Reduce etching time 5. Make copy of artwork onto Reprofine Film and use this to process board 6. Check and repair
2. Unreasonably long development time/board will not develop at all	1. Under exposure 2. Developer exhausted or contaminated 3. Developer too cold 4. Shelf life of board expired	1. Increase exposure 2. Use new developer 3. Check temperature of developer and increase if necessary 4. Use new board
3. Unreasonably long exposure time	1. UV lamps need replacing 2. UV source unsuitable 3. Draughting film unsuitable - not allowing light to pass through	1. Replace lamps 2. Replace with suitable source 3. Use suitable film
4. Patches of copper left behind after etching	1. Photo resist left on board due to under development and/or under exposure 2. Grease on artwork or photo master	1. Increase development and/or exposure time. Check board carefully before etching 2. Clean artwork
5. Unreasonably long etching time	1. Etching solution exhausted or contaminated 2. Photo resist not fully developed	1. Use new etching solution 2. Increase development and/or exposure time
6. Copper specks between tracks after etching	1. Dirt on exposure unit glass or photo master	1. Clean glass or scrape spots from photo master
7. Resist in non exposed areas breaks down before exposed areas are clear	1. Under exposed/over developed 2. Developer too hot or concentrated coupled with under exposure	1. Check UV lamps/increase time for exposure 2. Ensure developer is mixed correctly. When a non exposed board is immersed for 2 minutes the resist should show no sign of degradation ie it should remain glossy in appearance

PRODUCT SAFETY DATA

PRODUCT DESCRIPTION

Laminated material consisting of woven glass fabric bonded with heat cured, flame retardant epoxy resin. Base material is clad on either one or both sides with copper which is itself clad with positive photo resist.

HAZARDS

During handling there is a slight risk of loose glass fibre dust from the edges of the boards causing reactions to those persons sensitive to skin allergies. In these instances it is advised that rubber or plastic gloves be worn. Do not use woven fabric gloves or barrier creams.

The base material and epoxy coatings are inert at normal room temperatures. At elevated temperatures (above 100°C) adequate ventilation and extraction must be provided.

Do not allow foodstuff into the working area and ensure hands are washed with soap and warm water before handling foodstuffs.

FLAMMABILITY

The material will burn in the presence of an external flame source giving copious black asphyxiating fumes.

The material is self extinguishing if the external flame source is removed.

In the event of fire, then evacuate personnel.

DISPOSAL

To normal solid city waste. Local regulations must be observed.

RECOMMENDED PROCESSING INSTRUCTIONS

Positive laminate is produced under strict quality controlled conditions to ensure uniformity in process parameters from batch to batch and high accuracy definition.

In order to maintain consistent quality during process the following instructions should be carefully followed:

1. ARTWORK

- Cleanliness and neatness are essential - ensure satisfactory track thickness and spacing - high quality draughting aids should always be used - NEVER INK
- Where 1:1 artwork is to be used ensure that clear or polyester draughting film is used - tracing paper is not suitable. All tapes must be on the side which is not in contact with the laminate during exposure. (printed pads only may appear on the contact side).

NOTE: The track widths will reduce when exposing from the non contact side

2. EXPOSURE

- Remove the black protective tape from the laminate, after cutting to the required blank size.
- Using a high resolution exposing lamp system place the artwork in good contact with the laminate and expose for 2-8 minutes. If draughting films are used the exposure times may be considerably longer than for clear film.
- For accurate exposure calculation see STEP TEST below.

NOTE: The UV content of light emitted by the lamps reduces with age. Lamps and tubes should be renewed on a regular basis.

CAUTION - EXPOSURE TO UV LIGHT CAN CAUSE PERMANENT EYE DAMAGE - ENSURE LID IS CLOSED BEFORE SWITCHING ON

3. DEVELOPMENT

- Developer solution should always be kept covered as exposure to air degrades the chemical make-up, and leads to erratic process control.
- Immerse exposed laminate in developer and gently cause the solution to "wash" the surface either by agitating the work or the developer container. Continue for 2 minutes. Wash in clean water.
- Developer solution is chemically balanced to give consistent removal of resist and should be used whenever possible. Throughput approximately eight square feet per litre of working solution.

CAUTION - DEVELOPER SOLUTIONS ARE CAUSTIC BASED - PROTECTION TO HANDS AND EYES IS ESSENTIAL - WASH SPILLS AND SPLASHES WITH LIBERAL AMOUNTS OF WATER THEN SEEK MEDICAL ADVICE

4. POST DEVELOPMENT CHECK

Prior to etching it is essential (and is considered both economic and professional) to inspect for, and correct, any faults in the conductor patterns. By placing the developed boards into etching solution for a few seconds, rinsing well in water and drying, the non resist areas will show dark pink and offers a suitable contrast to determine whether full development has taken place or if further immersion in developer is required. The contrast also highlights major faults in conductors, which can be corrected using a PCB marker pen.

5. ETCHING

Following inspection to satisfaction the board may be etched in a suitable Etchant solution such as ferric chloride solution.

After etching the positive resist may be left on the copper to act as protection. Solder flow is readily achieved through the resist.

CAUTION - ETCHANT SOLUTIONS ARE ACID BASED - PROTECTION TO HAND AND EYES IS ESSENTIAL - WASH SPILLS AND SPLASHES WITH LIBERAL AMOUNTS OF WATER THEN SEEK MEDICAL ADVICE

6. STEP TEST

As the UV content of exposure lamps varies considerably this test should be carried out periodically and whenever problems are experienced to re determine exposure time.

- Set a standard developing condition ie 2 minutes immersion at 25°C using fresh made up developer.
- Expose a piece of laminate for 2 minutes. Using a thin sheet of cardboard cover the board leaving 1/6 of the surface uncovered and expose for a further 1 1/2 minutes, uncover a further 1/6 section of board and expose for 1 1/2 minutes, continue 4 further step exposures of 1 1/2 minute to give a range of 2 to 12 1/2 minutes.
- Develop for 2 minutes at 25 °C wash and dry
- Inspect to see which exposure time the resist has just been removed (immersion in etchant assists here) and calculate the exposure time for the first fully clear area.