

# TwinDie™ 1.35V DDR3L SDRAM

## MT41K1G16 – 64 Meg x 16 x 2 Banks

### Description

The 16Gb (TwinDie™) 1.35V DDR3L SDRAM uses two Micron 8Gb DDR3L SDRAM x16 die for essentially two ranks of 8Gb DDR3L SDRAM. Refer to Micron's 8Gb DDR3L SDRAM base part number MT41K512M16 (monolithic) data sheet for the specifications not included in this document.

### Features

- Uses two 8Gb x16 Micron die in one package
- Two ranks (includes dual CS#, ODT, CKE, and ZQ balls)
- $V_{DD} = V_{DDQ} = 1.35V$  (1.283–1.425V); backward compatible to 1.5V operation
- 1.35V center-terminated push/pull I/O
- JEDEC-standard ballout
- Low-profile package
- $T_C$  of 0°C to 95°C
  - 0°C to 85°C: 8192 refresh cycles in 64ms
  - 85°C to 95°C: 8192 refresh cycles in 32ms

### Options

- Configuration
  - 64 Meg x 16 x 8 banks x 2 ranks
- FBGA package (Pb-free)
  - 96-ball FBGA (9.5mm x 14mm x 1.2mm)
- Timing – cycle time<sup>1</sup>
  - 1.071ns @ CL = 13 (DDR3L-1866)
  - 1.25ns @ CL = 11 (DDR3L-1600)
- Operating temperature
  - Commercial (0°C ≤  $T_C$  ≤ 95°C)
  - Industrial (-40°C ≤  $T_C$  ≤ 95°C)
- Revision

### Marking

1G16  
DGA  
-107  
-125  
None  
IT  
:A

Note: 1. CL = CAS (READ) latency.

**Table 1: Key Timing Parameters**

Speed Grade	Data Rate (MT/s)	Target $t_{RCD}$ - $t_{RP}$ -CL	$t_{RCD}$ (ns)	$t_{RP}$ (ns)	CL (ns)
-107 <sup>1</sup>	1866	13-13-13	13.91	13.91	13.91
-125	1600	11-11-11	13.75	13.75	13.75

Note: 1. Backward compatible to 1600, CL = 11 (-125).

**Table 2: Addressing**

Parameter	1 Gig x 16
Configuration	64 Meg x 16 x 8 banks x 2 ranks
Refresh count	8K
Row address	64K A[15:0]
Bank address	8 BA[2:0]
Column address	1K A[9:0]
Page size	2KB



































































































## **FBGA Part Marking Decoder**

Due to space limitations, FBGA-packaged components have an abbreviated part marking that is different from the part number. Micron's FBGA part marking decoder is available at [www.micron.com/decoder](http://www.micron.com/decoder).

## Ball Assignments and Descriptions

**Figure 1: 96-Ball FBGA – x16 (Top View)**

	1	2	3	4	5	6	7	8	9
A	 V <sub>DDQ</sub>	 DQ13	 DQ15				 DQ12	 V <sub>DDQ</sub>	 V <sub>SS</sub>
B	 V <sub>SSQ</sub>	 V <sub>DD</sub>	 V <sub>SS</sub>				 UDQS#	 DQ14	 V <sub>SSQ</sub>
C	 V <sub>DDQ</sub>	 DQ11	 DQ9				 UDQS	 DQ10	 V <sub>DDQ</sub>
D	 V <sub>SSQ</sub>	 V <sub>DDQ</sub>	 UDM				 DQ8	 V <sub>SSQ</sub>	 V <sub>DD</sub>
E	 V <sub>SS</sub>	 V <sub>SSQ</sub>	 DQ0				 LDM	 V <sub>SSQ</sub>	 V <sub>DDQ</sub>
F	 V <sub>DDQ</sub>	 DQ2	 LDQS				 DQ1	 DQ3	 V <sub>SSQ</sub>
G	 V <sub>SSQ</sub>	 DQ6	 LDQS#				 V <sub>DD</sub>	 V <sub>SS</sub>	 V <sub>SSQ</sub>
H	 V <sub>REFDQ</sub>	 V <sub>DDQ</sub>	 DQ4				 DQ7	 DQ5	 V <sub>DDQ</sub>
J	 ODT1	 V <sub>SS</sub>	 RAS#				 CK	 V <sub>SS</sub>	 CKE1
K	 ODT0	 V <sub>DD</sub>	 CAS#				 CK#	 V <sub>DD</sub>	 CKE0
L	 CS1#	 CS0#	 WE#				 A10/AP	 ZQ0	 ZQ1
M	 V <sub>SS</sub>	 BA0	 BA2				 A15	 V <sub>REFCA</sub>	 V <sub>SS</sub>
N	 V <sub>DD</sub>	 A3	 A0				 A12/BC#	 BA1	 V <sub>DD</sub>
P	 V <sub>SS</sub>	 A5	 A2				 A1	 A4	 V <sub>SS</sub>
R	 V <sub>DD</sub>	 A7	 A9				 A11	 A6	 V <sub>DD</sub>
T	 V <sub>SS</sub>	 RESET#	 A13				 A14	 A8	 V <sub>SS</sub>

Note: 1. Dark balls (with rings) designate balls that differ from the monolithic versions.

**Table 3: 96-Ball FBGA – x16 Ball Descriptions**

Symbol	Type	Description
A[15:13], A12/BC#, A11, A10/AP, A[9:0]	Input	<b>Address inputs:</b> Provide the row address for ACTIVATE commands, and the column address and auto precharge bit (A10) for READ/WRITE commands, to select one location out of the memory array in the respective bank. A10 sampled during a PRECHARGE command determines whether the PRECHARGE applies to one bank (A10 LOW, bank selected by BA[2:0]) or all banks (A10 HIGH). The address inputs also provide the op-code during a LOAD MODE command. Address inputs are referenced to $V_{\text{REFCA}}$ . A12/BC#: When enabled in the mode register (MR), A12 is sampled during READ and WRITE commands to determine whether burst chop (on-the-fly) will be performed (HIGH = BL8 or no burst chop, LOW = BC4). See Truth Table – Command in the DDR3 SDRAM data sheet.
BA[2:0]	Input	<b>Bank address inputs:</b> BA[2:0] define the bank to which an ACTIVATE, READ, WRITE, or PRECHARGE command is being applied. BA[2:0] define which mode register (MR0, MR1, MR2, or MR3) is loaded during the LOAD MODE command. BA[2:0] are referenced to $V_{\text{REFCA}}$ .
CK, CK#	Input	<b>Clock:</b> CK and CK# are differential clock inputs. All control and address input signals are sampled on the crossing of the positive edge of CK and the negative edge of CK#. Output data strobe (DQS, DQS#) is referenced to the crossings of CK and CK#.
CKE[1:0]	Input	<b>Clock enable:</b> CKE enables (registered HIGH) and disables (registered LOW) internal circuitry and clocks on the DRAM. The specific circuitry that is enabled/disabled is dependent upon the DDR3 SDRAM configuration and operating mode. Taking CKE LOW provides PRECHARGE POWER-DOWN and SELF REFRESH operations (all banks idle), or active power-down (row active in any bank). CKE is synchronous for power-down entry and exit and for self refresh entry. CKE is asynchronous for self refresh exit. Input buffers (excluding CK, CK#, CKE, RESET#, and ODT) are disabled during POWER-DOWN. Input buffers (excluding CKE and RESET#) are disabled during SELF REFRESH. CKE is referenced to $V_{\text{REFCA}}$ .
CS#[1:0]	Input	<b>Chip select:</b> CS# enables (registered LOW) and disables (registered HIGH) the command decoder. All commands are masked when CS# is registered HIGH. CS# provides for external rank selection on systems with multiple ranks. CS# is considered part of the command code. CS# is referenced to $V_{\text{REFCA}}$ .
LDM	Input	<b>Input data mask:</b> LDM is a lower-byte, input mask signal for write data. Lower-byte input data is masked when LDM is sampled HIGH along with the input data during a write access. Although the LDM ball is input-only, the LDM loading is designed to match that of the DQ and DQS balls. LDM is referenced to $V_{\text{REFDQ}}$ .
ODT[0:1]	Input	<b>On-die termination:</b> ODT enables (registered HIGH) and disables (registered LOW) termination resistance internal to the DDR3 SDRAM. When enabled in normal operation, ODT is only applied to each of the following balls: DQ[15:0], LDQS, LDQS#, UDQS, UDQS#, LDM, and UDM for the x16; DQ0[7:0], DQS, DQS#, DM/TDQS, and NF/TDQS# (when TDQS is enabled) for the x8; DQ[3:0], DQS, DQS#, and DM for the x4. The ODT input is ignored if disabled via the LOAD MODE command. ODT is referenced to $V_{\text{REFCA}}$ .
RAS#, CAS#, WE#	Input	<b>Command inputs:</b> RAS#, CAS#, and WE# (along with CS#) define the command being entered and are referenced to $V_{\text{REFCA}}$ .

**Table 3: 96-Ball FBGA – x16 Ball Descriptions (Continued)**

Symbol	Type	Description
RESET#	Input	<b>Reset:</b> RESET# is an active LOW CMOS input referenced to $V_{SS}$ . The RESET# input receiver is a CMOS input defined as a rail-to-rail signal with DC HIGH $\geq 0.8 \times V_{DD}$ and DC LOW $\leq 0.2 \times V_{DDQ}$ . RESET# assertion and de-assertion are asynchronous.
UDM	Input	<b>Input data mask:</b> UDM is an upper-byte input mask signal for write data. Upper-byte input data is masked when UDM is sampled HIGH along with that input data during a WRITE access. Although the UDM ball is input-only, the UDM loading is designed to match that of the DQ and DQS balls. UDM is referenced to $V_{REFDQ}$ .
DQ[7:0]	I/O	<b>Data input/output:</b> Lower byte of bidirectional data bus for the x16 configuration. DQ[7:0] are referenced to $V_{REFDQ}$ .
DQ[15:8]	I/O	<b>Data input/output:</b> Upper byte of bidirectional data bus for the x16 configuration. DQ[15:8] are referenced to $V_{REFDQ}$ .
LDQS, LDQS#	I/O	<b>Lower byte data strobe:</b> Output with read data. Edge-aligned with read data. Input with write data. Center-aligned to write data.
UDQS, UDQS#	I/O	<b>Upper byte data strobe:</b> Output with read data. Edge-aligned with read data. Input with write data. DQS is center-aligned to write data.
$V_{DD}$	Supply	<b>Power supply:</b> 1.35V, 1.283–1.45V.
$V_{DDQ}$	Supply	<b>DQ power supply:</b> 1.35V, 1.283–1.45V.
$V_{REFCA}$	Supply	<b>Reference voltage for control, command, and address:</b> $V_{REFCA}$ must be maintained at all times (including self refresh) for proper device operation.
$V_{REFDQ}$	Supply	<b>Reference voltage for data:</b> $V_{REFDQ}$ must be maintained at all times (excluding self refresh) for proper device operation.
$V_{SS}$	Supply	Ground.
$V_{SSQ}$	Supply	<b>DQ ground:</b> Isolated on the device for improved noise immunity.
ZQ[1:0]	Reference	<b>External reference ball for output drive calibration:</b> This lower byte ball is tied to an external 240Ω resistor (RZQ), which is tied to $V_{SSQ}$ .
NC	–	<b>No connect:</b> These balls should be left unconnected (the ball has no connection to the DRAM or to other balls).

## Functional Description

The TwinDie DDR3L SDRAM is a high-speed, CMOS dynamic random access memory device internally configured as two 8-bank DDR3L SDRAM devices.

Although each die is tested individually within the dual-die package, some TwinDie test results may vary from a like die tested within a monolithic die package.

The DDR3L SDRAM uses a double data rate architecture to achieve high-speed operation. The double data rate architecture is an  $8n$ -prefetch architecture with an interface designed to transfer two data words per clock cycle at the I/O balls. A single read or write access consists of a single  $8n$ -bit-wide, one-clock-cycle data transfer at the internal DRAM core and eight corresponding  $n$ -bit-wide, one-half-clock-cycle data transfers at the I/O balls.

The differential data strobe (DQS, DQS#) is transmitted externally, along with data, for use in data capture at the DDR3L SDRAM input receiver. DQS is center-aligned with data for WRITES. The read data is transmitted by the DDR3L SDRAM and edge-aligned to the data strobes.

Read and write accesses to the DDR3L SDRAM are burst-oriented. Accesses start at a selected location and continue for a programmed number of locations in a programmed sequence. Accesses begin with the registration of an ACTIVATE command, which is then followed by a READ or WRITE command. The address bits registered coincident with the ACTIVATE command are used to select the bank and row to be accessed. The address bits (including  $CSn\#$ ,  $BAn$ , and  $An$ ) registered coincident with the READ or WRITE command are used to select the rank, bank, and starting column location for the burst access.

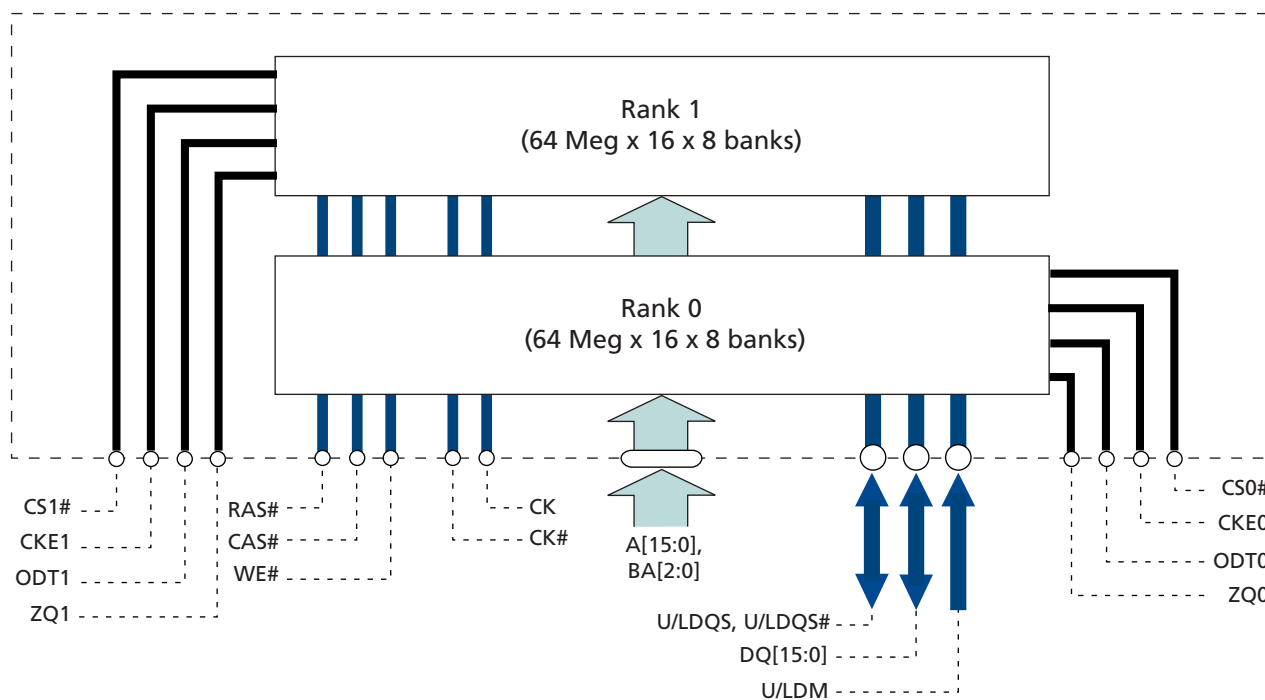
This data sheet provides a general description, package dimensions, and the package ballout. Refer to the Micron monolithic DDR3L data sheet for complete information regarding individual die initialization, register definition, command descriptions, and die operation.

## Industrial Temperature

The industrial temperature (IT) option, if offered, requires that the case temperature not exceed  $-40^{\circ}\text{C}$  or  $95^{\circ}\text{C}$ . JEDEC specifications require the refresh rate to double when  $T_C$  exceeds  $85^{\circ}\text{C}$ ; this also requires use of the high-temperature self refresh option. Additionally, ODT resistance,  $I_{DD}$  values, some IDD specifications and the input/output impedance must be derated when  $T_C$  is  $< 0^{\circ}\text{C}$  or  $> 95^{\circ}\text{C}$ . See the DDR3 monolithic data sheet for details.

## Functional Block Diagram

**Figure 2: Functional Block Diagram (64 Meg x 16 x 8 Banks x 2 Ranks)**



## Electrical Specifications

### Absolute Rating

Stresses greater than those listed may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at these or any other conditions outside those indicated in the device data sheet is not implied. Exposure to absolute maximum rating conditions for extended periods may adversely affect reliability.

**Table 4: Absolute Maximum DC Ratings**

Parameter	Symbol	Min	Max	Units	Notes
$V_{DD}$ supply voltage relative to $V_{SS}$	$V_{DD}$	-0.4	1.975	V	1
$V_{DD}$ supply voltage relative to $V_{SSQ}$	$V_{DDQ}$	-0.4	1.975	V	
Voltage on any ball relative to $V_{SS}$	$V_{IN}, V_{OUT}$	-0.4	1.975	V	
Input leakage current Any input $0V \leq V_{IN} \leq V_{DD}$ , $V_{REF}$ pin $0V \leq V_{IN} \leq 1.1V$ (All other pins not under test = 0V)	$I_I$	-4	4	$\mu A$	
$V_{REF}$ supply leakage current $V_{REFDQ} = V_{DD}/2$ or $V_{REFCA} = V_{DD}/2$ (All other pins not under test = 0V)	$I_{VREF}$	-2	2	$\mu A$	2
Operating case temperature	$T_C$	0	95	$^{\circ}C$	3, 4
Storage temperature	$T_{STG}$	-55	150	$^{\circ}C$	

- Notes:
1.  $V_{DD}$  and  $V_{DDQ}$  must be within 300mV of each other at all times, and  $V_{REF}$  must not be greater than  $0.6 \times V_{DDQ}$ . When  $V_{DD}$  and  $V_{DDQ}$  are less than 500mV,  $V_{REF}$  may be  $\leq 300mV$ .
  2. The minimum limit requirement is for testing purposes. The leakage current on the  $V_{REF}$  pin should be minimal.
  3. MAX operating case temperature.  $T_C$  is measured in the center of the package (see the Temperature Test Point Location figure).
  4. Device functionality is not guaranteed if the DRAM device exceeds the maximum  $T_C$  during operation.

### Input/Output Capacitance

The lump capacitance values are not listed. Simulations should use actual models and not lumped capacitance.

### Temperature and Thermal Impedance

It is imperative that the DDR3L SDRAM device's temperature specifications, shown in the following table, be maintained in order to ensure the junction temperature is in the proper operating range to meet data sheet specifications. An important step in maintaining the proper junction temperature is using the device's thermal impedances correctly. Thermal impedances listed in the Thermal Characteristics table apply to the current die revision and packages.

Incorrectly using thermal impedances can produce significant errors. Read Micron technical note TN-00-08, "Thermal Applications," prior to using the values listed in the thermal impedance table. For designs that are expected to last several years and require



the flexibility to use several DRAM die shrinks, consider using final target theta values (rather than existing values) to account for increased thermal impedances from the die size reduction.

The DDR3 SDRAM device's safe junction temperature range can be maintained when the  $T_C$  specification is not exceeded. In applications where the device's ambient temperature is too high, use of forced air and/or heat sinks may be required to satisfy the case temperature specifications.

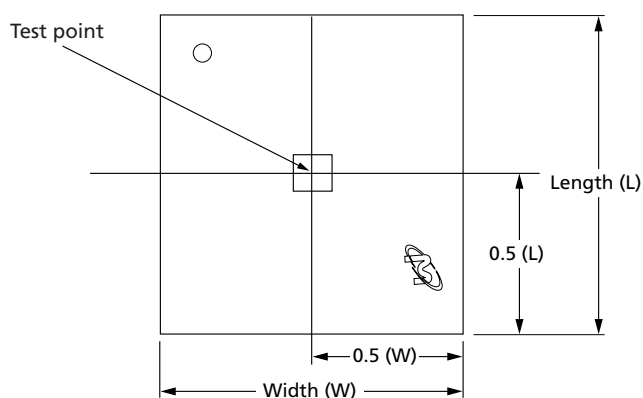
**Table 5: Thermal Characteristics**

Notes 1–3 apply to entire table

Parameter	Symbol	Value	Units	Notes
Operating temperature	$T_C$	0 to 85	°C	
		0 to 95	°C	4

- Notes:
1. MAX operating case temperature  $T_C$  is measured in the center of the package, as shown below.
  2. A thermal solution must be designed to ensure that the device does not exceed the maximum  $T_C$  during operation.
  3. Device functionality is not guaranteed if the device exceeds maximum  $T_C$  during operation.
  4. If  $T_C$  exceeds 85°C, the DRAM must be refreshed externally at 2x refresh, which is a 3.9μs interval refresh rate. The use of self refresh temperature (SRT) or automatic self refresh (ASR) must be enabled.

**Figure 3: Temperature Test Point Location**



**Table 6: Thermal Impedance**

Die Rev.	Package	Substrate	$\Theta_{JA}$ (°C/W) Airflow = 0m/s	$\Theta_{JA}$ (°C/W) Airflow = 1m/s	$\Theta_{JA}$ (°C/W) Airflow = 2m/s	$\Theta_{JB}$ (°C/W)	$\Theta_{JC}$ (°C/W)	Notes
A	96-ball	Low conductivity	45.2	34.4	30.6	NA	3.0	1
		High conductivity	27.6	22.5	20.8	11	NA	

Note: 1. Thermal resistance data is based on a number of samples from multiple lots and should be viewed as a typical number.

## Electrical Specifications – I<sub>CDD</sub> Parameters

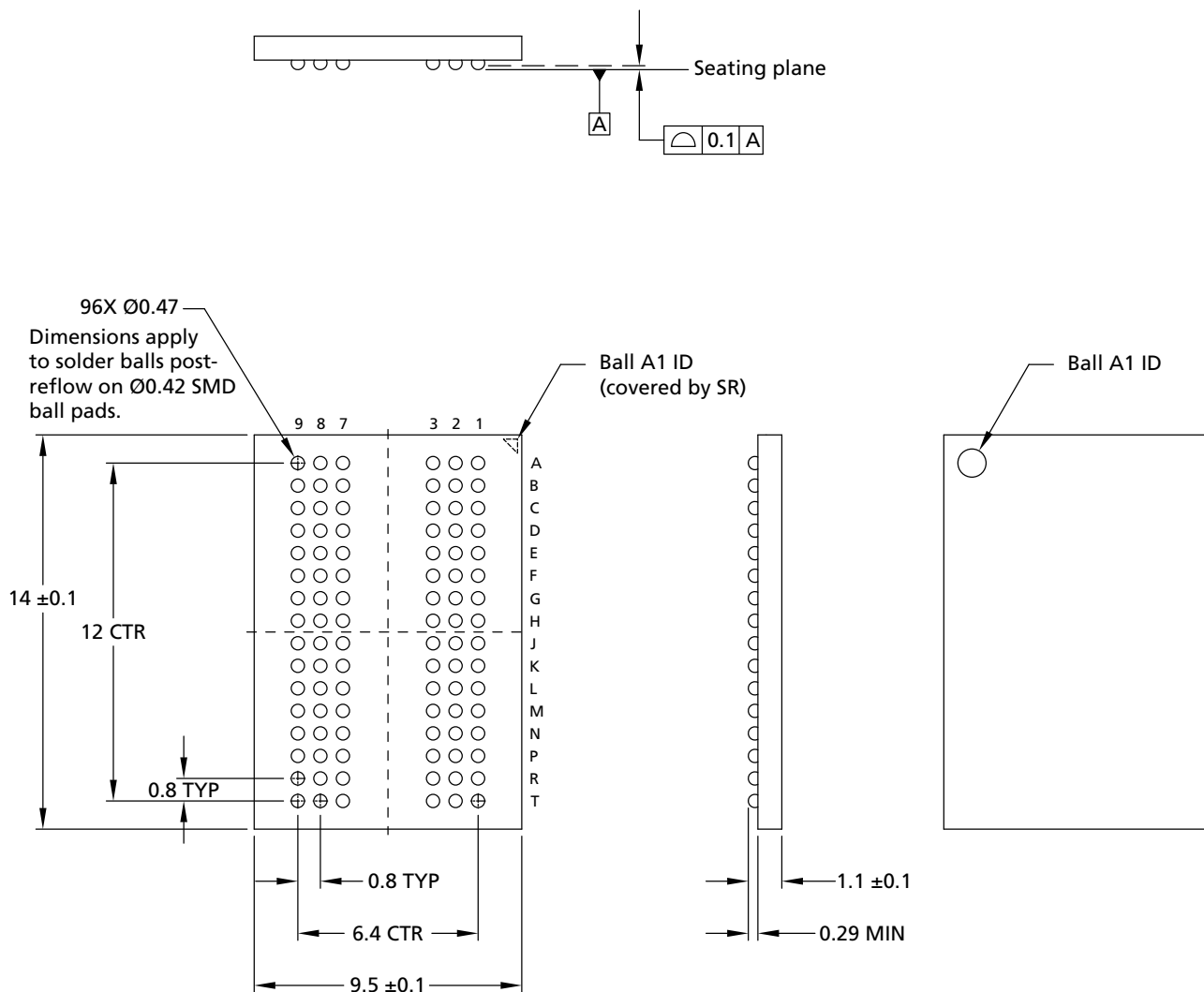
**Table 7: DDR3L I<sub>CDD</sub> Specifications and Conditions (Die Revision A)**

Combined Symbol	Individual Die Status	Bus Width	-125	-107	Units
I <sub>CDD0</sub>	$I_{CDD0} = I_{DD0} + I_{DD2P0} + 5$	x16	83	85	mA
I <sub>CDD1</sub>	$I_{CDD1} = I_{DD1} + I_{DD2P0} + 5$	x16	104	107	mA
I <sub>CDD2P0</sub> (slow exit)	$I_{CDD2P0} = I_{DD2P0} + I_{DD2P0}$	x16	22	22	mA
I <sub>CDD2P1</sub> (fast exit)	$I_{CDD2P1} = I_{DD2P1} + I_{DD2P0}$	x16	25	27	mA
I <sub>CDD2Q</sub>	$I_{CDD2Q} = I_{DD2Q} + I_{DD2P0}$	x16	45	47	mA
I <sub>CDD2N</sub>	$I_{CDD2N} = I_{DD2N} + I_{DD2P0}$	x16	47	49	mA
I <sub>CDD2N T</sub>	$I_{CDD2NT} = I_{DD2NT} + I_{DD2P0}$	x16	51	53	mA
I <sub>CDD3P</sub>	$I_{CDD3P} = I_{DD3P} + I_{DD2P0}$	x16	47	49	mA
I <sub>CDD3N</sub>	$I_{CDD3N} = I_{DD3N} + I_{DD2P0}$	x16	62	64	mA
I <sub>CDD4R</sub>	$I_{CDD4R} = I_{DD4R} + I_{DD2P0} + 5$	x16	201	211	mA
I <sub>CDD4W</sub>	$I_{CDD4W} = I_{DD4W} + I_{DD2P0} + 5$	x16	201	211	mA
I <sub>CDD5B</sub>	$I_{CDD5B} = I_{DD5B} + I_{DD2P0}$	x16	256	261	mA
I <sub>CDD6</sub> (room temperature)	$I_{CDD6} = I_{DD6} + I_{DD6}$	x16	48	48	mA
I <sub>CDD6ET</sub> (extended temperature)	$I_{CDD6ET} = I_{DD6ET} + I_{DD6ET}$	x16	68	68	mA
I <sub>CDD7</sub>	$I_{CDD7} = I_{DD7} + I_{DD2P0} + 5$	x16	236	246	mA
I <sub>CDD8</sub>	$I_{CDD8} = 2 \times I_{DD2P0} + 4$	x16	26	26	mA

Note: 1. I<sub>CDD</sub> values reflect the combined current of both individual die. I<sub>DDx</sub> represents individual die values.

## Package Dimensions

**Figure 4: 96-Ball FBGA – Die Revision A (Package Code DGA)**



- Notes:
1. All dimensions are in millimeters.
  2. Solder ball material: SAC302 (96.8% Sn, 3% Ag, 0.2% Cu).

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This data sheet contains minimum and maximum limits specified over the power supply and temperature range set forth herein. Although considered final, these specifications are subject to change, as further product development and data characterization sometimes occur.