

# SC16C554B/554DB

5 V, 3.3 V and 2.5 V quad UART, 5 Mbit/s (max.) with 16-byte FIFOs

Rev. 01 — 9 February 2005

Product data sheet

## 1. General description

The SC16C554B/554DB is a 4-channel Universal Asynchronous Receiver and Transmitter (UART) used for serial data communications. Its principal function is to convert parallel data into serial data and vice versa. The UART can handle serial data rates up to 5 Mbit/s. It comes with an Intel® or Motorola® interface.

The SC16C554B/554DB is pin compatible with the ST16C554 and TL16C554 and it will power-up to be functionally equivalent to the 16C454. Programming of control registers enables the added features of the SC16C554B/554DB. Some of these added features are the 16-byte receive and transmit FIFOs, four receive trigger levels. The SC16C554B/554DB also provides DMA mode data transfers through FIFO trigger levels and the  $\overline{\text{TXRDY}}$  and  $\overline{\text{RXRDY}}$  signals. On-board status registers provide the user with error indications, operational status, and modem interface control. System interrupts may be tailored to meet user requirements. An internal loop-back capability allows on-board diagnostics.

The SC16C554B/554DB operates at 5 V, 3.3 V and 2.5 V, and the industrial temperature range, and is available in plastic PLCC68, LQFP64, and LQFP80 packages.

## 2. Features

- 4 channel UART
- 5 V, 3.3 V and 2.5 V operation
- Industrial temperature range (–40 °C to +85 °C)
- The SC16C554B is pin and software compatible with the industry-standard ST16C454/554, ST68C454/554, ST16C554, TL16C554
- The SC16C554DB is pin and software compatible with ST16C554D, and software compatible with ST16C454/554, ST16C554, TL16C554
- Up to 5 Mbit/s data rate at 5 V and 3.3 V, and 3 Mbit/s at 2.5 V
- 5 V tolerant inputs
- 16-byte transmit FIFO
- 16-byte receive FIFO with error flags
- Programmable auto-RTS and auto-CTS
  - ◆ In auto- $\overline{\text{CTS}}$  mode,  $\overline{\text{CTS}}$  controls transmitter
  - ◆ In auto- $\overline{\text{RTS}}$  mode, RxFIFO contents and threshold control  $\overline{\text{RTS}}$
- Automatic hardware flow control (RTS/CTS)
- Software selectable Baud Rate Generator
- Four selectable Receive FIFO interrupt trigger levels
- Standard modem interface

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- Standard asynchronous error and framing bits (Start, Stop, and Parity Overrun Break)
- Transmit, Receive, Line Status, and Data Set interrupts independently controlled
- Fully programmable character formatting:
  - ◆ 5, 6, 7, or 8-bit characters
  - ◆ Even, Odd, or No-Parity formats
  - ◆ 1, 1½, or 2-stop bit
  - ◆ Baud generation (DC to 5 Mbit/s)
- False start-bit detection
- Complete status reporting capabilities
- 3-state output TTL drive capabilities for bi-directional data bus and control bus
- Line break generation and detection
- Internal diagnostic capabilities:
  - ◆ Loop-back controls for communications link fault isolation
- Prioritized interrupt system controls
- Modem control functions ( $\overline{\text{CTS}}$ ,  $\overline{\text{RTS}}$ ,  $\overline{\text{DSR}}$ ,  $\overline{\text{DTR}}$ ,  $\overline{\text{RI}}$ ,  $\overline{\text{CD}}$ ).

### 3. Ordering information

Table 1: Ordering information

Type number	Package		Version
	Name	Description	
SC16C554DBIA68	PLCC68	plastic leaded chip carrier; 68 leads	SOT188-2
SC16C554DBIB64	LQFP64	plastic low profile quad flat package; 64 leads; body 10 × 10 × 1.4 mm	SOT314-2
SC16C554BIB64	LQFP64	plastic low profile quad flat package; 64 leads; body 10 × 10 × 1.4 mm	SOT314-2
SC16C554BIB80	LQFP80	plastic low profile quad flat package; 80 leads; body 12 × 12 × 1.4 mm	SOT315-1

4. Block diagram

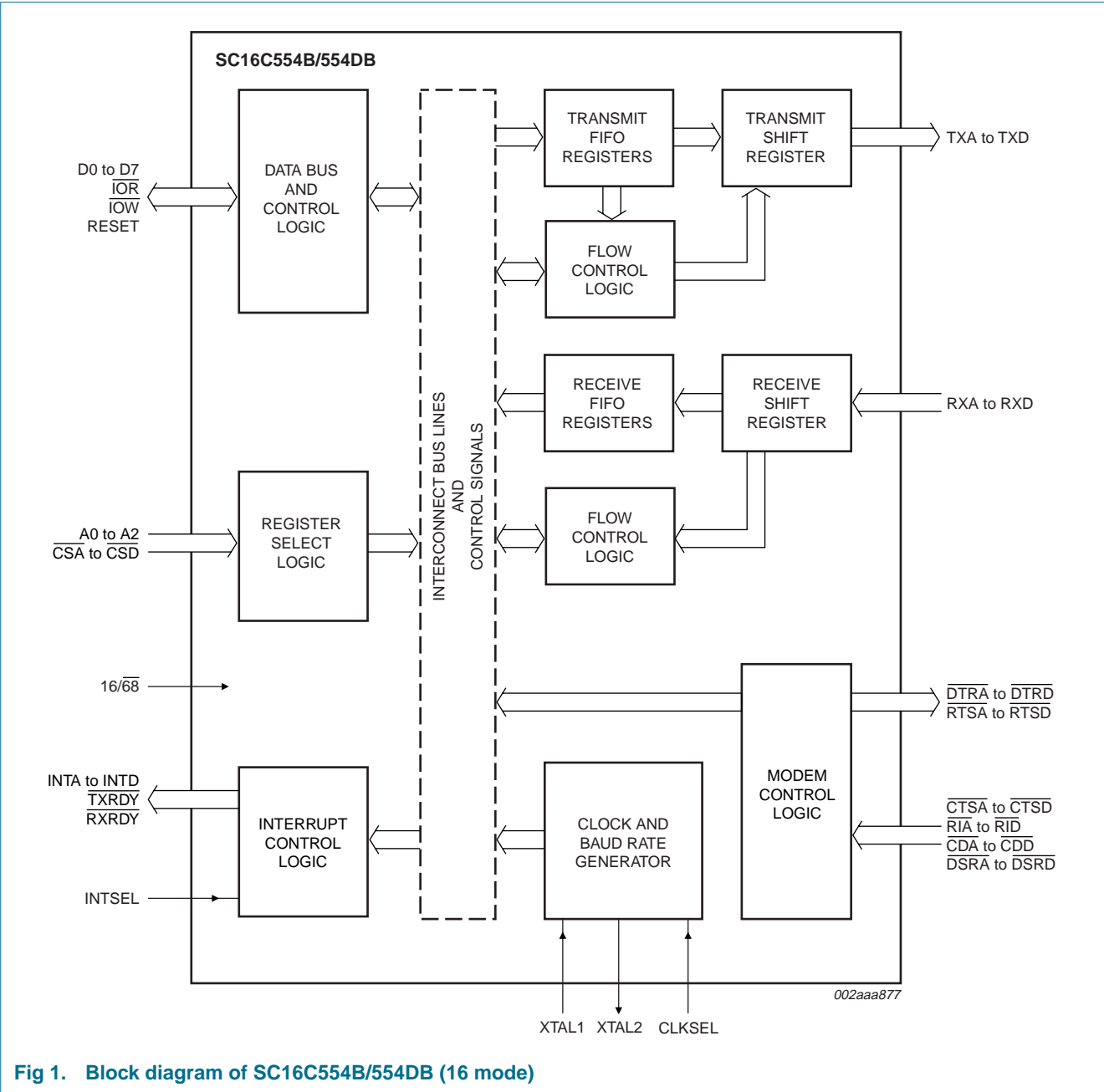
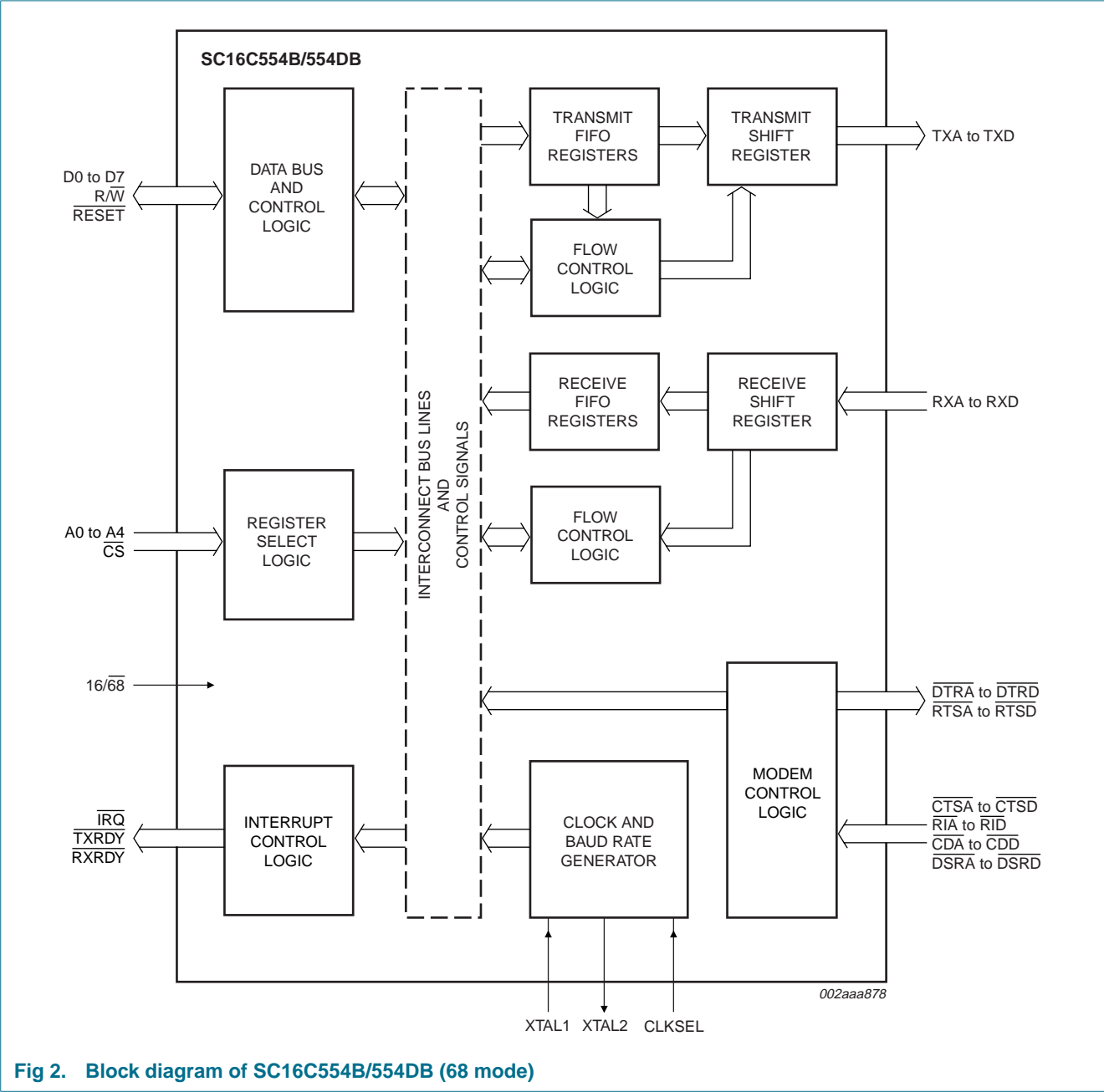


Fig 1. Block diagram of SC16C554B/554DB (16 mode)





5. Pinning information

5.1 Pinning

5.1.1 PLCC68

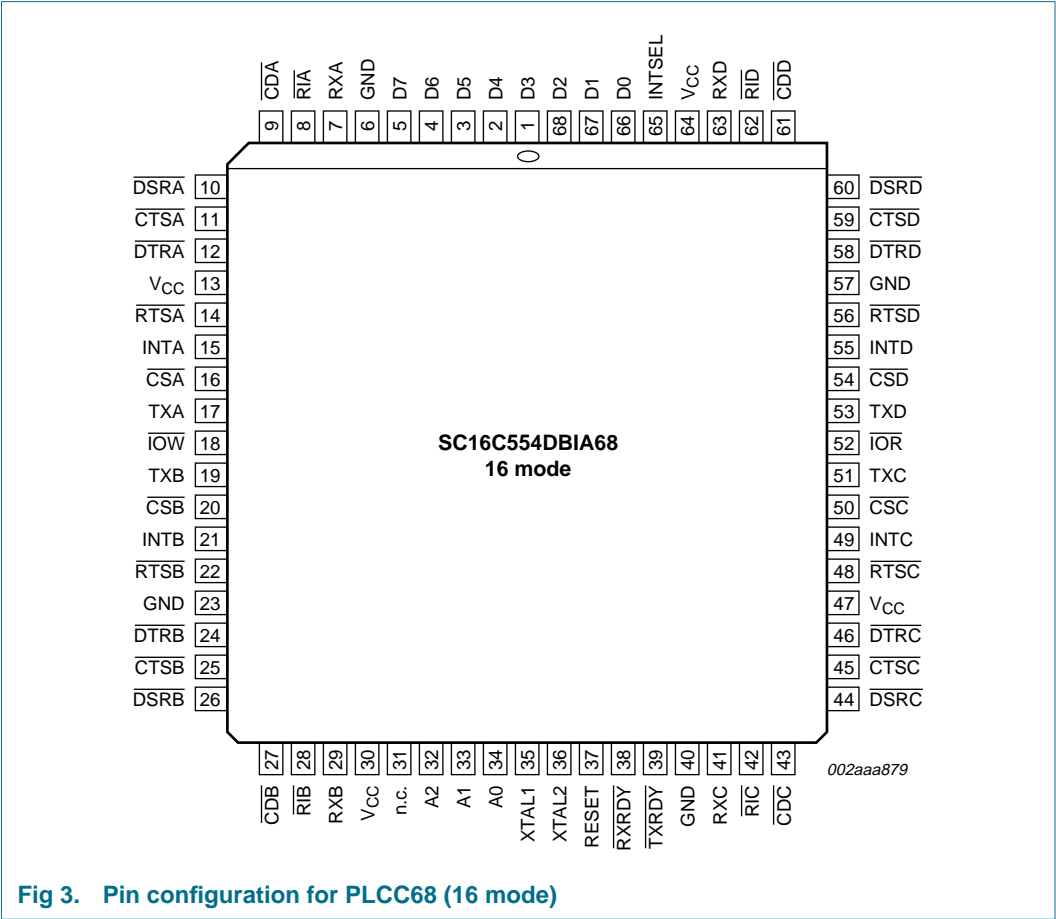


Fig 3. Pin configuration for PLCC68 (16 mode)

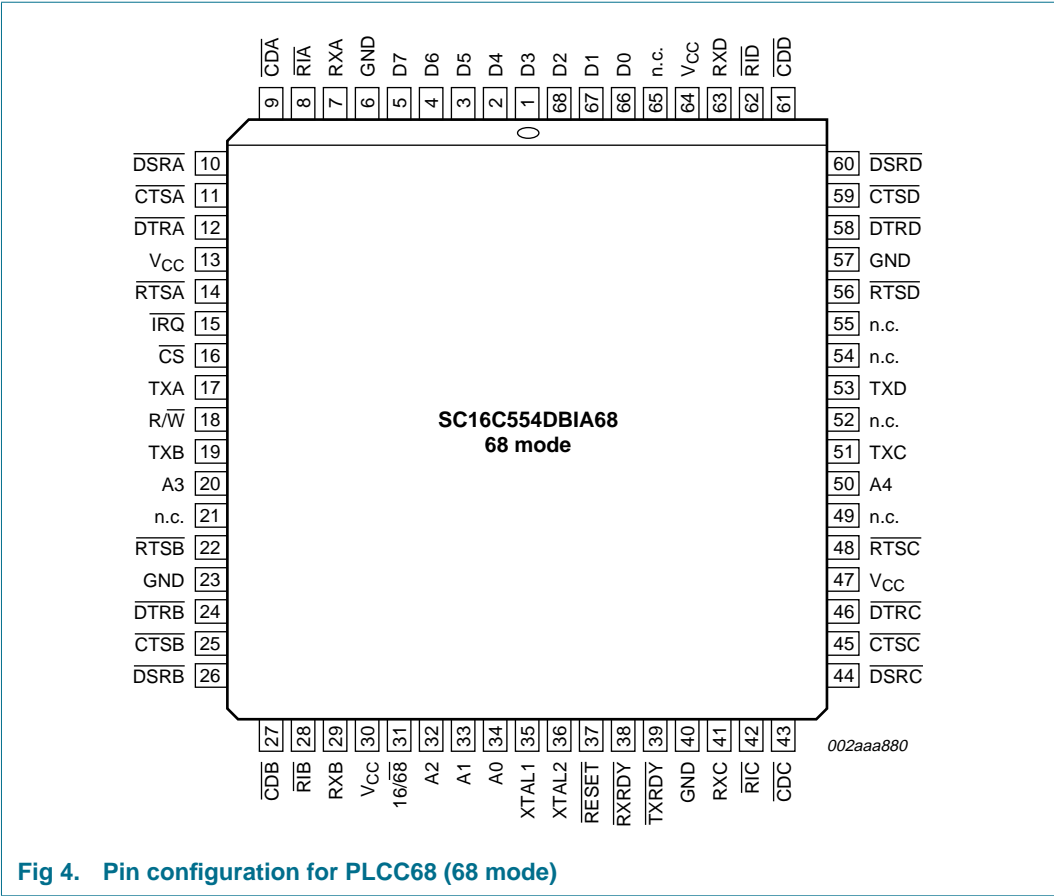
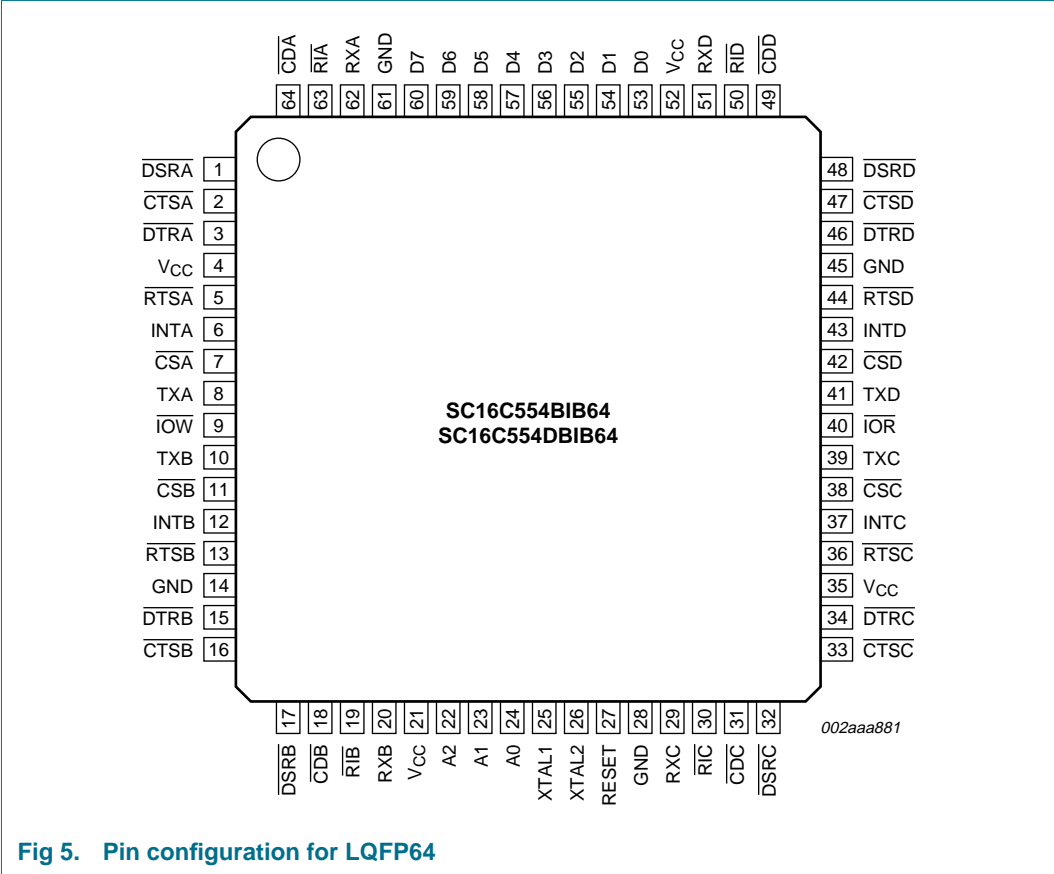


Fig 4. Pin configuration for PLCC68 (68 mode)



5.1.2 LQFP64





5.1.3 LQFP80

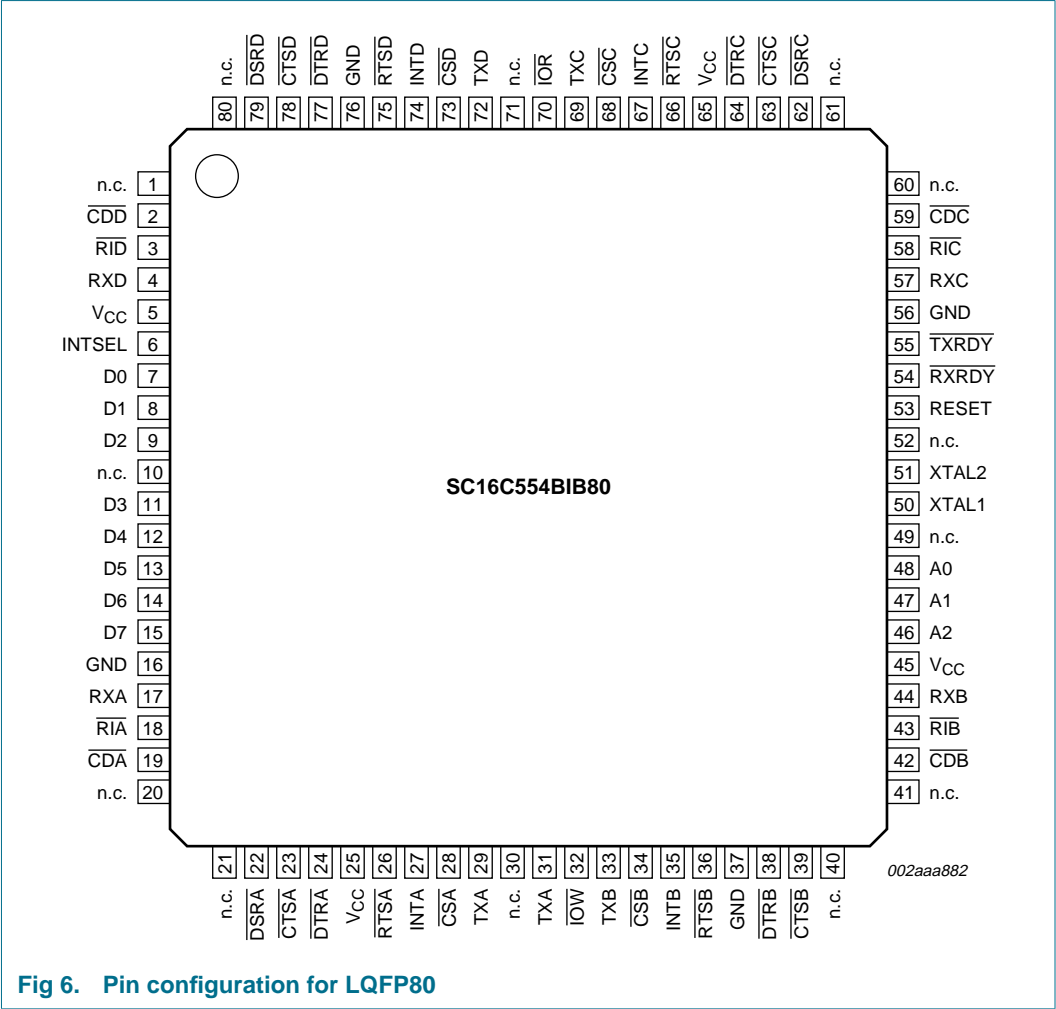


Fig 6. Pin configuration for LQFP80



## 5.2 Pin description

Table 2: Pin description

Symbol	Pin			Type	Description
	PLCC68	LQFP64	LQFP80		
16/68	31	-	-	I	<b>16/68 Interface type select (input with internal pull-up).</b> This input provides the 16 (Intel) or 68 (Motorola) bus interface type select. The functions of $\overline{\text{IOR}}$ , $\overline{\text{IOW}}$ , INTA to INTD, and $\overline{\text{CSA}}$ to $\overline{\text{CSD}}$ are re-assigned with the logical state of this pin. When this pin is a logic 1, the 16 mode interface (16C554) is selected. When this pin is a logic 0, the 68 mode interface (68C554) is selected. When this pin is a logic 0, $\overline{\text{IOW}}$ is re-assigned to R/W, RESET is re-assigned to $\overline{\text{RESET}}$ , $\overline{\text{IOR}}$ is not used, and INTA to INTD are connected in a wire-OR configuration. The wire-OR outputs are connected internally to the open drain IRQ signal output. This pin is not available on 64-pin packages which operate in the 16 mode only.
A0	34	24	48	I	<b>Address 0 select bit.</b> Internal registers address selection in 16 and 68 modes.
A1	33	23	47	I	<b>Address 1 select bit.</b> Internal registers address selection in 16 and 68 modes.
A2	32	22	46	I	<b>Address 2 select bit.</b> Internal registers address selection in 16 and 68 modes.
A3, A4	20, 50	-	-	I	<b>Address 3 to Address 4 select bits.</b> When the 68 mode is selected, these pins are used to address or select individual UARTs (providing $\overline{\text{CS}}$ is a logic 0). In the 16 mode, these pins are re-assigned as chip selects, see $\overline{\text{CSB}}$ and $\overline{\text{CSC}}$ .
$\overline{\text{CDA}}$ , $\overline{\text{CDB}}$ , $\overline{\text{CDC}}$ , $\overline{\text{CDD}}$	9, 27, 43, 61	64, 18, 31, 49	19, 42, 59, 2	I	<b>Carrier Detect (active LOW).</b> These inputs are associated with individual UART channels A through D. A logic 0 on this pin indicates that a carrier has been detected by the modem for that channel.
$\overline{\text{CS}}$	16	-	-	I	<b>Chip Select (active LOW).</b> In the 68 mode, this pin functions as a multiple channel chip enable. In this case, all four UARTs (A to D) are enabled when the $\overline{\text{CS}}$ pin is a logic 0. An individual UART channel is selected by the data contents of address bits A3 to A4. when the 16 mode is selected (68-pin devices), this pin functions as $\overline{\text{CSA}}$ (see definition under $\overline{\text{CSA}}$ , $\overline{\text{CSB}}$ ).
$\overline{\text{CSA}}$ , $\overline{\text{CSB}}$ , $\overline{\text{CSC}}$ , $\overline{\text{CSD}}$	16, 20, 50, 54	7, 11, 38, 42	28, 33, 68, 73	I	<b>Chip Select A, B, C, D (active LOW).</b> This function is associated with the 16 mode only, and for individual channels 'A' through 'D'. When in 16 mode, these pins enable data transfers between the user CPU and the SC16C554B/554DB for the channel(s) addressed. Individual UART sections (A, B, C, D) are addressed by providing a logic 0 on the respective $\overline{\text{CSA}}$ to $\overline{\text{CSD}}$ pin. When the 68 mode is selected, the functions of these pins are re-assigned. 68 mode functions are described under their respective name/pin headings.
$\overline{\text{CTSA}}$ , $\overline{\text{CTSB}}$ , $\overline{\text{CTSC}}$ , $\overline{\text{CTSD}}$	11, 25, 45, 59	2, 16, 33, 47	23, 38, 63, 78	I	<b>Clear to Send (active LOW).</b> These inputs are associated with individual UART channels A to D. A logic 0 on the $\overline{\text{CTS}}$ pin indicates the modem or data set is ready to accept transmit data from the SC16C554B/554DB. Status can be tested by reading MSR[4]. This pin only affects the transmit or receive operations when auto- $\overline{\text{CTS}}$ function is enabled via MCR[5] for hardware flow control operation.

Table 2: Pin description ...continued

Symbol	Pin			Type	Description
	PLCC68	LQFP64	LQFP80		
D0 to D2, D3 to D7	66 to 68, 1 to 5	53 to 55, 56 to 60	7 to 9, 11 to 15	I/O	<b>Data bus (bi-directional).</b> These pins are the 8-bit, 3-state data bus for transferring information to or from the controlling CPU. D0 is the least significant bit and the first data bit in a transmit or receive serial data stream.
DSRA, DSRB, DSRC, DSRD	10, 26, 44, 60	1, 17, 32, 48	22, 39, 62, 79	I	<b>Data Set Ready (active LOW).</b> These inputs are associated with individual UART channels, A through D. A logic 0 on this pin indicates the modem or data set is powered-on and is ready for data exchange with the UART. This pin has no effect on the UART's transmit or receive operation.
DTRA, DTRB, DTRC, DTRD	12, 24, 46, 58	3, 15, 34, 46	24, 37, 64, 77	O	<b>Data Terminal Ready (active LOW).</b> These outputs are associated with individual UART channels, A through D. A logic 0 on this pin indicates that the SC16C554B/554DB is powered-on and ready. This pin can be controlled via the modem control register. Writing a logic 1 to MCR[0] will set the $\overline{\text{DTR}}$ output to logic 0, enabling the modem. This pin will be a logic 1 after writing a logic 0 to MCR[0], or after a reset. This pin has no effect on the UART's transmit or receive operation.
GND	6, 23, 40, 57	14, 28, 45, 61	16, 36, 56, 76	I	<b>Signal and power ground.</b>
INTA, INTB, INTC, INTD	15, 21, 49, 55	6, 12, 37, 43	27, 34, 67, 74	O	<b>Interrupt A, B, C, D (active HIGH).</b> This function is associated with the 16 mode only. These pins provide individual channel interrupts INTA to INTD. INTA to INTD are enabled when MCR[3] is set to a logic 1, interrupts are enabled in the interrupt enable register (IER), and when an interrupt condition exists. Interrupt conditions include: receiver errors, available receiver buffer data, transmit buffer empty, or when a modem status flag is detected. When the 68 mode is selected, the functions of these pins are re-assigned. 68 mode functions are described under their respective name/pin headings.
INTSEL	65	-	6	I	<b>Interrupt Select (active HIGH, with internal pull-down).</b> This function is associated with the 16 mode only. When the 16 mode is selected, this pin can be used in conjunction with MCR[3] to enable or disable the 3-state interrupts, INTA to INTD, or override MCR[3] and force continuous interrupts. Interrupt outputs are enabled continuously by making this pin a logic 1. Making this pin a logic 0 allows MCR[3] to control the 3-state interrupt output. In this mode, MCR[3] is set to a logic 1 to enable the 3-state outputs. This pin is disabled in the 68 mode. Due to pin limitations on the 64-pin packages, this pin is not available. To cover this limitation, the SC16C554DBIB64 version operates in the continuous interrupt enable mode by bonding this pin to $V_{CC}$ internally. The SC16C554BIB64 operates with MCR[3] control by bonding this pin to GND.
IOR	52	40	70	I	<b>Input/Output Read strobe (active LOW).</b> This function is associated with the 16 mode only. A logic 0 transition on this pin will load the contents of an internal register defined by address bits A0 to A2 onto the SC16C554B/554DB data bus (D0 to D7) for access by external CPU. This pin is disabled in the 68 mode.

Table 2: Pin description ...continued

Symbol	Pin			Type	Description
	PLCC68	LQFP64	LQFP80		
$\overline{\text{IOW}}$	18	9	31	I	<b>Input/Output Write strobe (active LOW).</b> This function is associated with the 16 mode only. A logic 0 transition on this pin will transfer the contents of the data bus (D0 to D7) from the external CPU to an internal register that is defined by address bits A0 to A2. When the 68 mode is selected, this pin functions as $\overline{\text{R}/\overline{\text{W}}}$ (see definition under $\overline{\text{R}/\overline{\text{W}}}$ ).
$\overline{\text{IRQ}}$	15	-	-	O	<b>Interrupt Request or Interrupt 'A'.</b> This function is associated with the 68 mode only. In the 68 mode, interrupts from UART channels A to D are wire-ORed internally to function as a single $\overline{\text{IRQ}}$ interrupt. This pin transitions to a logic 0 (if enabled by the interrupt enable register) whenever a UART channel(s) requires service. Individual channel interrupt status can be determined by addressing each channel through its associated internal register, using CS and A3 to A4. In the 68 mode, an external pull-up resistor must be connected between this pin and $V_{\text{CC}}$ . The function of this pin changes to INTA when operating in the 16 mode (see definition under INTA).
n.c.	21, 49, 52, 54, 55, 65	-	1, 10, 20, 21, 30, 40, 41, 49, 52, 60, 61, 71, 80	-	not connected
$\overline{\text{RESET}}$ (RESET)	37	27	53	I	<b>Reset.</b> In the 16 mode, a logic 1 on this pin will reset the internal registers and all the outputs. The UART transmitter output and the receiver input will be disabled during reset time. (See <a href="#">Section 7.10 "SC16C554B/554DB external reset conditions"</a> for initialization details.) When 16/68 is a logic 0 (68 mode), this pin functions similarly, but as an inverted reset interface signal, $\overline{\text{RESET}}$ .
$\overline{\text{RIA}}$ , $\overline{\text{RIB}}$ , $\overline{\text{RIC}}$ , $\overline{\text{RID}}$	8, 28, 42, 62	63, 19, 30, 50	18, 43, 58, 3	I	<b>Ring Indicator (active LOW).</b> These inputs are associated with individual UART channels, A to D. A logic 0 on this pin indicates the modem has received a ringing signal from the telephone line. A logic 1 transition on this input pin will generate an interrupt.
$\overline{\text{RTSA}}$ , $\overline{\text{RTSB}}$ , $\overline{\text{RTSC}}$ , $\overline{\text{RTSD}}$	14, 22, 48, 56	5, 13, 36, 44	26, 35, 66, 75	O	<b>Request to Send (active LOW).</b> These outputs are associated with individual UART channels, A to D. A logic 0 on the $\overline{\text{RTS}}$ pin indicates the transmitter has data ready and waiting to send. Writing a logic 1 in the modem control register MCR[1] will set this pin to a logic 0, indicating data is available. After a reset this pin will be set to a logic 1. This pin only affects the transmit and receive operations when auto- $\overline{\text{RTS}}$ function is enabled via MCR[5] for hardware flow control operation.
$\overline{\text{R}/\overline{\text{W}}}$	18	-	-	I	<b>Read/Write strobe.</b> This function is associated with the 68 mode only. This pin provides the combined functions for Read or Write strobes.  Logic 1 = Read from UART register selected by $\overline{\text{CS}}$ and A0 to A4. Logic 0 = Write to UART register selected by $\overline{\text{CS}}$ and A0 to A4.

Table 2: Pin description ...continued

Symbol	Pin			Type	Description
	PLCC68	LQFP64	LQFP80		
RXA, RXB, RXC, RXD	7, 29, 41, 63	62, 20, 29, 51	17, 44, 57, 4	I	<b>Receive data input RXA to RXD.</b> These inputs are associated with individual serial channel data to the SC16C554B/554DB. The RX signal will be a logic 1 during reset, idle (no data), or when the transmitter is disabled. During the local loop-back mode, the RX input pin is disabled and TX data is connected to the UART RX input internally.
RXRDY	38	-	54	O	<b>Receive Ready (active LOW).</b> RXRDY contains the wire-ORed status of all four receive channel FIFOs, RXRDYA to RXRDYD. A logic 0 indicates receive data ready status, that is, the RHR is full, or the FIFO has one or more RX characters available for unloading. This pin goes to a logic 1 when the FIFO/RHR is empty, or when there are no more characters available in either the FIFO or RHR. Individual channel RX status is read by examining individual internal registers via $\overline{CS}$ and A0 to A4 pin functions.
TXA, TXB, TXC, TXD	17, 19, 51, 53	8, 10, 39, 41	29, 32, 69, 72	O	<b>Transmit data A, B, C, D.</b> These outputs are associated with individual serial transmit channel data from the SC16C554B/554DB. The TX signal will be a logic 1 during reset, idle (no data), or when the transmitter is disabled. During the local loop-back mode, the TX output pin is disabled and TX data is internally connected to the UART RX input.
TXRDY	39	-	55	O	<b>Transmit Ready (active LOW).</b> TXRDY contains the wire-ORed status of all four transmit channel FIFOs, TXRDYA to TXRDYD. A logic 0 indicates a buffer ready status, that is, at least one location is empty and available in one of the TX channels (A to D). This pin goes to a logic 1 when all four channels have no more empty locations in the TX FIFO or THR. Individual channel TX status can be read by examining individual internal registers via $\overline{CS}$ and A0 to A4 pin functions.
V <sub>CC</sub>	13, 30, 47, 64	4, 21, 35, 52	5, 25, 45, 65	I	<b>Power supply inputs.</b>
XTAL1	35	25	50	I	<b>Crystal or external clock input.</b> Functions as a crystal input or as an external clock input. A crystal can be connected between this pin and XTAL2 to form an internal oscillator circuit (see <a href="#">Figure 11</a> ). Alternatively, an external clock can be connected to this pin to provide custom data rates. (See <a href="#">Section 6.6 "Programmable baud rate generator"</a> .)
XTAL2	36	26	51	O	<b>Output of the crystal oscillator or buffered clock.</b> (See also XTAL1.) Crystal oscillator output or buffered clock output.

## 6. Functional description

The SC16C554B/554DB provides serial asynchronous receive data synchronization, parallel-to-serial and serial-to-parallel data conversions for both the transmitter and receiver sections. These functions are necessary for converting the serial data stream into parallel data that is required with digital data systems. Synchronization for the serial data stream is accomplished by adding start and stop bits to the transmit data to form a data character. Data integrity is insured by attaching a parity bit to the data character. The parity bit is checked by the receiver for any transmission bit errors. The electronic circuitry to provide all these functions is fairly complex, especially when manufactured on a single integrated silicon chip. The SC16C554B/554DB represents such an integration with greatly enhanced features. The SC16C554B/554DB is fabricated with an advanced CMOS process to achieve low drain power and high speed requirements.

The SC16C554B/554DB is an upward solution that provides 16 bytes of transmit and receive FIFO memory, instead of none in the 16C454. The SC16C554B/554DB is designed to work with high speed modems and shared network environments that require fast data processing time. Increased performance is realized in the SC16C554B/554DB by the larger transmit and receive FIFOs. This allows the external processor to handle more networking tasks within a given time. In addition, the four selectable levels of FIFO trigger interrupt is uniquely provided for maximum data throughput performance, especially when operating in a multi-channel environment. The combination of the above greatly reduces the bandwidth requirement of the external controlling CPU, increases performance, and reduces power consumption.

The SC16C554B/554DBAI68 combines the package interface modes of the 16C454/554 and 68C454/554 series on a single integrated chip. The 16 mode interface is designed to operate with the Intel-type of microprocessor bus, while the 68 mode is intended to operate with Motorola and other popular microprocessors. Following a reset, the SC16C554B/554DBAI68 is downward compatible with the 16C454/554 or the 68C454/554, dependent on the state of the interface mode selection pin, 16/68.

The SC16C554B/554DB is capable of operation to 1.5 Mbit/s with a 24 MHz crystal and up to 5 Mbit/s with an external clock input (at 3.3 V and 5 V; at 2.5 V the maximum speed is 3 Mbit/s).

The rich feature set of the SC16C554B/554DB is available through internal registers. Selectable receive FIFO trigger levels, selectable TX and RX baud rates, and modem interface controls are all standard features. In the 16 mode, INTSEL and MCR[3] can be configured to provide a software controlled or continuous interrupt capability. Due to pin limitations of the 64-pin package, this feature is offered by two different LQFP64 packages. The SC16C554DB operates in the continuous interrupt enable mode by bonding INTSEL to  $V_{CC}$  internally. The SC16C554B operates in conjunction with MCR[3] by bonding INTSEL to GND internally.

## 6.1 Interface options

Two user interface modes are selectable for the PLCC68 package. These interface modes are designated as the '16 mode' and the '68 mode'. This nomenclature corresponds to the early 16C454/554 and 68C454/554 package interfaces respectively.

### 6.1.1 The 16 mode interface

The 16 mode configures the package interface pins for connection as a standard 16 series (Intel) device and operates similar to the standard CPU interface available on the 16C454/554. In the 16 mode (pin 16/68 = logic 1), each UART is selected with individual chip select ( $\overline{\text{CSx}}$ ) pins, as shown in [Table 3](#).

**Table 3: Serial port channel selection, 16 mode interface**

CSA	CSB	CSC	CSD	UART channel
1	1	1	1	none
0	1	1	1	A
1	0	1	1	B
1	1	0	1	C
1	1	1	0	D

### 6.1.2 The 68 mode interface

The 68 mode configures the package interface pins for connection with Motorola, and other popular microprocessor bus types. The interface operates similar to the 68C454/554. In this mode, the SC16C554B/554DB decodes two additional addresses, A3 to A4, to select one of the four UART ports. The A3 to A4 address decode function is used only when in the 68 mode (16/68 = logic 0), and is shown in [Table 4](#).

**Table 4: Serial port channel selection, 68 mode interface**

CS	A4	A3	UART channel
1	n/a	n/a	none
0	0	0	A
0	0	1	B
0	1	0	C
0	1	1	D

## 6.2 Internal registers

The SC16C554B/554DB provides 12 internal registers for monitoring and control. These registers are shown in [Table 5](#). These registers function as data holding registers (THR/RHR), interrupt status and control registers (IER/ISR), a FIFO control register (FCR), line status and control registers (LCR/LSR), modem status and control registers (MCR/MSR), programmable data rate (clock) control registers (DLL/DLM), and a user accessible scratchpad register (SPR). Register functions are more fully described in the following paragraphs.

**Table 5: Internal registers decoding**

A2	A1	A0	Read mode	Write mode
<b>General register set (THR/RHR, IER/ISR, MCR/MSR, FCR, LSR, SPR) [1]</b>				
0	0	0	Receive Holding Register	Transmit Holding Register
0	0	1	Interrupt Enable Register	Interrupt Enable Register
0	1	0	Interrupt Status Register	FIFO Control Register
0	1	1	Line Control Register	Line Control Register
1	0	0	Modem Control Register	Modem Control Register
1	0	1	Line Status Register	n/a
1	1	0	Modem Status Register	n/a
1	1	1	Scratchpad Register	Scratchpad Register
<b>Baud rate register set (DLL/DLM) [2]</b>				
0	0	0	LSB of Divisor Latch	LSB of Divisor Latch
0	0	1	MSB of Divisor Latch	MSB of Divisor Latch

[1] These registers are accessible only when LCR[7] is a logic 0.

[2] These registers are accessible only when LCR[7] is a logic 1.

## 6.3 FIFO operation

The 16 byte transmit and receive data FIFOs are enabled by the FIFO Control Register (FCR) bit 0. With SC16C554B devices, the user can set the receive trigger level, but not the transmit trigger level. The receiver FIFO section includes a time-out function to ensure data is delivered to the external CPU. An interrupt is generated whenever the Receive Holding Register (RHR) has not been read following the loading of a character or the receive trigger level has not been reached.

**Table 6: Flow control mechanism**

Selected trigger level (characters)	INT pin activation	Negate RTS	Assert RTS
1	1	4	1
4	4	8	4
8	8	12	8
14	14	14	10



## 6.4 Autoflow control (see Figure 7)

Autoflow control is comprised of auto- $\overline{\text{CTS}}$  and auto- $\overline{\text{RTS}}$ . With auto- $\overline{\text{CTS}}$ , the  $\overline{\text{CTS}}$  input must be active before the transmitter FIFO can emit data. With auto- $\overline{\text{RTS}}$ ,  $\overline{\text{RTS}}$  becomes active when the receiver needs more data and notifies the sending serial device. When  $\overline{\text{RTS}}$  is connected to  $\overline{\text{CTS}}$ , data transmission does not occur unless the receiver FIFO has space for the data; thus, overrun errors are eliminated using UART 1 and UART 2 from a SC16C554B/554DB with the autoflow control enabled. If not, overrun errors occur when the transmit data rate exceeds the receiver FIFO read latency.

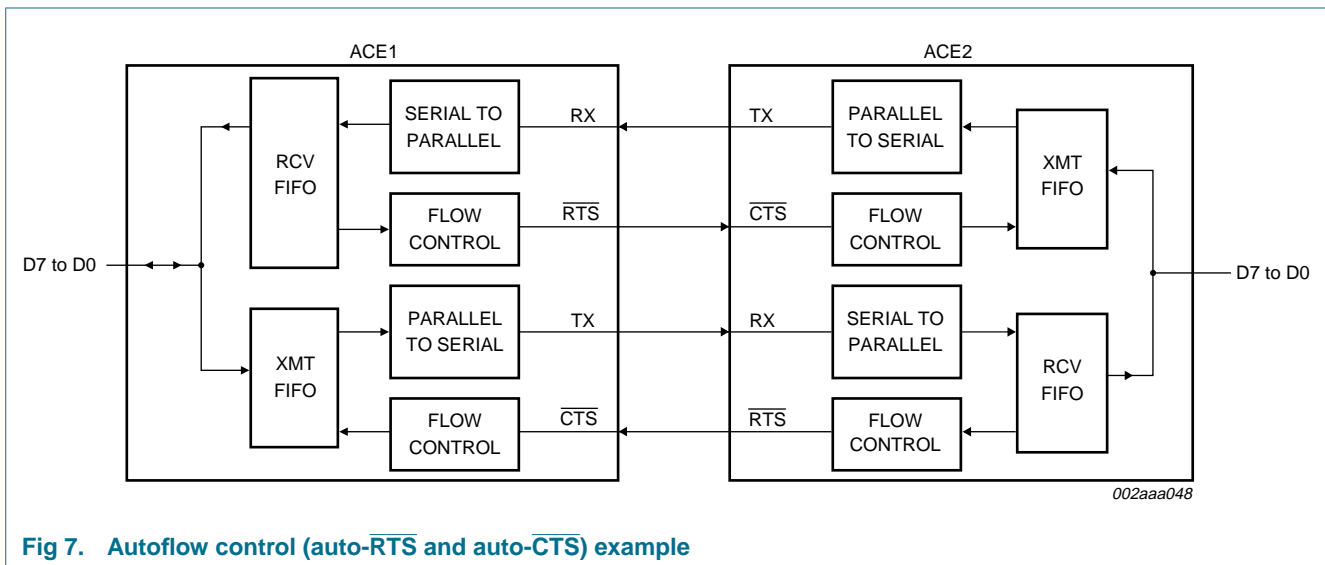


Fig 7. Autoflow control (auto- $\overline{\text{RTS}}$  and auto- $\overline{\text{CTS}}$ ) example

### 6.4.1 Auto- $\overline{\text{RTS}}$ (see Figure 7)

Auto- $\overline{\text{RTS}}$  data flow control originates in the receiver timing and control block (see block diagrams in Figure 1 and Figure 2) and is linked to the programmed receiver FIFO trigger level. When the receiver FIFO level reaches a trigger level of 1, 4, or 8 (see Figure 9),  $\overline{\text{RTS}}$  is de-asserted. With trigger levels of 1, 4, and 8, the sending UART may send an additional byte after the trigger level is reached (assuming the sending UART has another byte to send) because it may not recognize the de-assertion of  $\overline{\text{RTS}}$  until after it has begun sending the additional byte.  $\overline{\text{RTS}}$  is automatically reasserted once the RX FIFO is emptied by reading the receiver buffer register. When the trigger level is 14 (see Figure 10),  $\overline{\text{RTS}}$  is de-asserted after the first data bit of the 16th character is present on the RX line.  $\overline{\text{RTS}}$  is reasserted when the RX FIFO has at least one available byte space.

### 6.4.2 Auto- $\overline{\text{CTS}}$ (see Figure 7)

The transmitter circuitry checks  $\overline{\text{CTS}}$  before sending the next data byte. When  $\overline{\text{CTS}}$  is active, it sends the next byte. To stop the transmitter from sending the following byte,  $\overline{\text{CTS}}$  must be released before the middle of the last stop bit that is currently being sent (see Figure 8). The auto- $\overline{\text{CTS}}$  function reduces interrupts to the host system. When flow control is enabled,  $\overline{\text{CTS}}$  level changes do not trigger host interrupts because the device automatically controls its own transmitter. Without auto- $\overline{\text{CTS}}$ , the transmitter sends any data present in the transmit FIFO and a receiver overrun error may result.



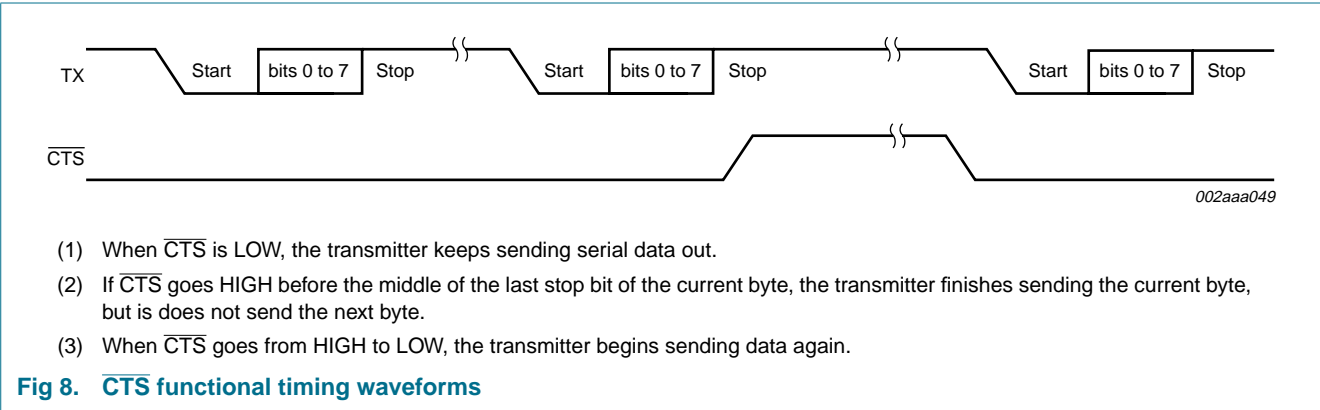
6.4.3 Enabling autoflow control and auto-CTS

Autoflow control is enabled by setting MCR[5] and MCR[1].

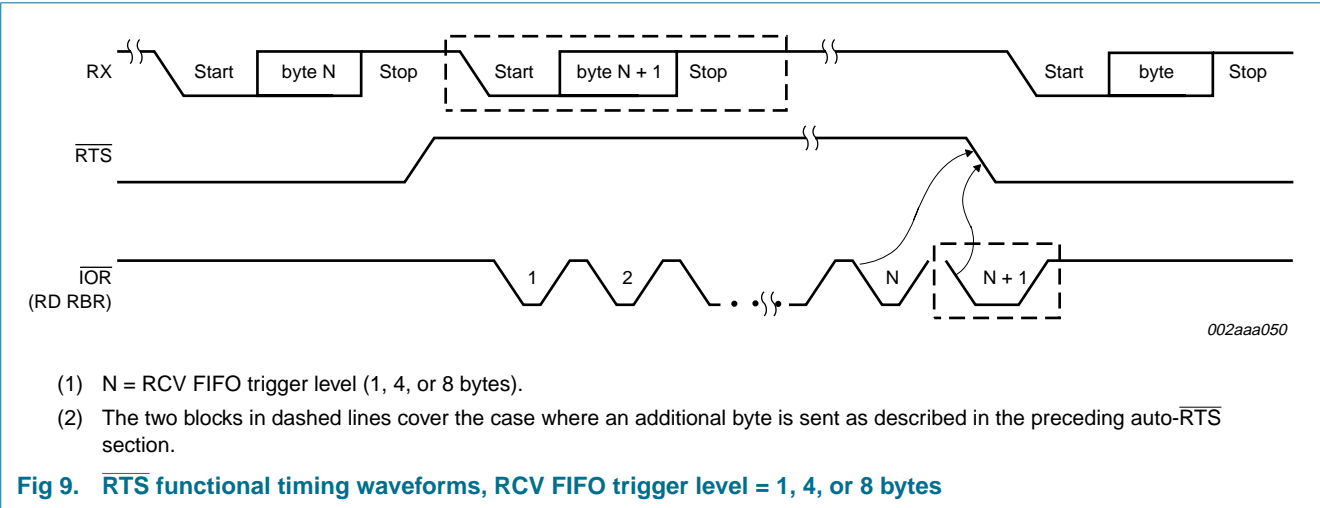
Table 7: Enabling autoflow control and auto-CTS

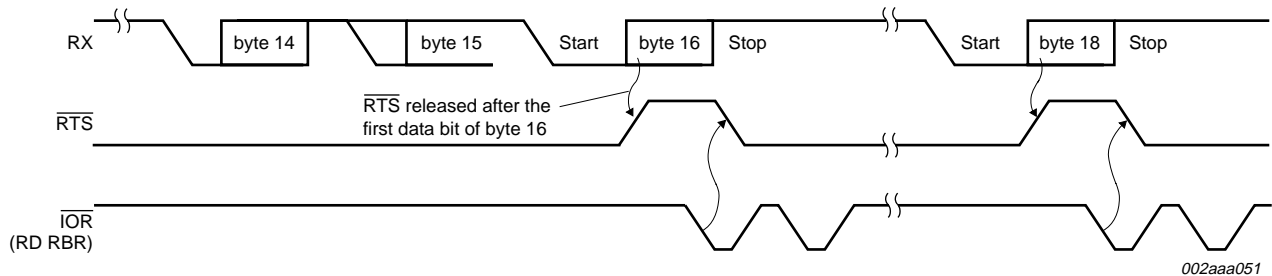
MCR[5]	MCR[1]	Selection
1	1	auto $\overline{\text{RTS}}$ and $\overline{\text{CTS}}$
1	0	auto $\overline{\text{CTS}}$
0	X	disable

6.4.4 Auto-CTS and auto-RTS functional timing



The receiver FIFO trigger level can be set to 1, 4, 8, or 14 bytes. These are described in [Figure 9](#) and [Figure 10](#).





- (1)  $\overline{\text{RTS}}$  is de-asserted when the receiver receives the first data bit of the sixteenth byte. The receive FIFO is full after finishing the sixteenth byte.
- (2)  $\overline{\text{RTS}}$  is asserted again when there is at least one byte of space available and no incoming byte is in processing, or there is more than one byte of space available.
- (3) When the receive FIFO is full, the first receive buffer register read re-asserts  $\overline{\text{RTS}}$ .

**Fig 10.  $\overline{\text{RTS}}$  functional timing waveforms, RCV FIFO trigger level = 14 bytes**

## 6.5 Hardware/software and time-out interrupts

Following a reset, if the transmitter interrupt is enabled, the SC16C554B/554DB will issue an interrupt to indicate that the Transmit Holding Register is empty. This interrupt must be serviced prior to continuing operations. The LSR register provides the current singular highest priority interrupt only. Only after servicing the higher pending interrupt will the lower priority interrupt(s) be reflected in the status register. Servicing the interrupt without investigating further interrupt conditions can result in data errors.

When two interrupt conditions have the same priority, it is important to service these interrupts correctly. Receive Data Ready and Receive Time Out have the same interrupt priority (when enabled by IER[0]). The receiver issues an interrupt after the number of characters have reached the programmed trigger level. In this case, the SC16C554B/554DB FIFO may hold more characters than the programmed trigger level. Following the removal of a data byte, the user should re-check LSR[0] for additional characters. A Receive Time Out will not occur if the receive FIFO is empty. The time-out counter is reset at the center of each stop bit received or each time the receive holding register (RHR) is read. The actual time-out value is 4 character time.

In the 16 mode for the PLCC68 package, the system/board designer can optionally provide software controlled 3-state interrupt operation. This is accomplished by INTSEL and MCR[3]. When INTSEL interface pin is left open or made a logic 0, MCR[3] controls the 3-state interrupt outputs, INTA to INTD. When INTSEL is a logic 1, MCR[3] has no effect on the INTA to INTD outputs, and the package operates with interrupt outputs enabled continuously.

## 6.6 Programmable baud rate generator

The SC16C554B/554DB supports high speed modem technologies that have increased input data rates by employing data compression schemes. For example, a 33.6 kbit/s modem that employs data compression may require a 115.2 kbit/s input data rate. A 128.0 kbit/s ISDN modem that supports data compression may need an input data rate of 460.8 kbit/s.

A single baud rate generator is provided for the transmitter and receiver, allowing independent TX/RX channel control. The programmable Baud Rate Generator is capable of accepting an input clock up to 80 MHz (for 3.3 V and 5 V operation), as required for supporting a 5 Mbit/s data rate. The SC16C554B/554DB can be configured for internal or external clock operation. For internal clock oscillator operation, an industry standard microprocessor crystal (parallel resonant/22 pF to 33 pF load) is connected externally between the XTAL1 and XTAL2 pins (see [Figure 11](#)). Alternatively, an external clock can be connected to the XTAL1 pin to clock the internal baud rate generator for standard or custom rates (see [Table 8](#)).

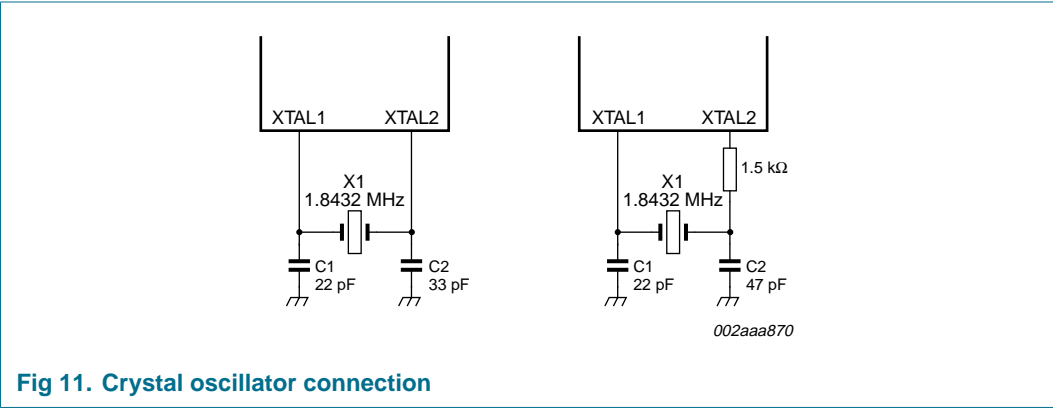


Fig 11. Crystal oscillator connection

Programming the Baud Rate Generator registers DLM (MSB) and DLL (LSB) provides a user capability for selecting the desired final baud rate.

Table 8: Baud rate generator programming table using a 7.3728 MHz clock

Output baud rate	User 16× clock divisor		DLM program value (HEX)	DLL program value (HEX)
	Decimal	HEX		
200	2304	900	09	00
1200	384	180	01	80
2400	192	C0	00	C0
4800	96	60	00	60
9600	48	30	00	30
19.2 k	24	18	00	18
38.4 k	12	0C	00	0C
76.8 k	6	06	00	06
153.6 k	3	03	00	03
230.4 k	2	02	00	02
460.8 k	1	01	00	01

## 6.7 DMA operation

The SC16C554B/554DB FIFO trigger level provides additional flexibility to the user for block mode operation. LSR[5:6] provide an indication when the transmitter is empty or has an empty location(s). The user can optionally operate the transmit and receive FIFOs in the DMA mode (FCR[3]). When the transmit and receive FIFOs are enabled and the DMA mode is de-activated (DMA Mode 0), the SC16C554B/554DB activates the interrupt output pin for each data transmit or receive operation. When DMA mode is activated (DMA Mode 1), the user takes the advantage of block mode operation by loading or unloading the FIFO in a block sequence determined by the preset trigger level. In this mode, the SC16C554B/554DB sets the interrupt output pin when the characters in the receive FIFOs are above the receive trigger level.

## 6.8 Loop-back mode

The internal loop-back capability allows on-board diagnostics. In the loop-back mode, the normal modem interface pins are disconnected and reconfigured for loop-back internally. MCR[0:3] register bits are used for controlling loop-back diagnostic testing. In the loop-back mode,  $\overline{OP1}$  and  $\overline{OP2}$  in the MCR register (bits 2:3) control the modem  $\overline{RI}$  and  $\overline{CD}$  inputs, respectively. MCR signals  $\overline{DTR}$  and  $\overline{RTS}$  (bits 0:1) are used to control the modem  $\overline{DSR}$  and  $\overline{CTS}$  inputs, respectively. The transmitter output (TX) and the receiver input (RX) are disconnected from their associated interface pins, and instead are connected together internally (see [Figure 12](#)). The  $\overline{CTS}$ ,  $\overline{DSR}$ ,  $\overline{CD}$ , and  $\overline{RI}$  are disconnected from their normal modem control input pins, and instead are connected internally to  $\overline{RTS}$ ,  $\overline{DTR}$ ,  $\overline{OP2}$  and  $\overline{OP1}$ . Loop-back test data is entered into the transmit holding register via the user data bus interface, D0 to D7. The transmit UART serializes the data and passes the serial data to the receive UART via the internal loop-back connection. The receive UART converts the serial data back into parallel data that is then made available at the user data interface D0 to D7. The user optionally compares the received data to the initial transmitted data for verifying error-free operation of the UART TX/RX circuits.

In this mode, the receiver and transmitter interrupts are fully operational. The Modem Control Interrupts are also operational. However, the interrupts can only be read using lower four bits of the Modem Status Register (MSR[0:3]) instead of the four Modem Status Register bits 4:7. The interrupts are still controlled by the IER.

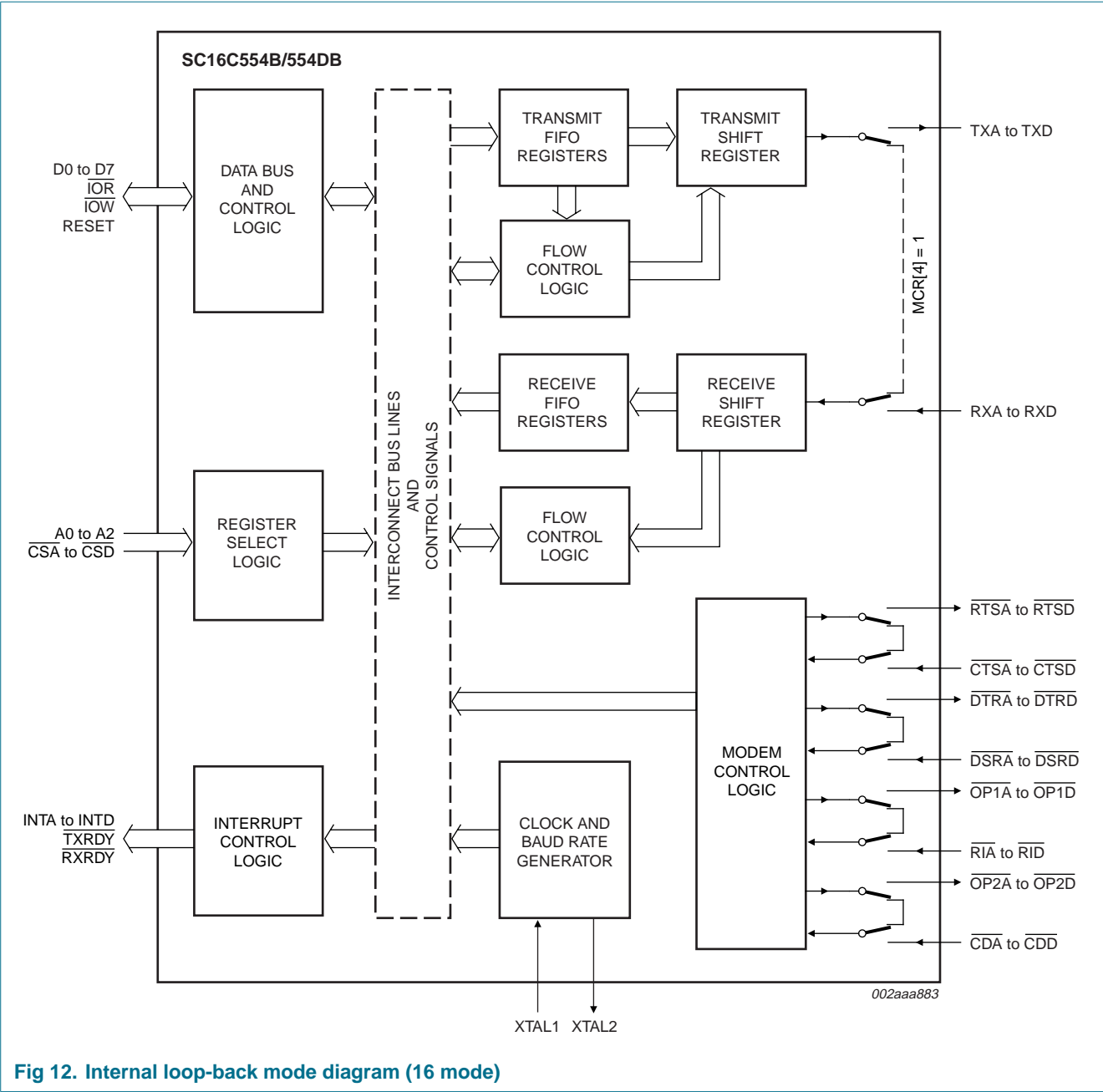


Fig 12. Internal loop-back mode diagram (16 mode)

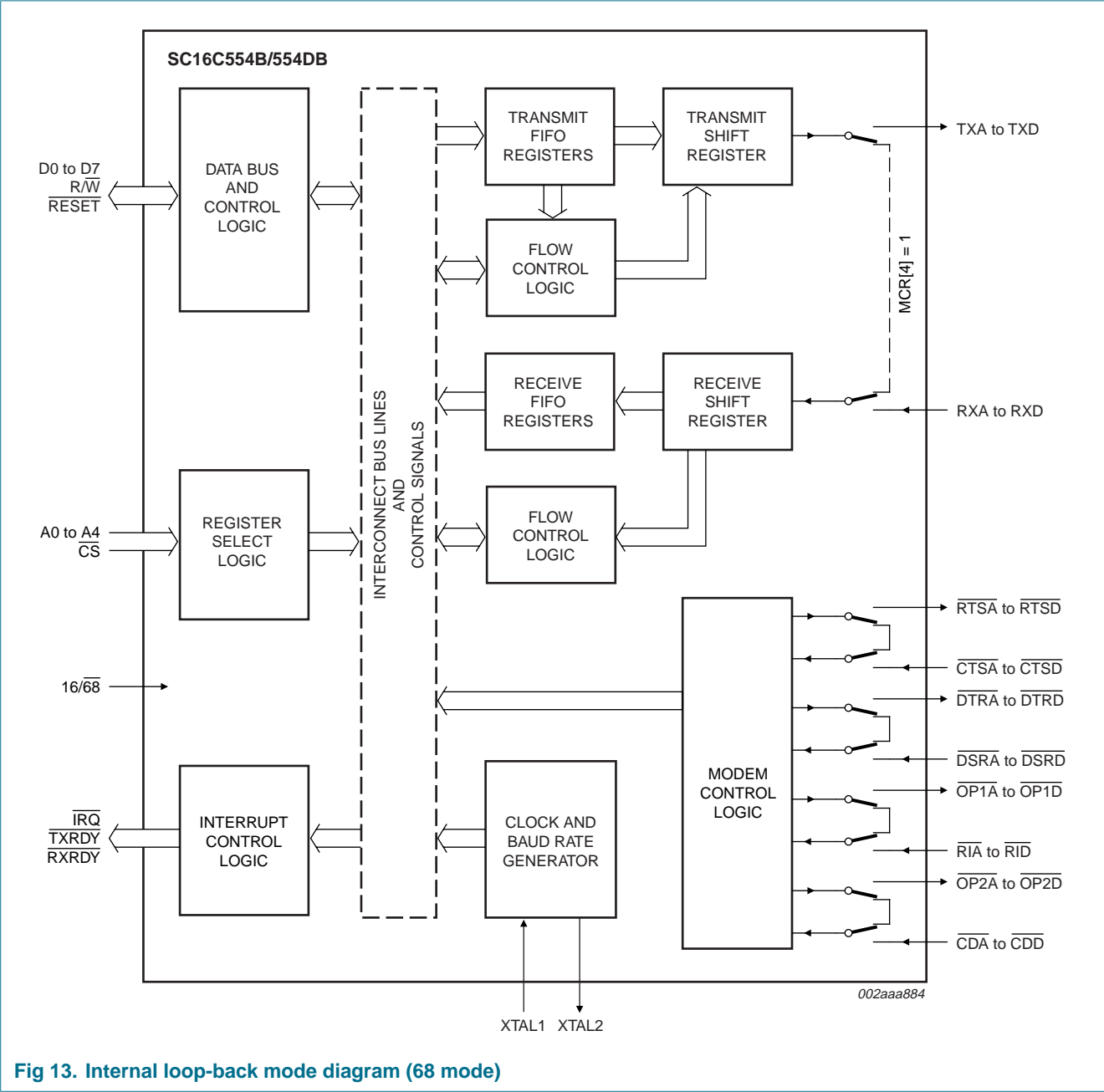


Fig 13. Internal loop-back mode diagram (68 mode)

## 7. Register descriptions

[Table 9](#) details the assigned bit functions for the SC16C554B/554DB internal registers. The assigned bit functions are more fully defined in [Section 7.1](#) through [Section 7.10](#).

**Table 9: SC16C554B/554DB internal registers**

A2	A1	A0	Register	Default <sup>[1]</sup>	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>General Register set <sup>[2]</sup></b>												
0	0	0	RHR	XX	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
0	0	0	THR	XX	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
0	0	1	IER	00	0	0	0	0	modem status interrupt	receive line status interrupt	transmit holding register	receive holding register
0	1	0	FCR	00	RCVR trigger (MSB)	RCVR trigger (LSB)	reserved	reserved	DMA mode select	XMIT FIFO reset	RCVR FIFO reset	FIFO enable
0	1	0	ISR	01	FIFOs enabled	FIFOs enabled	0	0	INT priority bit 2	INT priority bit 1	INT priority bit 0	INT status
0	1	1	LCR	00	divisor latch enable	set break	set parity	even parity	parity enable	stop bits	word length bit 1	word length bit 0
1	0	0	MCR	00	0	0	autoflow control enable	loop back	OP2, INTx enable	OP1	RTS	DTR
1	0	1	LSR	60	FIFO data error	trans. empty	trans. holding empty	break interrupt	framing error	parity error	overrun error	receive data ready
1	1	0	MSR	X0	CD	RI	DSR	CTS	$\Delta\text{CD}$	$\Delta\text{RI}$	$\Delta\text{DSR}$	$\Delta\text{CTS}$
1	1	1	SPR	FF	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
<b>Special Register set <sup>[3]</sup></b>												
0	0	0	DLL	XX	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
0	0	1	DLM	XX	bit 15	bit 14	bit 13	bit 12	bit 11	bit 10	bit 9	bit 8

[1] The value shown represents the register's initialized HEX value; X = not applicable.

[2] These registers are accessible only when LCR[7] = 0.

[3] The Special Register set is accessible only when LCR[7] is set to a logic 1.

## 7.1 Transmit (THR) and Receive (RHR) Holding Registers

The serial transmitter section consists of an 8-bit Transmit Hold Register (THR) and Transmit Shift Register (TSR). The status of the THR is provided in the Line Status Register (LSR). Writing to the THR transfers the contents of the data bus (D7 to D0) to the THR, providing that the THR or TSR is empty. The THR empty flag in the LSR register will be set to a logic 1 when the transmitter is empty or when data is transferred to the TSR. Note that a write operation can be performed when the THR empty flag is set (logic 0 = FIFO full; logic 1 = at least one FIFO location available).

The serial receive section also contains an 8-bit Receive Holding Register (RHR). Receive data is removed from the SC16C554B/554DB and receive FIFO by reading the RHR register. The receive section provides a mechanism to prevent false starts. On the falling edge of a start or false start bit, an internal receiver counter starts counting clocks at the 16× clock rate. After  $7\frac{1}{2}$  clocks, the start bit time should be shifted to the center of the start bit. At this time the start bit is sampled, and if it is still a logic 0 it is validated. Evaluating the start bit in this manner prevents the receiver from assembling a false character. Receiver status codes will be posted in the LSR.

## 7.2 Interrupt Enable Register (IER)

The Interrupt Enable Register (IER) masks the interrupts from receiver ready, transmitter empty, line status and modem status registers. These interrupts would normally be seen on the INTA to INTD output pins in the 16 mode, or on wire-OR IRQ output pin in the 68 mode.

**Table 10: Interrupt Enable Register bits description**

Bit	Symbol	Description
7:4	IER[7:4]	Reserved; set to '0'.
3	IER[3]	Modem Status Interrupt. Logic 0 = Disable the modem status register interrupt (normal default condition). Logic 1 = Enable the modem status register interrupt.
2	IER[2]	Receive Line Status interrupt. Logic 0 = Disable the receiver line status interrupt (normal default condition). Logic 1 = Enable the receiver line status interrupt.
1	IER[1]	Transmit Holding Register interrupt. This interrupt will be issued whenever the THR is empty, and is associated with LSR[1]. Logic 0 = Disable the transmitter empty interrupt (normal default condition). Logic 1 = Enable the transmitter empty interrupt.
0	IER[0]	Receive Holding Register interrupt. This interrupt will be issued when the FIFO has reached the programmed trigger level, or is cleared when the FIFO drops below the trigger level in the FIFO mode of operation. Logic 0 = Disable the receiver ready interrupt (normal default condition). Logic 1 = Enable the receiver ready interrupt.



### 7.2.1 IER versus Receive FIFO interrupt mode operation

When the receive FIFO (FCR[0] = logic 1), and receive interrupts (IER[0] = logic 1) are enabled, the receive interrupts and register status will reflect the following:

- The receive data available interrupts are issued to the external CPU when the FIFO has reached the programmed trigger level. It will be cleared when the FIFO drops below the programmed trigger level.
- FIFO status will also be reflected in the user accessible ISR register when the FIFO trigger level is reached. Both the ISR register status bit and the interrupt will be cleared when the FIFO drops below the trigger level.
- The data ready bit (LSR[0]) is set as soon as a character is transferred from the shift register to the receive FIFO. It is reset when the FIFO is empty.

### 7.2.2 IER versus Receive/Transmit FIFO polled mode operation

When FCR[0] = logic 1, resetting IER[0:3] enables the SC16C554B/554DB in the FIFO polled mode of operation. Since the receiver and transmitter have separate bits in the LSR, either or both can be used in the polled mode by selecting respective transmit or receive control bit(s).

- LSR[0] will be a logic 1 as long as there is one byte in the receive FIFO.
- LSR[1:4] will provide the type of errors encountered, if any.
- LSR[5] will indicate when the transmit FIFO is empty.
- LSR[6] will indicate when both the transmit FIFO and transmit shift register are empty.
- LSR[7] will indicate any FIFO data errors.

## 7.3 FIFO Control Register (FCR)

This register is used to enable the FIFOs, clear the FIFOs, set the receive FIFO trigger levels, and select the DMA mode.

### 7.3.1 DMA mode

#### 7.3.1.1 Mode 0 (FCR bit 3 = 0)

Set and enable the interrupt for each single transmit or receive operation, and is similar to the 16C454 mode. Transmit Ready ( $\overline{\text{TXRDY}}$ ) will go to a logic 0 whenever an empty transmit space is available in the Transmit Holding Register (THR). Receive Ready ( $\overline{\text{RXRDY}}$ ) will go to a logic 0 whenever the Receive Holding Register (RHR) is loaded with a character.

#### 7.3.1.2 Mode 1 (FCR bit 3 = 1)

Set and enable the interrupt in a block mode operation. The transmit interrupt is set when there are one or more FIFO locations empty. The receive interrupt is set when the receive FIFO fills to the programmed trigger level. However, the FIFO continues to fill regardless of the programmed level until the FIFO is full.  $\overline{\text{RXRDY}}$  remains a logic 0 as long as the FIFO fill level is above the programmed trigger level.

### 7.3.2 FIFO mode

Table 11: FIFO Control Register bits description

Bit	Symbol	Description
7:6	FCR[7:6]	<p>RCVR trigger. These bits are used to set the trigger level for the receive FIFO interrupt.</p> <p>An interrupt is generated when the number of characters in the FIFO equals the programmed trigger level. However, the FIFO will continue to be loaded until it is full. Refer to <a href="#">Table 12</a>.</p>
5:4	FCR[5:4]	Not used; initialized to logic 0.
3	FCR[3]	<p>DMA mode select.</p> <p>Logic 0 = Set DMA mode '0' (normal default condition).</p> <p>Logic 1 = Set DMA mode '1'</p> <p><b>Transmit operation in mode '0':</b> When the SC16C554B/554DB is in the 16C450 mode (FIFOs disabled; FCR[0] = logic 0) or in the FIFO mode (FIFOs enabled; FCR[0] = logic 1; FCR[3] = logic 0), and when there are no characters in the transmit FIFO or transmit holding register, the <math>\overline{\text{TXRDY}}</math> pin will be a logic 0. Once active, the <math>\overline{\text{TXRDY}}</math> pin will go to a logic 1 after the first character is loaded into the transmit holding register.</p> <p><b>Receive operation in mode '0':</b> When the SC16C554B/554DB is in mode '0' (FCR[0] = logic 0), or in the FIFO mode (FCR[0] = logic 1; FCR[3] = logic 0) and there is at least one character in the receive FIFO, the <math>\overline{\text{RXRDY}}</math> pin will be a logic 0. Once active, the <math>\overline{\text{RXRDY}}</math> pin will go to a logic 1 when there are no more characters in the receiver.</p> <p><b>Transmit operation in mode '1':</b> When the SC16C554B/554DB is in FIFO mode (FCR[0] = logic 1; FCR[3] = logic 1), the <math>\overline{\text{TXRDY}}</math> pin will be a logic 1 when the transmit FIFO is completely full. It will be a logic 0 if one or more FIFO locations are empty.</p> <p><b>Receive operation in mode '1':</b> When the SC16C554B/554DB is in FIFO mode (FCR[0] = logic 1; FCR[3] = logic 1) and the trigger level has been reached, or a Receive Time-out has occurred, the <math>\overline{\text{RXRDY}}</math> pin will go to a logic 0. Once activated, it will go to a logic 1 after there are no more characters in the FIFO.</p>
2	FCR[2]	<p>XMIT FIFO reset.</p> <p>Logic 0 = No FIFO transmit reset (normal default condition).</p> <p>Logic 1 = Clears the contents of the transmit FIFO and resets the FIFO counter logic (the transmit shift register is not cleared or altered). This bit will return to a logic 0 after clearing the FIFO.</p>
1	FCR[1]	<p>RCVR FIFO reset.</p> <p>Logic 0 = No FIFO receive reset (normal default condition).</p> <p>Logic 1 = Clears the contents of the receive FIFO and resets the FIFO counter logic (the receive shift register is not cleared or altered). This bit will return to a logic 0 after clearing the FIFO.</p>
0	FCR[0]	<p>FIFO enable.</p> <p>Logic 0 = Disable the transmit and receive FIFO (normal default condition).</p> <p>Logic 1 = Enable the transmit and receive FIFO. <b>This bit must be a '1' when other FCR bits are written to, or they will not be programmed.</b></p>

Table 12: RCVR trigger levels

FCR[7]	FCR[6]	RX FIFO trigger level
0	0	1
0	1	4
1	0	8
1	1	14

## 7.4 Interrupt Status Register (ISR)

The SC16C554B/554DB provides four levels of prioritized interrupts to minimize external software interaction. The Interrupt Status Register (ISR) provides the user with four interrupt status bits. Performing a read cycle on the ISR will provide the user with the highest pending interrupt level to be serviced. No other interrupts are acknowledged until the pending interrupt is serviced. Whenever the interrupt status register is read, the interrupt status is cleared. However, it should be noted that only the current pending interrupt is cleared by the read. A lower level interrupt may be seen after re-reading the interrupt status bits. [Table 13 "Interrupt source"](#) shows the data values (bits 0 to 5) for the four prioritized interrupt levels and the interrupt sources associated with each of these interrupt levels.

Table 13: Interrupt source

Priority level	ISR[5]	ISR[4]	ISR[3]	ISR[2]	ISR[1]	ISR[0]	Source of the interrupt
1	0	0	0	1	1	0	LSR (Receiver Line Status Register)
2	0	0	0	1	0	0	RXRDY (Receive Data Ready)
2	0	0	1	1	0	0	RXRDY (Receive Data time-out)
3	0	0	0	0	1	0	TXRDY (Transmitter Holding Register Empty)
4	0	0	0	0	0	0	MSR (Modem Status Register)

Table 14: Interrupt Status Register bits description

Bit	Symbol	Description
7:6	ISR[7:6]	FIFOs enabled. These bits are set to a logic 0 when the FIFO is not being used. They are set to a logic 1 when the FIFOs are enabled. Logic 0 or cleared = default condition.
5:4	ISR[5:4]	Reserved; set to '0'.
3:1	ISR[3:1]	INT priority bits 2 to 0. These bits indicate the source for a pending interrupt at interrupt priority levels 1, 2, and 3 (see <a href="#">Table 13</a> ). Logic 0 or cleared = default condition.
0	ISR[0]	INT status. Logic 0 = An interrupt is pending and the ISR contents may be used as a pointer to the appropriate interrupt service routine. Logic 1 = No interrupt pending (normal default condition).

## 7.5 Line Control Register (LCR)

The Line Control Register is used to specify the asynchronous data communication format. The word length, the number of stop bits, and the parity are selected by writing the appropriate bits in this register.

**Table 15: Line Control Register bits description**

Bit	Symbol	Description
7	LCR[7]	Divisor latch enable. The internal baud rate counter latch and Enhance Feature mode enable. Logic 0 = Divisor latch disabled (normal default condition). Logic 1 = Divisor latch enabled.
6	LCR[6]	Set break. When enabled, the Break control bit causes a break condition to be transmitted (the TX output is forced to a logic 0 state). This condition exists until disabled by setting LCR[6] to a logic 0. Logic 0 = no TX break condition (normal default condition). Logic 1 = forces the transmitter output (TX) to a logic 0 for alerting the remote receiver to a line break condition.
5	LCR[5]	Set parity. If the parity bit is enabled, LCR[5] selects the forced parity format. Programs the parity conditions (see <a href="#">Table 16</a> ). Logic 0 = parity is not forced (normal default condition). LCR[5] = logic 1 and LCR[4] = logic 0: parity bit is forced to a logical 1 for the transmit and receive data. LCR[5] = logic 1 and LCR[4] = logic 1: parity bit is forced to a logical 0 for the transmit and receive data.
4	LCR[4]	Even parity. If the parity bit is enabled with LCR[3] set to a logic 1, LCR[4] selects the even or odd parity format. Logic 0 = Odd Parity is generated by forcing an odd number of logic 1s in the transmitted data. The receiver must be programmed to check the same format (normal default condition). Logic 1 = Even Parity is generated by forcing an even number of logic 1s in the transmitted data. The receiver must be programmed to check the same format.
3	LCR[3]	Parity enable. Parity or no parity can be selected via this bit. Logic 0 = no parity (normal default condition). Logic 1 = a parity bit is generated during the transmission, receiver checks the data and parity for transmission errors.
2	LCR[2]	Stop bits. The length of stop bit is specified by this bit in conjunction with the programmed word length (see <a href="#">Table 17</a> ). Logic 0 or cleared = default condition.
1:0	LCR[1:0]	Word length bits 1, 0. These two bits specify the word length to be transmitted or received (see <a href="#">Table 18</a> ). Logic 0 or cleared = default condition.

Table 16: LCR[5] parity selection

LCR[5]	LCR[4]	LCR[3]	Parity selection
X	X	0	no parity
0	0	1	odd parity
0	1	1	even parity
1	0	1	forced parity '1'
1	1	1	forced parity '0'

Table 17: LCR[2] stop bit length

LCR[2]	Word length	Stop bit length (bit times)
0	5, 6, 7, 8	1
1	5	1½
1	6, 7, 8	2

Table 18: LCR[1:0] word length

LCR[1]	LCR[0]	Word length
0	0	5
0	1	6
1	0	7
1	1	8

## 7.6 Modem Control Register (MCR)

This register controls the interface with the modem or a peripheral device.

**Table 19: Modem Control Register bits description**

Bit	Symbol	Description
7:6	MCR[7:6]	Reserved; set to '0'.
5	MCR[5]	Autoflow control enable.
4	MCR[4]	<p>Loop-back. Enable the local loop-back mode (diagnostics). In this mode the transmitter output (TX) and the receiver input (RX), <math>\overline{\text{CTS}}</math>, DSR, <math>\overline{\text{CD}}</math>, and <math>\overline{\text{RI}}</math> are disconnected from the SC16C554B/554DB I/O pins. Internally the modem data and control pins are connected into a loop-back data configuration (see <a href="#">Figure 12</a>). In this mode, the receiver and transmitter interrupts remain fully operational. The Modem Control Interrupts are also operational, but the interrupts' sources are switched to the lower four bits of the Modem Control. Interrupts continue to be controlled by the IER register.</p> <p>Logic 0 = Disable loop-back mode (normal default condition).</p> <p>Logic 1 = Enable local loop-back mode (diagnostics).</p>
3	MCR[3]	<p><math>\overline{\text{OP2}}</math>, INTx enable. Used to control the modem <math>\overline{\text{CD}}</math> signal in the loop-back mode.</p> <p>Logic 0 = Forces INTA to INTD outputs to the 3-state mode during the 16 mode (normal default condition). In the loop-back mode, sets <math>\overline{\text{OP2}}</math> (<math>\overline{\text{CD}}</math>) internally to a logic 1.</p> <p>Logic 1 = Forces the INTA to INTD outputs to the active mode during the 16 mode. In the loop-back mode, sets <math>\overline{\text{OP2}}</math> (<math>\overline{\text{CD}}</math>) internally to a logic 0.</p>
2	MCR[2]	$\overline{\text{OP1}}$ . This bit is used in the Loop-back mode only. In the loop-back mode, this bit is used to write the state of the modem $\overline{\text{RI}}$ interface signal via $\overline{\text{OP1}}$ .
1	MCR[1]	<p><math>\overline{\text{RTS}}</math></p> <p>Logic 0 = Force <math>\overline{\text{RTS}}</math> output to a logic 1 (normal default condition).</p> <p>Logic 1 = Force <math>\overline{\text{RTS}}</math> output to a logic 0.</p> <p>Automatic <math>\overline{\text{RTS}}</math> may be used for hardware flow control by enabling MCR[5].</p>
0	MCR[0]	<p><math>\overline{\text{DTR}}</math></p> <p>Logic 0 = Force <math>\overline{\text{DTR}}</math> output to a logic 1 (normal default condition).</p> <p>Logic 1 = Force <math>\overline{\text{DTR}}</math> output to a logic 0.</p>

## 7.7 Line Status Register (LSR)

This register provides the status of data transfers between the SC16C554B/554DB and the CPU.

**Table 20: Line Status Register bits description**

Bit	Symbol	Description
7	LSR[7]	FIFO data error. Logic 0 = No error (normal default condition). Logic 1 = At least one parity error, framing error or break indication is in the current FIFO data. This bit is cleared when LSR register is read.
6	LSR[6]	THR and TSR empty. This bit is the Transmit Empty indicator. This bit is set to a logic 1 whenever the transmit holding register and the transmit shift register are both empty. It is reset to logic 0 whenever either the THR or TSR contains a data character. In the FIFO mode, this bit is set to '1' whenever the transmit FIFO and transmit shift register are both empty.
5	LSR[5]	THR empty. This bit is the Transmit Holding Register Empty indicator. This bit indicates that the UART is ready to accept a new character for transmission. In addition, this bit causes the UART to issue an interrupt to CPU when the THR interrupt enable is set. The THR bit is set to a logic 1 when a character is transferred from the transmit holding register into the transmitter shift register. The bit is reset to a logic 0 concurrently with the loading of the transmitter holding register by the CPU. In the FIFO mode, this bit is set when the transmit FIFO is empty; it is cleared when at least 1 byte is written to the transmit FIFO.
4	LSR[4]	Break interrupt. Logic 0 = No break condition (normal default condition). Logic 1 = The receiver received a break signal (RX was a logic 0 for one character frame time). In the FIFO mode, only one break character is loaded into the FIFO.
3	LSR[3]	Framing error. Logic 0 = No framing error (normal default condition). Logic 1 = Framing error. The receive character did not have a valid stop bit(s). In the FIFO mode, this error is associated with the character at the top of the FIFO.
2	LSR[2]	Parity error. Logic 0 = No parity error (normal default condition). Logic 1 = Parity error. The receive character does not have correct parity information and is suspect. In the FIFO mode, this error is associated with the character at the top of the FIFO.
1	LSR[1]	Overrun error. Logic 0 = No overrun error (normal default condition). Logic 1 = Overrun error. A data overrun error occurred in the receive shift register. This happens when additional data arrives while the FIFO is full. In this case, the previous data in the shift register is overwritten. Note that under this condition, the data byte in the receive shift register is not transferred into the FIFO, therefore the data in the FIFO is not corrupted by the error.

Table 20: Line Status Register bits description ...continued

Bit	Symbol	Description
0	LSR[0]	Receive data ready. Logic 0 = No data in receive holding register or FIFO (normal default condition). Logic 1 = Data has been received and is saved in the receive holding register or FIFO.

## 7.8 Modem Status Register (MSR)

This register provides the current state of the control interface signals from the modem, or other peripheral device to which the SC16C554B/554DB is connected. Four bits of this register are used to indicate the changed information. These bits are set to a logic 1 whenever a control input from the modem changes state. These bits are set to a logic 0 whenever the CPU reads this register.

Table 21: Modem Status Register bits description

Bit	Symbol	Description
7	MSR[7]	CD (active HIGH, logical 1). Normally this bit is the complement of the $\overline{CD}$ input. In the loop-back mode this bit is equivalent to the $\overline{OP2}$ bit in the MCR register.
6	MSR[6]	RI (active HIGH, logical 1). Normally this bit is the complement of the $\overline{RI}$ input. In the loop-back mode this bit is equivalent to the $\overline{OP1}$ bit in the MCR register.
5	MSR[5]	DSR (active HIGH, logical 1). Normally this bit is the complement of the $\overline{DSR}$ input. In loop-back mode this bit is equivalent to the DTR bit in the MCR register.
4	MSR[4]	CTS (active HIGH, logical 1). $\overline{CTS}$ functions as hardware flow control signal input if it is enabled via MCR[5]. Flow control (when enabled) allows starting and stopping the transmissions based on the external modem $\overline{CTS}$ signal. A logic 1 at the $\overline{CTS}$ pin will stop SC16C554B/554DB transmissions as soon as current character has finished transmission. Normally MSR[4] is the complement of the $\overline{CTS}$ input. However, in the loop-back mode, this bit is equivalent to the RTS bit in the MCR register.
3	MSR[3]	$\Delta\overline{CD}$ <a href="#">[1]</a> Logic 0 = No $\overline{CD}$ change (normal default condition). Logic 1 = The $\overline{CD}$ input to the SC16C554B/554DB has changed state since the last time it was read. A modem Status Interrupt will be generated.
2	MSR[2]	$\Delta\overline{RI}$ <a href="#">[1]</a> Logic 0 = No $\overline{RI}$ change (normal default condition). Logic 1 = The $\overline{RI}$ input to the SC16C554B/554DB has changed from a logic 0 to a logic 1. A modem Status Interrupt will be generated.



Table 21: Modem Status Register bits description ...continued

Bit	Symbol	Description
1	MSR[1]	$\Delta\overline{\text{DSR}}$ [1] Logic 0 = No $\overline{\text{DSR}}$ change (normal default condition). Logic 1 = The $\overline{\text{DSR}}$ input to the SC16C554B/554DB has changed state since the last time it was read. A modem Status Interrupt will be generated.
0	MSR[0]	$\Delta\overline{\text{CTS}}$ [1] Logic 0 = No $\overline{\text{CTS}}$ change (normal default condition). Logic 1 = The $\overline{\text{CTS}}$ input to the SC16C554B/554DB has changed state since the last time it was read. A modem Status Interrupt will be generated.

[1] Whenever any MSR[3:0] is set to logic 1, a Modem Status Interrupt will be generated.

## 7.9 Scratchpad Register (SPR)

The SC16C554B/554DB provides a temporary data register to store 8 bits of user information.

## 7.10 SC16C554B/554DB external reset conditions

Table 22: Reset state for registers

Register	Reset state
IER	IER[7:0] = 0
ISR	ISR[7:1] = 0; ISR[0] = 1
LCR	LCR[7:0] = 0
MCR	MCR[7:0] = 0
LSR	LSR[7] = 0; LSR[6:5] = 1; LSR[4:0] = 0
MSR	MSR[7:4] = input signals; MSR[3:0] = 0
FCR	FCR[7:0] = 0

Table 23: Reset state for outputs

Output	Reset state
TXA, TXB, TXC, TXD	HIGH
$\overline{\text{RTSA}}$ , $\overline{\text{RTSB}}$ , $\overline{\text{RTSC}}$ , $\overline{\text{RTSD}}$	HIGH
$\overline{\text{DTRA}}$ , $\overline{\text{DTRB}}$ , $\overline{\text{DTRC}}$ , $\overline{\text{DTRD}}$	HIGH
RXRDY	HIGH
$\overline{\text{TXRDY}}$	LOW

## 8. Limiting values

**Table 24: Limiting values**

*In accordance with the Absolute Maximum Rating System (IEC 60134).*

Symbol	Parameter	Conditions	Min	Max	Unit
$V_{CC}$	supply voltage		-	7	V
$V_n$	voltage at any pin		GND – 0.3	$V_{CC} + 0.3$	V
$T_{amb}$	ambient temperature		–40	+85	°C
$T_{stg}$	storage temperature		–65	+150	°C
$P_{tot(pack)}$	total power dissipation per package		-	500	mW

## 9. Static characteristics

**Table 25: Static characteristics**

$T_{amb} = -40^{\circ}\text{C}$  to  $+85^{\circ}\text{C}$ ;  $V_{CC} = 2.5\text{ V}$ ,  $3.3\text{ V}$  or  $5.0\text{ V} \pm 10\%$ , unless otherwise specified.

Symbol	Parameter	Conditions	2.5 V			3.3 V			5.0 V			Unit
			Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	
$V_{IL(CK)}$	LOW-level clock input voltage		-0.3	-	+0.45	-0.3	-	+0.6	-0.5	-	+0.6	V
$V_{IH(CK)}$	HIGH-level clock input voltage		1.8	-	$V_{CC}$	2.4	-	$V_{CC}$	3.0	-	$V_{CC}$	V
$V_{IL}$	LOW-level input voltage (except XTAL1 clock)		-0.3	-	+0.65	-0.3	-	+0.8	-0.5	-	+0.8	V
$V_{IH}$	HIGH-level input voltage (except XTAL1 clock)		1.6	-	-	2.0	-	-	2.2	-	-	V
$V_{OL}$	LOW-level output voltage on all outputs [1]	$I_{OL} = 5\text{ mA}$ (databus)	-	-	-	-	-	-	-	-	0.4	V
		$I_{OL} = 4\text{ mA}$ (other outputs)	-	-	-	-	-	0.4	-	-	-	V
		$I_{OL} = 2\text{ mA}$ (databus)	-	-	0.4	-	-	-	-	-	-	V
		$I_{OL} = 1.6\text{ mA}$ (other outputs)	-	-	0.4	-	-	-	-	-	-	V
$V_{OH}$	HIGH-level output voltage	$I_{OH} = -5\text{ mA}$ (databus)	-	-	-	-	-	-	2.4	-	-	V
		$I_{OH} = -1\text{ mA}$ (other outputs)	-	-	-	2.0	-	-	-	-	-	V
		$I_{OH} = -800\text{ }\mu\text{A}$ (data bus)	1.85	-	-	-	-	-	-	-	-	V
		$I_{OH} = -400\text{ }\mu\text{A}$ (other outputs)	1.85	-	-	-	-	-	-	-	-	V
$I_{LIL}$	LOW-level input leakage current		-	-	$\pm 10$	-	-	$\pm 10$	-	-	$\pm 10$	$\mu\text{A}$
$I_{CL}$	clock leakage		-	-	$\pm 30$	-	-	$\pm 30$	-	-	$\pm 30$	$\mu\text{A}$
$I_{CC}$	supply current	$f = 5\text{ MHz}$	-	-	4.5	-	-	6	-	-	6	mA
$C_i$	input capacitance		-	-	5	-	-	5	-	-	5	pF
$R_{pu(int)}$	internal pull-up resistance [2]		500	-	-	500	-	-	500	-	-	k $\Omega$

[1] Except XTAL2,  $V_{OL} = 1\text{ V}$  typical.

[2] Refer to [Table 2 "Pin description" on page 9](#) for a listing of pins having internal pull-up resistors.

## 10. Dynamic characteristics

**Table 26: Dynamic characteristics**

$T_{amb} = -40^{\circ}\text{C}$  to  $+85^{\circ}\text{C}$ ;  $V_{CC} = 2.5\text{ V}$ ,  $3.3\text{ V}$  or  $5.0\text{ V} \pm 10\%$ , unless otherwise specified.

Symbol	Parameter	Conditions	2.5 V		3.3 V		5.0 V		Unit
			Min	Max	Min	Max	Min	Max	
$t_{1w}, t_{2w}$	clock pulse duration		10	-	6	-	6	-	ns
$f_{XTAL}$	oscillator/clock frequency	[1] [2]	-	48	-	80	-	80	MHz
$t_{6s}$	address setup time		0	-	0	-	0	-	ns
$t_{6h}$	address hold time		0	-	0	-	0	-	ns
$t_{7d}$	$\overline{\text{IOR}}$ delay from chip select		10	-	10	-	10	-	ns
$t_{7w}$	$\overline{\text{IOR}}$ strobe width	25 pF load	77	-	26	-	23	-	ns
$t_{7h}$	chip select hold time from $\overline{\text{IOR}}$		0	-	0	-	0	-	ns
$t_{9d}$	read cycle delay	25 pF load	20	-	20	-	20	-	ns
$t_{12d}$	delay from $\overline{\text{IOR}}$ to data	25 pF load	-	77	-	26	-	23	ns
$t_{12h}$	data disable time	25 pF load	-	15	-	15	-	15	ns
$t_{13d}$	$\overline{\text{IOW}}$ delay from chip select		10	-	10	-	10	-	ns
$t_{13w}$	$\overline{\text{IOW}}$ strobe width		20	-	20	-	15	-	ns
$t_{13h}$	chip select hold time from $\overline{\text{IOW}}$		0	-	0	-	0	-	ns
$t_{15d}$	write cycle delay		25	-	25	-	20	-	ns
$t_{16s}$	data setup time		20	-	20	-	15	-	ns
$t_{16h}$	data hold time		15	-	5	-	5	-	ns
$t_{17d}$	delay from $\overline{\text{IOW}}$ to output	25 pF load	-	100	-	33	-	29	ns
$t_{18d}$	delay to set interrupt from modem input	25 pF load	-	100	-	24	-	23	ns
$t_{19d}$	delay to reset interrupt from $\overline{\text{IOR}}$	25 pF load	-	100	-	24	-	23	ns
$t_{20d}$	delay from stop to set interrupt		-	1 $T_{RCLK}$ [3]	-	1 $T_{RCLK}$ [3]	-	1 $T_{RCLK}$ [3]	ns
$t_{21d}$	delay from $\overline{\text{IOR}}$ to reset interrupt	25 pF load	-	100	-	29	-	28	ns
$t_{22d}$	delay from start to set interrupt		-	100	-	45	-	40	ns
$t_{23d}$	delay from $\overline{\text{IOW}}$ to transmit start		8 $T_{RCLK}$ [3]	24 $T_{RCLK}$ [3]	8 $T_{RCLK}$ [3]	24 $T_{RCLK}$ [3]	8 $T_{RCLK}$ [3]	24 $T_{RCLK}$ [3]	ns
$t_{24d}$	delay from $\overline{\text{IOW}}$ to reset interrupt		-	100	-	45	-	40	ns
$t_{25d}$	delay from stop to set RXRDY		-	1 $T_{RCLK}$ [3]	-	1 $T_{RCLK}$ [3]	-	1 $T_{RCLK}$ [3]	ns
$t_{26d}$	delay from $\overline{\text{IOR}}$ to reset RXRDY		-	100	-	45	-	40	ns
$t_{27d}$	delay from $\overline{\text{IOW}}$ to set TXRDY		-	100	-	45	-	40	ns

**Table 26: Dynamic characteristics ...continued** $T_{amb} = -40^{\circ}\text{C}$  to  $+85^{\circ}\text{C}$ ;  $V_{CC} = 2.5\text{ V}$ ,  $3.3\text{ V}$  or  $5.0\text{ V} \pm 10\%$ , unless otherwise specified.

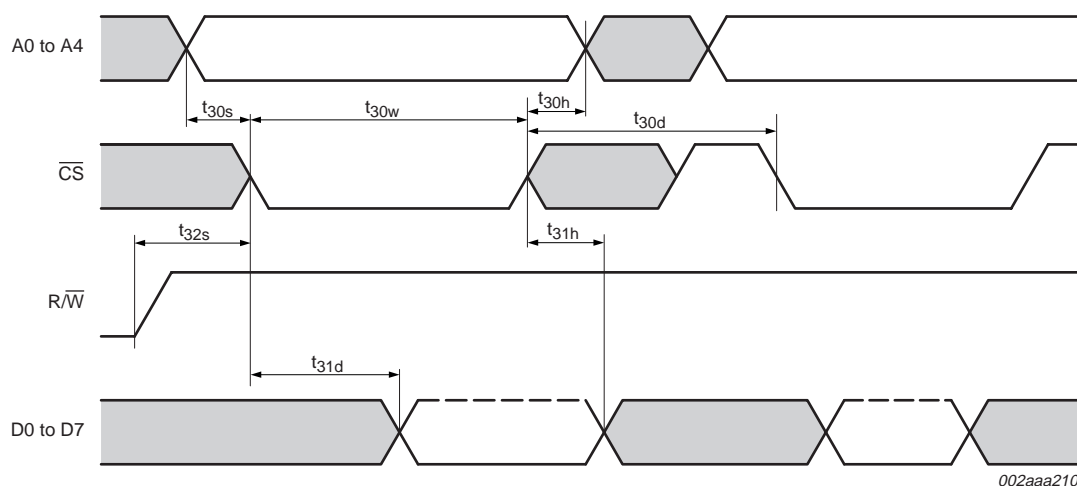
Symbol	Parameter	Conditions	2.5 V		3.3 V		5.0 V		Unit
			Min	Max	Min	Max	Min	Max	
$t_{28d}$	delay from start to reset TXRDY		-	$8 T_{RCLK}$ [3]	-	$8 T_{RCLK}$ [3]	-	$8 T_{RCLK}$ [3]	ns
$t_{30s}$	address setup time		10	-	10	-	10	-	ns
$t_{30w}$	chip select strobe width	25 pF load	[1] 90	-	26	-	23	-	ns
$t_{30h}$	address hold time		15	-	15	-	15	-	ns
$t_{30d}$	read cycle delay	25 pF load	20	-	20	-	20	-	ns
$t_{31d}$	delay from $\overline{CS}$ to data	25 pF load	-	90	-	26	-	23	ns
$t_{31h}$	data disable time	25 pF load	-	15	-	15	-	15	ns
$t_{32s}$	write strobe setup time		10	-	10	-	10	-	ns
$t_{32h}$	write strobe hold time		10	-	10	-	10	-	ns
$t_{32d}$	write cycle delay		25	-	25	-	20	-	ns
$t_{33s}$	data setup time		20	-	15	-	15	-	ns
$t_{33h}$	data hold time		15	-	5	-	5	-	ns
$t_{RESET}$	RESET pulse width		200	-	40	-	40	-	ns
N	baud rate divisor		$1 T_{RCLK}$ [3]	$2^{16} - 1$ $T_{RCLK}$ [3]	$1 T_{RCLK}$ [3]	$2^{16} - 1$ $T_{RCLK}$ [3]	$1 T_{RCLK}$ [3]	$2^{16} - 1$ $T_{RCLK}$ [3]	ns

[1] Applies to external clock, crystal oscillator max 24 MHz.

[2] Maximum frequency =  $\frac{1}{t_{3w}}$

[3] RCLK is an internal signal derived from Divisor Latch LSB (DLL) and Divisor Latch MSB (DLM) divisor latches.

## 10.1 Timing diagrams

**Fig 14. General read timing in 68 mode**

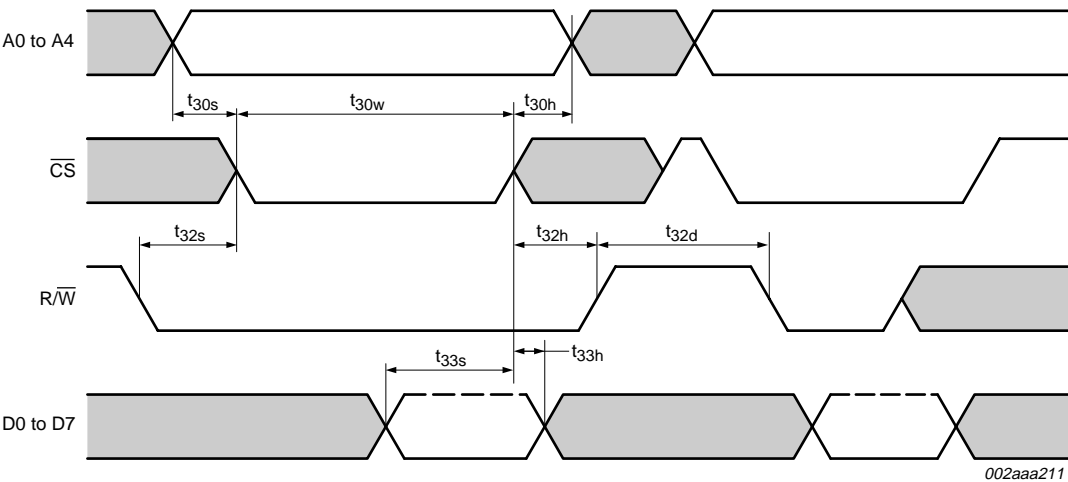


Fig 15. General write timing in 68 mode

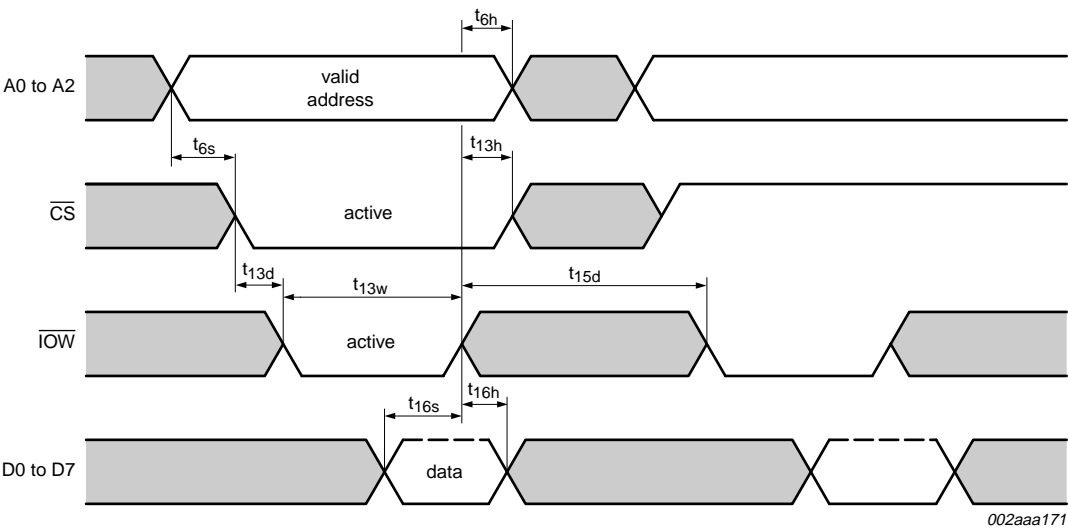


Fig 16. General write timing in 16 mode

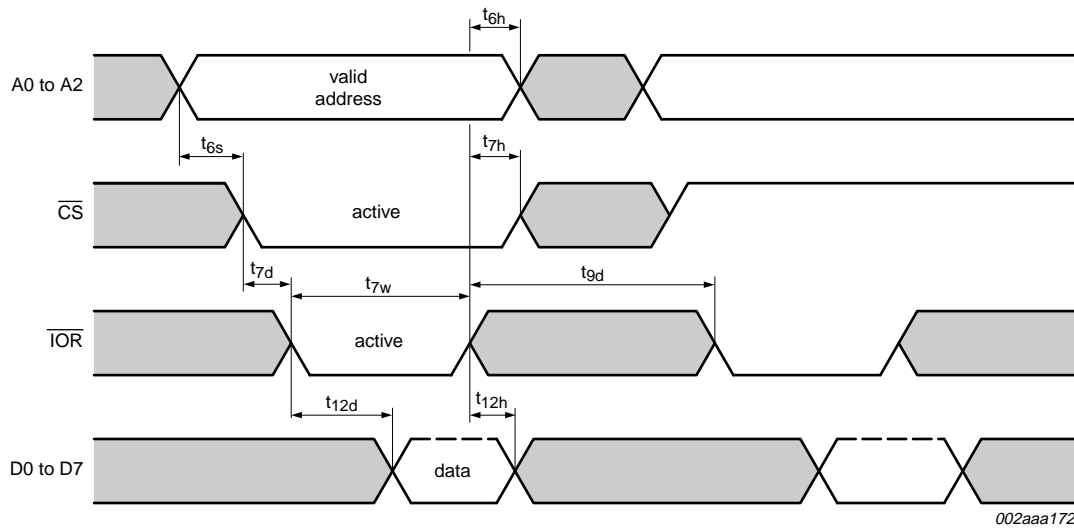


Fig 17. General read timing in 16 mode

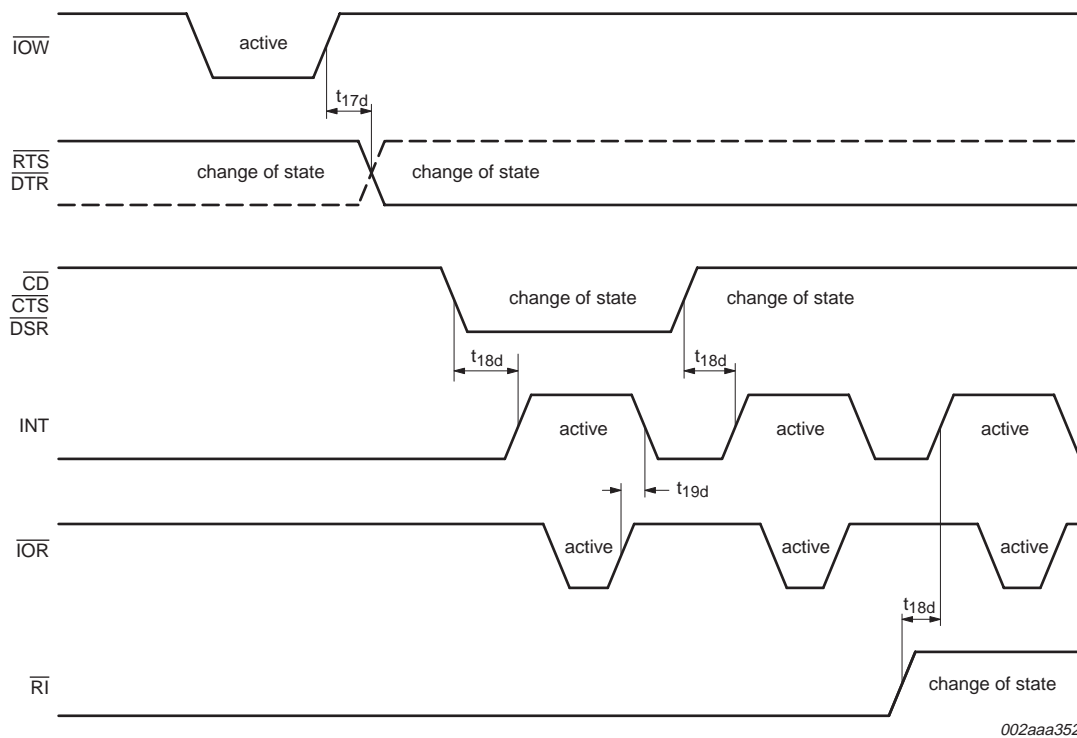


Fig 18. Modem input/output timing

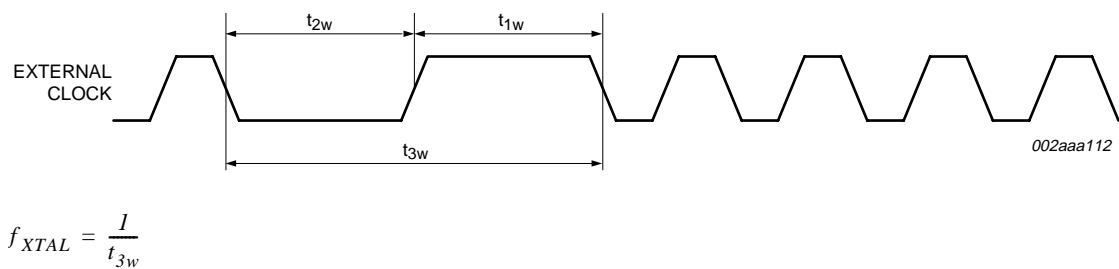


Fig 19. External clock timing

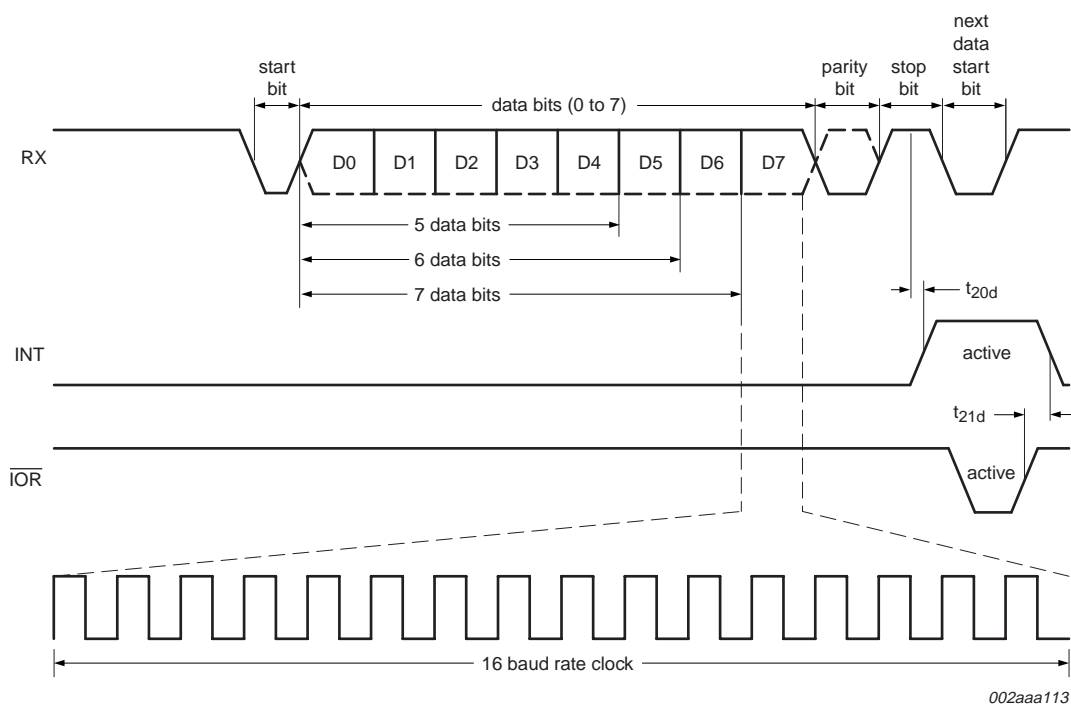


Fig 20. Receive timing



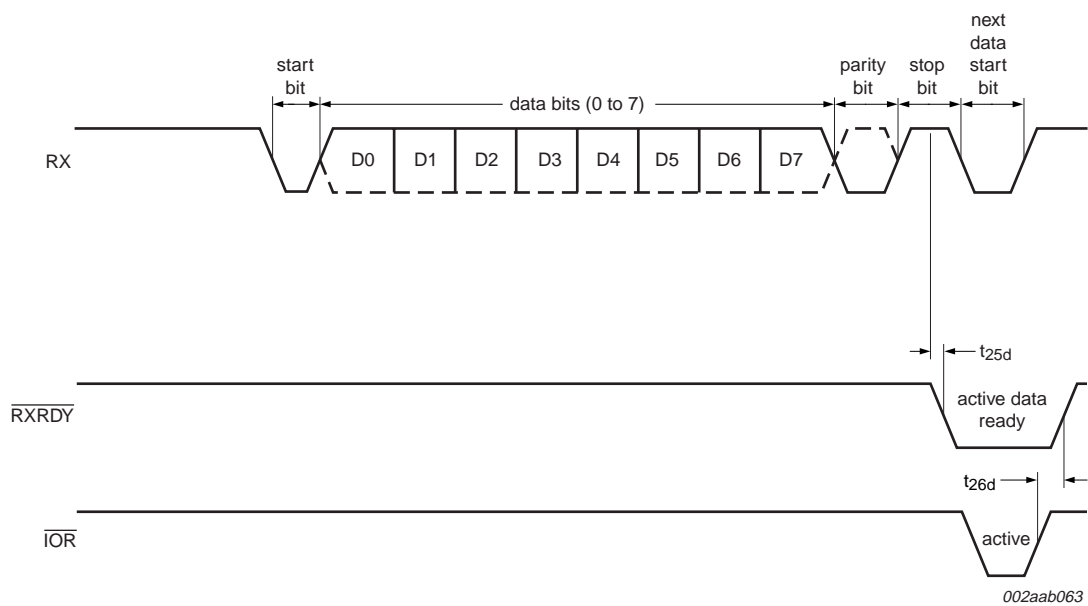


Fig 21. Receive ready timing in non-FIFO mode

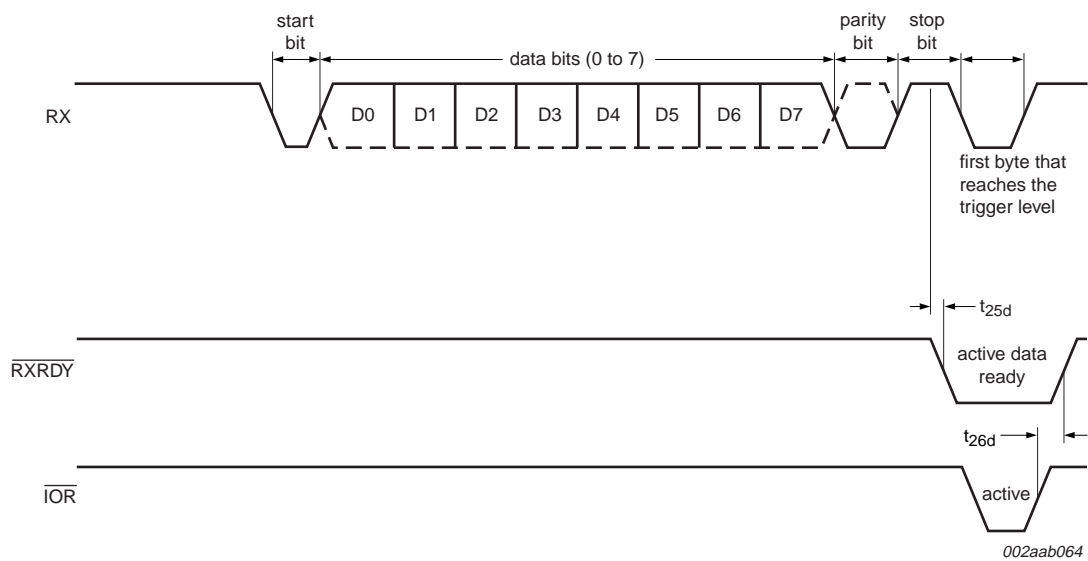


Fig 22. Receive ready timing in FIFO mode

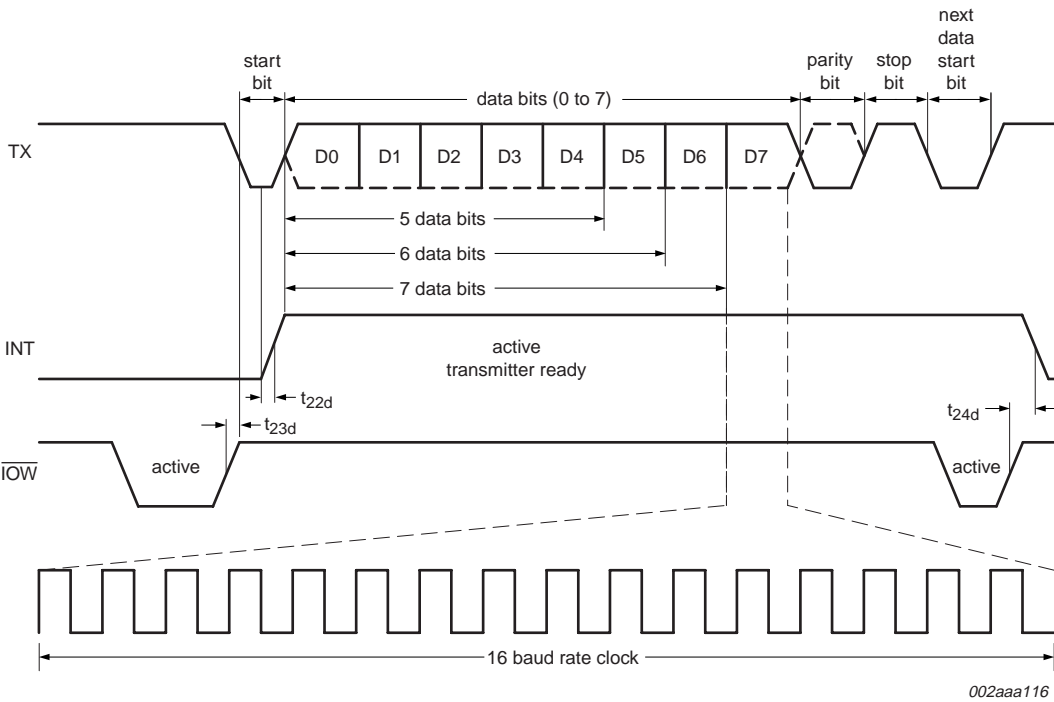


Fig 23. Transmit timing

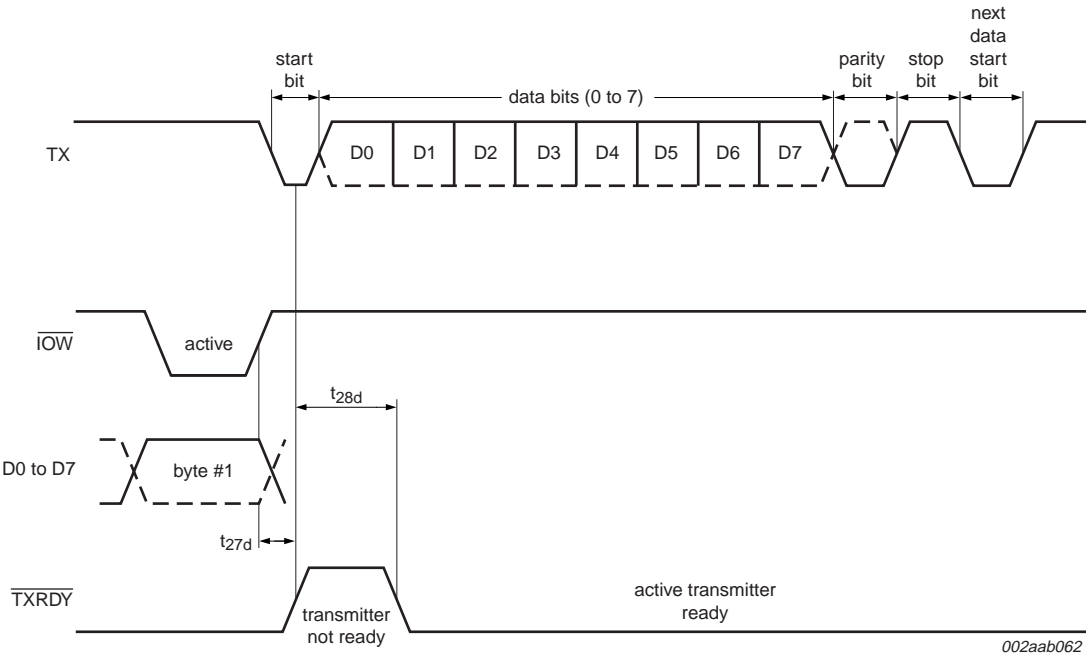


Fig 24. Transmit ready timing in non-FIFO mode

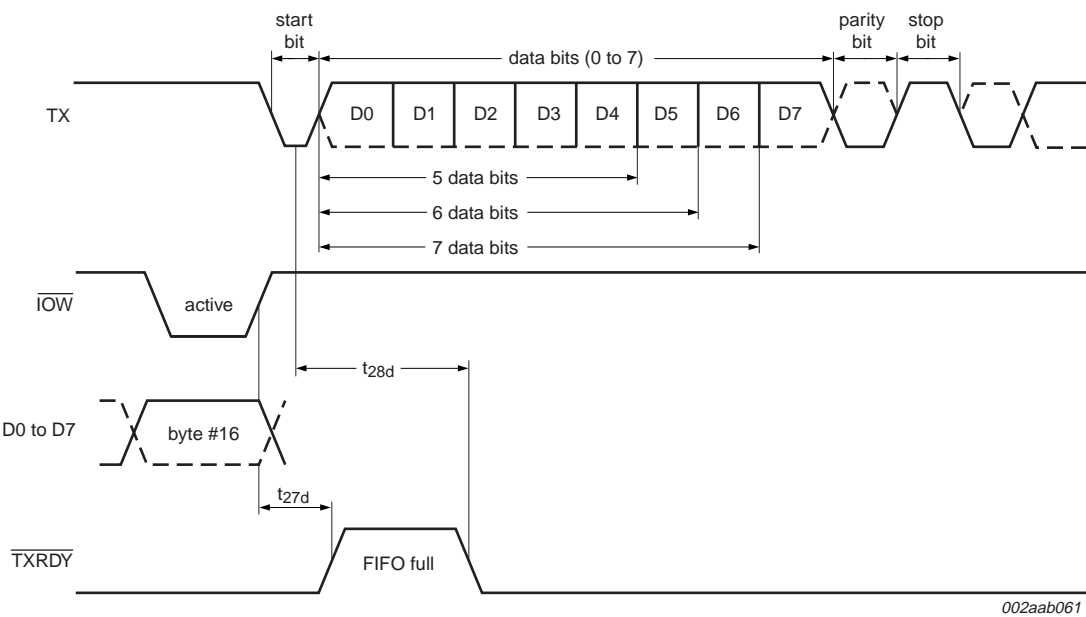


Fig 25. Transmit ready timing in FIFO mode (DMA mode '1')

11. Package outline

PLCC68: plastic leaded chip carrier; 68 leads

SOT188-2

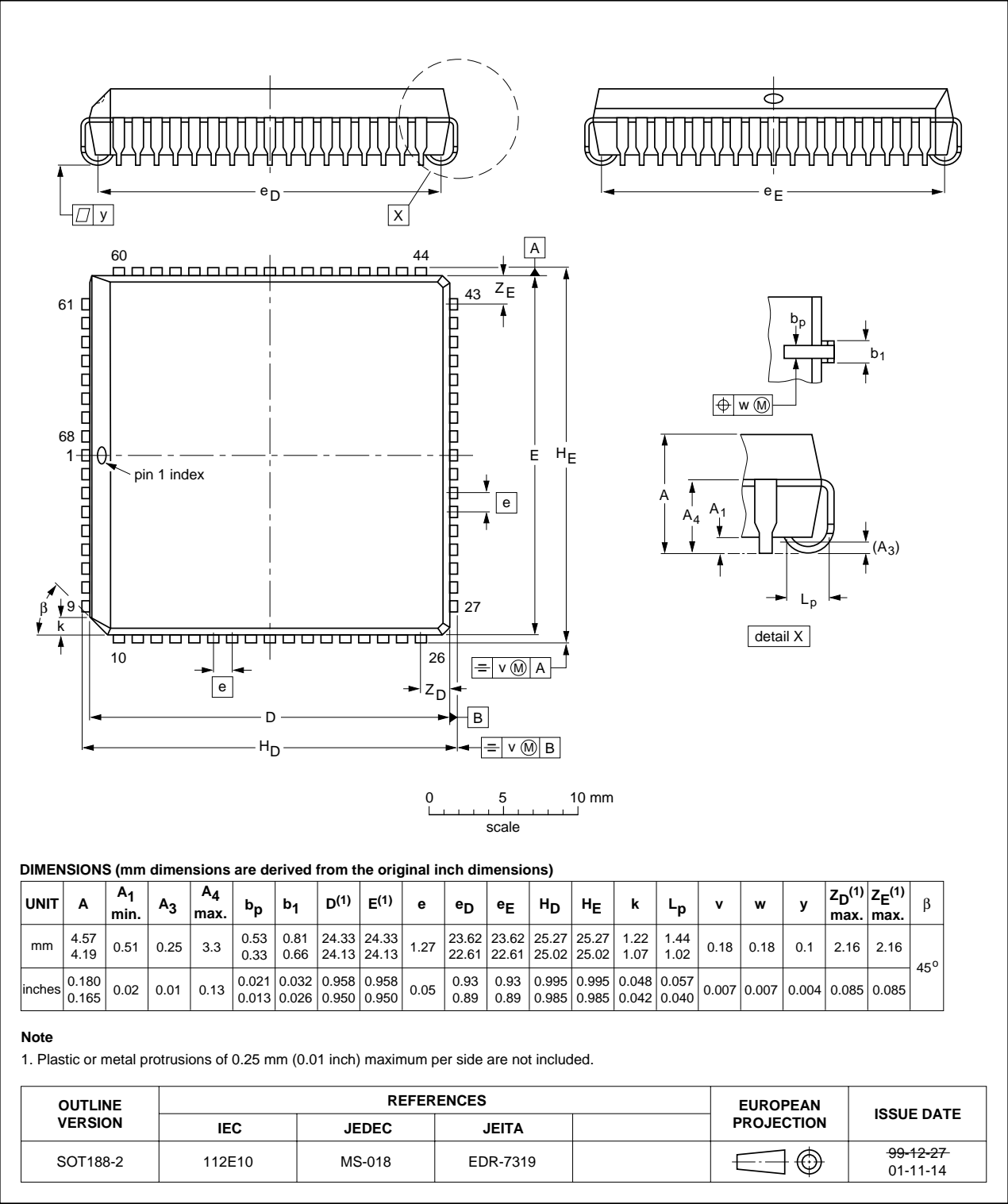
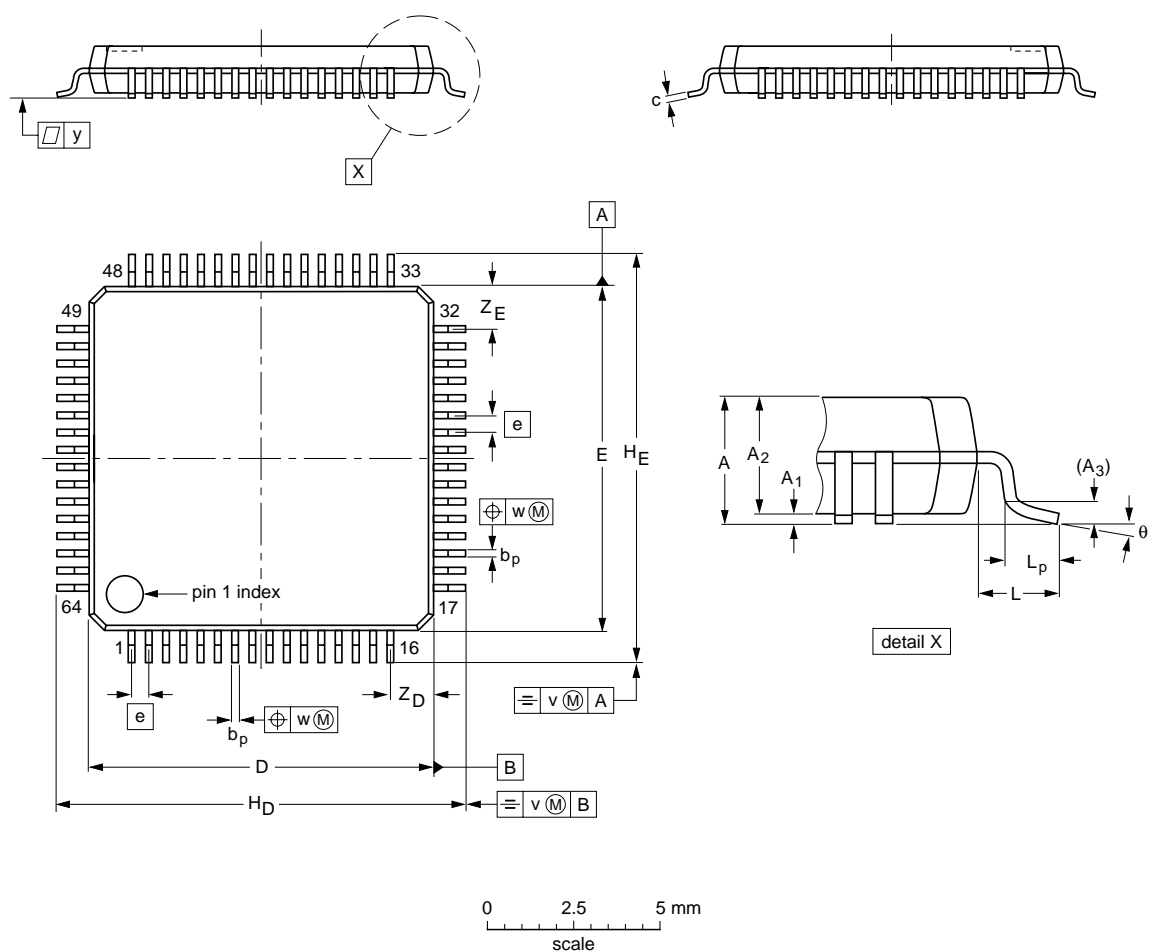


Fig 26. PLCC68 package outline (SOT188-2)

LQFP64: plastic low profile quad flat package; 64 leads; body 10 x 10 x 1.4 mm

SOT314-2



DIMENSIONS (mm are the original dimensions)

UNIT	A max.	A <sub>1</sub>	A <sub>2</sub>	A <sub>3</sub>	b <sub>P</sub>	c	D <sup>(1)</sup>	E <sup>(1)</sup>	e	H <sub>D</sub>	H <sub>E</sub>	L	L <sub>P</sub>	v	w	y	Z <sub>D</sub> <sup>(1)</sup>	Z <sub>E</sub> <sup>(1)</sup>	θ
mm	1.6	0.20 0.05	1.45 1.35	0.25	0.27 0.17	0.18 0.12	10.1 9.9	10.1 9.9	0.5	12.15 11.85	12.15 11.85	1	0.75 0.45	0.2	0.12	0.1	1.45 1.05	1.45 1.05	7° 0°

Note

1. Plastic or metal protrusions of 0.25 mm maximum per side are not included.

OUTLINE VERSION	REFERENCES				EUROPEAN PROJECTION	ISSUE DATE
	IEC	JEDEC	JEITA			
SOT314-2	136E10	MS-026				00-01-19- 03-02-25

Fig 27. LQFP64 package outline (SOT314-2)

LQFP80: plastic low profile quad flat package; 80 leads; body 12 x 12 x 1.4 mm

SOT315-1

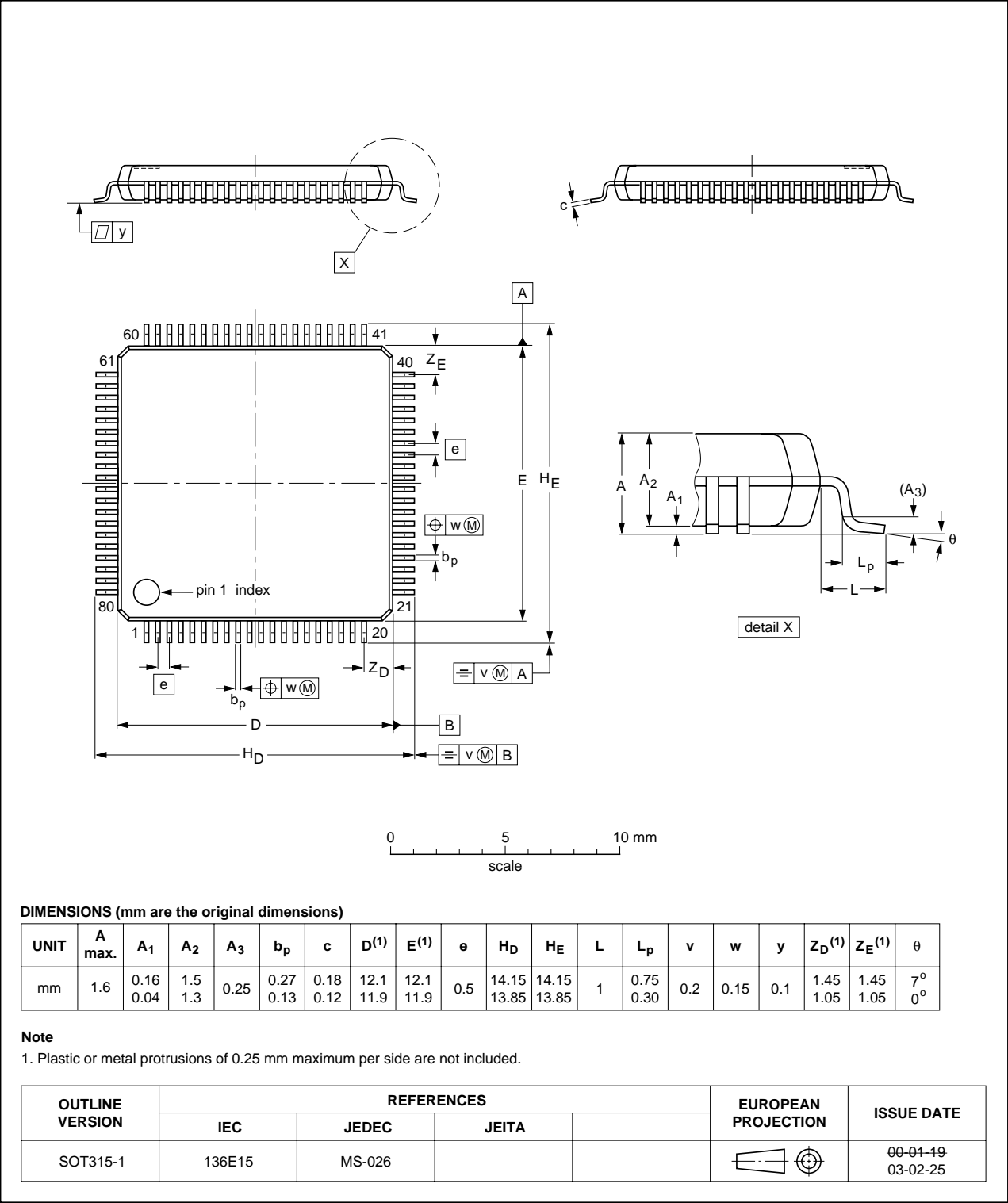


Fig 28. LQFP80 package outline (SOT315-1)

## 12. Soldering

### 12.1 Introduction to soldering surface mount packages

This text gives a very brief insight to a complex technology. A more in-depth account of soldering ICs can be found in our *Data Handbook IC26; Integrated Circuit Packages* (document order number 9398 652 90011).

There is no soldering method that is ideal for all surface mount IC packages. Wave soldering can still be used for certain surface mount ICs, but it is not suitable for fine pitch SMDs. In these situations reflow soldering is recommended.

### 12.2 Reflow soldering

Reflow soldering requires solder paste (a suspension of fine solder particles, flux and binding agent) to be applied to the printed-circuit board by screen printing, stencilling or pressure-syringe dispensing before package placement. Driven by legislation and environmental forces the worldwide use of lead-free solder pastes is increasing.

Several methods exist for reflowing; for example, convection or convection/infrared heating in a conveyor type oven. Throughput times (preheating, soldering and cooling) vary between 100 seconds and 200 seconds depending on heating method.

Typical reflow peak temperatures range from 215 °C to 270 °C depending on solder paste material. The top-surface temperature of the packages should preferably be kept:

- below 225 °C (SnPb process) or below 245 °C (Pb-free process)
  - for all BGA, HTSSON..T and SSOP..T packages
  - for packages with a thickness  $\geq 2.5$  mm
  - for packages with a thickness  $< 2.5$  mm and a volume  $\geq 350$  mm<sup>3</sup> so called thick/large packages.
- below 240 °C (SnPb process) or below 260 °C (Pb-free process) for packages with a thickness  $< 2.5$  mm and a volume  $< 350$  mm<sup>3</sup> so called small/thin packages.

Moisture sensitivity precautions, as indicated on packing, must be respected at all times.

### 12.3 Wave soldering

Conventional single wave soldering is not recommended for surface mount devices (SMDs) or printed-circuit boards with a high component density, as solder bridging and non-wetting can present major problems.

To overcome these problems the double-wave soldering method was specifically developed.

If wave soldering is used the following conditions must be observed for optimal results:

- Use a double-wave soldering method comprising a turbulent wave with high upward pressure followed by a smooth laminar wave.
- For packages with leads on two sides and a pitch (e):
  - larger than or equal to 1.27 mm, the footprint longitudinal axis is **preferred** to be parallel to the transport direction of the printed-circuit board;

- smaller than 1.27 mm, the footprint longitudinal axis **must** be parallel to the transport direction of the printed-circuit board.

The footprint must incorporate solder thieves at the downstream end.

- For packages with leads on four sides, the footprint must be placed at a 45° angle to the transport direction of the printed-circuit board. The footprint must incorporate solder thieves downstream and at the side corners.

During placement and before soldering, the package must be fixed with a droplet of adhesive. The adhesive can be applied by screen printing, pin transfer or syringe dispensing. The package can be soldered after the adhesive is cured.

Typical dwell time of the leads in the wave ranges from 3 seconds to 4 seconds at 250 °C or 265 °C, depending on solder material applied, SnPb or Pb-free respectively.

A mildly-activated flux will eliminate the need for removal of corrosive residues in most applications.

## 12.4 Manual soldering

Fix the component by first soldering two diagonally-opposite end leads. Use a low voltage (24 V or less) soldering iron applied to the flat part of the lead. Contact time must be limited to 10 seconds at up to 300 °C.

When using a dedicated tool, all other leads can be soldered in one operation within 2 seconds to 5 seconds between 270 °C and 320 °C.

## 12.5 Package related soldering information

**Table 27: Suitability of surface mount IC packages for wave and reflow soldering methods**

Package <sup>[1]</sup>	Soldering method	
	Wave	Reflow <sup>[2]</sup>
BGA, HTSSON..T <sup>[3]</sup> , LBGA, LFBGA, SQFP, SSOP..T <sup>[3]</sup> , TFBGA, VFBGA, XSON	not suitable	suitable
DHVQFN, HBCC, HBGA, HLQFP, HSO, HSOP, HSQFP, HSSON, HTQFP, HTSSOP, HVQFN, HVSON, SMS	not suitable <sup>[4]</sup>	suitable
PLCC <sup>[5]</sup> , SO, SOJ	suitable	suitable
LQFP, QFP, TQFP	not recommended <sup>[5] [6]</sup>	suitable
SSOP, TSSOP, VSO, VSSOP	not recommended <sup>[7]</sup>	suitable
CWQCCN..L <sup>[8]</sup> , PMFP <sup>[9]</sup> , WQCCN..L <sup>[8]</sup>	not suitable	not suitable

[1] For more detailed information on the BGA packages refer to the *(LF)BGA Application Note* (AN01026); order a copy from your Philips Semiconductors sales office.

[2] All surface mount (SMD) packages are moisture sensitive. Depending upon the moisture content, the maximum temperature (with respect to time) and body size of the package, there is a risk that internal or external package cracks may occur due to vaporization of the moisture in them (the so called popcorn effect). For details, refer to the Drypack information in the *Data Handbook IC26; Integrated Circuit Packages; Section: Packing Methods*.

[3] These transparent plastic packages are extremely sensitive to reflow soldering conditions and must on no account be processed through more than one soldering cycle or subjected to infrared reflow soldering with peak temperature exceeding 217 °C ± 10 °C measured in the atmosphere of the reflow oven. The package body peak temperature must be kept as low as possible.



- [4] These packages are not suitable for wave soldering. On versions with the heatsink on the bottom side, the solder cannot penetrate between the printed-circuit board and the heatsink. On versions with the heatsink on the top side, the solder might be deposited on the heatsink surface.
- [5] If wave soldering is considered, then the package must be placed at a 45° angle to the solder wave direction. The package footprint must incorporate solder thieves downstream and at the side corners.
- [6] Wave soldering is suitable for LQFP, QFP and TQFP packages with a pitch (e) larger than 0.8 mm; it is definitely not suitable for packages with a pitch (e) equal to or smaller than 0.65 mm.
- [7] Wave soldering is suitable for SSOP, TSSOP, VSO and VSSOP packages with a pitch (e) equal to or larger than 0.65 mm; it is definitely not suitable for packages with a pitch (e) equal to or smaller than 0.5 mm.
- [8] Image sensor packages in principle should not be soldered. They are mounted in sockets or delivered pre-mounted on flex foil. However, the image sensor package can be mounted by the client on a flex foil by using a hot bar soldering process. The appropriate soldering profile can be provided on request.
- [9] Hot bar soldering or manual soldering is suitable for PMFP packages.

## 13. Abbreviations

**Table 28: Abbreviations**

Acronym	Description
CPU	Central Processing Unit
DMA	Direct Memory Access
FIFO	First In/First Out
ISDN	Integrated Service Digital Network
QUART	4-channel (Quad) Universal Asynchronous Receiver and Transmitter
UART	Universal Asynchronous Receiver and Transmitter

## 14. Revision history

**Table 29: Revision history**

Document ID	Release date	Data sheet status	Change notice	Doc. number	Supersedes
SC16C554B_554DB_1	20050209	Product data sheet	-	9397 750 13133	-

## 15. Data sheet status

Level	Data sheet status <sup>[1]</sup>	Product status <sup>[2] [3]</sup>	Definition
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