

# NHD-0216K3Z-NS(RGB)-FBW-V3

## Serial Liquid Crystal Display Module

|         |                                      |
|---------|--------------------------------------|
| NHD-    | Newhaven Display                     |
| 0216-   | 2 Lines x 16 Characters              |
| K3Z-    | Model                                |
| N-      | Transmissive                         |
| S(RGB)- | Side LED Backlights (Red-Green-Blue) |
| F-      | FSTN(-)                              |
| B-      | 6:00 Optimal View                    |
| W-      | Wide Temperature                     |
| V3-     | Firmware Version 3.00                |
|         | <b>RoHS Compliant</b>                |

### Newhaven Display International, Inc.

2511 Technology Drive, Suite 101

Elgin IL, 60124

Ph: 847-844-8795

Fax: 847-844-8796

[www.newhavendisplay.com](http://www.newhavendisplay.com)

[nhtech@newhavendisplay.com](mailto:nhtech@newhavendisplay.com)

[nhsales@newhavendisplay.com](mailto:nhsales@newhavendisplay.com)

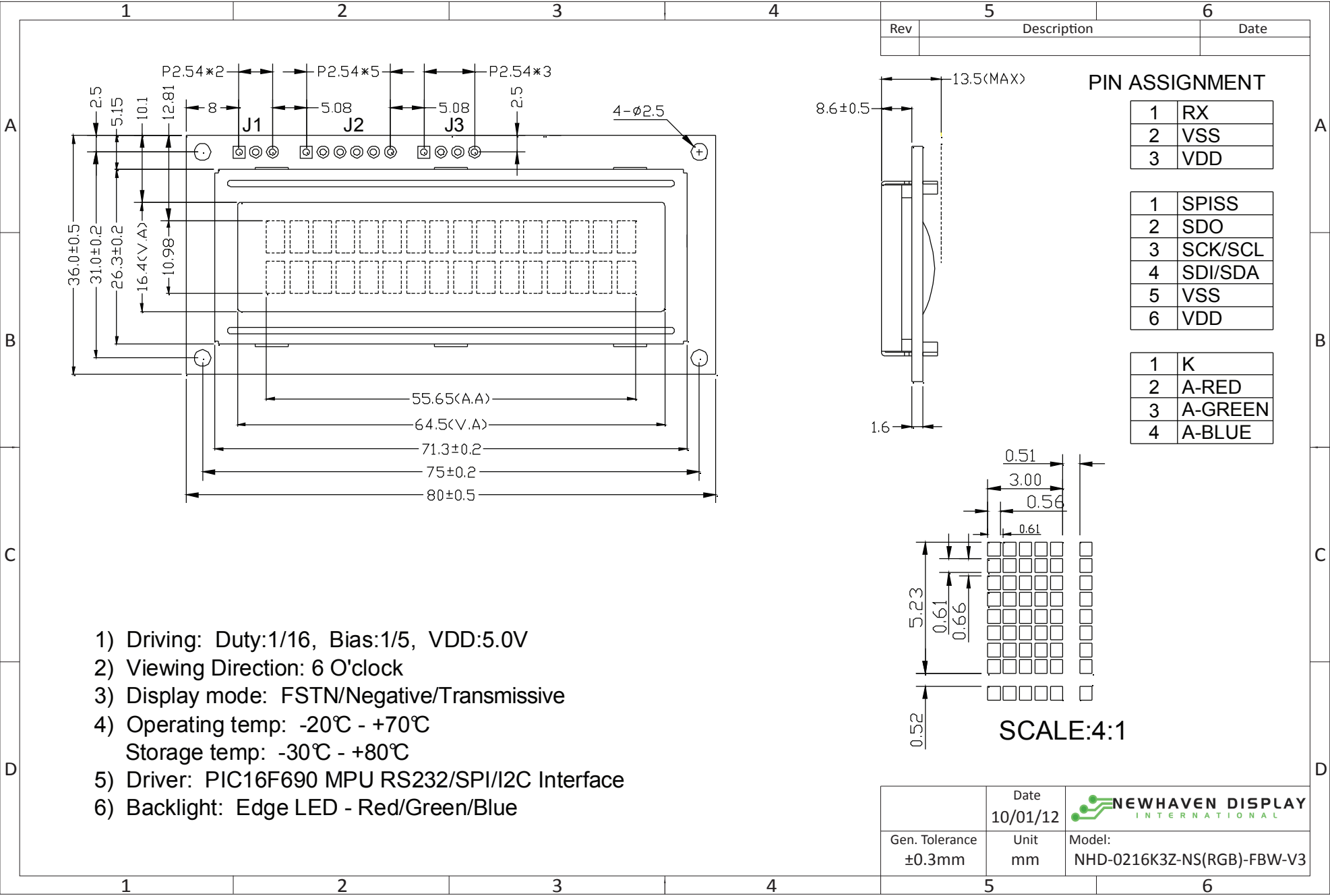
## Document Revision History

| Revision | Date      | Description                                                                   | Changed by |
|----------|-----------|-------------------------------------------------------------------------------|------------|
| 0        | 5/16/2012 | Initial Release                                                               | SB         |
| 1        | 10/1/2012 | Character address code updated                                                | AK         |
| 2        | 5/30/2013 | Electrical characteristics updated, RGB backlight note added in command table | AK         |

## Functions and Features

- 2 lines x 16 characters
- Red/Green/Blue LED backlights
- Serial Interface: I2C, SPI or RS-232(TTL)
- +5.0V power supply
- 1/16 duty, 1/5 bias
- 5x8 pixels with cursor
- RoHS Compliant

Mechanical Drawing



## Pin Description

### J1:

| Pin No. | Symbol | External Connection | Function Description           |
|---------|--------|---------------------|--------------------------------|
| 1       | RX     | MPU                 | RS-232 (TTL) Serial input port |
| 2       | VSS    | Power Supply        | Ground                         |
| 3       | VDD    | Power Supply        | Power supply for logic (+5.0V) |

### J2:

| Pin No. | Symbol  | External Connection | Function Description                     |
|---------|---------|---------------------|------------------------------------------|
| 1       | SPISS   | MPU                 | SPI Slave Select (NC in I2C mode)        |
| 2       | SDO     | NC                  | No Connect                               |
| 3       | SCK/SCL | MPU                 | Serial Clock                             |
| 4       | SDI/SDA | MPU                 | Serial Data In (SPI) / Serial Data (I2C) |
| 5       | VSS     | Power Supply        | Ground                                   |
| 6       | VDD     | Power Supply        | Power Supply for logic (+5.0V)           |

### J3:

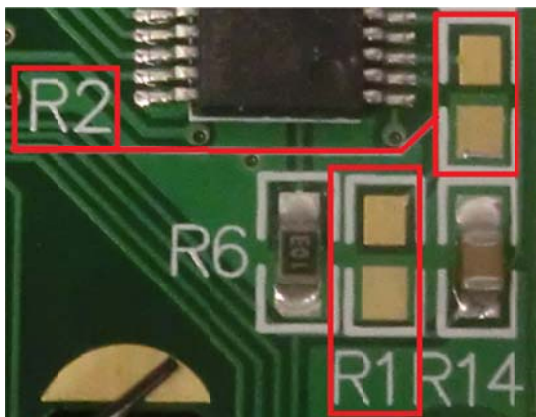
| Pin No. | Symbol  | External Connection | Function Description              |
|---------|---------|---------------------|-----------------------------------|
| 1       | K       | Power Supply        | Ground for LED backlights         |
| 2       | A-RED   | Power Supply        | Power supply for Red LED (2.2V)   |
| 3       | A-GREEN | Power Supply        | Power supply for Green LED (3.3V) |
| 4       | A-BLUE  | Power Supply        | Power supply for Blue LED (3.3V)  |

**Recommended LCD connector:** 2.54mm pitch pins on P1 or P2

**Backlight connector:** controlled by command **Mates with:** -

## Jumper Communication Selection

| R1    | R2    | Protocol | Description      |
|-------|-------|----------|------------------|
| Short | Short | TEST     | Self-test        |
| Open  | Short | SPI      | 100KHz max clock |
| Short | Open  | I2C      | 100KHz max clock |
| Open  | Open  | RS-232   | 5V, TTL signal   |



## Electrical Characteristics

| Item                             | Symbol | Condition        | Min.    | Typ. | Max.    | Unit |
|----------------------------------|--------|------------------|---------|------|---------|------|
| Operating Temperature Range      | Top    |                  | -20     | -    | +70     | °C   |
| Storage Temperature Range        | Tst    |                  | -30     | -    | +80     | °C   |
| Supply Voltage                   | VDD    |                  | 4.7     | 5.0  | 5.5     | V    |
| Supply Current (LCD)             | IDD    | Ta=25°C VDD=5.0V | -       | 5    | -       | mA   |
| Supply for LCD (contrast)        | VDD-V0 | Ta=25°C          | -       | -    | -       | V    |
| "H" Level input                  | Vih    |                  | 0.8*VDD | -    | VDD     | V    |
| "L" Level input                  | Vil    |                  | VSS     | -    | 0.2*VDD | V    |
|                                  |        |                  |         |      |         |      |
| Backlight Supply Current – Red   | Iled   | Vled=2.2V        | -       | 20   | 30      | mA   |
| Backlight Supply Voltage – Red   | Vled   | Ta=25°C          | -       | 2.2  | -       | V    |
| Backlight Supply Current – Green | Iled   | Vled=3.3V        | -       | 20   | 30      | mA   |
| Backlight Supply Voltage – Green | Vled   | Ta=25°C          | -       | 3.3  | -       | V    |
| Backlight Supply Current – Blue  | Iled   | Vled=3.3V        | -       | 20   | 30      | mA   |
| Backlight Supply Voltage – Blue  | Vled   | Ta=25°C          | -       | 3.3  | -       | V    |

## Optical Characteristics

| Item                   | Symbol | Condition | Min. | Typ. | Max. | Unit |
|------------------------|--------|-----------|------|------|------|------|
| Viewing Angle - Top    |        | Cr ≥ 3    | -    | 10   | -    | °    |
| Viewing Angle - Bottom |        |           | -    | 60   | -    | °    |
| Viewing Angle - Left   |        |           | -    | 45   | -    | °    |
| Viewing Angle - Right  |        |           | -    | 45   | -    | °    |
| Contrast Ratio         | Cr     |           | -    | 3    | -    | -    |
| Response Time (rise)   | Tr     | -         | -    | 100  | 150  | ms   |
| Response Time (fall)   | Tf     | -         | -    | 150  | 200  | ms   |

## Controller Information

Built-in PIC16F690 controller.

Please download specification at [http://www.newhavendisplay.com/app\\_notes/PIC16F690.pdf](http://www.newhavendisplay.com/app_notes/PIC16F690.pdf)

## Communication Information

This display uses a built-in PIC16F690 for serial communication.

100mS delay is required upon power-up for the built-in PIC to initialize the display controller.

### I2C protocol:

To enter the I2C mode, place a jumper on R1.

SDA and SDK have pull-up resistors (10K Ohm) on R7 and R8.

The default I2C address is 80 (50 hex). The I2C address can be changed to any 8-bit value by command function, with the exception that the LSB (least significant bit) must always be '0'. Once the I2C address has been changed, it will be saved in the system memory, and it will revert back to the default address if either RS-232 or SPI protocol is selected.

The I2C interface is capable of receiving data at up to 100KHz clock rate.

### SPI protocol:

To enter the SPI mode, place a jumper on R2.

SPI mode has a normally high level idle clock. When Slave Select is LOW, data is sampled on the rising edge of the Clock.

The SPI interface is capable of receiving data at up to 100KHz clock rate.

### RS-232 (TTL) protocol:

To enter the RS-232 mode, both R1 and R2 should be open.

The RS-232 signal must be 5V TTL compatible. Communication format is 8-bit data, 1 Stop bit, no parity, no hand-shaking. Default BAUD rate is 9600, and is changeable with a command function. Once the BAUD rate has been changed, it will be saved in the system memory, and it will revert back to the default address if either I2C or SPI protocol is selected.

## ASCII Text

To display normal text, just enter its **ASCII** number. A number from **0x00 to 0x07** displays the user defined custom character, **0x20 to 0x7F** displays the standard set of characters, **0xA0 to 0xFD** display characters and symbols that are factory-masked on the ST7066U controller. 0xFE is reserved.

## Table of Commands

| Prefix | Command | Parameter | Description                           | Execution time |
|--------|---------|-----------|---------------------------------------|----------------|
| -      | -       | 1 Byte    | Display Character Write (0x00 ~ 0xFF) | 100uS          |
| 0xFE   | 0x41    | None      | Display on                            | 100uS          |
| 0xFE   | 0x42    | None      | Display off                           | 100uS          |
| 0xFE   | 0x45    | 1 Byte    | Set cursor                            | 100uS          |
| 0xFE   | 0x46    | None      | Cursor home                           | 1.5mS          |
| 0xFE   | 0x47    | None      | Underline cursor on                   | 1.5mS          |
| 0xFE   | 0x48    | None      | Underline cursor off                  | 1.5mS          |
| 0xFE   | 0x49    | None      | Move cursor left one place            | 100uS          |
| 0xFE   | 0x4A    | None      | Move cursor right one place           | 100uS          |
| 0xFE   | 0x4B    | None      | Blinking cursor on                    | 100uS          |
| 0xFE   | 0x4C    | None      | Blinking cursor off                   | 100uS          |
| 0xFE   | 0x4E    | None      | Backspace                             | 100uS          |
| 0xFE   | 0x51    | None      | Clear screen                          | 1.5mS          |
| 0xFE   | 0x52    | 1 Byte    | Set contrast                          | 500uS          |
| 0xFE   | 0x53    | 1 Byte    | Set backlight brightness*             | 100uS          |
| 0xFE   | 0x54    | 9 Byte    | Load custom character                 | 200uS          |
| 0xFE   | 0x55    | None      | Move display one place to the left    | 100uS          |
| 0xFE   | 0x56    | None      | Move display one place to the right   | 100uS          |
| 0xFE   | 0x61    | 1 Byte    | Change RS-232 BAUD rate               | 3mS            |
| 0xFE   | 0x62    | 1 Byte    | Change I2C address                    | 3mS            |
| 0xFE   | 0x70    | None      | Display firmware version number       | 4mS            |
| 0xFE   | 0x71    | None      | Display RS-232 BAUD rate              | 10mS           |
| 0xFE   | 0x72    | None      | Display I2C address                   | 4mS            |

\* = N/A for RGB models

### Changing the I2C Slave Address

Syntax      hexadecimal   0xFE   0x62   [addr]

| Parameter | Parameter | Length | Description                                                         |
|-----------|-----------|--------|---------------------------------------------------------------------|
|           | [addr]    | 1 byte | New I <sup>2</sup> C address, 0x00 – 0xFE<br>The LSB is always '0'. |

**Description**      This command sets the I2C address. The address must be an even number (LSB = 0). The address change requires 20 microseconds to take effect; therefore, the subsequent input must have an appropriate delay. The default I2C address can be restored if SPI or RS-232 is selected as the communication mode.  
Default: 0x50

## Changing BAUD Rate

Syntax      hexadecimal    0xFE    0x61    [baud]

| Parameter | Parameter | Length | Description                 |
|-----------|-----------|--------|-----------------------------|
|           | [BAUD]    | 1 byte | New RS-232 BAUD Rate, 1 - 8 |

Description      This command sets the RS-232 BAUD rate. The single byte parameter selects the desired BAUD rate as in the table below. The new BAUD rate requires 20 microseconds to take effect; therefore, the subsequent input must have an appropriate delay. The default BAUD rate can be restored if I2C or SPI is selected as the communication mode. Illegal parameter input will be discarded.

| Parameter | BAUD   |
|-----------|--------|
| 1         | 300    |
| 2         | 1200   |
| 3         | 2400   |
| 4         | 9600   |
| 5         | 14400  |
| 6         | 19.2K  |
| 7         | 57.6K  |
| 8         | 115.2K |

Default: 9600 BAUD

## Turn On Display

Syntax      hexadecimal    0xFE    0x41

| Parameter | Parameter | Length | Description        |
|-----------|-----------|--------|--------------------|
|           | None      | None   | Turn on LCD screen |

Description      This command turns on the LCD display screen. The display text is not altered.  
Default: LCD screen is on

## Turn Off Display

Syntax      hexadecimal    0xFE    0x42

| Parameter | Parameter | Length | Description         |
|-----------|-----------|--------|---------------------|
|           | None      | None   | Turn off LCD screen |

Description      This command turns off the LCD display screen. The display text is not altered.  
Default: LCD screen is on

## Set Cursor Position

Syntax hexadecimal 0xFE 0x45 [pos]

| Parameter | Parameter | Length | Description                                             |
|-----------|-----------|--------|---------------------------------------------------------|
| [pos]     |           | 1 byte | Put cursor at location specified by [pos], 0x00 to 0x67 |

Description This command moves the cursor to a specified location where the next character will be displayed. The typical cursor position for a 2-line 16-character display is show below; a cursor position outside these ranges will not be viewable.

|        | Column 1 | Column 16 |
|--------|----------|-----------|
| Line 1 | 0x00     | 0x0F      |
| Line 2 | 0x40     | 0x4F      |

Default: After a reset, the cursor is on position 0x00

## Home Cursor

Syntax hexadecimal 0xFE 0x46

| Parameter | Parameter | Length | Description                        |
|-----------|-----------|--------|------------------------------------|
| None      |           | None   | Position cursor at line 1 column 1 |

Description This command moves the cursor to line 1, column 1 of the LCD screen. The display text is not altered.  
Default: None

## Turn On Underline Cursor

Syntax hexadecimal 0xFE 0x47

| Parameter | Parameter | Length | Description              |
|-----------|-----------|--------|--------------------------|
| None      |           | None   | Turn on underline cursor |

Description This command turns on the underline cursor.  
Default: Underline cursor is off

## Turn Off Underline Cursor

Syntax hexadecimal 0xFE 0x48

| Parameter | Parameter | Length | Description               |
|-----------|-----------|--------|---------------------------|
| None      |           | None   | Turn off underline cursor |

Description This command turns off the underline cursor.  
Default: Underline cursor is off

### Move Cursor Left One Space

Syntax            hexadecimal    0xFE    0x49

| Parameter | Parameter | Length | Description              |
|-----------|-----------|--------|--------------------------|
|           | None      | None   | Move cursor left 1 space |

Description    This command moves the cursor position left 1 space whether the cursor is turned on or not. The displayed character is not altered.  
Default: None

### Move Cursor Right One Space

Syntax            hexadecimal    0xFE    0x4A

| Parameter | Parameter | Length | Description               |
|-----------|-----------|--------|---------------------------|
|           | None      | None   | Move cursor right 1 space |

Description    This command moves the cursor position left 1 space whether the cursor is turned on or not. The displayed character is not altered.  
Default: None

### Turn On Blinking Cursor

Syntax            hexadecimal    0xFE    0x4B

| Parameter | Parameter | Length | Description                 |
|-----------|-----------|--------|-----------------------------|
|           | None      | None   | Turn on the blinking cursor |

Description    This command turns on the blinking cursor.  
Default: The blinking cursor is off

### Turn Off Blinking Cursor

Syntax            hexadecimal    0xFE    0x4C

| Parameter | Parameter | Length | Description                  |
|-----------|-----------|--------|------------------------------|
|           | None      | None   | Turn off the blinking cursor |

Description    This command turns off the blinking cursor.  
Default: The blinking cursor is off

## Back Space

Syntax      hexadecimal    0xFE    0x4E

| Parameter | Parameter | Length | Description                                        |
|-----------|-----------|--------|----------------------------------------------------|
|           | None      | None   | Move cursor back one space, delete last character. |

Description    This command is destructive backspace. The cursor is moved back one space and the character on the cursor is deleted.  
Default: None

## Clear Screen

Syntax      hexadecimal    0xFE    0x51

| Parameter | Parameter | Length | Description                                   |
|-----------|-----------|--------|-----------------------------------------------|
|           | None      | None   | Clear LCD and move cursor to line 1 column 1. |

Description    This command clears the entire display and place the cursor at line 1 column 1.  
Default: None

## Set Display Contrast

Syntax      hexadecimal    0xFE    0x52    [contrast]

| Parameter | Parameter  | Length | Description                                      |
|-----------|------------|--------|--------------------------------------------------|
|           | [contrast] | 1 byte | Set the display contrast, value between 1 and 50 |

Description    This command sets the display contrast. The contrast setting can be between 1 and 50, where 50 is the highest contrast.  
Default: 40

## Set Backlight Brightness

Syntax      hexadecimal    0xFE    0x53    [brightness]

| Parameter | Parameter    | Length | Description                                               |
|-----------|--------------|--------|-----------------------------------------------------------|
|           | [brightness] | 1 byte | Set the backlight brightness level, value between 1 and 8 |

Description    This command sets the backlight brightness level. The value can be between 1 and 8.  
Default: 8

## Load Custom Characters

Syntax      hexadecimal    0xFE    0x54    [addr] [d0 ...d7]

| Parameter | Parameter | Length  | Description                      |
|-----------|-----------|---------|----------------------------------|
|           | [addr]    | 1 byte  | Custom character address, 0 – 7  |
|           | [D0...D7] | 8 bytes | Custom character pattern bit map |

Description    There is space for eight user-defined custom characters. This command loads the custom character into one of the eight locations. The custom character pattern is bit mapped into 8 data bytes. The bit map for Spanish character '¿' is shown in table below. To display the custom character, user has to enter the address of the character (0 to 8).

| Bit    | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex  |
|--------|---|---|---|---|---|---|---|---|------|
| Byte 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0x04 |
| Byte 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 |
| Byte 3 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0x04 |
| Byte 4 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0x08 |
| Byte 5 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0x10 |
| Byte 6 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0x11 |
| Byte 7 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0x0E |
| Byte 8 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 |

Default: None

## Shift Display to the Left

Syntax      hexadecimal    0xFE    0x55

| Parameter | Parameter | Length | Description                               |
|-----------|-----------|--------|-------------------------------------------|
|           | None      | None   | Shift the LCD screen to the left 1 space. |

Description    This command shifts the display to the left 1 space. The cursor position also moves with the display, and the display data is not altered.

Default: None

## Shift Display to the Right

Syntax      hexadecimal    0xFE    0x56

| Parameter | Parameter | Length | Description                                |
|-----------|-----------|--------|--------------------------------------------|
|           | None      | None   | Shift the LCD screen to the right 1 space. |

Description    This command shifts the display to the right 1 space. The cursor position also moves with the display, and the display data is not altered.

Default: None

### Display Firmware Version Number

Syntax            hexadecimal    0xFE    0x70

| Parameter | Parameter | Length | Description                          |
|-----------|-----------|--------|--------------------------------------|
|           | None      | None   | Display the firmware version number. |

Description    This command displays the firmware version.  
Default: None

### Display RS-232 Baud Rate

Syntax            hexadecimal    0xFE    0x71

| Parameter | Parameter | Length | Description       |
|-----------|-----------|--------|-------------------|
|           | None      | None   | Display Baud Rate |

Description    This command displays the RS-232 BAUD rate.  
Default: None

### Display I<sup>2</sup>C Address

Syntax            hexadecimal    0xFE    0x72

| Parameter | Parameter | Length | Description                      |
|-----------|-----------|--------|----------------------------------|
|           | None      | None   | Display I <sup>2</sup> C Address |

Description    This command displays the current I<sup>2</sup>C slave address.  
Default: None

## Example Initialization Program

See program code at [http://www.newhavendisplay.com/app\\_notes/Serial\\_LCD.txt](http://www.newhavendisplay.com/app_notes/Serial_LCD.txt)

## Built-in Font Table

| b7-b4<br>b3-b0 |                  | 0000 | 0001 | 0010 | 0011 | 0100 | 0101 | 0110 | 0111 | 1000 | 1001 | 1010 | 1011 | 1100 | 1101 | 1110 | 1111 |
|----------------|------------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| 0000           | CG<br>RAM<br>(1) |      |      | 0    | 1    | 2    | 3    | 4    | 5    | 6    | 7    | 8    | 9    | A    | B    | C    | D    |
| 0001           | (2)              |      |      | E    | F    | G    | H    | I    | J    | K    | L    | M    | N    | O    | P    | Q    | R    |
| 0010           | (3)              |      |      | S    | T    | U    | V    | W    | X    | Y    | Z    | [    | \    | ]    | ^    | _    | `    |
| 0011           | (4)              |      |      | a    | b    | c    | d    | e    | f    | g    | h    | i    | j    | k    | l    | m    | n    |
| 0100           | (5)              |      |      | o    | p    | q    | r    | s    | t    | u    | v    | w    | x    | y    | z    | {    | }    |
| 0101           | (6)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |
| 0110           | (7)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |
| 0111           | (8)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |
| 1000           | (1)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |
| 1001           | (2)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |
| 1010           | (3)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |
| 1011           | (4)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |
| 1100           | (5)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |
| 1101           | (6)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |
| 1110           | (7)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |
| 1111           | (8)              |      |      | ~    | !    | "    | #    | \$   | %    | &    | '    | (    | )    | *    | +    | =    | -    |

## Quality Information

| Test Item                             | Content of Test                                                                                                                 | Test Condition                                                                      | Note |
|---------------------------------------|---------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|------|
| High Temperature storage              | Endurance test applying the high storage temperature for a long time.                                                           | +80°C , 48hrs                                                                       | 2    |
| Low Temperature storage               | Endurance test applying the low storage temperature for a long time.                                                            | -30°C , 48hrs                                                                       | 1,2  |
| High Temperature Operation            | Endurance test applying the electric stress (voltage & current) and the high thermal stress for a long time.                    | +70°C 48hrs                                                                         | 2    |
| Low Temperature Operation             | Endurance test applying the electric stress (voltage & current) and the low thermal stress for a long time.                     | -20°C , 48hrs                                                                       | 1,2  |
| High Temperature / Humidity Operation | Endurance test applying the electric stress (voltage & current) and the high thermal with high humidity stress for a long time. | +40°C , 90% RH , 48hrs                                                              | 1,2  |
| Thermal Shock resistance              | Endurance test applying the electric stress (voltage & current) during a cycle of low and high thermal stress.                  | 0°C,30min -> +25°C,5min -> +50°C,30min = 1 cycle<br>10 cycles                       |      |
| Vibration test                        | Endurance test applying vibration to simulate transportation and use.                                                           | 10-55Hz , 15mm amplitude.<br>60 sec in each of 3 directions X,Y,Z<br>For 15 minutes | 3    |
| Static electricity test               | Endurance test applying electric static discharge.                                                                              | VS=800V, RS=1.5kΩ, CS=100pF<br>One time                                             |      |

**Note 1:** No condensation to be observed.

**Note 2:** Conducted after 4 hours of storage at 25°C, 0%RH.

**Note 3:** Test performed on product itself, not inside a container.

## Precautions for using LCDs/LCMs

See Precautions at [www.newhavendisplay.com/specs/precautions.pdf](http://www.newhavendisplay.com/specs/precautions.pdf)

## Warranty Information and Terms & Conditions

[http://www.newhavendisplay.com/index.php?main\\_page=terms](http://www.newhavendisplay.com/index.php?main_page=terms)

# Mouser Electronics

Authorized Distributor

Click to View Pricing, Inventory, Delivery & Lifecycle Information:

Newhaven Display:

[NHD-0216K3Z-NS\(RGB\)-FBW-V3](#)