

# **TAS5504**

## **4 Channel Digital Audio PWM Processor**



# *Data Manual*

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# 1 Introduction

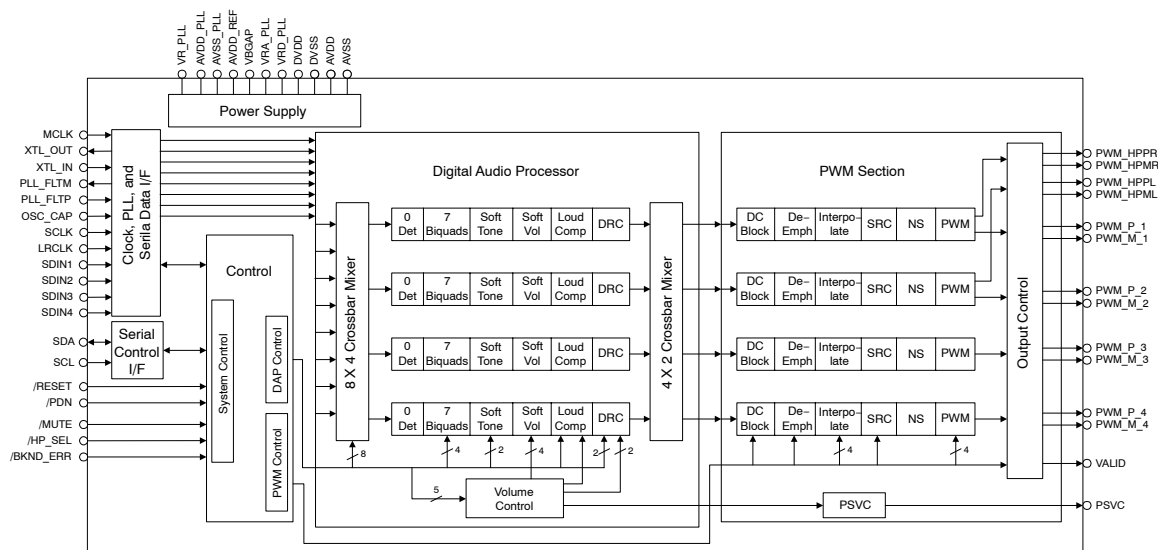
The TAS5504 is a four channel digital pulse width modulator (PWM) that provides both advanced performance and a high level of system integration. The TAS5504 is designed to interface seamlessly with most audio digital signal processors. The TAS5504 automatically adjusts control configurations in response to clock and data rate changes and idle conditions. This enables the TAS5504 to provide an easy to use control interface with relaxed timing requirements.

The TAS5504 can drive four channels of H-bridge power stages. Texas Instruments H-bridge parts TAS5111, TAS5112, or TAS5182 + FETs are designed to work seamlessly with the TAS5504. The TAS5504 supports both single-ended or bridge tied load configurations. The TAS5504 also provides a high performance differential output to drive an external differential input analog headphone amplifier (such as the TPA112).

The TAS5504's uses an AD modulation operating at a 384-kHz switching rate for 48-, 96-, and 192-kHz data. The 8x over sampling combined with the 5<sup>th</sup> order noise shaper provides a broad flat noise floor and excellent dynamic range from 20 Hz to 20 kHz.

The TAS5504 is clock slave only device. The TAS5504 receives MCLK, SCLK and LRCLK from other system components. The TAS5504 accepts master clock rates of 128, 192, 256, 384, 512, and 768 Fs. The TAS5504 accepts a 64-Fs bit clock.

The TAS5504 allows for extending the dynamic range by providing a power supply volume control (PSVC) output signal.



**Figure 1-1. TAS5504 Functional Structure**

## 1.1 TAS5504 Features

### 1.1.1 Audio Input / Output

- Automatic Master Clock Rate and Data Sample Rate Detection
- Four Serial Audio Input Channels
- Four PWM Audio Output Channels
- Headphone PWM Output to Drive an External Differential Amplifier Like the TPA112
- PWM Outputs Support Single Ended and Bridge Tied Loads
- 32-, 38-, 44.1-, 48-, 88.2-, 96-, 176.4-, and 192-kHz Sampling Rates
- Data Formats: 16-, 20-, or 24-bit input Data Left, Right and I<sup>2</sup>S,
- 64 x Fs Bit Clock Rate
- 128, 192, 256, 384, 512, and 768 x Fs Master Clock Rates (Up to a Maximum of 50 MHz)

### 1.1.2 Audio Processing

- 48-Bit Processing Architecture With 76 bits of Precision for Most Audio Processing Features
- Volume Control Range +36 dB to – 127 dB
  - Master Volume Control Range of +18 dB to –100 dB
  - Four Individual Channel Volume Control Range of +18-dB to –127-dB
- Programmable Soft Volume and Mute Update Rates
- Four Bass and Treble Tone Controls with  $\pm 18$ -dB Range, Selectable Corner Frequencies, and 2<sup>nd</sup> Order Slopes
  - L, R, and C
  - LS, RS
- Configurable Loudness Compensation
- Two Dynamic Range Compressors With Two Thresholds, Two Offsets, and Three Slopes
- Seven Bi-quads Per Channel
- 8x4 Input Crossbar Mixer. Each Signal Processing Channel Input Can Be Any Ratio of the Eight Input Channels
- 4x2 Output Mixer – Channels 1 and 2. Each Output Can Be Any Ratio of Any Two Signal Processed Channels
- 4x3 Output Mixer – Channels 3 and 4. Each Output can be Any Ratio of Any Three Signal Processed Channels
- Three Coefficient Sets Stored on the Device Can be Selected Manually or Automatically (Based on Specific Data Rates)
- DC Blocking Filters
- Able to Support a Variety of Bass Management Algorithms

### **1.1.3 PWM Processing**

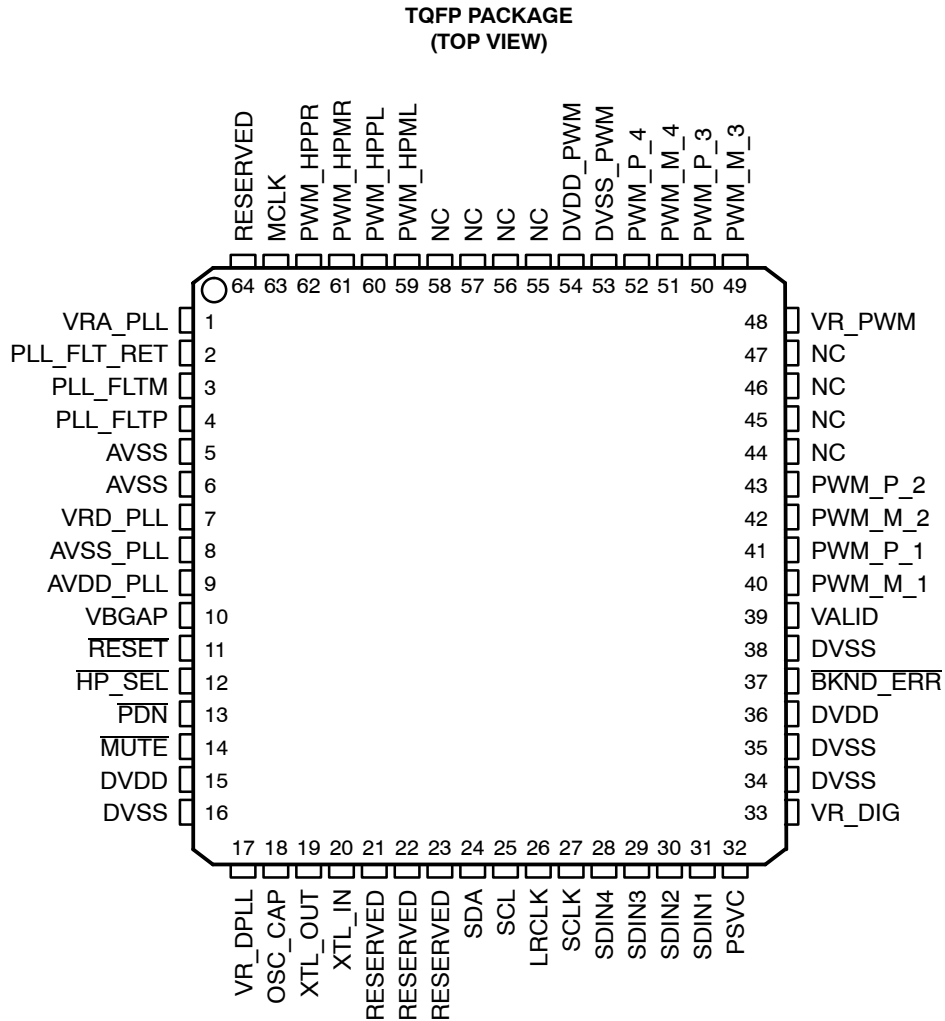
- 32-Bit Processing PWM Architecture With 40 Bits of Precision
- 8x Oversampling With 5<sup>th</sup> Order Noise Shaping at 32 – 48 kHz, 4x Oversampling at 88.2 kHz, and 96 kHz and 2x Oversampling at 176.4 kHz and 192 kHz
- >102-dB Dynamic Range
- THD+N < 0.1%
- 20 – 20-kHz Flat Noise Floor for 44.1-, 48-, 88.2-, 96-, 176.4-, and 192-kHz Data Rates
- Digital De-emphasis for 32-, 44.1-, and 48-kHz Data Rates
- Flexible Automute Logic With Programmable Threshold and Duration for Noise Free Operation
- Intelligent AM Interference Avoidance System Provides Clear AM Reception
- Power Supply Volume Control (PSVC) Support for Enhanced Dynamic Range in High Performance Applications
- Adjustable Modulation Limit

### **1.1.4 General Features**

- Automated Operation With an Easy to Use Control Interface
- I<sup>2</sup>C Serial Control Slave Interface
- Integrated AM Interference Avoidance Circuitry
- Single 3.3-V Power Supply
- 64-Pin TQFP Package
- 5-V Tolerant Inputs

## 1.2 Physical Characteristics

### 1.2.1 Terminal Assignments



### 1.2.2 Ordering Information

| T <sub>A</sub> | PLASTIC 64-PIN PQFP (PN) |
|----------------|--------------------------|
| 0°C to 70°C    | TAS5504PAG               |

### 1.2.3 Terminal Descriptions

| TERMINAL NO. | NAME        | I/O | 5-V TOLERANT | TERMINATION | DESCRIPTION                                                                                                                                                                                                                                                      |
|--------------|-------------|-----|--------------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1            | VRA_PLL     |     |              |             | Voltage reference for PLL analog supply 1.8 V. A pin-out of the internally regulated 1.8-V power used by PLL logic. A 0.1-μF low ESR capacitor should be connected between this terminal and AVSS_PLL. This terminal must not be used to power external devices. |
| 2            | PLL_FLT_RET | AO  |              |             | PLL external filter return                                                                                                                                                                                                                                       |
| 3            | PLL_FLTM    | AO  |              |             | PLL negative input. Connected to PLL_FLT_RTIN via an RC network                                                                                                                                                                                                  |
| 4            | PLL_FLTP    | AI  |              |             | PLL positive input. Connected to PLL_FLT_RTIN via an RC network                                                                                                                                                                                                  |
| 5            | AVSS        | P   |              |             | Analog ground                                                                                                                                                                                                                                                    |
| 6            | AVSS        | P   |              |             | Analog ground                                                                                                                                                                                                                                                    |

| TERMINAL NO. | TERMINAL NAME | I/O | 5-V TOLERANT | TERMINATION | DESCRIPTION                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
|--------------|---------------|-----|--------------|-------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7            | VRD_PLL       | P   |              |             | Voltage reference for PLL digital supply 1.8 V. A pin-out of the internally regulated 1.8-V power used by PLL logic. A 0.1- $\mu$ F low ESR capacitor should be connected between this terminal and AVSS_PLL. This terminal must not be used to power external devices.                                                                                                                                                                                       |
| 8            | AVSS_PLL      | P   |              |             | Analog ground for PLL. This terminal should reference the same ground as power terminal DVSS, but to achieve low PLL jitter; ground noise at this terminal must be minimized. The availability of the AVSS terminal allows a designer to use optimizing techniques such as star ground connections, separate ground planes, or other quiet ground distribution techniques to achieve a quiet ground reference at this terminal.                               |
| 9            | AVDD_PLL      | P   |              |             | 3.3-V analog power supply for PLL This terminal can be connected to the same power source used to drive power terminal DVSS, but to achieve low PLL jitter, this terminal should be bypassed to AVSS_PLL with a 0.1- $\mu$ F low-ESR capacitor.                                                                                                                                                                                                               |
| 10           | VBGAP         | P   |              |             | Band gap voltage reference. A pin-out of the internally regulated 1.2-V reference. Typically has a 1-nF low ESR capacitor between VBGAP and AVSS_PLL. This terminal must not be used to power external devices.                                                                                                                                                                                                                                               |
| 11           | RESET         | DI  | 5 V          | Pull up     | System reset input, active low. A system reset is generated by applying a logic low to this terminal. RESET is an asynchronous control signal that restores the TAS5504 to its default conditions, sets the valid output low, and places the PWM in the hard mute (M) state. Master volume is immediately set to full attenuation. Upon the release of RESET, if PDN is high, the system performs a 4–5 ms. device initialization and set the volume at mute. |
| 12           | HP_SEL        | DI  | 5 V          | Pull up     | Headphone in/out selector. When a logic low is applied, the headphone is selected (speakers are off). When a logic high is applied, speakers are selected – headphone is off.                                                                                                                                                                                                                                                                                 |
| 13           | PDN           | DI  | 5 V          | Pull up     | Power down, active low. PDN powers down all logic and stops all clocks whenever a logic low is applied. The internal parameters are preserved through a power down cycle, as long as a RESET is not active. The duration for system recovery from power down is 100 ms.                                                                                                                                                                                       |
| 14           | MUTE          | DI  | 5 V          | Pull up     | Soft mute of outputs, active low (Muted signal = a logic low, normal operation = a logic high) The mute control provides a noiseless volume ramp to silence. Releasing mute provides a noiseless ramp to previous volume.                                                                                                                                                                                                                                     |
| 15           | DVDD          | P   |              |             | Digital power 3.3-V supply for digital core and most of I/O buffers                                                                                                                                                                                                                                                                                                                                                                                           |
| 16           | DVSS          | P   |              |             | Digital ground for digital core and most of I/O buffers                                                                                                                                                                                                                                                                                                                                                                                                       |
| 17           | VR_DPLL       | P   |              |             | Voltage reference for digital PLL supply 1.8 V. A pin-out of the internally regulated 1.8-V power used by digital PLL logic. A 0.1- $\mu$ F low ESR capacitor should be connected between this terminal and DVSS_CORE. This terminal must not be used to power external devices.                                                                                                                                                                              |
| 18           | OSC_CAP       | AO  |              |             | Oscillator capacitor                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| 19           | XTL_OUT       | AO  |              |             | XTL_OUT and XTL_IN are the only LVCMOS terminals on the device. They provide a reference clock for the TAS5504 via use of an external fundamental mode crystal. XTL_OUT is the 1.8-V output drive to the crystal. See Note 4 for the recommended crystal type.                                                                                                                                                                                                |
| 20           | XTL_IN        | AI  |              |             | XTL_OUT and XTL_IN are the only LVCMOS terminals on the device. They provide a reference clock for the TAS5504 via use of an external fundamental mode crystal. XTL_IN is the 1.8-V input port for the oscillator circuit. See Note 4 for the recommended crystal type.                                                                                                                                                                                       |
| 21           | RESERVED      |     |              |             | Connect to digital ground                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| 22           | RESERVED      |     |              |             | Connect to digital ground                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| 23           | RESERVED      |     |              |             | Connect to digital ground                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| 24           | SDA           | DIO | 5 V          |             | I <sup>2</sup> C serial control data interface input / output                                                                                                                                                                                                                                                                                                                                                                                                 |
| 25           | SCL           | DI  | 5 V          |             | I <sup>2</sup> C serial control clock input output                                                                                                                                                                                                                                                                                                                                                                                                            |
| 26           | LRCLK         | DI  | 5 V          |             | Serial audio data left / right clock (sampling rate clock)                                                                                                                                                                                                                                                                                                                                                                                                    |
| 27           | SCLK          | DI  | 5 V          |             | Serial audio data clock (shift clock) SCLKIN is the serial audio port (SAP) input data bit clock that is supplied to the serial bit clock to other I <sup>2</sup> S bus.                                                                                                                                                                                                                                                                                      |

Introduction

| TERMINAL NO. | TERMINAL NAME | I/O | 5-V TOLERANT | TERMINATION | DESCRIPTION                                                                                                                                                                                                                                                                               |
|--------------|---------------|-----|--------------|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 28           | SDIN4         | DI  | 5 V          | Pulldown    | Serial audio data 4 input is one of the serial data input ports. SDIN4 supports four discrete (stereo) data formats and is capable of inputting data at 64 Fs.                                                                                                                            |
| 29           | SDIN3         | DI  | 5 V          | Pulldown    | Serial audio data 3 input is one of the serial data input ports. SDIN3 supports four discrete (stereo) data formats and is capable of inputting data at 64 Fs.                                                                                                                            |
| 30           | SDIN2         | DI  | 5 V          | Pulldown    | Serial audio data 2 input is one of the serial data input ports. SDIN2 supports four discrete (stereo) data formats and is capable of inputting data at 64 Fs.                                                                                                                            |
| 31           | SDIN1         | DI  | 5 V          | Pulldown    | Serial audio data 1 input is one of the serial data input ports. SDIN1 supports four discrete (stereo) data formats and is capable of inputting data at 64 Fs.                                                                                                                            |
| 32           | PSVC          | O   |              |             | Power supply volume control PWM output                                                                                                                                                                                                                                                    |
| 33           | VR_DIG        | P   |              |             | Voltage reference for digital core supply 1.8 V. A pin-out of the internally regulated 1.8-V power used by digital core logic. A 0.47- $\mu$ F low ESR capacitor should be connected between this terminal and DVSS. This terminal must not be used to power external devices             |
| 34           | DVSS          | P   |              |             | Digital ground                                                                                                                                                                                                                                                                            |
| 35           | DVSS          | P   |              |             | Digital ground                                                                                                                                                                                                                                                                            |
| 36           | DVDD          | P   |              |             | 3.3-V digital power supply                                                                                                                                                                                                                                                                |
| 37           | BKND_ERR      | DI  |              | Pull up     | Active low. A backend error sequence is generated by applying logic low to this terminal. The BKND_ERR results in all system parameters unaffected, while all H-bridge drive signals going to a hard mute (M) state.                                                                      |
| 38           | DVSS          | P   |              |             | Digital ground                                                                                                                                                                                                                                                                            |
| 39           | VALID         | DO  |              |             | Output indicating validity of PWM outputs active high                                                                                                                                                                                                                                     |
| 40           | PWM_M_1       | DO  |              |             | PWM 1 output (differential -)                                                                                                                                                                                                                                                             |
| 41           | PWM_P_1       | DO  |              |             | PWM 1 output (differential +)                                                                                                                                                                                                                                                             |
| 42           | PWM_M_2       | DO  |              |             | PWM 2 output (differential -)                                                                                                                                                                                                                                                             |
| 43           | PWM_P_2       | DO  |              |             | PWM 2 output (differential +)                                                                                                                                                                                                                                                             |
| 44           | NC            |     |              |             | No connection                                                                                                                                                                                                                                                                             |
| 45           | NC            |     |              |             | No connection                                                                                                                                                                                                                                                                             |
| 46           | NC            |     |              |             | No connection                                                                                                                                                                                                                                                                             |
| 47           | NC            |     |              |             | No connection                                                                                                                                                                                                                                                                             |
| 48           | VR_PWM        | P   |              |             | Voltage reference for digital PWM core supply 1.8 V. A pin-out of the internally regulated 1.8-V power used by digital PWM core logic. A 0.1- $\mu$ F low ESR capacitor should be connected between this terminal and DVSS_PWM. This terminal must not be used to power external devices. |
| 49           | PWM_M_3       | DO  |              |             | PWM 3 Output (differential -)                                                                                                                                                                                                                                                             |
| 50           | PWM_P_3       | DO  |              |             | PWM 3 Output (differential +)                                                                                                                                                                                                                                                             |
| 51           | PWM_M_4       | DO  |              |             | PWM 4 Output (differential -)                                                                                                                                                                                                                                                             |
| 52           | PWM_P_4       | DO  |              |             | PWM 4 Output (differential +)                                                                                                                                                                                                                                                             |
| 53           | DVSS_PWM      | P   |              |             | Digital ground for PWM                                                                                                                                                                                                                                                                    |
| 54           | DVDD_PWM      | P   |              |             | 3.3-V digital power supply for PWM                                                                                                                                                                                                                                                        |
| 55           | NC            |     |              |             | No connection                                                                                                                                                                                                                                                                             |
| 56           | NC            |     |              |             | No connection                                                                                                                                                                                                                                                                             |
| 57           | NC            |     |              |             | No connection                                                                                                                                                                                                                                                                             |
| 58           | NC            |     |              |             | No connection                                                                                                                                                                                                                                                                             |
| 59           | PWM_HPML      | DO  |              |             | PWM left channel headphone (differential -)                                                                                                                                                                                                                                               |
| 60           | PWM_HPPL      | DO  |              |             | PWM left channel headphone (differential +)                                                                                                                                                                                                                                               |
| 61           | PWM_HPMR      | DO  |              |             | PWM right channel headphone (differential -)                                                                                                                                                                                                                                              |
| 62           | PWM_HPPR      | DO  |              |             | PWM right channel headphone (differential +)                                                                                                                                                                                                                                              |

| TERMINAL NO. | NAME     | I/O | 5-V TOLERANT | TERMINATION | DESCRIPTION                                                                                                 |
|--------------|----------|-----|--------------|-------------|-------------------------------------------------------------------------------------------------------------|
| 63           | MCLK     | DI  | 5 V          | Pulldown    | MCLK is a 3.3-V clock master clock input. The input frequency of this clock can range from 4 MHz to 50 MHz. |
| 64           | RESERVED |     |              |             | Connect to digital ground                                                                                   |

NOTES:

1. Type: A = analog; D = 3.3-V digital; P = power / ground / decoupling; I = input; O = output
2. All pullups are 200- $\mu$ A weak pullups and all pulldowns are 200- $\mu$ A weak pull downs. The pullups and pulldowns are included to assure proper input logic levels if the terminals are left unconnected (pullups => logic 1 input; pulldowns => logic 0 input). Devices that drive inputs with pull ups must be able to sink 200  $\mu$ A, while maintaining a logic 0 drive level. Devices that drive inputs with pulldowns must be able to source 200  $\mu$ A, while maintaining a logic '1' drive level.
3. If desired, low ESR capacitance values can be implemented by paralleling two or more ceramic capacitors of equal value. Paralleling capacitors of equal value provide an extended high frequency supply decoupling. This approach avoids the potential of producing parallel resonance circuits that have been observed when paralleling capacitors of different values.
4. 13.5-MHz crystal (HCM49)

### 1.3 TAS5504 Functional Description

Figure 1–2 shows the TAS5504 functional structure. The next sections describe the TAS5504 functional blocks:

- Power Supply
- Clock, PLL, and Serial Data Interface
- Serial Control Interface
- Device Control
- Digital Audio Processor (DAP)
- Pulse Width Modulation (PWM) Processor

#### 1.3.1 Power Supply

The power supply section contains supply regulators that provide analog and digital regulated power for various sections of the TAS5504. The analog supply supports the analog PLL, while digital supplies support the digital PLL, the digital audio processor (DAP), the pulse width modulator (PWM), and the output control (reclocker). The regulators can also be turned off when terminals **RESET** and **PDN** are both low.

#### 1.3.2 Clock, PLL, and Serial Data Interface

The TAS5504 is a clock slave only device and it requires the use of an external 13.5 MHz crystal. It accepts MCLK, SCLK, and LRCLK as inputs only.

The TAS5504 uses the external crystal to provide a time base for:

- Continuous data and clock error detection and management
- Automatic data rate detection and configuration
- Automatic MCLK rate detection and configuration (automatic bank switching)
- Supporting I<sup>2</sup>C operation/ communication while MCLK is absent

The TAS5504 automatically handles clock errors, data rate changes, and master clock frequency changes without requiring intervention from an external system controller. This feature significantly reduces system complexity and design.

### 1.3.2.1 Serial Audio Interface

The TAS5504 operates as a slave only / receive only serial data interface in all modes. The TAS5504 has four PCM serial data interfaces to permit eight channels of digital data to be received through the SDIN1, SDIN2, SDIN3, and SDIN4 inputs. The serial audio data is in MSB first, two's complement format.

The serial data input interface of the TAS5504 can be configured in right justified, I<sup>2</sup>S, or left-justified modes. The serial data interface format is specified using the I<sup>2</sup>C data interface control register. The supported formats and word lengths are shown in Table 1–1.

**Table 1–1. Serial Data Formats**

| RECEIVE SERIAL DATA<br>INTERFACE FORMAT | WORD LENGTHS |
|-----------------------------------------|--------------|
| Right justified                         | 16           |
| Right justified                         | 20           |
| Right justified                         | 24           |
| I <sup>2</sup> S                        | 16           |
| I <sup>2</sup> S                        | 20           |
| I <sup>2</sup> S                        | 24           |
| Left Justified                          | 16           |
| Left Justified                          | 20           |
| Left Justified                          | 24           |

Serial data is input on SDIN1, SDIN2, SDIN3, and SDIN4. The TAS5504 accepts 32-, 38-, 44.1-, 48-, 88.2-, 96-, 176.4-, and 192-kHz serial data in 16-, 20-, or 24-bit data in left, right, and I<sup>2</sup>S serial data formats using a 64-Fs SCLK clock and a 128, 192, 256, 384, 512, or 768 x Fs MCLK rates (up to a maximum of 50 MHz). The parameters of this clock and serial data interface are I<sup>2</sup>C configurable.

### 1.3.3 I<sup>2</sup>C Serial Control Interface

The TAS5504 has an I<sup>2</sup>C serial control slave interface (address 0x36) to receive commands from a system controller. The serial control interface supports both normal-speed (100 kHz) and high-speed (400 kHz) operations without wait states. Since the TAS5504 has a crystal time base, this interface operates even when MCLK is absent.

The serial control interface supports both single byte and multi-byte read / write operations for status registers and the general control registers associated with the PWM. However, for the DAP data processing registers, the serial control interface also supports multiple byte (4 byte) write operations.

The I<sup>2</sup>C supports a special mode which permits I<sup>2</sup>C write operations to be broken up into multiple data write operations that are multiples of 4 data bytes. These are 6 byte, 10 byte, 14 byte, 18 byte ... etc write operations that are composed of a device address, read/write bit, and subaddress and any multiple of 4 bytes of data. This permits the system to incrementally write large register values without blocking other I<sup>2</sup>C transactions. In order to use this feature, the first chunk of data is written to the target I<sup>2</sup>C address and each subsequent chunk of data is written to a special append register (0xFE) until all the data is written and a stop bit is sent. An incremental read operation is not supported.

### 1.3.4 Device Control

The TAS5504 control section provides the control and sequencing for the TAS5504. The device control provides both high and low level control for the serial control interface, clock and serial data interfaces, digital audio processor, and pulse width modulator sections.

### 1.3.5 Digital Audio Processor (DAP)

The DAP arithmetic unit is used to implement all audio processing functions – soft volume, loudness compensation, bass and treble processing, dynamic range control, channel filtering, input and output mixing. Figure 1–4 shows the TAS5504 DAP architecture.

The DAP accepts 24-bit data signal from the serial data interface and outputs 32-bit data to the PWM section. The DAP supports two configurations, one for 32-kHz – 96-kHz data and one for 176.4-kHz to 192-kHz data.

#### 1.3.5.1 TAS5504 Audio Processing Configurations

The 32 – 96 kHz configuration supports four channels of data processing.

The 176.4 – 192 kHz configuration supports three channels of signal processing with one channel passed through (or derived from the three processed channels).

To efficiently support the processing requirements of both multi-channel 32 – 96-kHz data and the two channel 176.4 and 192-kHz data, the TAS5504 supports separate audio processing features for 32 –96-kHz data rates and for 176.4 and 192 kHz. See Table 2 for a summary of TAS5504 processing feature sets.

#### 1.3.5.2 TAS5504 Audio Signal Processing Functions

The DAP provides 10 primary signal processing functions.

1. The data processing input has an 8x4 input crossbar mixer. This enables each input to be any ratio of the eight input channels.
2. Two I<sup>2</sup>C programmable threshold detectors in each channel support auto mute.
3. Seven biquads per channel
4. Four soft bass and treble tone controls with  $\pm 18$  dB range, programmable corner frequencies, and 2nd order slopes. In 4-channel mode, bass and treble controls are normally configured as follows:
  - Bass and Treble 1: Channel 1 (Left), Channel 2 (Right), and Channel 3 (Center)
  - Bass and Treble 2: Channel 4 (Subwoofer)
5. Individual channel and master volume controls. Each control provides an adjustment range of +18 dB to –127 dB. This permits a total volume device control range of +36 dB to –127 dB plus mute. The DAP soft volume and mute update interval is I<sup>2</sup>C programmable. The update is performed at a fixed rate regardless of the sample rate.
6. Programmable loudness compensation that is controlled via the combination of the master and individual volume settings.
7. Two dual-threshold dual-rate dynamic range compressors (DRCs). The volume gain values are provided used as input parameters using the maximum RMS (master volume x individual channel volume).
8. 4x2 output mixer (channels 1 and 2). Each output can be any ratio of any two signal processed channels.
9. 4x3 output mixer (channels 3 and 4). Each output can be any ratio of any three signal processed channels.
10. The DAP maintains three sets of coefficient banks that are used to maintain separate sets of sample rate dependent parameters for the biquad, tone controls, loudness, and DRC in RAM. These can be set to be automatically selected for one or more data sample rates or can be manually selected under I<sup>2</sup>C program control. This feature enables coefficients for different sample rates to be stored in the TAS5504 and then select when needed.

**Table 1–2. TAS5504 Audio Processing Feature Sets**

| FEATURE                                              | 32 – 96 kHz FOUR CHANNEL FEATURE SET                                                                                                                                        | 176.4 AND 192 kHz THREE CHANNEL FEATURE SET                                                                                                                                                                                           |
|------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Signal processing channels                           | 4                                                                                                                                                                           | 3                                                                                                                                                                                                                                     |
| Pass through channels                                | N/A                                                                                                                                                                         | 1                                                                                                                                                                                                                                     |
| Master volume                                        | One for four channels                                                                                                                                                       | One for three channels                                                                                                                                                                                                                |
| Individual channel volume controls                   | 4                                                                                                                                                                           | 3                                                                                                                                                                                                                                     |
| Bass and treble tone controls                        | Two bass and treble tone controls with $\pm 18$ -dB range, programmable corner frequencies, and 2nd order slopes<br>L, R, and C (Ch 1, Ch 2, and Ch 3)<br>Sub (Ch 4)        | Two bass and treble tone controls with $\pm 18$ -dB range, programmable corner frequencies, and 2nd order slopes<br>L and R (Ch 1 and Ch 2)<br>Sub (Ch 4)                                                                             |
| Biquads                                              | 28                                                                                                                                                                          | 21                                                                                                                                                                                                                                    |
| Dynamic range compressors                            | One for three satellites and one for sub                                                                                                                                    | One for two satellites and one for sub                                                                                                                                                                                                |
| Input output mapping/mixing                          | Each of the four signal processing channels input can be any ratio of the eight input channels.<br>Each of the four outputs can be any ratio of any two processed channels. | Each of the three signal processing channels or the one pass through channels inputs can be any ratio of the eight input channels.<br>Each of the four outputs can be any ratio of any of the three processed or one bypass channels. |
| DC blocking filters (implemented in the PWM Section) | Four channels                                                                                                                                                               |                                                                                                                                                                                                                                       |
| Digital de-emphasis (implemented in the PWM Section) | Four channels for 32 kHz, 44.1 kHz, and 48 kHz                                                                                                                              | N/A                                                                                                                                                                                                                                   |
| Loudness                                             | Four channels                                                                                                                                                               | Three channels                                                                                                                                                                                                                        |
| Number of coefficient sets stored                    | Three additional coefficient sets can be stored in memory                                                                                                                   |                                                                                                                                                                                                                                       |

## 1.4 TAS5504 DAP Architecture

### 1.4.1 TAS5504 DAP Architecture Diagrams

Figure 1–2 shows the TAS5504 DAP architecture for  $F_s = 96$  kHz. Note the TAS5504 bass management architecture shown in channels 1, 2, 3, and 4. Note that the I<sup>2</sup>C registers are shown to help the designer configure the TAS5504.

Figure 1–3 shows the TAS5504 architecture for  $F_s = 176.4$  kHz or  $F_s = 192$  kHz. Note that only channels 1, 2, and 4 contain all the features. Channel 3 is pass-through except for master volume control.

Figure 1–4 shows TAS5504 detailed channel processing. The output mixer is 4X2 for channels 1–2 and 4X3 for channels 3 and 4.

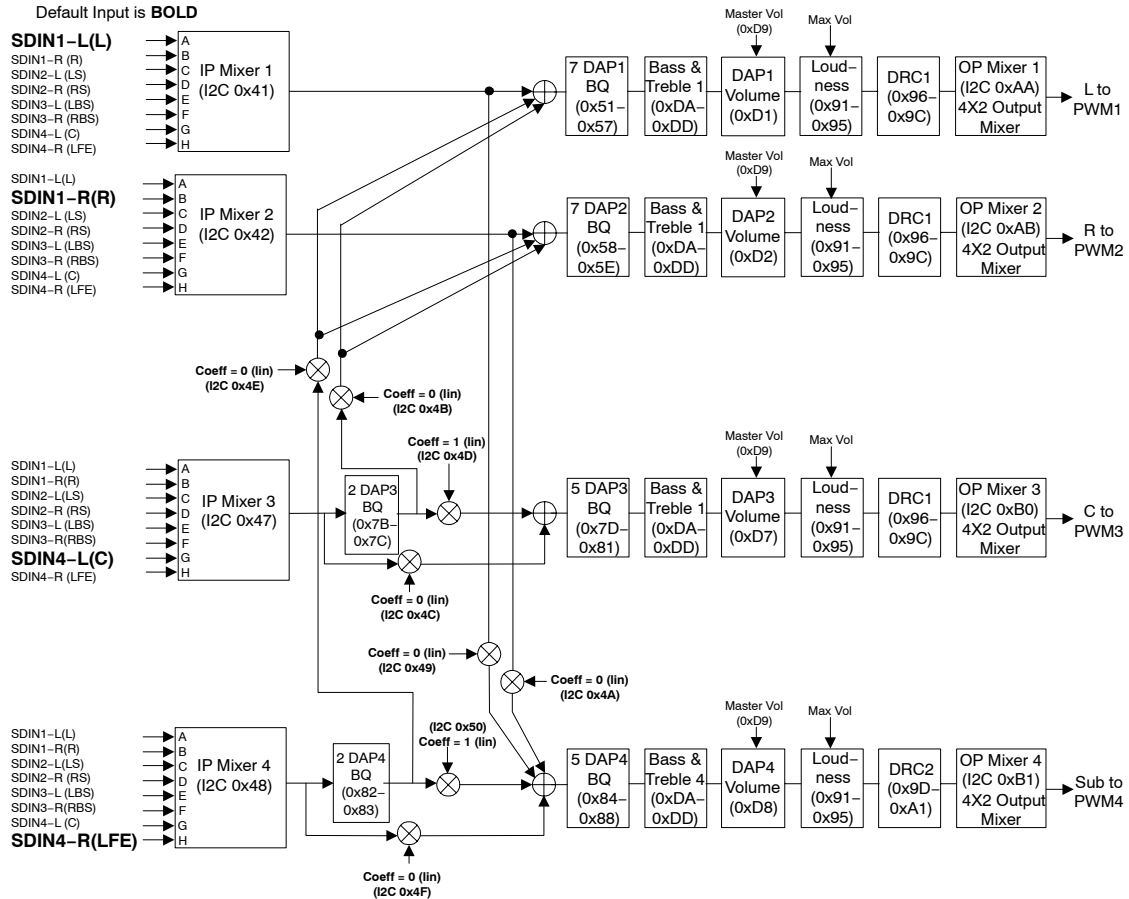


Figure 1-2. TAS5504 DAP Architecture With I²C Registers ( $F_s \leq 96$  kHz)

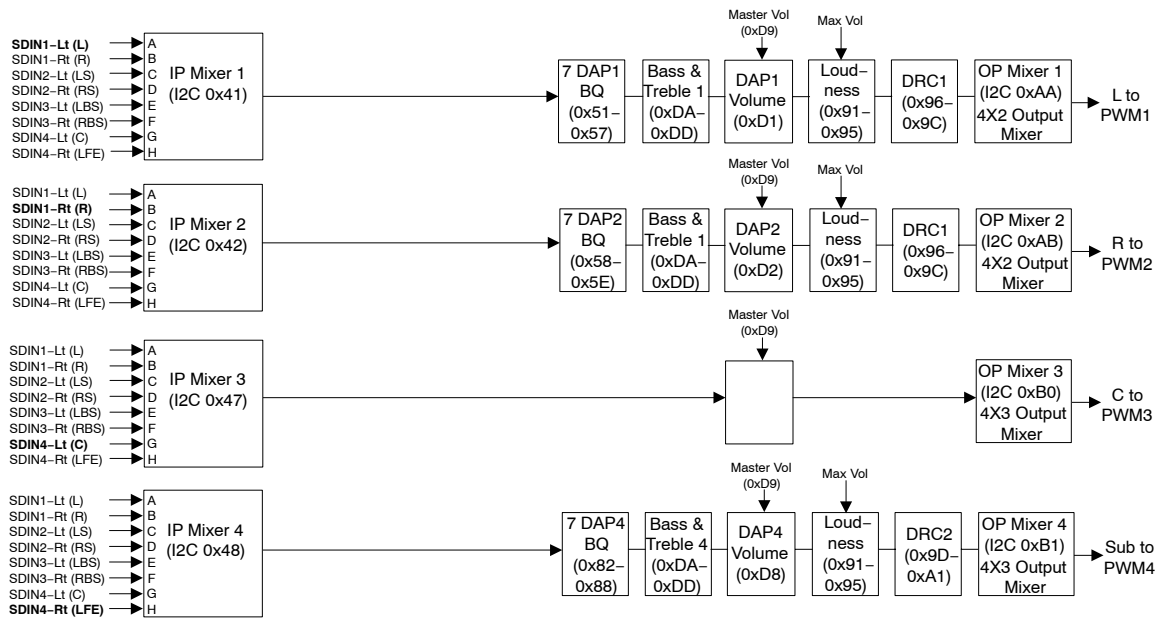


Figure 1-3. TAS5504 Architecture With I²C Registers ( $F_s = 176.4$  kHz or  $F_s = 192$  kHz)

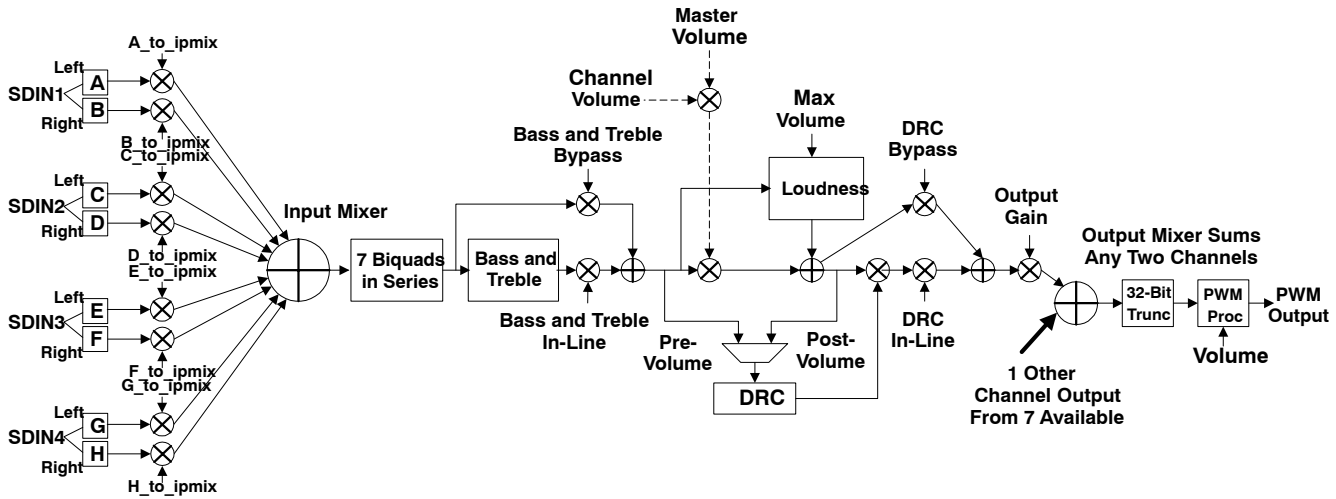


Figure 1-4. TAS5504 Detailed Channel Processing

## 1.4.2 I<sup>2</sup>C Coefficient Number Formats

The architecture of the TAS5504 is contained in ROM resources within the TAS5504 and cannot be altered. However, mixer gain, level offset, and filter tap coefficients, which can be entered via the I<sup>2</sup>C bus interface, provide a user with the flexibility to set the TAS5504 to a configuration that achieves the system level goals.

The firmware is executed in a 48-bit signed fixed-point arithmetic machine. The most significant bit of the 48-bit data path is a sign bit, and the 47 lower bits are data bits. Mixer gain operations are implemented by multiplying a 48-bit signed data value by a 28-bit signed gain coefficient. The 76-bit signed output product is then truncated to a signed 48-bit number. Level offset operations are implemented by adding a 48-bit signed offset coefficient to a 48-bit signed data value. In most cases, if the addition results in overflowing the 48-bit signed number format, saturation logic is used. This means that if the summation results in a positive number that is greater than 0x7FFF\_FFFF\_FFFF (the spaces are used to ease the reading of the hexadecimal number), the number is set to 0x7FFF\_FFFF\_FFFF. If the summation results in a negative number that is less than 0x8000\_0000\_0000\_0000, the number is set to 0x8000\_0000\_0000\_0000.

### 1.4.2.1 28-Bit 5.23 Number Format

All mixer gain coefficients are 28-bit coefficients using a 5.23 number format. Numbers formatted as 5.23 numbers means that there are 5 bits to the left of the decimal point and 23 bits to the right of the decimal point. This is shown in the Figure 1-5.

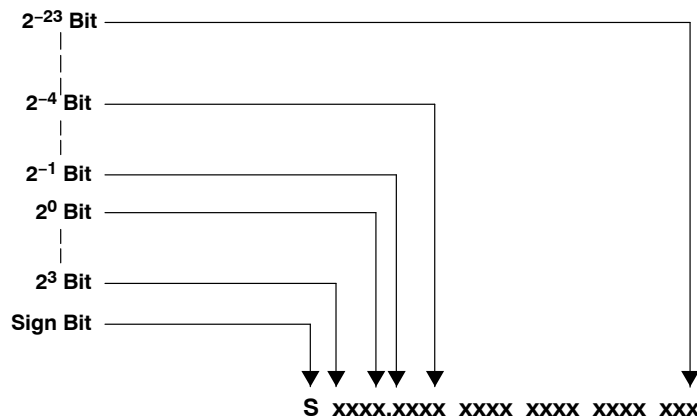


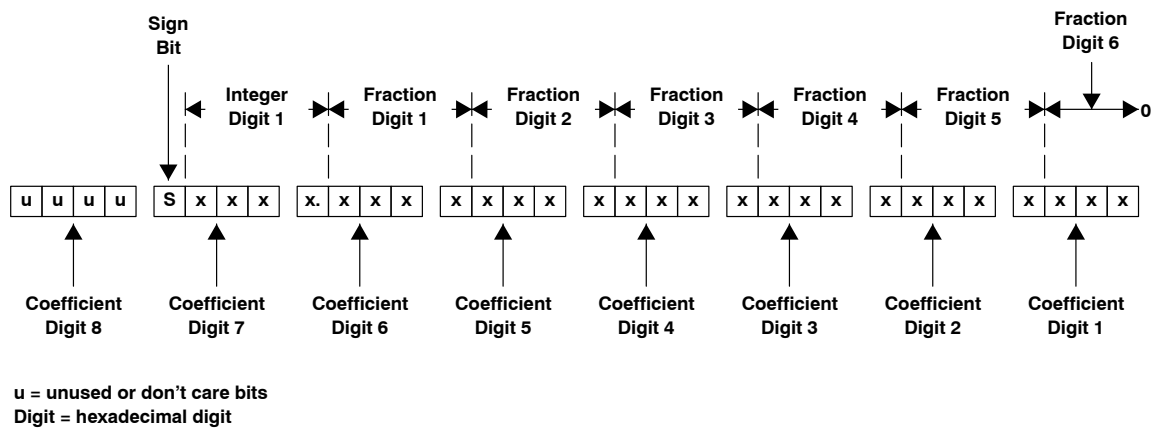
Figure 1-5. 5.23 Format

The decimal value of a 5.23 format number can be found by following the weighting shown in Figure 1–6. If the most significant bit is logic 0, the number is a positive number, and the weighting shown yields the correct number. If the most significant bit is a logic 1, then the number is a negative number. In this case every bit must be inverted, a 1 added to the result, and then the weighting shown in Figure 1–6 applied to obtain the magnitude of the negative number.

$$\begin{array}{cccccc} 2^3 \text{ Bit} & 2^2 \text{ Bit} & 2^0 \text{ Bit} & 2^{-1} \text{ Bit} & 2^{-4} \text{ Bit} & 2^{-23} \text{ Bit} \\ \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow \\ (1 \text{ or } 0) \times 2^3 + (1 \text{ or } 0) \times 2^2 + \dots + (1 \text{ or } 0) \times 2^0 + (1 \text{ or } 0) \times 2^{-1} + \dots + (1 \text{ or } 0) \times 2^{-4} + \dots + (1 \text{ or } 0) \times 2^{-23} \end{array}$$

**Figure 1–6. Conversion Weighting Factors—5.23 Format to Floating Point**

Gain coefficients, entered via the I<sup>2</sup>C bus, must be entered as 32-bit binary numbers. The format of the 32-bit number (4-byte or 8-digit hexadecimal number) is shown in Figure 1–7.



**Figure 1–7. Alignment of 5.23 Coefficient in 32-Bit I<sup>2</sup>C Word**

As Figure 1–7 shows, the hex value of the integer part of the gain coefficient cannot be concatenated with the hex value of the fractional part of the gain coefficient to form the 32-bit I<sup>2</sup>C coefficient. The reason is that the 28-bit coefficient contains 5 bits of integer, and thus the integer part of the coefficient occupies all of one hex digit and the most significant bit of the second hex digit. In the same way, the fractional part occupies the lower 3 bits of the second hex digit, and then occupies the other five hex digits (with the eighth digit being the zero-valued most significant hex digit).

#### 1.4.2.2 48-Bit 25.23 Number Format

All level adjustment and threshold coefficients are 48-bit coefficients using a 25.23 number format. Numbers formatted as 25.23 numbers means that there are 25 bits to the left of the decimal point and 23 bits to the right of the decimal point. This is shown in Figure 1–8.

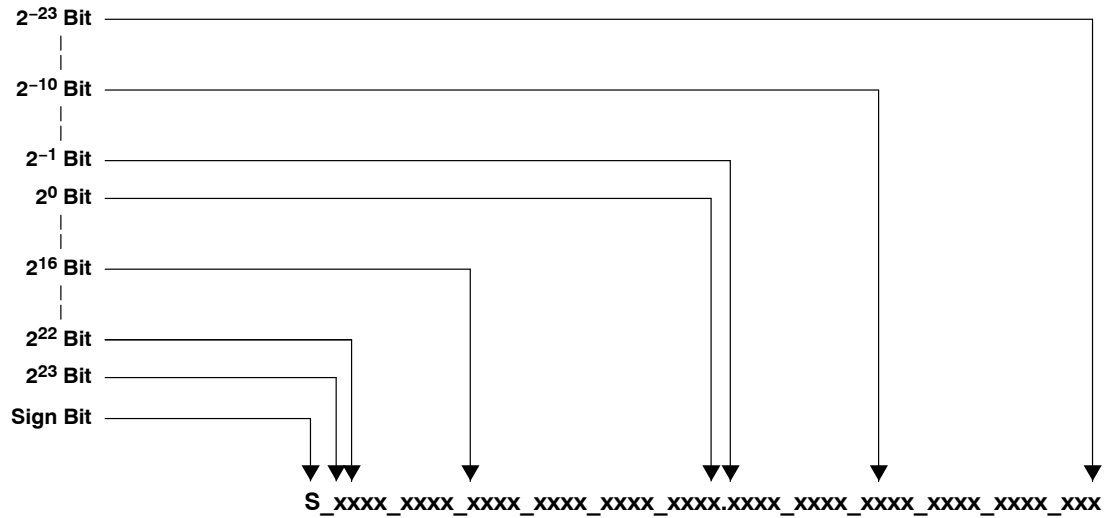


Figure 1–8. 25.23 Format

Figure 1–9 shows the derivation of the decimal value of a 48-bit 25.23 format number.

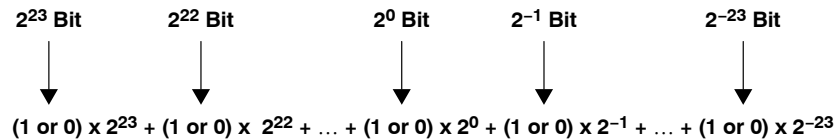


Figure 1–9. Alignment of 5.23 Coefficient in 32-Bit I<sup>2</sup>C Word

Two 32-bit words must be sent over the I<sup>2</sup>C bus to download a level or threshold coefficient into the TAS5504. The alignment of the 48-bit, 25.23 formatted coefficient in the 8-byte (two 32-bit words) I<sup>2</sup>C word is shown in Figure 1–10.

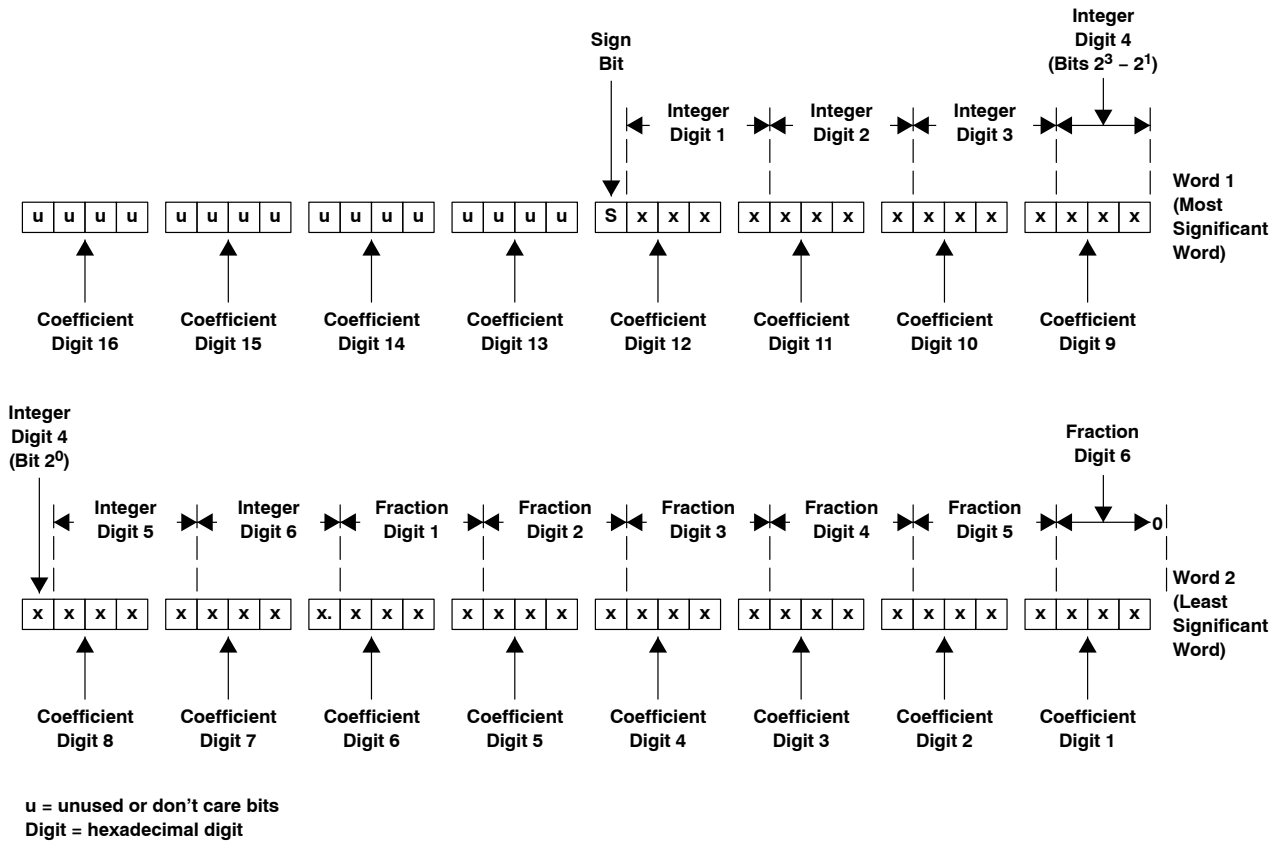


Figure 1-10. Alignment of 25.23 Coefficient in Two 32-Bit I<sup>2</sup>C Words

### 1.4.2.3 TAS5504 Audio Processing

The TAS5504 digital audio processing is designed such that noise produced by filter operations is maintained below the smallest signal amplitude of interest, as shown in Figure 1-11. The TAS5504 achieves this by increasing the precision of the signal representation substantially above the number of bits that are absolutely necessary to represent the input signal.

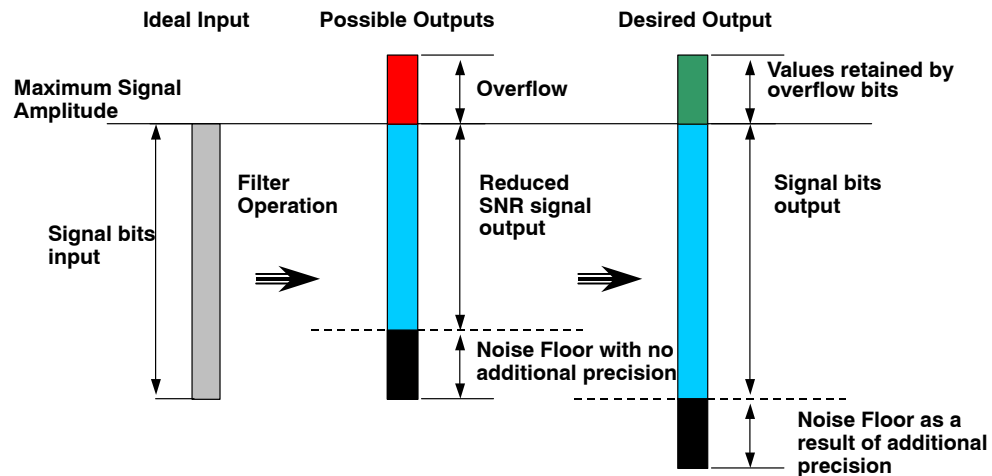


Figure 1-11. TAS5504 Digital Audio Processing

Similarly, the TAS5504 carries additional precision in the form of overflow bits to permit the value of intermediate calculations to exceed the input precision without clipping. The TAS5504 advanced digital audio processor achieves both of these important performance capabilities by using a high performance digital audio processing architecture with a 48-bit data path, 28-bit filter coefficients, and a 76-bit accumulator.

## 1.5 Input Crossbar Mixer

The TAS5504 has a full 8x4 input crossbar mixer. This mixer permits each signal processing channel input to be any ratio of any of the eight input channels. The control parameters for the input crossbar mixer are programmable via the I<sup>2</sup>C interface. See the *Input Mixer Register (0x41–0x48, channels 1–8)* section.

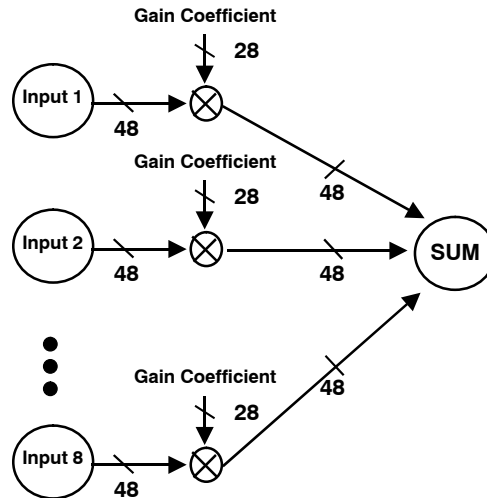


Figure 1–12. Input Crossbar Mixer

## 1.6 Biquad Filters

For 32-kHz to 96-kHz data, the TAS5504 provides 28 biquads across the four channels (seven per channel)

For 176.4-kHz and 192-kHz data, the TAS5504 has 21 biquads across the three channels (seven per channel). All of the biquad filters are second order direct form I structure.

The direct form I structure provides a separate delay element and mixer (gain coefficient) for each node in the biquad filter. Each mixer output is a signed 76-bit product of a signed 48-bit data sample (25.23 format number) and a signed 28-bit coefficient (5.23 format number). The 76-bit ALU in the TAS5504 allows the 76-bit resolution to be retained when summing the mixer outputs (filter products).

The five 28-bit coefficients for the each of the 28 biquads are programmable via the I<sup>2</sup>C interface. See Table 1–3.

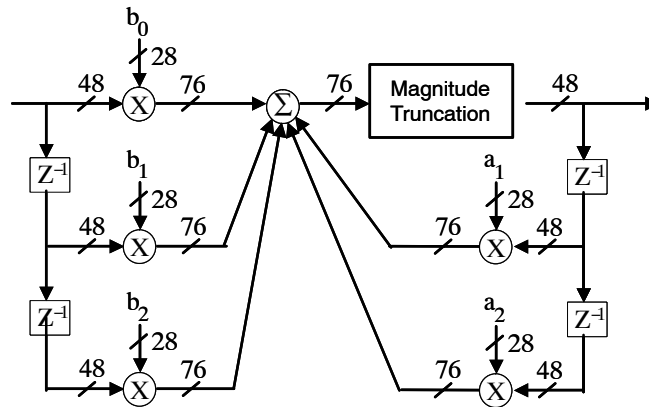


Figure 1-13. Biquad Filter Structure

All five coefficients for one biquad filter structure are written to one I<sup>2</sup>C register containing 20 bytes (or five 32-bit words). The structure is the same for all biquads in the TAS5504. Registers 0x51 – 0x88 show all the biquads in the TAS5504. Note that u(31:28) bits are unused and default to 0x0.

Table 1-3. Contents of One 20-Byte Biquad Filter Register (Default = All-Pass)

| DESCRIPTION                | REGISTER FIELD CONTENTS                           | INITIALIZATION GAIN COEFFICIENT VALUE |                        |
|----------------------------|---------------------------------------------------|---------------------------------------|------------------------|
|                            |                                                   | DECIMAL                               | HEX                    |
| b <sub>0</sub> Coefficient | u(31:28), b0(27:24), b0(23:16), b0(15:8), b0(7:0) | 1.0                                   | 0x00, 0x80, 0x00, 0x00 |
| b <sub>1</sub> Coefficient | u(31:28), b1(27:24), b1(23:16), b1(15:8), b1(7:0) | 0.0                                   | 0x00, 0x00, 0x00, 0x00 |
| b <sub>2</sub> Coefficient | u(31:28), b2(27:24), b2(23:16), b2(15:8), b2(7:0) | 0.0                                   | 0x00, 0x00, 0x00, 0x00 |
| a <sub>1</sub> Coefficient | u(31:28), a1(27:24), a1(23:16), a1(15:8), a1(7:0) | 0.0                                   | 0x00, 0x00, 0x00, 0x00 |
| a <sub>2</sub> Coefficient | u(31:28), a2(27:24), a2(23:16), a2(15:8), a2(7:0) | 0.0                                   | 0x00, 0x00, 0x00, 0x00 |

## 1.7 Bass and Treble Controls

From 32-kHz to 96-kHz data, the TAS5504 has four Bass and Treble tone controls. Each control has a  $\pm 18$ -dB control range with selectable corner frequencies and 2nd order slopes. These controls operate four channel groups:

- L, R & C (Channels 1, 2, and 3)
- Sub (Channel 4)

For 176.4 kHz and 192 kHz data, the TAS5504 has two Bass and Treble tone controls. Each control has a  $\pm 18$ -dB I<sup>2</sup>C control range with selectable corner frequencies and 2nd order slopes. These controls operate two channel groups:

- L & R
- Sub

The bass and treble filters utilize a soft update rate that does not produce artifacts during adjustment.

**Table 1–4. Bass and Treble Filter Selections**

| FS<br>(kHz) | 3-dB CORNER FREQUENCIES |                 |                 |                 |                 |                 |                 |                 |                 |                 |
|-------------|-------------------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|
|             | FILTER<br>SET 1         | FILTER<br>SET 1 | FILTER<br>SET 2 | FILTER<br>SET 2 | FILTER<br>SET 3 | FILTER<br>SET 3 | FILTER<br>SET 4 | FILTER<br>SET 4 | FILTER<br>SET 5 | FILTER<br>SET 5 |
|             | BASS                    | TREBLE          | BASS            | TREBLE          | BASS            | TREBLE          | BASS            | TREBLE          | BASS            | TREBLE          |
| 32          | 42                      | 917             | 83              | 1833            | 125             | 3000            | 146             | 3667            | 167             | 4333            |
| 38          | 49                      | 1088            | 99              | 2177            | 148             | 3562            | 173             | 4354            | 198             | 5146            |
| 44.1        | 57                      | 1263            | 115             | 2527            | 172             | 4134            | 201             | 5053            | 230             | 5972            |
| 48          | 63                      | 1375            | 125             | 2750            | 188             | 4500            | 219             | 5500            | 250             | 6500            |
| 88.2        | 115                     | 2527            | 230             | 5053            | 345             | 8269            | 402             | 10106           | 459             | 11944           |
| 96          | 125                     | 2750            | 250             | 5500            | 375             | 9000            | 438             | 11000           | 500             | 13000           |
| 176.4       | 230                     | 5053            | 459             | 10106           | 689             | 16538           | 804             | 20213           | 919             | 23888           |
| 192         | 250                     | 5500            | 500             | 11000           | 750             | 18000           | 875             | 22000           | 1000            | 26000           |

The I<sup>2</sup>C registers that control Bass and Treble are:

- Bass and Treble By-Pass Register (0x89 – 0x90, channels 1–8)
- Bass and Treble Slew Rates (0xD0)
- Bass Filter Sets 1–5 (0xDA)
- Bass Filter Index (0xDB)
- Treble Filter Sets 1–5 (0xDC)
- Treble Filter Index (0xDD)

## 1.8 Volume, Auto Mute, and Mute

The TAS5504 provides individual channel and master volume controls. Each control provides an adjustment range of +18.0618 dB to –100 dB in 0.25 dB increments. This permits a total volume device control range of +36 dB to –100 dB plus mute.

The TAS5504 has a master soft mute control that can be enabled by a terminal or I<sup>2</sup>C command. The device also has individual channel soft mute controls that can be enabled via I<sup>2</sup>C.

The soft volume and mute update rates are programmable. The soft adjustments are performed using a soft gain linear update with an I<sup>2</sup>C programmable linear step size at a fixed temporal rate. The linear soft gain step size can be varied from 0.5 to 0.003906.

**Table 1–5. Linear Gain Step Size**

| STEP SIZE (GAIN)                           | 0.5   | 0.25  | 0.125 | 0.0625 | 0.03125 | 0.015625 | 0.007813 | 0.003906 |
|--------------------------------------------|-------|-------|-------|--------|---------|----------|----------|----------|
| Time to go from 36.124 db to –127 dB in ms | 10.67 | 21.33 | 42.67 | 85.34  | 170.67  | 341.35   | 682.70   | 1365.4   |
| Time to go from 18.062 db to –127 dB in ms | 1.33  | 2.67  | 5.33  | 10.67  | 21.33   | 42.67    | 85.33    | 170.67   |
| Time to go from 0 db to –127 dB in ms      | 0.17  | 0.33  | 0.67  | 1.33   | 2.67    | 5.33     | 10.67    | 21.33    |

### 1.8.1 Auto Mute and Mute

The TAS5504 has individual channel automute controls that are enabled via the I<sup>2</sup>C interface. There are two separate detectors used to trigger the automute:

- Input Auto Mute: All channels are muted when all 8 inputs to the TAS5504 are less in magnitude than the input threshold value for a programmable amount of time.
- Output Auto Mute: A single channel is muted when the output of the DAP section is less in magnitude than the input threshold value for a programmable amount of time.

The detection period and thresholds for these two detectors are the same.

This time interval is selectable via I<sup>2</sup>C to be from 1 ms. to 110 ms. The increments of time are 1, 2, 3, 4, 5, 10, 20, 30, 40, 50, 60, 70, 80, 90, 100, and 110 ms. This interval is independent of the sample rate. The default value is mask programmable.

The input threshold value is an unsigned magnitude that is expressed as a bit position. This value is adjustable via I<sup>2</sup>C. The range of the input threshold adjustment is from below the LSB (bit position 0) to below bit position 12 in a 24 bit input data word (bit positions 8 to 20 in the DSPE). This provides an input threshold that can be adjusted for 12 to 24 bits of data. The default value is mask programmable.

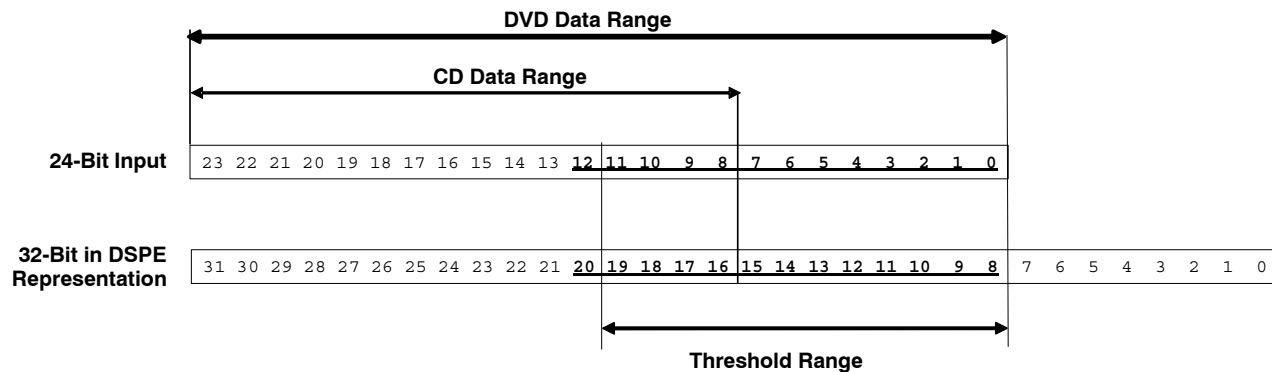


Figure 1–14. Auto Mute Threshold

The auto mute state is exited when the TAS5504 receives one sample that is greater than the output threshold.

The output threshold can be one of two values:

- Equal to the input threshold
- 6 dB (one bit position) greater than the input threshold

The value for the output threshold is selectable via I<sup>2</sup>C. The default value is mask programmable.

The system latency enables the data value that is above the threshold to be preserved and output.

A mute command initiated by automute, master mute, individual I<sup>2</sup>C mute, the AM interference mute sequence, or the bank switch mute sequence overrides an unmute command or a volume command. While a mute command is activated, the commanded channels transition to the mute state. When a channel is unmuted, it goes to the last commanded volume setting that has been received for that channel.

## 1.9 Loudness Compensation

The loudness compensation function compensates for the Fletcher-Munson loudness curves. The TAS5504 loudness implementation tracks the volume control setting to provide spectral compensation for weak low or high frequency response at low volume levels. For the volume tracking function both linear and log control laws can be implemented. Any biquad filter response can be used to provide the desired loudness curve. The control parameters for the loudness control are programmable via the I<sup>2</sup>C interface.

The TAS5504 has a single set of loudness controls for the four channels. The loudness control input uses the Maximum individual master volume (V) to control the loudness that is applied to all channels. In 192-kHz and 176.4-kHz modes, the loudness function is active only for channels 1, 2, and 4.

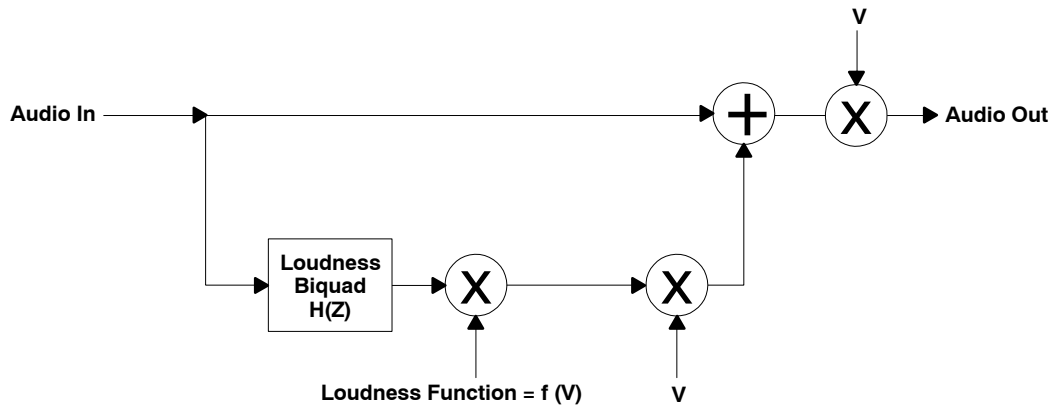


Figure 1-15. Loudness Compensation Functional Block Diagram

Loudness Function =  $f(V) = G \times [2^{[(\log V) \times LG + LO]}] + O$  or alternatively,

Loudness Function =  $f(V) = G \times [V^{LG} \times 2^{LO}] + O$

For example, for the default values  $LG = -0.5$ ,  $LO = 0.0$ ,  $G = 1.0$ , and  $O = 0.0$  then:

Loudness Function =  $1 / \text{SQRT}(V)$  which is the recommended transfer function for loudness. So,

Audio Out = (Audio In)  $\times V$  +  $H(Z) \times \text{SQRT}(V)$ . Other transfer functions are possible.

Table 1-6. Default Loudness Compensation Parameters

| LOUDNESS TERM | DESCRIPTION           | USAGE                                       | DATA FORMAT | I <sup>2</sup> C SUB-ADDRESS | DEFAULT                                                                           |                                                                              |
|---------------|-----------------------|---------------------------------------------|-------------|------------------------------|-----------------------------------------------------------------------------------|------------------------------------------------------------------------------|
|               |                       |                                             |             |                              | HEX                                                                               | FLOAT                                                                        |
| V             | Max volume            | Gains audio                                 | 5.23        | NA                           | NA                                                                                | NA                                                                           |
| Log V         | $\log_2$ (max volume) | Loudness function                           | 5.23        | NA                           | 00000000                                                                          | 0.0                                                                          |
| H (Z)         | Loudness biquad       | Controls shape of Loudness curves           | 5.23        | 0x95                         | b0 = 0000D513<br>b1 = 00000000<br>b2 = 0FFF2AED<br>a1 = 00FE5045<br>a2 = 0F81AA27 | b0 = 0.006503<br>b1 = 0<br>b2 = -0.006503<br>a1 = 1.986825<br>a2 = -0.986995 |
| LG            | Gain (log space)      | Loudness function                           | 5.23        | 0x91                         | FFC00000                                                                          | -0.5                                                                         |
| LO            | Offset (log space)    | Loudness function                           | 25.23       | 0x92                         | 00000000                                                                          | 0                                                                            |
| G             | Gain                  | Switch to enable Loudness (ON = 1, OFF = 0) | 5.23        | 0x93                         | 00000000                                                                          | 0                                                                            |
| O             | Offset                | Provides offset                             | 25.23       | 0x94                         | 00000000                                                                          | 0                                                                            |

### 1.9.1 Loudness Example

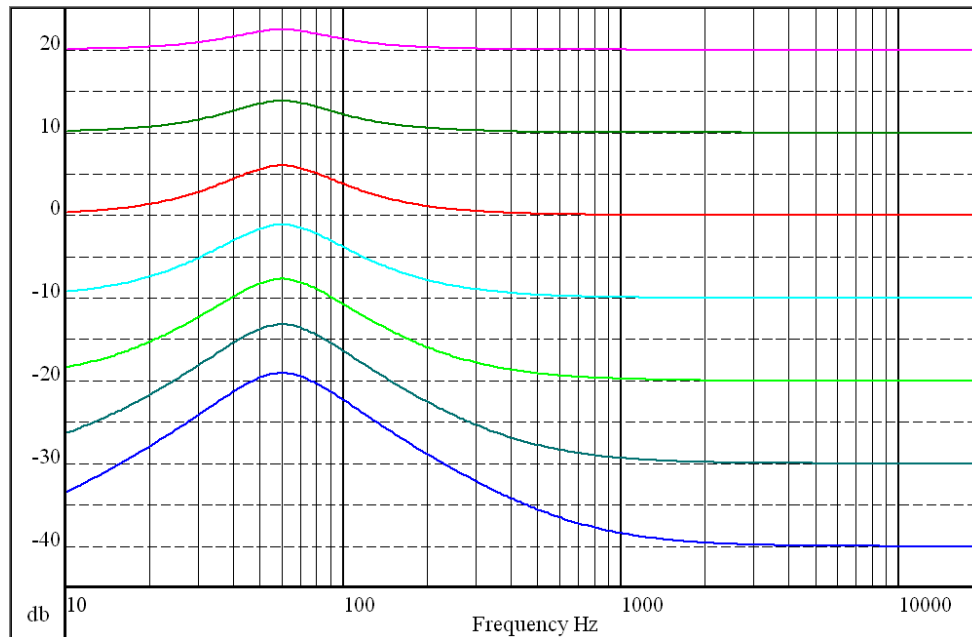
Problem: Due to the Fletcher-Munson phenomena, we want to compensate for low frequency attenuation near 60 Hz. The TAS5504 provides a loudness transfer function with EQ gain = 6, EQ center frequency = 60 Hz, and EQ bandwidth = 60 Hz.

Solution: Using Texas Instruments ALE TAS5504 DSP tool, Matlab, or other signal-processing tool, develop a loudness function with following parameters:

**Table 1–7. Loudness Function Parameters**

| LOUDNESS TERM | DESCRIPTION     | USAGE                                       | DATA FORMAT | I <sup>2</sup> C SUBADDRESS | EXAMPLE VALUES                                                                    |                                                                              |
|---------------|-----------------|---------------------------------------------|-------------|-----------------------------|-----------------------------------------------------------------------------------|------------------------------------------------------------------------------|
|               |                 |                                             |             |                             | HEX                                                                               | FLOAT                                                                        |
| H (Z)         | Loudness Biquad | Controls shape of loudness curves           | 5.23        | 0x95                        | b0 = 00008ACE<br>b1 = 00000000<br>b2 = FFFF7532<br>a1 = FF011951<br>a2 = 007EE914 | b0 = 0.004236<br>b1 = 0<br>b2 = -0.004236<br>a1 = -1.991415<br>a2 = 0.991488 |
| LG            | Loudness Gain   | Loudness function                           | 5.23        | 0x91                        | FFC00000                                                                          | -0.5                                                                         |
| LO            | Loudness Offset | Loudness function                           | 25.23       | 0x92                        | 00000000                                                                          | 0                                                                            |
| G             | Gain            | Switch to Enable Loudness (ON = 1, OFF = 0) | 5.23        | 0x93                        | 00800000                                                                          | 1                                                                            |
| O             | Offset          | Offset                                      | 25.23       | 0x94                        | 00000000                                                                          | 0                                                                            |

See Figure 1–16 for the resulting loudness function at different gains.



**Figure 1–16. Loudness Example Plots**

## 1.10 Dynamic Range Control (DRC)

The DRC provides both compression and expansion capabilities over three separate and definable regions of audio signal levels. Programmable threshold levels set the boundaries of the three regions. Within each of the three regions a distinct compression or expansion transfer function can be established and the slope of each transfer function is determined by programmable parameters. The offset (boost or cut) at the two boundaries defining the three regions can also be set by programmable offset coefficients. The DRC implements the composite transfer function by computing a 5.23 format gain coefficient from each sample output from the rms estimator. This gain coefficient is then applied to a mixer element, whose other input is the audio data stream. The mixer output is the DRC-adjusted audio data.

There are two distinct DRC blocks in the TAS5504. DRC1 services channels 1–3. This DRC computes rms estimates of the audio data streams on all channels that it controls. The estimates are then compared on a sample-by-sample basis and the larger of the estimates is used to compute the compression/expansion gain coefficient. The gain coefficient is then applied to appropriate channels audio stream. DRC2 services only channel 4. This DRC also computes an rms estimate of the signal level on channel 4 and this estimate is used to compute the compression/expansion gain coefficient applied to the channel 4 audio stream.

All of the TAS5504 default values for DRC can be used except for the DRC1 decay and DRC2 decay. Table 1–8 shows the recommended time constants and their HEX values. If the user wants to implement other DRC functions, Texas Instruments recommends using the automatic loudspeaker equalization (ALE) tool available from Texas Instruments. The ALE tool allows the user to select the DRC transfer function graphically. It will then output the TAS5504 hex coefficients for download to the TAS5504.

**Table 1–8. DRC Recommended Changes From TAS5504 Defaults**

| I <sup>2</sup> C SUBADDRESS | REGISTER FIELDS   | RECOMMENDED TIME CONSTANT (MS) | RECOMMENDED HEX VALUE | DEFAULT HEX |
|-----------------------------|-------------------|--------------------------------|-----------------------|-------------|
| 0x98                        | DRC1 energy       | 5                              | 0000883F              | 0000883F    |
|                             | DRC1 (1 – energy) |                                | 007F77C0              | 007F77C0    |
| 0x9C                        | DRC1 attack       | 5                              | 0000883F              | 0000883F    |
|                             | DRC1 (1 – attack) |                                | 007F77C0              | 007F77C0    |
|                             | DRC1 decay        | 2                              | 0001538F              | 000000AE    |
|                             | DRC1 (1 – decay)  |                                | 007EAC70              | 007FFF51    |
| 0x9D                        | DRC2 energy       | 5                              | 0000883F              | 0000883F    |
|                             | DRC2 (1 – energy) |                                | 007F77C0              | 007F77C0    |
| 0xA1                        | DRC2 attack       | 5                              | 0000883F              | 0000883F    |
|                             | DRC2 (1 – attack) |                                | 007F77C0              | 007F77C0    |
|                             | DRC2 decay        | 2                              | 0001538F              | 000000AE    |
|                             | DRC2 (1 – decay)  |                                | 007EAC70              | 007FFF51    |

Recommended DRC set-up flow if the defaults are used:

- After power up, load the recommended hex value for DRC1 and DRC2 decay and (1 – decay). See Table 1–8.
- Enable either the pre-volume or post-volume DRC

Recommended DRC set-up flow if the DRC design uses values different from the defaults:

- After power up, load all DRC coefficients per the DRC design.
- Enable either the pre-volume or post-volume DRC

Figure 1–17 shows the positioning of the DRC block in the TAS5504 processing flow. As seen, the DRC input can come from either before or after soft volume control and loudness processing.

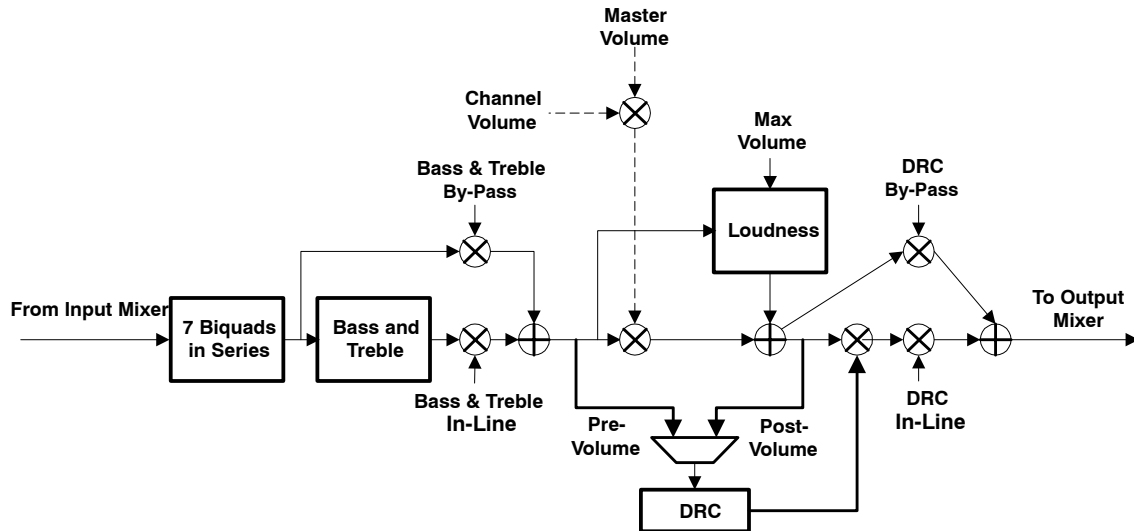


Figure 1-17. DRC Positioning in TAS5504 Processing Flow

Figure 1-18 illustrates a typical DRC transfer function.

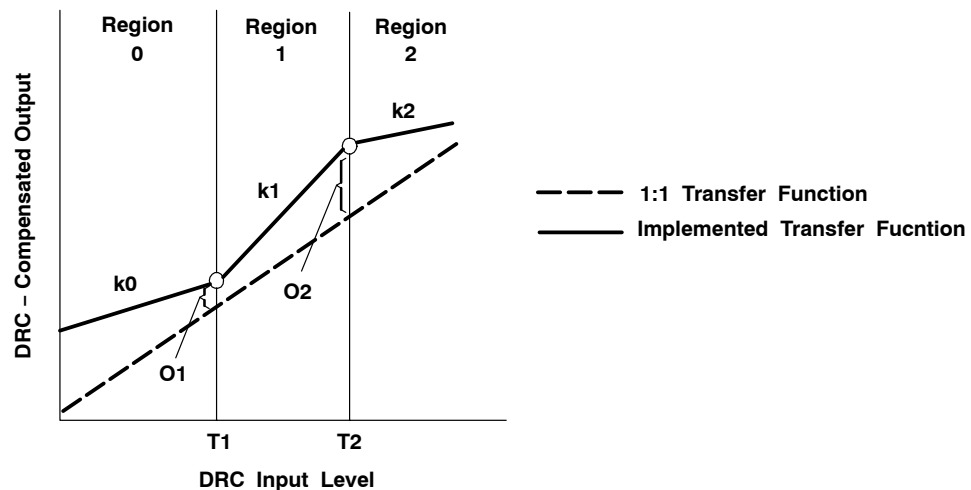


Figure 1-18. Dynamic Range Compression (DRC) Transfer Function Structure

The three regions shown in Figure 1-18 are defined by three sets of programmable coefficients:

- Thresholds T1 and T2—define region boundaries.
- Offsets O1 and O2—define the DRC gain coefficient settings at thresholds T1 and T2 respectively.
- Slopes k0, k1, and k2—define whether compression or expansion is to be performed within a given region. The magnitudes of the slopes define the degree of compression or expansion to be performed.

The three sets of parameters are all defined in logarithmic space and adhere to the following rules:

- The maximum input sample into the DRC is referenced at 0 dB. All values below this maximum value then have negative values in logarithmic (dB) space.
- The samples input into the DRC are 32-bit words and consist of the upper 32 bits of the 48-bit word format used by the digital audio processor (DAP). The 48-bit DAP word is derived from the 32-bit serial data received at the serial audio receive port by adding 8 bits of headroom above the 32-bit word and 8 bits of computational precision below the 32-bit word. If the audio processing steps between the SAP input and the DRC input result in no accumulative boost or cut, the DRC would operate on the 8 bits of headroom and the 24 MSBs of the audio sample. Under these conditions, a 0-dB (maximum value) audio sample (0x7FFFFFFF) is seen at the DRC input as a -48-dB sample (8 bits x -6.02 dB/bit = -48 dB).

- Thresholds T1 and T2 define, in dB, the boundaries of the three regions of the DRC, as referenced to the rms value of the data into the DRC. Zero valued threshold settings reference the maximum valued rms input into the DRC and negative valued thresholds reference all other rms input levels. Positive valued thresholds have no physical meaning and are not allowed. In addition, zero valued threshold settings are not allowed.

Although the DRC input is limited to 32-bit words, the DRC itself operates using the 48-bit word format of the DAP. The 32-bit samples input into the DRC are placed in the upper 32 bits of this 48-bit word space. This means that the threshold settings must be programmed as 48-bit (25.23 format) numbers.

**CAUTION: Zero valued and positive valued threshold settings are not allowed and cause unpredictable behavior if used.**

- Offsets O1 and O2 define, in dB, the attenuation (cut) or gain (boost) applied by the DRC-derived gain coefficient at the threshold points T1 and T2 respectively. Positive offsets are defined as cuts, and thus boost or gain selections are negative numbers. Offsets must be programmed as 48-bit (25.23 format) numbers.
- Slopes k0, k1, and k2 define whether compression or expansion is to be performed within a given region, and the degree of compression or expansion to be applied. Slopes are programmed as 28-bit (5.23 format) numbers.

### 1.10.1 DRC Implementation

The three elements comprising the DRC: (1) an rms estimator, (2) a compression/expansion coefficient computation engine, and (3) an attack/decay controller. DRC1 applies to channels 1 –3 and DRC2 applies only to channel 4. DRC1 uses I<sup>2</sup>C register 0x98 – 0x9C and DRC2 uses I<sup>2</sup>C registers 0x9D – 0xA1.

- RMS estimator—This DRC element derives an estimate of the rms value of the audio data stream into the DRC. For DRC1 (Ch 1–3), the individual channel estimates are computed. The outputs of the estimators are then compared, sample-by-sample, and the larger valued sample is forwarded to the compression/expansion coefficient computation engine.

Two programmable parameters (I<sup>2</sup>C 0x98), E and (1 – E), set the effective time window over which the rms estimate is made. For the DRC1 block, the programmable parameters apply to all rms estimators. The time window over which the rms estimation is computed can be determined by:

$$t_{\text{window}} = \frac{-1}{F_S \ln(1 - E)}$$

- Compression/expansion coefficient computation—This DRC element converts the output of the rms estimator to a logarithmic number, determines the region that the input resides, and then computes and outputs the appropriate coefficient to the attack/decay element. Seven programmable parameters—T1, T2, O1, O2, k0, k1, and k2—define the three compression/expansion regions implemented by this element.
- Attack/decay control—This DRC element controls the transition time of changes in the coefficient computed in the compression/expansion coefficient computation element. Four programmable parameters define the operation of this element. Parameters D and 1 – D set the decay or release time constant to be used for volume boost (expansion). Parameters A and 1 – A set the attack time constant to be used for volume cuts. The transition time constants can be determined by:

$$t_a = \frac{-1}{F_S \ln(1 - A)} \quad t_d = \frac{-1}{F_S \ln(1 - D)}$$

Figure 1–19 shows how the TAS5504 attack and decay are defined. Note that this is opposite of some definitions of attack and decay.

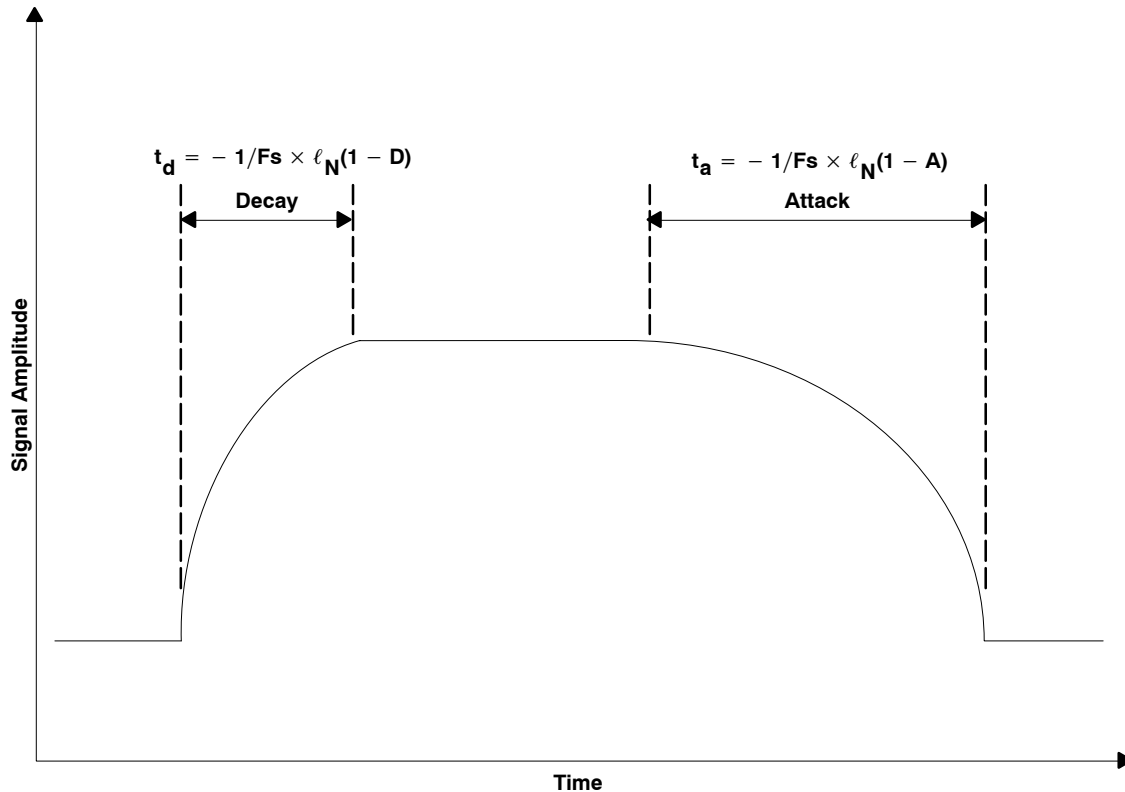


Figure 1-19. TAS5504 Attack and Decay Definition

### 1.10.2 Compression/Expansion Coefficient Computation Engine Parameters

There are seven programmable parameters assigned to each DRC block: two threshold parameters - T1 and T2, two offset parameters - O1 and O2, and three slope parameters - k0, k1, and k2. The threshold parameters establish the three regions of the DRC transfer curve, the offsets anchor the transfer curve by establishing known gain settings at the threshold levels, and the slope parameters define whether a given region is a compression or an expansion region.

The audio input stream into the DRC must pass through DRC-dedicated programmable input mixers. These mixers are provided to scale the 32-bit input into the DRC to account for the positioning of the audio data in the 48-bit DAP word and the net gain or attenuation in signal level between the SAP input and the DRC. The selection of threshold values must take the gain (attenuation) of these mixers into account. The DRC implementation examples that follow illustrate the effect these mixers have on establishing the threshold settings.

T2 establishes the boundary between the high-volume region and the mid-volume region. T1 establishes the boundary between the mid-volume region and the low-volume region. Both thresholds are set in logarithmic space, and which region is active for any given rms estimator output sample is determined by the logarithmic value of the sample.

Threshold T2 serves as the fulcrum or pivot point in the DRC transfer function. O2 defines the boost (> 0 dB) or cut (< 0 dB) implemented by the DRC-derived gain coefficient for an rms input level of T2. If O2 = 0 dB, the value of the derived gain coefficient is 1.0 (0x00, 80, 00, 00 in 5.23 format). k2 is the slope of the DRC transfer function for rms input levels above T2 and k1 is the slope of the DRC transfer function for rms input levels below T2 (and above T1). The labeling of T2 as the fulcrum stems from the fact that there cannot be a discontinuity in the transfer function at T2. The user can, however, set the DRC parameters to realize a discontinuity in the transfer function at the boundary defined by T1. If no discontinuity is desired at T1, the value for the offset term O1 must obey the following equation.

$$O1_{\text{No Discontinuity}} = |T1 - T2| \times k1 + O2 \quad \text{For } (|T1| \geq |T2|)$$

T1 and T2 are the threshold settings in dB, k1 is the slope for region 1, and O2 is the offset in dB at T2. If the user chooses to select a value of O1 that does not obey the above equation, a discontinuity at T1 is realized.

Going down in volume from T2, the slope k1 remains in effect until the input level T1 is reached. If, at this input level, the offset of the transfer function curve from the 1:1 transfer curve does not equal O1, there is a discontinuity at this input level as the transfer function is snapped to the offset called for by O1. If no discontinuity is wanted, O1 and/or k1 must be adjusted so that the value of the transfer curve at the input level T1 is offset from the 1:1 transfer curve by the value O1. The examples that follow illustrate both continuous and discontinuous transfer curves at T1.

Going down in volume from T1, starting at the offset level O1, the slope k0 defines the compression/expansion activity in the lower region of the DRC transfer curve.

### 1.10.2.1 Threshold Parameter Computation

For thresholds,

$$T_{\text{dB}} = -6.0206 T_{\text{INPUT}} = -6.0206 T_{\text{SUB\_ADDRESS\_ENTRY}}$$

If, for example, it is desired to set T1 = -64 dB, then the subaddressaddress entry required to set T1 to -64 dB is:

$$T1_{\text{SUB\_ADDRESS\_ENTRY}} = \frac{-64}{-6.0206} = 10.63$$

T1 is entered as a 48-bit number in 25.23 format. Therefore:

$$\begin{aligned} T1 = 10.63 &= 0\_1010.1010\_0001\_0100\_0111\_1010\_111 \\ &= 0x00000550A3D7 \text{ in 25.23 format} \end{aligned}$$

### 1.10.2.2 Offset Parameter Computation

The offsets set the boost or cut applied by the DRC-derived gain coefficient at the threshold point. An equivalent statement is that offsets represent the departure of the actual transfer function from a 1:1 transfer at the threshold point. Offsets are 25.23 formatted 48-bit logarithmic numbers. They are computed by the following equation.

$$O_{\text{INPUT}} = \frac{O_{\text{DESIRED}} + 24.0824 \text{ dB}}{6.0206}$$

Gains or boosts are represented as negative numbers; cuts or attenuation are represented as positive numbers. For example, to achieve a boost of 21 dB at threshold T1, the I<sup>2</sup>C coefficient value entered for O1 must be:

$$\begin{aligned} O1_{\text{INPUT}} &= \frac{-21 \text{ dB} + 24.0824 \text{ dB}}{6.0206} = 0.51197555 \\ &= 0.1000\_0011\_0001\_1101\_0100 \\ &= 0x00000041886A \text{ in 25.23 format} \end{aligned}$$

More examples of offset computations are included in the following examples.

### 1.10.2.3 Slope Parameter Computation

In developing the equations used to determine the subaddress of the input value required to realize a given compression or expansion within a given region of the DRC, the following convention is adopted.

$$\text{DRC Transfer} = \text{Input Increase} : \text{Output Increase}$$

If the DRC realizes an output increase of  $n$  dB for every dB increase in the rms value of the audio into the DRC, a 1: $n$  expansion is being performed. If the DRC realizes a 1 dB increase in output level for every  $n$  dB increase in the rms value of the audio into the DRC, a  $n$ :1 compression is being performed.

For 1: $n$  expansion, the slope  $k$  can be found by:

$$k = n - 1$$

For  $n$ :1 compression, the slope  $k$  can be found by:  $k = \frac{1}{n} - 1$

In both expansion (1: $n$ ) and compression ( $n$ :1),  $n$  is implied to be greater than 1. Thus, for expansion:

$k = n - 1$  means  $k > 0$  for  $n > 1$ . Likewise, for compression,  $k = \frac{1}{n} - 1$  means  $-1 < k < 0$  for  $n > 1$ . Thus, it appears that  $k$  must always lie in the range  $k > -1$ .

The DRC imposes no such restriction and  $k$  can be programmed to values as negative as  $-15.999$ . To determine what results when such values of  $k$  are entered, it is first helpful to note that the compression and expansion equations for  $k$  are actually the same equation. For example, a 1:2 expansion is also a 0.5:1 compression.

$$0.5 \text{ Compression} \Rightarrow k = \frac{1}{0.5} - 1 = 1$$

$$1 : 2 \text{ Expansion} \Rightarrow k = 2 - 1 = 1$$

As can be seen, the same value for  $k$  is obtained either way. The ability to choose values of  $k$  less than  $-1$  allows the DRC to implement negative slope transfer curves within a given region. Negative slope transfer curves are usually not associated with compression and expansion operations, but the definition of these operations can be expanded to include negative slope transfer functions. For example, if  $k = -4$

$$\text{Compression Equation : } k = -4 = \frac{1}{n} - 1 \Rightarrow n = -\frac{1}{3} \Rightarrow -0.3333 : 1 \text{ compression}$$

$$\text{Expansion Equation : } k = -4 = n - 1 \Rightarrow n = -3 \Rightarrow 1 : -3 \text{ expansion}$$

With  $k = -4$ , the output decreases 3 dB for every 1 dB increase in the rms value of the audio into the DRC. As the input increases in volume, the output decreases in volume.

## 1.11 Output Mixer

The TAS5504 provides an 4x2 output mixer for channels 1 and 2. For channels 3 and 4, the TAS5504 provides an 4x3 output mixer. These mixers allow each output to be any ratio of any two (three) signal processed channels. The control parameters for the output crossbar mixer are programmable via the I<sup>2</sup>C interface.

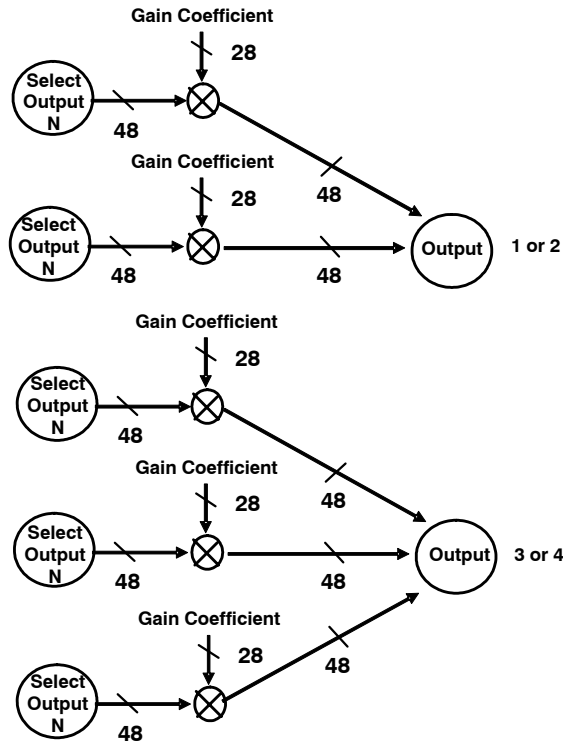


Figure 1-20. Output Mixers

## 1.12 PWM

The TAS5504 has four channels of high performance digital PWM modulators that are designed to drive switching output stages (backends) in both single-ended (SE) and H-bridge (bridge tied load) configuration. The TAS5504 device uses noise-shaping and sophisticated error correction algorithms to achieve high power efficiency and high-performance digital audio reproduction. The TAS5504 uses an AD1 PWM modulation combined with a 5<sup>th</sup> order noise shaper to provide a 102-dB SNR from 20 to 20 kHz.

The PWM section accepts 32-bit PCM data from the DAP and outputs four PWM audio output channels.

The TAS5504 PWM section output supports both single-ended and bridge-tied loads.

The PWM section provides a headphone PWM output to drive an external differential amplifier like the TPA112. The headphone circuit uses the PWM modulator for channels 1 and 2. The headphone will not operate while the backend drive channels are operating. The headphone will be enabled via a headphone select terminal or I<sup>2</sup>C command.

The PWM section has individual channel dc blocking filters that can be enabled and disabled. The filter cutoff frequency is less than 1 Hz.

The PWM section has individual channel de-emphasis filters for 32, 44.1, and 48 kHz that can be enabled and disabled.

The PWM section also contains the power supply volume control (PSVC) PWM.

The interpolator, noise shaper, and PWM sections provide a PWM output with the following features:

- Up to 8x over sampling.
  - 8x at  $F_S = 44.1$  kHz, 48 kHz, 32 kHz, 38 kHz
  - 4x at  $F_S = 88.2$  kHz, 96 kHz
  - 2x at  $F_S = 176.4$  kHz, 192 kHz
- 5th order noise shaping
- 102-dB dynamic range 0 – 20 kHz (TAS5504 + TAS5111 system measured at speaker terminals)

- THD < 0.01%
- Adjustable maximum modulation limit of 93.8% to 99.2%
- 3.3-V digital signal

### 1.12.1 DC Blocking (High Pass Enable/ Disable)

Each input channel incorporates a first order digital high-pass filter to block potential dc components. The filter –3 dB point is approximately 0.89-Hz at 44.1-kHz sampling rate. The high-pass filter can be enabled and disabled via the I<sup>2</sup>C interface.

### 1.12.2 De-Emphasis Filter

For audio sources that have been pre-emphasized, a precision 50  $\mu$ s/15  $\mu$ s de-emphasis filter is provided to support the sampling rates of 32 kHz, 44.1 kHz, and 48 kHz. Figure 1–21 shows a graph of the de-emphasis filtering characteristics. De-emphasis is set using two bits in the system control register.

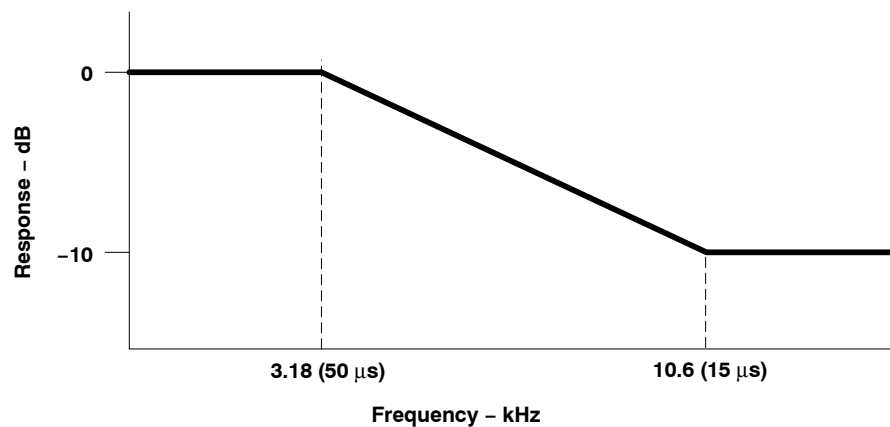


Figure 1–21. De-emphasis Filter Characteristics

### 1.12.3 Power Supply Volume Control (PSVC)

The TAS5504 supports volume control by both conventional digital gain / attenuation and by a combination of digital and analog gain / attenuation. Varying the H-bridge power supply voltage performs the analog volume control function. The benefits of using power supply volume control (PSVC) are reduced idle channel noise, improved signal resolution at low volumes, increased dynamic range, and reduced radio frequency emissions at reduced power levels. The power supply volume control (PSVC) is enabled via I<sup>2</sup>C. When enabled the PSVC provides a PWM output that is filtered to provide a reference voltage for the power supply. The power supply adjustment range can be set for –12.04, –18.06, or –24.08 dB, to accommodate a range of variable power supply designs.

Figure 1–22 and Figure 1–23 show how power supply and digital gains can be used together.

The volume biquad (0xCF) can be used to implement a low-pass filter in the digital volume control to match the PSVC volume transfer function.

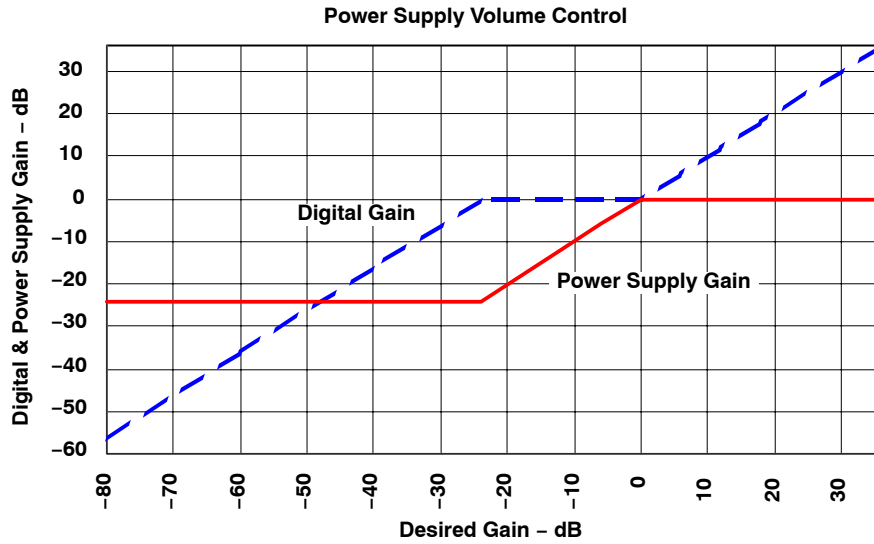


Figure 1-22. Power Supply and Digital Gains (Log Space)

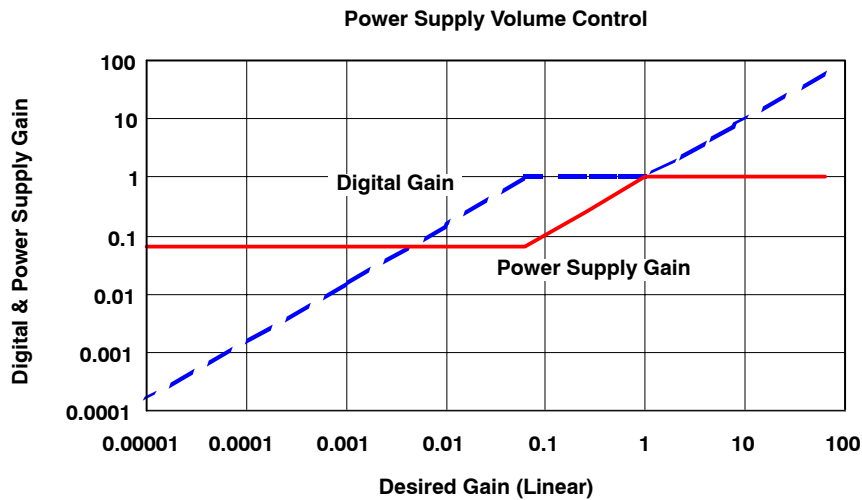
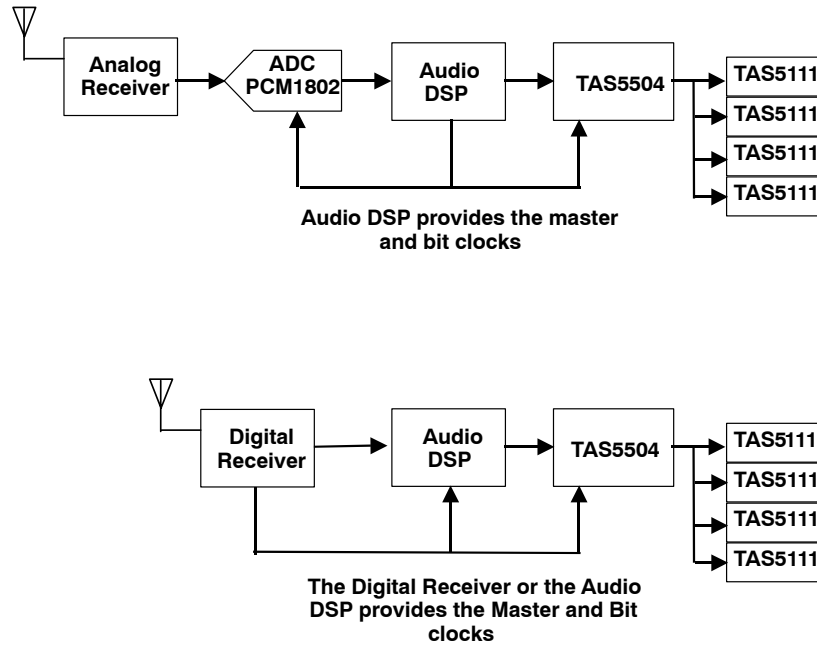


Figure 1-23. Power Supply and Digital Gains (Linear Space)

#### 1.12.4 AM Interference Avoidance

Digital amplifiers can degrade AM reception as a result of their RF emissions. Texas Instruments patented AM interference avoidance circuit provides a flexible system solution for a wide variety of digital audio architectures. During AM reception, the TAS5504 adjusts the radiated emissions to provide an emission clear zone for the tuned AM frequency. The inputs to the TAS5504 for this operation are the tuned AM frequency, the IF frequency, and the sample rate. The sample rate is automatically detected.



**Figure 1–24. Block Diagrams of Typical Systems Requiring TAS5504 Automatic AM Interference Avoidance Circuit**

## 2 TAS5504 Controls and Status

The TAS5504 provides control and status information from both the I<sup>2</sup>C registers and device pins.

This section describes some of these controls and status functions. The I<sup>2</sup>C summary and detailed register descriptions are contained in sections at the end of this document.

### 2.1 I<sup>2</sup>C Status Registers

The TAS5504 has two status registers that provide general device information. These are the General Status Register 0 (0x01) and the Error Status Register (0x02).

#### 2.1.1 General Status Register (0x01)

- Device identification code
- Clip indicator – The TAS5504 has a clipping indicator. Writing to the register clears the indicator.
- Bank switching is busy

#### 2.1.2 Error Status Register (0x02)

- No internal errors (the valid signal is high)
- A clock error has occurred – These are sticky bits that are cleared by writing to the register.
  - LRCLK error – When the number of MCLKs per LRCLK is incorrect
  - SCLK error – When the number of SCLKs per LRCLK is incorrect
  - Frame slip – When the number of MCLKs per LRCLK changes by more than 10 MCLK cycles
  - PLL phase-lock error
- This error status register is normally used for system development only.

### 2.2 TAS5504 Pin Controls

The TAS5504 provide a number of terminal controls to manage the device operation. These controls are:

- $\overline{\text{RESET}}$
- $\overline{\text{PDN}}$
- $\overline{\text{BKND\_ERR}}$
- $\overline{\text{HP\_SEL}}$
- $\overline{\text{MUTE}}$

#### 2.2.1 Reset ( $\overline{\text{RESET}}$ )

The TAS5504 is placed in the reset mode by setting the  $\overline{\text{RESET}}$  terminal low or by the power up reset circuitry when power is applied.

$\overline{\text{RESET}}$  is an asynchronous control signal that restores the TAS5504 to the hard mute state (M). Master volume is immediately set to full attenuation (there is no ramp down). Reset initiates the device reset without an MCLK input. As long as the  $\overline{\text{RESET}}$  terminal is held low, the device is in the reset state. During reset, all I<sup>2</sup>C and serial data bus operations are ignored.

Table 2–1 shows the device output signals while  $\overline{\text{RESET}}$  is active.

**Table 2–1. Device Outputs During Reset**

| SIGNAL        | SIGNAL STATE              |
|---------------|---------------------------|
| Valid         | Low                       |
| PWM P-outputs | Low (M-State)             |
| PWM M-outputs | Low (M-State)             |
| SDA           | Signal Input (not driven) |

Because **RESET** is an asynchronous signal, clicks and pops produced during the application (the leading edge) of **RESET** cannot be avoided. However, the transition from the hard mute state (M) to the operational state is performed using a quiet start up sequence to minimize noise. This control uses the PWM reset and unmute sequence to shut down and start up the PWM. A detailed description of these sequences is contained in the PWM section. If a completely quiet reset or power down sequence is desired, **MUTE** should be applied before applying **RESET**.

The rising edge of the reset pulse begins device initialization before the transition to the operational mode. During device initialization, all controls are reset to their initial states. Table 2–2 shows the default control settings following a reset.

**Table 2–2. Values Set During Reset**

| CONTROL                                  | SETTING                              |
|------------------------------------------|--------------------------------------|
| Clock register                           | Not valid                            |
| High pass                                | Disabled                             |
| Unmute from clock error                  | Hard unmute                          |
| PSVC high Z                              | Disabled                             |
| Post DAP detection automute              | Enabled                              |
| Four Ch PreDAP detection automute        | Enabled                              |
| De-emphasis                              | De-emphasis disabled                 |
| Channel configuration control            | Configured for the default setting   |
| Headphone configuration control          | Configured for the default setting   |
| Serial data interface format             | I <sup>2</sup> S 24 bit              |
| Individual channel mute                  | No channels are muted                |
| Automute delay                           | 5 ms                                 |
| Automute threshold 1                     | < 8 bits                             |
| Automute threshold 2                     | Same as automute threshold 1         |
| Modulation limit                         | Maximum modulation limit of 97.7%    |
| Slew rate limit                          | Disengaged for all channels          |
| Interchannel delay                       | –32, 0, –16, 16, –24, 8, –8, –24     |
| Shutdown PWM on error                    | Enabled                              |
| Volume and mute update rate              | Volume ramp 85 ms                    |
| Treble and bass slew rate                | Update every 1.31 ms                 |
| Bank switching                           | Manual bank selection is enabled     |
| Auto bank switching map                  | All channels use Bank 1              |
| Biquad coefficients (TAS5504)            | Set to All pass                      |
| Input mixer coefficients                 | Input N → Channel N, no attenuation  |
| Output mixer coefficients                | Channel N → Output N, no attenuation |
| Subwoofer sum into Ch1 and Ch2 (TAS5504) | Gain of 0                            |
| Ch1 and Ch2 sum in subwoofer (TAS5504)   | Gain of 0                            |
| Bass and treble bypass                   | Gain of 1                            |
| Bass and treble Inline                   | Gain of 0                            |
| DRC bypass (TAS5504)                     | Gain of 1                            |
| DRC inline (TAS5504)                     | Gain of 0                            |
| DRC (TAS5504)                            | DRC disabled, default values         |
| Master volume                            | Mute                                 |
| Individual channel volumes               | 0 dB                                 |
| All bass and treble Indexes              | 0x12 neutral                         |
| Treble filter sets                       | Filter Set 3                         |
| Bass filter sets                         | Filter Set 3                         |

| CONTROL                         | SETTING                           |
|---------------------------------|-----------------------------------|
| Loudness (TAS5504)              | Loudness disabled, default values |
| AM interference enable          | Disabled                          |
| AM interference IF              | 455                               |
| AM interference select sequence | 1                                 |
| Tuned freq and mode             | 0000 , BCD                        |
| Subwoofer PSVC control          | Enabled                           |
| PSVC and PSVC range             | Disabled / 0 dB                   |

After the initialization time, the TAS5504 starts the transition to the operational state with the Master volume set at mute.

Since the TAS5504 has an external crystal time base, following the release of RESET, the TAS5504 sets the MCLK and data rates and perform the initialization sequences. The PWM outputs are held at a mute state until the master volume is set to a value other than mute via I<sup>2</sup>C.

### 2.2.2 Power Down (PDN)

The TAS5504 can be placed into the power down mode by holding the  $\overline{\text{PDN}}$  terminal low. When power down mode is entered, both the PLL and the oscillator are shut down. Volume is immediately set to full attenuation (there is no ramp down). This control uses the PWM mute sequence that provides a low click and pop transition to the hard mute state (M). A detailed description of the PWM mute sequence is contained in the PWM section.

Power down is an asynchronous operation that does not require MCLK to go into the power down state. To initiate the power-up sequence requires MCLK to be operational and the TAS5504 to receive 5 MCLKs prior to the release of  $\overline{\text{PDN}}$ .

As long as the  $\overline{\text{PDN}}$  terminal is held low the device is in the power down state with the PWM outputs in a hard mute (M) state. During power down, all I<sup>2</sup>C and serial data bus operations are ignored. Table 2–3 shows the device output signals while  $\overline{\text{PDN}}$  is active.

**Table 2–3. Device Outputs During Power Down**

| SIGNAL        | SIGNAL STATE  |
|---------------|---------------|
| Valid         | Low           |
| PWM P-outputs | M-state = low |
| PWM M-outputs | M-state = low |
| SDA           | Signal input  |
| PSVC          | M-state = low |

Following the application of  $\overline{\text{PDN}}$ , the TAS5504 does not perform a quiet shutdown to prevent clicks and pops produced during the application (the leading edge) of this command. The application of  $\overline{\text{PDN}}$  immediately performs a PWM stop. A quiet stop sequence can be performed by first applying MUTE before  $\overline{\text{PDN}}$ .

When  $\overline{\text{PDN}}$  is released, the system goes to the end state specified by MUTE and  $\overline{\text{BKND\_ERR}}$  pins and the I<sup>2</sup>C register settings.

The crystal time base allows the TAS5504 to determine the CLK rates. Once these rates are determined, the TAS5504 unmutes the audio.

### 2.2.3 Backend Error ( $\overline{\text{BKND\_ERR}}$ )

Backend error is used to provide error management for backend error conditions. Backend error is a level sensitive signal. Backend error can be initiated by bringing the  $\overline{\text{BKND\_ERR}}$  terminal low for a minimum 5 MCLK cycles. When  $\overline{\text{BKND\_ERR}}$  is brought low, the PWM sets all channels into the PWM backend error state. This state is described in the PWM section. Once the backend error sequence is initiated, a delay of 5 ms is performed before the system starts the output re-initialization sequence. After the initialization time, the TAS5504 begins normal operation. Backend error does not affect other PWM modulator operations

When  $\overline{\text{BKND\_ERR}}$  is low, the TAS5504 brings the PWM outputs 1–6 to a backend error state, while not affecting any other internal settings or operations. Table 2–4 shows the device output signal states during backend error.

**Table 2–4. Device Outputs During Backend Error**

| SIGNAL          | SIGNAL STATE              |
|-----------------|---------------------------|
| Valid           | Low                       |
| PWM P-outputs   | M-State – low             |
| PWM M-outputs   | M-State – low             |
| HPPWM P-outputs | M-State – low             |
| HPPWM M-outputs | M-State – low             |
| SDA             | Signal Input (not driven) |

### 2.2.4 Speaker / Headphone Selector ( $\overline{\text{HP\_SEL}}$ )

The  $\overline{\text{HP\_SEL}}$  terminal enables the headphone output or the speaker outputs. The headphone output receives the processed data output from DAP and PWM channels 1 and 2.

When low, the headphone output is enabled. In this mode the speaker outputs are disabled. When high, the speaker outputs are enabled and the headphone is disabled.

Changes in the pin logic level results in a state change sequence using soft mute to the hard mute (M) state for both speaker and headphone followed by a soft unmute.

When  $\overline{\text{HP\_SEL}}$  is low, the configuration of channels 1 and 2 are defined by the headphone configuration register. When  $\overline{\text{HP\_SEL}}$  is high, the channel 1 and 2 configuration registers define the configuration of channels 1 and 2.

### 2.2.5 Mute ( $\overline{\text{MUTE}}$ )

The mute control provides a noiseless volume ramp to silence. Releasing mute provides a noiseless ramp to previous volume. The TAS5504 has both a master and individual channel mute commands. A terminal is also provided for the master MUTE. The low active master Mute I<sup>2</sup>C register and the  $\overline{\text{MUTE}}$  terminal are logically Or'ed together. If either is set to low, a mute on all channels is performed. The master mute command operates on all channels.

When MUTE is invoked, the PWM output stops switching and then goes to an idle state.

The master Mute terminal is used to support a variety of other operations in the TAS5504, such as setting the inter-channel delay, the biquad coefficients, the serial interface format, and the clock rates. A mute command by the master mute terminal, individual I<sup>2</sup>C mute, the AM interference mute sequence, the bank switch mute sequence, or automute overrides an unmute command or a volume command. While a mute is active, the commanded channels will be placed in a mute state. When a channel is unmuted, it goes to the last commanded volume setting that has been received for that channel.

## 2.3 Device Configuration Controls

The TAS5504 provides a number of system configuration controls that are set at initialization and following a reset.

- Channel Configuration
- Headphone Configuration
- Audio System Configurations
- Recovery from Clock Error
- Power Supply Volume Control Enable
- Volume and Mute Update Rate

- Modulation Index Limit
- Inter-channel Delay
- Master Clock and Data Rate Controls
- Bank Controls

### 2.3.1 Channel Configuration Registers

In order for the TAS5504 to have full control of the power stages, registers 0x05, 0x06, 0x0B, and 0x0C must be programmed to reflect the proper power stage and how each one should be controlled. Channel configuration registers consist of four registers, one for each channel.

The primary reason for using these registers is that different power stages require different handling during start up, mute/unmute, shutdown, and error recovery. The TAS5504 must select the sequence that gives the best click and pop performance and insure that the bootstrap capacitor is charged correctly during start up. This sequence depends on which power stage is present at the TAS5504 output.

**Table 2–5. Description of the Channel Configuration Registers (0x05, 0x06, 0x0B, 0x0C)**

| BIT | DESCRIPTION                                                                                                                                                                                                                                                                                                               |
|-----|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| D7  | Enable/disable error recovery sequence. In case the BKND_RECOVERY pin is pulled low, this register determines if this channel is to follow the error recovery sequence or to continue with no interruption.                                                                                                               |
| D6  | Determines if the power stage needs the TAS5504 VALID pin to go low to reset the power stage. Some power stages can be reset by a combination of PWM signals. For these devices, it is recommended to set this bit low, since the VALID pin is shared for power stages. This provides better control of each power stage. |
| D5  | Determines if the power stage needs the TAS5504 VALID pin to go low to mute the power stage. Some power stages can be muted by a combination of PWM signals. For these devices, it is recommended to set this bit low, since the VALID pin is shared for power stages. This provides better control of each power stage.  |
| D4  | Inverts the PWM output. Inverting the PWM output can be an advantage if the power stage input pin are opposite the TAS5504 PWM pinout. This makes routing on the PCB easier. To keep the phase of the output the speaker terminals must also be inverted.                                                                 |
| D3  | The power stage TAS5182 has a special PWM input. To ensure that the TAS5504 has full control in all occasions, the PWM output must be remapped.                                                                                                                                                                           |
| D2  | Can be used to handle click and pop for some applications.                                                                                                                                                                                                                                                                |
| D1  | This bit is normally used together with D2. For some power stages, both PWM signals must be high to get the desired operation of both speaker outputs to be low. This bit sets the PWM outputs high-high during mute.                                                                                                     |
| D0  | Not used                                                                                                                                                                                                                                                                                                                  |

Table 2–6 lists the optimal setting for each output stage configuration. Note that the default value is applicable in all configurations except the TAS5182 SE/BTL configuration.

**Table 2–6. Recommended TAS5504 Configurations for Texas Instruments Power Stages**

| DEVICE  | ERROR RECOVERY | CONFIGURATION | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|---------|----------------|---------------|----|----|----|----|----|----|----|----|
| Default | RES            | BTL           | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  |
| TAS5111 | RES            | BTL           | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  |
|         |                | SE            | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  |
|         | AUT            | BTL           | 0  | 1  | 1  | 0  | 0  | 0  | 0  | 0  |
|         |                | SE            | 0  | 1  | 1  | 0  | 0  | 0  | 0  | 0  |
| TAS5112 | RES            | BTL           | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  |
|         |                | SE            | 1  | 1  | 0  | 0  | 0  | 0  | 0  | 0  |
|         | AUT            | BTL           | 0  | 1  | 0  | 0  | 0  | 0  | 0  | 0  |
|         |                | SE            | 0  | 1  | 0  | 0  | 0  | 0  | 0  | 0  |
| TAS5182 | RES            | BTL           | 1  | 1  | 1  | 0  | 1  | 0  | 0  | 0  |
|         |                | SE            | 1  | 1  | 1  | 0  | 1  | 0  | 0  | 0  |

RES: The output stage requires VALID to go low to recover from a shutdown.

AUT: The power stage can auto recover from a shutdown.

BTL: Bridge tied load configuration

SE: Single-ended configuration

### 2.3.2 Headphone Configuration Registers

The headphone configuration controls are identical to the speaker configuration controls. The headphone configuration control settings are used in place of the speaker configuration control settings for channels 1 and 2 when the headphones are selected. In reality however, there is only one used configuration setting for headphones and that is the default setting.

### 2.3.3 Audio System Configurations

The TAS5504 can be configured to comply with various audio systems.

The audio system configuration is set in the General Control Register (0xE0). Bits D31 – D4 must be zero and D0 is don't care.

- D3 Determines if SUB is to be controlled by PSVC
- D2 Enable/Disable power supply volume control

D3–D1 must be configured as the following according to the audio system in the application:

**Table 2–7. Audio System Configuration (General Control Register 0xE0)**

| AUDIO SYSTEM                | D31–D4 | D3 | D2 | D1 | D0 |
|-----------------------------|--------|----|----|----|----|
| DEFAULT                     | 0      | 0  | 0  | 0  | X  |
| 3.1 channels NOT using PSVC | 0      | 0  | 0  | 1  | X  |
| 4 channels using PSVC       | 0      | 0  | 1  | 1  | X  |
| 3.1 channels using PSVC     | 0      | 1  | 1  | 1  | X  |

### 2.3.4 Recovery from Clock Error

The TAS5504 can be set to either perform a volume ramp up during the recovery sequence of a clock error or to simply come up in the last state (or desired state if a volume or tone update was in progress). This feature is enabled via I<sup>2</sup>C system control register 0x03.

### 2.3.5 Power Supply Volume Control Enable

The power supply volume control (PSVC) can be enabled and disabled via I<sup>2</sup>C register 0xE0. The subwoofer PWM output can be configured to be controlled by the PSVC or digitally attenuated when PSVC is enabled (for powered subwoofer configurations). Note that PSVC cannot be simultaneously enabled along with unmute outputs after clock error feature.

### 2.3.6 Volume and Mute Update Rate

The TAS5504 has fixed soft volume and mute ramp durations. The ramps are linear. The soft volume and mute ramp rates are adjustable by programming the I<sup>2</sup>C register 0xD0 for the appropriate number of steps to be 512, 1024, or 2048. The update is performed at a fixed rate regardless of the sample rate.

- In normal speed, the update rate is 1 step every 4 / F<sub>s</sub> seconds.
- In double speed, the update is 1 step every 8 / F<sub>s</sub> seconds.
- In quad speed, the update is 1 step every 16 / F<sub>s</sub> seconds.

Because of processor loading, the update rate can increase for some increments by +1/F<sub>s</sub> to +3/F<sub>s</sub>. However, the variance of the total time to go from +18 dB to mute is less than 25%.

Table 2–8. Volume Ramp Rates in ms

| NUMBER OF STEPS | SAMPLE RATE (kHz) |                 |
|-----------------|-------------------|-----------------|
|                 | 44.1, 88.2, 176.4 | 32, 48, 96, 192 |
| 512             | 46.44 ms          | 42.67 ms        |
| 1024            | 92.88 ms          | 85.33 ms        |
| 2048            | 185.76 ms         | 170.67 ms       |

### 2.3.7 Modulation Index Limit

PWM modulation is a linear function of the audio signal. When the audio signal is 0, the PWM modulation is 50%. When the audio signal increases towards full scale, the PWM modulation increases towards 100%. For negative signals, the PWM modulations fall below 50% towards 0%.

However, there is a limit to the maximum modulation possible. During the off-time period, the power stage connected to the TAS5504 output needs to get ready for the next on-time period. The maximum possible modulation is then set by the power stage requirements. A modulation index of 97.7% is the default setting of the TAS5504. Default settings can be changed in the Modulation Index Register (0x16).

Note that no change should be made to this register when using Texas Instruments power stages.

### 2.3.8 Inter-channel Delay

An 8-bit value can be programmed to each of the four PWM inter-channel delay registers to add a delay per channel from 0 to 255 clock cycles. The delays correspond to cycles of the high-speed internal clock, DCLK. The default values are shown in Table 2–9.

Table 2–9. Inter-Channel Delay Default Values

| I <sup>2</sup> C SUB-ADDRESS | CHANNEL | INTER-CHANNEL DELAY DEFAULT (DCLK PERIODS) |
|------------------------------|---------|--------------------------------------------|
| 0x1B                         | 1       | –24                                        |
| 0x1C                         | 2       | 0                                          |
| 0x21                         | 3       | –8                                         |
| 0x22                         | 4       | +24                                        |

This delay is generated in the PWM and can be changed at any time through the serial control interface I<sup>2</sup>C registers 0x1B – 0x22. The absolute offset for channel 1 is set in I<sup>2</sup>C sub-address 0x23.

**NOTE:** If used correctly, setting the PWM channel delay can optimize the performance of a pure path digital amplifier system. The setting is based upon the type of backend power device that is used and the layout. These values are set during initialization using the I<sup>2</sup>C serial interface. Unless otherwise noted, use the default values given in Table 2–9.

## 2.4 Master Clock and Serial Data Rate Controls

The TAS5504 function only as a receiver of the MCLK (master clock), SCLK (shift clock), and LRCLK (left/right clock) signals that controls the flow of data on the four serial data interfaces. The 13.5-MHz external crystal allows the TAS5504 to automatically detect MCLK and the data rate.

The MCLK frequency can be 64 x Fs, 128 x Fs, 196 x Fs, 256 x Fs, 384 x Fs, 512 x Fs, or 768 x Fs.

The TAS5504 operates with the serial data interface signals LRCLK and SCLK synchronized to MCLK. However, there is no constraint as to the phase relationship of these signals. The TAS5504 accepts a 64 x Fs SCLK rate and a 1 x Fs LRCLK.

If the phase of SCLK or LRCLK drifts more than  $\pm 10$  MCLK cycles since the last RESET, the TAS5504 performs a clock error and resynchronize the clock timing.

The clock and serial data interface have several control parameters:

- MCLK Ratio 64 Fs, 128 Fs, 196 Fs, 256 Fs, 384 Fs, 512 Fs, or 768 Fs) – I<sup>2</sup>C parameter
- Data Rate 32, 38, 44.1, 48, 88.2, 96, 176.4, 192 kHz – I<sup>2</sup>C parameter
- AM Mode Enable / Disable – I<sup>2</sup>C parameter

During AM interference avoidance, the clock control circuitry utilizes three other configuration inputs:

- Tuned AM Frequency (for AM interference avoidance) (550 – 1750 kHz) – I<sup>2</sup>C parameter
- Frequency Set Select (1–4) – I<sup>2</sup>C parameter
- Sample Rate – I<sup>2</sup>C parameter or auto detected

### 2.4.1 PLL Operation

The TAS5504 uses two internal clocks generated by two internal phase-locked loops (PLLs), the digital PLL (DPLL) and the analog PLL (APLL). The analog PLL provides the reference clock for the PWM. The digital PLL provides the reference clock for the digital audio processor and the control logic.

The master clock MCLK input provides the input reference clock for the APLL. The external 13.5-MHz crystal provides the input reference clock for the digital PLL. The crystal provides a time base to support a number of operations, including the detection of the MCLK ratio, the data rate, and clock error conditions. The crystal time base provides a constant rate for all controls and signal timing.

Even if MCLK is not present, the TAS5504 can receive and store I<sup>2</sup>C commands and provide status.

## 2.5 Bank Controls

The TAS5504 permits the user to specify and assign sample rate dependent parameters for Biquad, Loudness, DRC, and Tone in one of three banks that can be manually selected or selected automatically based upon the data sample rate. Each bank can be enabled for one or more specific sample rates via I<sup>2</sup>C bank control register 0x40. Each bank set holds the following values:

- Coefficients for Seven Biquads (7X5 = 35 coefficients) for Each of the four Channels (Registers 0x51 – 0x88)
- Coefficients for One Loudness Biquad (Register 0x95)
- DRC1 Energy and (1 – Energy) Values (Register 0x98)
- DRC1 Attack, (1 – Attack), Decay, (1 – Decay) Values (Register 0x9C)
- DRC2 Energy and (1 – Energy) Values (Register 0x9D)
- DRC2 Attack, (1 – Attack), Decay, (1 – Decay) Values (Register 0xA1)
- Five Bass Filter-Set Selections (Register 0xDA)
- Five Treble Filter-Set Selections (Register 0xDC)

The default selection for bank control is manual bank with bank 1 selected. Note that if bank switching is used, Bank 2 and Bank 3 must be programmed on power up since the default values are all zeroes. If bank switching is used and Bank 2 and Bank 3 are not programmed correctly, then the output of the TAS5504 could be muted when switching to those banks.

### 2.5.1 Manual Bank Selection

The three bank selection bits of the bank control register allow the appropriate bank to be manually selected (000 = Bank 1, 001 = Bank 2, 010 = Bank 3). In the manual mode, when a write occurs to the Biquad, DRC, or Loudness coefficients, the current selected bank is updated. If audio data is streaming to the TAS5504, during a manual bank selection, the TAS5504 first performs a mute sequence, then performs the bank switch, and finally restores the volume using an un-mute sequence.

A mute command initiated by the bank switch mute sequence overrides an un-mute command or a volume command. While a mute is active, the commanded channels are muted. When a channel is unmuted, the volume level goes to the last commanded volume setting that has been received for that channel.

If MCLK or SCLK is stopped, the TAS5504 performs a bank switch operation. If the clocks should start up once the manual bank switch command has been received, the bank switch operation is performed during the 5-ms silent start sequence.

## 2.5.2 Automatic Bank Selection

To enable automatic bank selection, a value of 3 is written into in the bank selection bits of the bank control register. Banks are associated with one or more sample rates by writing values into the Bank 1 or Bank 2 data rate selection registers. The automatic base selection is performed when a frequency change is detected according to the following scheme:

1. The system scans Bank 1 data rate associations to see if the Bank 1 is assigned for that data rate.
2. If Bank 1 is assigned, then the Bank 1 coefficients will be loaded.
3. If it is not then, the system scans the bank 2 to see if Bank 1 is assigned for that data rate.
4. If Bank 2 is assigned, then the Bank 2 coefficients will be loaded.
5. If it is not then, the system loads the Bank 3 coefficients.

The default is that all frequencies are enabled for Bank 1. This default is expressed as a value of all 1s in the Bank 1 auto-selection byte and all 0s in the bank 2 auto-section byte.

### 2.5.2.1 Coefficients Write Operations While Automatic Bank Switch Is Enabled

In automatic mode if a write occurs to the Tone, EQ, DRC, or Loudness coefficients, the bank that is written to is the current bank.

## 2.5.3 Bank Set

Bank set is used to provide a secure way to update the bank coefficients in both the manual and automatic switching modes without causing a bank switch to occur. Bank set mode does not alter the current bank register mapping. It simply enables any bank's coefficients to be updated while inhibiting any bank switches from taking place. In manual mode, this enables the coefficients to be set without switching banks. In automatic mode this prevents a clock error or data rate change from corrupting a bank coefficient write.

To update the coefficients of a bank, a value of 4, 5, or 6 is written into in the bank selection bits of the bank control register. This enables the Tone, EQ, DRC, and Loudness coefficient values of bank 1, 2, or 3 to be respectively updated.

Once the coefficients of the bank have been updated, the bank selection bits are then returned to the desired manual or automatic bank selection mode.

## 2.5.4 Bank Switch Timeline

After a bank switch is initiated (manual or automatic), no I<sup>2</sup>C writes to the TAS5504 should occur before a minimum of 186 ms. This value is determined by the volume ramp rates for a particular sample rate.

## 2.5.5 Bank Switching Example 1

**Problem:** The audio unit containing a TAS5504 needs to handle different audio formats with different sample rates. Format #1 requires  $F_s = 32$  kHz, Format #2 requires  $F_s = 44.1$  kHz, and Format #3 requires  $F_s = 48$  kHz. The sample-rate dependent parameters in the TAS5504 require different coefficients and data depending on the sample rate.

**Strategy:** Use the TAS5504 bank switching feature to allow for managing and switching three banks associated with the three sample rates, 32 kHz (Bank 1), 44.1 kHz (Bank 2), and 48 kHz (Bank 3).

One possible algorithm is to generate, load, and automatically manage bank switching for this problem:

- Generate bank-related coefficients (see above) for sample rates 32 kHz, 44.1 kHz, and 48 kHz and include the same in the micro-based TAS5504 I<sup>2</sup>C firmware.

- On TAS5504 power up or reset, the micro runs the following TAS5504 Initialization code:
  - Update Bank 1 (Write 0x00048040 to register 0x40).
  - Write bank-related I<sup>2</sup>C registers with appropriate values for Bank 1.
  - Write Bank 2 (Write 0x00058040 to register 0x40).
  - Load bank-related I<sup>2</sup>C registers with appropriate values for Bank 2.
  - Write Bank 3 (Write 0x00068040 to register 0x40).
  - Load bank-related I<sup>2</sup>C registers with appropriate values for Bank 3.
  - Select automatic bank switching (write 0x00038040 to register 0x40)
- Now when the audio media changes, the TAS5504 automatically detects the incoming sample rate and automatically switches to the appropriate bank.

In this example any sample rates other than 32 kHz and 44.1 kHz will use Bank 3. If other sample rates are used, then the banks need to be set-up differently.

### 2.5.6 Bank Switching Example 2

Problem: The audio system uses all of the sample rates supported by the TAS5504. How can the automatic bank switching be set up to handle this situation?

Strategy: Use the TAS5504 bank switching feature to allow for managing and switching three banks associated with sample rates as follows:

- Bank 1: Coefficients for 32 kHz, 38 kHz, 44.1 kHz, and 48 kHz
- Bank 2: Coefficients for 88.2kHz and 96 kHz
- Bank 3: Coefficients for 176.4 kHz and 192 kHz

One possible algorithm is to generate, load, and automatically manage bank switching for this problem:

- Generate bank-related coefficients for sample rates 48 kHz (Bank 1), 96 kHz (Bank 2), and 192 kHz (Bank 3) and include the same in the micro-based TAS5504 I<sup>2</sup>C firmware.
- On TAS5504 power-up or reset, the micro runs the following TAS5504 Initialization code:
  - Update Bank 1 (Write 0x0004F00C to register 0x40).
  - Write bank-related I<sup>2</sup>C registers with appropriate values for Bank 1.
  - Write Bank 2 (Write 0x0005F00C to register 0x40).
  - Load bank-related I<sup>2</sup>C registers with appropriate values for Bank 2.
  - Write Bank 3 (Write 0x0006F00C to register 0x40).
  - Load bank-related I<sup>2</sup>C registers with appropriate values for Bank 3.
  - Select automatic bank switching (Write 0x0003F00C to register 0x40)
- Now when the audio media changes, the TAS5504 automatically detects the incoming sample rate and automatically switches to the appropriate bank.

### 3 Electrical Specifications

#### 3.1 Absolute Maximum Ratings<sup>†</sup>

|                                                                                      |                                           | UNITS                                 |
|--------------------------------------------------------------------------------------|-------------------------------------------|---------------------------------------|
| Supply voltage, DVDD and DVD_PWM                                                     |                                           | –0.3 V to 3.6 V                       |
| Supply voltage, AVDD_PLL                                                             |                                           | –0.3 V to 3.6 V                       |
| Input voltage                                                                        | 3.3-V digital input                       | –0.5 V to DVDD + 0.5 V                |
|                                                                                      | 5 V tolerant <sup>(2)</sup> digital input | –0.5 V to 6 V                         |
|                                                                                      | 1.8 V LVCMOS <sup>(3)</sup>               | –0.5 V to VREF <sup>(1)</sup> + 0.5 V |
| Input clamp current, I <sub>IK</sub> (V <sub>I</sub> < 0 or V <sub>I</sub> > 1.8 V)  |                                           | ±20 mA                                |
| Output clamp current, I <sub>OK</sub> (V <sub>O</sub> < 0 or V <sub>O</sub> > 1.8 V) |                                           | ±20 mA                                |
| Operating free air temperature                                                       |                                           | 0°C to 70°C                           |
| Storage temperature range, T <sub>stg</sub>                                          |                                           | –65°C to 150°C                        |

<sup>†</sup> Stresses beyond those listed under “absolute maximum ratings” may cause permanent damage to the device. These are stress ratings only and functional operation of the device at these or any other conditions beyond those indicated under “recommended operating conditions” is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

NOTES: 1. VREF is a 1.8-V supply derived from regulators internal to the TAS5504 chip. VREF is on terminals VRA\_PLL, VRD\_PLL, VR\_DPLL, VR\_DIG, and VR\_PWM. These terminals are provided to permit use of external filter capacitors, but should not be used to source power to external devices.  
 2. 5-V tolerant inputs are RESET, PDN, MUTE, HP\_SEL, SCLK, LRCLK, MCLK, SDIN1, SDIN2, SDIN3, SDIN4, SDA, and SCL.  
 3. VRA\_PLL, VRD\_PLL, VR\_DPLL, VR\_DIG, VR\_PWM

DISSIPATION RATING TABLE (High-k Board, 105°C Junction)

| PACKAGE | T <sub>A</sub> ≤ 25°C<br>POWER RATING | DERATING FACTOR<br>ABOVE T <sub>A</sub> = 25°C | T <sub>A</sub> = 70°C<br>POWER RATING |
|---------|---------------------------------------|------------------------------------------------|---------------------------------------|
| PAG     | 1869 mW                               | 23.36 mW/°C                                    | 818 mW                                |

#### 3.2 Dynamic Performance (At Recommended Operating Conditions at 25°C)

| PARAMETER                       | TEST CONDITIONS               | MIN | NOM   | MAX | UNITS |
|---------------------------------|-------------------------------|-----|-------|-----|-------|
| Dynamic range 32 kHz to 192 kHz | TAS5504 + TAS5111 A-weighted  |     | 102   |     | dB    |
| Total harmonic distortion       | TAS5111 A at 1 W              |     | 0.1%  |     |       |
|                                 | TAS5504 output                |     | 0.01% |     |       |
| Frequency response              | 32-kHz to 96-kHz sample rates |     | ±0.1  |     | dB    |
|                                 | 176.4, 192-kHz sample rates   |     | ±0.2  |     |       |

#### 3.3 Recommended Operating Conditions (over 0°C to 70°C)

|                                                         |                             | MIN  | NOM | MAX  | UNITS |
|---------------------------------------------------------|-----------------------------|------|-----|------|-------|
| Digital supply voltage, DVDD and DVDD_PWM               |                             | 3    | 3.3 | 3.6  | V     |
| Analog supply voltage, AVDD_PLL                         |                             | 3    | 3.3 | 3.6  | V     |
| High-level input voltage, V <sub>IH</sub>               | 3.3 V                       | 2    |     |      | V     |
|                                                         | 5-V tolerant <sup>(4)</sup> | 2    |     |      |       |
|                                                         | 1.8-V LVCMOS (XTL_IN)       | 1.26 |     |      |       |
| Low-level input voltage, V <sub>IL</sub>                | 3.3 V                       |      |     | 0.8  | V     |
|                                                         | 5-V tolerant <sup>(4)</sup> |      |     | 0.8  |       |
|                                                         | 1.8-V (XTL_IN)              |      |     | 0.54 |       |
| Operating ambient air temperature range, T <sub>A</sub> |                             | –20  | 25  | 70   | °C    |
| Operating junction temperature range, T <sub>J</sub>    |                             | –20  |     | 105  | °C    |

NOTE 4: 5-V tolerant inputs are SDA, SCL, RESET, PDN, MUTE, HP\_SEL, SCLK, LRCLK, MCLK, SDIN1, SDIN2, SDIN3, and SDIN4.

### 3.4 Electrical Characteristics Over Recommended Operating Conditions (Unless Otherwise Noted)

| PARAMETER       |                               | TEST CONDITIONS                           | MIN                               | TYP  | MAX | UNITS |
|-----------------|-------------------------------|-------------------------------------------|-----------------------------------|------|-----|-------|
| V <sub>OH</sub> | High-level output voltage     | 3.3 V TTL and 5 V <sup>(6)</sup> tolerant | I <sub>OH</sub> = -4 mA           | 2.4  |     | V     |
|                 |                               | 1.8-V LVCMOS (XTL_OUT)                    | I <sub>OH</sub> = -0.55 mA        | 1.44 |     |       |
| V <sub>OL</sub> | Low-level output voltage      | 3.3-V TTL and 5 V <sup>(6)</sup> tolerant | I <sub>OL</sub> = 4 mA            |      | 0.5 | V     |
|                 |                               | 1.8-V LVCMOS (XTL_OUT)                    | I <sub>OL</sub> = 0.75 mA         |      | 0.5 |       |
| I <sub>OZ</sub> | High-impedance output current | 3.3-V TTL                                 |                                   |      | ±20 | μA    |
| I <sub>IL</sub> | Low-level input current       | 3.3-V TTL                                 | V <sub>I</sub> = V <sub>IL</sub>  |      | ±1  | μA    |
|                 |                               | 1.8-V LVCMOS (XTL_IN)                     | V <sub>I</sub> = V <sub>IL</sub>  |      | ±1  |       |
|                 |                               | 5 V tolerant <sup>(5)</sup>               | V <sub>I</sub> = 0 V DVDD = 3 V   |      | ±1  |       |
| I <sub>IH</sub> | High-level input current      | 3.3-V TTL                                 | V <sub>I</sub> = V <sub>IH</sub>  |      | ±1  | μA    |
|                 |                               | 1.8-V LVCMOS (XTL_IN)                     | V <sub>I</sub> = V <sub>IH</sub>  |      | ±1  |       |
|                 |                               | 5 V tolerant <sup>(5)</sup>               | V <sub>I</sub> = 5.5 V DVDD = 3 V |      | ±20 |       |
| I <sub>DD</sub> | Input supply current          | Digital supply voltage, DVDD              | Fs = 48 kHz                       | 140  |     | mA    |
|                 |                               |                                           | Fs = 96 kHz                       | 150  |     |       |
|                 |                               |                                           | Fs = 192kHz                       | 155  |     |       |
|                 |                               |                                           | Power down                        | 8    |     |       |
|                 | Analog supply voltage, AVDD   |                                           | Normal                            | 20   |     | mA    |
|                 |                               |                                           | Power down                        | 2    |     |       |

NOTES: 5. 5-V tolerant inputs are SDA, SCL, RESET, PDN, MUTE, HP\_SEL, SCLK, LRCLK, MCLK, SDIN1, SDIN2, SDIN3, and SDIN4.  
6. 5-V tolerant outputs are SCL and SDA

### 3.5 PWM Operation at Recommended Operating Conditions Over 0°C to 70°C

| PARAMETER                                | TEST CONDITIONS                       | MODE                      | VALUE | UNITS |
|------------------------------------------|---------------------------------------|---------------------------|-------|-------|
| Output sample rate 1X – 8 x over sampled | 32-kHz data rate ±4%                  | 12 x sample rate          | 384   | kHz   |
|                                          | 44.1-, 88.2-, 176.4-kHz data rate ±4% | 8, 4, and 2 x sample rate | 352.8 | kHz   |
|                                          | 48, 96, 192 kHz data rate ±4%         | 8, 4, and 2 x sample rate | 384   | kHz   |

### 3.6 Switching Characteristics

#### 3.6.1 Clock Signals Over Recommended Operating Conditions (Unless Otherwise Noted)

##### 3.6.1.1 PLL Input Parameters and External Filter Components<sup>†</sup>

| PARAMETER                                | TEST CONDITIONS                          | MIN                                                                     | TYP | MAX | UNITS    |
|------------------------------------------|------------------------------------------|-------------------------------------------------------------------------|-----|-----|----------|
| f <sub>XTALI</sub>                       | Frequency, XTAL IN                       | Only use 13.5-MHz crystal ≤1000 ppm                                     |     |     | 13.5 MHz |
| f <sub>MCLKI</sub>                       | Frequency, MCLK (1 / t <sub>cyc2</sub> ) | 2                                                                       |     | 50  | MHz      |
| MCLK duty cycle duty cycle               |                                          | 40%                                                                     | 50% | 60% |          |
| MCLK minimum high time                   |                                          | ≥2-V MCLK = 49.152 MHz, Within the min and max duty cycle constraints   | 5   |     | ns       |
| MCLK minimum low time                    |                                          | ≤0.8-V MCLK = 49.152 MHz, Within the min and max duty cycle constraints | 5   |     | ns       |
| LRCLK allowable drift before LRCLK reset |                                          |                                                                         |     | 10  | MCLKs    |
| External PLL filter cap C1               |                                          | SMD 0603 Y5V                                                            | 100 |     | nF       |
| External PLL filter cap C2               |                                          | SMD 0603 Y5V                                                            | 10  |     | nF       |
| External PLL filter resistor R           |                                          | SMD 0603, metal film                                                    | 200 |     | Ω        |
| External VRA_PLL decoupling              |                                          | SMD, Y5V                                                                | 100 |     | nF       |

See the TAS5504 Example Application Schematic section.

### 3.6.2 Serial Audio Port

#### 3.6.2.1 Serial Audio Ports Slave Mode Over Recommended Operating Conditions (Unless Otherwise Noted)

| PARAMETER                                                 | TEST CONDITIONS       | MIN   | TYP | MAX    | UNITS       |
|-----------------------------------------------------------|-----------------------|-------|-----|--------|-------------|
| $f_{\text{SCLKIN}}$ Frequency, SCLK $64 \times f_s$       | $C_L = 30 \text{ pF}$ | 2.048 |     | 12.288 | MHz         |
| $t_{\text{su1}}$ Setup time, LRCLK to SCLK rising edge    |                       | 10    |     |        | ns          |
| $t_{\text{h1}}$ Hold time, LRCLK from SCLK rising edge    |                       | 10    |     |        | ns          |
| $t_{\text{su2}}$ Setup time, SDIN to SCLK rising edge     |                       | 10    |     |        | ns          |
| $t_{\text{h2}}$ Hold time, SDIN from SCLK rising edge     |                       | 10    |     |        | ns          |
| LRCLK frequency                                           |                       | 32    | 48  | 192    | kHz         |
| SCLK duty cycle                                           |                       | 40%   | 50% | 60%    |             |
| LRCLK duty cycle                                          |                       | 40%   | 50% | 60%    |             |
| SCLK rising edges between LRCLK rising edges              |                       | 64    |     | 64     | SCLK edges  |
| LRCLK clock edge with respect to the falling edge of SCLK |                       | -1/4  |     | 1/4    | SCLK period |

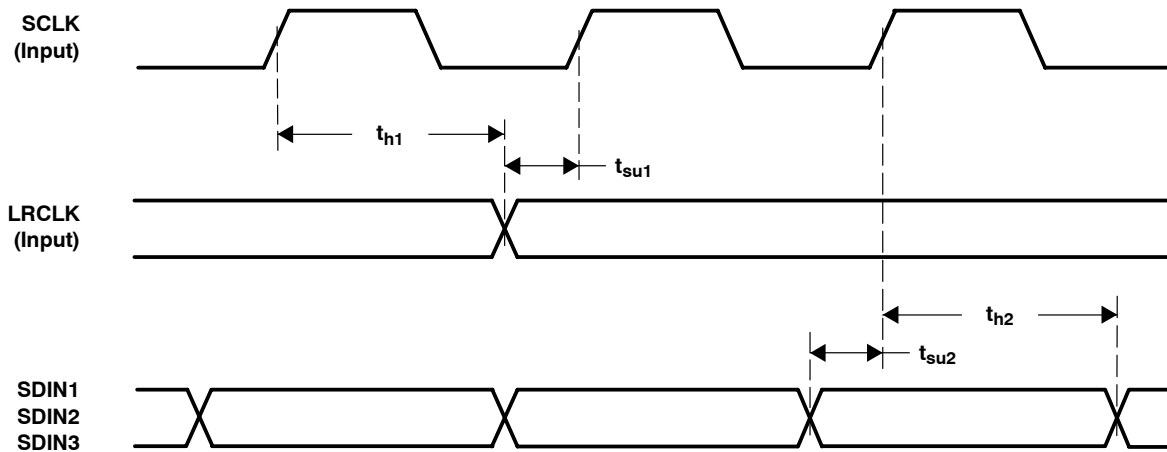


Figure 3–1. Slave Mode Serial Data Interface Timing

### 3.6.3 I<sup>2</sup>C Serial Control Port Operation

#### 3.6.3.1 Timing Characteristics for I<sup>2</sup>C Interface Signals Over Recommended Operating Conditions (Unless Otherwise Noted)

| PARAMETER                                                         | TEST CONDITIONS | MIN | MAX | UNITS |
|-------------------------------------------------------------------|-----------------|-----|-----|-------|
| f <sub>SCL</sub> Frequency, SCL                                   | No wait states  |     | 400 | kHz   |
| t <sub>w(H)</sub> Pulse duration, SCL high                        |                 | 0.6 |     | μs    |
| t <sub>w(L)</sub> Pulse duration, SCL low                         |                 | 1.3 |     | μs    |
| t <sub>r</sub> Rise time, SCL and SDA                             |                 |     | 300 | ns    |
| t <sub>f</sub> Fall time, SCL and SDA                             |                 |     | 300 | ns    |
| t <sub>su1</sub> Setup time, SDA to SCL                           |                 | 100 |     | ns    |
| t <sub>h1</sub> Hold time, SCL to SDA                             |                 | 0   |     | ns    |
| t <sub>(buf)</sub> Bus free time between stop and start condition |                 | 1.3 |     | μs    |
| t <sub>su2</sub> Setup time, SCL to start condition               |                 | 0.6 |     | μs    |
| t <sub>h2</sub> Hold time, start condition to SCL                 |                 | 0.6 |     | μs    |
| t <sub>su3</sub> Setup time, SCL to stop condition                |                 | 0.6 |     | μs    |
| C <sub>L</sub> Load capacitance for each bus line                 |                 |     | 400 | pF    |

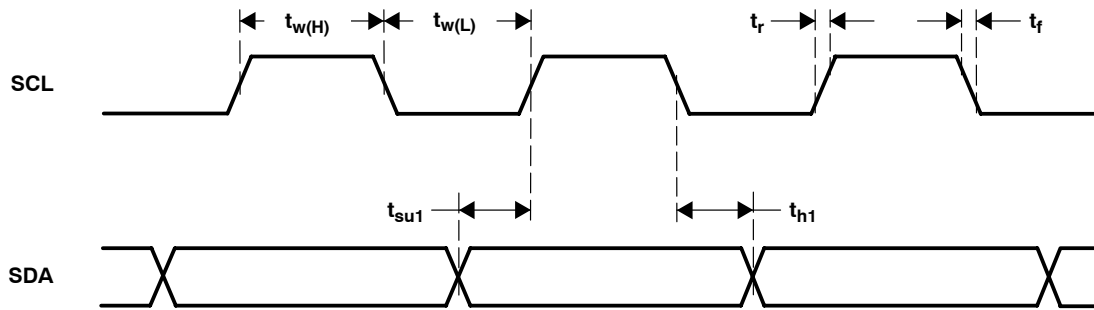


Figure 3-2. SCL and SDA Timing

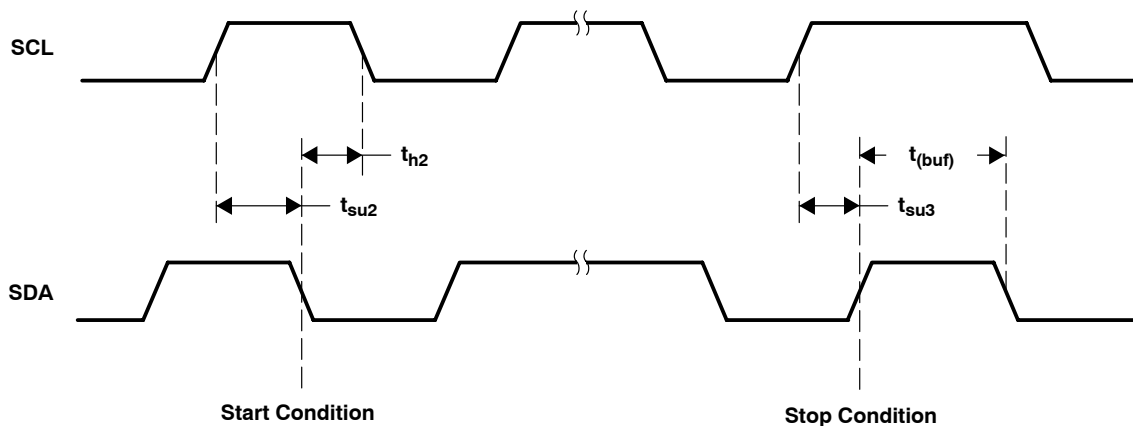


Figure 3-3. Start and Stop Conditions Timing

### 3.6.4 Reset Timing ( $\overline{\text{RESET}}$ )

#### 3.6.4.1 Control Signal Parameters Over Recommended Operating Conditions (Unless Otherwise Noted)

| PARAMETER                                                  | MIN | TYP | MAX  | UNITS |
|------------------------------------------------------------|-----|-----|------|-------|
| $t_{r(\text{DMSTATE})}$ Time to M-STATE low                |     |     | 370  | ns    |
| $t_{w(\text{RESET})}$ Pulse duration, RESET active         | 400 |     | None | ns    |
| $t_{r(\text{I2C\_ready})}$ Time to enable I <sup>2</sup> C |     | 3   |      | ms    |
| $t_{r(\text{run})}$ Device startup time                    | 10  |     |      | ms    |

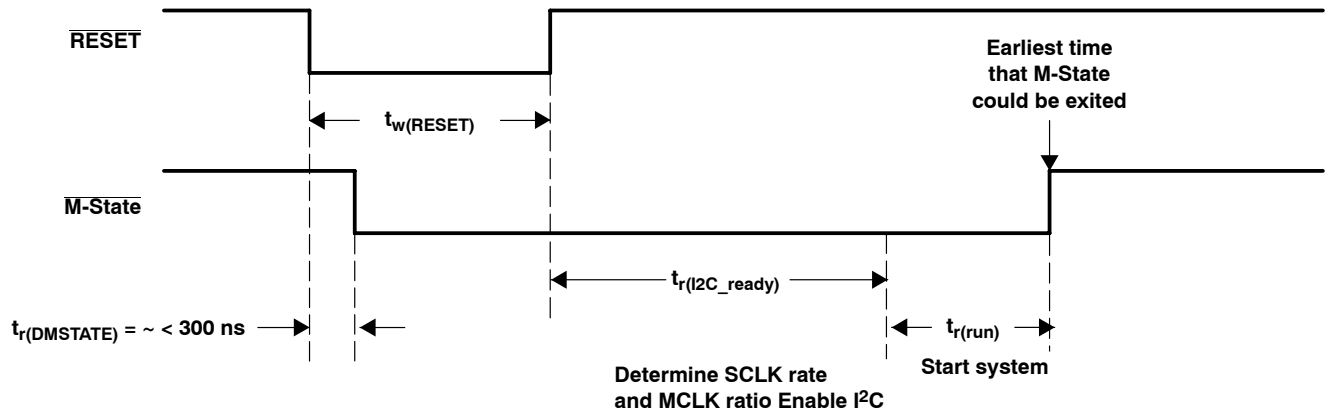


Figure 3–4. Reset Timing

Since a crystal time base is used, the system determines the CLK rates. Once the data rate and master clock ratio is determined, the system outputs audio if a master volume command is issued.

### 3.6.5 Power-Down ( $\overline{\text{PDN}}$ ) Timing

#### 3.6.5.1 Control Signal Parameters Over Recommended Operating Conditions (Unless Otherwise Noted)

| PARAMETER                                    | MIN | TYP | MAX | UNITS         |
|----------------------------------------------|-----|-----|-----|---------------|
| $t_{p(\text{DMSTATE})}$ Time to M-STATE low  |     |     | 300 | $\mu\text{s}$ |
| Number of MCLKs preceding the release of PDN | 5   |     |     |               |
| $t_{su}$ Device startup time                 |     | 120 |     | ms            |

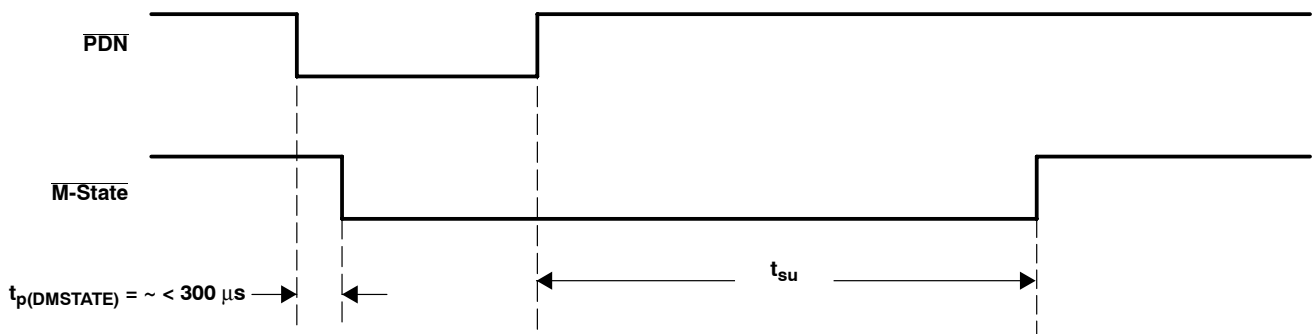


Figure 3–5. Power-Down Timing

### 3.6.6 Backend Error ( $\overline{\text{BKND\_ERR}}$ )

#### 3.6.6.1 Control Signal Parameters Over Recommended Operating Conditions (Unless Otherwise Noted)

| PARAMETER                                                                          | MIN | TYP | MAX  | UNITS         |
|------------------------------------------------------------------------------------|-----|-----|------|---------------|
| $t_{w(\text{ER})}$ Pulse duration, $\text{BKND\_ERR}$ active                       | 350 |     | None | ns            |
| $t_{p(\text{valid\_low})}$                                                         |     |     | <100 | $\mu\text{s}$ |
| $t_{p(\text{valid\_high})}$ I <sup>2</sup> C programmable to be between 1 to 10 ms | -25 |     | 25   | % of interval |

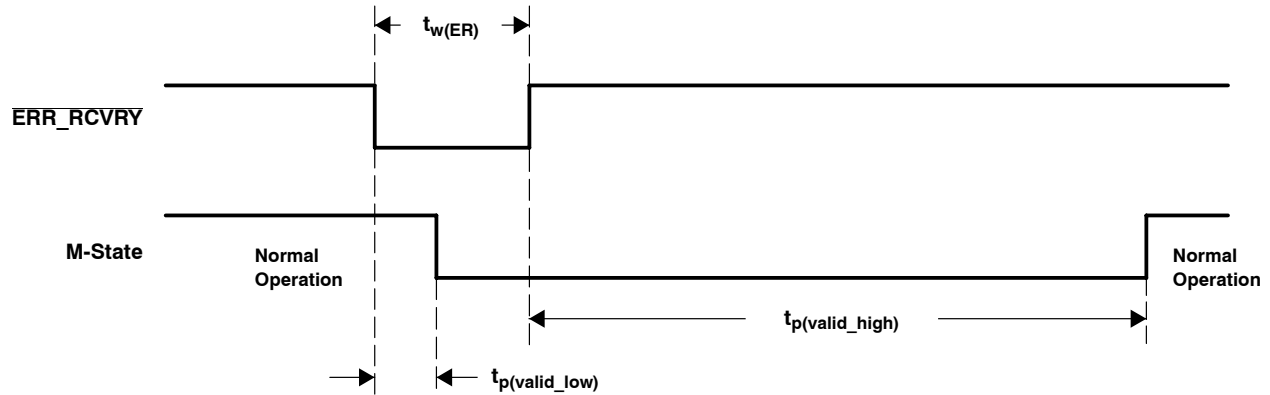


Figure 3–6. Error Recovery Timing

### 3.6.7 MUTE Timing— $\overline{\text{MUTE}}$

#### 3.6.7.1 Control Signal Parameters Over Recommended Operating Conditions (Unless Otherwise Noted)

| PARAMETER                            | MIN | TYP                                    | MAX | UNITS |
|--------------------------------------|-----|----------------------------------------|-----|-------|
| $t_{d(\text{VOL})}$ Volume ramp time |     | Defined by rate setting <sup>(1)</sup> |     | ms    |

NOTE 1: See the *Volume Treble and Base Slew Rate Register (0xD0)* section.

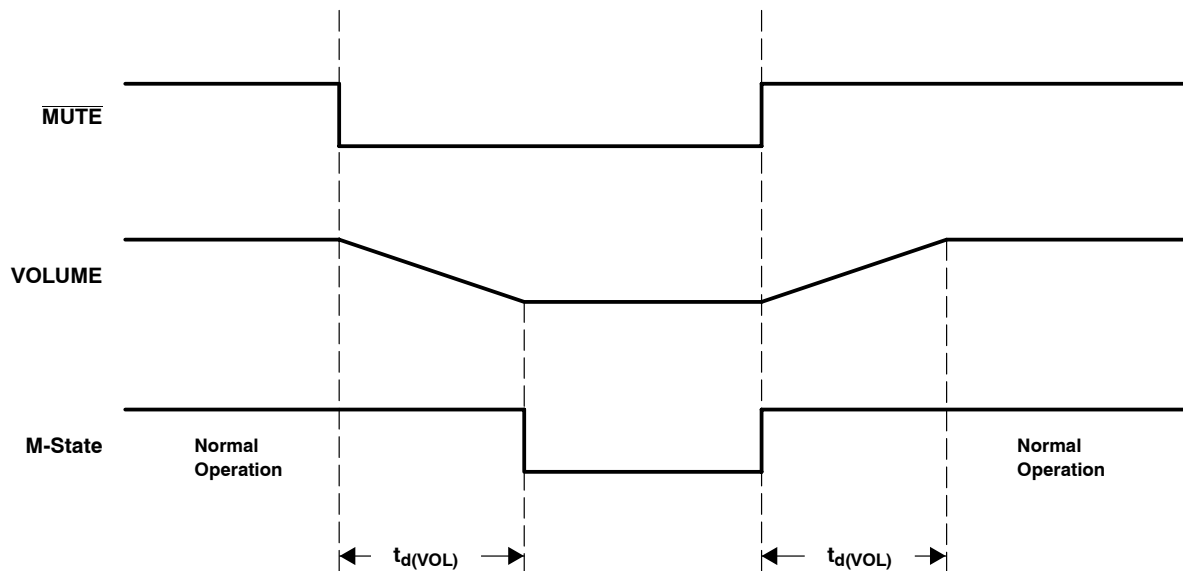


Figure 3–7. Mute Timing

### 3.6.8 Headphone Select (HP\_SEL)

#### 3.6.8.1 Control Signal Parameters Over Recommended Operating Conditions (Unless Otherwise Noted)

| PARAMETER     |                               | MIN                                    | MAX  | UNITS |
|---------------|-------------------------------|----------------------------------------|------|-------|
| $t_{w(MUTE)}$ | Pulse duration, HP_SEL active | 350                                    | None | ns    |
| $t_{d(VOL)}$  | Soft volume update time       | Defined by rate setting <sup>(2)</sup> |      | ms    |
| $t_{(SW)}$    | Switch-over time              | 0.2                                    | 1 ms | ms    |

NOTE 2: See the *Volume Treble and Base Slew Rate Register (0xD0)* section.

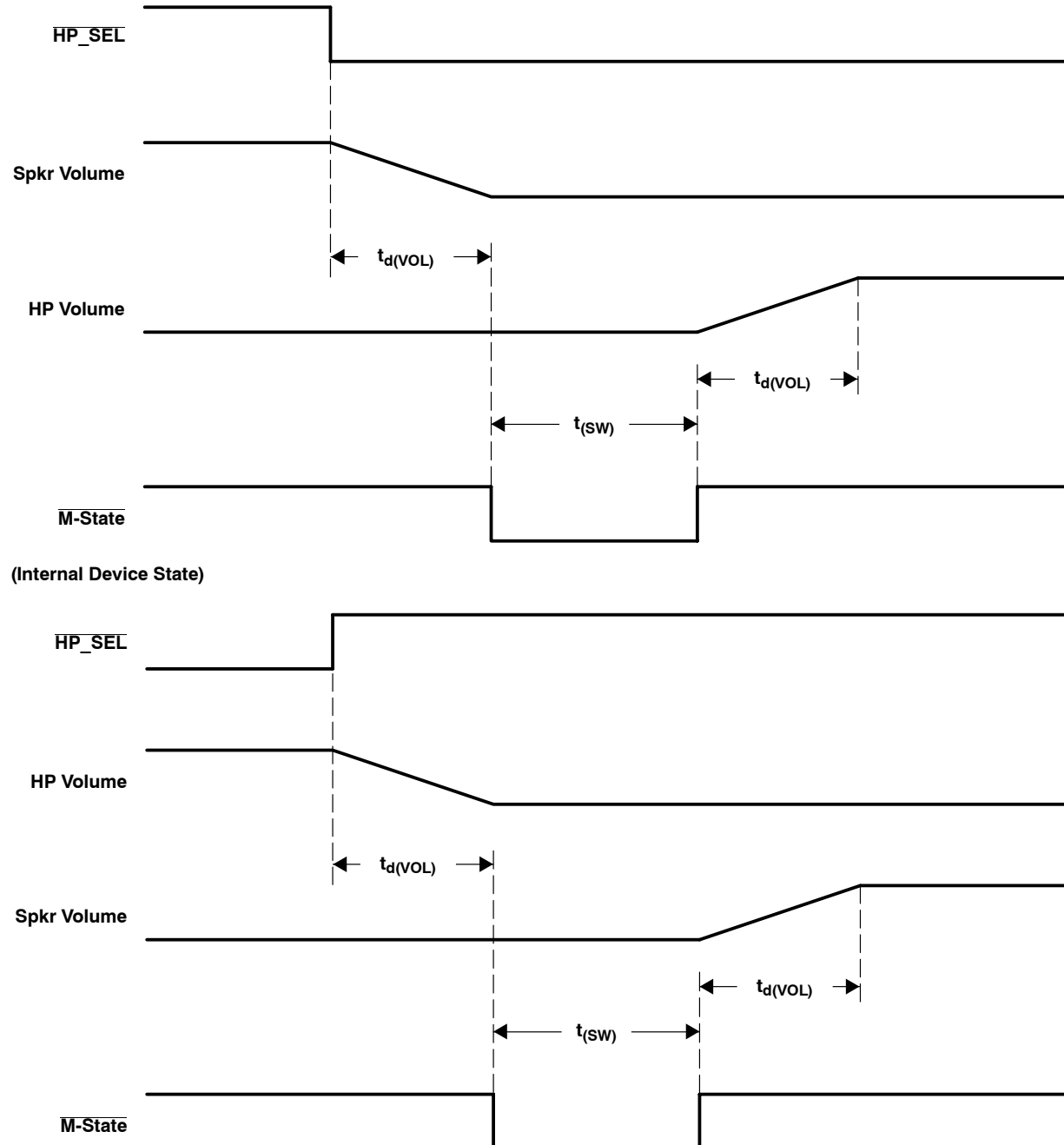


Figure 3–8. HP\_SEL Timing

### 3.6.9 Volume Control

#### 3.6.9.1 Control Signal Parameters Over Recommended Operating Conditions (Unless Otherwise Noted)

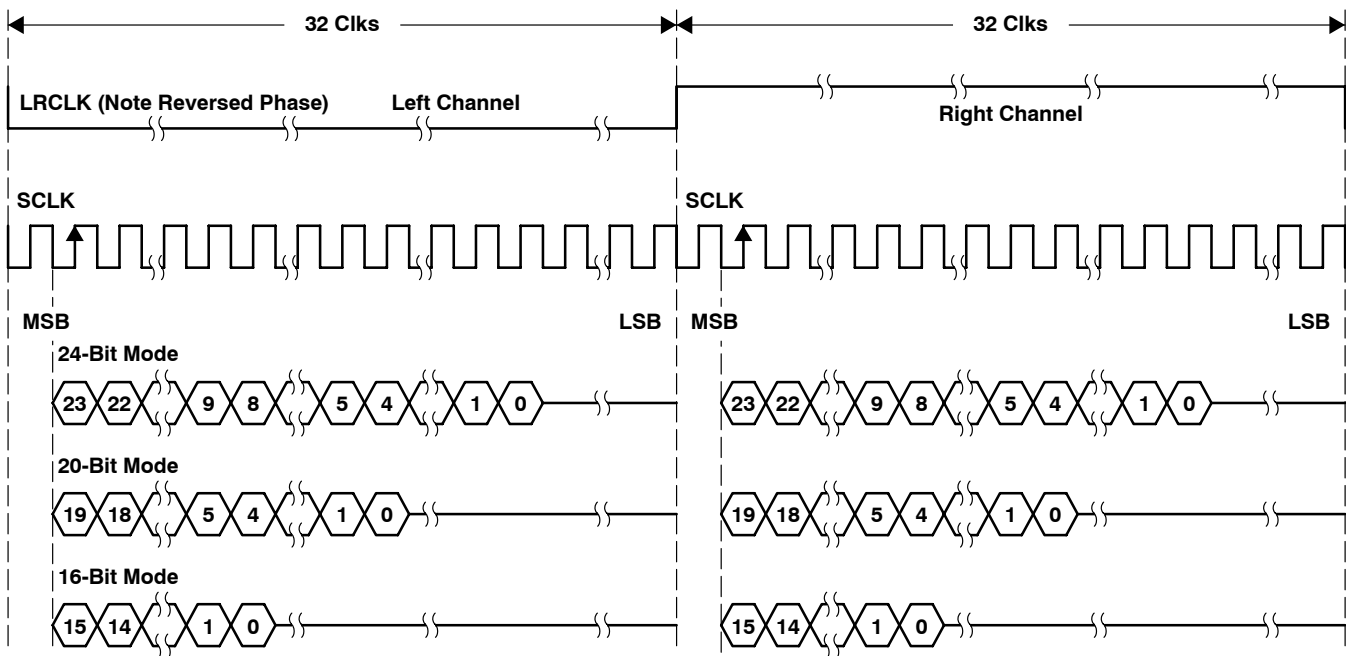
| PARAMETER                                   | TEST CONDITIONS                                           | MIN             | MAX             | UNITS |
|---------------------------------------------|-----------------------------------------------------------|-----------------|-----------------|-------|
| Maximum attenuation before mute             | Individual volume, master volume or a combination of both |                 | -127            | dB    |
| Maximum gain                                | Individual volume, master volume                          |                 | 18              | dB    |
| Maximum volume before the onset of clipping | 0-dB input, any modulation limit                          |                 | 0               | dB    |
| PSVC range                                  | PSVC enabled                                              | 12, 18, or 24   |                 | dB    |
| PSVC rate                                   |                                                           | Fs              |                 |       |
| PSVC modulation                             |                                                           | Single Sided    |                 |       |
| PSVC quantization                           |                                                           | 2048            |                 | Steps |
| PSVC PWM modulation limits                  | PSVC Rangel = 24 dB                                       | 6% (120 : 2048) | 95% 1944 : 2048 | dB    |

## 3.7 Serial Audio Interface Control and Timing

### 3.7.1 I<sup>2</sup>S Timing

I<sup>2</sup>S timing uses an LRCLK to define when the data being transmitted is for the left channel and when it is for the right channel. The LRCLK is low for the left channel and high for the right channel. A bit clock running at  $64 \times F_s$  is used to clock in the data. There is a delay of one bit clock from the time the LRCLK signal changes state to the first bit of data on the data lines. The data is written MSB first and is valid on the rising edge of bit clock. The TAS5504 masks unused trailing data bit positions.

#### 2-Channel I<sup>2</sup>S (Philips Format) Stereo Input



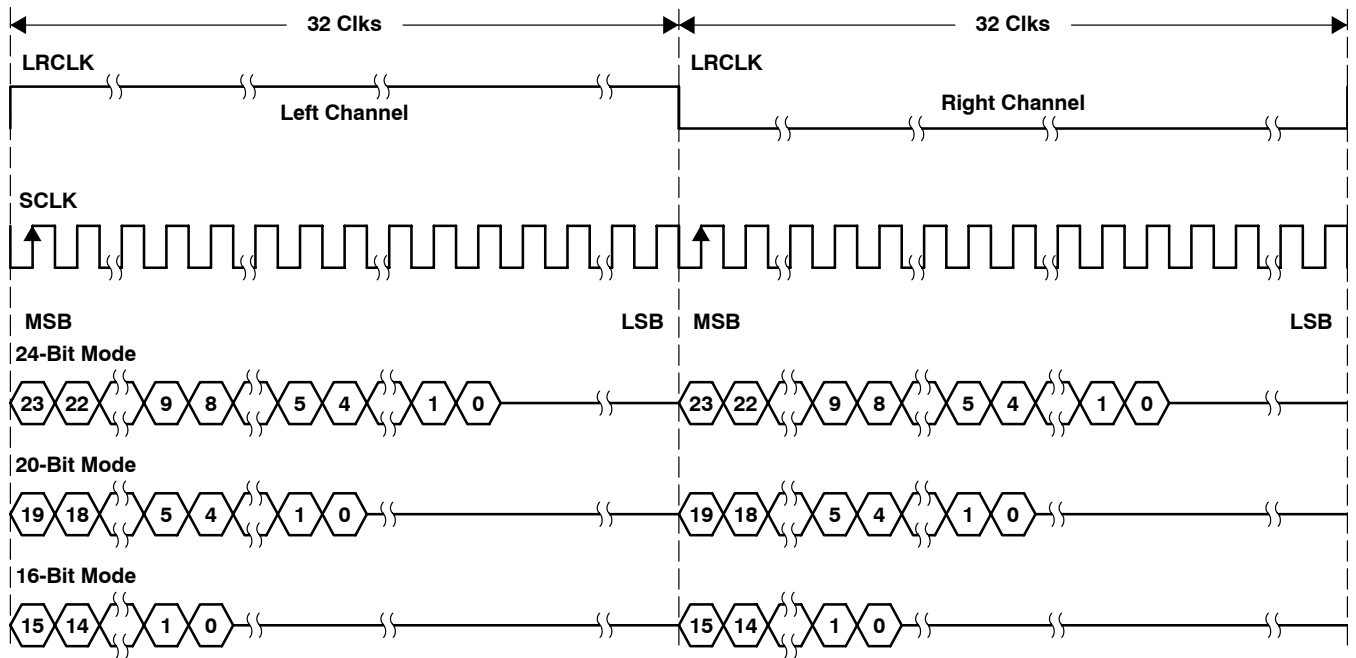
NOTE: All data presented in 2s complement form with MSB first.

Figure 3–9. I<sup>2</sup>S Format 64 Fs Format

### 3.7.2 Left Justified

Left justified (LJ) timing uses an LRCLK to define when the data being transmitted is for the left channel and when it is for the right channel. The LRCLK is high for the left channel and low for the right channel. A bit clock running at  $64 \times F_s$  is used to clock in the data. The first bit of data appears on the data lines at the same time the LRCLK toggles. The data is written MSB first and is valid on the rising edge of bit clock. The TAS5504 masks unused trailing data bit positions.

#### 2-Channel Left-Justified Stereo Input



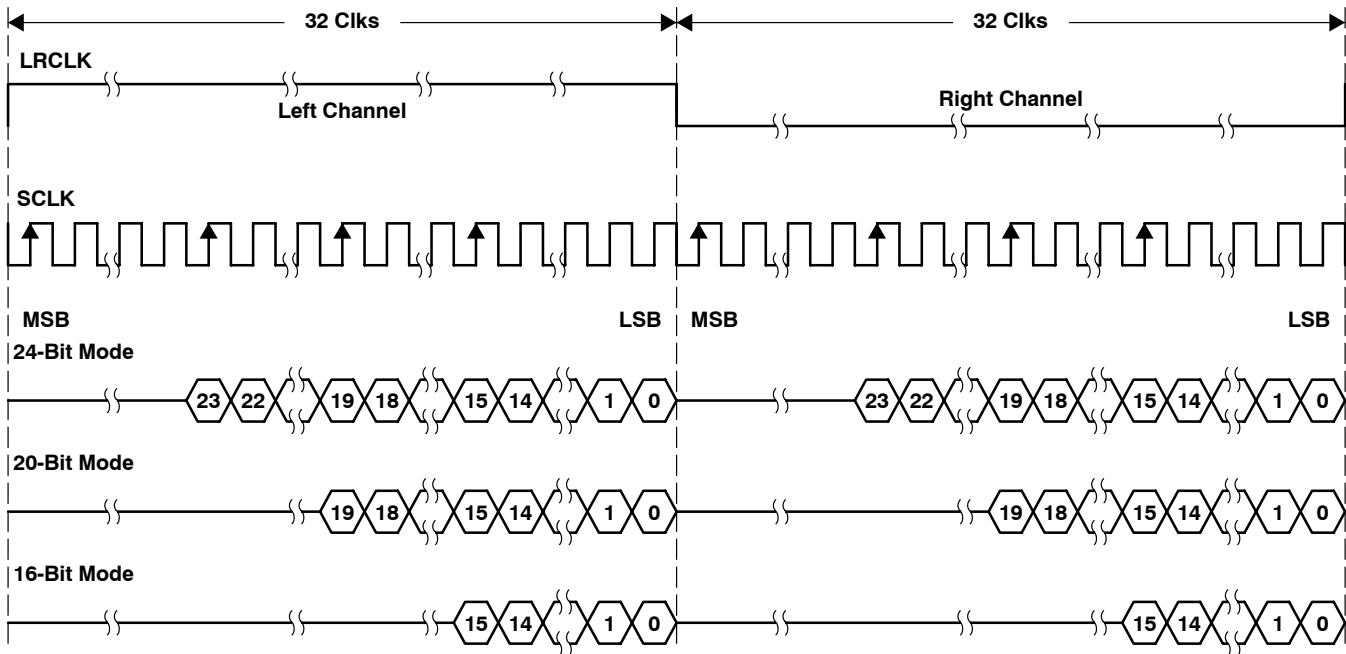
NOTE: All data presented in 2s complement form with MSB first.

Figure 3–10. Left Justified 64  $F_s$  Format

### 3.7.3 Right Justified

Right justified (RJ) timing uses an LRCLK to define when the data being transmitted is for the left channel and when it is for the right channel. The LRCLK is high for the left channel and low for the right channel. A bit clock running at  $64 \times F_s$  is used to clock in the data. The first bit of data appears on the data 8-bit clock periods (for 24-bit data) after LRCLK toggles. In RJ mode the LSB of data is always clocked by the last bit clock before L/RCLK transitions. The data is written MSB first and is valid on the rising edge of bit clock. The TAS5504 masks unused leading data bit positions.

#### 2-Channel Right-Justified (Sony Format) Stereo Input



NOTE: All data presented in 2s complement form with MSB first.

Figure 3–11. Right Justified 64 Fs Format

## 4 I<sup>2</sup>C Serial Control Interface (Slave Address 0x36)

The TAS5504 has a bidirectional I<sup>2</sup>C interface that compatible with the I<sup>2</sup>C (Inter IC) bus protocol and supports both 100 Kbps and 400 Kbps data transfer rates for single and multiple byte write and read operations. This is a slave only device that does not support a multi-master bus environment or wait state insertion. The control interface is used to program the registers of the device and to read device status.

The TAS5504 supports the standard-mode I<sup>2</sup>C bus operation (100 kHz maximum) and the fast I<sup>2</sup>C bus operation (400 kHz maximum). The TAS5504 performs all I<sup>2</sup>C operations without I<sup>2</sup>C wait cycles.

### 4.1 General I<sup>2</sup>C Operation

The I<sup>2</sup>C bus employs two signals; SDA (data) and SCL (clock), to communicate between integrated circuits in a system. Data is transferred on the bus serially one bit at a time. The address and data can be transferred in byte (8-bit) format, with the most significant bit (MSB) transferred first. In addition, each byte transferred on the bus is acknowledged by the receiving device with an acknowledge bit. Each transfer operation begins with the master device driving a start condition on the bus and ends with the master device driving a stop condition on the bus. The bus uses transitions on the data terminal (SDA) while the clock is high to indicate a start and stop conditions. A high-to-low transition on SDA indicates a start and a low-to-high transition indicates a stop. Normal data bit transitions must occur within the low time of the clock period. These conditions are shown in Figure 4–1. The master generates the 7-bit slave address and the read/write (R/W) bit to open communication with another device and then wait for an acknowledge condition. The TAS5504 holds SDA low during acknowledge clock period to indicate an acknowledgement. When this occurs, the master transmits the next byte of the sequence. Each device is addressed by a unique 7-bit slave address plus R/W bit (1 byte). All compatible devices share the same signals via a bidirectional bus using a wired-AND connection. An external pullup resistor must be used for the SDA and SCL signals to set the high level for the bus.

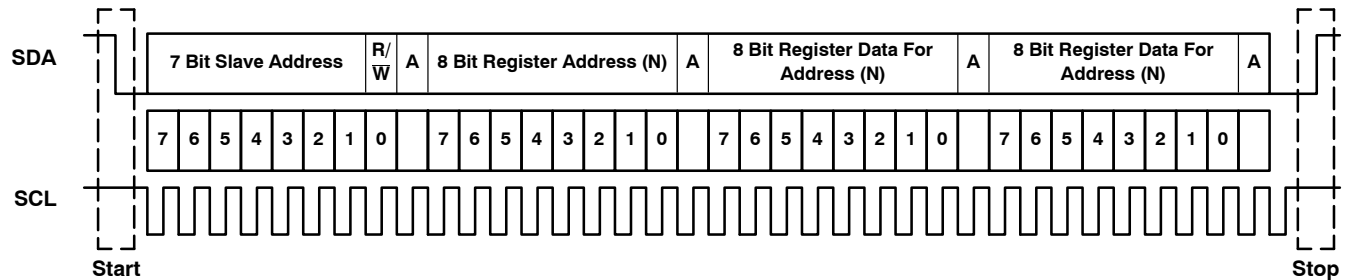


Figure 4–1. Typical I<sup>2</sup>C Sequence

There is no limit on the number of bytes that can be transmitted between start and stop conditions. When the last word transfers, the master generates a stop condition to release the bus. A generic data transfer sequence is shown in Figure 4–1.

The 7-bit address for the TAS5504 is 0011011.

### 4.2 Single and Multiple Byte Transfers

The serial control interface supports both single-byte and multiple-byte read / write operations for status registers and the general control registers associated with the PWM. However, for the DAP data processing registers, the serial control interface supports only multiple byte (4 byte) read / write operations.

During multiple byte read operations, the TAS5504 responds with data, a byte at a time, starting at the subaddress assigned, as long as the master device continues to respond with acknowledges. If a particular subaddress does not contain 32 bits, the unused bits are read as logic 0.

During multiple byte write operations, the TAS5504 compares the number of bytes transmitted to the number of bytes that are required for each specific sub address. If a write command is received for a biquad subaddress, the TAS5504 expects to receive five 32-bit words. If fewer than five 32-bit data words have been received when a stop command (or another start command) is received, the data received is discarded. Similarly, if a write command is received for a mixer coefficient, the TAS5504 expects to receive one 32-bit word.

Supplying a subaddress for each subaddress transaction is referred to as random I<sup>2</sup>C addressing. The TAS5504 also supports sequential I<sup>2</sup>C addressing. For write transactions, if a subaddress is issued followed by data for that subaddress and the fifteen subaddresses that follow, a sequential I<sup>2</sup>C write transaction has taken place, and the data for all 16 subaddresses is successfully received by the TAS5504. For I<sup>2</sup>C sequential write transactions, the subaddress then serves as the start address and the amount of data subsequently transmitted, before a stop or start is transmitted, determines how many subaddresses are written. As was true for random addressing, sequential addressing requires that a complete set of data be transmitted. If only a partial set of data is written to the last subaddress, the data for the last subaddress is discarded. However, all other data written is accepted; just the incomplete data is discarded.

### 4.3 Single Byte Write

As shown in Figure 4–2, a single byte data write transfer begins with the master device transmitting a start condition followed by the I<sup>2</sup>C device address and the read/write bit. The read/write bit determines the direction of the data transfer. For a write data transfer, the read/write bit will be a 0. After receiving the correct I<sup>2</sup>C device address and the read/write bit, the TAS5504 device responds with an acknowledge bit. Next, the master transmits the address byte or bytes corresponding to the TAS5504 internal memory address being accessed. After receiving the address byte, the TAS5504 again responds with an acknowledge bit. Next, the master device transmits the data byte to be written to the memory address being accessed. After receiving the data byte, the TAS5504 again responds with an acknowledge bit. Finally, the master device transmits a stop condition to complete the single byte data write transfer.

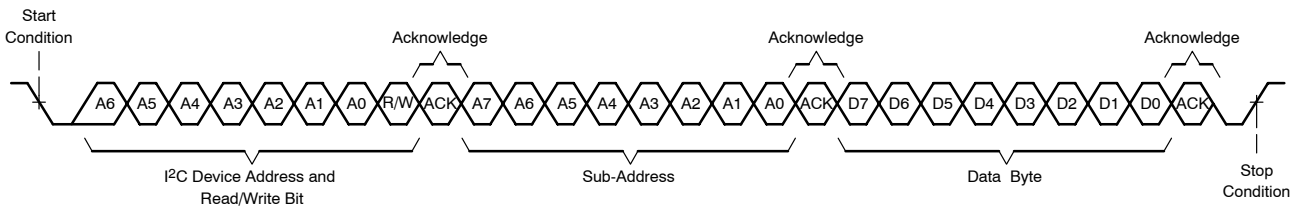


Figure 4–2. Single Byte Write Transfer

### 4.4 Multiple Byte Write

A multiple byte data write transfer is identical to a single byte data write transfer except that multiple data bytes are transmitted by the master device to TAS5504 as shown in Figure 4–3. After receiving each data byte, the TAS5504 responds with an acknowledge bit.

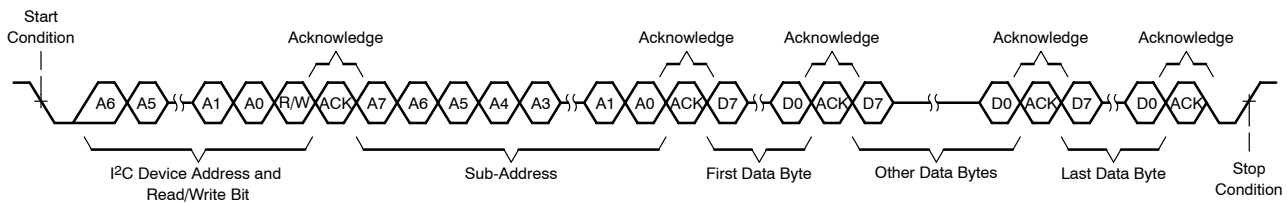


Figure 4–3. Multiple Byte Write Transfer

### 4.5 Incremental Multiple Byte Write

The I<sup>2</sup>C supports a special mode which permits I<sup>2</sup>C write operations to be broken up into multiple data write operations that are multiples of 4 data bytes. These are 6 byte, 10 byte, 14 byte, 18 byte, ... etc., write operations that are composed of a device address, read/write bit, and subaddress and any multiple of 4 bytes of data. This permits the system to incrementally write large register values without blocking other I<sup>2</sup>C transactions.

This feature is enabled by the append subaddress function in the TAS5504. This function enables the TAS5504 to append 4 bytes of data to a register that was opened by a previous I<sup>2</sup>C register write operation but has not received its complete number of data bytes. Since the length of the long registers is a multiple of 4 bytes, using 4-byte transfers will have only an integer number of append operations.

When the correct number of bytes has been received, the TAS5504 starts processing the data.

The procedure to perform an incremental multi-byte write operation is as follows:

1. Start a normal I<sup>2</sup>C write operation by sending the device address, write bit, register subaddress, and the first four bytes of the data to be written. At the end of that sequence, send a stop condition. At this point, the register has been opened and accepts the remaining data that is sent by writing 4-byte blocks of data to the append subaddress (0xFE).
2. At a later time, one or more append data transfers are performed to incrementally transfer the remaining number of bytes in sequential order to complete the register write operation. Each of these append operations will be composed of the device address, write bit, append subaddress (0xFE), and four bytes of data followed by a stop condition.
3. The operation will be terminated due to an error condition and the data will be flushed:
  - a. If a new subaddress is written to the TAS5504 before the correct number of bytes have been written.
  - b. If more or less than 4 bytes are data written at the beginning or during any of the append operations.
  - c. If a read bit is sent.

## 4.6 Single Byte Read

As shown in Figure 4–4, a single byte data read transfer begins with the master device transmitting a start condition followed by the I<sup>2</sup>C device address and the read/write bit. For the data read transfer, both a write followed by a read are actually done. Initially, a write is done to transfer the address byte or bytes of the internal memory address to be read. As a result, the read/write bit will be a 0. After receiving the TAS5504 address and the read/write bit, the TAS5504 responds with an acknowledge bit. In addition, after sending the internal memory address byte or bytes, the master device transmits another start condition followed by the TAS5504 address and the read/write bit again. This time the read/write bit will be a 1, indicating a read transfer. After receiving the TAS5504 and the read/write bit the TAS5504 again responds with an acknowledge bit. Next, the TAS5504 transmits the data byte from the memory address being read. After receiving the data byte, the master device transmits a not acknowledge followed by a stop condition to complete the single byte data read transfer.

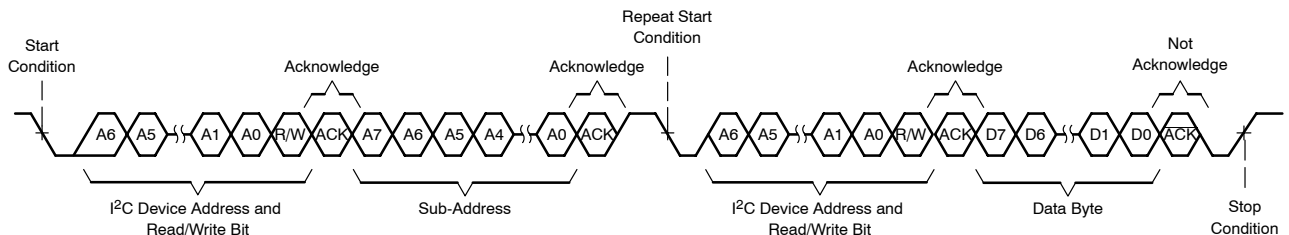


Figure 4–4. Single Byte Read Transfer

## 4.7 Multiple Byte Read

A multiple byte data read transfer is identical to a single byte data read transfer except that multiple data bytes are transmitted by the TAS5504 to the master device as shown in Figure 4–5. Except for the last data byte, the master device responds with an acknowledge bit after receiving each data byte.

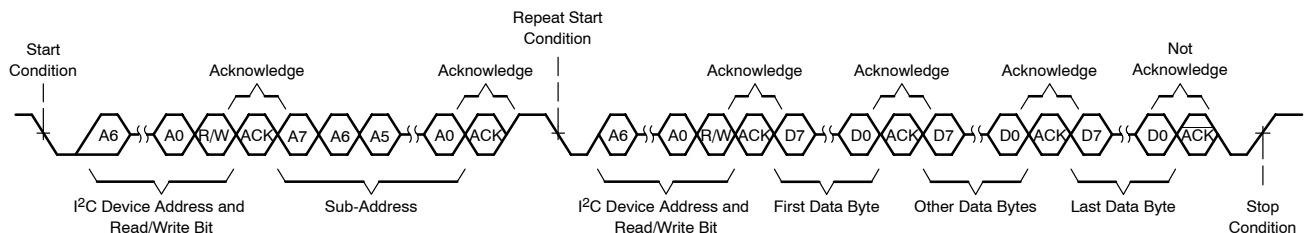


Figure 4–5. Multiple Byte Read Transfer

Not Recommended for New Designs

*I<sup>2</sup>C Serial Control Interface (Slave Address 0x36)*

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## 5 Serial Control I<sup>2</sup>C Register Summary

The TAS5504 slave address is 0x36. See the *Serial Control I<sup>2</sup>C Register Bit Definitions* chapter for complete bit definitions.

Note that u indicates unused bits.

| I <sup>2</sup> C SUBADDRESS | TOTAL BYTES | REGISTER FIELDS                  | DESCRIPTION OF CONTENTS                                              | DEFAULT STATE                                                                                                                                                                                                                                                                  |
|-----------------------------|-------------|----------------------------------|----------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0x00                        | 1           | Clock control register           | Set data rate and MCLK frequency                                     | 1. Fs = 48 kHz<br>2. MCLK = 256 Fs = 12.288 MHz                                                                                                                                                                                                                                |
| 0x01                        | 1           | General status register          | Clip indicator and ID code for the TAS5504                           | 0x01                                                                                                                                                                                                                                                                           |
| 0x02                        | 1           | Error status register            | PLL, SCLK, LRCLK, and frame slip errors                              | No errors                                                                                                                                                                                                                                                                      |
| 0x03                        | 1           | System control register 1        | PWM high pass, clock set, un-mute select, PSVC select                | 1. PWM high pass disabled<br>2. Auto clock set<br>3. Hard un-mute on clock error recovery<br>4. PSVC HIZ disable                                                                                                                                                               |
| 0x04                        | 1           | System control register 2        | Automute and de-emphasis control                                     | 1. Automute timeout disable<br>2. Post-DAP detection automute enabled<br>3. 4-Ch device input detection automute enabled<br>4. Un-mute threshold 6 dB over input<br>5. No de-emphasis                                                                                          |
| 0x05 – 0x06                 | 1           | Channel configuration registers  | Configure channels 1 and 2                                           | 1. Enable backend reset<br>2. Valid low for reset<br>3. Valid low for mute<br>4. Normal BEPolarity<br>5. Don't remap the output for the TAS5182<br>6. Don't go low-low in mute<br>7. Don't remap Hi-Z state to low-low state                                                   |
| 0x07 – 0x0A                 |             |                                  | Reserved                                                             |                                                                                                                                                                                                                                                                                |
| 0x0B – 0x0C                 |             | Channel configuration registers  | Configure channels 3 and 4                                           | 1. Enable backend reset<br>2. Valid low for reset<br>3. Valid low for mute<br>4. Normal BEPolarity<br>5. Don't remap the output for the TAS5182<br>6. Don't go low-low in mute<br>7. Don't remap Hi-Z state to low-low state                                                   |
| 0x0D                        | 1           | Headphone configuration register | Configure headphone output                                           | 1. Disable backend reset sequence<br>2. Valid does not have to be low for reset<br>3. Valid does not have to be low for mute<br>4. Normal BEPolarity<br>5. Don't remap output to comply with 5182<br>6. Don't go low-low in mute<br>7. Don't remap Hi-Z state to low-low state |
| 0x0E                        | 1           | Serial data interface register   | Set serial data interface to right justified, I2S, or left justified | 24-bit I2S                                                                                                                                                                                                                                                                     |
| 0x0F                        | 1           | Soft mute register               | Soft mute for channels 1, 2, 3, and 4                                | Un-mute all channels                                                                                                                                                                                                                                                           |
| 0x10 – 0x13                 |             |                                  | RESERVED                                                             |                                                                                                                                                                                                                                                                                |

*Serial Control I<sup>2</sup>C Register Summary*

| I <sup>2</sup> C SUBADDRESS | TOTAL BYTES | REGISTER FIELDS                                                                | DESCRIPTION OF CONTENTS                                      | DEFAULT STATE                                                                                                |
|-----------------------------|-------------|--------------------------------------------------------------------------------|--------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------|
| 0x14                        | 1           | Automute control                                                               | Set auto-mute delay and threshold                            | 1. Set auto-mute delay = 5 ms<br>2. Set auto-mute threshold less than bit 8.                                 |
| 0x15                        | 1           | Automute PWM threshold and backend reset period                                | Set PWM auto-mute threshold, set backend reset period        | 1. Set the PWM threshold the same as the TAS5504 input threshold.<br>2. Set the backend reset period = 5 ms. |
| 0x16                        | 1           | Modulation limit register                                                      | Set modulation index                                         | 97.7%                                                                                                        |
| 0x17–0x1A                   |             |                                                                                | RESERVED                                                     |                                                                                                              |
| 0x1B–0x1C                   | 1/Reg.      | Inter-channel delay registers                                                  | Sets inter-channel delay for channels 1 and 2                | Channel 1 delay = –23 DCLK periods<br>Channel 2 delay = 0 DCLK periods                                       |
| 0x1D–0x20                   |             |                                                                                | RESERVED                                                     |                                                                                                              |
| 0x21–0x22                   | 1/Reg.      | Inter-channel delay registers                                                  | Sets inter-channel delay for channels 3 and 4                | Channel 3 delay = –8 DCLK periods<br>Channel 4 delay = 24 DCLK periods                                       |
| 0x23                        | 1           | Inter-channel offset                                                           | Absolute delay offset for channel 1 (0 – 255)                | Minimum absolute default = 0 DCLK periods                                                                    |
| 0x24–0x3F                   |             |                                                                                | RESERVED                                                     |                                                                                                              |
| 0x40                        | 4           | Bank switching command register                                                | Set up DAP coefficients bank switching for banks 1, 2, and 3 | Manual selection – Bank 1                                                                                    |
| 0x41–0x42                   | 32/Reg      | See the <i>Input Mixer Registers (0x41 and 0x42, Channels 1 and 2)</i> section | 8X4 input crossbar mixer setup                               | SDIN1–Left to input mixer 1<br>SDIN1–Right to input mixer 2                                                  |
| 0x43–0x46                   |             |                                                                                | RESERVED                                                     |                                                                                                              |
| 0x47–0x48                   | 32/Reg      | See the <i>Input Mixer Registers (0x47 and 0x48, Channels 3 and 4)</i> section | 8X4 input crossbar mixer setup                               | SDIN4–Left to input mixer 3<br>SDIN4–Right to input mixer 4                                                  |
| 0x49                        | 4           | ipmix_1_to_ch4                                                                 | Input mixer 1 to Ch 4 mixer coefficient                      | 0.0                                                                                                          |
| 0x4A                        | 4           | ipmix_2_to_ch4                                                                 | Input mixer 2 to Ch 4 mixer coefficient                      | 0.0                                                                                                          |
| 0x4B                        | 4           | ipmix_3_to_ch2                                                                 | Input mixer 3 to Ch 2 mixer coefficient                      | 0.0                                                                                                          |
| 0x4C                        | 4           | Ch3_bp_bq2                                                                     | Bypass Ch 3 biquad 2 coefficient                             | 0.0                                                                                                          |
| 0x4D                        | 4           | Ch3_bq2                                                                        | Ch 3 biquad 2 coefficient                                    | 1.0                                                                                                          |
| 0x4E                        | 4           | ipmix_4_to_ch12                                                                | Ch 4 biquad 2 output to Ch1 mixer and Ch2 mixer coefficient  | 0.0                                                                                                          |
| 0x4F                        | 4           | Ch4_bp_bq2                                                                     | Bypass Ch 4 biquad 2 coefficient 0                           | 0.0                                                                                                          |
| 0x50                        | 4           | Ch4_bq2                                                                        | Ch 4 biquad 2 coefficient                                    | 1.0                                                                                                          |
| 0x51–0x5E                   | 20/Reg.     | See the next section                                                           | Channels 1, 2, 3, and 4 biquad filter coefficients           | All biquads = All pass                                                                                       |
| 0x89–0x8A                   | 8           | Bass and Treble Bypass Ch 1 and 2                                              | Bypass bass and treble for channels 1 and 2                  | Bass and treble bypassed for channels 1 and 2                                                                |
| 0x8B–0x8E                   |             |                                                                                | RESERVED                                                     |                                                                                                              |
| 0x8F–0x90                   | 8           | Bass and treble bypass Ch 3 and 4                                              | Bypass bass and treble for channels 3 and 4                  | Bass and treble bypassed for channels 3 and 4                                                                |
| 0x91                        | 4           | Loudness Log2 LG                                                               | Loudness Log2 LG                                             | 0.5                                                                                                          |
| 0x92                        | 8           | Loudness Log2 LO                                                               | Loudness Log2 LO                                             | 0.0                                                                                                          |
| 0x93                        | 4           | Loudness G                                                                     | Loudness G                                                   | 0.0                                                                                                          |
| 0x94                        | 8           | Loudness O                                                                     | Loudness O                                                   | 0.0                                                                                                          |

| I <sup>2</sup> C SUBADDRESS | TOTAL BYTES | REGISTER FIELDS                           | DESCRIPTION OF CONTENTS                    | DEFAULT STATE                         |
|-----------------------------|-------------|-------------------------------------------|--------------------------------------------|---------------------------------------|
| 0x5F–0x7A                   |             |                                           | RESERVED                                   |                                       |
| 0x7B–0x88                   | 20/Reg      | See the next section                      | Channels 3 and 4 biquad filter coefficient | All biquads = All pass                |
| 0x95                        | 20          | Loudness biquad                           | Loudness biquad coefficient b0             | 0x00, 0x00, 0xD5, 0x13                |
|                             |             |                                           | Loudness biquad coefficient b1             | 0x00, 0x00, 0x00, 0x00                |
|                             |             |                                           | Loudness biquad coefficient b2             | 0x0F, 0xFF, 0x2A, 0xED                |
|                             |             |                                           | Loudness biquad coefficient a0             | 0x00, 0xFE, 0x50, 0x45                |
|                             |             |                                           | Loudness biquad coefficient a1             | 0x0F, 0x81, 0xAA, 0x27                |
| 0x96                        | 4           | DRC1 control channels 1, 2, and 3         | DRC1 control channels 1, 2, and 3          | DRC1 disabled in channels 1, 2, and 3 |
| 0x97                        | 4           | DRC2 Ch 4 Control                         | DRC1 control channel 4                     | DRC2 disabled (channel 4)             |
| 0x98                        | 8           | Channels 1, 2, and 3, DRC1 energy         | DRC1 energy                                | 0.0041579                             |
|                             |             | Channels 1, 2, 3, and 4, DRC1 (1– energy) | DRC1 (1 energy)                            | 0.9958421                             |
| 0x99                        | 16          | Channels 1, 2, and 3, DRC1 threshold T1   | DRC1 threshold (T1) – upper 4 bytes        | 0x00, 0x00, 0x00, 0x00                |
|                             |             |                                           | DRC1 threshold (T1) – lower 4 bytes        | 0x0B, 0x20, 0xE2, 0xB2                |
|                             |             | Channels 1, 2, and 3, DRC1 threshold T2   | DRC1 threshold (T2) – upper 4 bytes        | 0x00, 0x00, 0x00, 0x00                |
|                             |             |                                           | DRC1 threshold (T2) – lower 4 bytes        | 0x06, 0xF9, 0xDE, 0x58                |
| 0x9A                        | 12          | Channels 1, 2, and 3, DRC1 slope k0       | DRC1 slope (k0)                            | 0x0F, 0xC0, 0x00, 0x00                |
|                             |             | Channels 1, 2, and 3, DRC1 slope k1       | DRC1 slope (k1)                            | 0x0F, 0xC0, 0x00, 0x00                |
|                             |             | Channels 1, 2, and 3, DRC1 slope k2       | DRC1 slope (k2)                            | 0x0F, 0x90, 0x00, 0x00                |
| 0x9B                        | 16          | Channels 1, 2, and 3, DRC1 offset 1       | DRC1 offset 1 (O1) – upper 4 bytes         | 0x00, 0x00, 0xFF, 0xFF                |
|                             |             |                                           | DRC1 offset 1 (O1) – lower 4 bytes         | 0xFF, 0x82, 0x30, 0x98                |
|                             |             | Channels 1, 2, and 3, DRC1 offset 2       | DRC1 offset 2 (O2) – upper 4 bytes         | 0x00, 0x00, 0x00, 0x00                |
|                             |             |                                           | DRC1 offset 2 (O2) – lower 4 bytes         | 0x01, 0x95, 0xB2, 0xC0                |
| 0x9C                        | 16          | Channels 1, 2, and 3, DRC1 attack         | DRC1 attack                                | 0x00, 0x00, 0x88, 0x3F                |
|                             |             | Channels 1, 2, and 3, DRC1 (1– Attack)    | DRC1 (1 – Attack)                          | 0x00, 0x7F, 0x77, 0xC0                |
|                             |             | Channels 1, 2, and 3, DRC1 Delay          | DRC1 delay                                 | 0x00, 0x00, 0x00, 0xAE                |
|                             |             | Channels 1, 2, 3, and 3, DRC1 (1– Delay)  | DRC1 (1 – Delay)                           | 0x00, 0x7F, 0xFF, 0x51                |
| 0x9D                        | 8           | Ch 4 DRC2 energy                          | DRC2 energy                                | 0x00, 0x00, 0x88, 0x3F                |
|                             |             | Ch 4 DRC2 (1– Energy)                     | DRC2 (1 – Energy)                          | 0x00, 0x7F, 0x77, 0xC0                |
| 0x9E                        | 16          | CH 4 DRC2 threshold T1                    | DRC2 threshold (T1) – upper 4 bytes        | 0x00, 0x00, 0x00, 0x00                |
|                             |             |                                           | DRC2 threshold (T1) – lower 4 bytes        | 0x0B, 0x20, 0xE2, 0xB2                |
|                             |             | CH 4 DRC2 threshold T2                    | DRC2 threshold (T2) – upper 4 bytes        | 0x00, 0x00, 0x00, 0x00                |
|                             |             |                                           | DRC2 threshold (T2) – lower 4 bytes        | 0x06, 0xF9, 0xDE, 0x58                |
| 0x9F                        | 12          | Ch 4 DRC2 slope k0                        | DRC2 slope (k0)                            | 0x00, 0x40, 0x00, 0x00                |
|                             |             | Ch 4 DRC2 slope k1                        | DRC2 slope (k1)                            | 0x0F, 0xC0, 0x00, 0x00                |
|                             |             | Ch 4 DRC2 slope k2                        | DRC2 slope (k2)                            | 0x0F, 0x90, 0x00, 0x00                |

# Not Recommended for New Designs

## Serial Control I<sup>2</sup>C Register Summary

| I <sup>2</sup> C SUBADDRESS | TOTAL BYTES | REGISTER FIELDS                      | DESCRIPTION OF CONTENTS                                 | DEFAULT STATE                                                                              |
|-----------------------------|-------------|--------------------------------------|---------------------------------------------------------|--------------------------------------------------------------------------------------------|
| 0xA0                        | 16          | Ch 4 DRC2 offset 1                   | DRC2 offset (O1) – upper 4 bytes                        | 0x00, 0x00, 0xFF, 0xFF                                                                     |
|                             |             |                                      | DRC2 offset (O1) – lower 4 bytes                        | 0xFF, 0x82, 0x30, 0x98                                                                     |
|                             |             | Ch 4 DRC2 offset 2                   | DRC2 offset (O2) – upper 4 bytes                        | 0x00, 0x00, 0x00, 0x00                                                                     |
|                             |             |                                      | DRC2 offset (O2) – lower 4 bytes                        | 0x01, 0x95, 0xB2, 0xC0                                                                     |
| 0xA1                        | 16          | Ch 4 DRC2 attack                     | DRC 2 attack                                            | 0x00, 0x00, 0x88, 0x3F                                                                     |
|                             |             | Ch 4 DRC2 (1– Attack)                | DRC2 (1 – Attack)                                       | 0x00, 0x7F, 0x77, 0xC0                                                                     |
|                             |             | Ch 4 DRC2 Delay                      | DRC2 delay                                              | 0x00, 0x00, 0x00, 0xAE                                                                     |
|                             |             | Ch 4 DRC2 (1 – Delay)                | DRC2 (1 – Delay)                                        | 0x00, 0x7F, 0xFF, 0x51                                                                     |
| 0xA2                        | 8           | DRC bypass 1                         | Channel 1 DRC1 bypass coefficient                       | 1.0                                                                                        |
|                             |             | DRC inline 1                         | Channel 1 DRC1 inline coefficient                       | 0.0                                                                                        |
| 0xA3                        | 8           | DRC bypass 2                         | Channel 2 DRC1 bypass coefficient                       | 1.0                                                                                        |
|                             |             | DRC inline 2                         | Channel 2 DRC1 inline coefficient                       | 0.0                                                                                        |
| 0xA4–0xA7                   | 8           |                                      | Reserved                                                | Reserved                                                                                   |
| 0xA8                        | 8           | DRC bypass 3                         | Channel 3 DRC1 bypass coefficient                       | 1.0                                                                                        |
|                             |             | DRC inline 3                         | Channel 3 DRC1 inline coefficient                       | 0.0                                                                                        |
| 0xA9                        | 8           | DRC bypass 4                         | Channel 4 DRC2 bypass coefficient                       | 1.0                                                                                        |
|                             |             | DRC inline 4                         | Channel 4 DRC2 inline coefficient                       | 0.0                                                                                        |
| 0xAA                        | 8           | sel op1–4 and mix to S               | Select 0 to 2 of four DAP channels to output mixer S    | Select channel 1 to PWM 1                                                                  |
| 0xAB                        | 8           | sel op1–4 and mix to T               | Select 0 to 2 of four DAP channels to output mixer T    | Select channel 2 to PWM 2                                                                  |
| 0xAC–0xAF                   |             |                                      | RESERVED                                                |                                                                                            |
| 0xB0                        | 12          | sel op1–4 and mix to Y               | Select 0 to 3 of four DAPchannels to output mixer Y     | Select channel 3 to PWM 3                                                                  |
| 0xB1                        | 12          | sel op1–4 and mix to Z               | Select 0 to 3 of four DAP channels to output mixer Z    | Select channel 4 to PWM 4                                                                  |
| 0xB2–0xCE                   |             |                                      | RESERVED                                                |                                                                                            |
| 0xCF                        | 20          | Volume biquad                        | Volume biquad                                           | All pass                                                                                   |
| 0xD0                        | 4           | Vol, T, and B slew rates             | U (31:24), U (23:16), U (15:12)<br>VSR(11:8), TBSR(7:0) | 0x00, 0x00, 0x02, 0x3F                                                                     |
| 0xD1                        | 4           | Ch1 volume                           | Channel 1 volume                                        | 0 dB                                                                                       |
| 0xD2                        | 4           | Ch2 volume                           | Channel 2 volume                                        | 0 dB                                                                                       |
| 0xD3–0xD6                   |             |                                      | RESERVED                                                |                                                                                            |
| 0xD7                        | 4           | Ch3 volume                           | Channel 3 volume                                        | 0 dB                                                                                       |
| 0xD8                        | 4           | Ch4 volume                           | Channel 4 volume                                        | 0 dB                                                                                       |
| 0xD9                        | 4           | Master volume                        | Master volume                                           | Mute                                                                                       |
| 0XDA                        | 4           | Bass filter set                      | Bass filter set (all channels)                          | Filter set 3                                                                               |
| 0xDB                        | 4           | Bass filter index                    | Bass filter level (all channels)                        | 0 dB                                                                                       |
| 0xDC                        | 4           | Treble filter set                    | Treble filter set (all channels)                        | Filter set 3                                                                               |
| 0xDD                        | 4           | Treble filter index                  | Treble filter level (all channels)                      | 0 dB                                                                                       |
| 0xDE                        | 4           | AM mode and tuned frequency register | Set-up AM mode for AM-interference reduction            | AM mode disabled<br>Select sequence 1<br>IF frequency = 455 kHz<br>Use BCD-tuned frequency |
| 0xDF                        | 4           | PSVC control range                   | Set PSVC control range                                  | 12-dB control range                                                                        |
| 0xE0                        | 4           | General control register             | Four channel configuration, PSVC enable                 | Four channel configuration, power supply volume control disabled                           |
| 0xE1–0xFD                   |             |                                      | RESERVED                                                |                                                                                            |

## Not Recommended for New Designs

### Serial Control I<sup>2</sup>C Register Summary

| I <sup>2</sup> C<br>SUBADDRESS | TOTAL<br>BYTES | REGISTER FIELDS                     | DESCRIPTION OF CONTENTS | DEFAULT STATE |
|--------------------------------|----------------|-------------------------------------|-------------------------|---------------|
| 0xFE                           | 4 (min)        | Multiple byte write append register | Special register        | N/A           |
| 0xFF                           |                |                                     | RESERVED                |               |

## 6 Serial Control Interface Register Definitions

Unless otherwise noted, the I<sup>2</sup>C register default values are in **bold** font.

Note that u indicates unused bits.

### 6.1 Clock Control Register (0x00)

Bit D1 is *Don't Care*.

**Table 6–1. Clock Control Register**

| D7       | D6       | D5       | D4       | D3       | D2       | D1 | D0       | FUNCTION                                       |
|----------|----------|----------|----------|----------|----------|----|----------|------------------------------------------------|
| 0        | 0        | 0        | –        | –        | –        |    | –        | 32-kHz data rate                               |
| 0        | 0        | 1        | –        | –        | –        |    | –        | 38-kHz data rate                               |
| 0        | 1        | 0        | –        | –        | –        |    | –        | 44.1-kHz data rate                             |
| <b>0</b> | <b>1</b> | <b>1</b> | –        | –        | –        |    | –        | <b>48-kHz data rate</b>                        |
| 1        | 0        | 0        | –        | –        | –        |    | –        | 88.2-kHz data rate                             |
| 1        | 0        | 1        | –        | –        | –        |    | –        | 96-kHz data rate                               |
| 1        | 1        | 0        | –        | –        | –        |    | –        | 176.4-kHz data rate                            |
| 1        | 1        | 1        | –        | –        | –        |    | –        | 192-kHz data rate                              |
| –        | –        | –        | 0        | 0        | 0        |    |          | MCLK frequency = 64                            |
| –        | –        | –        | 0        | 0        | 1        |    |          | MCLK frequency = 128                           |
| –        | –        | –        | 0        | 1        | 0        |    |          | MCLK frequency = 192                           |
| –        | –        | –        | <b>0</b> | <b>1</b> | <b>1</b> |    |          | <b>MCLK frequency = 256</b>                    |
| –        | –        | –        | 1        | 0        | 0        |    |          | MCLK frequency = 384                           |
| –        | –        | –        | 1        | 0        | 1        |    |          | MCLK frequency = 512                           |
| –        | –        | –        | 1        | 1        | 0        |    |          | MCLK frequency = 768                           |
| –        | –        | –        | 1        | 1        | 1        |    |          | Reserved                                       |
| –        | –        | –        | –        | –        | –        |    | 1        | Clock register is valid (read only)            |
| –        | –        | –        | –        | –        | –        |    | <b>0</b> | <b>Clock register is not valid (read only)</b> |

### 6.2 General Status Register 0 (0x01)

**Table 6–2. General Status Register (0x01)**

| D7 | D6 | D5       | D4       | D3       | D2       | D1       | D0       | FUNCTION                               |
|----|----|----------|----------|----------|----------|----------|----------|----------------------------------------|
| 1  | –  | –        | –        | –        | –        | –        | –        | Clip indicator                         |
| –  | 1  | –        | –        | –        | –        | –        | –        | Bank switching busy                    |
| –  | –  | <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | <b>1</b> | <b>Identification code for TAS5504</b> |

### 6.3 Error Status Register (0x02)

Note that the error bits are sticky bits that are not cleared by the hardware. This means that the software must clear the register (write zeroes) and then read them to determine if there are any persistent errors.

**Table 6–3. Error Status Register (0x02)**

| D7       | D6       | D5       | D4       | D3       | D2       | D1       | D0       | FUNCTION             |
|----------|----------|----------|----------|----------|----------|----------|----------|----------------------|
| 1        | –        | –        | –        | –        | –        | –        | –        | PLL phase lock error |
| –        | 1        | –        | –        | –        | –        | –        | –        | PLL auto lock error  |
| –        | –        | 1        | –        | –        | –        | –        | –        | SCLK error           |
| –        | –        | –        | 1        | –        | –        | –        | –        | LRCLK error          |
| –        | –        | –        | –        | 1        | –        | –        | –        | Frame slip           |
| <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | No errors            |

## 6.4 System Control Register 1 (0x03)

Bit D5, D2, D1, and D0 are *Don't Care*.

Table 6–4. System Control Register 1

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                                 |
|----|----|----|----|----|----|----|----|------------------------------------------|
| 0  | –  | –  | –  | –  | –  | –  | –  | PWM high pass disabled                   |
| 1  | –  | –  | –  | –  | –  | –  | –  | PWM high pass enabled                    |
| –  | –  | –  | 0  | –  | –  | –  | –  | Soft unmute on recovery from clock error |
| –  | –  | –  | 1  | –  | –  | –  | –  | Hard unmute on recovery from clock error |
| –  | –  | –  | –  | 1  | –  | –  | –  | PSVC Hi-Z enable                         |
| –  | –  | –  | –  | 0  | –  | –  | –  | PSVC Hi-Z disable                        |

## 6.5 System Control Register 2 (0x04)

Bit D3 and D2 are *Don't Care*.

Table 6–5. System Control Register 2

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                                      |
|----|----|----|----|----|----|----|----|-----------------------------------------------|
| 0  | –  | –  | –  | –  | –  | –  | –  | Reserved                                      |
| –  | 0  | –  | –  | –  | –  | –  | –  | PWM automute detection enabled                |
| –  | 1  | –  | –  | –  | –  | –  | –  | PWM automute detection disabled               |
| –  | –  | 0  | –  | –  | –  | –  | –  | 4 Ch device input detection automute enabled  |
| –  | –  | 1  | –  | –  | –  | –  | –  | 4 Ch device input detection automute disabled |
| –  | –  | –  | 0  | –  | –  | –  | –  | Unmute threshold 6 dB over input threshold    |
| –  | –  | –  | 1  | –  | –  | –  | –  | Unmute threshold equal to input threshold     |
| –  | –  | –  | –  | –  | –  | 0  | 0  | No de-emphasis                                |
| –  | –  | –  | –  | –  | –  | 0  | 1  | De-emphasis for Fs = 32 kHz                   |
| –  | –  | –  | –  | –  | –  | 1  | 0  | De-emphasis for Fs = 44.1 kHz                 |
| –  | –  | –  | –  | –  | –  | 1  | 1  | De-emphasis for Fs = 48 kHz                   |

## 6.6 Channel Configuration Control Register (0x05–X0C)

Channels 1, 2, 3, and 4 are mapped into x05, x06, x0B, and x0C.

Bit D0 is *Don't Care*.

Table 6–6. Channel Configuration Control Registers

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                                                               |
|----|----|----|----|----|----|----|----|------------------------------------------------------------------------|
| 0  | –  | –  | –  | –  | –  | –  | –  | Disable backend reset sequence for a channel – BEErrorRecEn            |
| 1  | –  | –  | –  | –  | –  | –  | –  | Enable backend reset sequence for a channel                            |
| –  | 0  | –  | –  | –  | –  | –  | –  | Valid does not have to be low for this channel to be reset BEValidRst  |
| –  | 1  | –  | –  | –  | –  | –  | –  | Valid must be low for this channel to be reset                         |
| –  | –  | 0  | –  | –  | –  | –  | –  | Valid does not have to be low for this channel to be muted BEValidMute |
| –  | –  | 1  | –  | –  | –  | –  | –  | Valid must be low for this channel to be muted                         |
| –  | –  | –  | 0  | –  | –  | –  | –  | Normal BEPolarity                                                      |
| –  | –  | –  | 1  | –  | –  | –  | –  | Switches PWM+ and PWM– and invert audio signal                         |
| –  | –  | –  | –  | 0  | –  | –  | –  | Do not remap output to comply with 5182 interface                      |
| –  | –  | –  | –  | 1  | –  | –  | –  | Remap output to comply with 5182 interface                             |
| –  | –  | –  | –  | –  | 0  | –  | –  | Do not go to low low in mute – BELowMute                               |
| –  | –  | –  | –  | –  | 1  | –  | –  | Go to low-low in Mute                                                  |
| –  | –  | –  | –  | –  | –  | 0  | –  | Do not remap Hi-Z state to low-low state – BE5111BsMute                |
| –  | –  | –  | –  | –  | –  | 1  | –  | Remap Hi-Z state to low-low state                                      |

## 6.7 Headphone Configuration Control Register (0x0D)

Bit D0 is *Don't Care*.

**Table 6–7. Headphone Configuration Control Register**

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                                                                     |
|----|----|----|----|----|----|----|----|------------------------------------------------------------------------------|
| 0  | –  | –  | –  | –  | –  | –  | –  | Disable backend reset sequence for a channel – BErrorRecEn                   |
| 1  | –  | –  | –  | –  | –  | –  | –  | Enable backend reset sequence for a channel                                  |
| –  | 0  | –  | –  | –  | –  | –  | –  | <b>Valid does not have to be low for this channel to be reset BValidRst</b>  |
| –  | 1  | –  | –  | –  | –  | –  | –  | Valid must be low for this channel to be reset                               |
| –  | –  | 0  | –  | –  | –  | –  | –  | <b>Valid does not have to be low for this channel to be muted BValidMute</b> |
| –  | –  | 1  | –  | –  | –  | –  | –  | Valid must be low for this channel to be muted                               |
| –  | –  | –  | 0  | –  | –  | –  | –  | <b>Normal BEPolarity</b>                                                     |
| –  | –  | –  | 1  | –  | –  | –  | –  | Switches PWM+ and PWM– and invert audio signal                               |
| –  | –  | –  | –  | 0  | –  | –  | –  | <b>Do not remap output to comply with 5182 interface</b>                     |
| –  | –  | –  | –  | 1  | –  | –  | –  | Remap output to comply with 5182 interface                                   |
| –  | –  | –  | –  | –  | 0  | –  | –  | <b>Do not go to low low in mute – BELowMute</b>                              |
| –  | –  | –  | –  | –  | 1  | –  | –  | Go to low-low in Mute                                                        |
| –  | –  | –  | –  | –  | –  | 0  | –  | <b>Do not remap Hi-Z state to low-low state – BE5111BsMute</b>               |
| –  | –  | –  | –  | –  | –  | –  | 1  | Remap Hi-Z state to low-low state                                            |

## 6.8 Serial Data Interface Control Register (0x0E)

Nine serial modes can be programmed I<sup>2</sup>C.

**Table 6–8. Serial Data Interface Control Register Format**

| RECEIVE SERIAL DATA<br>INTERFACE FORMAT | WORD LENGTHS | D7–D4 | D3       | D2       | D1       | D0       |
|-----------------------------------------|--------------|-------|----------|----------|----------|----------|
| Right justified                         | 16           | 0000  | 0        | 0        | 0        | 0        |
| Right justified                         | 20           | 0000  | 0        | 0        | 0        | 1        |
| Right justified                         | 24           | 0000  | 0        | 0        | 1        | 0        |
| I <sup>2</sup> S                        | 16           | 0000  | 0        | 0        | 1        | 1        |
| I <sup>2</sup> S                        | 20           | 0000  | 0        | 1        | 0        | 0        |
| <b>I<sup>2</sup>S</b>                   | <b>24</b>    | 0000  | <b>0</b> | <b>1</b> | <b>0</b> | <b>1</b> |
| Left justified                          | 16           | 0000  | 0        | 1        | 1        | 0        |
| Left justified                          | 20           | 0000  | 0        | 1        | 1        | 1        |
| Left justified                          | 24           | 0000  | 1        | 0        | 0        | 0        |
| Illegal                                 |              | 0000  | 1        | 0        | 0        | 1        |
| Illegal                                 |              | 0000  | 1        | 0        | 1        | 0        |
| Illegal                                 |              | 0000  | 1        | 0        | 1        | 1        |
| Illegal                                 |              | 0000  | 1        | 1        | 0        | 0        |
| Illegal                                 |              | 0000  | 1        | 1        | 0        | 1        |
| Illegal                                 |              | 0000  | 1        | 1        | 1        | 0        |
| Illegal                                 |              | 0000  | 1        | 1        | 1        | 1        |

## 6.9 Soft Mute Register (0x0F)

Table 6–9. Soft Mute Register

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | Function            |
|----|----|----|----|----|----|----|----|---------------------|
| –  | –  | –  | –  | –  | –  | –  | 1  | Soft Mute Channel 1 |
| –  | –  | –  | –  | –  | –  | 1  | –  | Soft Mute Channel 2 |
| –  | 1  | –  | –  | –  | –  | –  | –  | Soft Mute Channel 3 |
| 1  | –  | –  | –  | –  | –  | –  | –  | Soft Mute Channel 4 |
| 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | Unmute All Channels |

## 6.10 Automute Control Register(0x14)

Table 6–10. Automute Control Register

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                                                                                     |
|----|----|----|----|----|----|----|----|----------------------------------------------------------------------------------------------|
| –  | –  | –  | –  | 0  | 0  | 0  | 0  | Set input automute and PWM automute delay to 1 ms                                            |
| –  | –  | –  | –  | 0  | 0  | 0  | 1  | Set input automute and PWM automute delay to 2 ms                                            |
| –  | –  | –  | –  | 0  | 0  | 1  | 0  | Set input automute and PWM automute delay to 3 ms                                            |
| –  | –  | –  | –  | 0  | 0  | 1  | 1  | Set input automute and PWM automute delay to 4 ms                                            |
| –  | –  | –  | –  | 0  | 1  | 0  | 0  | <b>Set input automute and PWM automute delay to 5 ms</b>                                     |
| –  | –  | –  | –  | 0  | 1  | 0  | 1  | Set input automute and PWM automute delay to 10 ms                                           |
| –  | –  | –  | –  | 0  | 1  | 1  | 0  | Set input automute and PWM automute delay to 20 ms                                           |
| –  | –  | –  | –  | 0  | 1  | 1  | 1  | Set input automute and PWM automute delay to 30 ms                                           |
| –  | –  | –  | –  | 1  | 0  | 0  | 0  | Set input automute and PWM automute delay to 40 ms                                           |
| –  | –  | –  | –  | 1  | 0  | 0  | 1  | Set input automute and PWM automute delay to 50 ms                                           |
| –  | –  | –  | –  | 1  | 0  | 1  | 0  | Set input automute and PWM automute delay to 60 ms                                           |
| –  | –  | –  | –  | 1  | 0  | 1  | 1  | Set input automute and PWM automute delay to 70ms                                            |
| –  | –  | –  | –  | 1  | 1  | 0  | 0  | Set input automute and PWM automute delay to 80 ms                                           |
| –  | –  | –  | –  | 1  | 1  | 0  | 1  | Set input automute and PWM automute delay to 90 ms                                           |
| –  | –  | –  | –  | 1  | 1  | 1  | 0  | Set input automute and PWM automute delay to 100 ms                                          |
| –  | –  | –  | –  | 1  | 1  | 1  | 1  | Set input automute and PWM automute delay to 110 ms                                          |
| 0  | 0  | 0  | 0  | –  | –  | –  | –  | Set input automute threshold less than Bit 1 (zero input signal), lowest automute threshold. |
| 0  | 0  | 0  | 1  | –  | –  | –  | –  |                                                                                              |
| 0  | 0  | 1  | 0  | –  | –  | –  | –  | Set input automute threshold less than Bit 2                                                 |
| 0  | 0  | 1  | 1  | –  | –  | –  | –  | Set input automute threshold less than Bit 3                                                 |
| 0  | 1  | 0  | 0  | –  | –  | –  | –  | Set input automute threshold less than Bit 4                                                 |
| 0  | 1  | 0  | 1  | –  | –  | –  | –  | Set input automute threshold less than Bit 5                                                 |
| 0  | 1  | 1  | 0  | –  | –  | –  | –  | Set input automute threshold less than Bit 6                                                 |
| 0  | 1  | 1  | 1  | –  | –  | –  | –  | Set input automute threshold less than Bit 7                                                 |
| 1  | 0  | 0  | 0  | –  | –  | –  | –  | <b>Set input automute threshold less than Bit 8</b>                                          |
| 1  | 0  | 0  | 1  | –  | –  | –  | –  | Set input automute threshold less than Bit 9                                                 |
| 1  | 0  | 1  | 0  | –  | –  | –  | –  | Set input automute threshold less than Bit 10                                                |
| 1  | 0  | 1  | 1  | –  | –  | –  | –  | Set input automute threshold less than Bit 11                                                |
| 1  | 1  | 0  | 0  | –  | –  | –  | –  | Set input automute threshold less than Bit 12                                                |
| 1  | 1  | 0  | 1  | –  | –  | –  | –  | Set input automute threshold less than Bit 13                                                |
| 1  | 1  | 1  | 0  | –  | –  | –  | –  | Set input automute threshold less than Bit 14                                                |
| 1  | 1  | 1  | 1  | –  | –  | –  | –  | Set input automute threshold less than Bit 15                                                |

## 6.11 Automute PWM Threshold and Backend Reset Period (0x15)

Table 6–11. Automute PWM Threshold and Backend Reset Period

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                                                             |
|----|----|----|----|----|----|----|----|----------------------------------------------------------------------|
| 0  | 0  | 0  | 0  | –  | –  | –  | –  | Set PWM automute threshold equals input automute threshold           |
| 0  | 0  | 0  | 1  | –  | –  | –  | –  | Set PWM automute threshold 1 bit more than input automute threshold  |
| 0  | 0  | 1  | 0  | –  | –  | –  | –  | Set PWM automute threshold 2 bits more than input automute threshold |
| 0  | 0  | 1  | 1  | –  | –  | –  | –  | Set PWM automute threshold 3 bits more than input automute threshold |
| 0  | 1  | 0  | 0  | –  | –  | –  | –  | Set PWM automute threshold 4 bits more than input automute threshold |
| 0  | 1  | 0  | 1  | –  | –  | –  | –  | Set PWM automute threshold 5 bits more than input automute threshold |
| 0  | 1  | 1  | 0  | –  | –  | –  | –  | Set PWM automute threshold 6 bits more than input automute threshold |
| 0  | 1  | 1  | 1  | –  | –  | –  | –  | Set PWM automute threshold 7 bits more than input automute threshold |
| 1  | 0  | 0  | 0  | –  | –  | –  | –  | Set PWM automute threshold equals input automute threshold           |
| 1  | 0  | 0  | 1  | –  | –  | –  | –  | Set PWM automute threshold 1 bit less than input automute threshold  |
| 1  | 0  | 1  | 0  | –  | –  | –  | –  | Set PWM automute threshold 2 bits less than input automute threshold |
| 1  | 0  | 1  | 1  | –  | –  | –  | –  | Set PWM automute threshold 3 bits less than input automute threshold |
| 1  | 1  | 0  | 0  | –  | –  | –  | –  | Set PWM automute threshold 4 bits less than input automute threshold |
| 1  | 1  | 0  | 1  |    |    |    |    | Set PWM automute threshold 5 bits less than input automute threshold |
| 1  | 1  | 1  | 0  |    |    |    |    | Set PWM automute threshold 6 bits less than input automute threshold |
| 1  | 1  | 1  | 1  |    |    |    |    | Set PWM automute threshold 7 bits less than input automute threshold |
| –  | –  | –  | –  | 0  | 0  | 0  | 0  | Set backend reset period < 1 ms                                      |
| –  | –  | –  | –  | 0  | 0  | 0  | 1  | Set backend reset period 1 ms                                        |
| –  | –  | –  | –  | 0  | 0  | 1  | 0  | Set backend reset period 2 ms                                        |
| –  | –  | –  | –  | 0  | 0  | 1  | 1  | Set backend reset period 3 ms                                        |
| –  | –  | –  | –  | 0  | 1  | 0  | 0  | Set backend reset period 4 ms                                        |
| –  | –  | –  | –  | 0  | 1  | 0  | 1  | Set backend reset period 5 ms                                        |
| –  | –  | –  | –  | 0  | 1  | 1  | 0  | Set backend reset period 6 ms                                        |
| –  | –  | –  | –  | 0  | 1  | 1  | 1  | Set backend reset period 7 ms                                        |
| –  | –  | –  | –  | 1  | 0  | 0  | 0  | Set backend reset period 8 ms                                        |
| –  | –  | –  | –  | 1  | 0  | 0  | 1  | Set backend reset period 9 ms                                        |
| –  | –  | –  | –  | 1  | 0  | 1  | 0  | Set backend reset period 10 ms                                       |
| –  | –  | –  | –  | 1  | 0  | 1  | 1  | Set backend reset period 10 ms                                       |
| –  | –  | –  | –  | 1  | 1  | X  | X  | Set backend reset period 10 ms                                       |

## 6.12 Modulation Index Limit Register (0x16)

Table 6–12. Modulation Index Limit Register

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | LIMIT<br>[DCLKS] | MIN WIDTH<br>[DCLKS] | MODULATION INDEX |
|----|----|----|----|----|----|----|----|------------------|----------------------|------------------|
|    |    |    |    |    | 0  | 0  | 0  | 1                | 2                    | 99.2%            |
|    |    |    |    |    | 0  | 0  | 1  | 2                | 4                    | 98.4%            |
|    |    |    |    |    | 0  | 1  | 0  | 3                | 6                    | 97.7%            |
|    |    |    |    |    | 0  | 1  | 1  | 4                | 8                    | 96.9%            |
|    |    |    |    |    | 1  | 0  | 0  | 5                | 10                   | 96.1%            |
|    |    |    |    |    | 1  | 0  | 1  | 6                | 12                   | 95.3%            |
|    |    |    |    |    | 1  | 1  | 0  | 7                | 14                   | 94.5%            |
|    |    |    |    |    | 1  | 1  | 1  | 8                | 16                   | 93.8%            |

## 6.13 Interchannel Channel Delay Registers (0x1B – 0x22) and Offset Register (0x23)

Channels 1, 2, 3, and 4 are mapped into (0x1B, 0x1C, 0x21, and 0x22).

Bits D1 and D0 are *Don't Care*.

Table 6–13. Interchannel Channel Delay Registers

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                                                     |
|----|----|----|----|----|----|----|----|--------------------------------------------------------------|
| 0  | 0  | 0  | 0  | 0  | 0  |    |    | Minimum absolute delay, 0 DCLK cycles, default for channel 1 |
| 0  | 1  | 1  | 1  | 1  | 1  |    |    | Maximum positive delay, 31 x 4 DCLK cycles                   |
| 1  | 0  | 0  | 0  | 0  | 0  |    |    | Maximum negative delay, -32 x 4 DCLK cycles                  |
| 1  | 0  | 0  | 0  | 0  | 0  |    |    | Default value for Channel 1 -32                              |
| 0  | 0  | 0  | 0  | 0  | 0  |    |    | Default value for Channel 2 0                                |
| 1  | 1  | 1  | 0  | 0  | 0  |    |    | Default value for Channel 3 -8                               |
| 0  | 1  | 1  | 0  | 0  | 0  |    |    | Default value for Channel 4 24                               |

The offset register is mapped into 0x23.

Table 6–14. Channel Offset Register

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                                                     |
|----|----|----|----|----|----|----|----|--------------------------------------------------------------|
| 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | Minimum absolute offset, 0 DCLK cycles default for channel 1 |
| 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | Maximum absolute delay, 255 DCLK cycles                      |

## 6.14 Bank Switching Command (0x40)

Bits D31–D24, D22–D19 are *Don't Care*.

Table 6–15. Bank Switching Command

| D31 | D30 | D29 | D28 | D27 | D26 | D25 | D24 | FUNCTION    |
|-----|-----|-----|-----|-----|-----|-----|-----|-------------|
|     |     |     |     |     |     |     |     | Unused bits |

| D23 | D22 | D21 | D20 | D19 | D18 | D17 | D16 | FUNCTION                                          |
|-----|-----|-----|-----|-----|-----|-----|-----|---------------------------------------------------|
| –   |     |     |     |     | 0   | 0   | 0   | Manual selection Bank 1                           |
| –   |     |     |     |     | 0   | 0   | 1   | Manual selection Bank 2                           |
| –   |     |     |     |     | 0   | 1   | 0   | Manual selection Bank 3                           |
| –   |     |     |     |     | 0   | 1   | 1   | Automatic bank selection                          |
| –   |     |     |     |     | 1   | 0   | 0   | Update the values in Bank 1                       |
| –   |     |     |     |     | 1   | 0   | 1   | Update the values in Bank 2                       |
| –   |     |     |     |     | 1   | 1   | 0   | Update the values in Bank 3                       |
| 0   |     |     |     |     | 1   | 1   | 1   | Update only the bank map                          |
| 0   |     |     |     |     | x   | x   | x   | Update the bank map using values in D15–D0        |
| 1   |     |     |     |     | x   | x   | x   | Do not update the bank map using values in D15–D0 |

| D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | FUNCTION                         |
|-----|-----|-----|-----|-----|-----|----|----|----------------------------------|
| 1   | –   | –   | –   | –   | –   | –  | –  | 32-kHz data rate – Use Bank 1    |
| –   | 1   | –   | –   | –   | –   | –  | –  | 38-kHz data rate – Use Bank 1    |
| –   | –   | 1   | –   | –   | –   | –  | –  | 44.1-kHz data rate – Use Bank 1  |
| –   | –   | –   | 1   | –   | –   | –  | –  | 48-kHz data rate – Use Bank 1    |
| –   | –   | –   | –   | 1   | –   | –  | –  | 88.2-kHz data rate – Use Bank 1  |
| –   | –   | –   | –   | –   | 1   | –  | –  | 96-kHz data rate – Use Bank 1    |
| –   | –   | –   | –   | –   | –   | 1  | –  | 176.4-kHz data rate – Use Bank 1 |
| –   | –   | –   | –   | –   | –   | –  | 1  | 192-kHz data rate – Use Bank 1   |
| 1   | 1   | 1   | 1   | 1   | 1   | 1  | 1  | Default                          |

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                         |
|----|----|----|----|----|----|----|----|----------------------------------|
| 1  | –  | –  | –  | –  | –  | –  | –  | 32-kHz data rate – Use Bank 2    |
| –  | 1  | –  | –  | –  | –  | –  | –  | 38-kHz data rate – Use Bank 2    |
| –  | –  | 1  | –  | –  | –  | –  | –  | 44.1-kHz data rate – Use Bank 2  |
| –  | –  | –  | 1  | –  | –  | –  | –  | 48-kHz data rate – Use Bank 2    |
| –  | –  | –  | –  | 1  | –  | –  | –  | 88.2-kHz data rate – Use Bank 2  |
| –  | –  | –  | –  | –  | 1  | –  | –  | 96-kHz data rate – Use Bank 2    |
| –  | –  | –  | –  | –  | –  | 1  | –  | 176.4-kHz data rate – Use Bank 2 |
| –  | –  | –  | –  | –  | –  | –  | 1  | 192-kHz data rate – Use Bank 2   |
| 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | Default                          |

## 6.15 Input Mixer Registers (0x41, 0x42, 0x47, 0x48, Channels 1–4)

Input mixers 1, 2, 3, and 4 are mapped into registers 0x41, 0x42, 0x47, and 0x48.

Each gain coefficient is in 28-bit (5.23) format so 0x800000 is a gain of 1. Each gain coefficient is written as a 32-bit word with the upper 4 bits not used. For 8-gain coefficients, the total is 32 bytes.

Bold indicates the one channel that is passed through the mixer.

**Table 6–16. Input Mixer Registers Format (Channels 1–4)**

| I <sup>2</sup> C SUBADDRESS | TOTAL BYTES | REGISTER FIELDS      | DESCRIPTION OF CONTENTS                                                                                                              | DEFAULT STATE                 |
|-----------------------------|-------------|----------------------|--------------------------------------------------------------------------------------------------------------------------------------|-------------------------------|
| 0x41                        | 32          | A_to_ipmix[1]        | <b>SDIN1–Left A to Input Mixer 1 coefficient (default = 1)</b><br>U (31:28), A_1 (27:24), A_1 (23:16), A_1 (15:8), A_1 (7:0)         | <b>0x00, 0x80, 0x00, 0x00</b> |
|                             |             | B_to_ipmix[1]        | SDIN1–Right B to Input Mixer 1 coefficient (default = 0)<br>U (31:28), B_1 (27:24), B_1 (23:16), B_1 (15:8), B_1 (7:0)               | 0x00, 0x00, 0x00, 0x00        |
|                             |             | C_to_ipmix[1]        | SDIN2–Left C to Input Mixer 1 coefficient (default = 0)<br>U (31:28), C_1 (27:24), C_1 (23:16), C_1 (15:8), C_1 (7:0)                | 0x00, 0x00, 0x00, 0x00        |
|                             |             | D_to_ipmix[1]        | SDIN2–Right D to Input Mixer 1 coefficient (default = 0)<br>U (31:28), D_1 (27:24), D_1 (23:16), D_1 (15:8), D_1 (7:0)               | 0x00, 0x00, 0x00, 0x00        |
|                             |             | E_to_ipmix[1]        | SDIN3–Left E to Input Mixer 1 coefficient (default = 0)<br>U (31:28), E_1 (27:24), E_1 (23:16), E_1 (15:8), E_1 (7:0)                | 0x00, 0x00, 0x00, 0x00        |
|                             |             | F_to_ipmix[1]        | SDIN3–Right F to Input Mixer 1 coefficient (default = 0)<br>U (31:28), F_1 (27:24), F_1 (23:16), F_1 (15:8), F_1 (7:0)               | 0x00, 0x00, 0x00, 0x00        |
|                             |             | G_to_ipmix[1]        | SDIN4–Left G to Input Mixer 1 coefficient (default = 0)<br>U (31:28), G_1 (27:24), G_1 (23:16), G_1 (15:8), G_1 (7:0)                | 0x00, 0x00, 0x00, 0x00        |
|                             |             | H_to_ipmix[1]        | SDIN4–Right H to Input Mixer 1 coefficient (default = 0)<br>U (31:28), H_1 (27:24), H_1 (23:16), H_1 (15:8), H_1 (7:0)               | 0x00, 0x00, 0x00, 0x00        |
| 0x42                        | 32          | A_to_ipmix[2]        | SDIN1–Left A to Input Mixer 2 coefficient (default = 0)<br>U (31:28), A_2 (27:24), A_2 (23:16), A_2 (15:8), A_2 (7:0)                | 0x00, 0x00, 0x00, 0x00        |
|                             |             | <b>B_to_ipmix[2]</b> | <b>SDIN1–Right B to Input Mixer 2 coefficient (default = 1)</b><br><b>U (31:28), B_2 (27:24), B_2 (23:16), B_2 (15:8), B_2 (7:0)</b> | <b>0x00, 0x80, 0x00, 0x00</b> |
|                             |             | C_to_ipmix[2]        | SDIN2–Left C to Input Mixer 2 coefficient (default = 0)<br>U (31:28), C_2(27:24), C_2(23:16), C_2(15:8), C_2(7:0)                    | 0x00, 0x00, 0x00, 0x00        |
|                             |             | D_to_ipmix[2]        | SDIN2–Right D to Input Mixer 2 coefficient (default = 0)<br>U (31:28), D_2 (27:24), D_2 (23:16), D_2 (15:8), D_2 (7:0)               | 0x00, 0x00, 0x00, 0x00        |
|                             |             | E_to_ipmix[2]        | SDIN3–Left E to Input Mixer 2 coefficient (default = 0)<br>U (31:28), E_2 (27:24), E_2 (23:16), E_2 (15:8), E_2 (7:0)                | 0x00, 0x00, 0x00, 0x00        |
|                             |             | F_to_ipmix[2]        | SDIN3–Right F to Input Mixer 2 coefficient (default = 0)<br>U (31:28), F_2 (27:24), F_2 (23:16), F_2 (15:8), F_2 (7:0)               | 0x00, 0x00, 0x00, 0x00        |
|                             |             | G_to_ipmix[2]        | SDIN4–Left G to Input Mixer 2 coefficient (default = 0)<br>U (31:28), G_2 (27:24), G_2 (23:16), G_2 (15:8), G_2 (7:0)                | 0x00, 0x00, 0x00, 0x00        |
|                             |             | H_to_ipmix[2]        | SDIN4–Right H to Input Mixer 2 coefficient (default = 0)<br>U (31:28), H_2 (27:24), H_2 (23:16), H_2 (15:8), H_2 (7:0)               | 0x00, 0x00, 0x00, 0x00        |

| I <sup>2</sup> C<br>SUBADDRESS | TOTAL<br>BYTES | REGISTER<br>FIELDS   | DESCRIPTION OF CONTENTS                                                                                                        | DEFAULT STATE                 |
|--------------------------------|----------------|----------------------|--------------------------------------------------------------------------------------------------------------------------------|-------------------------------|
| 0x47                           | 32             | A_to_ipmix[3]        | SDIN1–Left A to Input Mixer 3 coefficient (default = 0)<br>U (31:28), A_3 (27:24), A_3 (23:16), A_3 (15:8), A_3 (7:0)          | 0x00, 0x00, 0x00, 0x00        |
|                                |                | B_to_ipmix[3]        | SDIN1–Right B to Input Mixer 3 coefficient (default = 0)<br>U (31:28), B_3 (27:24), B_3 (23:16), B_3 (15:8), B_3 (7:0)         | 0x00, 0x00, 0x00, 0x00        |
|                                |                | C_to_ipmix[3]        | SDIN2–Left C to Input Mixer 3 coefficient (default = 0)<br>U (31:28), C_3 (27:24), C_3 (23:16), C_3 (15:8), C_3 (7:0)          | 0x00, 0x00, 0x00, 0x00        |
|                                |                | D_to_ipmix[3]        | SDIN2–Right D to Input Mixer 3 coefficient (default = 0)<br>U (31:28), D_3 (27:24), D_3 (23:16), D_3 (15:8), D_3 (7:0)         | 0x00, 0x00, 0x00, 0x00        |
|                                |                | E_to_ipmix[3]        | SDIN3–Left E to Input Mixer 3 coefficient (default = 0)<br>U (31:28), E_3 (27:24), E_3 (23:16), E_3 (15:8), E_3 (7:0)          | 0x00, 0x00, 0x00, 0x00        |
|                                |                | F_to_ipmix[3]        | SDIN3–Right F to Input Mixer 3 coefficient (default = 0)<br>U (31:28), F_3 (27:24), F_3 (23:16), F_3 (15:8), F_3 (7:0)         | 0x00, 0x00, 0x00, 0x00        |
|                                |                | <b>G_to_ipmix[3]</b> | <b>SDIN4–Left G to Input Mixer 3 coefficient (default = 1)<br/>U (31:28), G_3 (27:24), G_3 (23:16), G_3 (15:8), G_3 (7:0)</b>  | <b>0x00, 0x80, 0x00, 0x00</b> |
|                                |                | H_to_ipmix[3]        | SDIN4–Right H to Input Mixer 3 coefficient (default = 0)<br>U (31:28), H_3 (27:24), H_3 (23:16), H_3 (15:8), H_3 (7:0)         | 0x00, 0x00, 0x00, 0x00        |
| 0x48                           | 32             | A_to_ipmix[4]        | SDIN1–Left A to Input Mixer 4 coefficient (default = 0)<br>U (31:28), A_4 (27:24), A_4 (23:16), A_4 (15:8), A_4 (7:0)          | 0x00, 0x00, 0x00, 0x00        |
|                                |                | B_to_ipmix[4]        | SDIN1–Right B to Input Mixer 4 coefficient (default = 0)<br>U (31:28), B_4 (27:24), B_4 (23:16), B_4 (15:8), B_4 (7:0)         | 0x00, 0x00, 0x00, 0x00        |
|                                |                | C_to_ipmix[4]        | SDIN2–Left C to Input Mixer 4 coefficient (default = 0)<br>U (31:28), C_4 (27:24), C_4 (23:16), C_4 (15:8), C_4 (7:0)          | 0x00, 0x00, 0x00, 0x00        |
|                                |                | D_to_ipmix[4]        | SDIN2–Right D to Input Mixer 4 coefficient (default = 0)<br>U (31:28), D_4 (27:24), D_4 (23:16), D_4 (15:8), D_4 (7:0)         | 0x00, 0x00, 0x00, 0x00        |
|                                |                | E_to_ipmix[4]        | SDIN3–Left E to Input Mixer 4 coefficient (default = 0)<br>U (31:28), E_4 (27:24), E_4 (23:16), E_4 (15:8), E_4 (7:0)          | 0x00, 0x00, 0x00, 0x00        |
|                                |                | F_to_ipmix[4]        | SDIN3–Right F to Input Mixer 4 coefficient (default = 0)<br>U (31:28), F_4 (27:24), F_4 (23:16), F_4 (15:8), F_4 (7:0)         | 0x00, 0x00, 0x00, 0x00        |
|                                |                | G_to_ipmix[4]        | SDIN4–Left G to Input Mixer 4 coefficient (default = 0)<br>U (31:28), G_4 (27:24), G_4 (23:16), G_4 (15:8), G_4 (7:0)          | 0x00, 0x00, 0x00, 0x00        |
|                                |                | <b>H_to_ipmix[4]</b> | <b>SDIN4–Right H to Input Mixer 4 coefficient (default = 1)<br/>U (31:28), H_4 (27:24), H_4 (23:16), H_4 (15:8), H_4 (7:0)</b> | <b>0x00, 0x80, 0x00, 0x00</b> |

## 6.16 Bass Management Registers (0x49–0x50)

Registers 0x49–0x50 provide configuration control for bass management.

Each gain coefficient is in 28-bit (5.23) format so 0x800000 is a gain of 1. Each gain coefficient is written as a 32-bit word with the upper four bits not used.

**Table 6–17. Bass Management Registers Format (0x49 – 0x50)**

| SUBADDRESS | TOTAL BYTES | REGISTER NAME   | DESCRIPTION OF CONTENTS                                                                                                                                               | DEFAULT STATE          |
|------------|-------------|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------|
| 0x49       | 4           | ipmix_1_to_ch4  | Input Mixer 1 to Ch 4 Mixer coefficient (default = 0)<br>U (31:28), ipmix14 (27:24), ipmix14 (23:16), ipmix14 (15:8),<br>ipmix14 (7:0)                                | 0x00, 0x00, 0x00, 0x00 |
| 0x4A       | 4           | ipmix_2_to_ch4  | Input Mixer 2 to Ch 4 Mixer coefficient (default = 0)<br>U (31:28), ipmix24 (27:24), ipmix24 (23:16), ipmix24 (15:8),<br>ipmix24 (7:0)                                | 0x00, 0x00, 0x00, 0x00 |
| 0x4B       | 4           | ipmix_3_to_ch12 | Input Mixer 3 to Ch 1 and Ch 2 Mixer coefficient (default = 0)<br>U (31:28), ipmix32 (27:24), ipmix32 (23:16), ipmix32 (15:8),<br>ipmix32 (7:0)                       | 0x00, 0x00, 0x00, 0x00 |
| 0x4C       | 4           | Ch3_bp_bq2      | Ch 3 Biquad-2 By-pass coefficient (default = 0)<br>U (31:28), ch3_bp_bq2 (27:24), ch3_bp_bq2 (23:16),<br>ch3_bp_bq2 (15:8), ch3_bp_bq2 (7:0)                          | 0x00, 0x00, 0x00, 0x00 |
| 0x4D       | 4           | Ch3_bq2         | Ch 3 Biquad-2 Inline coefficient (default = 1)<br>U (31:28), ch3_bq2 (27:24), ch3_bq2 (23:16), ch3_bq2 (15:8),<br>ch3_bq2 (7:0)                                       | 0x00, 0x80, 0x00, 0x00 |
| 0x4E       | 4           | ipmix_4_to_ch12 | Ch 4 Biquad-2 Output to Ch1 Mixer and Ch2 Mixer coefficient<br>(default = 0)<br>U (31:28), ipmix4_12 (27:24), ipmix4_12 (23:16), ipmix4_12<br>(15:8), ipmix4_12 (7:0) | 0x00, 0x00, 0x00, 0x00 |
| 0x4F       | 4           | Ch4_bp_bq2      | Ch 4 Biquad-2 By-pass coefficient (default = 0)<br>U (31:28), ch4_bp_bq2 (27:24), ch4_bp_bq2 (23:16),<br>ch4_bp_bq2 (15:8), ch4_bp_bq2 (7:0)                          | 0x00, 0x00, 0x00, 0x00 |
| 0x50       | 4           | Ch4_bq2         | Ch 4 Biquad-2 Inline coefficient (default = 1)<br>U (31:28), ch4_bq2 (27:24), ch4_bq2 (23:16), ch4_bq2 (15:8),<br>ch4_bq2 (7:0)                                       | 0x00, 0x80, 0x00, 0x00 |

## 6.17 Biquad Filters Register (0x51 – 0x88)

**Table 6–18. Biquad Filters Registers Format (0x51 – 0x88)**

| I <sup>2</sup> C SUBADDRESS | TOTAL BYTES | REGISTER NAME   | DESCRIPTION OF CONTENTS                                | DEFAULT STATE  |
|-----------------------------|-------------|-----------------|--------------------------------------------------------|----------------|
| 0x51–0x57                   | 20/Reg.     | Ch1_bq[1] – [7] | Ch 1 Biquads 1 – 7. See Table 6–19 for bit definition. | See Table 6–19 |
| 0x58–0x5E                   | 20/Reg.     | Ch2_bq[1] – [7] | Ch 2 Biquads 1 – 7. See Table 6–19 for bit definition. | See Table 6–19 |
| 0x7B–0x81                   | 20/Reg.     | Ch3_bq[1] – [7] | Ch 3 Biquads 1 – 7. See Table 6–19 for bit definition. | See Table 6–19 |
| 0x82–0x88                   | 20/Reg.     | Ch4_bq[1] – [7] | Ch 4 Biquads 1 – 7. See Table 6–19 for bit definition. | See Table 6–19 |

Each gain coefficient is in 28-bit (5.23) format so 0x800000 is a gain of 1. Each gain coefficient is written as a 32-bit word with the upper four bits not used.

**Table 6–19. Contents of One 20-Byte Biquad Filter Register Format (Default = All-pass)**

| DESCRIPTION                | REGISTER FIELD CONTENTS                                                                                | DEFAULT GAIN COEFFICIENT VALUES |                        |
|----------------------------|--------------------------------------------------------------------------------------------------------|---------------------------------|------------------------|
|                            |                                                                                                        | DECIMAL                         | HEX                    |
| b <sub>0</sub> Coefficient | U (31:28), b <sub>0</sub> (27:24), b <sub>0</sub> (23:16), b <sub>0</sub> (15:8), b <sub>0</sub> (7:0) | 1.0                             | 0x00, 0x80, 0x00, 0x00 |
| b <sub>1</sub> Coefficient | U (31:28), b <sub>1</sub> (27:24), b <sub>1</sub> (23:16), b <sub>1</sub> (15:8), b <sub>1</sub> (7:0) | 0.0                             | 0x00, 0x00, 0x00, 0x00 |
| b <sub>2</sub> Coefficient | U (31:28), b <sub>2</sub> (27:24), b <sub>2</sub> (23:16), b <sub>2</sub> (15:8), b <sub>2</sub> (7:0) | 0.0                             | 0x00, 0x00, 0x00, 0x00 |
| a <sub>1</sub> Coefficient | U (31:28), a <sub>1</sub> (27:24), a <sub>1</sub> (23:16), a <sub>1</sub> (15:8), a <sub>1</sub> (7:0) | 0.0                             | 0x00, 0x00, 0x00, 0x00 |
| a <sub>2</sub> Coefficient | U (31:28), a <sub>2</sub> (27:24), a <sub>2</sub> (23:16), a <sub>2</sub> (15:8), a <sub>2</sub> (7:0) | 0.0                             | 0x00, 0x00, 0x00, 0x00 |

## 6.18 Bass and Treble Bypass Register (0x89 – 0x90, Channels 1 – 4)

Channels 1, 2, 3, and 4 are mapped into registers 0x89, 0x8A, 0x8F, and 0x90. Eight bytes are written for each channel. Each gain coefficient is in 28-bit (5.23) format so 0x800000 is a gain of 1. Each gain coefficient is written as a 32-bit word with the upper four bits not used.

**Table 6–20. Bass and Treble Bypass Register Format (0x89–0x90)**

| REGISTER NAME                  | TOTAL BYTES | CONTENTS                                                               | INITIALIZATION VALUE   |
|--------------------------------|-------------|------------------------------------------------------------------------|------------------------|
| Channel bass and treble bypass | 8           | U 31:28), Bypass (27:24), Bypass (23:16), Bypass (15:8), Bypass (7:0)  | 0x00, 0x80, 0x00, 0x00 |
| Channel bass and treble inline |             | U (31:28), Inline (27:24), Inline (23:16), Inline (15:8), Inline (7:0) | 0x00, 0x00, 0x00, 0x00 |

## 6.19 Loudness Registers (0x91 – 0x95)

**Table 6–21. Loudness Registers Format (0x91 – 0x95)**

| I <sup>2</sup> C SUBADDRESS | TOTAL BYTES | REGISTER NAME                       | DESCRIPTION OF CONTENTS                                                                                | DEFAULT STATE           |
|-----------------------------|-------------|-------------------------------------|--------------------------------------------------------------------------------------------------------|-------------------------|
| 0x91                        | 4           | Loudness Log2 Gain (LG)             | U (31:28), LG (27:24), LG (23:16), LG (15:8), LG (7:0)                                                 | 0xFF, 0xC0, 0x00, 0x00  |
| 0x92                        | 8           | Loudness Log2 Offset (LO)           | U (31:24), U (23:16), LO (15:8), LO (7:0)                                                              | 0x00, 0x00, 0x00, 0x00, |
|                             |             | Loudness Log2 LO                    | LO (31:24), LO (23:16), LO (15:8), LO (7:0)                                                            | 0x00, 0x00, 0x00, 0x00, |
| 0x93                        | 4           | Loudness Gain (G)                   | U (31:28), G (27:24), G (23:16), G (15:8), G (7:0)                                                     | 0x00, 0x00, 0x00, 0x00, |
| 0x94                        | 8           | Loudness Offset Upper 16 bits (O)   | U (31:24), U (23:16), O (15:8), O (7:0)                                                                | 0x00, 0x00, 0x00, 0x00, |
|                             |             | Loudness O Offset Lower 32 bits (O) | O (31:24), O (23:16), O (15:8), O (7:0)                                                                | 0x00, 0x00, 0x00, 0x00, |
| 0x95                        | 20          | Loudness Biquad (b <sub>0</sub> )   | U (31:28), b <sub>0</sub> (27:24), b <sub>0</sub> (23:16), b <sub>0</sub> (15:8), b <sub>0</sub> (7:0) | 0x00, 0x00, 0xD5, 0x13, |
|                             |             | Loudness Biquad (b <sub>1</sub> )   | U (31:28), b <sub>1</sub> (27:24), b <sub>1</sub> (23:16), b <sub>1</sub> (15:8), b <sub>1</sub> (7:0) | 0x00, 0x00, 0x00, 0x00, |
|                             |             | Loudness Biquad (b <sub>2</sub> )   | U (31:28), b <sub>2</sub> (27:24), b <sub>2</sub> (23:16), b <sub>2</sub> (15:8), b <sub>2</sub> (7:0) | 0x0F, 0xFF, 0x2A, 0xED, |
|                             |             | Loudness Biquad (a <sub>1</sub> )   | U (31:28), a <sub>1</sub> (27:24), a <sub>1</sub> (23:16), a <sub>1</sub> (15:8), a <sub>1</sub> (7:0) | 0x00, 0xFE, 0x50, 0x45, |
|                             |             | Loudness Biquad (a <sub>2</sub> )   | U (31:28), a <sub>2</sub> (27:24), a <sub>2</sub> (23:16), a <sub>2</sub> (15:8), a <sub>2</sub> (7:0) | 0x0F, 0x81, 0xAA, 0x27  |

## 6.20 DRC1 Control (0x96, Channels 1–3)

Bits D31 – D14 are *Don't Care*.

Table 6–22. DCR1 Control (0x96, Channels 1–3)

| D31 | D30 | D29 | D28 | D27 | D26 | D25 | D24 | FUNCTION    |
|-----|-----|-----|-----|-----|-----|-----|-----|-------------|
|     |     |     |     |     |     |     |     | Unused bits |

| D23 | D22 | D21 | D20 | D19 | D18 | D17 | D16 | FUNCTION    |
|-----|-----|-----|-----|-----|-----|-----|-----|-------------|
|     |     |     |     |     |     |     |     | Unused bits |

| D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | FUNCTION                            |
|-----|-----|-----|-----|-----|-----|----|----|-------------------------------------|
|     |     | 0   | 0   | –   | –   | –  | –  | Channel 1 (node j): No DRC          |
|     |     | 0   | 1   | –   | –   | –  | –  | Channel 1 (node j): Pre-volume DRC  |
|     |     | 1   | 0   | –   | –   | –  | –  | Channel 1 (node j): Post-volume DRC |
|     |     | 1   | 1   | –   | –   | –  | –  | Channel 1 (node j): No DRC          |
|     |     | –   | –   | 0   | 0   | –  | –  | Channel 2 (node l): No DRC          |
|     |     | –   | –   | 0   | 1   | –  | –  | Channel 2 (node l): Pre-volume DRC  |
|     |     | –   | –   | 1   | 0   | –  | –  | Channel 2 (node l): Post-volume DRC |
|     |     | –   | –   | 1   | 1   | –  | –  | Channel 2 (node l): No DRC          |

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                            |
|----|----|----|----|----|----|----|----|-------------------------------------|
|    |    | –  | –  | –  | –  | 0  | 0  | Channel 3 (node q): No DRC          |
|    |    | –  | –  | –  | –  | 0  | 1  | Channel 3 (node q): Pre-volume DRC  |
|    |    | –  | –  | –  | –  | 1  | 0  | Channel 3 (node q): Post-volume DRC |
|    |    | –  | –  | –  | –  | 1  | 1  | Channel 3 (node q): No DRC          |

## 6.21 DRC2 Control (0x97, Channel 4)

Table 6–23. DRC2 Control (0x97, Channel 4)

| D31 – D2 | D1 | D0 | FUNCTION                            |
|----------|----|----|-------------------------------------|
| 0        | 0  | 0  | Channel 4 (node r): No DRC          |
| 0        | 0  | 1  | Channel 4 (node r): Pre-volume DRC  |
| 0        | 1  | 0  | Channel 4 (node r): Post-volume DRC |
| 0        | 1  | 1  | Channel 4 (node r): No DRC          |

## 6.22 DRC1 Data Registers (0x98 – 0x9C)

DRC1 applies to channels 1, 2, and 3.

**Table 6–24. DRC1 Data Registers**

| I <sup>2</sup> C SUBADDRESS | TOTAL BYTES | REGISTER NAME                                         | DESCRIPTION OF CONTENTS                                    | DEFAULT STATE          |
|-----------------------------|-------------|-------------------------------------------------------|------------------------------------------------------------|------------------------|
| 0x98                        | 8           | Channel 1, 2, and 3 DRC1 Energy                       | U (31:28), E (27:24), E (23:16), E (15:8), E (7:0)         | 0x00, 0x00, 0x88, 0x3F |
|                             |             | Channel 1, 2, and 3 DRC1 (1– Energy)                  | U (31:28), 1–E (27:24), 1–E (23:16), 1–E (15:8), 1–E (7:0) | 0x00, 0x7F, 0x77, 0xC0 |
| 0x99                        | 16          | Channel 1, 2, and 3 DRC1 Threshold Upper 16 bits (T1) | U (31:24), U (23:16), T1 (15:8), T1 (7:0)                  | 0x00, 0x00, 0x00, 0x00 |
|                             |             | Channel 1, 2, and 3 DRC1 Threshold Lower 32 bits (T1) | T1 (31:24), T1 (23:16), T1 (15:8), T1 (7:0)                | 0x0B, 0x20, 0xE2, 0xB2 |
|                             |             | Channel 1, 2, and 3 DRC1 Threshold Upper 16 bits (T2) | U (31:24), U (23:16), T2 (15:8), T2 (7:0)                  | 0x00, 0x00, 0x00, 0x00 |
|                             |             | Channel 1, 2, and 3 DRC1 Threshold Lower 32 bits (T2) | T2 (31:24), T2 (23:16), T2 (15:8), T2 (7:0)                | 0x06, 0xF9, 0xDE, 0x58 |
| 0x9A                        | 12          | Channel 1, 2, and 3 DRC1 slope (k0)                   | U (31:28), k0 (27:24), k0 (23:16), k0 (15:8), k0 (7:0)     | 0x00, 0x40, 0x00, 0x00 |
|                             |             | Channel 1, 2, and 3 DRC1 slope (k1)                   | U (31:28), k1 (27:24), k1 (23:16), k1 (15:8), k1 (7:0)     | 0x0F, 0xC0, 0x00, 0x00 |
|                             |             | Channel 1, 2, and 3 DRC1 slope (k2)                   | U (31:28), k2 (27:24), k2 (23:16), k2 (15:8), k2 (7:0)     | 0x0F, 0x90, 0x00, 0x00 |
| 0x9B                        | 16          | Channel 1, 2, and 3 DRC1 Offset 1 Upper 16 bits (O1)  | U (31:24), U (23:16), O1 (15:8), O1 (7:0)                  | 0x00, 0x00, 0xFF, 0xFF |
|                             |             | Channel 1, 2, and 3 DRC1 Offset 1 Lower 32 bits (O1)  | O1 (31:24), O1 (23:16), O1 (15:8), O1 (7:0)                | 0xFF, 0x82, 0x30, 0x98 |
|                             |             | Channel 1, 2, and 3 DRC1 Offset 2 Upper 16 bits (O2)  | U (31:24), U (23:16), O2 (15:8), O2 (7:0)                  | 0x00, 0x00, 0x00, 0x00 |
|                             |             | Channel 1, 2, and 3 DRC1 Offset 2 Lower 32 bits (O2)  | O2 (31:24), O2 (23:16), O2 (15:8), O2 (7:0)                | 0x01, 0x95, 0xB2, 0xC0 |
| 0x9C                        | 16          | Channel 1, 2, and 3 DRC1 Attack                       | U (31:28), A (27:24), A (23:16), A (15:8), A (7:0)         | 0x00, 0x00, 0x88, 0x3F |
|                             |             | Channel 1, 2, and 3 DRC1 (1– Attack)                  | U (31:28), 1–A (27:24), 1–A (23:16), 1–A (15:8), 1–A (7:0) | 0x00, 0x7F, 0x77, 0xC0 |
|                             |             | Channel 1, 2, and 3 DRC1 Decay                        | U (31:28), D (27:24), D (23:16), D (15:8), D (7:0)         | 0x00, 0x00, 0x00, 0x56 |
|                             |             | Channel 1, 2, and 3 DRC1 (1– Decay)                   | U (31:28), 1–D (27:24), 1–D (23:16), 1–D (15:8), 1–D (7:0) | 0x00, 0x3F, 0xFF, 0xA8 |

## 6.23 DRC2 Data Registers (0x9D – 0xA1)

DRC2 applies to channel 4.

**Table 6–25. DRC2 Data Registers**

| I <sup>2</sup> C<br>SUBADDRESS | TOTAL<br>BYTES | REGISTER NAME                               | DESCRIPTION OF CONTENTS                                    | DEFAULT STATE           |
|--------------------------------|----------------|---------------------------------------------|------------------------------------------------------------|-------------------------|
| 0x9D                           | 8              | Channel 4 DRC2 Energy                       | U (31:28), E (27:24), E (23:16), E (15:8), E (7:0)         | 0x00, 0x00, 0x88, 0x3F  |
|                                |                | Channel 4 DRC2 (1– Energy)                  | U (31:28), 1–E (27:24), 1–E (23:16), 1–E (15:8), 1–E (7:0) | 0x00, 0x7F, 0x77, 0xC0  |
| 0x9E                           | 16             | Channel 4 DRC2 Threshold Upper 16 bits (T1) | U (31:24), U (23:16), T1 (15:8), T1 (7:0)                  | 0x00, 0x00, 0x00, 0x00  |
|                                |                | Channel 4 DRC2 Threshold Lower 32 bits (T1) | T1 (31:24), T1 (23:16), T1 (15:8), T1 (7:0)                | 0x0B, 0x20, 0xE2, 0xB2  |
|                                |                | Channel 4 DRC2 Threshold Upper 16 bits (T2) | U (31:24), U (23:16), T2 (15:8), T2 (7:0)                  | 0x00, 0x00, 0x00, 0x00  |
|                                |                | Channel 4 DRC2 Threshold Lower 32 bits (T2) | T2 (31:24), T2 (23:16), T2 (15:8), T2 (7:0)                | 0x06, 0xF9, 0xDE, 0x58  |
| 0x9F                           | 12             | Channel 4 DRC2 slope (k0)                   | U (31:28), k0 (27:24), k0 (23:16), k0 (15:8), k0 (7:0)     | 0x00, 0x40, 0x00, 0x00  |
|                                |                | Channel 4 DRC2 slope (k1)                   | U (31:28), k1 (27:24), k1 (23:16), k1 (15:8), k1 (7:0)     | 0x0F, 0xC0, 0x00, 0x00  |
|                                |                | Channel 4 DRC2 slope (k2)                   | U (31:28), k2 (27:24), k2 (23:16), k2 (15:8), k2 (7:0)     | 0x0F, 0x90, 0x00, 0x00  |
| 0xA0                           | 16             | Channel 4 DRC2 Offset 1 Upper 16 bits (O1)  | U (31:24), U (23:16), O1 (15:8), O1 (7:0)                  | 0x00, 0x00, 0xFF, 0xFF, |
|                                |                | Channel 4 DRC2 Offset 1 Lower 32 bits (O1)  | O1 (31:24), O1 (23:16), O1 (15:8), O1 (7:0)                | 0xFF, 0x82, 0x30, 0x98  |
|                                |                | Channel 4 DRC2 Offset 2 Upper 16 bits (O2)  | U (31:24), U (23:16), O2 (15:8), O2 (7:0)                  | 0x00, 0x00, 0x00, 0x00  |
|                                |                | Channel 4 DRC2 Offset 2 Lower 32 bits (O2)  | O2 (31:24), O2 (23:16), O2 (15:8), O2 (7:0)                | 0x01, 0x95, 0xB2, 0xC0  |
| 0xA1                           | 16             | Channel 4 DRC2 Attack                       | U (31:28), A (27:24), A (23:16), A (15:8), A (7:0)         | 0x00, 0x00, 0x88, 0x3F  |
|                                |                | Channel 4 DRC2 (1– Attack)                  | U (31:28), 1–A (27:24), 1–A (23:16), 1–A (15:8), 1–A (7:0) | 0x00, 0x7F, 0x77, 0xC0  |
|                                |                | Channel 4 DRC2 Decay                        | U (31:28), D (27:24), D (23:16), D (15:8), D (7:0)         | 0x00, 0x00, 0x00, 0x56  |
|                                |                | Channel 4 DRC2 (1– Decay)                   | U (31:28), 1–D (27:24), 1–D (23:16), 1–D (15:8), 1–D (7:0) | 0x00, 0x3F, 0xFF, 0xA8  |

## 6.24 DRC Bypass Registers (0xA2, 0xA3, 0xA8, 0xA9)

DRC bypass/inline for channels 1, 2, 3, and 4 are mapped into registers 0xA2, 0xA3, 0xA8, and 0xA9. 8-bytes are written for each channel. Each gain coefficient is in 28-bit (5.23) format so 0x00800000 is a gain of 1. Each gain coefficient is written as a 32-bit word with the upper 4 bits not used.

To enable DRC for a given channel (with unity gain), bypass = 0x00000000 and inline = 0x00800000.

To disable DRC for a given channel, bypass = 0x00800000 and inline = 0x00000000.

**Table 6–26. DRC Bypass Registers Format (0xA2–0xA9)**

| REGISTER NAME           | TOTAL BYTES | CONTENTS                                                               | INITIALIZATION VALUE   |
|-------------------------|-------------|------------------------------------------------------------------------|------------------------|
| Channel bass DRC bypass | 8           | U (31:28), bypass (27:24), bypass (23:16), bypass (15:8), bypass (7:0) | 0x00, 0x80, 0x00, 0x00 |
| Channel DRC inline      |             | U (31:28), inline (27:24), inline (23:16), inline (15:8), inline (7:0) | 0x00, 0x00, 0x00, 0x00 |

## 6.25 4x2 Output Mixer Registers (0xAA and 0xAB)

Output mixers for channels 1 and 2 map to registers 0xAA and 0xAB.

Total data per register is 8 bytes.

**Table 6–27. Output Mixer Control Register Format (Upper 4 Bytes)**

| D31 | D30 | D29 | D28 | D27 | D26 | D25 | D24 | FUNCTION                             |
|-----|-----|-----|-----|-----|-----|-----|-----|--------------------------------------|
| 0   | 0   | 0   | 0   |     |     |     |     | Select channel 1 to output mixer     |
| 0   | 0   | 0   | 1   |     |     |     |     | Select channel 2 to output mixer     |
| 0   | 1   | 1   | 0   |     |     |     |     | Select channel 3 to output mixer     |
| 0   | 1   | 1   | 1   |     |     |     |     | Select channel 4 to output mixer     |
|     |     |     |     | G27 | G26 | G25 | G24 | Selected channel gain (upper 4 bits) |

| D23 | D22 | D21 | D20 | D19 | D18 | D17 | D16 | FUNCTION                          |
|-----|-----|-----|-----|-----|-----|-----|-----|-----------------------------------|
| G23 | G22 | G21 | G20 | G19 | G18 | G17 | G16 | Selected channel gain (continued) |

| D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | FUNCTION                          |
|-----|-----|-----|-----|-----|-----|----|----|-----------------------------------|
| G15 | G14 | G13 | G12 | G11 | G10 | G9 | G8 | Selected channel gain (continued) |

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                             |
|----|----|----|----|----|----|----|----|--------------------------------------|
| G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | Selected channel gain (lower 8 bits) |

**Table 6–28. Output Mixer Control (Lower 4 Bytes)**

| D31 | D30 | D29 | D28 | D27 | D26 | D25 | D24 | FUNCTION                             |
|-----|-----|-----|-----|-----|-----|-----|-----|--------------------------------------|
| 0   | 0   | 0   | 0   |     |     |     |     | Select channel 1 to output mixer     |
| 0   | 0   | 0   | 1   |     |     |     |     | Select channel 2 to output mixer     |
| 0   | 1   | 1   | 0   |     |     |     |     | Select channel 3 to output mixer     |
| 0   | 1   | 1   | 1   |     |     |     |     | Select channel 4 to output mixer     |
|     |     |     |     | G27 | G26 | G25 | G24 | Selected channel gain (upper 4 bits) |

| D23 | D22 | D21 | D20 | D19 | D18 | D17 | D16 | FUNCTION                          |
|-----|-----|-----|-----|-----|-----|-----|-----|-----------------------------------|
| G23 | G22 | G21 | G20 | G19 | G18 | G17 | G16 | Selected channel gain (continued) |

| D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | FUNCTION                          |
|-----|-----|-----|-----|-----|-----|----|----|-----------------------------------|
| G15 | G14 | G13 | G12 | G11 | G10 | G9 | G8 | Selected channel gain (continued) |

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                             |
|----|----|----|----|----|----|----|----|--------------------------------------|
| G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | Selected channel gain (lower 8 bits) |

## 6.26 4x3 Output Mixer Registers (0xB0 – 0xB1)

Output mixers for channels 3 and 4 map to registers 0xB0 and 0xB1.

Total data per register is 12 bytes.

**Table 6–29. Output Mixer Control (Upper 4 Bytes)**

| D31 | D30 | D29 | D28 | D27 | D26 | D25 | D24 | FUNCTION                             |
|-----|-----|-----|-----|-----|-----|-----|-----|--------------------------------------|
| 0   | 0   | 0   | 0   |     |     |     |     | Select channel 1 to output mixer     |
| 0   | 0   | 0   | 1   |     |     |     |     | Select channel 2 to output mixer     |
| 0   | 1   | 1   | 0   |     |     |     |     | Select channel 3 to output mixer     |
| 0   | 1   | 1   | 1   |     |     |     |     | Select channel 4 to output mixer     |
|     |     |     |     | G27 | G26 | G25 | G24 | Selected channel gain (upper 4 bits) |

| D23 | D22 | D21 | D20 | D19 | D18 | D17 | D16 | FUNCTION                          |
|-----|-----|-----|-----|-----|-----|-----|-----|-----------------------------------|
| G23 | G22 | G21 | G20 | G19 | G18 | G17 | G16 | Selected channel gain (continued) |

| D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | FUNCTION                          |
|-----|-----|-----|-----|-----|-----|----|----|-----------------------------------|
| G15 | G14 | G13 | G12 | G11 | G10 | G9 | G8 | Selected channel gain (continued) |

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                             |
|----|----|----|----|----|----|----|----|--------------------------------------|
| G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | Selected channel gain (lower 8 bits) |

**Table 6–30. Output Mixer Control (Middle 4 Bytes)**

| D31 | D30 | D29 | D28 | D27 | D26 | D25 | D24 | FUNCTION                             |
|-----|-----|-----|-----|-----|-----|-----|-----|--------------------------------------|
| 0   | 0   | 0   | 0   |     |     |     |     | Select channel 1 to output mixer     |
| 0   | 0   | 0   | 1   |     |     |     |     | Select channel 2 to output mixer     |
| 0   | 1   | 1   | 0   |     |     |     |     | Select channel 3 to output mixer     |
| 0   | 1   | 1   | 1   |     |     |     |     | Select channel 4 to output mixer     |
|     |     |     |     | G27 | G26 | G25 | G24 | Selected channel gain (upper 4 bits) |

| D23 | D22 | D21 | D20 | D19 | D18 | D17 | D16 | FUNCTION                          |
|-----|-----|-----|-----|-----|-----|-----|-----|-----------------------------------|
| G23 | G22 | G21 | G20 | G19 | G18 | G17 | G16 | Selected channel gain (continued) |

| D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | FUNCTION                          |
|-----|-----|-----|-----|-----|-----|----|----|-----------------------------------|
| G15 | G14 | G13 | G12 | G11 | G10 | G9 | G8 | Selected channel gain (continued) |

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                             |
|----|----|----|----|----|----|----|----|--------------------------------------|
| G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | Selected channel gain (lower 8 bits) |

**Table 6–31. Output Mixer Control (Lower 4 Bytes)**

| D31 | D30 | D29 | D28 | D27 | D26 | D25 | D24 | FUNCTION                             |
|-----|-----|-----|-----|-----|-----|-----|-----|--------------------------------------|
| 0   | 0   | 0   | 0   |     |     |     |     | Select channel 1 to output mixer     |
| 0   | 0   | 0   | 1   |     |     |     |     | Select channel 2 to output mixer     |
| 0   | 1   | 1   | 0   |     |     |     |     | Select channel 3 to output mixer     |
| 0   | 1   | 1   | 1   |     |     |     |     | Select channel 4 to output mixer     |
|     |     |     |     | G27 | G26 | G25 | G24 | Selected channel gain (upper 4 bits) |

| D23 | D22 | D21 | D20 | D19 | D18 | D17 | D16 | FUNCTION                          |
|-----|-----|-----|-----|-----|-----|-----|-----|-----------------------------------|
| G23 | G22 | G21 | G20 | G19 | G18 | G17 | G16 | Selected channel gain (continued) |

| D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | FUNCTION                          |
|-----|-----|-----|-----|-----|-----|----|----|-----------------------------------|
| G15 | G14 | G13 | G12 | G11 | G10 | G9 | G8 | Selected channel gain (continued) |

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                             |
|----|----|----|----|----|----|----|----|--------------------------------------|
| G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | Selected channel gain (lower 8 bits) |

## 6.27 Volume Biquad Register (0xCF)

Each gain coefficient is in 28-bit (5.23) format so 0x800000 is a gain of 1. Each gain coefficient is written as a 32-bit word with the upper four bits not used.

**Table 6–32. Volume Biquad Register Format (Default = All-pass)**

| DESCRIPTION                | REGISTER FIELD CONTENTS                                 | DEFAULT GAIN COEFFICIENT VALUES |                                |
|----------------------------|---------------------------------------------------------|---------------------------------|--------------------------------|
|                            |                                                         | DECIMAL                         | HEX                            |
| b <sub>0</sub> Coefficient | 0U (31:28), b0 (27:24), b0 (23:16), b0 (15:8), b0 (7:0) | 1.0                             | 0x00, <b>0x80</b> , 0x00, 0x00 |
| b <sub>1</sub> Coefficient | U (31:28), b1 (27:24), b1 (23:16), b1 (15:8), b1 (7:0)  | 0.0                             | 0x00, 0x00, 0x00, 0x00         |
| b <sub>2</sub> Coefficient | U (31:28), b2 (27:24), b2 (23:16), b2 (15:8), b2 (7:0)  | 0.0                             | 0x00, 0x00, 0x00, 0x00         |
| a <sub>1</sub> Coefficient | 0U (31:28), a1 (27:24), a1 (23:16), a1 (15:8), a1 (7:0) | 0.0                             | 0x00, 0x00, 0x00, 0x00         |
| a <sub>2</sub> Coefficient | U (31:28), a2 (27:24), a2 (23:16), a2 (15:8), a2 (7:0)  | 0.0                             | 0x00, 0x00, 0x00, 0x00         |

## 6.28 Volume Treble and Bass Slew Rates (0xD0)

**Table 6–33. Volume Gain Update Rate (Slew Rate)**

| D31–D10  | D9       | D8       | FUNCTION                                           |
|----------|----------|----------|----------------------------------------------------|
| 0        | 0        | 0        | 512 step update at 4 Fs, 42.6 ms at 48 kHz         |
| <b>0</b> | <b>0</b> | <b>1</b> | <b>1024 step update at 4 Fs, 85.3 ms at 48 kHz</b> |
| 0        | 1        | 0        | 2048 step update at 4 Fs, 170 ms at 48 kHz         |
| 0        | 1        | 1        | 2048 step update at 4 Fs, 170 ms at 48 kHz         |

**Table 6–34. Treble and Bass Gain Step Size (Slew Rate)**

| D7       | D6       | D5       | D4       | D3       | D2       | D1       | D0       | FUNCTION                                                                                                                                   |
|----------|----------|----------|----------|----------|----------|----------|----------|--------------------------------------------------------------------------------------------------------------------------------------------|
| 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        | No operation                                                                                                                               |
| 0        | 0        | 0        | 0        | 0        | 0        | 1        | 1        |                                                                                                                                            |
| 0        | 0        | 0        | 0        | 0        | 1        | 0        | 0        | Minimum rate – Updates every 0.083 ms (every LRCLK at 48 kHz)                                                                              |
| 0        | 0        | 1        | 0        | 0        | 0        | 0        | 0        | Update ever 0.67 ms (32 LRCLKs at 48 kHz)                                                                                                  |
| <b>0</b> | <b>0</b> | <b>1</b> | <b>1</b> | <b>1</b> | <b>1</b> | <b>1</b> | <b>1</b> | <b>Default rate – Updates every 1.31 ms (63 LRCLKs at 48 kHz). This is the maximum constant time that can be set for all sample rates.</b> |
| 1        | 1        | 1        | 1        | 1        | 1        | 1        | 1        | Minimum rate – Updates every 5.08 ms (every 255 LRCLKs at 48 kHz)                                                                          |

## 6.29 Volume Registers (0xD1, 0xD2, 0xD7, and 0xD8)

Channels 1, 2, 3, and 4 are mapped into registers 0xD1, 0xD2, 0xD7, and 0xD8.

Master volume is mapped into register 0xD9.

Bits D31 – D12 are *Don't Care*.

**Table 6–35. Volume Registers**

| D31 | D30 | D29 | D28 | D27 | D26 | D25 | D24 | FUNCTION    |
|-----|-----|-----|-----|-----|-----|-----|-----|-------------|
|     |     |     |     |     |     |     |     | Unused bits |
| D23 | D22 | D21 | D20 | D19 | D18 | D17 | D16 | FUNCTION    |
|     |     |     |     |     |     |     |     | Unused bits |
| D15 | D14 | D13 | D12 | D11 | D10 | D9  | D8  | FUNCTION    |
|     |     |     |     | V11 | V10 | V9  | V8  | Volume      |
| D7  | D6  | D5  | D4  | D3  | D2  | D1  | D0  | FUNCTION    |
| V7  | V6  | V5  | V4  | V3  | V2  | V1  | V0  | Volume      |

Table 6–36. Master and Individual Volume Controls

| VOLUME INDEX (H) | GAIN/INDEX | EXPECTED | ACTUAL  |
|------------------|------------|----------|---------|
| 001              | 17.75      | 17.81    | 17.81   |
| 002              | 17.5       | 17.56    | 17.56   |
| 003              | 17.25      | 17.31    | 17.31   |
| 004              | 17         | 17.06    | 17.06   |
| 005              | 16.75      | 16.81    | 16.81   |
| 006              | 16.5       | 16.56    | 16.56   |
| 007              | 16.25      | 16.31    | 16.31   |
| 008              | 16         | 16.05    | 16.05   |
| 009              | 15.75      | 15.8     | 15.8    |
| 00A              | 15.5       | 15.55    | 15.55   |
| 00B              | 15.25      | 15.3     | 15.3    |
| 00C              | 15         | 15.05    | 15.05   |
| 00D              | 14.75      | 14.8     | 14.8    |
| 00E              | 14.5       | 14.55    | 14.55   |
| 00F              | 14.25      | 14.3     | 14.3    |
| 010              | 14         | 14.05    | 14.05   |
| 044              | 1          | 1        | 1       |
| 045              | 0.75       | 0.75     | 0.75    |
| 046              | 0.5        | 0.5      | 0.5     |
| 047              | 0.25       | 0.25     | 0.25    |
| 048              | 0          | 0        | 0       |
| 049              | –0.25      | –0.25    | –0.25   |
| 04A              | –0.5       | –0.5     | –0.5    |
| 04B              | –0.75      | –0.75    | –0.75   |
| 04C              | –1         | –1       | –1      |
| 240              | –126       | –126.43  | –126.43 |
| 241              | –126.25    | –126.68  | –126.99 |
| 242              | –126.5     | –126.93  | –126.99 |
| 243              | –126.75    | –127.19  | –127.59 |
| 244              | –127       | –127.44  | –127.59 |
| 245              | Mute       | Mute     | Mute    |
| TO               |            |          |         |
| 3FF              | Mute       | Mute     | Mute    |

### 6.30 Bass Filter Set Register (0xDA)

Bits D31–D27, D23–D19, D15–D11, and D7–D3 are *Don't Care*.

Table 6–37. Channel 4 Sub Woofer

| D31 | D30 | D29 | D28 | D27 | D26 | D25 | D24 | FUNCTION          |
|-----|-----|-----|-----|-----|-----|-----|-----|-------------------|
| 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | No change         |
| 0   | 0   | 0   | 0   | 0   | 0   | 0   | 1   | Bass filter set 1 |
| 0   | 0   | 0   | 0   | 0   | 0   | 1   | 0   | Bass filter set 2 |
| 0   | 0   | 0   | 0   | 0   | 1   | 1   | 1   | Bass filter set 3 |
| 0   | 0   | 0   | 0   | 0   | 1   | 0   | 0   | Bass filter set 4 |
| 0   | 0   | 0   | 0   | 0   | 1   | 0   | 1   | Bass filter set 5 |
| 0   | 0   | 0   | 0   | 0   | 1   | 1   | 0   | Illegal           |
| 0   | 0   | 0   | 0   | 0   | 1   | 1   | 1   | Illegal           |

**Table 6–38. Channel 3, 2, 1 (Center, Right Front, and Left Front)**

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                 |
|----|----|----|----|----|----|----|----|--------------------------|
| 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | No change                |
| 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | Bass filter set 1        |
| 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0  | Bass filter set 2        |
| 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | <b>Bass filter set 3</b> |
| 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0  | Bass filter set 4        |
| 0  | 0  | 0  | 0  | 0  | 1  | 0  | 1  | Bass filter set 5        |
| 0  | 0  | 0  | 0  | 0  | 1  | 1  | 0  | Illegal                  |
| 0  | 0  | 0  | 0  | 0  | 1  | 1  | 1  | Illegal                  |

### 6.31 Bass Filter Index Register (0xDB)

Index values above 0x24 are invalid.

**Table 6–39. Bass Filter Index Register**

| I <sup>2</sup> C SUBADDRESS | TOTAL BYTES             | REGISTER NAME | DESCRIPTION OF CONTENTS                                     | DEFAULT STATE           |
|-----------------------------|-------------------------|---------------|-------------------------------------------------------------|-------------------------|
| 0xDB                        | Bass filter index (BFI) | 4             | Ch4_BFI (31:24), NONE (23:16), NONE (15:8), Ch321_BFI (7:0) | 0x12, 0xxx, 0xxx, 0x12, |

**Table 6–40. Bass Filter Index Table**

| TREBLE INDEX VALUE | ADJUSTMENT (DB) | TREBLE INDEX VALUE | ADJUSTMENT (DB) |
|--------------------|-----------------|--------------------|-----------------|
| 0x00               | +18             | 0x13               | –1              |
| 0x01               | +17             | 0x14               | –2              |
| 0x02               | +16             | 0x15               | –3              |
| 0x03               | +15             | 0x16               | –4              |
| 0x04               | +14             | 0x17               | –5              |
| 0x05               | +13             | 0x18               | –6              |
| 0x06               | +12             | 0x19               | –7              |
| 0x07               | +11             | 0x1A               | –8              |
| 0x08               | +10             | 0x1B               | –9              |
| 0x09               | +9              | 0x1C               | –10             |
| 0x0A               | +8              | 0x1D               | –11             |
| 0x0B               | +7              | 0x1E               | –12             |
| 0x0C               | +6              | 0x1F               | –13             |
| 0x0D               | +5              | 0x20               | –14             |
| 0x0E               | +4              | 0x21               | –15             |
| 0x0F               | +3              | 0x22               | –16             |
| 0x10               | +2              | 0x23               | –17             |
| 0x11               | +1              | 0x24               | –18             |
| <b>0x12</b>        | <b>0</b>        |                    |                 |

## 6.32 Treble Filter Set Register (0xDC)

Bits D31–D27 are *Don't Care*.

**Table 6–41. Channel 4 Sub Woofer**

| D31      | D30      | D29      | D28      | D27      | D26      | D25      | D24      | FUNCTION                   |
|----------|----------|----------|----------|----------|----------|----------|----------|----------------------------|
| 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        | No change                  |
| 0        | 0        | 0        | 0        | 0        | 0        | 0        | 1        | Treble filter set 1        |
| 0        | 0        | 0        | 0        | 0        | 0        | 1        | 0        | Treble filter set 2        |
| <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | <b>1</b> | <b>1</b> | <b>1</b> | <b>Treble filter set 3</b> |
| 0        | 0        | 0        | 0        | 0        | 1        | 0        | 0        | Treble filter set 4        |
| 0        | 0        | 0        | 0        | 0        | 1        | 0        | 1        | Treble filter set 5        |
| 0        | 0        | 0        | 0        | 0        | 1        | 1        | 0        | Illegal                    |
| 0        | 0        | 0        | 0        | 0        | 1        | 1        | 1        | Illegal                    |

**Table 6–42. Channel 3, 2, 1 (Center, Right Front, and Left Front)**

| D7       | D6       | D5       | D4       | D3       | D2       | D1       | D0       | FUNCTION                   |
|----------|----------|----------|----------|----------|----------|----------|----------|----------------------------|
| 0        | 0        | 0        | 0        | 0        | 0        | 0        | 0        | No change                  |
| 0        | 0        | 0        | 0        | 0        | 0        | 0        | 1        | Treble filter set 1        |
| 0        | 0        | 0        | 0        | 0        | 0        | 1        | 0        | Treble filter set 2        |
| <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | <b>0</b> | <b>1</b> | <b>1</b> | <b>1</b> | <b>Treble filter set 3</b> |
| 0        | 0        | 0        | 0        | 0        | 1        | 0        | 0        | Treble filter set 4        |
| 0        | 0        | 0        | 0        | 0        | 1        | 0        | 1        | Treble filter set 5        |
| 0        | 0        | 0        | 0        | 0        | 1        | 1        | 0        | Illegal                    |
| 0        | 0        | 0        | 0        | 0        | 1        | 1        | 1        | Illegal                    |

### 6.33 Treble Filter Index (0xDD)

Index values above 0x24 are invalid.

**Table 6–43. Treble Filter Index Register**

| I <sup>2</sup> C<br>SUBADDRESS | TOTAL BYTES               | REGISTER<br>NAME | DESCRIPTION OF CONTENTS                                        | DEFAULT STATE       |
|--------------------------------|---------------------------|------------------|----------------------------------------------------------------|---------------------|
| 0xDD                           | Treble filter index (TFI) | 4                | Ch4_TFI (31:24), NONE (23:16), NONE (15:8),<br>Ch321_TFI (7:0) | 0x12,0x12,0x12,0x12 |

**Table 6–44. Treble Filter Index**

| TREBLE INDEX VALUE | ADJUSTMENT (DB) | TREBLE INDEX VALUE | ADJUSTMENT (DB) |
|--------------------|-----------------|--------------------|-----------------|
| 0x00               | +18             | 0x13               | –1              |
| 0x01               | +17             | 0x14               | –2              |
| 0x02               | +16             | 0x15               | –3              |
| 0x03               | +15             | 0x16               | –4              |
| 0x04               | +14             | 0x17               | –5              |
| 0x05               | +13             | 0x18               | –6              |
| 0x06               | +12             | 0x19               | –7              |
| 0x07               | +11             | 0x1A               | –8              |
| 0x08               | +10             | 0x1B               | –9              |
| 0x09               | +9              | 0x1C               | –10             |
| 0x0A               | +8              | 0x1D               | –11             |
| 0x0B               | +7              | 0x1E               | –12             |
| 0x0C               | +6              | 0x1F               | –13             |
| 0x0D               | +5              | 0x20               | –14             |
| 0x0E               | +4              | 0x21               | –15             |
| 0x0F               | +3              | 0x22               | –16             |
| 0x10               | +2              | 0x23               | –17             |
| 0x11               | +1              | 0x24               | –18             |
| 0x12               | 0               |                    |                 |

### 6.34 AM Mode Register (0xDE)

Bits D31–D21 are *Don't Care*.

**Table 6–45. AM Mode Register**

| D31 | D30 | D29 | D28 | D27 | D26 | D25 | D24 | FUNCTION    |
|-----|-----|-----|-----|-----|-----|-----|-----|-------------|
|     |     |     |     |     |     |     |     | Unused bits |

| D23 | D22 | D21 | D20 | D19 | D18 | D17 | D16 | FUNCTION                   |
|-----|-----|-----|-----|-----|-----|-----|-----|----------------------------|
|     |     |     | 0   | –   | –   | –   | –   | AM mode disabled           |
|     |     |     | 1   | –   | –   | –   | –   | AM mode enabled            |
|     |     |     | –   | 0   | 0   | –   | –   | Select sequence 1          |
|     |     |     | –   | 0   | 1   | –   | –   | Select sequence 2          |
|     |     |     | –   | 1   | 0   | –   | –   | Select sequence 3          |
|     |     |     | –   | 1   | 1   | –   | –   | Select sequence 4          |
|     |     |     | –   | –   | –   | 0   | –   | IF frequency 455           |
|     |     |     | –   | –   | –   | 1   | –   | IF frequency 262.5         |
|     |     |     | –   | –   | –   | –   | 0   | Use BCD tuned frequency    |
|     |     |     | –   | –   | –   | –   | 1   | Use binary tuned frequency |

**Table 6–46. AM Tuned Frequency Register in BCD Mode (Lower 2 Bytes of 0xDE)**

| D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | FUNCTION                  |
|-----|-----|-----|-----|-----|-----|----|----|---------------------------|
| 0   | 0   | 0   | B0  | –   | –   | –  | –  | BCD frequency (1000s kHz) |
| –   | –   | –   | –   | B3  | B2  | B1 | B0 | BCD frequency (100s kHz)  |
| 0   | 0   | 0   | 0   | 0   | 0   | 0  | 0  | Default value             |

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                |
|----|----|----|----|----|----|----|----|-------------------------|
| B3 | B2 | B1 | B0 | –  | –  | –  | –  | BCD frequency (10s kHz) |
| –  | –  | –  | –  | B3 | B2 | B1 | B0 | BCD frequency (1s kHz)  |
| 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | Default value           |

**Table 6–47. AM Tuned Frequency Register in Binary Mode (Lower 2 Bytes of 0xDE)**

| D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | FUNCTION                        |
|-----|-----|-----|-----|-----|-----|----|----|---------------------------------|
| 0   | 0   | 0   | 0   | 0   | B10 | B9 | B8 | Binary frequency (upper 3 bits) |
| 0   | 0   | 0   | 0   | 0   | 0   | 0  | 0  | Default value                   |

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | FUNCTION                        |
|----|----|----|----|----|----|----|----|---------------------------------|
| B7 | B6 | B5 | B4 | B3 | B2 | B1 | B0 | Binary frequency (lower 8 bits) |
| 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | Default value                   |

### 6.35 PSVC Range Register (0xDF)

Bits D31–D2 are zero.

**Table 6–48. PSVC Range Register**

| D31 – D2 | D1 | D0 | FUNCTION                        |
|----------|----|----|---------------------------------|
| 0        | 0  | 0  | 12.04-dB control range for PSVC |
| 0        | 0  | 1  | 18.06-dB control range for PSVC |
| 0        | 1  | 0  | 24.08-dB control range for PSVC |
| 0        | 1  | 1  | Ignore – retain last value      |

### 6.36 General Control Register (0xE0)

Bits D31–D4 are zero. Bit D0 is *Don't Care*.

**Table 6–49. General Control Register**

| D31 – D4 | D3 | D2 | D1 | D0 | FUNCTION                            |
|----------|----|----|----|----|-------------------------------------|
| 0        |    | 0  | –  | –  | Power supply volume control disable |
| 0        |    | 1  | –  | –  | Power supply volume control enable  |
| 0        | 0  | –  | –  | –  | Subwoofer part of PSVC              |
| 0        | 1  | –  | –  | –  | Subwoofer separate from PSVC        |

### 6.37 Incremental Multiple Write Append Register (0xFE)

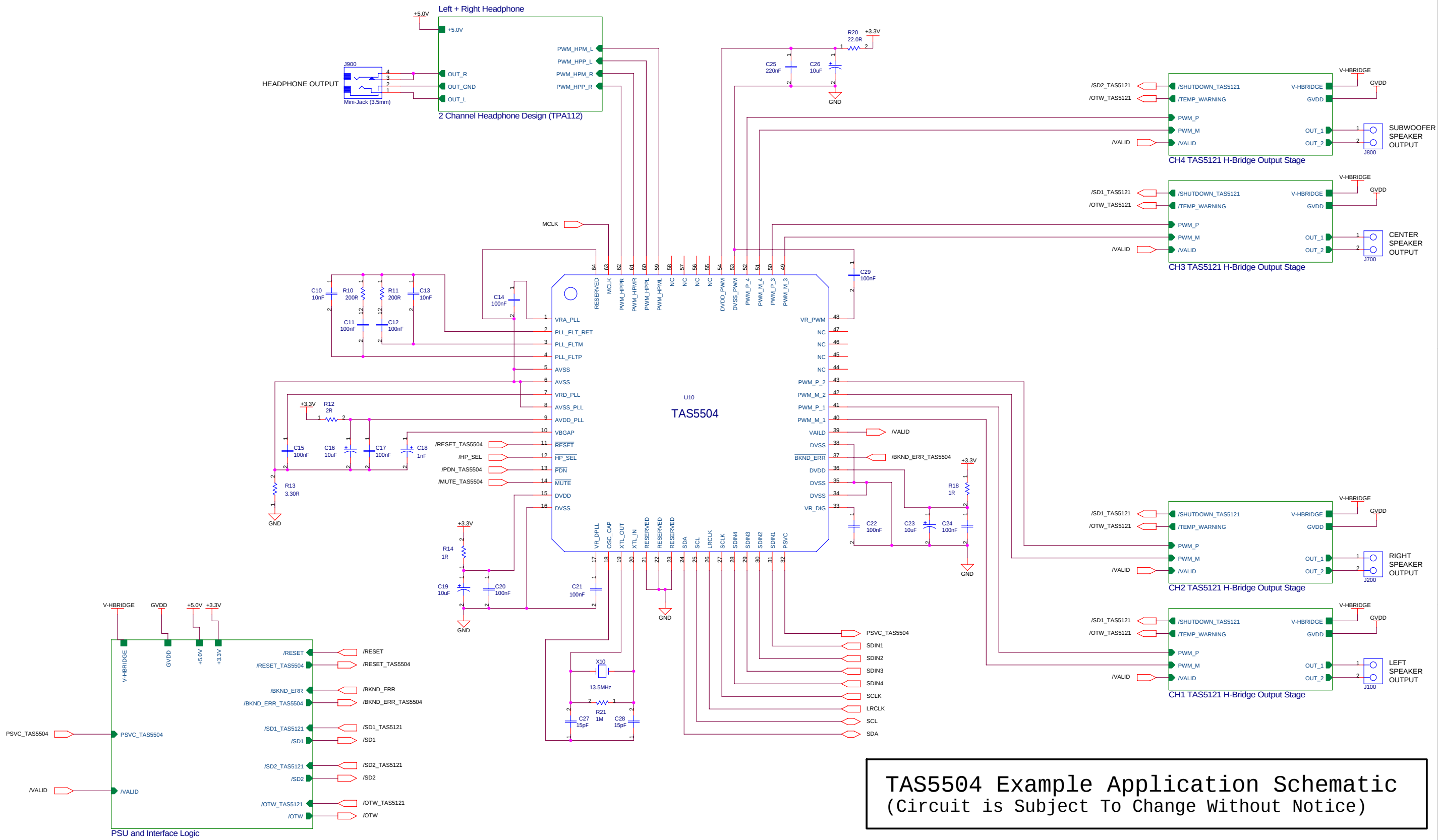
This is a special register used to append data to a previously opened register.



## 7 TAS5504 Example Application Schematic

The following page contains an example application schematic for the TAS5504.

Not Recommended for New Designs



TAS5504 Example Application Schematic  
(Circuit is Subject To Change Without Notice)

## PACKAGING INFORMATION

| Orderable Device | Status<br>(1) | Package Type | Package<br>Drawing | Pins | Package<br>Qty | Eco Plan<br>(2)            | Lead/Ball Finish<br>(6) | MSL Peak Temp<br>(3) | Op Temp (°C) | Device Marking<br>(4/5) | Samples |
|------------------|---------------|--------------|--------------------|------|----------------|----------------------------|-------------------------|----------------------|--------------|-------------------------|---------|
| TAS5504PAG       | NRND          | TQFP         | PAG                | 64   | 160            | Green (RoHS<br>& no Sb/Br) | CU NIPDAU               | Level-4-260C-72 HR   | 0 to 70      | TAS5504                 |         |
| TAS5504PAGR      | NRND          | TQFP         | PAG                | 64   | 1500           | Green (RoHS<br>& no Sb/Br) | CU NIPDAU               | Level-4-260C-72 HR   | 0 to 70      | TAS5504                 |         |

(1) The marketing status values are defined as follows:

**ACTIVE:** Product device recommended for new designs.

**LIFEBUY:** TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

**NRND:** Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

**PREVIEW:** Device has been announced but is not in production. Samples may or may not be available.

**OBSOLETE:** TI has discontinued the production of the device.

(2) Eco Plan - The planned eco-friendly classification: Pb-Free (RoHS), Pb-Free (RoHS Exempt), or Green (RoHS & no Sb/Br) - please check <http://www.ti.com/productcontent> for the latest availability information and additional product content details.

**TBD:** The Pb-Free/Green conversion plan has not been defined.

**Pb-Free (RoHS):** TI's terms "Lead-Free" or "Pb-Free" mean semiconductor products that are compatible with the current RoHS requirements for all 6 substances, including the requirement that lead not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, TI Pb-Free products are suitable for use in specified lead-free processes.

**Pb-Free (RoHS Exempt):** This component has a RoHS exemption for either 1) lead-based flip-chip solder bumps used between the die and package, or 2) lead-based die adhesive used between the die and leadframe. The component is otherwise considered Pb-Free (RoHS compatible) as defined above.

**Green (RoHS & no Sb/Br):** TI defines "Green" to mean Pb-Free (RoHS compatible), and free of Bromine (Br) and Antimony (Sb) based flame retardants (Br or Sb do not exceed 0.1% by weight in homogeneous material)

(3) MSL, Peak Temp. - The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

(4) There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.

(5) Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "-" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.

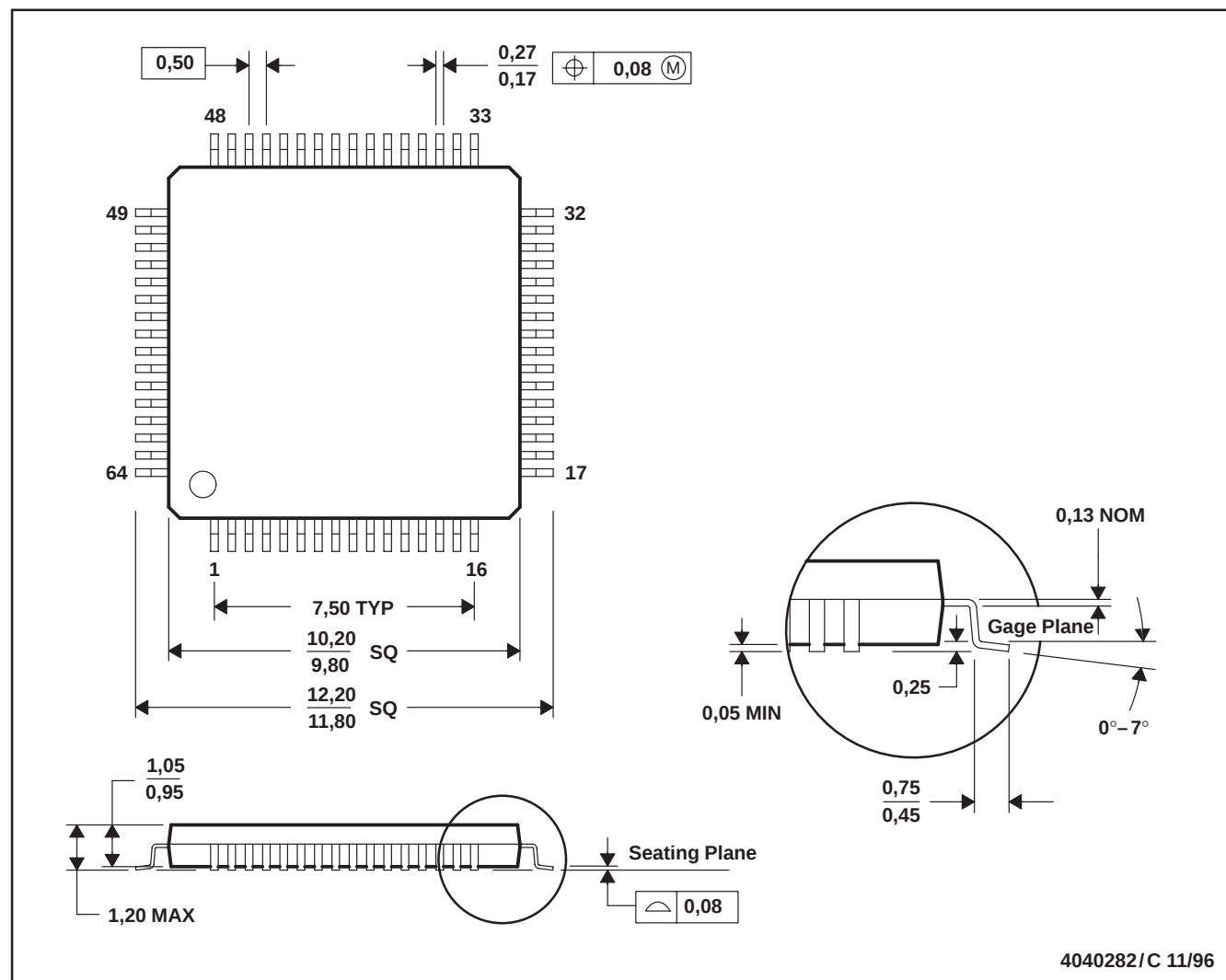
(6) Lead/Ball Finish - Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead/Ball Finish values may wrap to two lines if the finish value exceeds the maximum column width.

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## PAG (S-PQFP-G64)

## PLASTIC QUAD FLATPACK



- NOTES: A. All linear dimensions are in millimeters.  
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 C. Falls within JEDEC MS-026

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