

ES_LPC214x

Errata sheet LPC2141/42/44/46/48

Rev. 2.1 — 30 November 2012

Errata sheet

Document information

Info	Content
Keywords	LPC2141FBD64, LPC2142FBD64, LPC2144FBD64, LPC2146FBD64, LPC2148FBD64, LPC214x errata
Abstract	<p>This errata sheet describes both the known functional problems and any deviations from the electrical specifications known at the release date of this document.</p> <p>Each deviation is assigned a number and its history is tracked in a table.</p>



Revision history

Rev	Date	Description
2.1	20121130	<ul style="list-style-type: none">Added Revision 'C'.Combined ES_LPC2141, ES_LPC2142, ES_LPC2144, ES_LPC2146, and ES_LPC2148 into one document.
2	20110301	<ul style="list-style-type: none">The format of this errata sheet has been redesigned to comply with the new identity guidelines of NXP Semiconductors.Added ADC.1.
1.8	20080707	<ul style="list-style-type: none">Added Revision 'B'
1.7	20080607	<ul style="list-style-type: none">Added WDT.1.Added table for errata notes.Added Errata Note 3.
1.6	20070709	<ul style="list-style-type: none">Errata history table for MAM.2 was updated.Removed Device Revision 'B'. This revision is yet to be released and is facing delays. It will be released in the future with certain issues fixed.
1.5	20070608	<ul style="list-style-type: none">Added MAM.2.Added ESD.2.
1.4	20070110	<ul style="list-style-type: none">This table was added after document revision 1.4.

Contact information

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1. Product identification

The LPC214x devices typically have the following top-side marking:

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LPC214xxxx
xxxxxxx
xxYYWW R
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The last letter in the last line (field 'R') will identify the device revision. This Errata Sheet covers the following revisions of the LPC214x:

Table 1. Revision overview table

Revision identifier	Revision description
'-'	Initial device revision
'A'	Second device revision
'B'	Third device revision
'C'	Fourth device revision

Field 'YY' states the year the device was manufactured. Field 'WW' states the week the device was manufactured during that year.

2. Errata overview

Table 2. Functional problems table

Functional problems	Short description	Revision identifier	Detailed description
Core.1	Incorrect update of the Abort link register	'-', 'A', 'B', 'C'	Section 3.1
MAM.1	Incorrect read of data from SRAM	'-'	Section 3.2
MAM.2	Code execution failure can occur with MAM Mode 2	'-', 'A'	Section 3.3
SPI.1	Incorrect shifting of data in slave mode at lower frequencies	'-'	Section 3.4
SSP.1	Initial data bits/clocks corrupted in SSP transmission	'-', 'A', 'B', 'C'	Section 3.5
Timer.1	Timer Counter reset occurs on incorrect edge in counter mode	'-', 'A'	Section 3.6
DC/DC.1	DC/DC Converter start-up issue	'-', 'A'	Section 3.7
USB.1	USB interface does not function if port pin P0.23 (V_{bus}) is held low	'-'	Section 3.8
WDT.1	Accessing non-Watchdog APB registers in the middle of the feed sequence causes a reset	'-', 'A'	Section 3.9
ADC.1	External sync inputs not operational	'-', 'A', 'B', 'C'	Section 3.10

Table 3. AC/DC deviations table

AC/DC deviations	Short description	Revision identifier	Detailed description
ESD.1	ESD-HBM Stress issue	'-'	Section 4.1
ESD.2	ESD weakness on RTCX1 pin	'-', 'A'	Section 4.2

Table 4. Errata notes table

Errata notes	Short description	Revision identifier	Detailed description
Note 1	Port pin P0.31 must not be driven LOW during reset	'-', 'A', 'B', 'C'	Section 5.1
Note 2	ADC1 is not functional on the LPC2144 which have datecodes up to 0547.	'-', 'A'	Section 5.2
Note 3	When the input voltage is $V_i \geq V_{dd} I/O + 0.5 \text{ v}$ on port pin P0.25 (configured as general purpose input pin), current must be limited to less than 4 mA by using a series limiting resistor.	'-', 'A', 'B', 'C'	Section 5.3

3. Functional problems detail

3.1 Core.1: Incorrect update of the Abort Link register in Thumb state

Introduction:

If the processor is in Thumb state and executing the code sequence STR, STMIA or PUSH followed by a PC relative load, and the STR, STMIA or PUSH is aborted, the PC is saved to the abort link register.

Problem:

In this situation the PC is saved to the abort link register in word resolution, instead of half-word resolution.

Conditions:

The processor must be in Thumb state, and the following sequence must occur:

<any instruction>

<STR, STMIA, PUSH> <---- data abort on this instruction

LDR rn, [pc,#offset]

In this case the PC is saved to the link register R14_abt in only word resolution, not half-word resolution. The effect is that the link register holds an address that could be #2 less than it should be, so any abort handler could return to one instruction earlier than intended.

Workaround:

In a system that does not use Thumb state, there will be no problem.

In a system that uses Thumb state but does not use data aborts, or does not try to use data aborts in a recoverable manner, there will be no problem.

Otherwise the workaround is to ensure that a STR, STMIA or PUSH cannot precede a PC-relative load. One method for this is to add a NOP before any PC-relative load instruction. However this would have to be done manually.

3.2 MAM.1: Incorrect read of data from SRAM after Reset and MAM is not enabled or partially enabled

Introduction:

The Memory Accelerator Module (MAM) provides accelerated execution from the on-chip flash at higher frequencies.

Problem:

If code is running from on-chip Flash, a write to an SRAM location followed by an immediate read from the same SRAM location corrupts the data been read. For instance, a stack push operation immediately followed by a stack pop operation

Workaround:

User code should enable the MAM after Reset and before any RAM accesses; this means MAMTIM and MAMCR should be set as follows:

MAMTIM: For CPU clock frequencies slower than 20 MHz, set MAMTIM to 0x01. For CPU clock frequencies between 20 MHz and 40 MHz, set MAMTIM to 0x02, and for values above 40 MHz set MAMTIM to 0x03.

MAMCR: Set MAMCR to 0x02 (MAM functions fully enabled)

MAMTIM should be written before MAMCR.

3.3 MAM.2: Under certain conditions in MAM Mode 2 code execution out of internal Flash can fail

Introduction:

The MAM block maximizes the performance of the ARM processor when it is running code in Flash memory. It includes three 128-bit buffers called the Prefetch Buffer, the Branch Trail Buffer and the data buffer. It can operate in 3 modes; Mode 0 (MAM off), Mode 1 (MAM partially enabled) and Mode 2 (MAM fully enabled).

Problem:

Under certain conditions when the MAM is fully enabled (Mode 2) code execution from internal Flash can fail. The conditions under which the problem can occur is dependent on the code itself along with its positioning within the Flash memory.

Workaround:

If the above problem is encountered then Mode 2 should not be used. Instead, partially enable the MAM using Mode 1.

3.4 SPI.1: Incorrect shifting of data in slave mode at lower frequencies

Introduction:

In slave mode, the SPI can set the clock phase (CPHA) to 0 or 1.

Problem:

Consider the following conditions:

1. SPI is configured as a slave (with CPHA=0).
2. SPI is running at a low frequency.

In slave mode, the SPIF (SPI Transfer Complete Flag) bit is set on the last sampling edge of SCK. If CPHA is set to 0 then the last sampling edge of SCK would be the rising edge.

Under the above conditions, if the SPI Data Register (SPDR) is written to less than a half SCLK cycle after the SPIF bit is set (this would happen if the SPI frequency is low) then the SPDR will shift data one clock early for the upcoming transfers.

Lowering the SPI frequency would increase the likelihood of the SPDR write happening in the first half SCK cycle of the last sampling clock.

Workaround:

There are two possible workarounds:

1. Use CPHA=1.
2. If the data is shifted incorrectly when CPHA is set to 0 then delaying the write to SPDR after the half SCK cycle of the last sampling clock would resolve this issue.

3.5 SSP.1: Initial data bits/clocks of the SSP transmission are shorter than subsequent pulses at higher frequencies

Introduction:

The SSP is a Synchronous Serial Port (SSP) controller capable of operation on a SPI, 4-wire SSI or a Microwire bus. The SSP can operate at a maximum speed of 30 MHz and it is referred to as SPI1 in the device documentation.

Problem:

At high SSP frequencies, it is found that the first four pulses are shorter than the subsequent pulses.

At 30 MHz, the first pulse can be expected to be approximately 10 ns shorter and the second pulse around 5 ns shorter. The remaining two pulses are around 2 ns shorter than subsequent pulses.

At 25 MHz, the length of the first pulse would be around 7 ns shorter. The subsequent three pulses are around 2 ns shorter.

At 20 MHz only the first pulse is affected and it is around 2 ns shorter. All subsequent pulses are fine.

The deviation of the initial data bits/clocks will decrease as the SSP frequency decreases.

Workaround:

None.

3.6 Timer1: In counter mode, the Timer Counter reset does not occur on the correct incoming edge

Introduction:

Timer0 and Timer1 can be used in a counter mode. In this mode, the Timer Counter register can be incremented on rising, falling or both edges which occur on a selected CAP input pin.

This counter mode can be combined with the match functionality to provide additional features. One of the features would be to reset the Timer Counter register on a match. The same would also apply for Timer1.

Problem:

The Timer Counter reset does not trigger on the same incoming edge when the match takes place between the corresponding Match register and the Timer Counter register. The Timer Counter register will be reset only on the next incoming edge.

Workaround:

There are two possible workarounds:

1. Combine the Timer Counter reset feature with the “interrupt on match” feature. The interrupt on match occurs on the correct incoming edge. In the ISR, the Timer Counter register can also be reset. This solution can only work if no edges are expected during the duration of the ISR.
2. In this solution, the “interrupt on match” feature is not used. Instead, the following specific initialization can achieve the counting operation:
 - a. Initialize the Timer Counter register to 0xFFFFFFFF.
 - b. If “n” edges have to be counted then initialize the corresponding Match register with value n-1. For instance, if 2 edges need to be counted then load the Match register with value 1.

More details on the above example:

1. Edge 1 - Timer overflows and Timer Counter (TC) is set to 0.
2. Edge 2 - TC = 1. Match takes place.
3. Edge 3 - TC = 0.
4. Edge 4 - TC = 1. Match takes place.
5. Edge 5 - TC = 0.

3.7 DC/DC.1: DC/DC converter start-up issue

Introduction:

The device operating voltage range is 3.0 V to 3.6 V and it has an internal DC/DC converter that provides 1.8 V to the ARM7 Core.

Problem:

If during a power-on reset the voltage on Vdd takes longer than 200 ms to ramp from below 0.8 V to above 2.0 V, the chip-internal DC/DC converter might not start up correctly. If this happens, the crystal oscillator will not be running, resulting in no code execution. As an example, having a Vdd rise time of less than 10 V/s might trigger this problem.

The same problem might occur during a supply voltage drop during which Vdd remains between 300 mV and 80 mV for more than 200 ms before going back to the specified Vdd level. As an example, having a residue battery voltage of less than 0.3 V but more than 0.08 V in a rechargeable battery application might trigger this problem when the charger providing the 3 V supply is being connected.

Workaround:

Apply another power-on Reset during which Vdd rises from below 0.8 V to above 2.0 V in less than 200 ms.

3.8 USB.1: USB interface does not function if port pin P0.23 (Vbus) is held low in GPIO mode

Introduction:

The USB Vbus pin is shared as an alternate function with GPIO pin P0.23. The Vbus pin indicates the presence of USB power. On reset, this pin is configured as a GPIO and it can be set to the Vbus function using the PINSEL1 register (PINSEL1=0xE002 C004). The USB interface should be able to function correctly if the Vbus feature is not used.

Problem:

If P0.23 is used as a GPIO pin (i.e. the USB Vbus feature is not used) and is driven low (output) or held low (input) then the USB interface will not function.

Workaround:

P0.23 should be set high.

3.9 WDT.1: Accessing non-Watchdog APB registers during the feed sequence causes a reset

Introduction:

The Watchdog timer can reset the microcontroller within a reasonable amount of time if it enters an erroneous state.

Problem:

After writing 0xAA to WDFEED, any APB register access other than writing 0x55 to WDFEED may cause an immediate reset.

Workaround:

Avoid APB accesses in the middle of the feed sequence. This implies that interrupts and the GPDMA should be disabled while feeding the Watchdog.

3.10 ADC.1: External sync inputs not operational

Introduction:

In software-controlled mode (BURST bit is 0), the 10-bit ADCs can start conversion by using the following options in the A/D Control Register:

26:24	START	When the BURST bit is 0, these bits control whether and when an A/D conversion is started:	0
000		No start (this value should be used when clearing PDN to 0).	
001		Start conversion now.	
010		Start conversion when the edge selected by bit 27 occurs on P0.16/EINT0/MAT0.2/CAP0.2 pin.	
011		Start conversion when the edge selected by bit 27 occurs on P0.22/AD1.7/CAP0.0/MAT0.0 pin.	
100		Start conversion when the edge selected by bit 27 occurs on MAT0.1.	
101		Start conversion when the edge selected by bit 27 occurs on MAT0.3.	
110		Start conversion when the edge selected by bit 27 occurs on MAT1.0.	
111		Start conversion when the edge selected by bit 27 occurs on MAT1.1.	

Fig 1. A/D control register options

Problem:

The external start conversion feature, ADxCR:START = 0x2 or 0x3, may not work reliably and ADC external trigger edges on P0.16 or P0.22 may be missed. The occurrence of this problem is peripheral clock (pclk) dependent. The probability of error (missing an ADC trigger from GPIO) is estimated as follows:

- For PCLK_ADC = 60 MHz, probability error = 12 %
- For PCLK_ADC = 50 MHz, probability error = 6 %
- For PCLK_ADC = 12 MHz, probability error = 1.5 %

The probability of error is not affected by the frequency of ADC start conversion edges.

Workaround:

In software-controlled mode (BURST bit is 0), the START conversion options (bits 26:24 set to 0x1 or 0x4 or 0x5 or 0x6 or 0x7) can be used. The user can also start a conversion by connecting an external trigger signal to a capture input pin (CAPx) from a Timer peripheral to generate an interrupt. The timer interrupt routine can then start the ADC conversion by setting the START bits (26:24) to 0x1. The trigger can also be generated from a timer match register.

4. AC/DC deviations detail

4.1 ESD.1: The device does not meet the 2 kV ESD requirements on the RTCX1 pin

Philips Quality Spec specifies ESD-HBM should be above 2.0 kV. The LPC214x passed ESD-HBM Stress up to 2.5 kV but without VDD-to-VDD zapping (e.g. Vref to VBat, or Vref to V3A). Units zapped according to JEDEC Standard (JESDA22-A114-B) did not pass the ESD Post Stress Test.

From Revision A onwards, this issue has been fixed and the ESD-HBM limit has been improved (except ESD.2 as described below).

The LPC214x ESD-HBM is now 4.0 kV.

4.2 ESD.2: The device does not meet the 2 kV ESD requirements on the RTCX1 pin

Introduction:

The LPC214x is rated for 2 kV ESD. The RTCX1 pin is the input pin for the RTC oscillator circuit.

Problem:

The LPC214x does not meet the required 2 kV ESD specified.

Workaround:

Observe proper ESD handling precautions for the RTCX1 pin.

5. Errata notes detail

5.1 Note.1

Port pin P0.31 must not be driven low during reset. If low on reset the device behavior is undetermined.

5.2 Note.2 (LPC2144 only)

ADC1 is not functional on the LPC2144 with datecodes up to 0547.

5.3 Note.3

On port pin P0.25 (when configured as general purpose input pin), leakage current increases when the input voltage is $V_i \geq V_{dd} I/O + 0.5$ v. Care must be taken to limit the current to less than 4 mA by using a series limiting resistor.

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7. Contents

1	Product identification	3
2	Errata overview	3
3	Functional problems detail	5
3.1	Core.1: Incorrect update of the Abort Link register in Thumb state	5
3.2	MAM.1: Incorrect read of data from SRAM after Reset and MAM is not enabled or partially enabled.	6
3.3	MAM.2: Under certain conditions in MAM Mode 2 code execution out of internal Flash can fail	6
3.4	SPI.1: Incorrect shifting of data in slave mode at lower frequencies	7
3.5	SSP.1: Initial data bits/clocks of the SSP transmission are shorter than subsequent pulses at higher frequencies	8
3.6	Timer.1: In counter mode, the Timer Counter reset does not occur on the correct incoming edge.	9
3.7	DC/DC.1: DC/DC converter start-up issue	10
3.8	USB.1: USB interface does not function if port pin P0.23 (Vbus) is held low in GPIO mode	11
3.9	WDT.1: Accessing non-Watchdog APB registers during the feed sequence causes a reset.	12
3.10	ADC.1: External sync inputs not operational	13
4	AC/DC deviations detail	14
4.1	ESD.1: The device does not meet the 2 kV ESD requirements on the RTCX1 pin	14
4.2	ESD.2: The device does not meet the 2 kV ESD requirements on the RTCX1 pin	14
5	Errata notes detail	15
5.1	Note.1	15
5.2	Note.2	15
5.3	Note.3	15
6	Legal information	16
6.1	Definitions	16
6.2	Disclaimers	16
6.3	Trademarks	16
7	Contents	17

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